

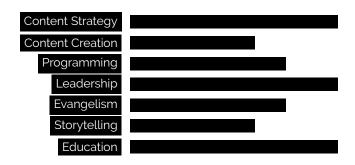




## **Education Leader**

## **SKILLS**

I am an "M skill" education leader who can mobilize technical and creative KSA's to ship world-class learning experiences. I have over two decades of leadership experience from medium to large enterprise organizations, inspiring teams to deliver incredible products and experiences. I refine executive vision into telemetry that delivers profitable learning campaigns at a global scale with an average audience size of 1M+ Monthly Active Users (MAU).



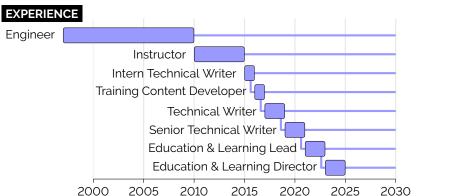














## LATEST ROLES

2023 - 2025 **Education & Learning Director** 

**Epic Games** Defined the vision, shipping learning campaigns to 1M+ MAU for the company's product suite.

2016 - Present MSIM Advisory Board Member University of Washington

Advising the program chair on education strategies that grow the iSchool's MSIM program.

**EDUCATION** 

2010 - 2016 B.Sc., Computer Science, Real-time Interactive Simulations DigiPen Institute of Technology

Specialized in building game technology.

1999 - 2002 B.Sc., Technology & Industrial Arts Management Berea College

Specialized in Kaizen and Kanban management methods.