

# PROFESSIONAL

## C9: SPACE SHOOTER - INFINITE WORLD

### INSTRUCTIONS:

---



**\* ONLY FOR REFERENCE. WE EXPECT YOU TO CREATE YOUR OWN SHOOTER GAME.**

Login to code.org

If you have worked on Class 5 Project, please click on the “Remix” button and continue with the same code base.

**IF NOT** Click on the link::

[https://studio.code.org/projects/gamelab/0a\\_stHXvDiule2Uf71\\_pC2CgXR1NFIhyYFprRhrJHlc/edit](https://studio.code.org/projects/gamelab/0a_stHXvDiule2Uf71_pC2CgXR1NFIhyYFprRhrJHlc/edit)

Click on Remix and give the project a name, like, "Space Shooting" and SAVE.

In class 5 PROJECT we used a ‘for loop’ to build groups of enemies.

# PROFESSIONAL

## C9: SPACE SHOOTER - INFINITE WORLD



In this project, we will expand the game even further to make it more like a real-world game.

In your space shooter game build a vertical infinite Game Scroll and give it a background that resembles the outer space or anything interesting.

Create a player shooter which moves with **mouseX**.

Keep the player at the bottom of the screen.

Click "SHARE" button to generate a shareable link.

Copy this link and submit it in Student Dashboard Projects panel against the correct class number.

We expect you to bring your own creativity into the game.

Write to us if you have any questions. Can't wait to play your games!!

**REMEMBER... Try your best, that's more important than being correct.**

After submitting your project your teacher will send you feedback on your work.

----- **xxx** ----- **xxx** ----- **xxx** ----- **xxx** ----- **xxx** -----

PROFESSIONAL

## C9: SPACE SHOOTER - INFINITE WORLD

### DID YOU KNOW?

During IBM Watson's Jeopardy Game, it stored all 15 terabytes of its knowledge in RAM, including every page of Wikipedia in existence.

