12/01/23

Aim: With a program for distance vector Algo to find suitable path.

~~Write a program to implement~~ for Traversing.

Write a program to implement Bellman ford Algorithm

```
#include <stdio.h>
#include <stdlib.h>

int Bellman_Ford ( int G [20][20], int V, int E,
                   int edge [20][3])
{
   int i, u, v, k, distance[20], parent[20], S, flag=1;

   for( i=0; i<V ; i++)
      distance [i] = 1000, parent [i] = -1;
   printf ( " Enter source: ");
   scanf ( "%d", &S);
   distance [S-1] = 0;

   for ( i=0; i<V-1; i++)
   {
      for ( k=0; k<E; k++)
      {
         u = edge [k][0], v = edge [k][1];

         if ( distance[u] + G[u][v] < distance [v])
            distance [v] = distance [u] + G [u][v],
                           parent [v] = u;
      }
   }
```

```
for(k=0; k<E; k++)
    {   u = edge[k][0]   v = edge[k][1];
    if( distance[u]+G[u][v]< distance[v])
        flag=0;

    if (flag)
      for (j=0; j<V; j++)
      printf( "Vertex %d → cost= %d part
          = %d\n", j+1, distance[j], part[j+1]);

      return flag;
}

int main()
 {

 int V, edge[20][2], G[20][20], i, j, k=0;

 printf(" Bellaman Ford \n");
 printf("Enter no. of vertex :");
  scanf("%d", &V);
 printf("Enter graph in matrix form:\n");

   for( i=0; i<V; i++)
      for(j=0; j<V; j++)
      {
        scanf("%d", &G[i][j]);
        if( G[i][j]!=0)
          edge[k][0]=i, edge[k++][1]=j;
      }
```

```
[1];
])

d parent
], parent[i]=j;

=0;
```

```
if( Bellman_Ford (G, V, E, edge))
   printf("\n No Negative weight cycle\n")
else printf("\n Negative weight cycle exists \n");
return 0;
}
```