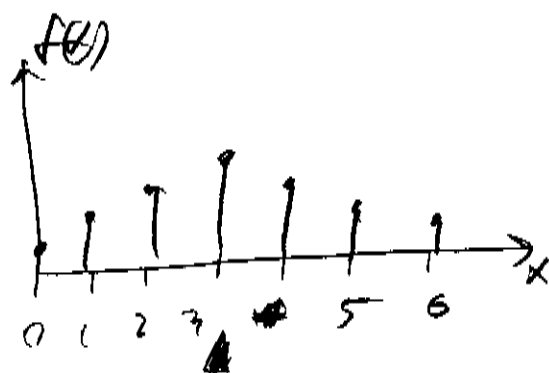
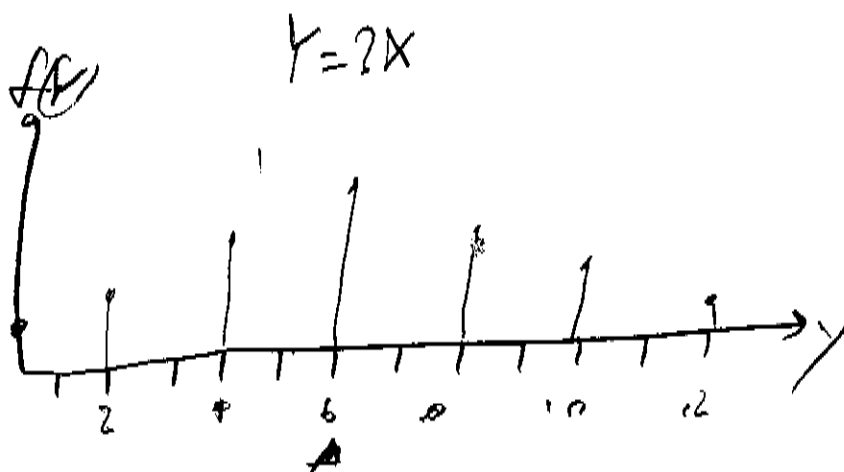


Lesson 11 10/30/14

$$X \sim \text{Binom}(6, \frac{1}{2})$$



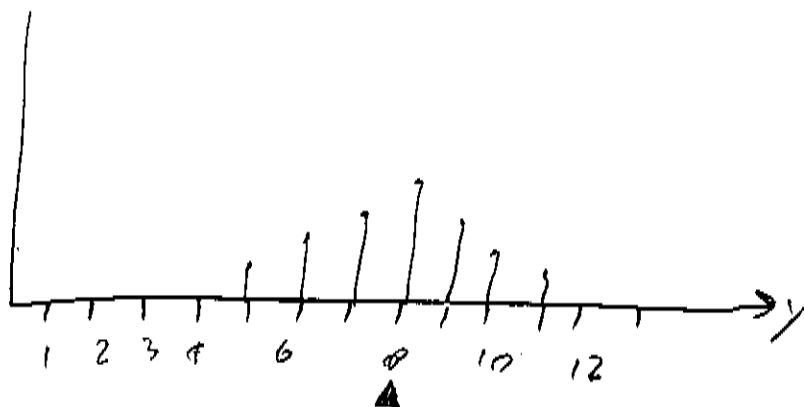
$$E[X] = 6 \cdot \frac{1}{2} = 3$$



$$E[2X] = 2E[X] = 2 \cdot 6 \cdot \frac{1}{2} = 6$$

Pivot is doubled since all classes are doubled

$$Y = X + 5$$

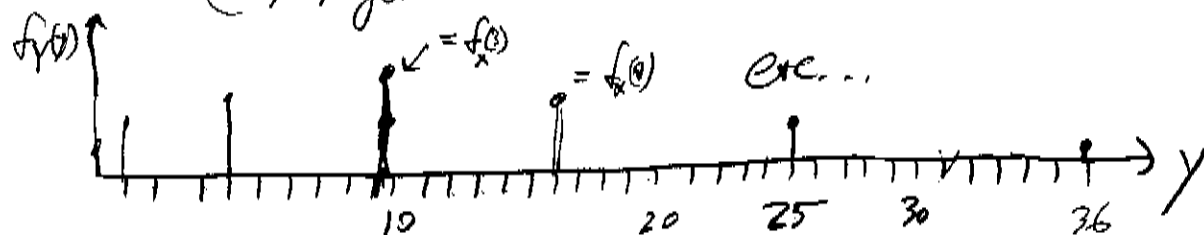


$$E[X+5] = E[X] + 5 = 3 + 5 = 8$$

Everything shift over by 5 units, so does pivot...

Then does  $Y = g(X)$ .  $g$  is an other function. Takes any  $x \in \text{supp}(X)$  and turns it into  $g(x)$ .  $\text{supp}(Y) = \{g(x) : x \in \text{supp}(X)\}$

Let  $X \sim \text{bin}(6, \frac{1}{2})$ ,  $Y = g(X) = X^2$



What does prob go? Not so simple, need to go by definition

$$E(Y) = \sum_{y \in \text{supp}(Y)} y f_Y(y) = \sum_{x \in \text{supp}(X)} g(x) f_X(x) = \sum_{x \in \text{supp}(X)} x^2 f_X(x) = \dots \text{real work} =$$

$$= 0 f_X(0) + 1 f_X(1) + 4 f_X(2) + 9 f_X(3) + 16 f_X(4) + 25 f_X(5) + 36 f_X(6)$$

$$= 17.5 \text{ no tricks, just a calculator...}$$

In general,  $E(Y) = E(g(X)) = \sum_{x \in \text{supp}(X)} g(x) f_X(x)$  No simple rule! Have to compute!

$E(X)$  is what's expected over many iid trials. It is a special "parameter" and it has a special name  $\mu := E(X)$ . Greeks letters are used for the "truth" in the model. "Truth" and model are not "real." The greeks include geometry & logic and basic math. Sometimes we are also interested in how far away  $x$  is from  $\mu$ . For example,  $X \sim \text{Poisson}(\mu)$ ,  $Y = 10X$



2

$$E(X) = 0, E(Y) = 10E(X) = 10 \cdot 0 = 0 \checkmark$$

$\mu_X = \mu_Y = 0$ . But  $X \neq Y$ .  $Y$  is more "dispersed" than  $X$ .

Any given realization of  $Y$  is much further from  $\mu_Y$  than any given realization of  $X$  is its distance from  $\mu_X$ ! How far do we expect a random  $x$  to be from its ideological center?  $e(x, \mu_X)$  where  $e$  is an error function.

What should we pick for  $e$ ? ①  $e$  should be symmetric  $e(3, 9) = e(9, 3)$

$$e(x, y) = e(y, x) \quad \forall x, y \in \mathbb{R} \quad \textcircled{2} \text{ Negative error doesn't make sense so } e(x, y) \geq 0 \quad \forall x, y \in \mathbb{R}$$

③ and if the values are the same, there should be no error  $e(x, x) = 0 \quad \forall x \in \mathbb{R}$

Plenty of choices e.g.  $e(x, \mu) = |x - \mu|$ ,  $e(x, \mu) = (x - \mu)^2$ , ... etc. "L1" or "L2" error.

In statistics, we choose  $e(x, \mu) = (x - \mu)^2$  since  $e$  is a diff. function.

②  $e(x, \mu) = (x - \mu)^2$  because it appears all over the place notably e.g. in the density of the normal distribution.

③ makes sense that you should penalize errors further away more heavily e.g.  $e(3, 4) = 1$ ,  $e(3, 5) = 4$ ,  $e(3, 13) = 100$ . Being further away is worse.

$$L := \underbrace{(X - \mu)^2}_{\text{a function of } X} \quad \text{low} \quad \text{spread error of } X$$

But at the end of the day, it is our choice, and it is fundamentally arbitrary!

4

- special name: Variance! From the word "vary". How much does it vary from what you expect?

$$\text{Var}(X) = E[(X - 0.3)^2] = \sum_{X=0}^1 (X - 0.3)^2 f(x) = (0 - 0.3)^2 f(0) + (1 - 0.3)^2 f(1) \\ = (0.3)^2 \cdot 0.7 + (0.7)^2 \cdot 0.3$$

$$= 0.063 + 0.147$$

$$= 0.063 + 0.147$$
$$= \boxed{0.21} \leftarrow \text{equal square error loss}$$

$$\begin{aligned} \sigma^2 &:= E(X-\mu)^2 = E(X-p)^2 = \sum_{x=0}^1 (x-p)^2 f(x) = (0-p)^2 f(0) + (1-p)^2 f(1) \\ &= p^2(1-p) + (1-2p+p^2)p \\ &= \cancel{p^2} \cdot \cancel{p^5} + p \cdot \cancel{2p^2} + \cancel{p^5} \\ &= p - p^2 = \boxed{p(1-p)} \end{aligned}$$

$$X \sim \begin{cases} 35 & \text{w.p. } \frac{1}{30} \\ -1 & \text{w.p. } \frac{29}{30} \end{cases}$$

$$h = -0.053$$

(from the tie)

$$\text{Var}(X) = E(X-\mu)^2 = (35 - -0.953)^2 \frac{1}{30} + (-1 - -0.953)^2 \frac{37}{30} \\ = 32.207$$

What are the units?  $L = (X-\mu)^2$   $(\$-\$)^2 \Rightarrow \$^2$

Variance is in the underlying units squared... Not so useful...

Hard to think in  $\$^2$ ,  $\text{hr}^2$ ,  $\text{mi}^2$ , etc...

Need a way to "standardize" the units of dispersion.

$$\sigma := \text{SD}(X) := \sqrt{\text{Var}(X)} \quad \text{the "standard deviation"}$$

by taking the square root,  $\sqrt{\$^2} = \$$ , the units of  $\text{SD}(X)$

is the same as the units of  $X$ ,  $\text{units}(X, \mu)$ ,  $E(X)$ .  $\text{SD}(X) = \sqrt{32.207 \$^2} = 5.76$

$$\sigma^2 = \text{Var}(X)$$

$$\text{Trick } E(X-\mu)^2 = E[X^2 - 2\mu X + \mu^2] = E(X^2) - 2\mu \underbrace{E(X)}_{\mu} + \mu^2 = E(X^2) - \mu^2$$

$$\Rightarrow \underline{E(X^2)} = \sigma^2 + \mu^2 \quad \text{a convenient formula for } g(x) = x^2$$

is called the 2<sup>nd</sup> moment

$\underline{E(X-\mu)^2}$   
is called the 2<sup>nd</sup> central moment

$E(X)$  is the first moment

$E(X-\mu)$  is the first central moment

$E(X^{17})$  is the 17<sup>th</sup> moment

$E(X-\mu)^{17}$  " " " " and moment

specific moments etc...

the way to find moments: *Brakman*  
a measure for spreading

Proving me is just a little harder e.g.

$$X \sim \text{Bin}(n, p)$$

$$s^2 = \text{Var}(X) = E(X^2) - \underbrace{\mu^2}_{=E(X)^2}$$

$$\sum_{x=0}^n x^2 \binom{n}{x} p^x (1-p)^{n-x} = \sum_{x=1}^n x^2 \binom{n}{x} p^x (1-p)^{n-x}$$

$$x^2 \binom{n}{x} = x^2 \frac{n!}{x!(n-x)!} = x \frac{n!}{(x-1)!(n-x)!} = nx \frac{(n-1)!}{(x-1)!(n-x)!} = nx \binom{n-1}{x-1}$$

$$np \sum_{x=1}^n x \binom{n-1}{x-1} p^{x-1} (1-p)^{n-x}$$

$$\text{let } y = x-1 \Rightarrow x = y+1$$

$$\Rightarrow np \sum_{y=0}^{n-1} (y+1) \binom{n-1}{y} p^y (1-p)^{n-y-1}$$

$$\text{let } m = n-1$$

$$np \sum_{y=0}^m (y+1) \binom{m}{y} p^y (1-p)^{m-y}$$

$$np \left( \underbrace{\sum_{y=0}^m y \binom{m}{y} p^y (1-p)^{m-y}}_{\substack{E(X) \\ np}} + \underbrace{\sum_{y=0}^m \binom{m}{y} p^y (1-p)^{m-y}}_{\substack{E(1) \\ 1}} \right)$$

$$\begin{aligned} \Rightarrow np(m+1) &= np(n)p \\ &= np(np - p + 1) \\ &= np^2 - np^2 + np \end{aligned}$$

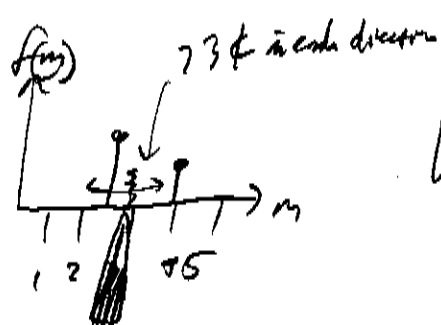
$$\Rightarrow \cancel{np^2} - np^2 + np - \cancel{np^2} = np - np^2 = \boxed{np(1-p)} = s^2$$

$$\Rightarrow \boxed{SD(X) = \sqrt{np(1-p)}} = \sigma$$

Casey way ... mgf's

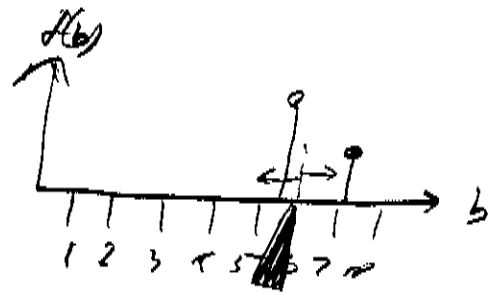
Note  $E(X) = \sigma^2 + \mu^2 = n p (1-p) + \mu^2 \neq \mu^2$  In general,  $E(g(X)) \neq g(\mu)$  [7]  
 But for quadratic it does... next class...

back to Uber example  $\mu = \$0.90$   $\text{Exp}(\mu) = \{ \$0.90, \$0.03 \}$



$\text{Var}(\mu) = 0.538 \$^2 \Rightarrow \text{SD}(\mu) = \$0.733$

$B = \$3 + \mu \Rightarrow E(B) = \$5.80$



$\text{Var}(B)$ ? What about dispersion?

$= \text{Var}(\$3 + \mu)$  It makes sense the  $\text{Var}(\$3 + \mu) = \text{Var}(\mu)$  dispersion doesn't change on shift

Proof  $\sigma^2 = \text{Var}(X)$

$$\begin{aligned} \text{Var}(X+c) &= E(X+c-\mu)^2 = E(X+c)^2 - (E(X+c))^2 \\ &= E(X^2 + 2cX + c^2) - (\mu+c)^2 \\ &= EX^2 + 2c\mu + c^2 - (\mu^2 + 2c\mu + c^2) \\ &= \underbrace{EX^2 - \mu^2}_{\sigma^2} + \cancel{2c\mu} + \cancel{c^2} - \cancel{2c\mu} - \cancel{c^2} \end{aligned}$$

Should make more sense  $\Rightarrow \text{SD}(X+c) = \text{SD}(X)$  just take square's

$\text{Var}(W) = (6-7.2)^2 \cdot 0.7 + (10-7.2)^2 \cdot 0.3 = 7.76 \Rightarrow \text{SD}(W) = 1.83$

Note:  $0.4 \cdot 0.83 = 0.73$