MAE 267 – Project 2 Serial, Multi-Block, Finite-Volume Methods For Solving 2D Heat Conduction

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1 Statement of Problem

This analysis details the solution of the steady-state temperature distribution on a 1m x 1m block of steel with Dirichlet boundary conditions (Eqn 2). Single-processor solutions were previously performed on a square, non-uniform grids rotatated in the positive z-direction by $rot = 30^{\circ}$. Two grids of 101x101 points and 501x501 points were used to solve the equation of heat transfer. Temperature was uniformly initialized to a value of 3.5 and the solution was iterated until the maximum residual found was less than $1.0x10^{-5}$. The equation for heat conduction (Eqn 1) was solved using an explicit, node-centered, finite-volume scheme, with an alternative distributive scheme for the second-derivative operator. Steady-state temperature distribution was saved in a PLOT3D unformatted file, and CPU wall time of the solver was recorded.

Now, the code has been modified to decompose the domain into sub-domains refered to as blocks. Boundary and neighbor information for each block is stored so that connectivity can be accurately assessed when communication between blocks is required.

2 Equations and Algorithms

The solver developed for this analysis utilizes a finitevolume numerical solution method to solve the transient heat conduction equation (Eqn 1).

$$\rho c_p \frac{\partial T}{\partial t} = k \left[\frac{\partial^2 T}{\partial x^2} + \frac{\partial^2 T}{\partial y^2} \right]$$
 (1)

The solution is initialized with the Dirichlet boundary conditions (Eqn 2).

$$T = \begin{cases} 5.0 \left[\sin(\pi x_p) + 1.0 \right] & \text{for } j = j_{max} \\ \left| \cos(\pi x_p) \right| + 1.0 & \text{for } j = 0 \\ 3.0 y_p + 2.0 & \text{for } i = 0, i_{max} \end{cases}$$
 (2)

Grids were generated according to the following (Eqn 3)

$$rot = 30.0 \frac{\pi}{180.0}$$

$$x_p = \cos \left[0.5 \pi \frac{i_{max} - i}{i_{max} - 1} \right]$$

$$y_p = \cos \left[0.5 \pi \frac{j_{max} - j}{j_{max} - 1} \right]$$

$$x(i, j) = x_p \cos(rot) + (1.0 - y_p) \sin(rot)$$

$$y(i, j) = y_p \cos(rot) + x_p \sin(rot)$$
(3)

To solve Eqn 1 numerically, the equation is discretized according to a node-centered finite-volume scheme, where first-derivatives at the nodes are found using Green's theorem integrating around the secondary control volumes. Trapezoidal, counter-clockwise integration for the first-derivative in the x-direction is achieved with Eqn 4.

$$\frac{\partial T}{\partial x} = \frac{1}{2Vol_{i+\frac{1}{2},j+\frac{1}{2}}} \left[(T_{i+1,j} + T_{i+1,j+1}) Ayi_{i+1,j} - (T_{i,j} + T_{i,j+1}) Ayi_{i,j} - (T_{i,j+1} + T_{i+1,j+1}) Ayi_{i,j+1} - (T_{i,j} + T_{i+1,j}) Ayi_{i,j} \right]$$
(4)

A similar scheme is used to find the first-derivative in the y-direction.

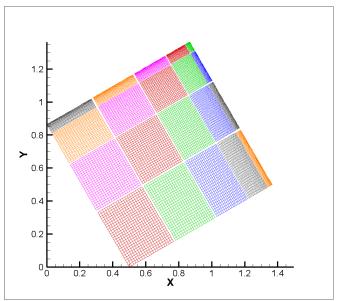


Fig. 1: 101x101 grid decomposed into 5x4 blocks

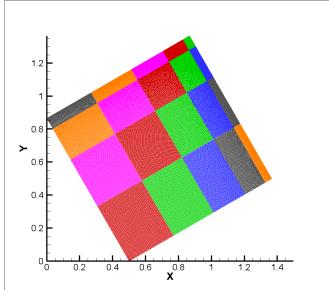


Fig. 3: 501x501 grid decomposed into 5x4 blocks

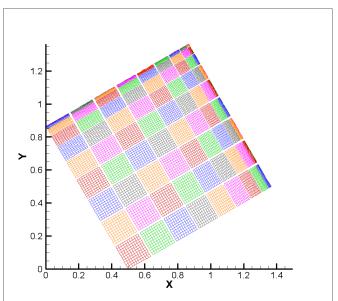


Fig. 2: 101x101 grid decomposed into 10x10 blocks

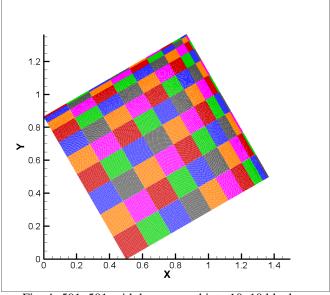


Fig. 4: 501x501 grid decomposed into 10x10 blocks

3 Results and Discussion

Both grids used in this analysis were non-uniformly distributed according to the same function and decomposed into 10x10 and 5x4 block systems.

Comparing the two grids, it can be seen that the block sizes for a given block decomposition are the same between the coarse and fine grid. The fine grid, however, has many more points contained in each block than does the coarse grid. It is also interesting to note that the edges of the grid that are most refined have the smallest blocks, and block size tends to decrease as a function of grid spacing. This decrease in area is required, since blocks are constrained to contain the same number of points.

4 Conclusion

Decomposing the domain is the first step towards solving a computational grid with parallel computing. Much more is still required, however, to create the complete infrastructure of such a solver. In the next project, the block decomposition will be improved with multi-block solver running on a single processor.

Appendix A: Grid Decomposition Code

```
1 ! MAE 267
2 ! PROJECT 1
3 ! LOGAN HALSTROM
 ! 12 OCTOBER 2015
6 ! DESCRIPTION: Modules used for solving heat conduction of steel plate.
7 ! Initialize and store constants used in all subroutines.
9 ! CONTENTS:
! CONSTANTS --> Initializes constants for simulation. Sets grid size.
! CLOCK --> Calculates clock wall-time of a process.
! MAKEGRID --> Initialize grid with correct number of points and rotation,
13
                  set boundary conditions, etc.
14 ! CELLS --> Initialize finite volume cells and do associated calculations
15 ! TEMPERATURE --> Calculate and store new temperature distribution
                      for given iteration
16 !
18
MODULE CONSTANTS
     ! Initialize constants for simulation. Set grid size.
23
     IMPLICIT NONE
     ! CFL number, for convergence (D0 is double-precision, scientific notation)
     REAL(KIND=8), PARAMETER :: CFL = 0.95D0
26
27
     ! Material constants (steel): thermal conductivity [W/(m*K)],
                               ! density [kg/m^3],
28
                                ! specific heat ratio [J/(kg*K)]
29
                                ! initial temperature
30
     REAL(KIND=8), PARAMETER :: k = 18.8D0, rho = 8000.D0, cp = 500.D0, T0 = 3.5D0
     ! Thermal diffusivity [m^2/s]
32
     REAL(KIND=8), PARAMETER :: alpha = k / (cp * rho)
     ! Pi, grid rotation angle (30 deg)
34
     REAL(KIND=8), PARAMETER :: pi = 3.141592654D0, rot = 30.D0*pi/180.D0
35
     ! CPU Wall Times
36
     REAL(KIND=8) :: wall_time_total, wall_time_solve, wall_time_iter(1:5)
     ! read square grid size, Total grid size, size of grid on each block (local)
38
39
     INTEGER :: nx, IMAX, JMAX, IMAXBLK, JMAXBLK
     ! Dimensions of block layout, Number of Blocks,
     INTEGER :: M, N, NBLK
41
     ! Block boundary condition identifiers
40
        ! If block face is on North, east, south, west of main grid, identify
43
     INTEGER :: NBND = 1, SBND = 2, EBND = 3, WBND = 4
45
  CONTAINS
46
47
     SUBROUTINE read_input()
48
        INTEGER :: I
49
50
         ! READ INPUTS FROM FILE
            ! (So I don't have to recompile each time I change an input setting)
         WRITE(*,*) 'Reading input...'
53
         OPEN (UNIT = 1, FILE = 'config.in')
54
         DO I = 1, 3
55
             ! Skip header lines
56
57
             READ(1, \star)
        END DO
58
         ! READ GRIDSIZE (4th line)
59
         READ(1.*) nx
60
         ! READ BLOCKS (6th and 8th line)
61
         READ(1, *)
63
         READ(1,*) M
         READ (1, *)
64
         READ (1, *) N
65
66
        ! SET GRID SIZE
```

```
IMAX = nx
         JMAX = nx
69
         ! CALC NUMBER OF BLOCKS
         NBLK = M * N
         ! SET SIZE OF EACH BLOCK (LOCAL MAXIMUM I, J)
         IMAXBLK = 1 + (IMAX - 1) / N
         JMAXBLK = 1 + (JMAX - 1) / M
74
         ! OUTPUT TO SCREEN
76
         WRITE(*,*) ''
78
         WRITE(*,*) 'Solving Mesh of size ixj:', IMAX, 'x', JMAX
         WRITE(*,*) 'With MxN blocks:', M, 'x', N
         WRITE(*,*) 'Number of blocks:', NBLK
80
         WRITE(*,*) ''
81
      END SUBROUTINE read_input
82
  END MODULE CONSTANTS
83
  MODULE BLOCKMOD
89
     ! Initialize grid with correct number of points and rotation,
90
      ! set boundary conditions, etc.
91
      USE CONSTANTS
92
93
      IMPLICIT NONE
94
      PUBLIC
95
      ! DERIVED DATA TYPE FOR GRID INFORMATION
97
98
      TYPE MESHTYPE
99
         ! Grid points, see cooridinate rotaion equations in problem statement
100
         REAL(KIND=8), ALLOCATABLE, DIMENSION(:, :) :: xp, yp, x, y
101
102
         ! Temperature at each point, temporary variable to hold temperature sum
         REAL(KIND=8), ALLOCATABLE, DIMENSION(:, :) :: T, Ttmp
103
         ! Iteration Parameters: timestep, cell volume, secondary cell volume,
104
105
                                    ! equation constant term
         REAL(KIND=8), ALLOCATABLE, DIMENSION(:, :) :: dt, V, V2nd, term
106
         ! Areas used in alternative scheme to get fluxes for second-derivative
107
         REAL(KIND=8), ALLOCATABLE, DIMENSION(:, :) :: Ayi, Axi, Ayj, Axj
108
          ! Second-derivative weighting factors for alternative distribution scheme
109
          REAL(KIND=8), ALLOCATABLE, DIMENSION(:, :) :: yPP, yNP, yNN, yPN
110
         REAL(KIND=8), ALLOCATABLE, DIMENSION(:, :) :: xNN, xPN, xPP, xNP
      END TYPE MESHTYPE
114
      ! DATA TYPE FOR INFORMATION ABOUT NEIGHBORS
115
      TYPE NBRTYPE
116
         ! STORE NUMBER OF NEIGHBOR BLOCK, OR NUMBER OF BOUNDARY CONDITION
118
         INTEGER :: BC, NB
      END TYPE NBRTYPE
120
      ! DERIVED DATA TYPE WITH INFORMATION PERTAINING TO SPECIFIC BLOCK
      TYPE BLKTYPE
         ! DER. DATA TYPE STORES LOCAL MESH INFO
124
125
         TYPE (MESHTYPE) :: mesh
          ! Information about face neighbors (north, east, south, west)
126
         TYPE(NBRTYPE) :: FaceN, FaceE, FaceS, FaceW
127
128
          ! BLOCK NUMBER
         INTEGER :: ID
129
         ! GLOBAL INDICIES OF MINIMUM AND MAXIMUM OF LOCAL INDICIES FOR BLOCK
130
         INTEGER :: IMIN, IMAX, JMIN, JMAX
131
         ! BLOCK ORIENTATION
         INTEGER :: orientation
      END TYPE BLKTYPE
134
```

```
SUBROUTINE init_blocks(b)
138
           ! BLOCK DATA TYPE
           TYPE(BLKTYPE) :: b(:)
139
140
           ! COUNTER VARIABLES
               ! IM, IN COUNT BLOCK INDICIES
141
               ! (IBLK COUNTS BLOCK NUMBERS, INBR IS BLOCK NEIGHBOR INDEX)
142
           INTEGER :: I, J, IBLK, INBR
143
144
           ! STEP THROUGH BLOCKS, ASSIGN IDENTIFYING INFO
144
146
147
           ! START AT BLOCK 1 (INCREMENT IN LOOP)
149
           IBLK = 0
150
           DO J = 1, M
               DO I = 1, N
152
153
                    ! INCREMENT BLOCK NUMBER
                   IBLK = IBLK + 1
                   ! ASSIGN BLOCK NUMBER
156
                   b(IBLK)%ID = IBLK
157
                    ! ASSIGN GLOBAL MIN/MAX INDICIES OF LOCAL GRID
                   b(IBLK)%IMAX = 1 + I * (IMAXBLK - 1)
158
                   b(IBLK)%JMAX = 1 + J
                                                 * (JMAXBLK - 1)
                   b(IBLK)%IMIN = b(IBLK)%IMAX - (IMAXBLK - 1)
160
                   b(IBLK)%JMIN = b(IBLK)%JMAX - (JMAXBLK - 1)
161
162
                    ! ASSIGN NUMBERS OF FACE NEIGHBOR BLOCKS
163
                       !if boundary face, assign bc later
164
                   b(IBLK)%FaceN%NB = IBLK + N
165
                   b(IBLK)%FaceS%NB = IBLK - N
166
                   b(IBLK)%FaceE%NB = IBLK + 1
167
                   b(IBLK)%FaceW%NB = IBLK - 1
168
169
                    ! ASSIGN FACE BOUNDARY CONDITIONS
170
171
                        ! initialize as all internal
                   b(IBLK)%FaceN%BC = -1
                   b(IBLK)%FaceS%BC = -1
                   b(IBLK)%FaceE%BC = -1
174
175
                   b(IBLK)%FaceW%BC = -1
                    ! Assign faces on boundary of the actual computational grid
176
                    ! with number corresponding to which boundary they are on
                    IF ( b(IBLK)%JMAX == JMAX ) THEN
178
                        ! NORTH BLOCK FACE IS ON MESH NORTH BOUNDARY
179
                       b(IBLK)%FaceN%BC = NBND
180
                        ! un-assign neighbor that wasnt real
181
182
                       b(IBLK)%FaceN%NB = -1
                    END IF
183
184
                    IF ( b(IBLK)%IMAX == IMAX ) THEN
                        ! EAST BLOCK FACE IS ON MESH EAST BOUNDARY
185
                        b(IBLK)%FaceE%BC = EBND
186
                        b(IBLK)%FaceE%NB = -1
187
188
                    END IF
                    IF ( b(IBLK)%JMIN == 1 ) THEN
189
                        ! SOUTH BLOCK FACE IS ON MESH SOUTH BOUNDARY
190
                       b(IBLK)%FaceS%BC = SBND
191
                       b(IBLK)%FaceS%NB = -1
192
193
                    END IF
194
                    IF ( b(IBLK)%IMIN == 1 ) THEN
                        ! WEST BLOCK FACE IS ON MESH WEST BOUNDARY
195
                        b(IBLK)%FaceW%BC = WBND
196
197
                        b(IBLK)%FaceW%NB = -1
                    END IF
198
199
                    ! BLOCK ORIENTATION
200
                       ! same for all in this project
201
202
                   b(IBLK)%orientation = 1
203
               END DO
204
           END DO
```

```
END SUBROUTINE init_blocks
206
207
       SUBROUTINE write_blocks(b)
208
          ! WRITE BLOCK CONNECTIVITY FILE
209
           ! BLOCK DATA TYPE
           TYPE(BLKTYPE) :: b(:)
          INTEGER :: I, BLKFILE = 99
          11 format (3T5)
216
          22 format (33I5)
          OPEN (UNIT = BLKFILE , FILE = "blockconfig.dat", form='formatted')
218
          ! WRITE AMOUNT OF BLOCKS AND DIMENSIONS
219
          WRITE (BLKFILE, 11) NBLK, IMAXBLK, JMAXBLK
          DO I = 1, NBLK
               ! FOR EACH BLOCK, WRITE BLOCK NUMBER, AND STARTING GLOBAL INDICES.
               ! THEN BOUNDARY CONDITION AND NEIGHBOR NUMBER FOR EACH FACE:
               ! NORTH EAST SOUTH WEST
              WRITE (BLKFILE, 22) b(I)%ID, b(I)%IMIN, b(I)%JMIN, &
                   b(I)%FaceN%BC, b(I)%FaceN%NB, &
                   b(I)%FaceE%BC, b(I)%FaceE%NB, &
                  b(I)%FaceS%BC, b(I)%FaceS%NB, &
                   b(I)%FaceW%BC, b(I)%FaceW%NB, &
230
                   b(I)%orientation
          END DO
          CLOSE (BLKFILE)
      END SUBROUTINE write_blocks
234
      SUBROUTINE init_mesh(b)
          ! BLOCK DATA TYPE
236
          TYPE (BLKTYPE) :: b(:)
          INTEGER :: IBLK, I, J
238
239
240
          DO IBLK = 1, NBLK
241
               ! ALLOCATE MESH INFORMATION
242
                   ! ADD EXTRA INDEX AT BEGINNING AND END FOR GHOST NODES
243
              ALLOCATE( b(IBLK)%mesh%xp( 0:IMAXBLK+1, 0:JMAXBLK+1) )
244
              ALLOCATE( b(IBLK)%mesh%yp( 0:IMAXBLK+1, 0:JMAXBLK+1) )
245
              ALLOCATE( b(IBLK)%mesh%x( 0:IMAXBLK+1, 0:JMAXBLK+1) )
246
                                                         0:JMAXBLK+1) )
247
              ALLOCATE ( b (IBLK) %mesh%y ( 0:IMAXBLK+1,
               ALLOCATE ( b (IBLK) %mesh%T (
                                          0:IMAXBLK+1,
                                                          0:JMAXBLK+1) )
248
              ALLOCATE( b(IBLK) %mesh%Ttmp(0:IMAXBLK+1, 0:JMAXBLK+1) )
249
              ALLOCATE( b(IBLK)%mesh%dt( 0:IMAXBLK+1, 0:JMAXBLK+1) )
2.50
              ALLOCATE ( b (IBLK) %mesh%V2nd(0:IMAXBLK+1, 0:JMAXBLK+1) )
251
              ALLOCATE ( b(IBLK) %mesh%term(0:IMAXBLK+1, 0:JMAXBLK+1) )
              ALLOCATE ( b(IBLK) %mesh%Ayi( 0:IMAXBLK+1, 0:JMAXBLK+1) )
              ALLOCATE( b(IBLK) %mesh%Axi( 0:IMAXBLK+1, 0:JMAXBLK+1) )
254
                                                         0:JMAXBLK+1) )
              ALLOCATE ( b (IBLK) %mesh%Ayj ( 0:IMAXBLK+1,
              ALLOCATE ( b (IBLK) %mesh%Axj ( 0:IMAXBLK+1,
                                                          0:JMAXBLK+1) )
256
257
               ALLOCATE( b(IBLK)%mesh%V( 0:IMAXBLK+1-1, 0:JMAXBLK+1-1) )
              ALLOCATE ( b(IBLK) %mesh%yPP( 0:IMAXBLK+1-1, 0:JMAXBLK+1-1) )
258
              ALLOCATE ( b(IBLK) %mesh%yNP( 0:IMAXBLK+1-1, 0:JMAXBLK+1-1) )
              ALLOCATE ( b(IBLK) %mesh%yNN( 0:IMAXBLK+1-1, 0:JMAXBLK+1-1) )
260
              ALLOCATE ( b(IBLK) %mesh%yPN( 0:IMAXBLK+1-1, 0:JMAXBLK+1-1) )
261
              ALLOCATE( b(IBLK)%mesh%xNN( 0:IMAXBLK+1-1, 0:JMAXBLK+1-1) )
263
              ALLOCATE( b(IBLK)%mesh%xPN( 0:IMAXBLK+1-1, 0:JMAXBLK+1-1) )
              ALLOCATE ( b(IBLK) %mesh%xPP( 0:IMAXBLK+1-1, 0:JMAXBLK+1-1) )
264
              ALLOCATE( b(IBLK)%mesh%xNP( 0:IMAXBLK+1-1, 0:JMAXBLK+1-1) )
265
              DO J = 0, JMAXBLK+1
267
                  DO I = 0, IMAXBLK+1
268
269
                       ! MAKE SQUARE GRID
                       b(IBLK)%mesh%xp(I, J) = COS( 0.5D0 * pi * DFLOAT(IMAX - (I + b(IBLK)%IMIN - 1) ) / DFLOAT(IMAX -
270
                      b(IBLK)%mesh%yp(I, J) = COS(0.5D0 * pi * DFLOAT(JMAX - (J + b(IBLK)%JMIN - 1)) / <math>DFLOAT(JMAX - (J + b(IBLK)%JMIN - 1))
                       ! ROTATE GRID
                       b(IBLK) %mesh%y(I, J) = b(IBLK) %mesh%yp(I, J) * COS(rot) + (b(IBLK) %mesh%xp(I, J)) * SIN(rot)
274
```

```
END DO
276
               END DO
               DO J = 0, JMAXBLK+1-1
278
                   DO I = 0, IMAXBLK+1-1
                       ! CALC CELL VOLUME
                           ! cross product of cell diagonals p, {\bf q}
280
                           ! where p has x,y components px, py and q likewise.
281
                           ! Thus, p cross q = px*qy - qx*py
                           ! where, px = x(i+1, j+1) - x(i, j), py = y(i+1, j+1) - y(i, j)
283
                           ! and qx = x(i,j+1) - x(i+1,j), qy = y(i,j+1) - y(i+1,j)
2.84
                       b(IBLK)%mesh%V(I,J) = (b(IBLK)%mesh%x(I+1,J+1) &
285
                                              - b(IBLK)%mesh%x(I, J)) &
                               * ( b(IBLK)%mesh%y(I, J+1) - b(IBLK)%mesh%y(I+1,J) ) &
287
                               - ( b(IBLK)%mesh%x(I, J+1) - b(IBLK)%mesh%x(I+1,J) ) &
288
                               * ( b(IBLK)%mesh%y(I+1,J+1) - b(IBLK)%mesh%y(I, J) )
289
                   END DO
290
               END DO
          END DO
292
       END SUBROUTINE init_mesh
293
294
295
       SUBROUTINE init_temp(blocks)
296
          ! Initialize temperature across mesh
           ! BLOCK DATA TYPE
297
          TYPE(BLKTYPE), TARGET :: blocks(:)
298
           TYPE (BLKTYPE), POINTER :: b
299
300
          TYPE (MESHTYPE), POINTER :: m
          INTEGER :: IBLK, I, J
301
302
303
          304
305
          DO IBLK = 1, NBLK
306
              b => blocks(IBLK)
307
              m => blocks(IBLK)%mesh
308
               ! FIRST, INITIALIZE ALL POINT TO INITIAL TEMPERATURE (T0)
309
              m%T(1:IMAXBLK, 1:JMAXBLK) = T0
               ! THEN, INITIALIZE BOUNDARIES DIRICHLET B.C.
311
312
               ! face on north boundary
313
               IF (b%FaceN%BC == NBND) THEN
314
                   DO I = 1, IMAXBLK
                       m%T(I, JMAX) = 5.D0 * (SIN(pi * m%xp(I, JMAX)) + 1.D0)
315
                   END DO
               END IF
317
               IF (b%FaceS%BC == SBND) THEN
318
                   DO I = 1, IMAXBLK
                       m%T(I,1) = ABS(COS(pi * m%xp(I,1))) + 1.D0
320
                   END DO
              END IF
               IF (b%FaceE%BC == EBND) THEN
                   DO J = 1, JMAXBLK
324
                       m%T(IMAX, J) = 3.D0 * m%yp(IMAX, J) + 2.D0
325
326
                   END DO
               END IF
               IF (b%FaceW%BC == WBND) THEN
329
                   DO J = 1, JMAXBLK
                       m%T(I,1) = ABS(COS(pi * m%xp(I,1))) + 1.D0
330
331
                   END DO
              END IF
                 DO J = 1, JMAXBLK
334
335
                     b(IBLK)%mesh%T(1,J) = 3.D0 * b(IBLK)%mesh%yp(1,J) + 2.D0
                     b(IBLK)%mesh%T(IMAX,J) = 3.D0 * b(IBLK)%mesh%yp(IMAX,J) + 2.D0
336
                 END DO
338
                 DO I = 1, IMAXBLK
                    b(IBLK)%mesh%T(I,1) = ABS(COS(pi * b(IBLK)%mesh%xp(I,1))) + 1.D0
339 !
340 !
                     b(IBLK)%mesh%T(I,JMAX) = 5.D0 * (SIN(pi * b(IBLK)%mesh%xp(I,JMAX)) + 1.D0)
                 END DO
341
          END DO
342
       END SUBROUTINE init_temp
```

```
344
345
       SUBROUTINE calc_2nd_areas(blocks)
           ! calculate areas for secondary fluxes.
           ! BLOCK DATA TYPE
347
           TYPE(BLKTYPE), TARGET :: blocks(:)
348
           TYPE (MESHTYPE), POINTER :: m
349
           INTEGER :: IBLK, I, J
350
           ! Areas used in counter-clockwise trapezoidal integration to get
351
           ! x and y first-derivatives for center of each cell (Green's thm)
350
           REAL(KIND=8) :: Ayi_half, Axi_half, Ayj_half, Axj_half
353
354
355
           DO IBLK = 1, NBLK
356
               m => blocks(IBLK)%mesh
               DO J = 1, JMAX
357
                   DO I = 1, IMAX-1
                        ! CALC CELL AREAS
359
                        m%Axj(I,J) = m%x(I+1,J) - m%x(I,J)
360
                        m%Ayj(I,J) = m%y(I+1,J) - m%y(I,J)
361
362
               END DO
363
               DO J = 1, JMAX-1
                   DO I = 1, IMAX
365
                        ! CALC CELL AREAS
366
                        m%Axi(I,J) = m%x(I,J+1) - m%x(I,J)
367
                        m%Ayi(I,J) = m%y(I,J+1) - m%y(I,J)
368
369
                   END DO
               END DO
               ! Actual finite-volume scheme equation parameters
372
               DO J = 1, JMAX-1
                   DO I = 1, IMAX-1
374
                        Axi_half = (m%Axi(I+1,J) + m%Axi(I,J)) * 0.25D0
376
377
                        Axj_half = (m%Axj(I,J+1) + m%Axj(I,J)) * 0.25D0
                        Ayi_half = (m%Ayi(I+1,J) + m%Ayi(I,J)) * 0.25D0
378
                        Ayj_half = (m%Ayj(I,J+1) + m%Ayj(I,J)) * 0.25D0
380
                        ! (NN = 'negative-negative', PN = 'positive-negative',
381
                            ! see how fluxes are summed)
382
                        m%xNN(I, J) = (-Axi_half - Axj_half)
383
                        m%xPN(I, J) = ( Axi_half - Axj_half )
384
385
                        m%xPP(I, J) = (Axi_half + Axj_half)
                        m%xNP(I, J) = (-Axi\_half + Axj\_half)
                        m^{yPP}(I, J) = (Ayi\_half + Ayj\_half)
387
                        m%yNP(I, J) = ( -Ayi_half + Ayj_half )
388
                        m%yNN(I, J) = (-Ayi\_half - Ayj\_half)
389
                        m_yPN(I, J) = (Ayi_half - Ayj_half)
391
                   END DO
               END DO
392
           END DO
393
       END SUBROUTINE calc_2nd_areas
394
       SUBROUTINE calc_constants(blocks)
396
           ! Calculate constants for a given iteration loop. This way,
397
398
           ! they don't need to be calculated within the loop at each iteration
           TYPE(BLKTYPE), TARGET :: blocks(:)
           TYPE (MESHTYPE), POINTER :: m
400
401
           INTEGER :: IBLK, I, J
           DO IBLK = 1, NBLK
402
               m => blocks(IBLK)%mesh
403
               DO J = 2, JMAX - 1
                   DO I = 2, IMAX - 1
404
                       ! CALC TIMESTEP FROM CFL
406
                        m\%dt(I,J) = ((CFL * 0.5D0) / alpha) * m\%V(I,J) ** 2 &
407
                                         / ( (m%xp(I+1,J) - m%xp(I,J))**2 &
408
409
                                             + (m%yp(I,J+1) - m%yp(I,J))**2)
                        ! CALC SECONDARY VOLUMES
410
                        ! (for rectangular mesh, just average volumes of the 4 cells
411
                          surrounding the point)
```

```
m%V2nd(I,J) = (m%V(I,J) &
413
414
                                             + m%V(I-1,J) + m%V(I,J-1) &
                                             + m%V(I-1, J-1) ) * 0.25D0
415
                        ! CALC CONSTANT TERM
416
                        ! (this term remains constant in the equation regardless of
417
                        ! iteration number, so only calculate once here,
418
                           instead of in loop)
419
                       m\%term(I,J) = m\%dt(I,J) * alpha / m\%V2nd(I,J)
420
                   END DO
421
               END DO
422
423
           END DO
       END SUBROUTINE calc_constants
424
425
       426
       427
       428
429
       SUBROUTINE calc_temp(blocks)
430
           ! Calculate first and second derivatives for finite-volume scheme
431
432
           TYPE(BLKTYPE), TARGET :: blocks(:)
433
           TYPE (MESHTYPE), POINTER :: m
           ! First partial derivatives of temperature in x and y directions
434
           REAL(KIND=8) :: dTdx, dTdy
435
           INTEGER :: IBLK, I, J
436
437
438
           DO IBLK = 1, NBLK
               m => blocks(IBLK)%mesh
439
440
               ! RESET SUMMATION
441
442
               m%Ttmp = 0.D0
443
               DO J = 1, JMAX - 1
444
                   DO I = 1, IMAX - 1
445
                       ! CALC FIRST DERIVATIVES
                       dTdx = + 0.5d0 &
447
                                     * (( m%T(I+1,J) + m%T(I+1,J+1) ) * m%Ayi(I+1,J) &
448
                                      (m%T(I, J) + m%T(I, J+1)) * m%Ayi(I, J) &
449
                                     - (m%T(I,J+1) + m%T(I+1,J+1)) * m%Ayj(I,J+1) &
450
                                     + ( m%T(I, J) + m%T(I+1, J) ) * m%Ayj(I, J) &
451
                                         ) / m%V(I,J)
452
                        dTdy = -0.5d0 &
453
                                     * (( m%T(I+1,J) + m%T(I+1,J+1) ) * m%Axi(I+1,J) &
454
                                        (m%T(I, J) + m%T(I, J+1)) * m%Axi(I, J) &
455
                                       ( m&T(I,J+1) + m&T(I+1,J+1) ) * m&Axj(I,J+1) &
456
                                     + (m%T(I, J) + m%T(I+1, J)) * m%Axj(I, J) &
457
458
                                         ) / m%V(I,J)
459
                        ! Alternate distributive scheme second-derivative operator.
460
                        \texttt{m\$Ttmp}(\texttt{I}+\texttt{1}, \texttt{J}) = \texttt{m\$Ttmp}(\texttt{I}+\texttt{1}, \texttt{J}) + \texttt{m\$term}(\texttt{I}+\texttt{1}, \texttt{J}) * (\texttt{m\$yNN}(\texttt{I},\texttt{J}) * \texttt{dTdx} + \texttt{m\$xPP}(\texttt{I},\texttt{J}) * \texttt{dTdy} ) 
461
                       462
463
                         \label{eq:mattrip} \texttt{m*Ttmp}(I+1,J+1) \; = \; \texttt{m*Ttmp}(I+1,J+1) \; + \; \texttt{m*term}(I+1,J+1) \; * \; (\; \texttt{m*yNP}(I,J) \; * \; \texttt{dTdx} \; + \; \texttt{m*xPN}(I,J) \; * \; \texttt{dTdy} \; ) 
                   END DO
465
               END DO
466
           END DO
467
       END SUBROUTINE calc_temp
469 END MODULE BLOCKMOD
```

Listing 1: Grids are decomposed into blocks and information pertaining to neighbors is stored using the $GRIDMOD\ module$

Appendix B: Multi-Block Plot3D Writer

```
1 ! MAE 267
2 ! LOGAN HALSTROM
  ! 12 OCTOBER 2015
  ! DESCRIPTION: This module creates a grid and temperature file in
  1
                 the plot3D format for steady state solution
 MODULE plot3D_module
     USE CONSTANTS
     USE BLOCKMOD
     IMPLICIT NONE
13
     ! VARIABLES
     INTEGER :: gridUnit = 30  ! Unit for grid file
     INTEGER :: tempUnit = 21  ! Unit for temp file
     REAL(KIND=8) :: tRef = 1.D0
                                        ! tRef number
16
     REAL(KIND=8) :: dum = 0.D0
                                       ! dummy values
18
19
     CONTAINS
     SUBROUTINE plot3D(blocks)
20
         IMPLICIT NONE
22
23
        TYPE(BLKTYPE) :: blocks(:)
         INTEGER :: IBLK, I, J
24
         ! FORMAT STATEMENTS
26
27
         1.0
             FORMAT(I10)
               FORMAT (10I10)
         2.0
28
         30
               FORMAT (10E20.8)
29
30
         32
         ! OPEN FILES
         OPEN(UNIT=gridUnit,FILE='grid_form.xyz',FORM='formatted')
34
         OPEN(UNIT=tempUnit,FILE='T_form.dat',FORM='formatted')
35
36
         ! WRITE TO GRID FILE (UNFORMATTED)
             ! (Paraview likes unformatted better)
38
39
         WRITE(gridUnit, 10) NBLK
         WRITE(gridUnit, 20) ( IMAXBLK, JMAXBLK, IBLK=1, NBLK)
          WRITE(gridUnit, 20) ( blocks(IBLK)%IMAX, blocks(IBLK)%JMAX, IBLK=1, NBLK)
41
         DO IBLK = 1, NBLK
42
             WRITE (gridUnit, 30) ( (blocks(IBLK) %mesh%x(I,J), I=1,IMAXBLK), J=1,JMAXBLK), &
43
                                 ( (blocks(IBLK)%mesh%y(I,J), I=1,IMAXBLK), J=1,JMAXBLK)
         END DO
45
47
         ! WRITE TO TEMPERATURE FILE
48
             ! When read in paraview, 'density' will be equivalent to temperature
49
50
         WRITE(tempUnit, 10) NBLK
         WRITE (tempUnit, 20) ( IMAXBLK, JMAXBLK, IBLK=1, NBLK)
         DO IBLK = 1, NBLK
52
53
             WRITE(tempUnit, 30) tRef,dum,dum,dum
54
             WRITE(tempUnit, 30) ( (blocks(IBLK)%mesh%T(I,J), I=1,IMAXBLK), J=1,JMAXBLK), &
55
                                 ( (blocks(IBLK)%mesh%T(I,J), I=1,IMAXBLK), J=1,JMAXBLK), &
56
                                 ( (blocks(IBLK)%mesh%T(I,J), I=1,IMAXBLK), J=1,JMAXBLK), &
57
                                 ( (blocks(IBLK)%mesh%T(I,J), I=1,IMAXBLK), J=1,JMAXBLK)
        END DO
59
60
         ! CLOSE FILES
61
         CLOSE (gridUnit)
62
63
         CLOSE(tempUnit)
64
         65
66
         ! OPEN FILES
```

```
OPEN(UNIT=gridUnit,FILE='grid.xyz',FORM='unformatted')
69
           OPEN(UNIT=tempUnit,FILE='T.dat',FORM='unformatted')
           ! WRITE TO GRID FILE (UNFORMATTED)
71
               ! (Paraview likes unformatted better)
          WRITE(gridUnit) NBLK
          WRITE(gridUnit) ( IMAXBLK, JMAXBLK, IBLK=1, NBLK)
74
75
            WRITE (gridUnit) ( blocks (IBLK) %IMAX, blocks (IBLK) %JMAX, IBLK=1, NBLK)
          DO IBLK = 1, NBLK
76
               WRITE(gridUnit) ( (blocks(IBLK) %mesh%x(I,J), I=1,IMAXBLK), J=1,JMAXBLK), &
                                ( (blocks(IBLK)%mesh%y(I,J), I=1,IMAXBLK), J=1,JMAXBLK)
          END DO
80
81
           ! WRITE TO TEMPERATURE FILE
82
               ! When read in paraview, 'density' will be equivalent to temperature
83
          WRITE(tempUnit) NBLK
          WRITE(tempUnit) ( IMAXBLK, JMAXBLK, IBLK=1, NBLK)
8.5
          DO IBLK = 1, NBLK
86
87
               WRITE(tempUnit) tRef,dum,dum,dum
               WRITE(tempUnit) ( (blocks(IBLK)%mesh%T(I,J), I=1,IMAXBLK), J=1,JMAXBLK), &
89
                                    ( (blocks(IBLK)%mesh%T(I,J), I=1,IMAXBLK), J=1,JMAXBLK), &
90
                                    ( (blocks(IBLK)%mesh%T(I,J), I=1,IMAXBLK), J=1,JMAXBLK), &
91
                                    ( (blocks(IBLK)%mesh%T(I,J), I=1,IMAXBLK), J=1,JMAXBLK)
92
93
          END DO
94
           ! CLOSE FILES
95
           CLOSE(gridUnit)
97
          CLOSE(tempUnit)
98
99
      END SUBROUTINE plot3D
100
  END MODULE plot3D_module
```

Listing 2: Code for saving formatted multiblock PLOT3D solution files

Appendix C: Sample Domain Connectivity File

```
20
         26
               1
     1
          1
                                        2
      2
         26
               1
                   -1
                         6
                             -1
                                   3
                                        2
                                            -1
                                                 -1
                                                      1
                                                           1
                         7
         51
      3
                   - 1
                             -1
                                  4
                                        2
                                            -1
                                                 -1
                                                      2
               1
                                                           1
         76
              1
                   -1
                             3
                                  -1
                                            -1
                                                 -1
                                                       3
          1
              21
                   -1
                        9
                             -1
                                       -1
                                                      -1
      6
         26
              21
                   -1
                        10
                             -1
                                  7
                                       -1
                                            2
                                                -1
                                                      5
      7
         51
              21
                   - 1
                        11
                             -1
                                  8
                                       -1
                                            3
                                                      6
                                                -1
                                                           1
              21
                        12
                                  -1
     8
         76
                   -1
                             3
                                       -1
                                            4
                                                      7
                                                 -1
                                                           1
     9
          1
              41
                   -1
                        13
                             -1
                                  10
                                       -1
                                                 4
                                                      -1
                                                           1
10
11
     10
         26
              41
                   -1
                        14
                             -1
                                  11
                                       -1
                                                 -1
                                                      9
                   -1
                                             7
    11
         51
              41
                        15
                             -1
                                  12
                                       -1
                                                -1
                                                     10
                                                           1
         76
                             3
              41
                   -1
                                 -1
                                       -1
                                                     11
    12
                        16
                                                -1
                                             8
                                                           1
    13
          1
              61
                   -1
                       17
                            -1
                                  14
                                     -1
                                                     -1
                                                           1
14
    14
         26
              61
                  -1 18
                            -1 15 -1
                                            10 -1
                                                    13
15
    15
         51
              61
                   -1
                       19
                            -1
                                  16
                                     -1
                                            11
                                                -1
                                                    14
                   -1
    16
         76
              61
                        2.0
                             3
                                 -1
                                       -1
                                            12
                                                -1
                                                     1.5
                                                           1
    17
              81
          1
                    1
                        -1
                             -1
                                  18
                                       -1
                                            13
                                                 4
                                                     -1
18
                                                           1
         26
                        -1
                                  19
                                                     17
     18
              81
                    1
                             -1
                                       -1
                                            14
                                                 -1
                                                           1
19
20
     19
         51
              81
                    1
                        -1
                             -1
                                  20
                                       -1
                                            15
                                                 -1
                                                      18
                                       -1
                                                -1
    20
         76
                        -1
              81
                    1
                              3
                                  -1
                                            16
                                                     19
                                                           1
```

Listing 3: Sample file containing information pertaining to connectivity of grid sub-domains and boundary conditions

Appendix D: Other Relevant Codes

```
1 ! MAE 267
2 ! PROJECT 2
3 ! LOGAN HALSTROM
 ! 23 OCTOBER 2015
7 ! DESCRIPTION: Solve heat conduction equation for single block of steel.
8 ! To compile: mpif90 -o main -O3 modules.f90 plot3D_module.f90 subroutines.f90 main.f90
   ! makes executable file 'main'
   ! 'rm \star.mod' afterward to clean up unneeded compiled files
 ! To run: ./main or ./run.sh or sbatch run.sh on hpc1
13
 PROGRAM heatTrans
14
    USE CLOCK
15
   USE CONSTANTS
16
   USE subroutines
18
   USE plot3D_module
19
   IMPLICIT NONE
20
   22
   23
   26
27
   TYPE (BLKTYPE), ALLOCATABLE :: blocks(:)
   ! GRID
28
   TYPE (MESHTYPE) :: mesh
29
   ! ITERATION PARAMETERS
30
   ! Minimum Residual
   REAL(KIND=8) :: min_res = 0.00001D0
   ! Maximum number of iterations
   INTEGER :: max_iter = 1000000, iter = 0, IBLK
34
35
   INCLUDE "mpif.h"
   REAL(KIND=8) :: start_total, end_total
   REAL(KIND=8) :: start_solve, end_solve
38
39
   ! CLOCK TOTAL TIME OF RUN
   start_total = MPI_Wtime()
   42
   43
   45
   ! READ INPUTS FROM FILE
46
   CALL read_input()
47
   ALLOCATE ( blocks (NBLK) )
48
    ! INIITIALIZE SOLUTION
49
   WRITE(*,*) 'Making mesh...'
50
   CALL init (blocks, mesh)
   53
   54
   55
56
   WRITE(*,*) 'Solving heat conduction...'
57
    CALL solve(mesh, min_res, max_iter, iter)
58
50
   60
   61
   63
   WRITE(*,*) 'Writing results...'
64
   ! SAVE SOLUTION AS PLOT3D FILES
65
   CALL plot3D (blocks)
66
   ! CALC TOTAL WALL TIME
```

```
end_total = MPI_Wtime()
69
     wall_time_total = end_total - start_total
     ! SAVE SOLVER PERFORMANCE PARAMETERS
      CALL output (mesh, iter)
71 !
     74
     76
     DO IBLK = 1, NBLK
78
        DEALLOCATE ( blocks (IBLK) %mesh%xp
        DEALLOCATE( blocks(IBLK)%mesh%yp
79
        DEALLOCATE( blocks(IBLK)%mesh%x
80
        DEALLOCATE( blocks(IBLK)%mesh%y
81
        DEALLOCATE( blocks(IBLK)%mesh%T
82
        DEALLOCATE( blocks(IBLK)%mesh%Ttmp )
83
        DEALLOCATE ( blocks (IBLK) %mesh%dt
        DEALLOCATE( blocks(IBLK)%mesh%V )
8.5
        DEALLOCATE( blocks(IBLK)%mesh%V2nd )
86
87
        DEALLOCATE( blocks(IBLK)%mesh%term )
        DEALLOCATE( blocks(IBLK)%mesh%yPP)
        DEALLOCATE( blocks(IBLK)%mesh%yNP)
89
        DEALLOCATE( blocks(IBLK)%mesh%yNN)
90
        DEALLOCATE( blocks(IBLK)%mesh%yPN)
91
        DEALLOCATE( blocks(IBLK)%mesh%xNN)
92
93
        DEALLOCATE( blocks(IBLK)%mesh%xPN)
        DEALLOCATE( blocks(IBLK)%mesh%xPP)
94
        DEALLOCATE( blocks(IBLK)%mesh%xNP)
95
     END DO
96
97
     WRITE(*,*) 'Done!'
98
99
100
  END PROGRAM heatTrans
```

Listing 4: Wrapper program

```
1 ! MAE 267
2 ! PROJECT 1
 ! LOGAN HALSTROM
  ! 12 OCTOBER 2015
6 ! DESCRIPTION: Subroutines used for solving heat conduction of steel plate.
7 ! Utilizes modules from 'modules.f90'
8 ! CONTENTS:
9 ! init --> Initialize the solution with dirichlet B.C.s
10 ! solve --> Solve heat conduction equation with finite volume scheme
! output --> Save solution parameters to file
 MODULE subroutines
13
     USE CONSTANTS
     USE BLOCKMOD
16
     IMPLICIT NONE
18
  CONTAINS
19
      SUBROUTINE init (blocks, mesh)
20
          ! Initialize the solution with dirichlet B.C.s
          TYPE(BLKTYPE) :: blocks(:)
22
23
          TYPE (MESHTYPE) :: mesh
         ! INITIALIZE BLOCKS
         CALL init_blocks(blocks)
26
          ! WRITE BLOCK CONNECTIVITY FILE
         CALL write_blocks(blocks)
          ! INITIALIZE MESH
29
30
          CALL init_mesh(blocks)
          ! INITIALIZE TEMPERATURE WITH DIRICHLET B.C.
          CALL init_temp(blocks)
```

```
! CALC SECONDARY AREAS OF INTEGRATION
34
          CALL calc_2nd_areas(blocks)
           ! CALC CONSTANTS OF INTEGRATION
          CALL calc_constants(blocks)
      END SUBROUTINE init
38
        SUBROUTINE solve(blocks, min_res, max_iter, iter)
39
40
            ! Solve heat conduction equation with finite volume scheme
  1
            TYPE(BLKTYPE) :: blocks
41
42
            ! Minimum residual criteria for iteration, actual residual
43 !
            REAL(KIND=8) :: min_res, res = 1000.D0
            ! iteration number, maximum number of iterations
45 !
            ! iter in function inputs so it can be returned to main
            INTEGER :: iter, max_iter
46
47
            INTEGER :: i, j
            INCLUDE "mpif.h"
            REAL(KIND=8) :: start_solve, end_solve
50
            WRITE(*,*) 'Starting clock for solver...'
            start_solve = MPI_Wtime()
53
            iter_loop: DO WHILE (res >= min_res .AND. iter <= max_iter)</pre>
54
                ! Iterate FV solver until residual becomes less than cutoff or
55
  1
                 ! iteration count reaches given maximum
56
58
                 ! INCREMENT ITERATION COUNT
                iter = iter + 1
  -1
59
60 !
                 ! CALC NEW TEMPERATURE AT ALL POINTS
61 !
                 CALL calc_temp(blocks)
                 ! SAVE NEW TEMPERATURE DISTRIBUTION
62
                 DO j = 2, JMAX - 1
63 !
                     DO i = 2, IMAX - 1
64
                         mesh%T(i,j) = mesh%T(i,j) + mesh%Ttmp(i,j)
65
                     END DO
                 END DO
67
68
                 ! CALC RESIDUAL
69
                 res = MAXVAL ( ABS ( mesh%Ttmp(2:IMAX-1, 2:JMAX-1) ) )
70 !
71 !
            END DO iter_loop
            ! CACL SOLVER WALL CLOCK TIME
            end_solve = MPI_Wtime()
74
            wall_time_solve = end_solve - start_solve
            ! SUMMARIZE OUTPUT
78
            IF (iter > max_iter) THEN
              WRITE(*,*) 'DID NOT CONVERGE (NUMBER OF ITERATIONS:', iter, ')'
80
            ELSE
               WRITE (\star,\star) 'CONVERGED (NUMBER OF ITERATIONS:', iter, ')'
81
             END IF
82
        END SUBROUTINE solve
83
      SUBROUTINE output (mesh, iter)
8.5
          ! Save solution parameters to file
86
87
          TYPE(MESHTYPE), TARGET :: mesh
          REAL(KIND=8), POINTER :: Temperature(:,:), tempTemperature(:,:)
88
          INTEGER :: iter, i, j
89
90
          Temperature => mesh%T(2:IMAX-1, 2:JMAX-1)
91
          tempTemperature => mesh%Ttmp(2:IMAX-1, 2:JMAX-1)
92
93
           ! Write final maximum residual and location of max residual
          OPEN(UNIT = 1, FILE = "SteadySoln.dat")
94
          DO i = 1, IMAX
94
               DO j = 1, JMAX
                   WRITE(1,'(F10.7, 5X, F10.7, 5X, F10.7, I5, F10.7)'), mesh%x(i,j), mesh%y(i,j), mesh%T(i,j)
98
               END DO
          END DO
99
          CLOSE (1)
100
```

```
! Screen output
102
103
           WRITE (*,*), "IMAX/JMAX", IMAX, JMAX
          WRITE (*,*), "iters", iter
104
          WRITE (*,*), "residual", MAXVAL(tempTemperature)
105
          WRITE (*,*), "ij", MAXLOC(tempTemperature)
106
107
           ! Write to file
108
          OPEN (UNIT = 2, FILE = "SolnInfo.dat")
109
          WRITE (2,*), "Running a", IMAX, "by", JMAX, "grid took:"
110
          WRITE (2,*), iter, "iterations"
          WRITE (2,*), wall_time_total, "seconds (Total CPU walltime)"
          WRITE (2,*), wall_time_solve, "seconds (Solver CPU walltime)"
           WRITE (2,*), wall_time_iter, "seconds (Iteration CPU walltime)"
114
          WRITE (2,*)
115
          WRITE (2,*), "Found max residual of ", MAXVAL(tempTemperature)
116
          WRITE (2,*), "At ij of ", MAXLOC(tempTemperature)
117
118
           CLOSE (2)
       END SUBROUTINE output
119
120 END MODULE subroutines
```

Listing 5: Main subroutines for solver (initialization/solution/output)