

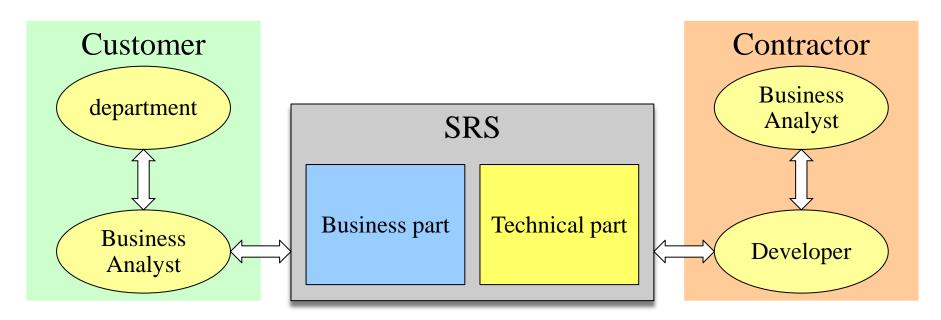
Cluster: software development

Content: design

Dr. Walter Rafeiner-Magor 09.11.2012

SRS

Who is working on this document?

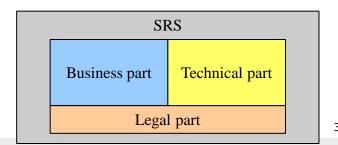


- Business part: The departments define their needs.
- Technical part: A developer creates the technical solution based on the business needs.
- Business Analyst: A specialist with technical and business knowledge.

tgm
Die Schule der Technik

Risks in the software development without an SRS

- Massive loss of productivity
- further development will be rather complex
- Expensive training of new staff member
- Dependence on staff member
- etc...



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Requirements validation

- To check whether the correct requirements are defined
- Prototypes
 - Prototypes can help to understand, but can also deflect from validation
- Validate the concept (model)
- Define the acceptance tests (OAT, UAT)
- User guide!

Finding and fixing a software problem after delivery is 100 times more expensive than finding and fixing it during the requirements and early design phases.

Barry Boehm



Prototypes and pilot systems Prototyping

- Usual in other engineer branches
- Multifaceted benefits
 - To find forgotten functionality
 - To avoid misunderstandings
 - To detect inconsistencies
 - To point to critical parts in the development
 - To show (more) progress and professional competence

Quelle: I Somerville Software (Addison-Wesley 1996).



Prototypen and pilot systems Evolutionary Prototyping

- Iterative development till a system ready to be launched
- Necessary, if there is no other way to define the requirements!
- Assumption: you need tools for Rapid Application Development (RAD)

Quelle: I Somerville Software (Addison-Wesley 1996).



Prototypes and pilot systems Tools for RAD

- Executable descriptive programming language (Prolog, ML)
- Descriptive programming language (Smalltalk, Lisp)
- scripting languages
- Programming generators and 4GLs for database applications
- Concatenating of components (f. e. Unix-Filter and pipes)

Quelle: I Somerville Software (Addison-Wesley 1996).



Prototypes and pilot systems Problems

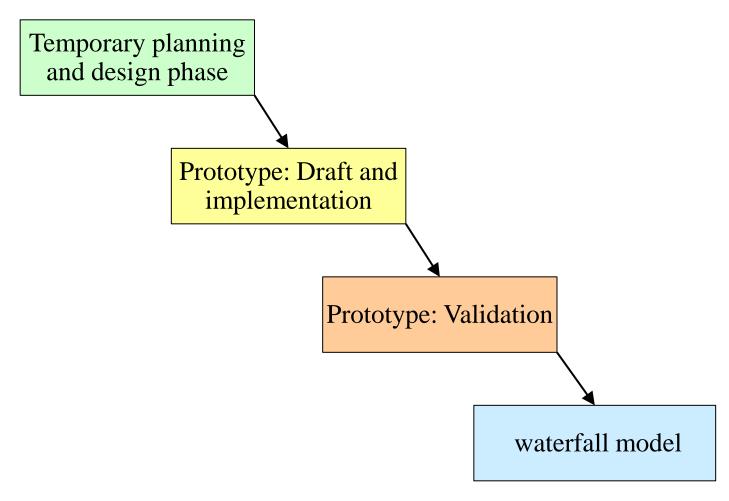
- Special documentation necessary
- Many iterations in draft and architecture necessary (trial-and-error method)
- Many highly qualified developers necessary
- Rather expensive!

Quelle: I Somerville Software (Addison-Wesley 1996).



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Prototypes and pilot systems The approach

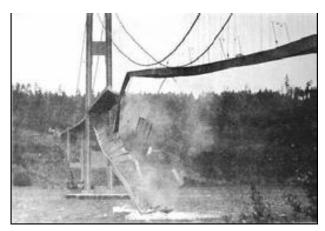




Prototypes and pilot systems

Plan to throw one away. you will, anyhow.









Walter Rafeiner-Magor



Prototypes and pilot systems

Prototyping cuts the work to produce a system by 40%.

Larry Bernstein
Bell Communications Research

Good judgement comes from experience, and experience comes from bad judgement.

Fred Brooks
University of North Carolina



Requirements management

Manage the attributes

- Unique name
- classification
- Result of validation
- planed acceptance (tests)

Trace the requirements

- Source
- Dependence
- Changes (Change-Management)



Requirements management

Plan for change!

Requirements for the system to develop:

- are never complete,
- could be wrong,
- mostly ambiguous and
- are frequently changed.
- Implication:
 - Do not freeze the requirements!
 - It's a "living document"!





Vielen Dank!