## Catamorphism

"Cata" means "down" or "against", as in "catacombs". Catamorphisms are means of deconstructing data. If the spine of a list is the structure of a list, then a fold is what can reduce that structure.

Where a fold allows to break down a list into an arbitrary datatype, a catamorphism is a means of breaking down the structure of any datatype (bool func).

## 1 Fold right

If f doesn't evaluate its 2nd argument (rest of the fold), no more spine will be forced. For this reason, foldr can be used with infinite lists.

In other words,

Since (+) is **strict in both arguments**, and also *unconditionally* so, so it jump to the **next recursion**. Bouncin' between f - **foldr**, give controls to the folding functions.

The difference between foldl and foldr is just how it associates, or - direction of folding.

```
1 -- not strict in both args
2 Prelude > myAny even [1..]
3 True
4 -- but not this
5 Prelude > myAny even (repeat 1) -- bottom
6
```

The first piece of the spine, the first: (cons) can't be undefined for folding. Since f x forces the (x:xs).

## 2 Fold left

Because foldl evaluate its whole spine before it starts evaluating in each cell, it accumulates a pile of unevaluated values as it traverses the spine.

```
1 foldl :: (b -> a -> b) -> b -> [a] -> b
2 foldl f acc [] = acc
3 foldl f acc (x:xs) = foldl f (f acc x) xs
4 -- ((0+1)+2)+3)
```

foldl' (foldl prime) works the same except it is strict, has **less negative effect** on performance over long lists. Only beginning to produce values **after reaching the end of the list**. Nearly useless, gotta use foldl'.