

Adversarial Attacks

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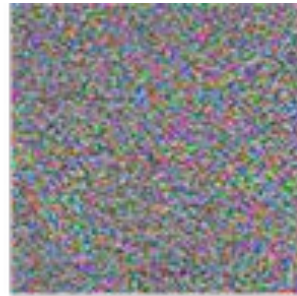
Introduction

- Manipulations to input data that trick machine learning models into making incorrect predictions or classifications.



90% Tabby Cat

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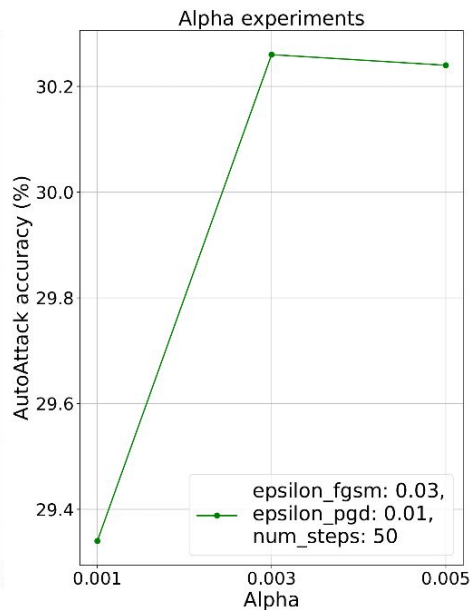
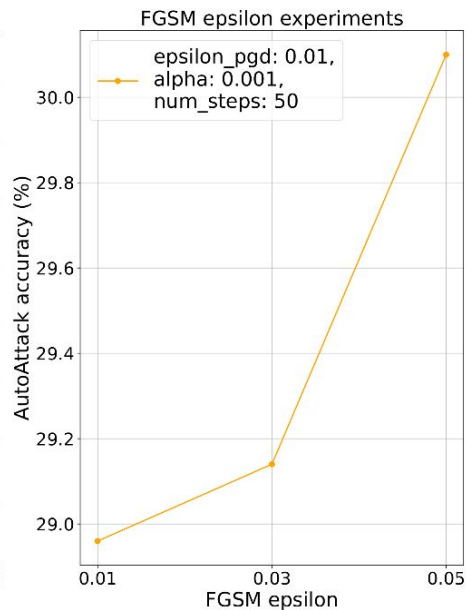
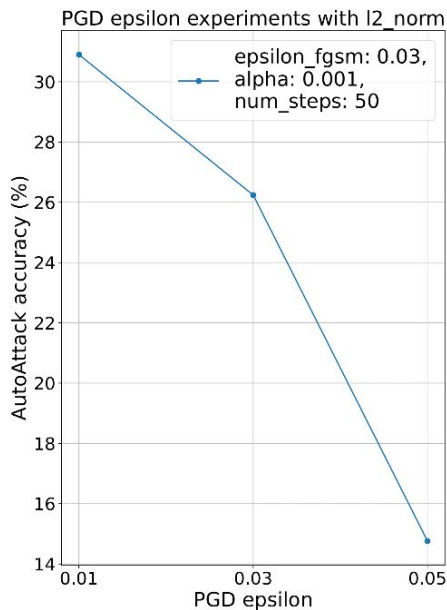
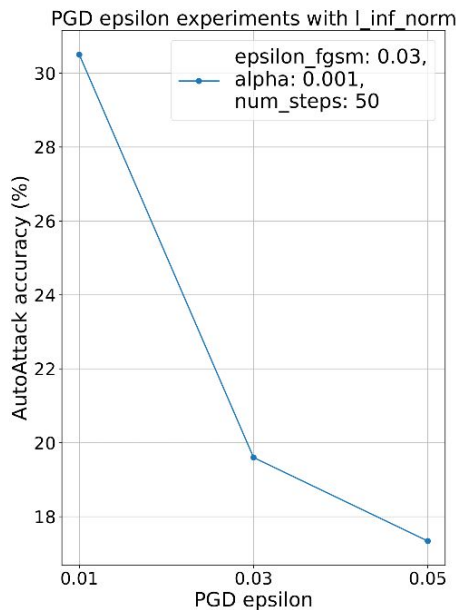
Adversarial noise

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100% Guacamole

AutoAttack accuracy for adversarial training



- The best configuration: $\text{eps_PGD} = 0.01$, $\text{eps_FGSM} = 0.05$, $\alpha = 0.003$.
- AutoAttack accuracy after 30 epochs: 41.02%.

MixedNUTS: Training-Free Accuracy-Robustness Balance via Nonlinearly Mixed Classifiers

Motivation:

- Training-free approach
- Heterogeneous mixing

Core Idea:

- Benign confidence property

Notations:

g_{std} = Standard base classifier trained on clean model

h_{rob} = Robust classifier

$$f_{\text{mix},i}(x) = \log((1 - \alpha)\sigma \circ g_{\text{std},i}(x) + \alpha \sigma \circ h_{\text{rob}}(x)) \quad \alpha \in [1/2, 1]$$

Workflow

$$\max_{M \in \mathcal{M}, \alpha \in [1/2, 1]} \mathbb{P}_{(X, Y) \sim \mathcal{D}} \left[\arg \max_i f_{\text{mix}, i}^M(X) = Y \right]$$

subject to

$$\mathbb{P}_{(X, Y) \sim \mathcal{D}} \left[\arg \max_i f_{\text{mix}, i}^M(X + \delta_{f_{\text{mix}}}^*(X)) = Y \right] \geq r_{f_{\text{mix}}},$$

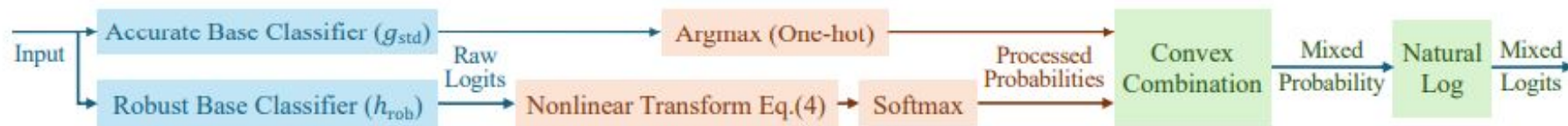


Table of cases


Image	Std Model	Robust Model	What we expect from mixing
Clean	Yes	Yes	Mix correctly classify
Clean	Yes	No	Mix correctly classify
Clean	No	Yes	Assume this impossible
Clean	No	No	We don't do magic
Adversarial	Yes	Yes	Mix correctly classify
Adversarial	Yes	No	Assume this impossible
Adversarial	No	Yes	Mix correctly classify
Adversarial	No	No	We don't do magic

We don't lose acc on clean

While staying robust

Explicit the mix

$$f_{\text{mix}}^{M(s,p,c)}(x) := \log \left((1 - \alpha) \cdot g_{\text{std}}^{\text{TS}(0)}(x) + \alpha \cdot h_{\text{rob}}^{M(s,p,c)}(x) \right)$$



Std model with confidence
brought to 1
(Always 100% sure even if
wrong)

Non linear transformation
of the logits

Assumption 4.1. On unattacked clean data, if $h_{\text{rob}}^M(\cdot)$ makes a correct prediction, then $g_{\text{std}}(\cdot)$ is also correct.

Assumption 4.2. The transformation $M(\cdot)$ does not change the predicted class due to, *e.g.*, monotonicity. Namely, it holds that $\arg \max_i M(h_{\text{rob}}(x))_i = \arg \max_i h_{\text{rob},i}(x)$ for all x .

Case 2 : They std Model make correct pred on clean example and robust get it wrong

$$f_{\text{mix}}^{M(s,p,c)}(x) := \log \left(\underbrace{(1 - \alpha) \cdot g_{\text{std}}^{\text{TS}(0)}(x)}_{\text{We want this to win}} + \alpha \cdot h_{\text{rob}}^{M(s,p,c)}(x) \right)$$

We want this to win

Eq to say

$$h_{\text{rob}}^{M(s,p,c)}(x) < \frac{1-\alpha}{\alpha} \quad \text{with High probability}$$

Case 3 : They std Model make mistake on Adversarial example and robust get it correct

$$f_{\text{mix}}^{M(s,p,c)}(x) := \log \left((1 - \alpha) \cdot g_{\text{std}}^{\text{TS}(0)}(x) + \boxed{\alpha \cdot h_{\text{rob}}^{M(s,p,c)}(x)} \right)$$

We want this to win

Eq to say

$$\alpha \cdot h_{\text{rob}}^{M(s,p,c)}(x) > \frac{1-\alpha}{\alpha} \quad \text{with High probability}$$

Conclusion we want a M that guarantees

$$\min_{M \in \mathcal{M}, \alpha \in [1/2, 1]} \mathbb{P}_{X \sim \mathcal{X}_{\text{clean}}^*} \left[m_{h_{\text{rob}}^M}(X) \geq \frac{1-\alpha}{\alpha} \right]$$

$$\text{subject to} \quad \mathbb{P}_{Z \sim \mathcal{X}_{\text{adv}}^*} \left[\underline{m}_{h_{\text{rob}}^M}^*(Z) \geq \frac{1-\alpha}{\alpha} \right] \geq \beta,$$

If we guarantee a robustness for a certain margin, we try to minimize the error on clean data

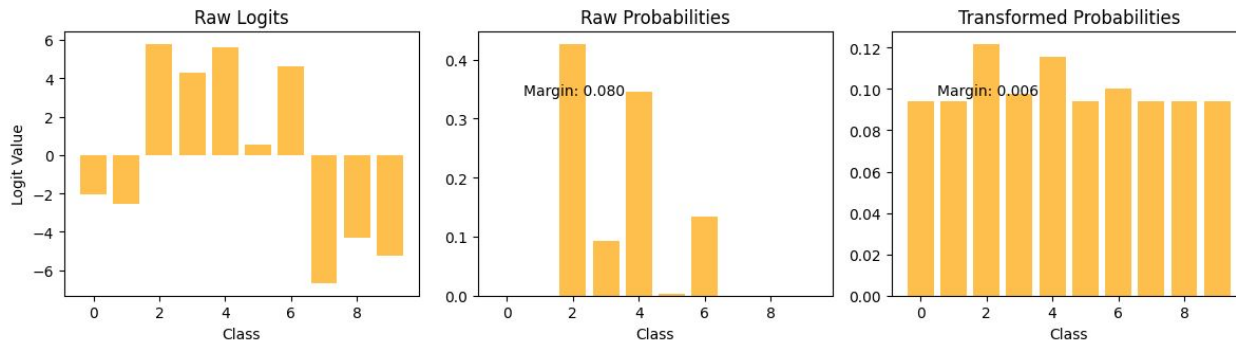
Grid Search to find those parameters

Algorithm 1 Algorithm for optimizing s , p , c , and α .

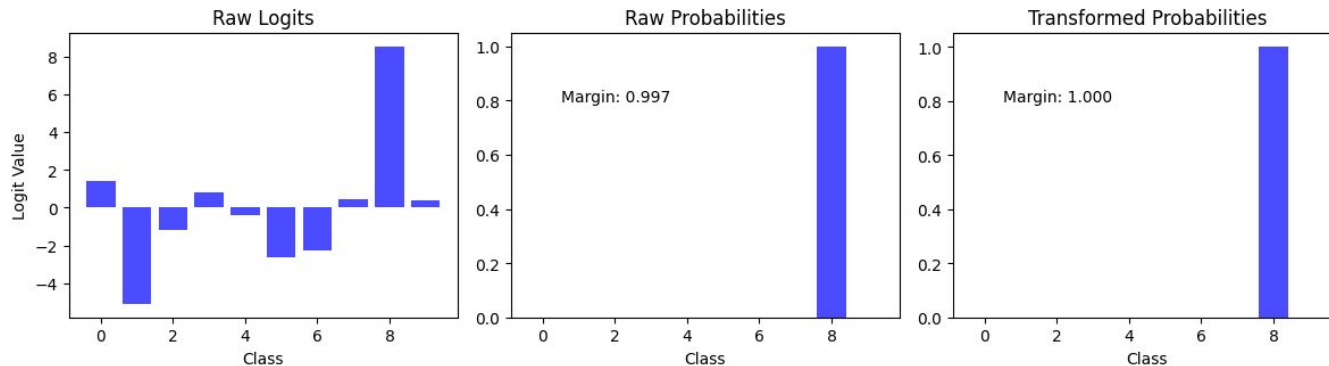
- 1: Given an image set, save the predicted logits associated with mispredicted clean images $\{h_{\text{rob}}^{\text{LN}}(x) : x \in \tilde{\mathcal{X}}_{\text{clean}}^{\star}\}$.
 - 2: Run MMAA on $h_{\text{rob}}^{\text{LN}}(\cdot)$ and save the logits of correctly classified perturbed inputs $\{h_{\text{rob}}^{\text{LN}}(x) : x \in \tilde{\mathcal{A}}_{\text{adv}}^{\star}\}$.
 - 3: Initialize candidate values $s_1, \dots, s_l, p_1, \dots, p_m, c_1, \dots, c_n$.
 - 4: **for** s_i **for** $i = 1, \dots, l$ **do**
 - 5: **for** p_j **for** $j = 1, \dots, m$ **do**
 - 6: **for** c_k **for** $k = 1, \dots, n$ **do**
 - 7: Obtain mapped logits $\{h_{\text{rob}}^{M(s_i, p_j, c_k)}(x) : x \in \tilde{\mathcal{A}}_{\text{adv}}^{\star}\}$.
 - 8: Calculate the margins from the mapped logits $\{m_{h_{\text{rob}}^{M(s_i, p_j, c_k)}}(x) : x \in \tilde{\mathcal{A}}_{\text{adv}}^{\star}\}$.
 - 9: Store the bottom $1 - \beta$ -quantile of the margins as $q_{1-\beta}^{ijk}$ (corresponds to $\frac{1-\alpha}{\alpha}$ in (7)).
 - 10: Record the current objective $o^{ijk} \leftarrow \mathbb{P}_{X \in \tilde{\mathcal{X}}_{\text{clean}}^{\star}} [m_{h_{\text{rob}}^{M(s_i, p_j, c_k)}}(X) \geq q_{1-\beta}^{ijk}]$.
 - 11: **end for**
 - 12: **end for**
 - 13: **end for**
 - 14: Find optimal indices $(i^*, j^*, k^*) = \arg \min_{i, j, k} o^{ijk}$.
 - 15: Recover optimal mixing weight $\alpha^* := 1 / (1 + q_{1-\beta}^{i^* j^* k^*})$.
 - 16: **return** $s^* := s_{i^*}, p^* := p_{j^*}, c^* := c_{k^*}, \alpha^*$.
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Effect Of Non Linear Transformation

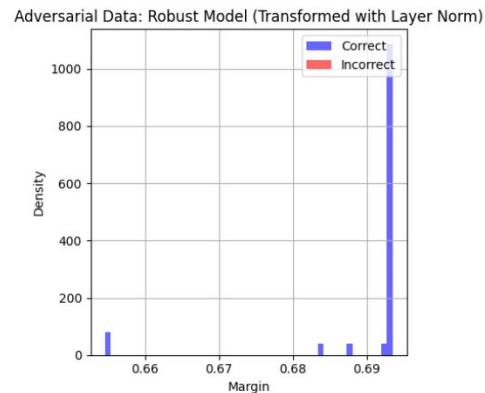
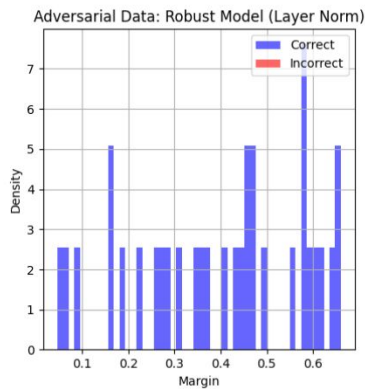
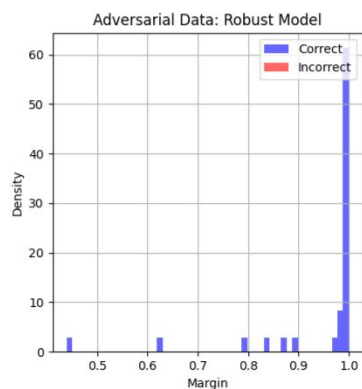
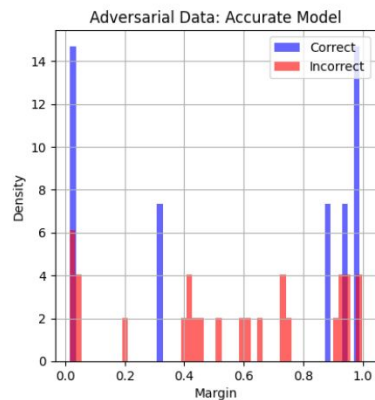
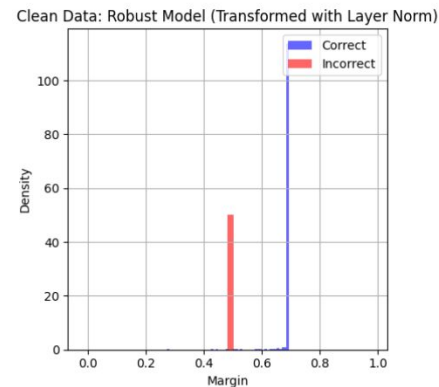
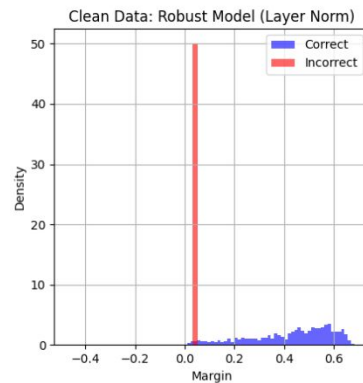
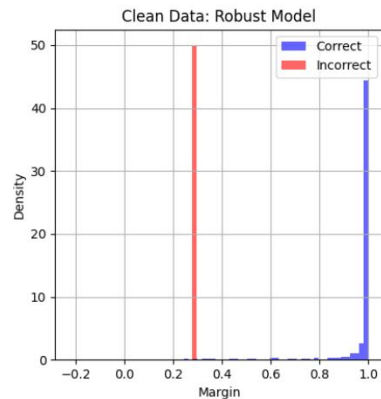
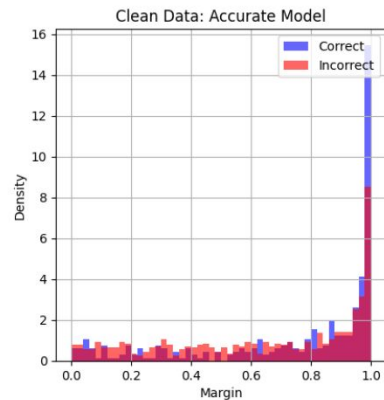
Case: Small_margin



Case: Large_margin

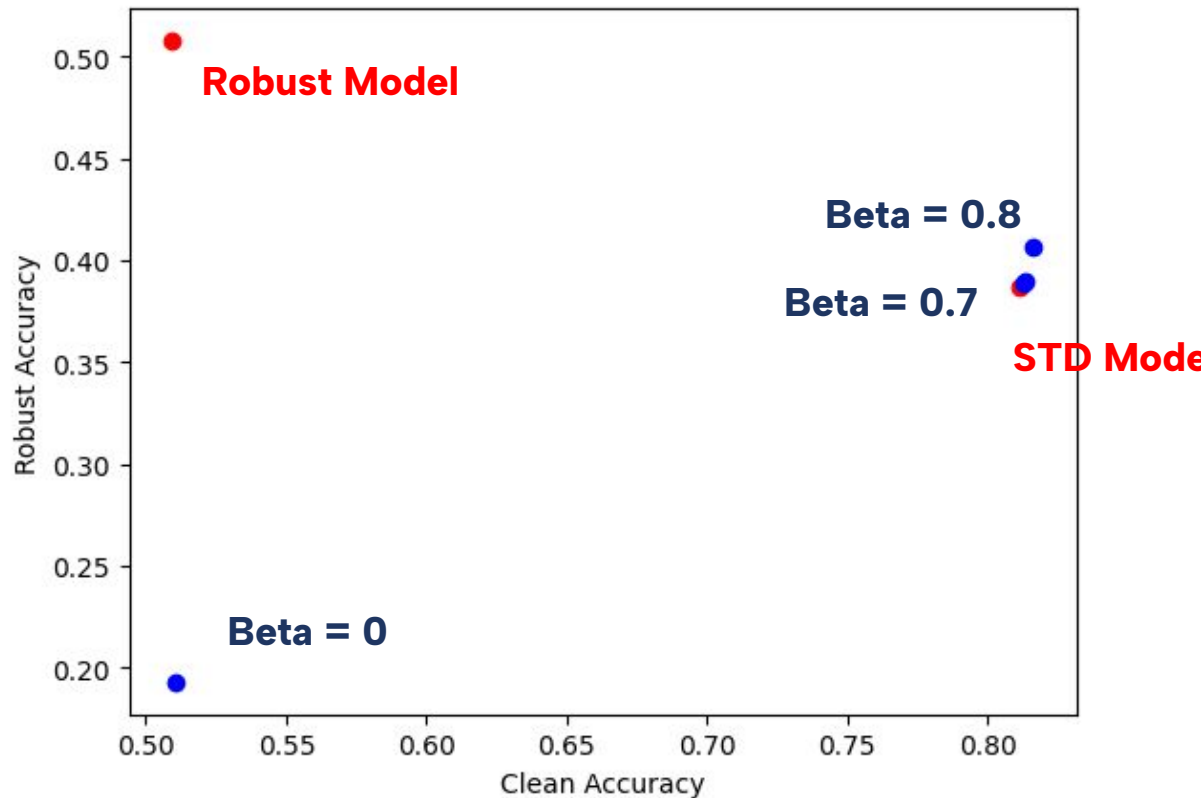


Margin Distribution



Results

	Clean Acc	Robust L2 Acc
Std	0.81	0.38
Robust	0.5	0.5
Mixed Beta = 0.8	0.81	0.41
Mixed Beta = 0.7	0.81	0.38
Mixed Beta = 0	0.2	0.5



References

[1] Yatong Bai et al. MixedNUTS: Training-Free Accuracy-Robustness Balance via Nonlinearly Mixed Classifiers. 2024. arXiv: 2402.02263 [cs.LG]. url: <https://arxiv.org/abs/2402.02263>.

[2] Pytorch CIFAR models.url:<https://github.com/chenyaofo/pytorch-cifar-models/tree/master> (Date de consultation :10/12/2024)

[3]Pytorch-Adversarial-Training-CIFAR.url:<https://github.com/ndb796/Pytorch-Adversarial-Training-CIFAR/tree/master>.(Date de consultation : 10/12/2024)