

# KAPIL UPADHYAY

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 <https://github.com/kapilupadhyay/>

## EDUCATION

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- Pursuing B.Tech from Graphic Era Hill University, Dehradun (2019 – 2023) SGPA-8.57/10
- 12<sup>th</sup> from Sarswati Inter College ,Hathras(2018) -79.20%
- 10<sup>th</sup> from Sarsawati Vidya Mandir ,Hathars(2016)-90.33%

## TECHNICAL SKILLS

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- **Language:** C,C++,HTML,CSS,JAVASCRIPT,PHP
- **Database:** SQL
- OOPS,OPERATING SYSTEM,COMPUTER NETWORK

## ACADEMIC PROJECTS

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- **ONLINE VOTING SYSTEM**
  - Using HTML,CSS and PHP
  - This project is used for voting to groups by voters through online registration. The online voting system is made of PHP language which is the user interface.  
<https://github.com/kapilupadhyay/online-voting-system>
- **SNAKE GAME**
  - Using HTML,CSS and JS
  - This is the classic version of the most popular mobile and computer game named “SNAKE”. The main objective of this game is to feed an increasing length of a snake with food particles which are found at random positions, picking up bonus that occur at regular intervals.  
<https://github.com/kapilupadhyay/Snake-game>
- **Tic Tac Toe**
  - Using C
  - Tic-tac-toe noughts and crosses or xs and os is a paper and pencil game of two players who take turns marking the spaces in a three by three grid with **X** or **0**.  
<https://github.com/kapilupadhyay/Tic-Tac-toe>

## OBJECTIVE

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An individual looking for the best platform to gain practical knowledge and want to work on the field of interest, as well as need an opportunity to use my skills and gain experience.

## ACHIEVEMENTS

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- Secured global rank 1315 in **CODECAZE**
- Doubt solver in **CHEGG**
- [https://www.hackerrank.com/kapil\\_7088upadh1/](https://www.hackerrank.com/kapil_7088upadh1/)
- <https://leetcode.com/kapilupadhyay/>