

# Kanto Player

## CSEE W4840 Final Report

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## Abstract

This project presents an audio player with frequency visualization. The user is able to play audio files from an SD card and view a nice visualization on a VGA display. We use a field-programmable gate array (FPGA) for implementation, with software handling user interaction and song coordination and hardware handling actual audio output and FFT visualization.

## 1 Introduction

## 2 Design

### 2.1 High-Level Overview

### 2.2 Low-Level Implementation Details

### 2.3 FFT Unit

### 2.4 Audio Buffer

### 2.5 Visualizer

### 2.6 SD Card Controller

### 2.7 Software User Interface

## 3 Timeline & Milestone Progress

Milestone	Date	Goal	Accomplished
Milestone 1	Apr 2	RTL design and block diagrams of all peripherals.	<i>Completed.</i>
Milestone 2	Apr 16	Individual peripherals written in VHDL and test benched.	<i>Completed.</i>
Milestone 3	Apr 30	Build interfaces between all peripherals and finish synchronization software.	<i>Completed</i>
Deadline	May 9	System complete and presentation finished.	<i>Completed.</i>

## 4 Contributions & Teamwork

- **Kavita Jain-Cocks**

1. item
2. item

- **Howard Mao**

1. item
2. item

- **Amrita Mazumdar**

1. item
2. item

- **Darien Nurse**

1. item
2. item

- **Jonathan Yu**

1. item
2. item

## 5 Challenges & Lessons Learned

## 6 Reflections & Prospectus

### A Source Code

#### A.1 VHDL

#### A.2 C

#### A.3 Python