

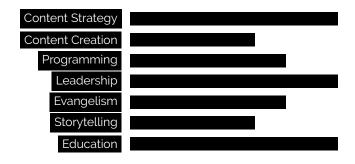




Education Leader

SKILLS

I am an "M skill" education leader who can mobilize technical and creative KSA's to ship world-class learning experiences. I have over two decades of leadership experience from medium to large enterprise organizations, inspiring teams to deliver incredible products and experiences. I normalize executive vision into telemetry that informs how organizations profitably deliver learning campaigns at a global scale with an average audience size of 1M+ Monthly Active Users (MAU).





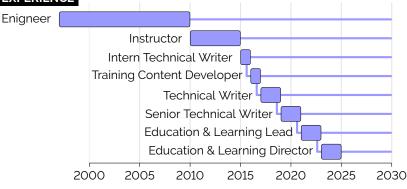








EXPERIENCE





LATEST ROLE

2023 - 2025

Education & Learning Director

Epic Games

I lead all of the learning and education teams that produce documentation and game samples for Epic Games across all of the company's products.

EDUCATION

2010 - 2016

B.Sc., Computer Science, Real-time Interactive Simulations

DigiPen Institute of Technology

Specialized in real-time interactive simulations that enable the development of narrative systems, including specialized development of UI, AI, audio, graphics, and physics features.

1999 - 2002

B.Sc., Technology & Industrial Arts Management

Berea College

Specialized in Kaizen and Kanban production methods that optimize workflows which enable teams to ship S-tier games at scale.