## **JAVA@17**

## Java Scanner & API

## **Objective**

After completing this session you will be able to understand,

Working with new Scanner API

## **Why Scanner API?**

What good is a video game if you are not allowed to provide any input?



You all know to display text on the console from a java program, but how can you take an input from a user?



## java.util.Scanner

- Prior to Java 1.5, getting input from the console involved some complex steps.
- Java 1.5 introduced the Scanner class which simplifies console input.
- It can also be used to read from files and Strings.
- It also can be used as a pattern matching utility.
- Scanner is available in the java.util package.

### **How Scanner is works?**

#### **How Scanner works?**

• The Scanner class parses input from the source into tokens by using delimiters to identify the token boundaries.

Example: Shri, Hari, Saro, Iyan

Token 1: Shri Token 2: Hari Token 3: Saro ....

- The default set of delimiters consists of the whitespace characters, space, tab, newline and carriage return.
- Scanner will read a line of input from its source.

#### Syntax:

Scanner <objectName>= new Scanner(System.in);

System.in is an **InputStream** used to receive data inputs from console using the keyboard.

### **Scanner APIs**

Method	Description
String next()	Finds and returns the next token from the input as a string
String nextLine()	Finds and returns the next token from the input as a string
boolean nextBoolean()	Scans the next token of the input as a boolean
byte nextByte()	Scans the next token of the input as a byte
short nextShort()	Scans the next token of the input as a short
<pre>int nextInt()</pre>	Scans the next token of the input as a integer
long nextLong()	Scans the next token of the input as a long
float nextFloat()	Scans the next token of the input as a float
double nextDouble()	Scans the next token of the input as a double



**Important: InputMismatchException** can be thrown if you try to get the next token using a next method that does not match the type of the token.

# How to work with Scanner Class?

Let us learn on how to use the Scanner class to read user input

**Step 1**: Create an instance of Scanner class.

Scanner scan = new Scanner(System.in);

**Step 2**: User name retrieved as input from the console, Invoke the nextLine() method in the following way

String userName = scan.nextLine();

**Step 3**: Age retrieved as input from the console, Invoke nextInt() method in the following way.

int age = scan.nextInt();

## **Example – Scanner class**

**Problem Statement:** Develop a java program which requests the user to enter the user name and his age and print a message welcoming the user

Develop a class **ScanDemo** with a main method that performs the below operations

- 1. The program should display the message in console "Enter your name" once the user has entered the name.
- 2. The program should display the message "Enter your age"
- 3. Once the user has entered the age.
- 4. The program should display a welcome message as mentioned below,

"Welcome to Mr./Ms.<user name>, Your age is <user age>"

## **Example - Scanner class**

#### Solution:

```
public class ScanDemo {
    public static void main(String[] args) {
        Scanner scan = new Scanner(System.in);
        System.out.println("Enter your name");
        String name = scan.nextLine();
        System.out.println("Enter your age");
        int age = scan.nextInt();
        System.out.println("Welcome to Mr./Ms."+name+", Your age is "+age);
        scan.close();
    }
}
```

Thank you

# Pou have successfully completed Scanner API