



Web Applications

Introduction to Streamlit

Web Applications

- **≻**Streamlit
- >Text elements
- ➤Input widgets
- ➤ Data visualization
- ➤ Additional elements
- **≻**Layout



Streamlit

Web Applications



Python Libraries

 Python offers several libraries for analyzing, manipulating data, and developing interfaces to facilitate the creation of data analysis applications



Library used to work with datasets. Analyze, clean, explore, and manipulate data



Library (Numeric Python) that allows you to work with numerical data, with multidimensional data structures (i.e., array, matrix)



Open-source library that facilitates the creation and development of custom web applications



NumPy



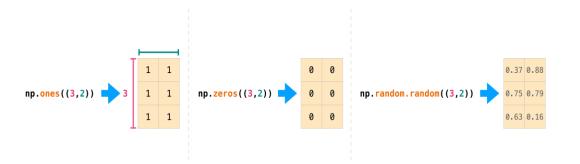
- The main advantages of NumPy are to increase flexibility and efficiency of operations compared to the native structures of Python > import numpy as np
- The data structure revolves around the concept of array, a grid of values referred to as ndarray (N-dimensional array)
- Dimensions are called axes
- Numpy is the basis of other advanced Python libraries (e.g., Pandas, Scikit-learn)



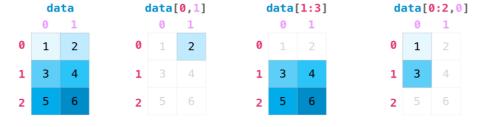


NumPy - Examples

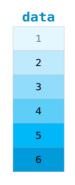


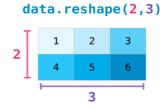


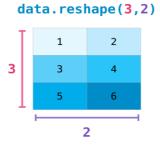
Creation of a matrix



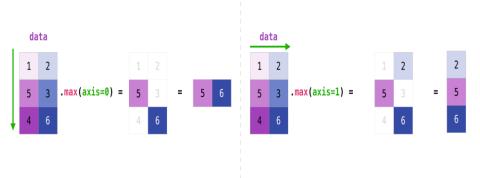
Indexing and slicing







Reshape an array



Aggregations on different axes

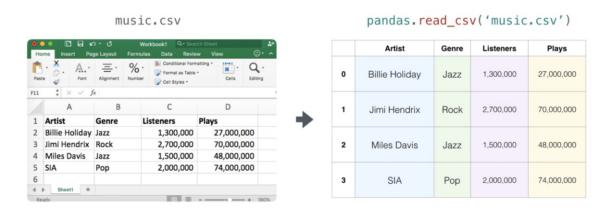
https://numpy.org/doc/stable/index.html



Pandas



- A fundamental library especially in the field of Data Science together with NumPy (on which it is based)
 - > import numpy as np
 - import pandas as pd
- There are two fundamental data structures: **Series** (1-D sequence of homogeneous elements) and **DataFrame** (2-D arrays designed as tables, each column is a Series and has a name)
- Example: browse, analyze, and visualize data from a CSV file



https://pandas.pydata.org/docs/index.html



Pandas



- Data Loading: a DataFrame can be created from Series, numpy arrays, dictionaries, JSON, CSV...
- **Data Cleaning**: different functions for data cleaning, removing duplicate data, replacing missing values with default values, converting data types...
- **Data Manipulation**: filtering rows, sorting data, creating new columns, aggregating data...
- **Data Analysis**: view descriptive statistics, create PivotTables, create charts, and other advanced analysis...
- **Data Visualization**: visualization of data with different types of graphs, using the Matplotlib library



Pandas - Examples



```
import pandas as pd
# Creating a Dataframe from a Dictionary
data = {'Name': ['Alice', 'Bob', 'Charlie', 'David', 'Eva', 'Mauro'],
        'Age': [25, 33, 47, 19, 28, 17],
        'City': ['Rome', 'Milan', 'Naples', 'Turin'', 'Florence', 'Turin'']}
df = pd.DataFrame(data)
# Print the first 5 rows of the dataframe
print(df.head())
```

```
# Print column list
print(df.columns)
# Filter rows with age greater than 30 years
df filtered = df[df['Age'] > 30]
print(df filtered)
```

```
Index(['Name', 'Age', 'City'], dtype='object')
```

```
City
   Name
        Age
   Bob
       33
             Milan
Charlie 47
            Naples
```

Name Age

25

33

19

Alice

David

Charlie

Bob

Eva

```
City
Florence
           28.0
Milan
            33.0
Naples
            47.0
Rome
            25.0
Turin
            18.0
Name: Age, dtype: float64
```

City

Rome

Milan

Naples

28 Florence

Turin

```
# Create a new column that indicates whether the person is
of legal age or underage
df['Adult'] = df['Age'].apply(lambda x: 'Yes' if x >= 18
else 'No')
# Delete the Age column
df output=df.drop(columns=['Age'])
print(df output)
# Save dataframe to a CSV file
df output.to csv('people.csv', index=False)
```

Aggregate data by city and calculate the average age

df aggregate = df.groupby('City')['Age'].mean()

print(df_aggregate)

```
City Adult
   Name
  Alice
            Rome
                   Yes
           Milan
    Bob
                   Yes
Charlie
          Naples
                   Yes
  David
           Turin
                   Yes
                   Yes
    Eva Florence
           Turin
                    No
  Mauro
```





Why Streamlit?

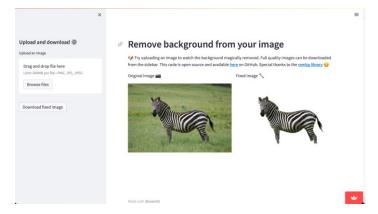


- Open-source Python library that facilitates the creation and development of custom web applications
- Ideal for supporting data science and machine learning projects
- You can create interactive interfaces
- Designed for newbies, front-end skills are not expressly required
- Thanks to widgets and elements available, you can create web pages with a few lines of code
- Compatible with most Python libraries



Examples gallery

 There are several templates and applications created by the community (https://streamlit.io/gallery)



Background Removal

Bundesliga analyzer





Installation

- Python 3.7 Python 3.11
- Using a virtual environment is always recommended (pipenv, poetry, venv...)
- Install Streamlit
 - > pip install streamlit
- Test the installation
 - > streamlit hello
- Launch your own application
 - streamlit run your_script.py [-- script args]

Or

python -m streamlit run your_script.py

https://docs.streamlit.io/library/get-started/installation



Configuration

- Various possibilities to define configuration options (e.g., server port, theme...) via:
 - 1. a *global config file* (to be created):
 - > ~/.streamlit/config.toml for macOS/Linux
 - > %userprofile%/.streamlit/config.toml for Windows
 - 2. a per-project configuration file:
 - > \$CWD/.streamlit/config.toml where \$CWD is the folder from which Streamlit was launched
 - 3. a command line *flag*:
 - streamlit run your_script.py --server.port 80



Telemetry

- Statistical information on the use by users is collected
- To disable telemetry, you must specify the configuration option

```
1 •[browser]
2 | gatherUsageStates = false
3
```



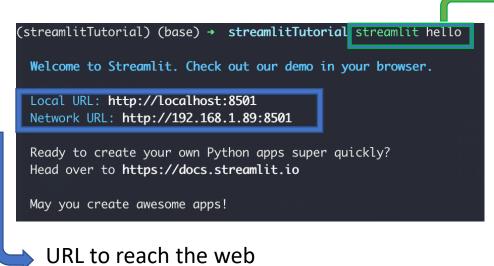
The server must be restarted to update configuration options



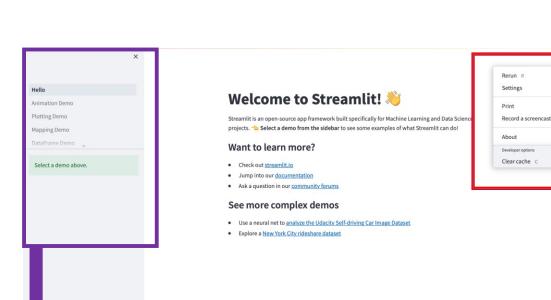
https://docs.streamlit.io/library/advanced-features/configuration

Start

server at port 8501



Command to start Streamlit



Sidebar with access to sample demos



Hamburger

menu

Development

- Every time the Python script is saved, the application updates with a click on *Rerun*, without the need to restart the server
- By choosing *Always rerun*, the application updates automatically with each save, allowing you to immediately see the changes
- Whenever something needs to be updated on the screen (including user interactions), Streamlit launches the *top-to-bottom* script entirely.
- The server can be stopped with Ctrl+C

i Source file changed. <u>R</u>erun <u>A</u>lways rerun ≡



Project structure

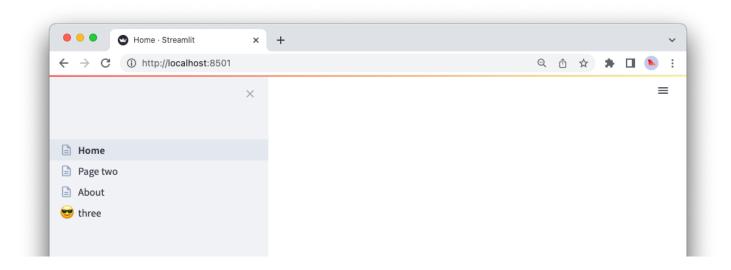
- Before you develop your app, it's important to define the project directory structure
- You need to define an entrypoint file that represents the main page to show to the user
- Other additional pages should be placed in a sub-folder pages
- Pages globally share the same Python modules

```
# Home.py
import streamlit as st
```



Application pages

- Pages are defined by files .py within the "pages/" folder
- File names are transformed into page names
- The order is given by the number preceding the title and/or by the alphabetical order of the title itself.
- The number used as a prefix in the file name is not interpreted as part of the title





Page configuration

- Set the default page configuration
 - > st.set_page_config(page_title=None, page_icon=None, layout="centered", initial_sidebar_state="auto", menu_items=None)

```
import streamlit as st

st.set_page_config(
    page_title="My App",
    layout="wide",
    initial_sidebar_state="expanded"
)
```



It must be the first Streamlit command and set only once!



Customization of the hamburger menu

- Using the menu_items parameter, you can customize the items to be shown in the hamburger menu
- It must be formatted according to a dictionary in which the key is the element you want to change





Elements of Streamlit

- Widgets and elements specific to different types of activities and inputs
 - quickly integrate different features into your application
 - available through official documentation: https://docs.streamlit.io/library/api-reference
- Most significant categories:
 - Text elements
 - Input widgets
 - Layout
 - Visualization of data and graphs
 - Additional elements



Element arguments

- The various elements can be integrated without special configurations
 - Personalization via certain arguments
- Some arguments are common to all (or most) of the elements:
 - *label*: describes to the user the functionality of the element (e.g. the name of a clickable button)
 - *label_visibility*: determine label visibility (i.e., "visible", "hidden", "collapsed"); the label should always be defined
 - *disabled*: boolean flag to disable an element. Useful for making a widget available only if a certain condition occurs
 - *use_container_width*: boolean flag to fit the size of the widget to that of the container it is part of
 - **key:** string or number to uniquely identify the widget. If omitted, it is generated based on content



Different items cannot have the same key!



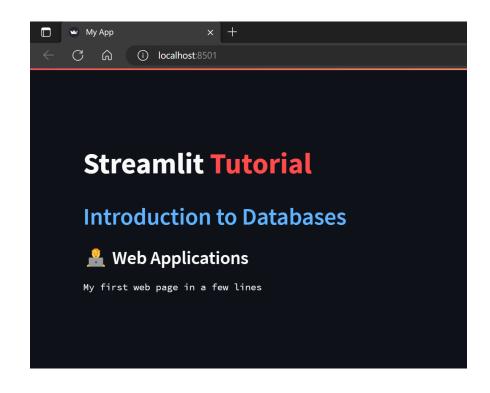
Text elements

Web Applications



Text elements

- Different ready-to-use text elements, with the ability to customize the color and insert *emojis*:
 - Title
 - Header
 - Sub-header
 - Text





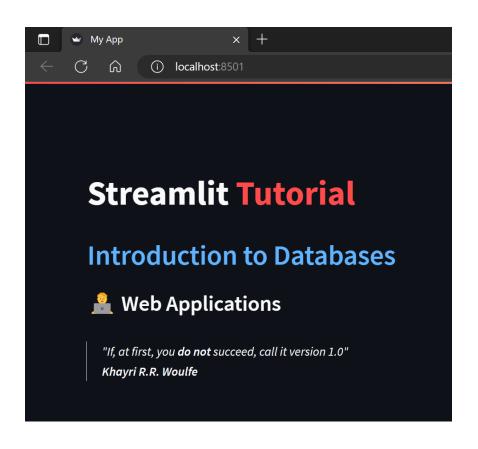
Markdown

- It is possible to insert strings formatted according to the *markdown* language
- Markdown is used to format text quickly and easily, being more readable than other markup languages
- The most common syntax (N.B. spaces are sometimes necessary!):

# Header 1	**bold**
## Header 2	> blockquote
### Header 3	* Item 1 * Item 2
italics	Line Break



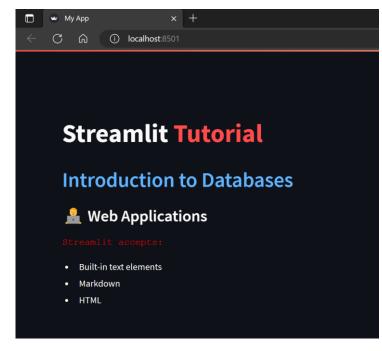
Markdown example





Markdown and HTML

- You can also use markdown to insert HTML code
- Useful for special customizations
- It is necessary to enable the use of HTML code
 - the feature is disabled by default to prevent the developer from inserting unsafe code





Write

- Allows to write in the app the arguments that are passed to it
 - st.write(*args, unsafe_allow_html=False, **kwargs)
- Universal and flexible widget that behaves differently based on the passed argument
 - accepts different types of arguments and renders them accordingly
 - multiple arguments can be passed and will be represented
 - allows to represent different Python objects (e.g., figure, dataframe, dictionaries, errors, functions and modules) also in interactive mode



Input Widgets

Web Applications



Button

- Allows you to show a simple button that can be clicked by the user
 - st.button(label, key=None, help=None, on_click=None, args=None, kwargs=None, type="secondary", disabled=False, use_container_width=False)

```
import streamlit as st

st.markdown("# Streamlit :red[Tutorial]")
st.markdown("#### Here are some of the most used databases:")

db_list=["Oracle DB", "MySQL", "PostgreSQL", "MariaDB", "MongoDB", "InfluxDB"]

if st.button("Show", type="primary"):
    st.write(db_list)
```

```
Streamlit Tutorial

Here are some of the most used databases:

Show

* [

0 : "Oracle DB"

1 : "MySQL"

2 : "PostgreSQL"

3 : "MariaDB"

4 : "MongoDB"

5 : "InfluxDB"
```



Checkbox

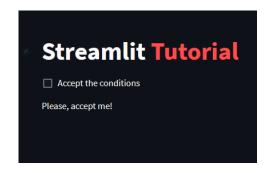
- Allows you to show a checkbox to check and perform a follow-up action
 - > st.checkbox(label, value=False, key=None, help=None, on_change=None, args=None, kwargs=None, *, disabled=False, label_visibility="visible")
- Returns True or False based on checkbox status

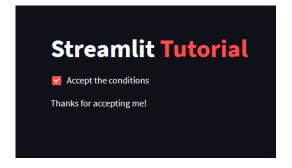
```
import streamlit as st

st.markdown("# Streamlit :red[Tutorial]")

if st.checkbox("Accept the conditions"):
    st.write("Thanks for accepting me!")

else:
    st.write("Please, accept me!")
```







Radio Button

- Allows you to insert a *radio button* with which the user can make an exclusive choice among the proposed alternatives
 - > st.radio(label, options, index=0, format_func=special_internal_function, key=None, help=None, on_change=None, args=None, kwargs=None, *, disabled=False, horizontal=False, label_visibility="visible")
- Returns the chosen option

```
import streamlit as st

st.markdown("# Streamlit :red[Tutorial]")
widget = st.radio("Which widget do you prefer?", ["Button", "Checkbox"])

st.write("Here's your widget")

if widget == "Button":
    if st.button("Show", type="primary"):
        # Perform what you want
        pass

else:
    if st.checkbox("Show"):
        # Perform what you want
        pass
```

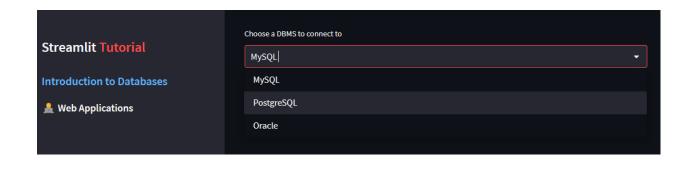






Select Box

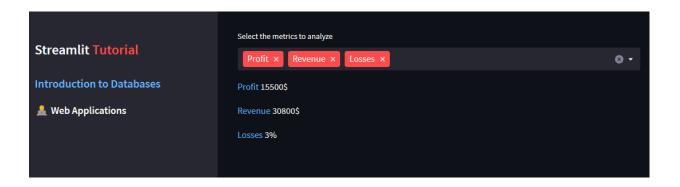
- Allows you to insert a drop-down selection box with which the user can choose between the various alternatives
 - > st.selectbox(label, options, index=0, format_func=special_internal_function, key=None, help=None, on_change=None, args=None, kwargs=None, *, disabled=False, label_visibility="visible")
- Returns the chosen option





Multiselect

- Allows the user to choose multiple alternatives among those proposed
 - > st.multiselect(label, options, default=None, format_func=special_internal_function, key=None, help=None, on_change=None, args=None, kwargs=None, *, disabled=False, label_visibility="visible", max_selections=None)
- The default parameter specifies the list of options selected at startup
- The max_selections parameter defines the maximum number of options that can be selected
- Returns the list of selected options





Slider

- Offers a slider that accepts: int, float, time, date and datetime
 - > st.slider(label, min_value=None, max_value=None, value=None, step=None, format=None, key=None, help=None, on_change=None, args=None, kwargs=None, *, disabled=False, label visibility="visible")
- Allows you to select both a single value and a range of values
- Returns the selected value or tuple (for ranges)
- The min_value (default 0 if int, 0.0 if float) and max_value (default 100 if int, 1.0 if float) parameters define the minimum and maximum allowed value, respectively.



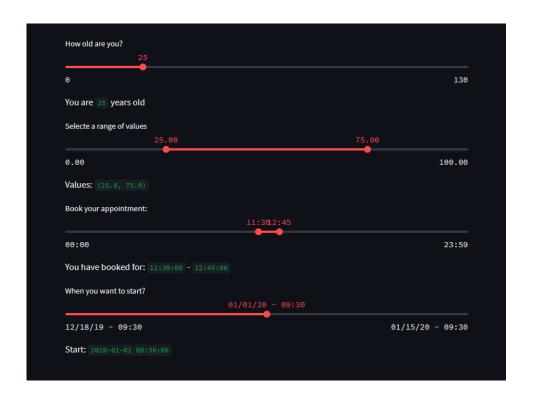
Slider

- Offers a slider that accepts: int, float, time, date and datetime
 - > st.slider(label, min_value=None, max_value=None, value=None, step=None, format=None, key=None, help=None, on_change=None, args=None, kwargs=None, *, disabled=False, label_visibility="visible")
- The *value* parameter defines the assumed value when the slider is loaded for the first time
 - If set with a tuple, create a slider with the selectable range
 - by default it is set to min_value
- The *step parameter* defines the interval between one value and another (*default* 1 if int, 0.01 if float)



Slider Example

```
mport streamlit as st
from datetime import datetime, time
st.write("You are", age, "years old")
st.write('Values:', values)
appointment = st.slider(
st.write(f"You have booked for:", appointment[0], '-', appointment[1])
start_time = st.slider(
st.write("Start:", start_time)
```





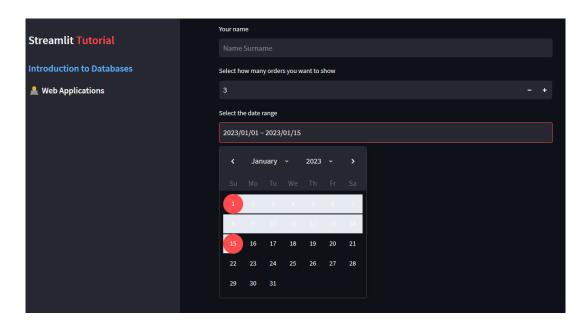
Text and Number

- *Text input* offers the possibility of single-line text input
 - > st.text_input(label, value="", max_chars=None, key=None, type="default", help=None, autocomplete=None, on_change=None, args=None, kwargs=None, *, placeholder=None, disabled=False, label_visibility="visible")
- The number input allows you to pass a number that can be written from the keyboard or using the '+' and '-' keys
 - ➤ st.number_input(label, min_value=None, max_value=None, value=, step=None, format=None, key=None, help=None, on_change=None, args=None, kwargs=None, *, disabled=False, label_visibility="visible")



Date input

- Provides an ideal widget for selecting a date on a calendar
 - > st.date_input(label, value=None, min_value=None, max_value=None, key=None, help=None, on_change=None, args=None, kwargs=None, *, disabled=False, label_visibility="visible")
- The value parameter also accepts a list/tuple to enable a date range





Form

- Allows you to group several elements on a *form* (container)
 - > st.form(key, clear_on_submit=False)
- It has integrated a *Submit* button that collects all the values acquired by the different widgets
- This parameter clear_on_submit if True resets widget values after user clicks the Submit button

```
import streamlit as st
import datetime

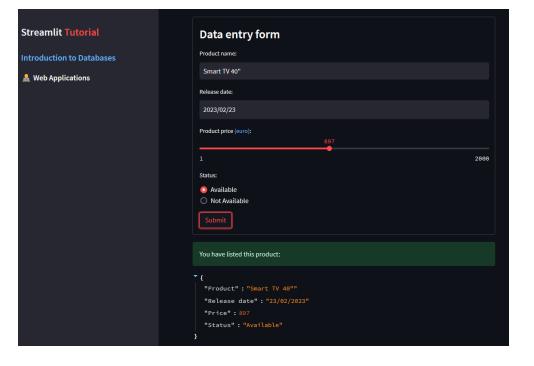
st.sidebar.title("Streamlit :red[Tutorial]")
st.sidebar.header(":blue[Introduction to Databases]")
st.sidebar.subheader("@A Web Applications")

with st.form("form"):
    st.subheader("Data entry form")
    product = st.text_input("Product name:")
    data = st.date_input("Release date:", value=datetime.datetime(2823, 1, 1))

    price = st.slider("Product price :blue[(euro)]:", 1, 2880)
    status = st.radio("Status:", ("Available", "Not Available"))

# Every form must have a submit button
submitted = st.form_submit_button("Submit")

iif submitted:
    st.success("You have listed this product:")
st.write({"Product": product, "Release date": data.strftime('%d/%m/%Y'), "Price": price, "Status": status})
```





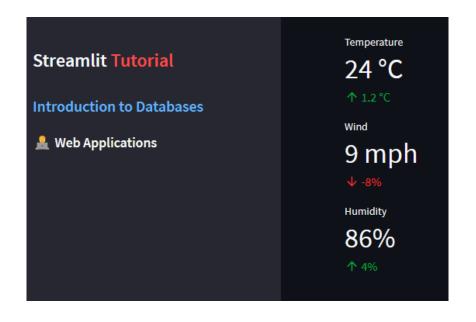
Data visualization

Web Applications



Metrics

- Displays a metric with a specific font, giving you the option to add a variation indicator
 - > st.metric(label, value, delta=None, delta_color="normal", help=None, label_visibility="visible")
- The *delta* parameter indicates the variation





Dataframe

- Displays pandas dataframes in the form of interactive tables
 - > st.dataframe(data=None, width=None, height=None, *, use_container_width=False)





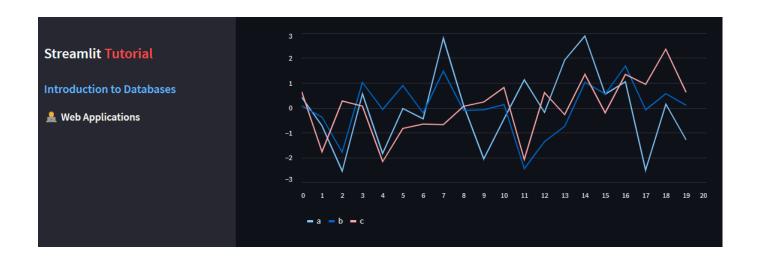
Charts

- Several libraries are supported for the graphical representation of data through *interactive charts*
 - Matplotlib
 - > Plotly
 - > Altair
 - deck.gl (maps and 3D graphs)
- To speed up the integration of the most common charts, some are natively integrated into Streamlit (with less customization):
 - > Line chart
 - > Area chart
 - > Bar chart
 - > Scatterplot on map



Line Chart

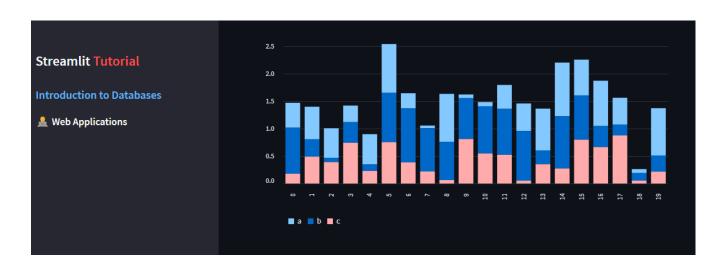
- It allows you to represent a *line chart* and is based on Altair
 - > st.line_chart(data=None, *, x=None, y=None, width=0, height=0, use_container_width=True)
- Ideal for simple plots to include quickly and easily
- x and y specify the name of the columns to use on the axes
- Width and height parameters specify dimensions in pixels





Bar Chart

- It allows you to represent a bar chart and is based on Altair
 - > st.bar_chart(data=None, *, x=None, y=None, width=0, height=0, use_container_width=True)
- Ideal for simple plots to include quickly and easily
- x and y specify the name of the columns to use on the axes
- Width and height parameters specify dimensions in pixels





Map

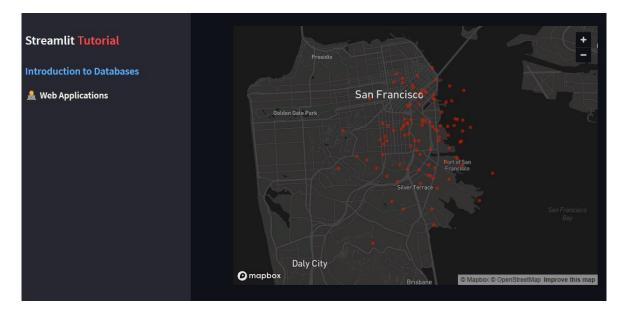
- Allows you to visualize points on map and it is based on Pydeck
 - st.map(data=None, zoom=None, use_container_width=True)
- The *data* parameter <u>must</u> have two columns:
 - 1. Latitude called 'lat', 'latitude', 'LAT', 'LATITUDE'
 - 2. Longitude called 'lon', 'longitude', 'LON', 'LONGITUDE'
- The map relies on the external service Mapbox and requires a token (currently offered automatically by Streamlit)

```
import streamlit as st
import numpy as np
import pandas as pd

st.sidebar.title("Streamlit :red[Tutorial]")
st.sidebar.header(":blue[Introduction to Databases]")
st.sidebar.subheader(":Dlue [Introduction to Databases]")

df = pd.DataFrame(
    np.random.randn(100, 2) / [50, 50] + [37.76, -122.4],
    columns=['lat', 'lon'])

st.map(df)
```





Additional elements

Web Applications



Additional elements

- Session state
- Elements to customize the application
- For example:
 - status messages
 - progress bar
 - spinner



Session state

- A way to share variables between runs and pages, similar to a Python dictionary
 - st.session_state
- You must initialize the variable before trying to access it or an exception is raised
- Each widget with a key is automatically added to the Session State

```
import streamlit as st

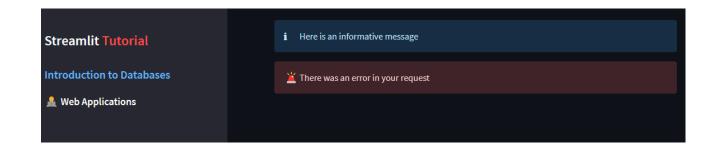
# Initialization
if 'key' not in st.session_state:
    st.session_state['key'] = 'value'

# Assign the value
if 'key' not in st.session_state:
    st.session_state.key = 'value'
```



Status messages

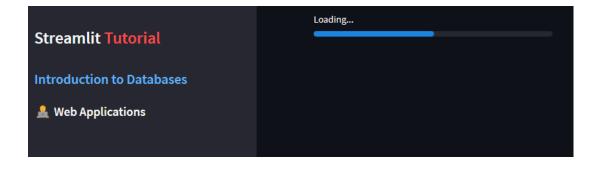
- Status messages are useful for rendering warnings, errors, or success messages
 - > st.error(body, *, icon=None)
 - st.warning(body, *, icon=None)
 - > st.info(body, *, icon=None)
 - st.success(body, *, icon=None)





Progress bar

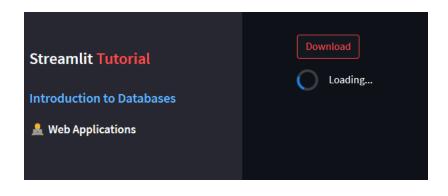
- To visualize the progress you can use a progress bar
 - st.progress(value, text=None)
- The *value* parameter is 0 to 100 for integers, 0.0 to 1.0 for float
- The text parameter is the text to be shown above the progress bar





Spinner

- To show temporary text while a block of code is executed, you can use a *spinner* to show to the user
 - st.spinner(text="In progress...")
- The text parameter is the message to be shown with the spinner until execution finishes





Layout

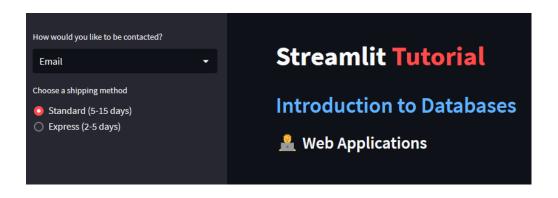
Web Applications



Sidebar

- The *sidebar* is very useful for adding elements on the left, leaving the user full concentration on the main application
- Accept both object notation and with notation
- Layout elements can typically be used as streamlit objects and therefore contain several elements

```
port streamlit as st
st.set_page_config(
# Using object notation
add_selectbox = st.sidebar.selectbox(
 ith st.sidebar:
   add_radio = st.radio(
```





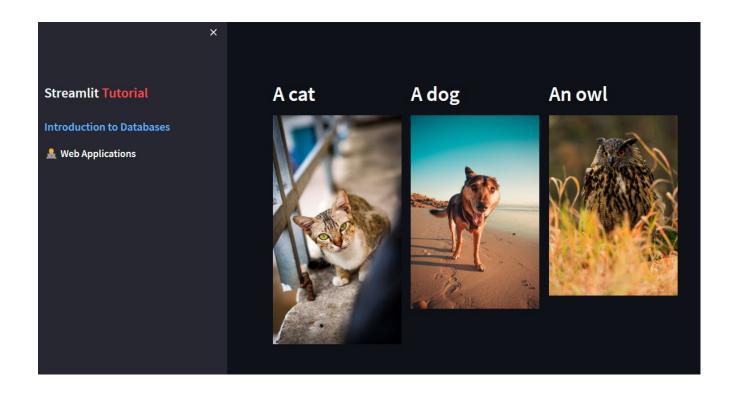
Columns

- To divide space into side-by-side containers, you can divide the page into *columns*
 - > st.columns(spec, *, gap="small")
- The *spec* parameter can be an integer or a list of numbers
 - if an integer, indicates the number of columns to be inserted, all with the same width
 - If a list, a column is created for each number with width proportional to the specified number
- The gap parameter indicates the distance between the columns
- The list of containers (i.e., columns) is returned
- Accept both object notation and with notation



Columns: with notation example

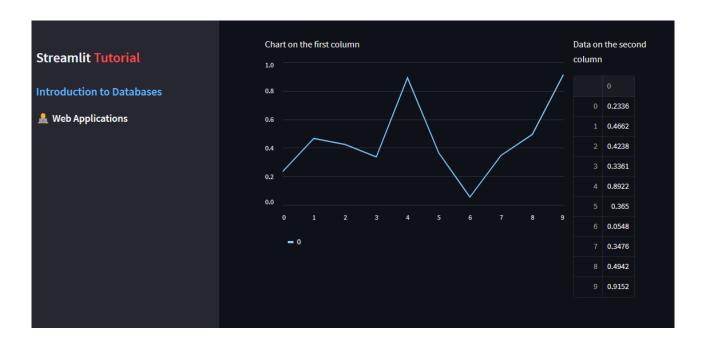
```
import streamlit as st
st.set_page_config(
st.sidebar.title("Streamlit :red[Tutorial]")
st.sidebar.header(":blue[Introduction to Databases]")
col1, col2, col3 = st.columns(3)
with col1:
   st.header("A cat")
   st.image("https://static.streamlit.io/examples/cat.jpq")
with col2:
   st.header("A dog")
   st.image("https://static.streamlit.io/examples/dog.jpg")
with col3:
   st.header("An owl")
   st.image("https://static.streamlit.io/examples/owl.jpq")
```





Columns: object notation example

```
import streamlit as st
import numpy as np
st.set_page_config(
st.sidebar.title("Streamlit :red[Tutorial]")
st.sidebar.header(":blue[Introduction to Databases]")
st.sidebar.subheader("⊕ □ Web Applications")
col1, col2 = st.columns([3, 1])
data = np.random.rand(10, 1)
col1.write("Chart on the first column")
col1.line_chart(data)
col2.write("Data on the second column")
col2.write(data)
```





Tabs

- Tabs allow a more structured organization of content
- The user can easily navigate between one tab and another
- To have separate containers, you can use the tabs
 - > st.tabs(tabs)
- The *tabs* parameter is a list of strings, each representing the name of a tab
- The first tab is the one selected by default
- As with columns, returns a list of containers
- Accepts the with notation



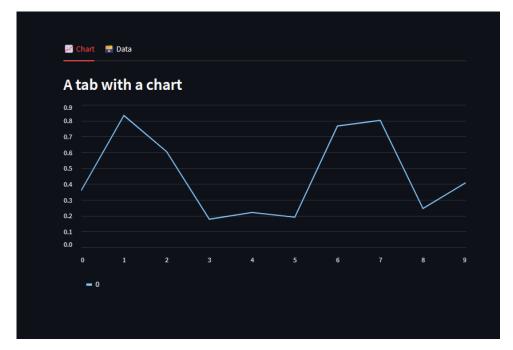
Tabs example

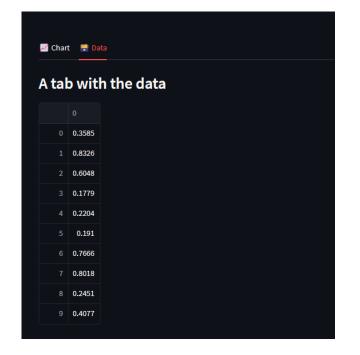
```
import streamlit as st
import numpy as np

tab1, tab2 = st.tabs([" Chart", " Data"])
data = np.random.rand(10, 1)

tab1.subheader("A tab with a chart")
tab1.line_chart(data)

tab2.subheader("A tab with the data")
tab2.write(data)
```

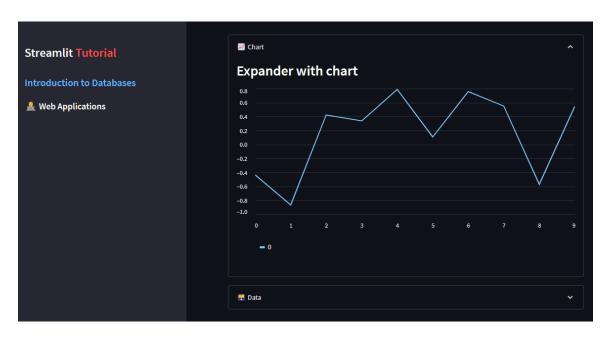






Expander

- *Expanders* allow you to define containers that the user can choose whether to open or close
 - > st.expander(label, expanded=False)
- The label parameter represents the name of the expander
- The *expanded* parameter represents the default state of the expander, whether open or closed





Editing Themes

- You can change the style and colors of the interface to create a custom application
- From the menu go to *Settings* and then to *Theme*
- You can choose between *Light* and *Dark* mode or change them by creating your own theme (changing the colors and font)
- In this way you can experiment live your customizations before copying them into the configuration file within the section [theme]

