

流量监控

```

from operator import attrgetter

from ryu.app import simple_switch_13
from ryu.controller import ofp_event
from ryu.controller.handler import MAIN_DISPATCHER, DEAD_DISPATCHER
from ryu.controller.handler import set_ev_cls
from ryu.lib import hub

class SimpleMonitor13(simple_switch_13.SimpleSwitch13):

    def __init__(self, *args, **kwargs):
        super(SimpleMonitor13, self).__init__(*args, **kwargs)
        self.datapaths = {}
        self.monitor_thread = hub.spawn(self._monitor)

    @set_ev_cls(ofp_event.EventOFPSwitchChange,
                [MAIN_DISPATCHER, DEAD_DISPATCHER])
    def _state_change_handler(self, ev):
        datapath = ev.datapath
        if ev.state == MAIN_DISPATCHER:
            if datapath.id not in self.datapaths:
                self.logger.debug('register datapath: %016x', datapath.id)
                self.datapaths[datapath.id] = datapath
        elif ev.state == DEAD_DISPATCHER:
            if datapath.id in self.datapaths:
                self.logger.debug('unregister datapath: %016x',
datapath.id)
                del self.datapaths[datapath.id]

    def _monitor(self):
        while True:
            for dp in self.datapaths.values():
                self._request_stats(dp)
            hub.sleep(10)

    def _request_stats(self, datapath):
        self.logger.debug('send stats request: %016x', datapath.id)
        ofproto = datapath.ofproto
        parser = datapath.ofproto_parser

        req = parser.OFPFlowStatsRequest(datapath)
        datapath.send_msg(req)

        req = parser.OFPPortStatsRequest(datapath, 0, ofproto.OFPP_ANY)
        datapath.send_msg(req)

    @set_ev_cls(ofp_event.EventOFPFlowStatsReply, MAIN_DISPATCHER)
    def _flow_stats_reply_handler(self, ev):
        body = ev.msg.body

```

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self.logger.info('datapath          '
                 'in-port  eth-dst          '
                 'out-port packets  bytes')
self.logger.info('----- '
                 '----- '
                 '-----')
for stat in sorted([flow for flow in body if flow.priority == 1],
                   key=lambda flow: (flow.match['in_port'],
                                     flow.match['eth_dst'])):
    self.logger.info('%016x %8x %17s %8x %8d %8d',
                     ev.msg.datapath.id,
                     stat.match['in_port'], stat.match['eth_dst'],
                     stat.instructions[0].actions[0].port,
                     stat.packet_count, stat.byte_count)

@set_ev_cls(ofp_event.EventOFPPortStatsReply, MAIN_DISPATCHER)
def _port_stats_reply_handler(self, ev):
    body = ev.msg.body

    self.logger.info('datapath          port          '
                     'rx-pkts  rx-bytes rx-error '
                     'tx-pkts  tx-bytes tx-error')
    self.logger.info('----- '
                     '----- '
                     '-----')
    for stat in sorted(body, key=attrgetter('port_no')):
        self.logger.info('%016x %8x %8d %8d %8d %8d %8d %8d',
                         ev.msg.datapath.id, stat.port_no,
                         stat.rx_packets, stat.rx_bytes, stat.rx_errors,
                         stat.tx_packets, stat.tx_bytes, stat.tx_errors)

```

代码详解

(1) simple_switch_13.SimpleSwitch13是样例代码，实现了自学习交换机类似的功能

多了个关于交换机是否上传全部packet还是只上传buffer_id

```

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4
5 class SimpleMonitor13(simple_switch_13.SimpleSwitch13):
6

```

(2) 协程实现伪并发 self.monitor_thread = hub.spawn(self._monitor)

```
def __init__(self, *args, **kwargs):
    super(SimpleMonitor13, self).__init__(*args, **kwargs)
    self.datapaths = {}
    self.monitor_thread = hub.spawn(self._monitor)
```

(3)在协程中实现周期性请求交换机信息

```
def _monitor(self):
    while True:
        for dp in self.datapaths.values():
            self._request_stats(dp)
        hub.sleep(10)
```

(4)当交换机状态发生变化时，会触发该事件处理函数。该函数首先获取事件中的datapath信息，并判断datapath的状态是MAIN_DISPATCHER还是DEAD_DISPATCHER。

如果datapath的状态是MAIN_DISPATCHER，说明该交换机已经连接到控制器，需要将其信息保存到控制器的datapaths字典中。如果该交换机的id已经存在于datapaths字典中，则不需要再次保存。最后打印调试信息，表示已经成功注册该datapath。

如果datapath的状态是DEAD_DISPATCHER，说明该交换机已经从控制器中断开连接，需要将其信息从datapaths字典中删除。如果该交换机的id已经不存在于datapaths字典中，则不需要再次删除。最后打印调试信息，表示已经成功注销该datapath。

```
@set_ev_cls(ofp_event.EventOFPSwitchChange,
            [MAIN_DISPATCHER, DEAD_DISPATCHER])
def _switch_change_handler(self, ev):
    datapath = ev.datapath
    if ev.state == MAIN_DISPATCHER:
        if datapath.id not in self.datapaths:
            self.logger.debug('register datapath: %016x', datapath.id)
            self.datapaths[datapath.id] = datapath
    elif ev.state == DEAD_DISPATCHER:
        if datapath.id in self.datapaths:
            self.logger.debug('unregister datapath: %016x', datapath.id)
            del self.datapaths[datapath.id]
```

(5) 主动下发消息，请求交换机信息OFPSwitchStatsRequest

这里我们请求两个(端口和协议信息)，我们使用两个函数来分别处理port和flow响应

