## Mancala rules

Mancala is one of the oldest games known today which was originated either in Egypt or in some other middle east country and has a lot of versions. We will implement a classical one in our project.

OPPONENT'S MANCALA

**GAME BOARD** 



YOUR MANCALA

Acts like a storage for your seeds

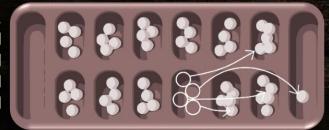
OBJECTIVE OF THE GAME

TO HAVE MORE SEEDS IN YOUR MANCALA THAN IN OPPONENT'S

HOLES WITH SEEDS

## **TURN**

DURING YOUR TURN YOU CHOOSE A HOLE AND PLANT ALL ITS SEEDS INTO NEXT N HOLES



IF YOUR LAST SEED DROPS INTO YOUR MANCALA YOU GET AN EXTRA TURN

## **CAPTURE**

DURING YOUR TURN YOU CAN
CAPTURE OPPONENT'S SEEDS IF
YOUR LAST SEED DROPS INTO AN
EMPTY HOLE ON YOUR SIDE



ALL CAPTURED SEEDS ARE MOVED INTO YOUR MANCALA