

AAYUSH KAUSHAL

FLUTTER DEVELOPER

INFO

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Github

github.com/kanusuka

Linkedin

in/kanusuka

SKILLS

Visual Studio

Unity

Unreal

Blender

Android Studio

LANGUAGES

C++

C#

Python

HLSL

Kotlin

PROFILE

Creative and detail oriented programmer with interest in game development and rendering using various tools, unity, unreal , C++.Clear understanding of game program design and practices to help build user-friendly and optimized solutions.

PROJECTS

3D Rendering Engine

- Rendering Engine built with C++.
- Integrated physics using PhysX.
- HLSL shader programming with runtime adjustments.

Date Managing Application

- Android App developed using kotlin and Jetpack Compose for creating dynamic notification.
- Material3 for UI.
- Implemented new Glance widget API.

Timer Application

- To implement more complex day-to-day activity tracking.
- Built with kotlin and Jetpack Compose Framework.
- Implemented SDK33+ features.

EDUCATION

High School

2022

90%

Delhi Public School,
Manali

Graduation

2025

79%

IGNTU,
Amarkantak