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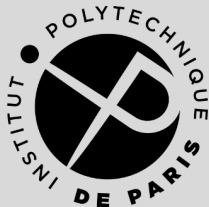
Study Of Active Learning Algorithms

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1 Binary Classification

Definition

It is a supervised learning algorithm that categorizes the new observations into one of two classes. We will particularly focus on 1-0 classification where the output is either 1 or 0.

Examples :

- **Spam Detection:** Classifying emails as spam (1) or not spam (0).
- **Medical Diagnosis:** Determining if a patient has a certain disease (1) or not (0).
- **Sentiment Analysis:** Assessing whether a review is positive (1) or negative (0).

Types Of classifier Algorithms



1 Binary Classification

Linear Classifiers:

- Logistic Regression
- Support Vector Machines (having *kernel*="linear")
- Stochastic Gradient Descent(SGD) Classifier

Non-Linear Classifiers :

- K-Nearest Neighbours
- Decision Tree Classification
- Random Forest

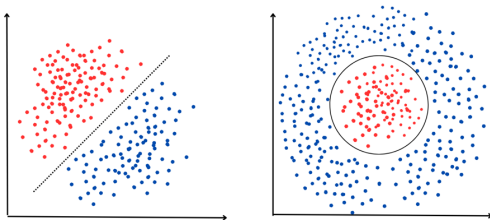
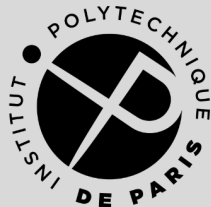


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2 Supervised Classification Setting

- **Observation** : (X, Y) where $X \in \mathcal{X} = \mathbb{R}^d$ (Instance Space) and $Y \in \mathcal{Y} = \{0, 1\}$
- **Classifier** : $f : \mathbb{R}^d \rightarrow \{0, 1\}$
- **Risk** : $R(f) = \mathbb{P}(f(X) \neq Y)$
- **Bayes Classifier** : $f^* \in \arg \min_f R(f)$
- **Bayes Risk** : $\mathcal{R}^* = \inf_f R(f)$
- $\eta(x) = \mathbb{P}(Y = 1|X = x)$
- The Bayes classifier and Bayes risk in our case are given by

$$f^*(x) = 1_{\{\eta(x) \geq \frac{1}{2}\}} \text{ and } \mathcal{R}^* = \mathbb{E}[\min\{\eta(X), 1 - \eta(X)\}]$$



2 Supervised Classification Setting

1. **Data:** i.i.d. sample $(X_1, Y_1), \dots, (X_n, Y_n)$ from an unknown probability distribution.
2. **Objective :** To find a map from *Instance Space* \mathcal{X} to set of outputs $\mathcal{Y} = \{0, 1\}$ called the *label space*.

Notations:

- $\mathcal{G}_\Theta = \{f_\theta : \theta \in \Theta\}$, set of classifiers of the form $f_\theta = 1_{\{\eta_\theta(x) \geq \frac{1}{2}\}}$
- The loss function that we will consider is $\ell(y, z) = 1_{\{y \neq z\}}$
- We can observe that

$$\mathcal{R}^* = \mathcal{R}(f^*) = 1 - \mathbb{E}[g^*(X)]$$

where $g^*(.) = \max\{\eta(.), 1 - \eta(.)\}$ is called the *score function*.



2 Supervised Classification Setting

- Parametric class of regression functions $\mathcal{F} = \{\eta_\theta : \theta \in \Theta\}$
- Empirical Risk Minimizer is defined as

$$\hat{\theta}_n \in \arg \min_{\theta \in \Theta} \hat{\mathcal{R}}_n(f_\theta) \quad \text{where} \quad \hat{\mathcal{R}}_n(f_\theta) = \frac{1}{n} \sum_{i=1}^n 1_{\{f_\theta(x_i) \neq y_i\}}$$

and its oracle counterpart is defined as

$$\theta^* \in \arg \min_{\theta \in \Theta} \mathcal{R}(f_\theta) \quad \text{where} \quad \mathcal{R}(f_\theta) = \mathbb{E}[1_{\{f_\theta(x) \neq y\}}]$$

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Let $(X_1, Y_1), (X_2, Y_2), \dots, (X_n, Y_n)$ be *i.i.d.* data points.

Assumptions :

- Θ , the class of parameters admits an ϵ -cover Θ_ϵ .
- We assume that the Bayes predictor $f^* = f_{\theta^*} \in \mathcal{G}_\Theta$.
- We also assume that the $\hat{\theta} \in \Theta_\epsilon$
- **Lipschitz Condition** For any x , $\|\eta_\theta(x) - \eta_{\theta'}(x)\| \leq \|\theta - \theta'\| \|x\|$
- **Compactness** $\mathcal{X} \subset \overline{B}(0, R)$



Theorem

For the above supervised learning setting, assumptions and ERM the following inequality is satisfied

$$\mathbb{E}[R(f_{\hat{\theta}}) - R(f^*)] \leq O \left(\sqrt{\frac{\log(2|\Theta_{\epsilon}|)}{n}} + \epsilon \right)$$

Remark:

- If $\Theta \subset \mathbb{R}^M$ and is compact, then $|\Theta_{\epsilon}| \leq c \left(\frac{1}{\epsilon}\right)^M$
- The case discussed above is not used in practice due to our choice of non-convex loss function.

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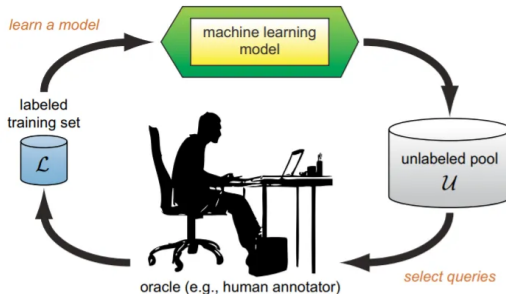
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Definition

Active Learning aims to reduce the number of labeled data required for training and selecting the data which needs to be labeled.

Active Learning Framework :





Motivation :

- Acquiring labeled data can be costly and time-consuming.
- In many domains, such as medical imaging or legal document analysis, expert labeling is required, increasing costs.

Sampling Strategies:

1. **Stream based Sampling:** An active learning technique for training models on continuous data streams, where each sample is sequentially evaluated for labeling.
2. **Pool based Sampling:** It begins with a large pool of unlabeled data and then ranks all samples in the pool and then selects the best ones to query.



4 Active Learning

One of the key principles of active learning is to identify at each step the region of the instance space where the label requests should be made, called *Uncertain Region*, also known as *Disagreement Region*

Ways to find Uncertain Region :

1. Uncertainty Sampling
2. Query By Committee (QBC)
3. Rejection



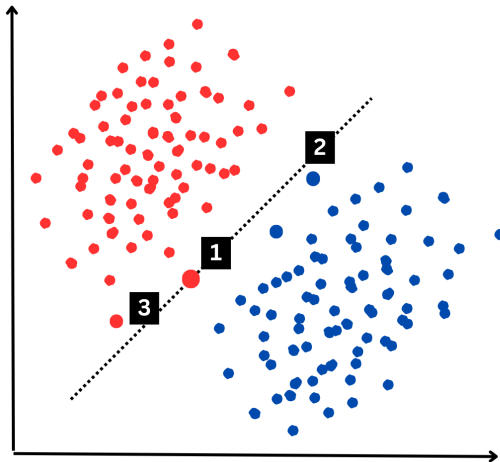
Uncertainty Sampling

- This algorithm involves identifying and ranking unlabeled data points where the model's predictions are least confident, calculated by $|\eta(x) - 0.5|$.
- The instances with the smallest margins are the most informative and are selected for querying

Uncertainty Sampling

4 Active Learning

Kanupriya Jain



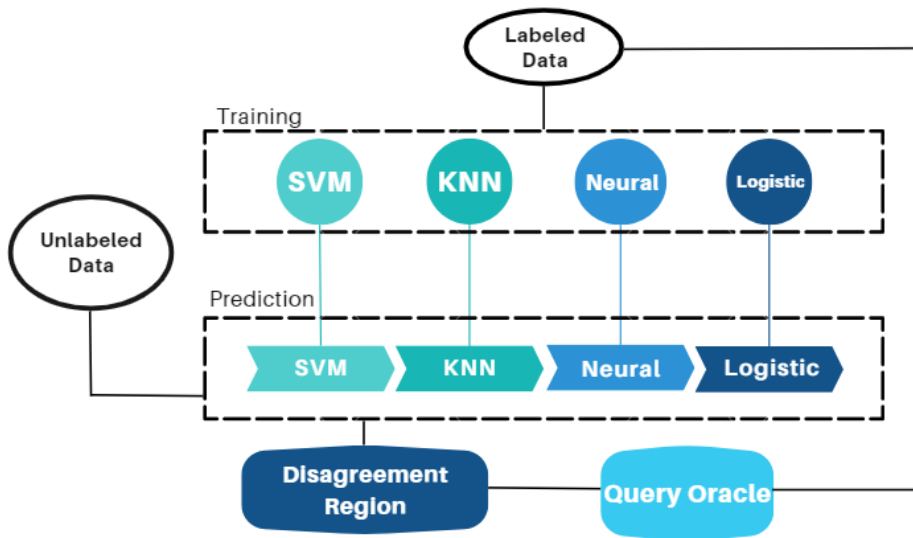


Query By Committee (QBC)

- In this approach, a committee of models is trained on the current labeled dataset, each representing different hypotheses.
- The models vote on the labeling of query candidates (unlabeled examples). Instances where the committee disagrees are considered the most informative.

Query By Committee (QBC)

4 Active Learning





Rejection

- In this learning method instead of simply assigning a class label to every instance it encounters, the model may choose to "reject" predicting a label for instances where its confidence falls below a certain threshold.
- It has valuable in applications like medical diagnosis, where an incorrect prediction can have serious consequences.

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5 Formal Statement

Active Learning Strategy in a nutshell : budget N

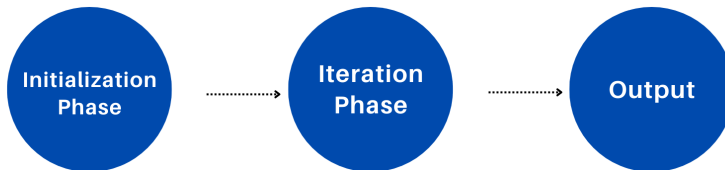
- $M_0 \geq 1$, training initial estimator $\hat{\eta}_0$ on $B = M_0$ points and $A_0 = \mathcal{X}$
- while $B \leq N$
 1. $l \leftarrow l + 1$ Build new $A_l \subset A_{l-1}$
 2. Sample (X_i, Y_i) , $i = 1, \dots, M_l$ s.t. $X_i \sim \pi(\cdot | A_l)$ and build $\hat{\eta}_l$
 3. Update $\hat{\eta} = \sum_{j=0}^{l-1} \hat{\eta}_j 1_{\{A_j \setminus A_{j+1}\}} + \hat{\eta}_l 1_{A_l}$
 4. $B \leftarrow B + M_l$



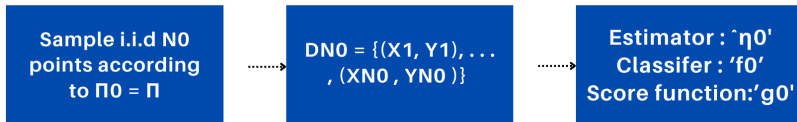
5 Formal Statement

- We take our initial uncertain region as $A_0 = \mathcal{X} = [0, 1]^d$. We will use the score function as $g(x) = \max\{\eta(x), 1 - \eta(x)\}$
- We also take fixed number of label requests N (called the budget).
- We define a sequence of positive numbers $(\epsilon_k)_{k \geq 0}$ as a *sequence of rejection rates* and another sequence $(N_k)_{k \geq 0}$ defined as $N_0 = \lfloor \sqrt{N} \rfloor$ and $N_{k+1} = \lfloor c_N N_k \rfloor$ with $c_N > 1$.
- We will construct a sequence of uncertain regions $(A_k)_{k \geq 1}$ and estimators $\hat{\eta}_k$ on A_k .

ALGORITHM



INITIALIZATION PHASE



ITERATION PHASE

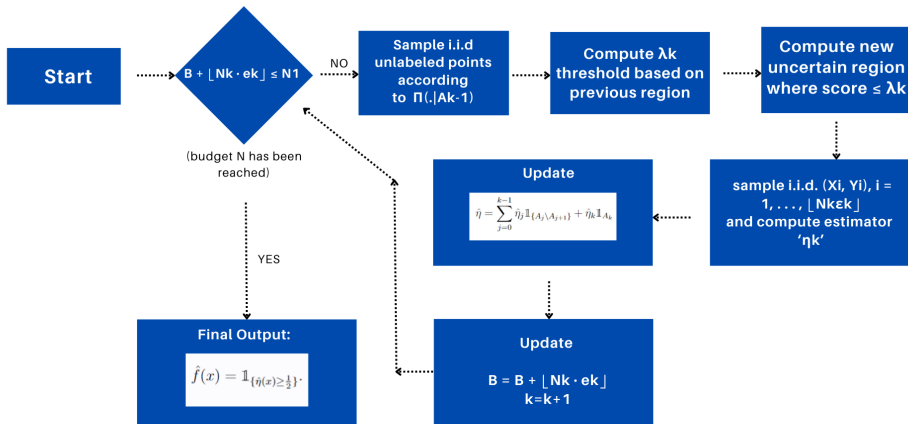
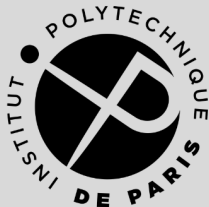
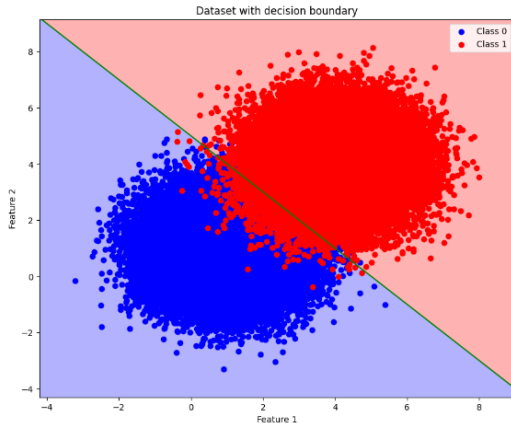


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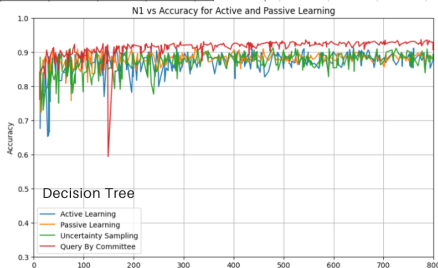
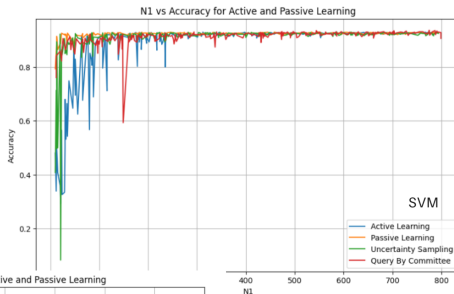
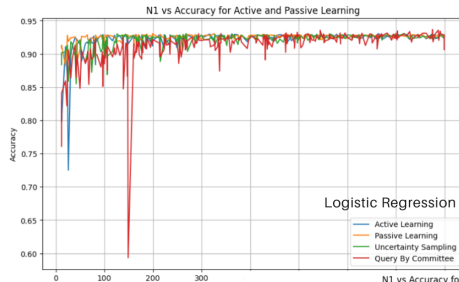
Classifier	N	Active Framework	Passive Framework	Uncertainty Sampling
Logistic Regression	400	0.9186 ± 0.0026	0.9187 ± 0.0027	0.9165 ± 0.0019
SVC	400	0.9165 ± 0.0043	0.9185 ± 0.0023	0.9169 ± 0.0034
Decision Tree	400	0.8734 ± 0.0222	0.8740 ± 0.0111	0.8781 ± 0.0202

Table: Comparison of different classifiers and frameworks.

Accuracy for QBC : 0.9158 ± 0.0046

Accuracy Vs Budget

6 Numerical Experiments



Accuracy for Non-Synthetic Dataset(Stroke Prediction)



6 Numerical Experiments

Classifier	N	Active Framework	Passive Framework	Uncertainty Sampling
Logistic Regression	500	0.9508 ± 0.0012	0.9511 ± 0.0004	$0.9511 \pm 2.220e-16$
SVC	500	0.9509 ± 0.0008	$0.9511 \pm 2.220e-16$	$0.9511 \pm 2.220e-16$
Decision Tree	500	0.9152 ± 0.0141	0.9056 ± 0.0097	$0.9511 \pm 2.220e-16$

Table: Comparison of different classifiers and frameworks.

Accuracy for QBC : $0.9511 \pm 2.220e-16$

Accuracy Vs Budget

6 Numerical Experiments

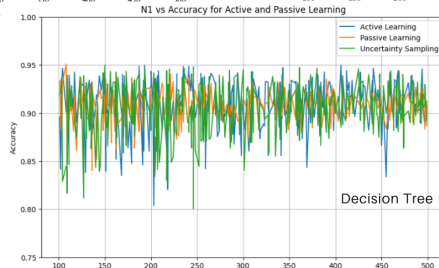
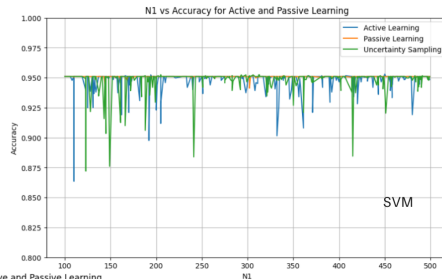
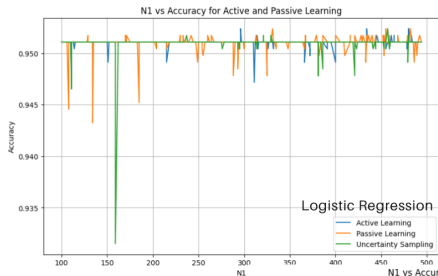
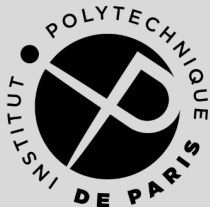


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7 Conclusion

1. Theoretical :

- Read the research paper *Active learning algorithm through the lens of rejection arguments* by Christophe Denis, Mohamed Hebiri, Boris Njike, Xavier Siebert (2022).
- Proof of the theorem for Empirical Risk Minimization for passive learning framework.

2. Practical :

- Simulated synthetic datasets and studied the results on passive learning framework and compared them with Bayes classifier
- Implementation Of active learning algorithm using rejection method, Query by Committee (QBC), and Uncertainty Sampling from scratch.
- Implementation of the above algorithms on Synthetic and Real Dataset (Stroke Prediction).
- Comparison of the active learning results with passive learning algorithms.



1. Theoretical:

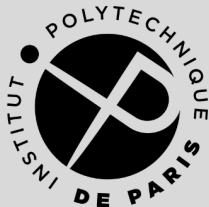
- Understand the theoretical part of the paper concerning the bound on the empirical risk.
- Propose a similar result but in the case of parametric active learning setting

2. Practical:

- Find new scenario where active learning framework is relevant.
- Comparison of the results of active learning algorithms implemented with already existing active learning libraries online.

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- Christophe Denis, Mohamed Hebiri, Boris Njike, Xavier Siebert (2022) - *Active learning algorithm through the lens of rejection arguments*
- A Probabilistic Theory of Pattern Recognition (1996) by *Luc Devroye, Laszlo Gyorfi, Gabor Lugosi*
- A quick overview of Active Learning
- Active Learning: Curious AI Algorithms
- Active Learning in Classification — Query Strategies
- **Dataset** : Stroke Prediction Dataset



8 References

- Gabriel Stoltz (April 15, 2024) *An Introduction to Machine Learning [Lecture Notes]*, Institut Polytechnique de Paris
- Freund, Y., Seung, H. S., Shamir, E., Tishby, N. (1997). *Selective sampling using the query by committee algorithm*. Machine Learning, 28, 133–168

The End

Thank you for listening !

