

Aim:

Design and develop a flowchart or an algorithm that takes three coefficients (a, b, and c) of a **quadratic equation** ($ax^2+bx+c=0$) as input and computes all possible roots.

An equation is quadratic only if **a** is **non zero**.

If **a** is **zero** and **b** is **non zero** in the above equation then it becomes a **linear equation** ($bx + c = 0$).

If **a** and **b** are **zeros** then the it becomes a **constant equation**.

Implement a **C** program for the developed flowchart/algorithm and execute the same to output the possible roots for a given set of coefficients with appropriate messages.

At the time of execution, the program should print the message on the console as:

```
Enter coefficients a, b and c :
```

For example, if the user gives the **input** as:

```
Enter coefficients a, b and c : 2 6 4
```

then the program should **print** the result as:

```
The roots are real and distinct  
root1 = -1.000000 and root2 = -2.000000
```

If the input is given as **0 0 0** then the result should be:

```
Invalid coefficients  
Enter valid inputs
```

If the input is given as **0 2 8** then the result should be:

```
Linear equation  
Root = -4.000000
```

If the input is given as **1 6 9** then the result should be:

```
The roots are real and equal  
root1 = root2 = -3.000000
```

If the input is given as **1 4 7** then the result should be:

```
The roots are real and imaginary  
root1 = -2.000000+i1.732051  
root2 = -2.000000-i1.732051
```

Note - 1: Do use the **printf()** function with a **newline** character (**\n**) at the end.

Note - 2: Use **fabs()** funtion (**fabs(determinant)**) when the roots are real and imaginary.

Note - 3: Let us consider all the **coefficient** values as **float** values.

Source Code:

```

#include<stdio.h>
#include<math.h>
int main()
{
    float a,b,c,root1,root2,det;
    printf("Enter coefficients a, b and c : ");
    scanf("%f%f%f",&a,&b,&c);
    det=(pow(b,2)-4*a*c);
    if(a==0&&b==0&&c==0)
    {
        printf("Invalid coefficients\nEnter valid inputs\n");
    }
    else if(a==0&&b!=0)
    {
        printf("Linear equation\n");
        root1=-c/b;
        printf("Root = %f\n",root1);
    }
    else if(det==0)
    {
        printf("The roots are real and equal\n");
        root1=-b/(2*a);
        printf("root1 = root2 = %f\n",root1);
    }
    else if(det>0)
    {
        printf("The roots are real and distinct\n");
        root1=(-b+sqrt(det))/(2*a);
        root2=(-b-sqrt(det))/(2*a);
        printf("root1 = %f and root2 = %f\n",root1,root2);
    }
    else
    {
        printf("The roots are real and imaginary\n");
        root1=-((b)/(2*a));
        root2=(sqrt(-det))/(2*a);
        printf("root1 = %f+i%f\nroot2 = %f-i%f\n",root1,root2,root1,root2);
    }
}

```

Execution Results - All test cases have succeeded!

Test Case - 1
User Output
Enter coefficients a, b and c : 2 6 4
The roots are real and distinct
root1 = -1.000000 and root2 = -2.000000
Test Case - 2

User Output
Enter coefficients a, b and c : 0 0 0
Invalid coefficients
Enter valid inputs

Test Case - 3
User Output
Enter coefficients a, b and c : 0 2 8
Linear equation
Root = -4.000000

Test Case - 4
User Output
Enter coefficients a, b and c : 1 6 9
The roots are real and equal
root1 = root2 = -3.000000

Test Case - 5
User Output
Enter coefficients a, b and c : 1 -5 3
The roots are real and distinct
root1 = 4.302776 and root2 = 0.697224

Test Case - 6
User Output
Enter coefficients a, b and c : 1 4 7
The roots are real and imaginary
root1 = -2.000000+i1.732051
root2 = -2.000000-i1.732051