

QUANTICA FEST

Clash Royale – Tournament Rules & Regulations

These rules are aligned with **official Clash Royale competitive tournament standards** and must be strictly followed by all participants.

1. Game & Platform

- **Game Title:** Clash Royale (Latest Version)
 - **Platform:** Android / iOS
 - **Match Format:** 1v1
 - Players must ensure their game is updated to the **latest official version** before competing.
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2. Match Format

- **Battle Type:** Friendly Battle (Tournament Standard)
 - **King Tower Level:** Tournament Standard (Level 11)
 - **Card Levels:** Capped at Tournament Standard levels
 - **Match Type:** Best of 3 (BO3)
(Finals may be Best of 5 at the discretion of the Organising Team)
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3. Deck Rules

- Players must use **valid decks** as permitted by Clash Royale.
 - Deck changes are allowed **between matches**, but **not during an active game**.
 - Intentional stalling, exploiting overtime, or abusing game mechanics is prohibited.
 - Use of bugged, glitched, or hacked cards is strictly forbidden.
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4. Account Rules

- Players must compete using **their own personal Clash Royale account**.
 - Account sharing, boosting, or playing on another player's account is prohibited.
 - Use of **emulators, modded applications, or third-party software** is strictly forbidden.
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5. Fair Play & Player Conduct

- Players must maintain **sportsmanlike behavior** at all times.
 - Abusive language, harassment, or unsporting conduct will result in penalties or disqualification.
 - External assistance, coaching during matches, or stream sniping is prohibited.
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6. Disconnections & Technical Issues

- Players are responsible for stable internet connectivity.
- Disconnections occurring:

- **Within the first 1 minute:** Match may be replayed
 - **After the first 1 minute:** Result will stand unless organisers decide otherwise
 - Intentional disconnections will result in **immediate disqualification**.
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7. Exploits & Cheating

The following actions are strictly prohibited:

- Exploiting glitches, bugs, or unintended mechanics
- Modified game files or hacked clients
- Network manipulation or unfair advantages

Any violation will result in **immediate disqualification**.

8. Common Rules & Regulations

8.1 Identity Verification

All players must carry a **valid Aadhaar Card and College ID** for verification. Failure to produce these documents when requested may result in **disqualification**.

8.2 Damage to Property

Any damage caused to **equipment, venue assets, or college property** by an individual or team will be the **full responsibility of the respective team**, and necessary compensation must be provided.

8.3 Misconduct & Physical Altercations

Any involvement in **physical fights, aggressive behavior, or serious misconduct** will result in **strict disciplinary action**, including disqualification or further penalties, as decided by the Organising Team.

8.4 Team Name Guidelines

Team names must be **appropriate and respectful**. Names that are **abusive, offensive, or harmful to religious sentiments, individuals, or communities** are strictly prohibited and may lead to disqualification.

8.5 Authority of the Organising Team

The Organising Team reserves the right to **modify, amend, or introduce new rules** at any time if required.

All decisions made by the Organising Team shall be **final and binding** in all matters.

8.6 Prohibited Substances

The **consumption or possession of intoxicating substances**, including **alcohol**, is **strictly prohibited within the campus premises**. Violation will result in **immediate disciplinary action**, including removal from the tournament.

9. Penalty & Warning System

9.1 Warning Structure

- **First Offence:** Official Warning
 - **Second Offence:** Match Loss
 - **Third Offence:** Disqualification
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9.2 Penalty Table

Violation	Penalty
Emulator / modded app usage	Immediate Disqualification
Exploit or glitch abuse	Immediate Disqualification
Account sharing / boosting	Immediate Disqualification
Intentional disconnection	Immediate Disqualification
Unsportsmanlike conduct	Warning → Disqualification
Physical altercation	Immediate Disqualification
Property damage	Compensation + Possible Disqualification
Use of intoxicants	Immediate Disqualification

10. Final Authority

The **Organising Team and Match Officials** reserve complete authority over the Clash Royale tournament. All decisions shall be **final and binding**, and no disputes will be entertained after match completion.