

About the buckled shape

Martin Lindén, October 19, 2016

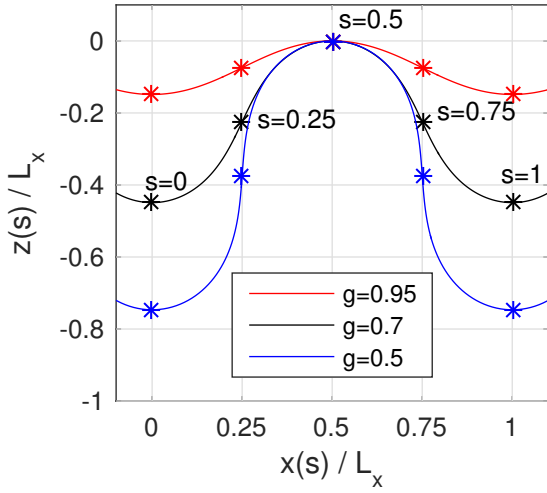


Figure 1: The buckled shape in the x, z plane for three different compression ratios $g = 0.5, 0.7, 0.95$.

Here, we describe the buckled profile used for fitting an Euler buckling profile to a set of points, with the main aim to explain the various functions and their relations.

The buckled shape is handled by the function `buckleshape_Fcoeff_lin`, which computes a parametric curve $x(s), z(s)$ (Fig. 1) and some partial derivatives. The shape is parameterized by the projected length L_x and the compression ratio g , which are related to the arc-length L through

$$g = \frac{L_x}{L}, \quad (1)$$

and related to the compression strain γ used in refs. [1, 2] via

$$\lambda = \frac{L - L_x}{L} = 1 - g. \quad (2)$$

This choice is practical when analyzing buckling simulations, where L_x is kept fixed, but the arc-length L (and thus the dimensionless g as well) can fluctuate slightly during a simulation. The parameter s is proportional to an arc-length parameter, so

$$\sqrt{\left(\frac{dX}{ds}\right)^2 + \left(\frac{dZ}{ds}\right)^2} = L = \frac{L_x}{g}. \quad (3)$$

(However, our implementation only respects this to a few decimal places).

The curvature along the x, z curve is given by

$$C(s) = -\frac{\frac{dX}{ds} \frac{d^2Z}{ds^2} - \frac{dZ}{ds} \frac{d^2X}{ds^2}}{\left(\left(\frac{dX}{ds}\right)^2 + \left(\frac{dZ}{ds}\right)^2\right)^{3/2}}, \quad (4)$$

where we use the convention that $C > 0$ when the curve curves away from the (upward-pointing) normal vector.

`buckleshape_Fcoeff_lin` uses an internal Fourier series representation, so the curves are periodic in s , with period 1. As seen in Fig. 1, the curves are placed such that

$$x(0) = 0, \quad x(1) = L_x, \quad z(0.5) = 0, \quad (5)$$

and symmetry also dictates that $z(s)$ is symmetric, and $x(s) - s$ is anti-symmetric, around $s = 0.5$:

$$z(s) = z(1 - s), \quad x(s) = L_x - x(1 - s). \quad (6)$$

Finally, $x(s) = sL_x$ at $s = 0, 0.25, 0.5, 0.75, 1$.

The Fourier components used by `buckleshape_Fcoeff_lin` can be recomputed using `buckleshape_Fcoeff_maketable`.

Fitting is done with the function `fit_min2D_buckle`, which solves a non-linear least squares problem. Specifically, if the positions to be fitted to are given by $x_i, z_i = 1, 2, \dots$, the sum of squares function is given by

$$\chi = \sum_j \left(x_0 + X(s_j, g; L_x) - x_j \right)^2 + \left(z_0 + Z(s_j, g; L_x) - z_j \right)^2, \quad (7)$$

where both the translations x_0, z_0 , the compression ratio g , and the projected positions s_j are fit parameters to be optimized.

Projecting: Once the shape has been fitted, one might want to continue projecting down points onto the buckled curve, for example to find out the s -value of some molecule that was not used for fitting. This problem is solved by `project_min2D_buckle`.

References

- [1] Jordi Gmez-Llobregat, Federico Elas-Wolff, and Martin Lindn. Anisotropic membrane curvature sensing by amphipathic peptides. *Biophys. J.*, 110(1):197–204, 2016. doi:10.1016/j.bpj.2015.11.3512.
- [2] Mingyang Hu, Patrick Diggins, and Markus Deserno. Determining the bending modulus of a lipid membrane by simulating buckling. *J. Chem. Phys.*, 138(21):214110–214110–13, 2013. doi:doi:10.1063/1.4808077.