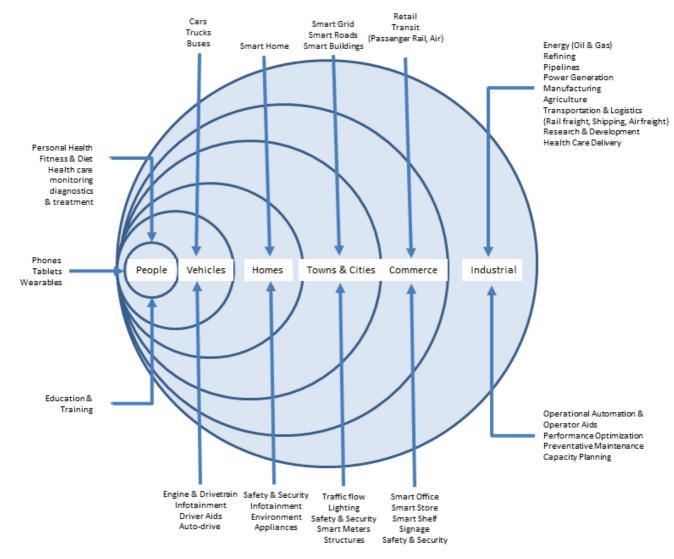
IoT Technical Paper

Introduction: What is IoT?

The "Internet of Things (IoT)" is a relatively new term for what most would consider old technology. We are used to things like sensors and motors, micro-controllers and bluetooth, but these are the technologies that when combined together make up the physical infrastructure of the Internet of Things. So to understand where the term came from and what it represents think of it as an increase in quantity and diversity of electronic things everywhere you can imagine. The CEO of Softbank compared IoT to the Cambrian explosion, when the Earths biological species evolved and diversified, the number and degree of interconnections between digital devices that make up the IoT ecosystem can be thought of similarly.



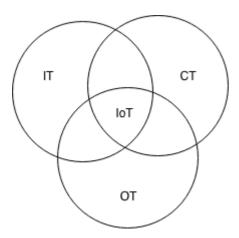
Source: Based on Goldman Sachs Global Investment Research. Additional analysis by WMG

Definition

We can generally think of IoT as three domains of technology.

- 1. **Information Technology** Computer, store, transmit.
- 2. **Operational Technology** Industrial Control Systems.
- 3. Consumer Technology technology thats easy to use.

From those domains we can describe IoT generally as industrial compute and control technology that can is easy to build and use.



Smart manufacturing and new automation techniques are allowing for faster, better, and cheaper hardware to be produced fueling new innovations for connected devices. When you then add the digital component, the Internet, software interfaces, we get this many-to-many network of potential possibility that allows any physical thing you can make to talk to any digital thing you can dream up.

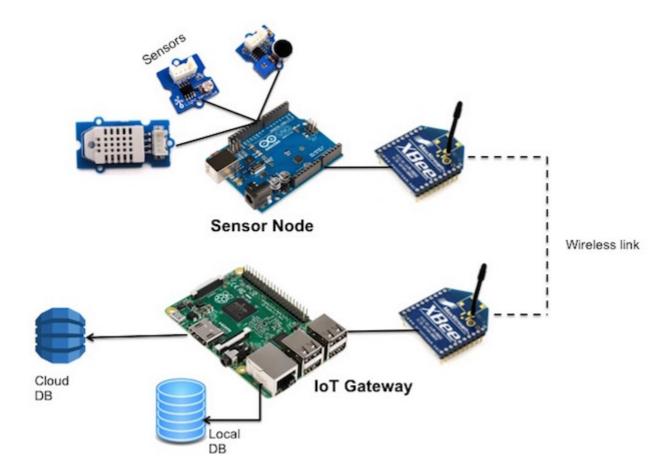
Human attention is valuable, therefore it is expensive. If you can replace something that humans used to do with a machine, the economy and humanity at large will benefit. During the industrial revolution we saw the beginning of... "faster, better, cheaper" the mantra of the manufacturing industry. This still applies to IoT only now it's faster, better, cheaper and smarter.

...Custom engineered, automated, scientific data collection systems.

General Architecture

In order to build highly modular IoT systems it is useful to have a general architecture that includes the major components. This is by no means the only general architecture but it is highly modular and allows the IoT architect flexibility in the boards, sensors and communication interfaces they use.

bellow you can see a Micro-Controller that controls several sensors and sends that data via a wireless interface to a raspberry pi that stores that data locally and in a cloud database. One raspberry pi can act as a hub for many sensor nodes.



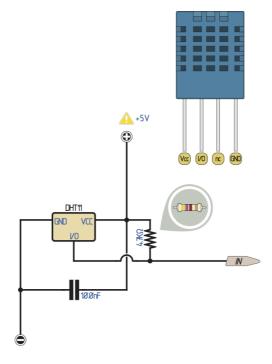
Device Endpoints

Sensors

Sensors detect *events* as electrical signal in the physical world. Creating machines that can react to these various events and then communicate with other machines and take action" is unleashing a new wave of intelligent automation.



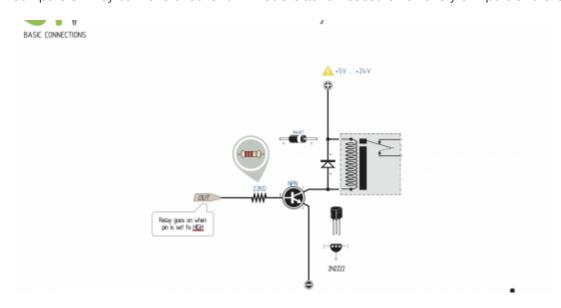
Connect a DHT11 Temperature & Humidity Sensor





Actuators

Actuators are the mechanical and electrical control interfaces used by the micro-controllers and single-board computers. They can take direct and immediate *action* based on a variety of inputs and events

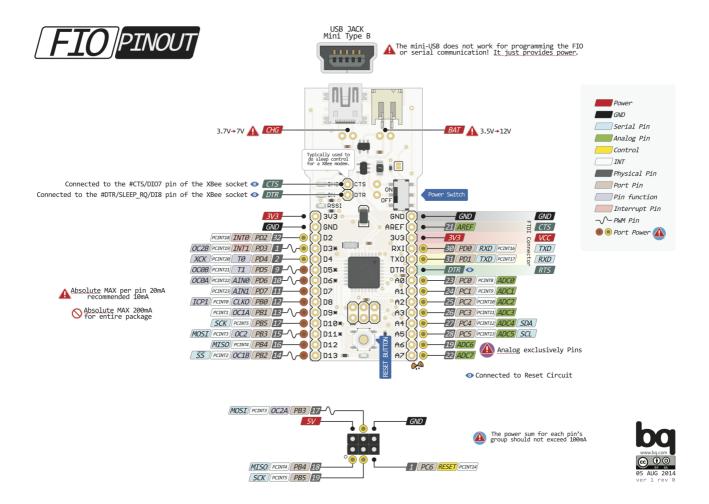


Device Control

Device endpoints and the software that supports them should be designed following the principles of control theory. For a good general introduction to control theory read this entry from the Encyclopedia Britannica

Micro-controller

Micro controllers are an important piece the design of IoT systems. They are ideal hosts for the logic that gathers the data from sensors to sends the signals to actuators. They send their data over a wired or wireless serial communication or network interfaces.



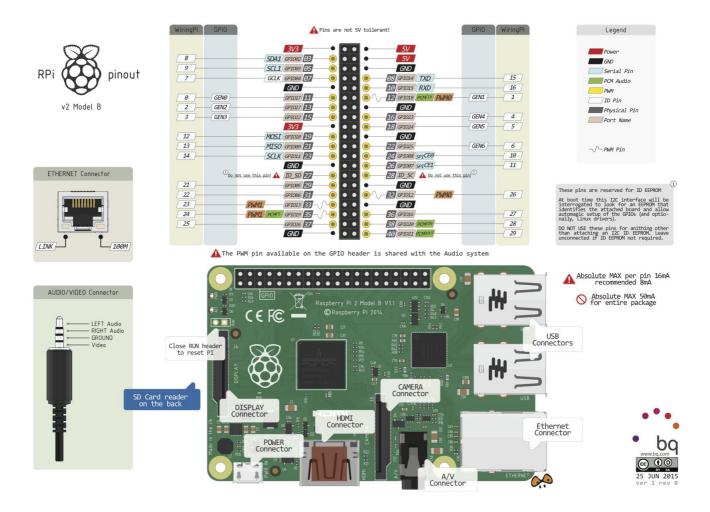
Edge Computing

Where micro controllers are a gateway to the physical environment, computers are the hub between the one or many micro-controllers and the internet.

When edge computing is not required this system module can be omitted and data routed directly to an internet service.

Single-Board computer

Single board computers contain all the necessary elements for running a desktop operating system. Memory, Storage, Computing and communication, all on a single board in a small form factor at a low cost compared to user workstation computers and laptops.

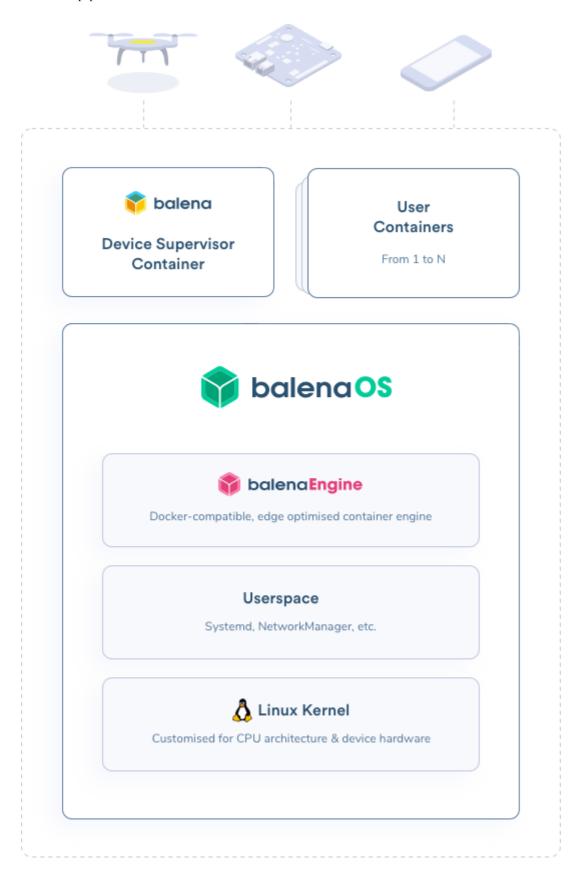


there are a great many other low cost single-board computers being made for use in the IoT ecosystem. Various configurations of memory, cpu power, interfaces and graphics processing make scaling concerns trivial if you can move your application onto any device.

Operating System

The operating system runs on the single board computer or in the cloud

In order to abstract software away from hardware requirements it is helpful to look at the technologies that have grown to maturity in the cloud ecosystem. Containerization, more specifically docker, is one technology that has grown to provide developers a tool for building application code that can run on one or many different devices. Balena.io has brought docker to IoT and at the time of this writing supports 27 single-board computers with more being added all the time.



Read more about the Balena ecosystem

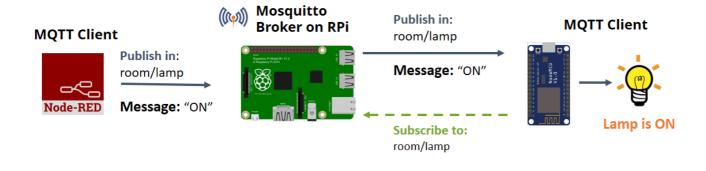
Application Layer

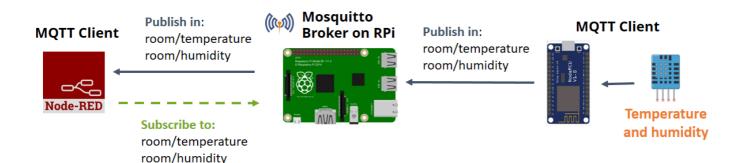
The application runs on the single board computer or in the cloud.

In this context, the application layer refers to the space that either exists on the Microcomputer, or/and in some cloud service.

Node-RED

Node red is ideal for the rapid prototyping and development of IoT systems. It is very fast and simple for technical and non-technical users to configure and reconfigure flows.





In the above image we see that node red using the MQTT to get to two end devices, a sensor and a relay for a light. The diagram suggests that node-red is not running on the Raspberry Pi but in the cloud. It is also possible to run on the Pi itself or both the Pi and in a cloud instance. Node-red has its own API that can be used to manage many interconnected instances of node-red.

Major problems to solve: Data validation and signal integrity - In order to be a useful scientific tool the data must be validated. Good testing should be done in software to validate that the data is within expected tolerance for specific sensor.

Network Layer

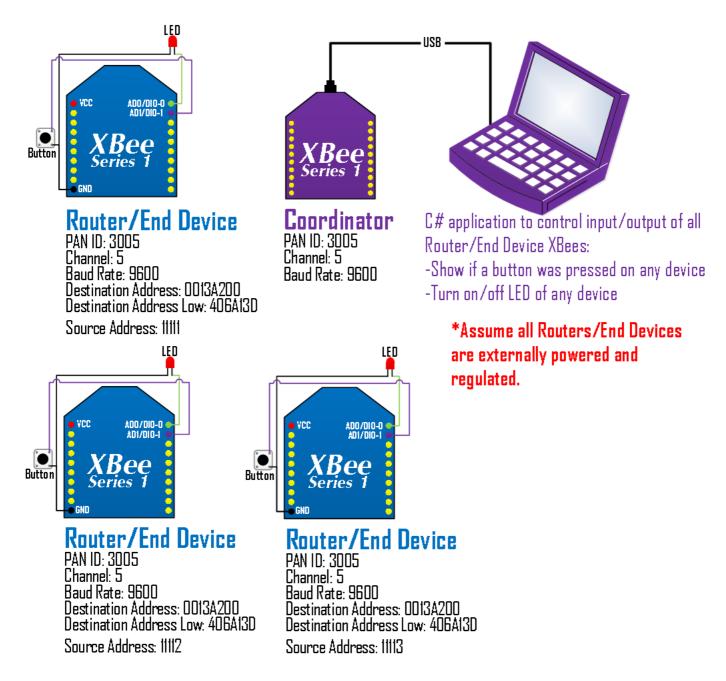
Wired Communications

Universal asynchronous receiver-transmitter - A physical device that is commonly available in IoT devices for serialized communication.

Inter-Integrated Circuit I\$^2\$C - for communication between micro-controllers and other endpoints over wired serial lines. It is synchronous, addressable and packet switched making it ideal for use cases where you have many sensors communicating on the same message bus.

Wireless Communication

There are a variety of wireless technologies that can be implemented. One example is the xbee radio: a low power, short range radio, communicates with the Zigbee protocol and is useful for machine to machine communication.



The Zigbee protocol standard has seen a great deal of adoption in the home automation sector. Zigbee adheres to the IEEE 802.15.4 specification for low data rate, wireless personal area network. What this means is that Zigbee is a standard that anyone can adopt and add devices that can communicate with others in the ecosystem.

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