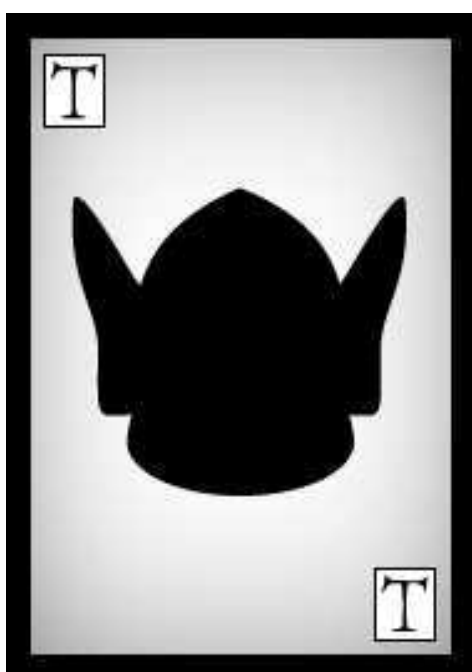
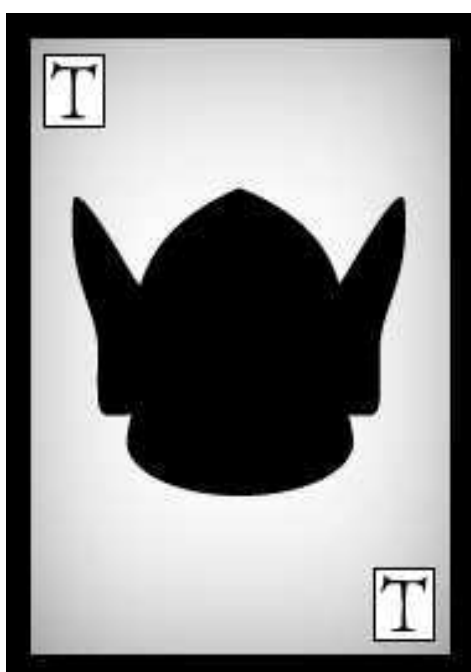
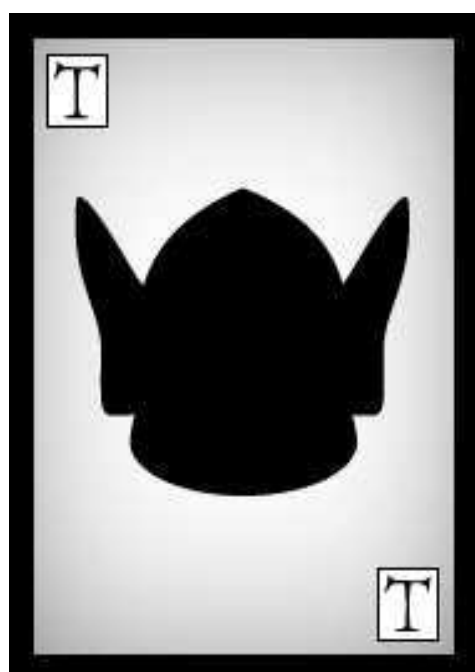
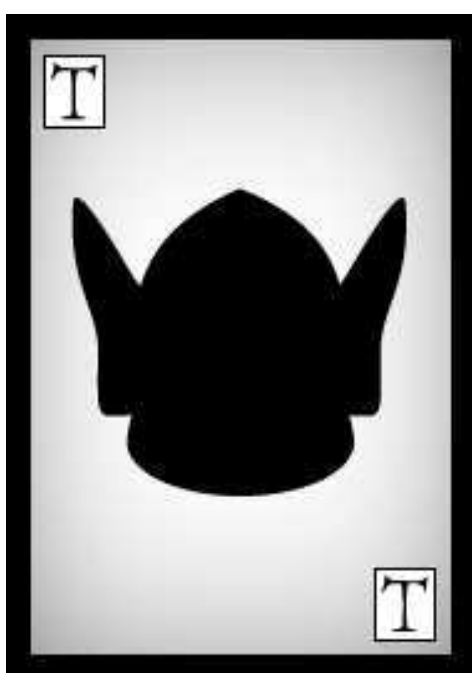
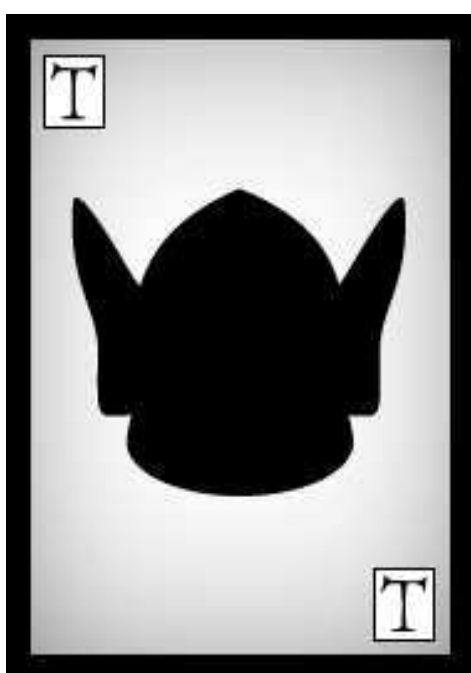
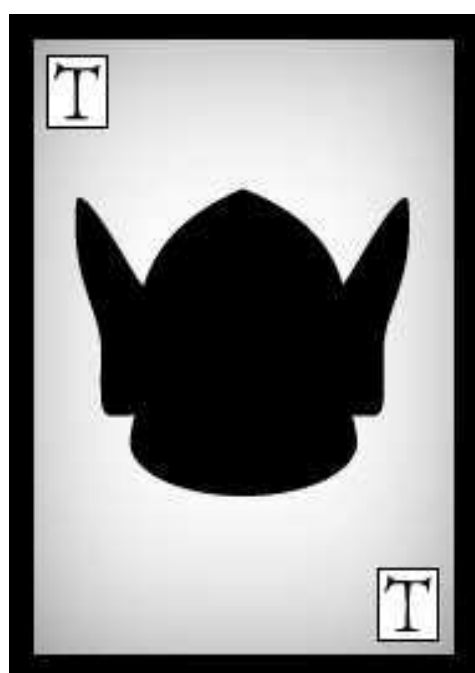
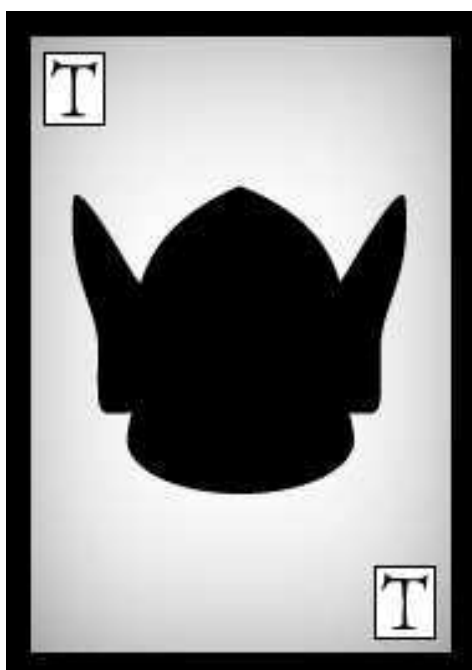
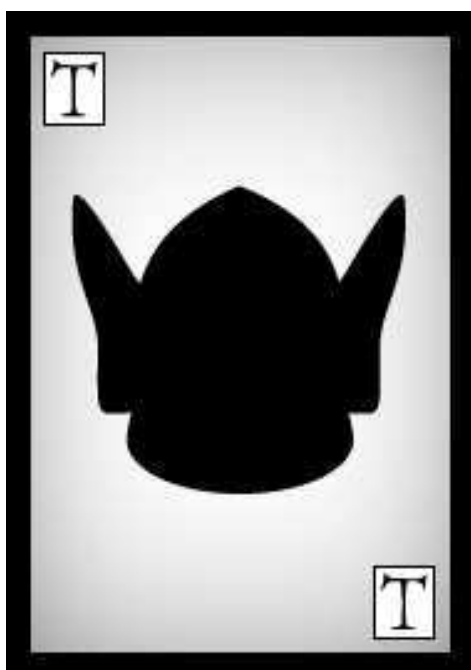
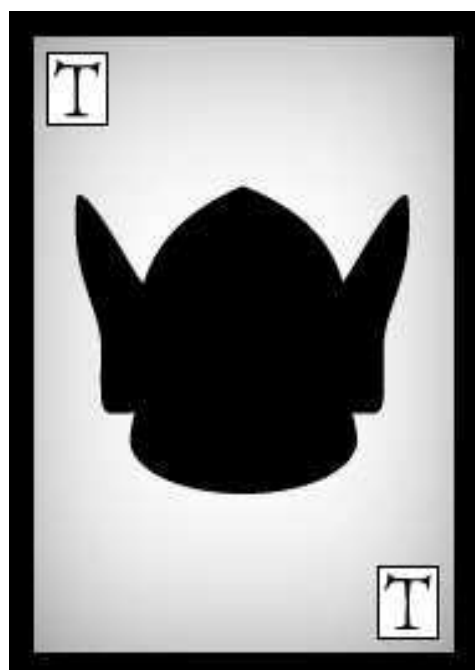
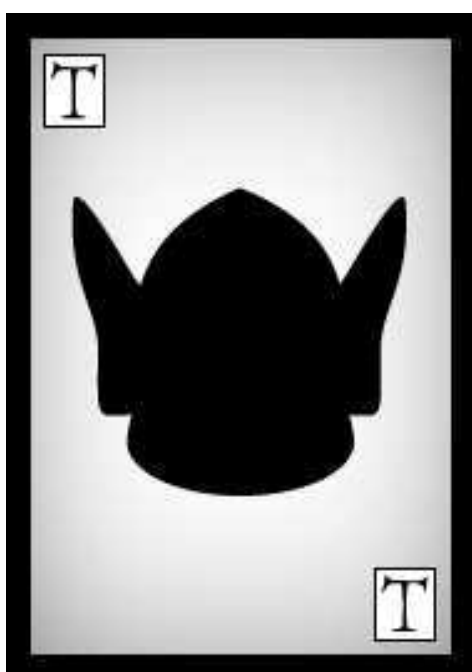
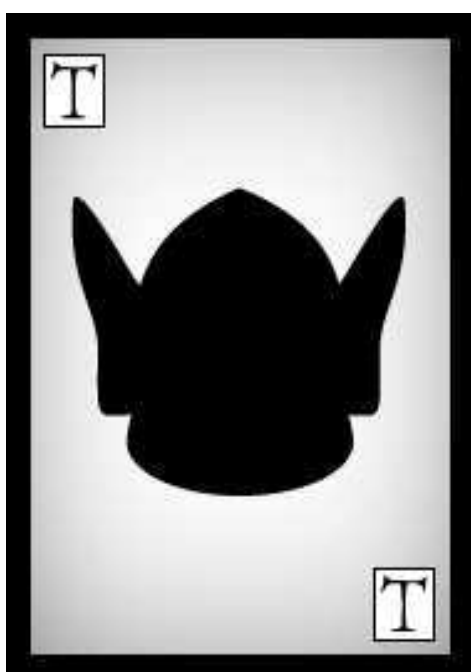
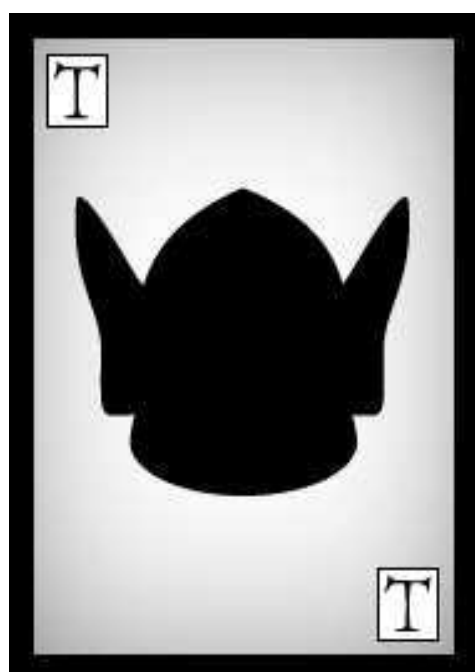
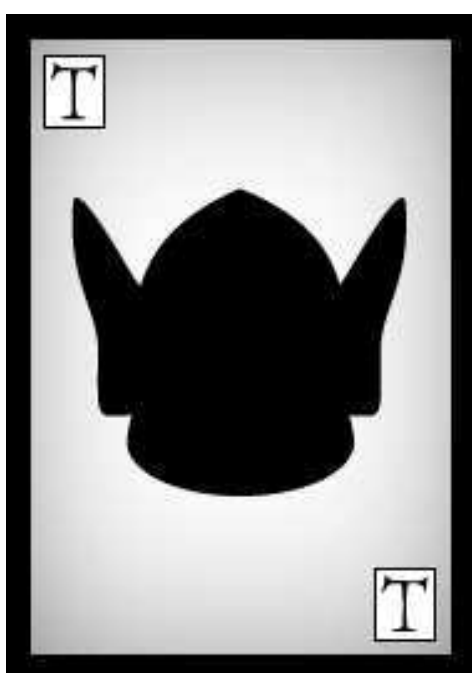
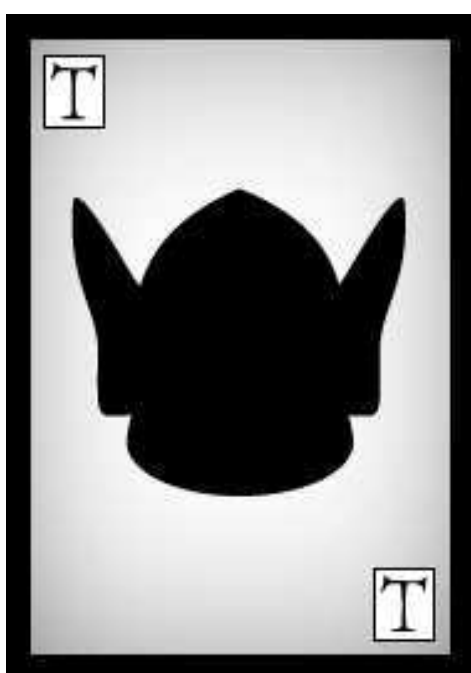
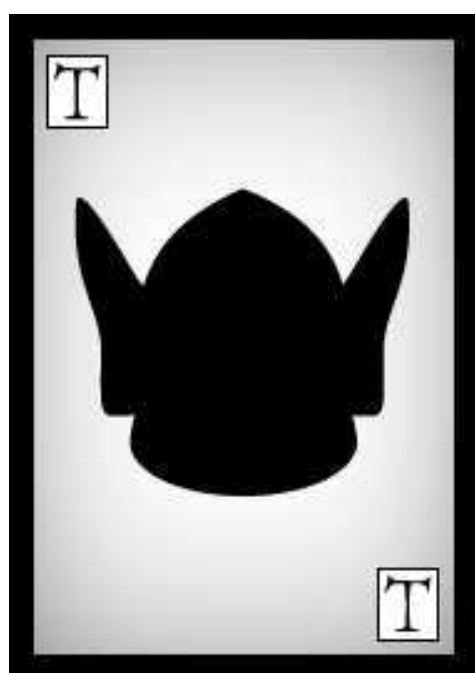
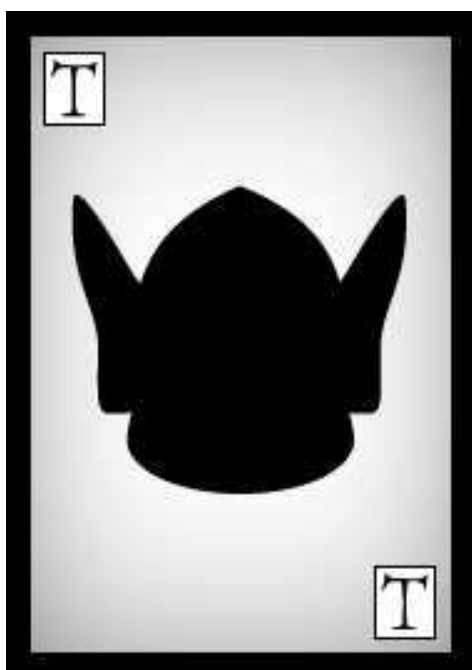
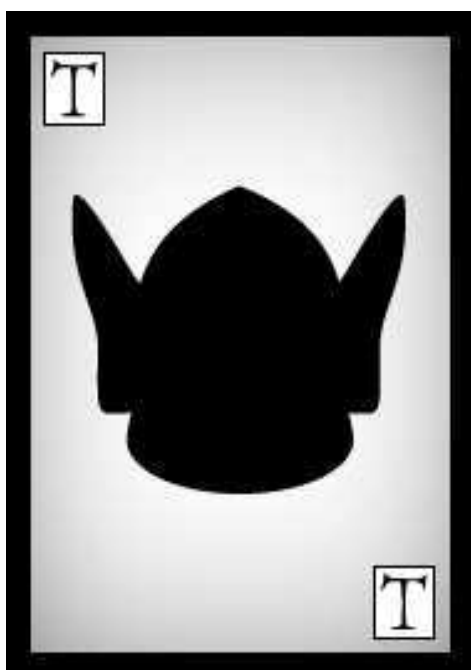
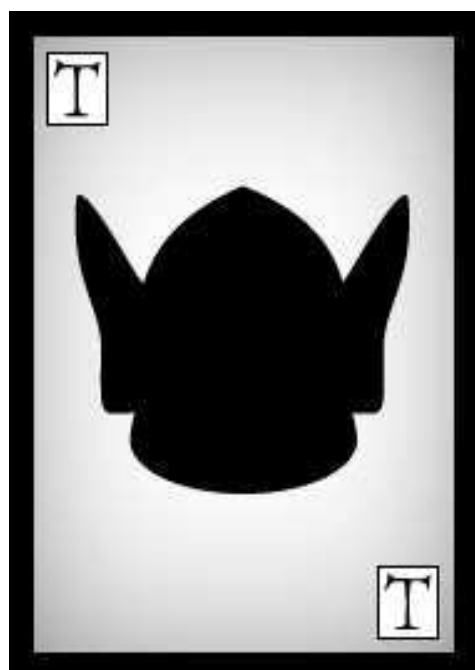


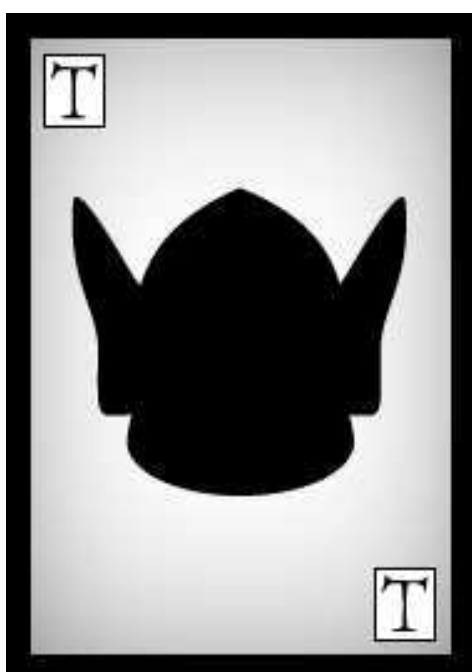
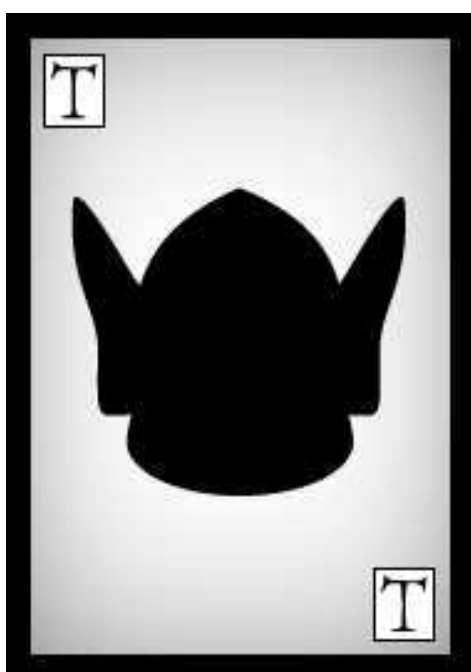
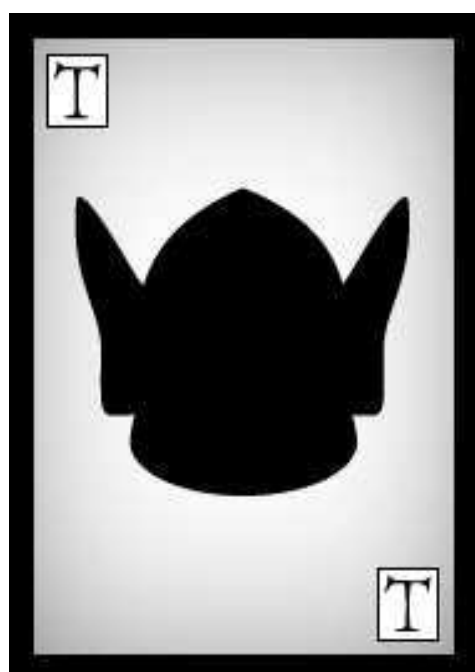
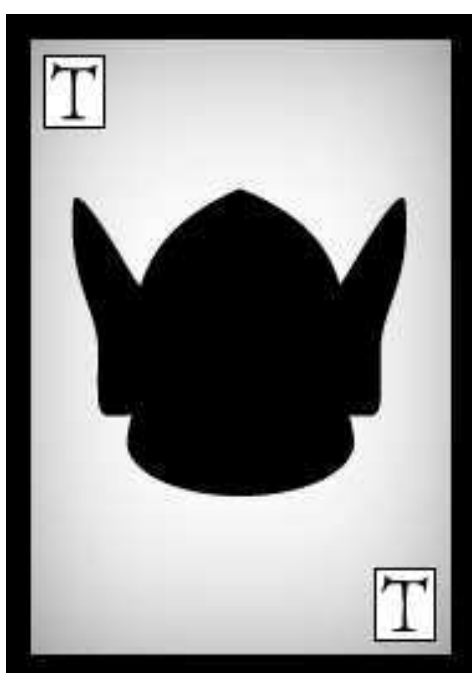
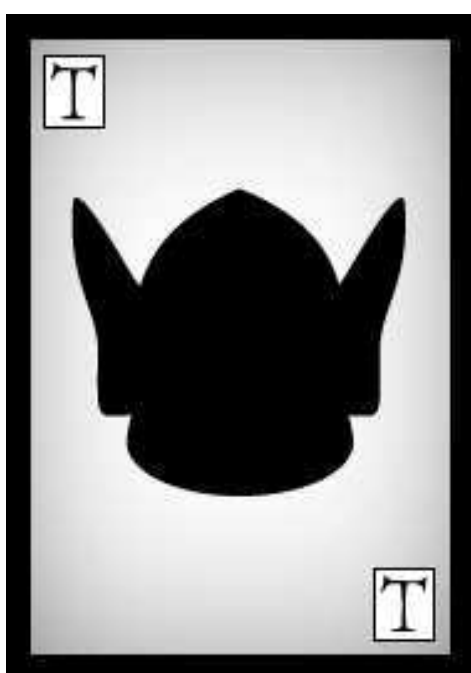
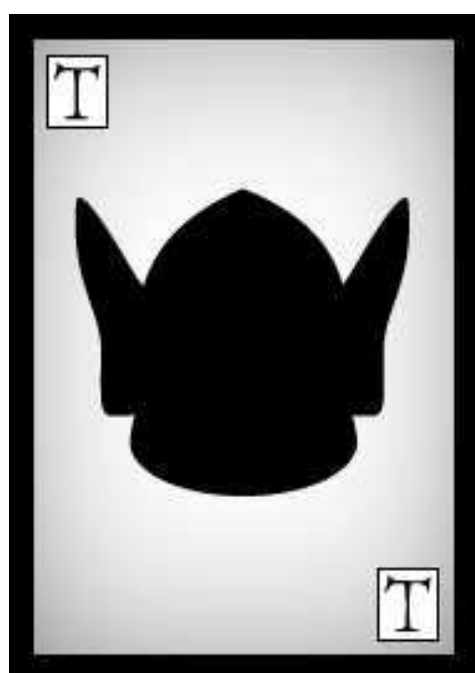
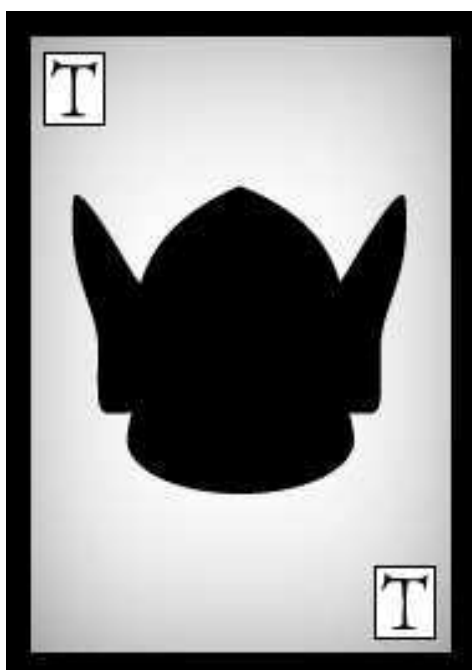
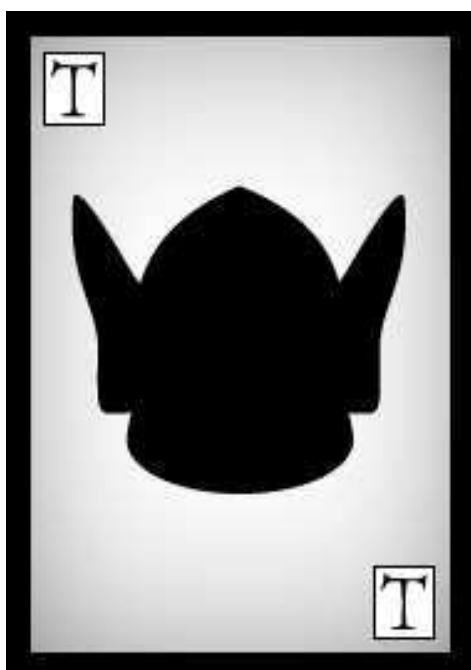
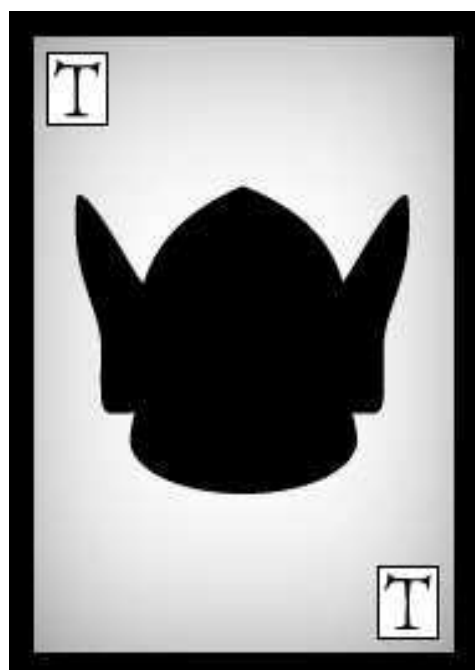
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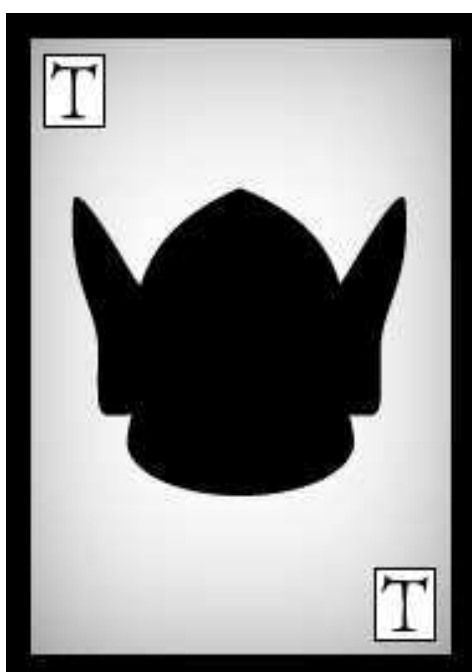
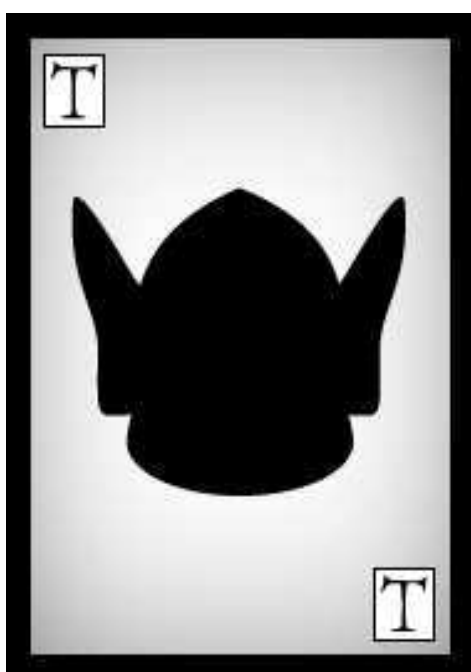
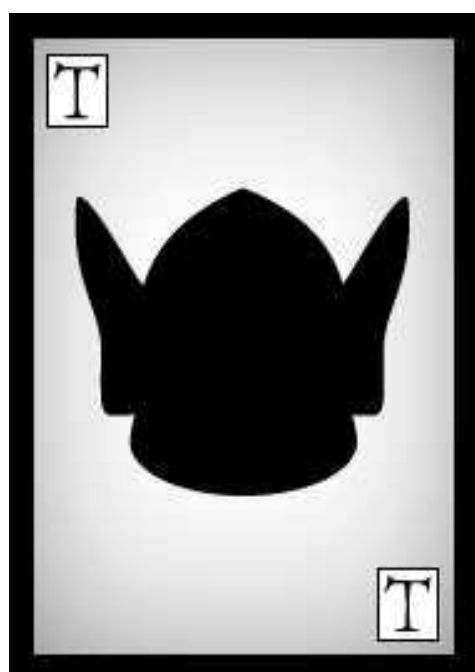
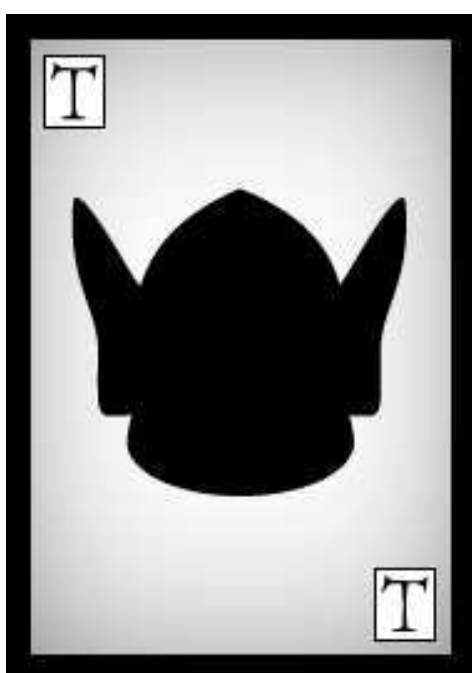
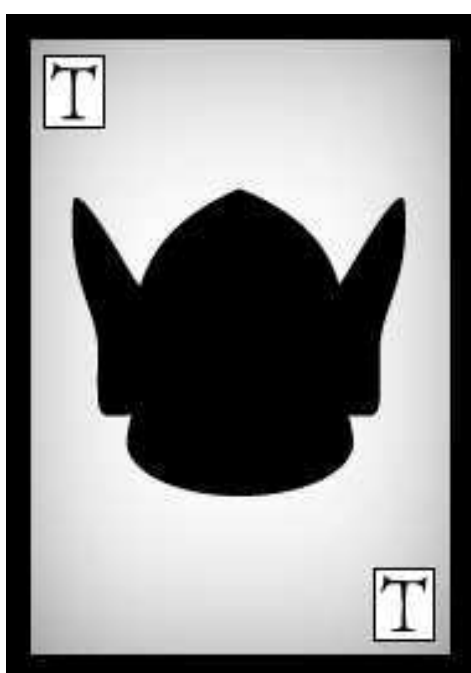
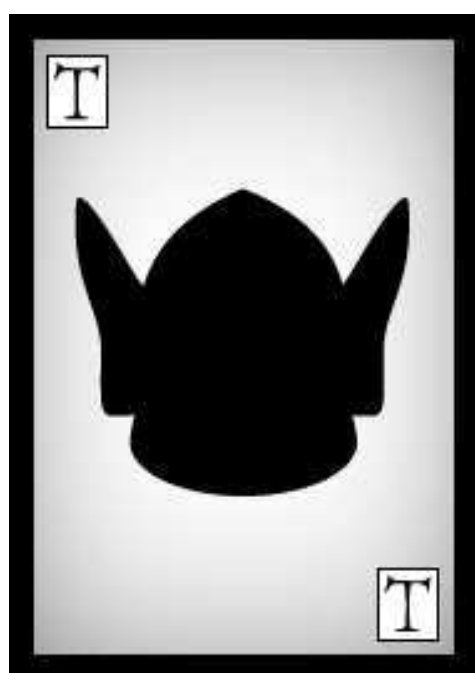
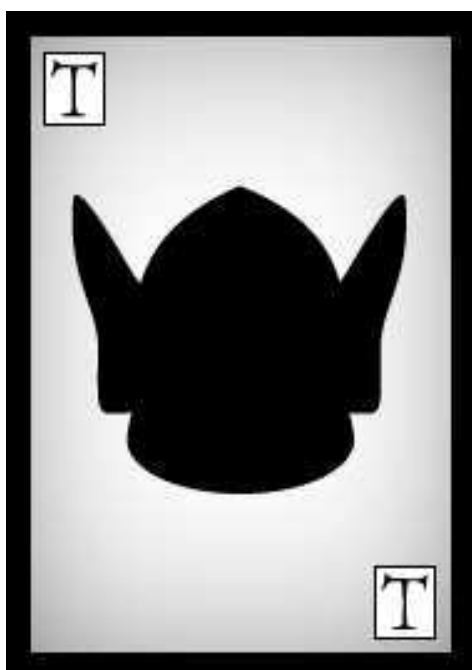
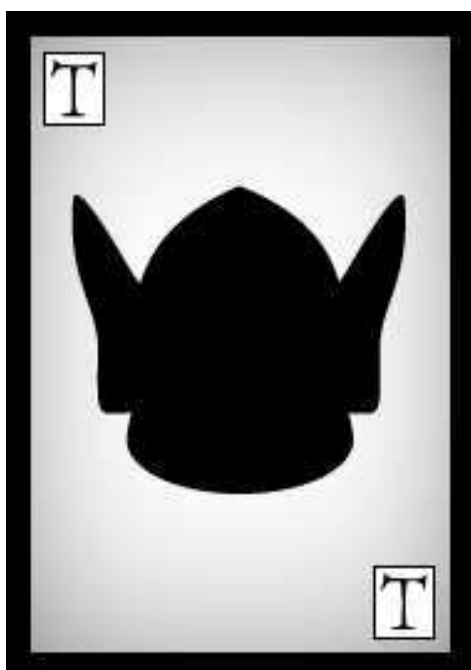
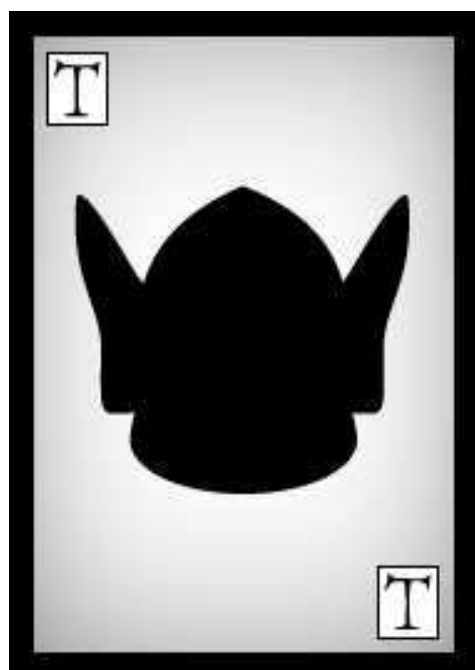
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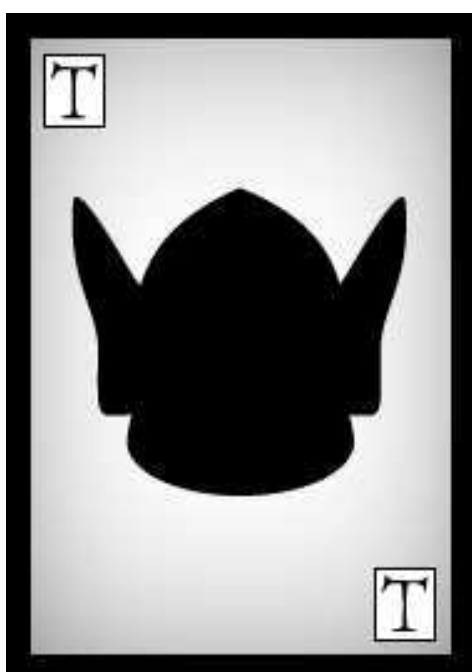
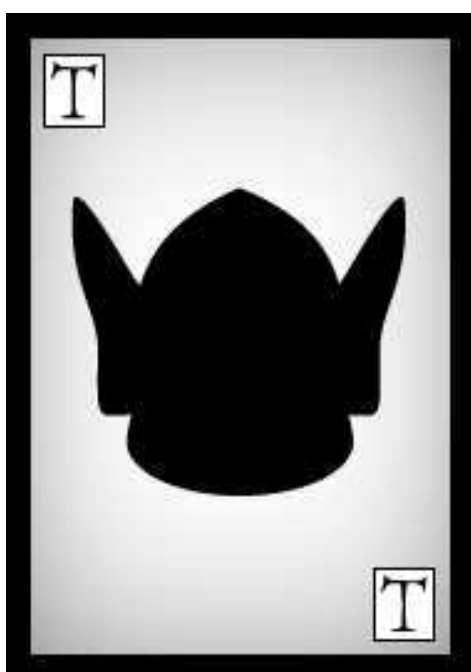
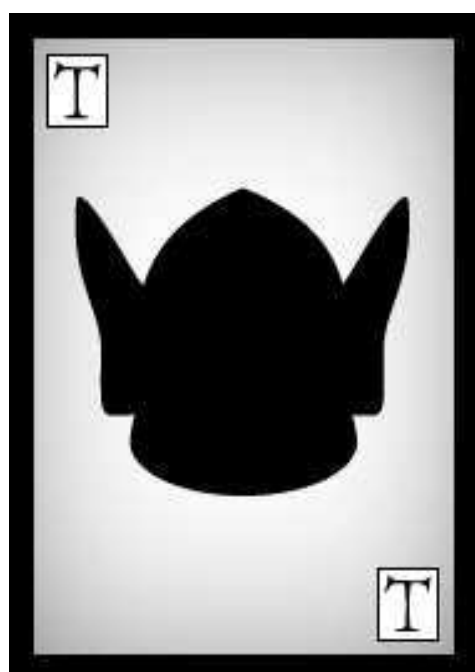
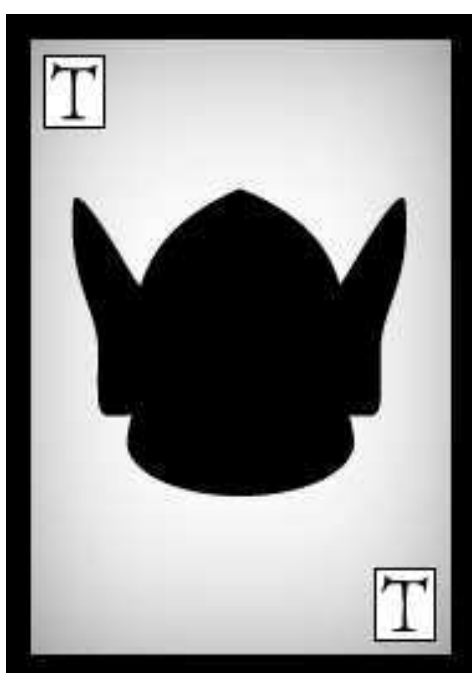
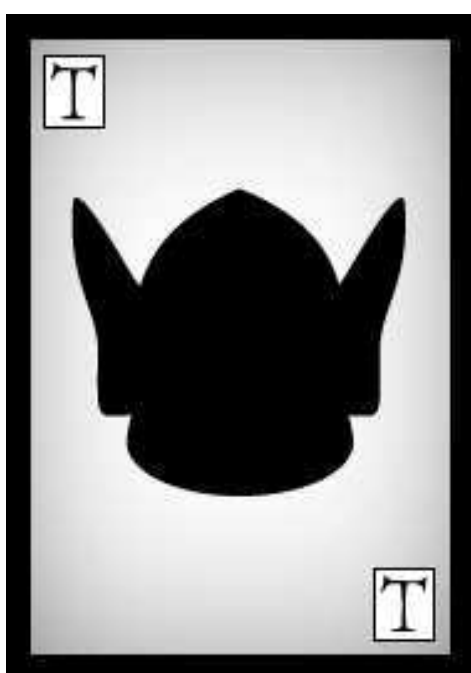
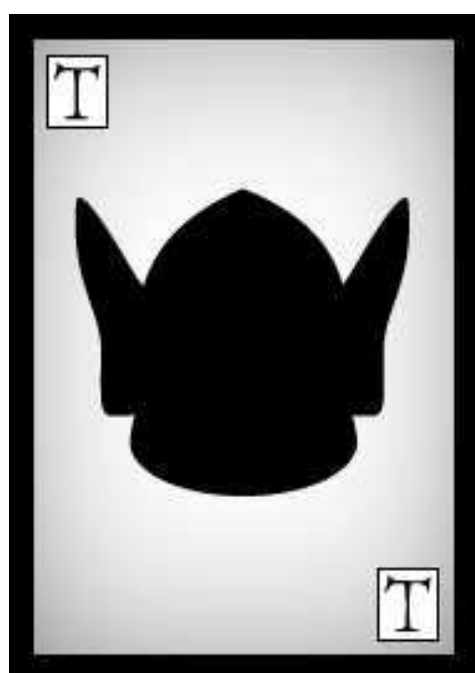
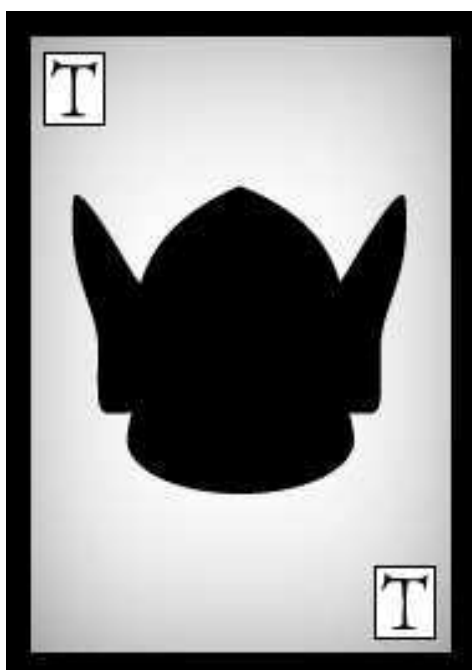
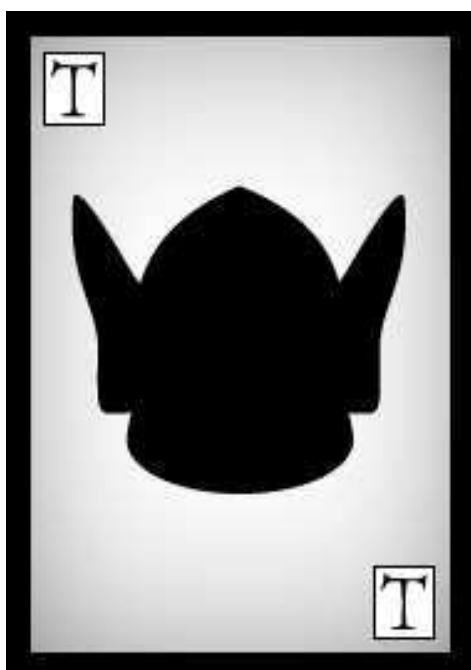
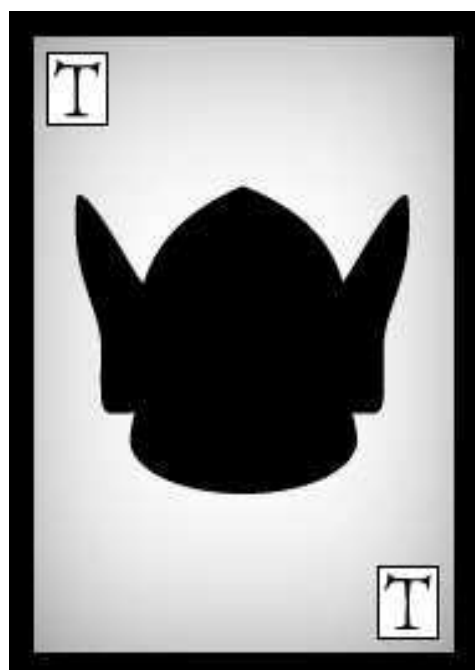
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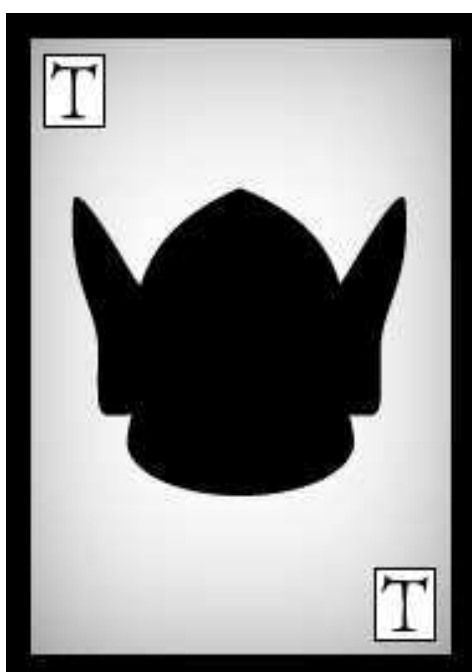
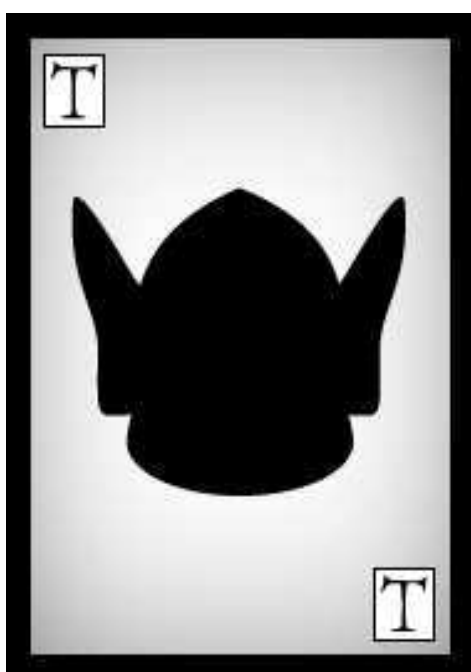
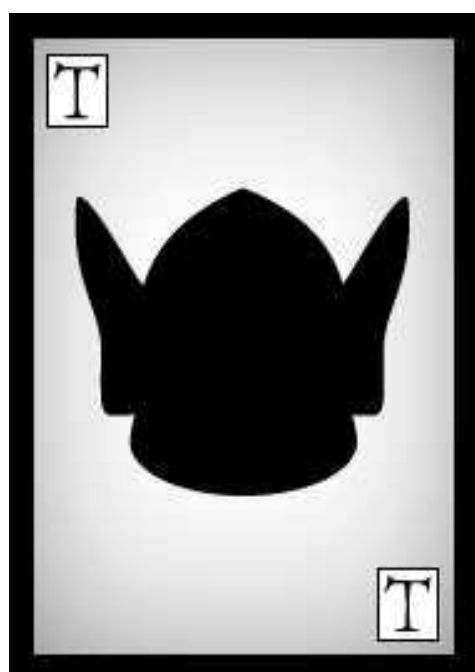
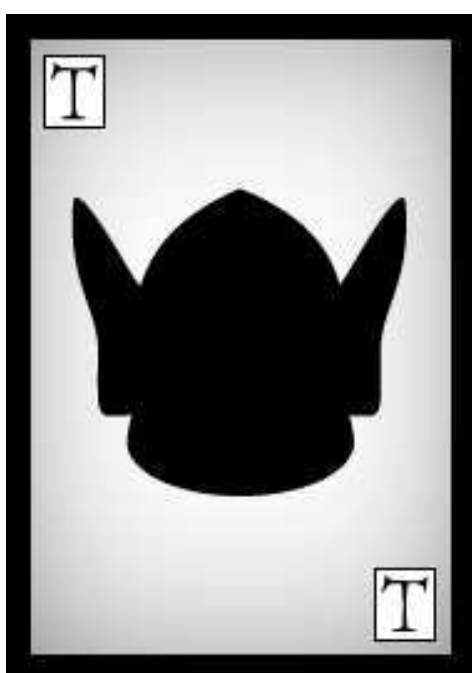
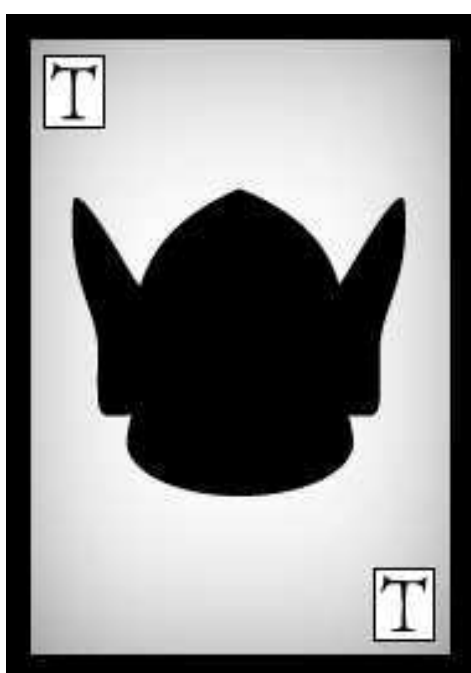
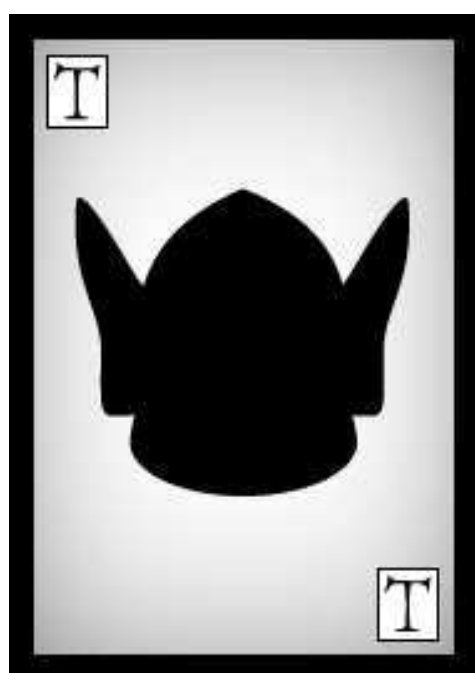
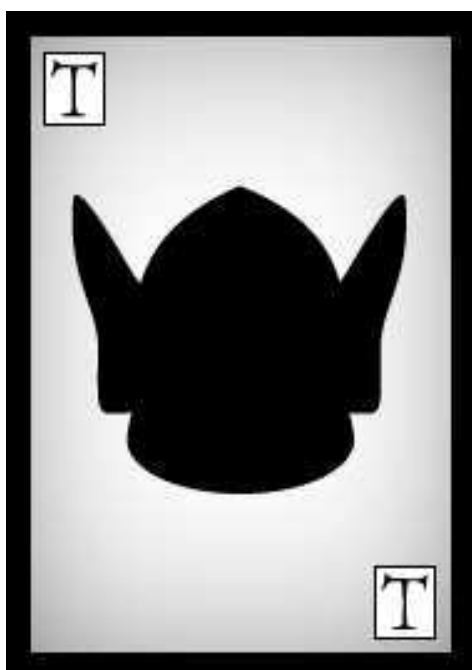
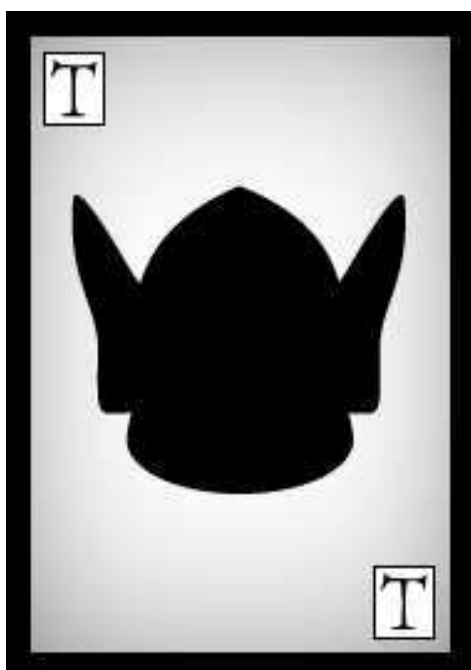
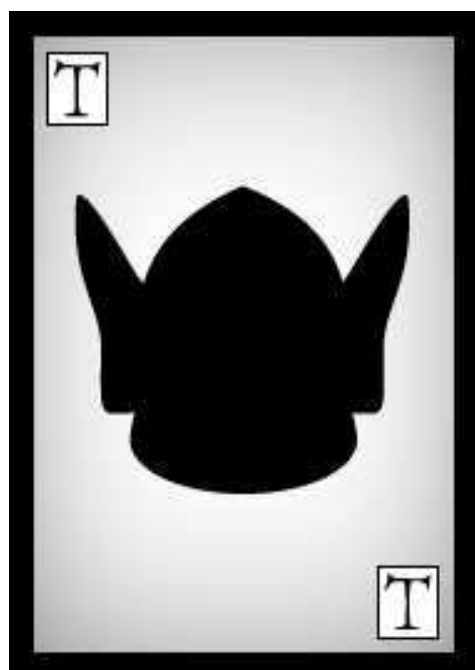
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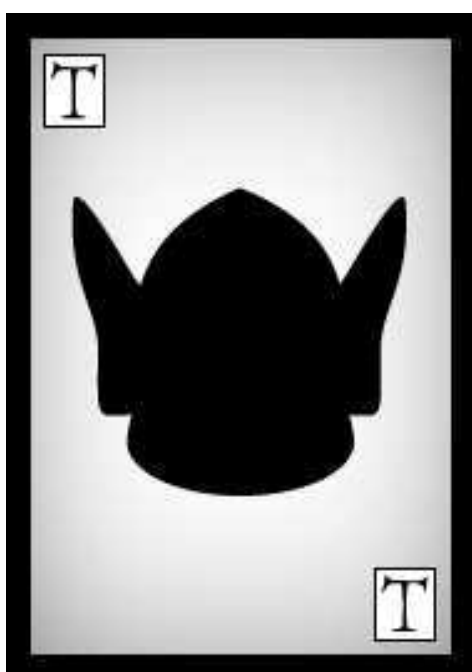
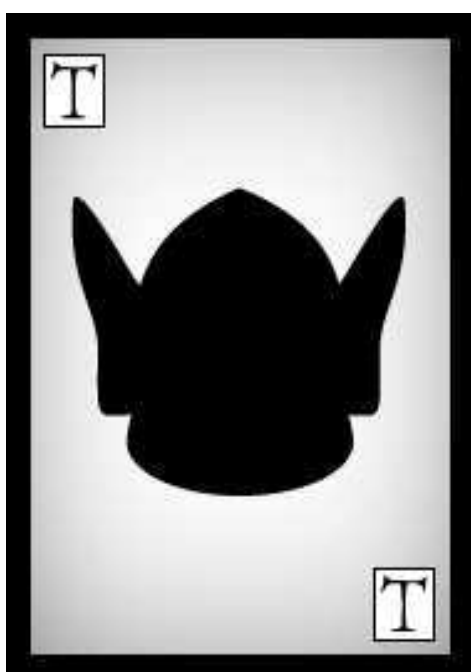
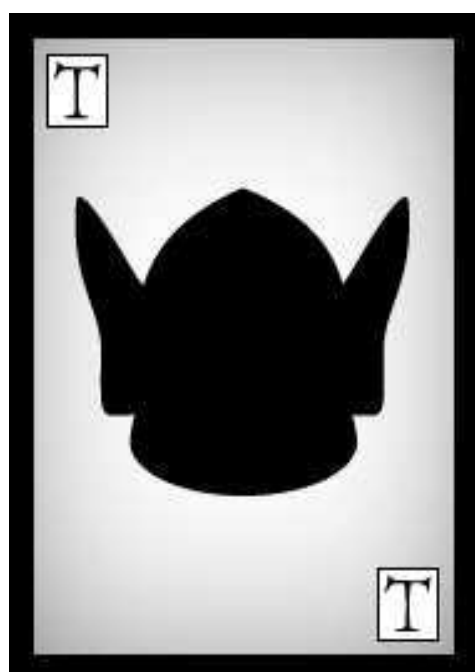
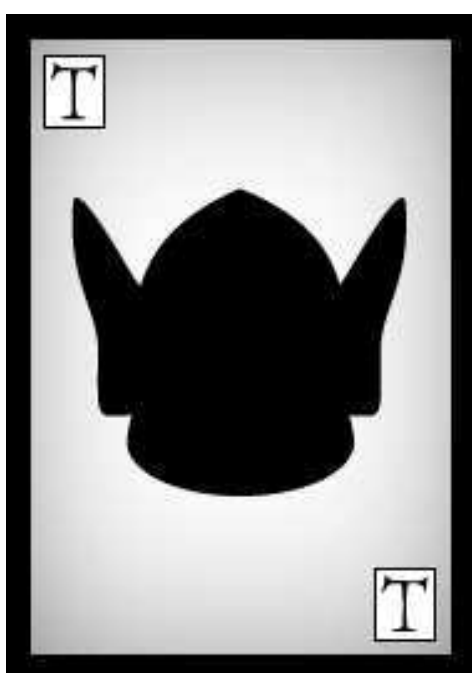
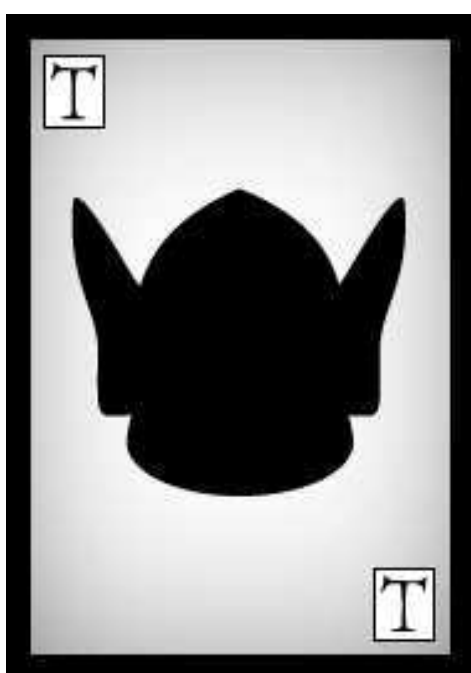
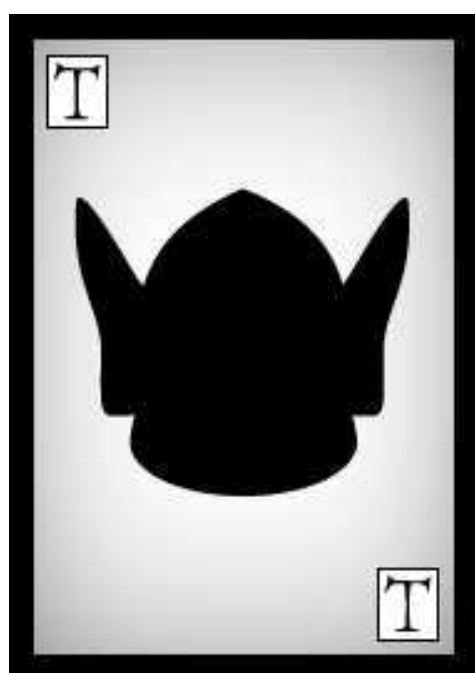
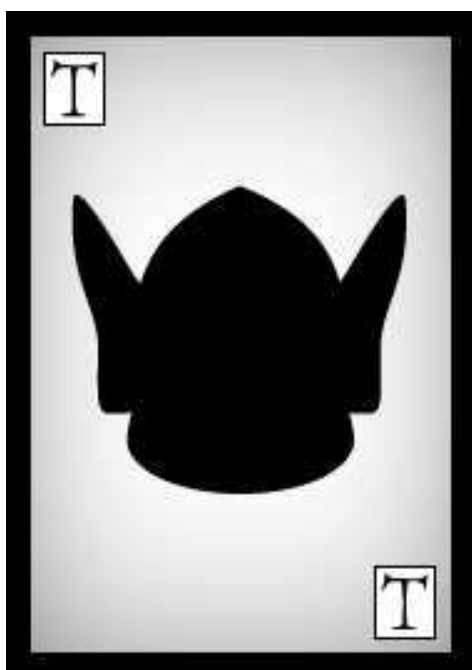
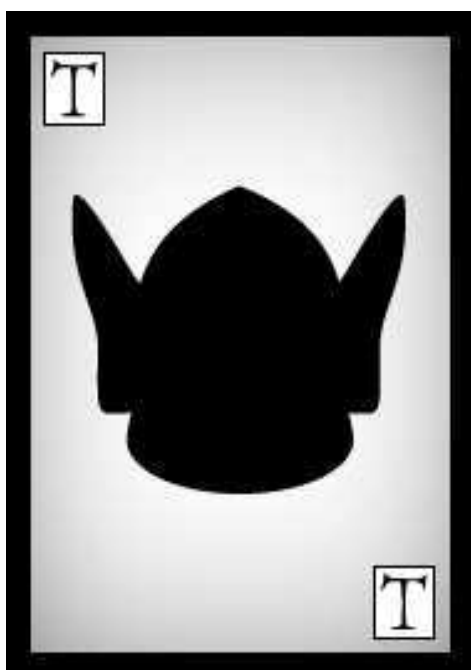
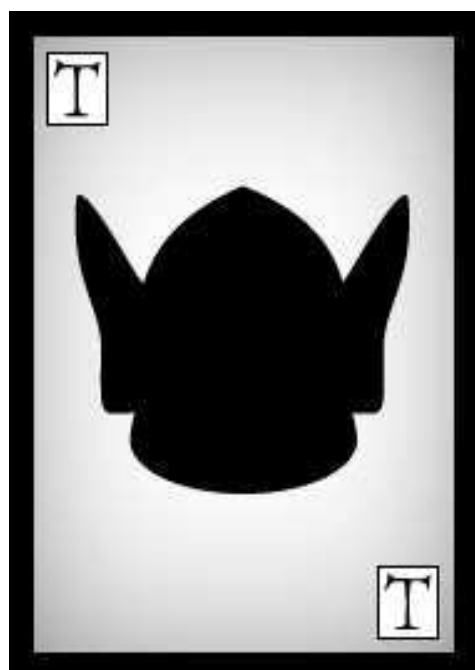


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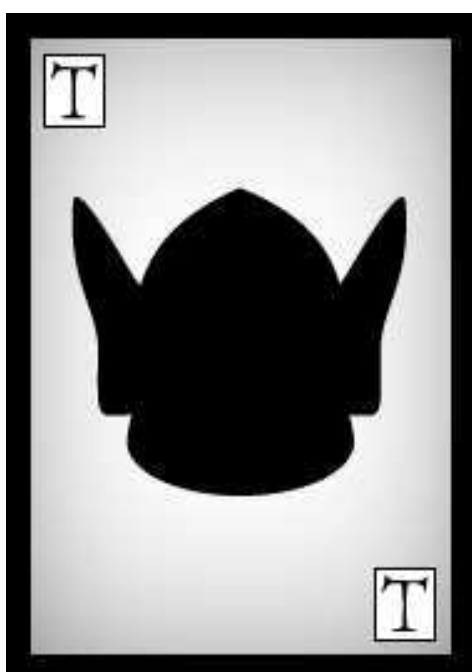
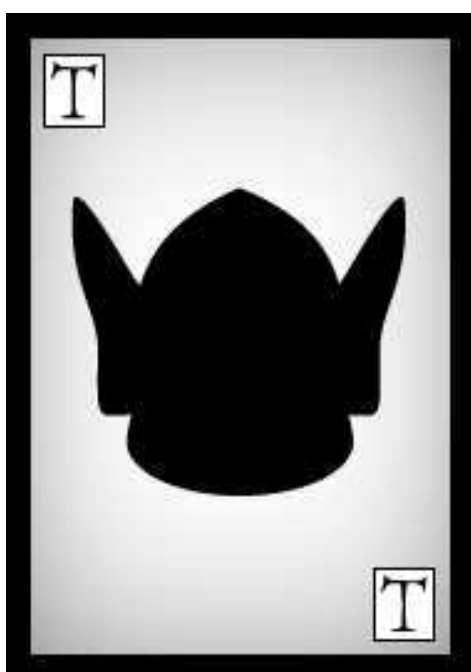
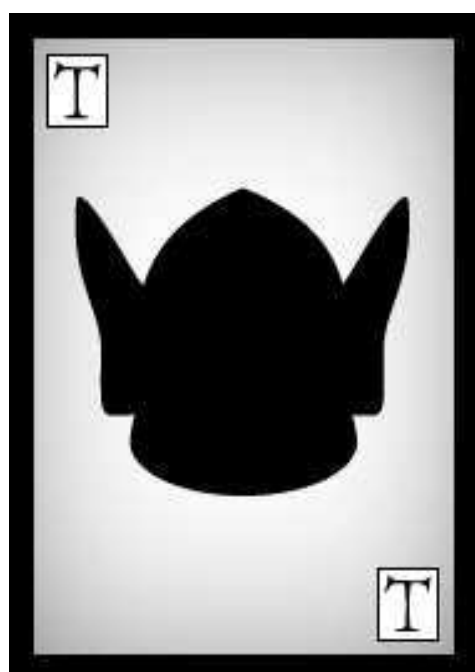
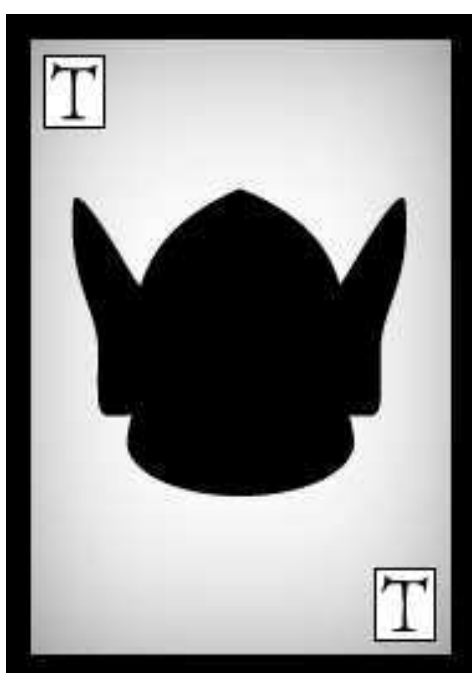
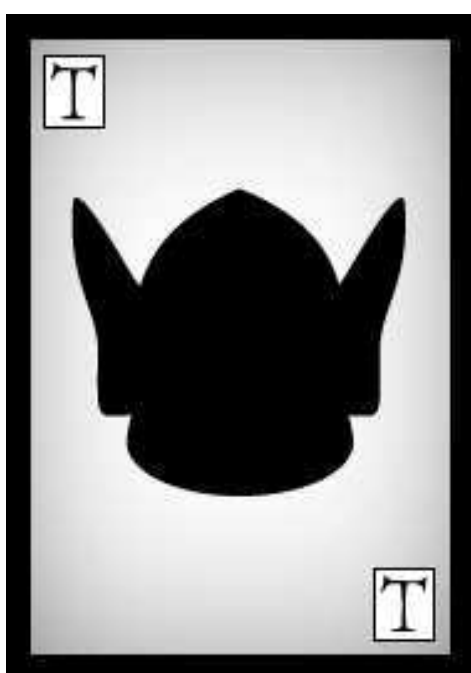
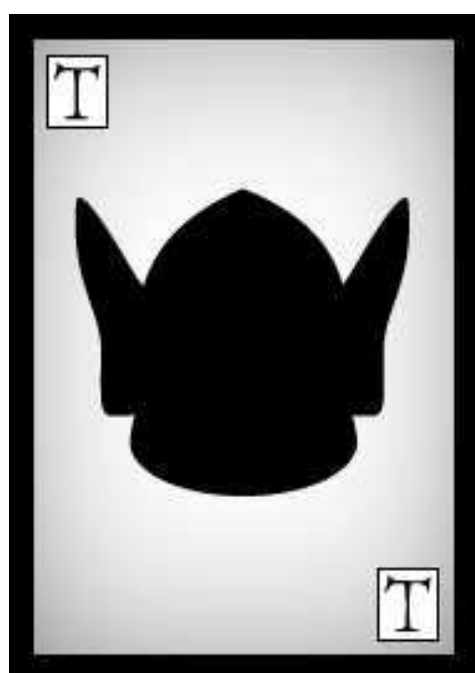
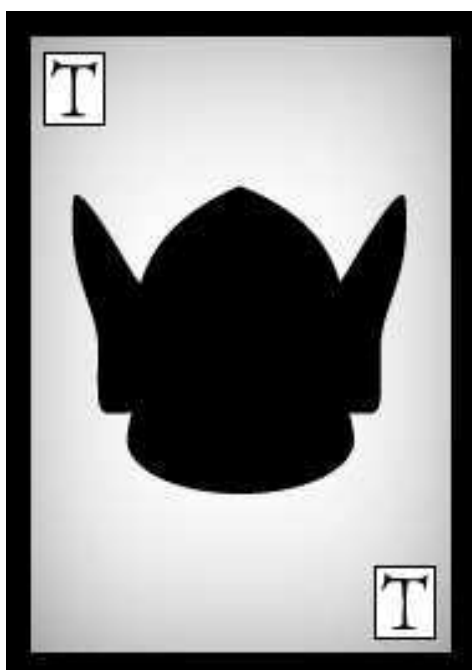
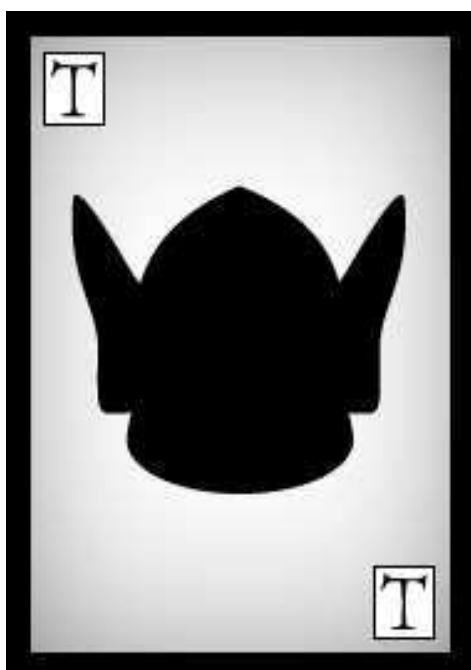
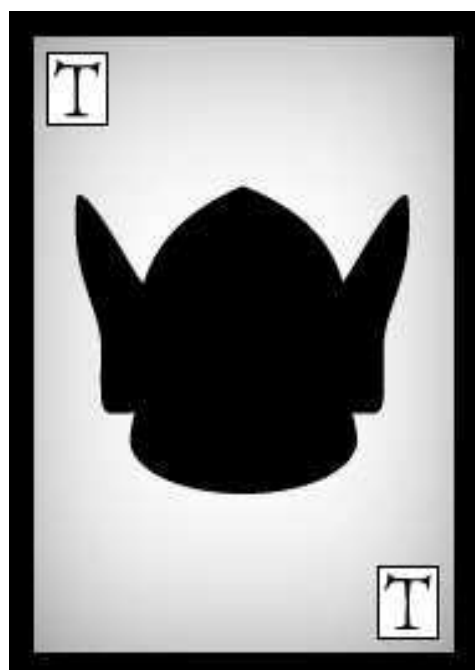


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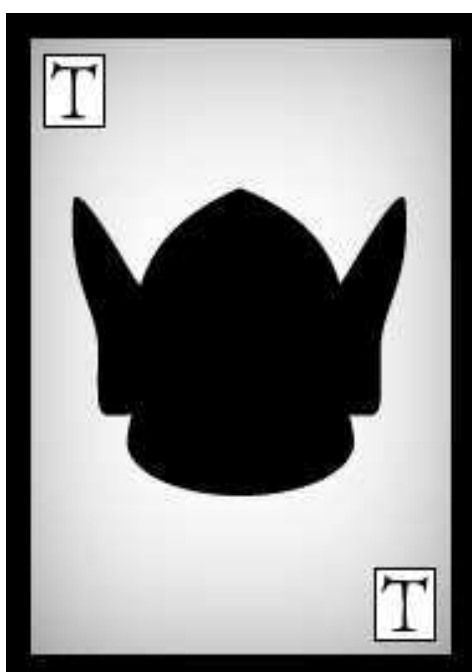
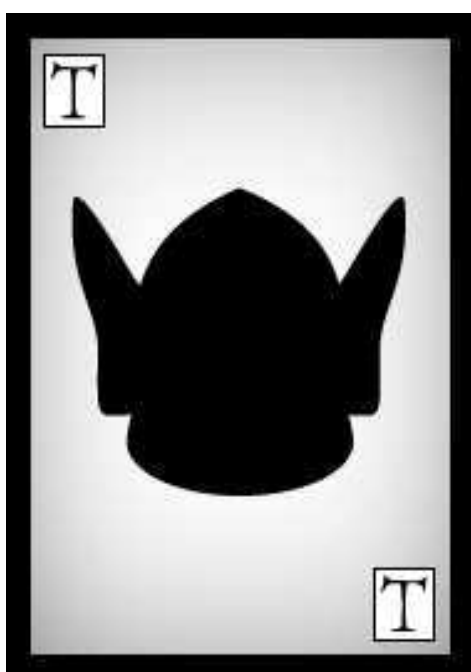
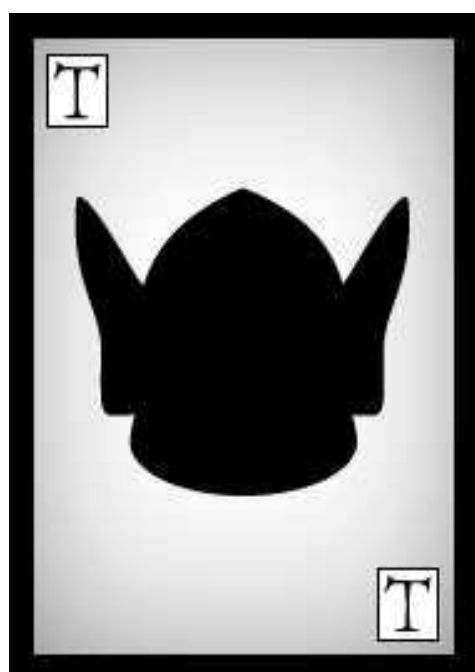
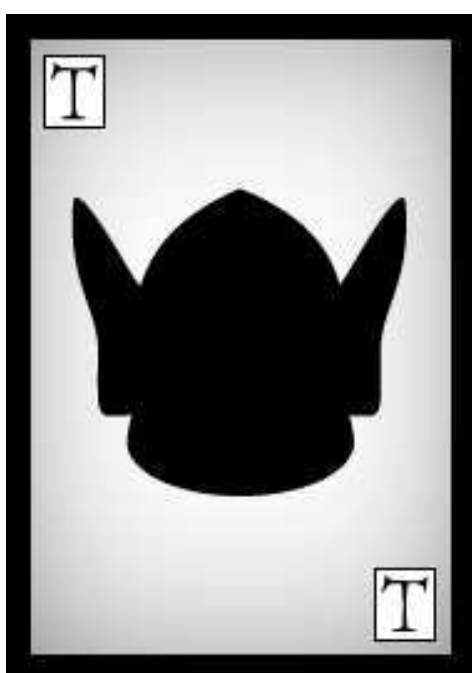
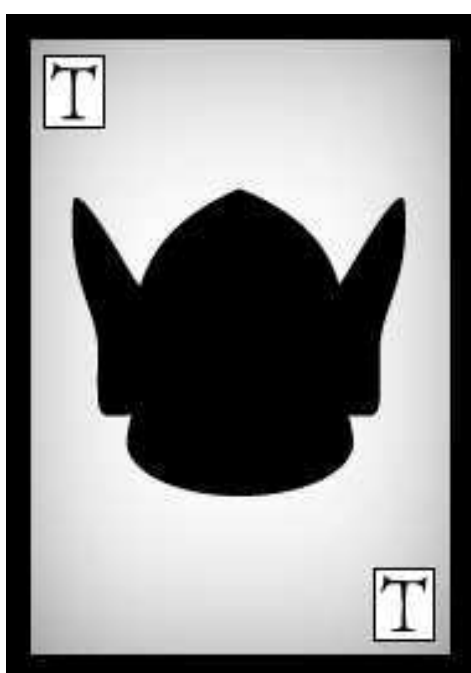
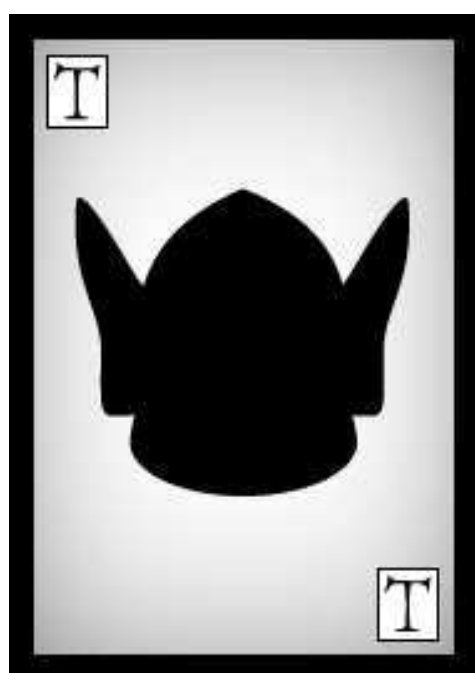
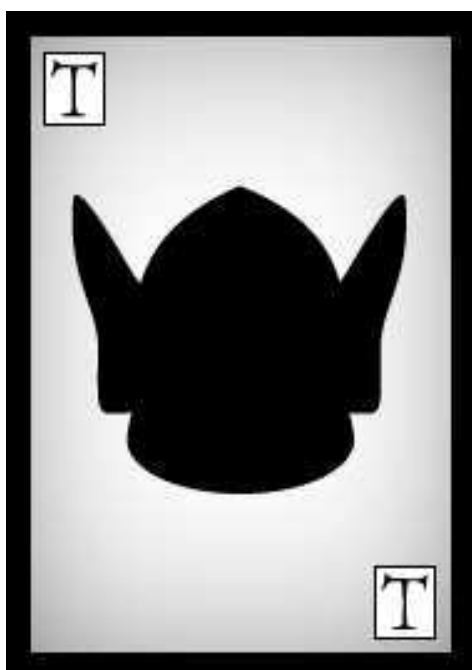
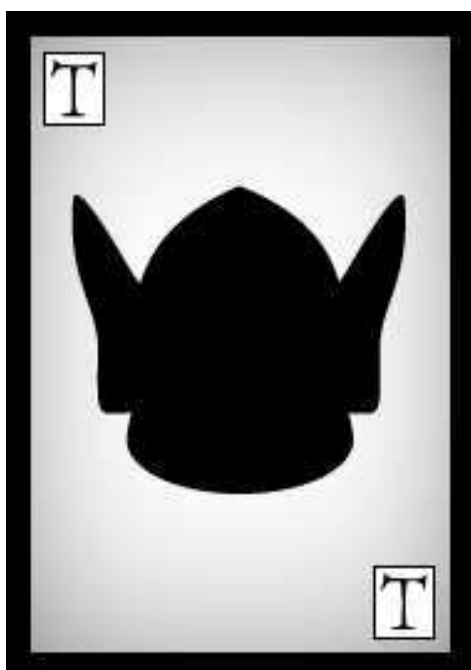
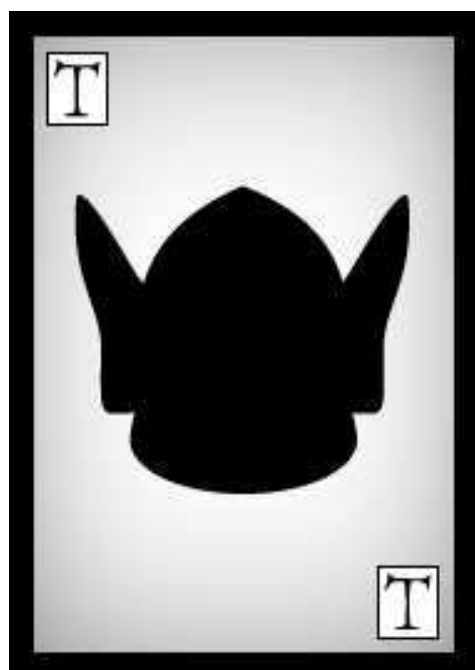
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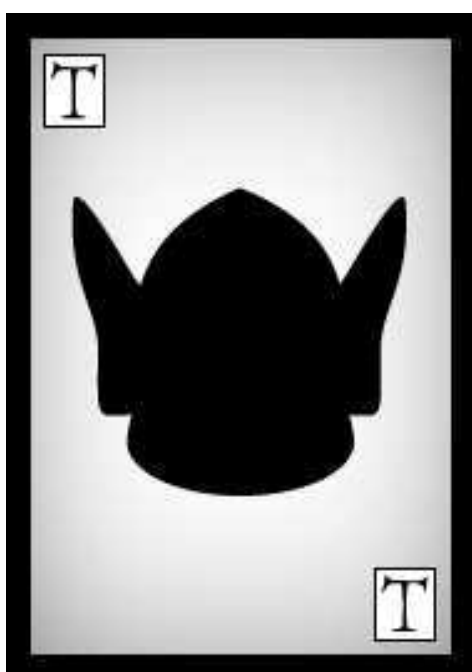
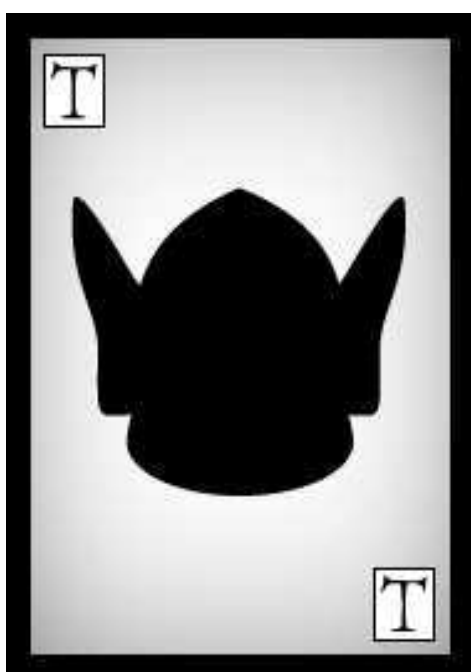
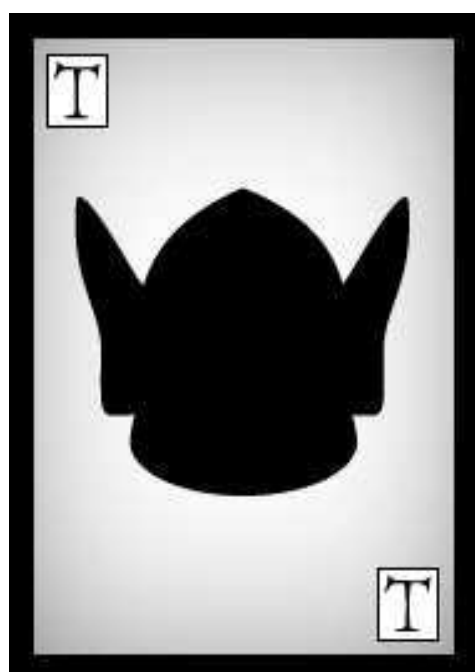
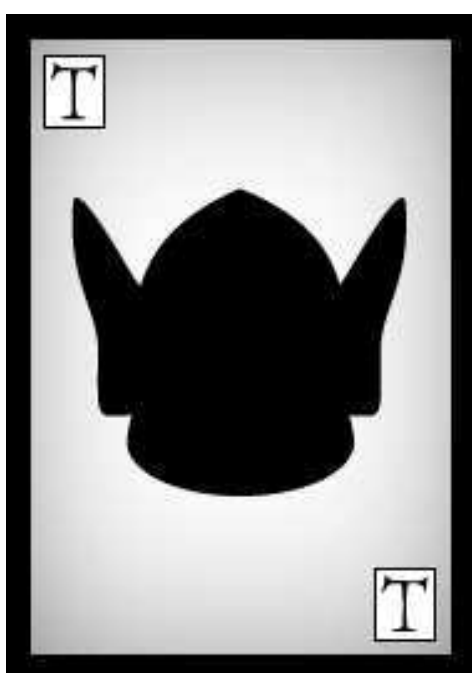
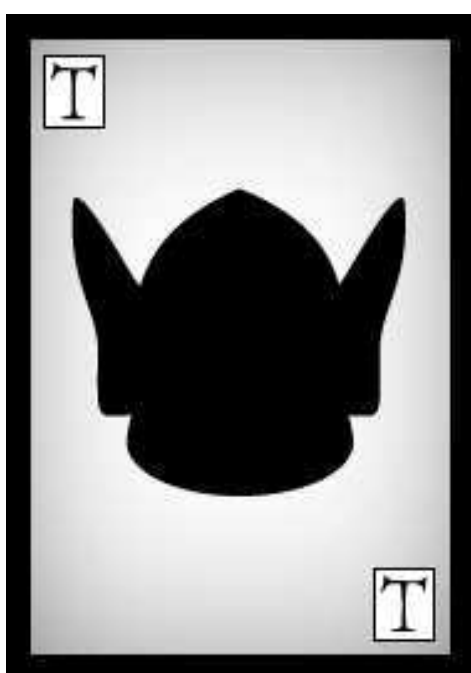
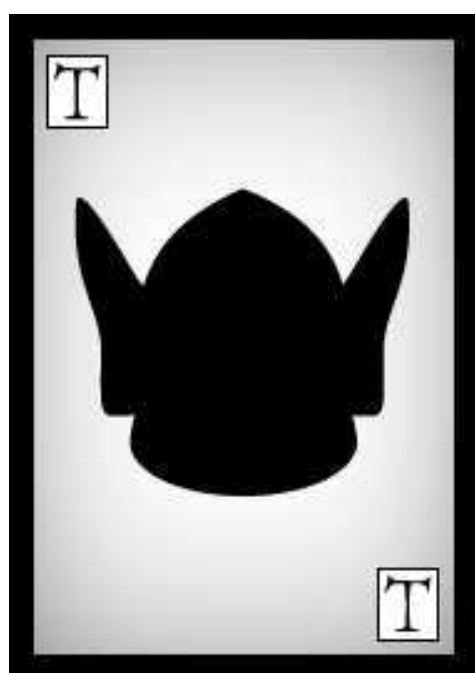
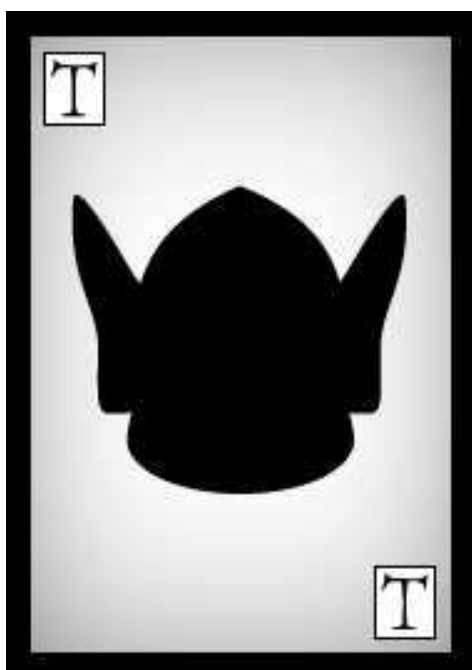
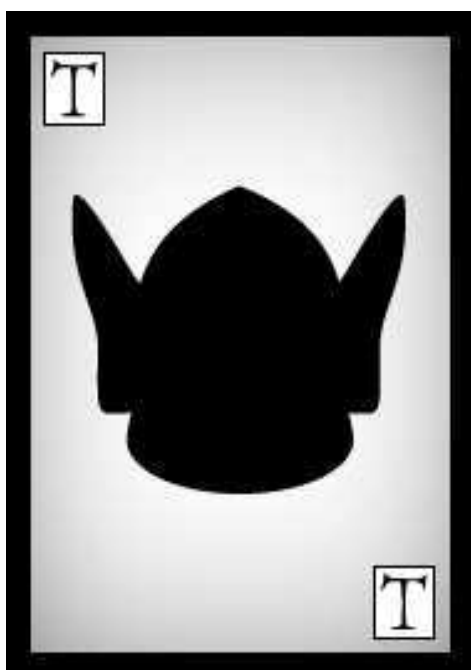
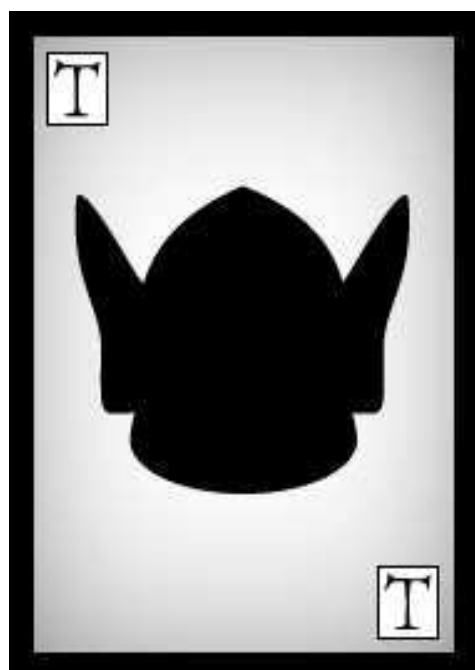


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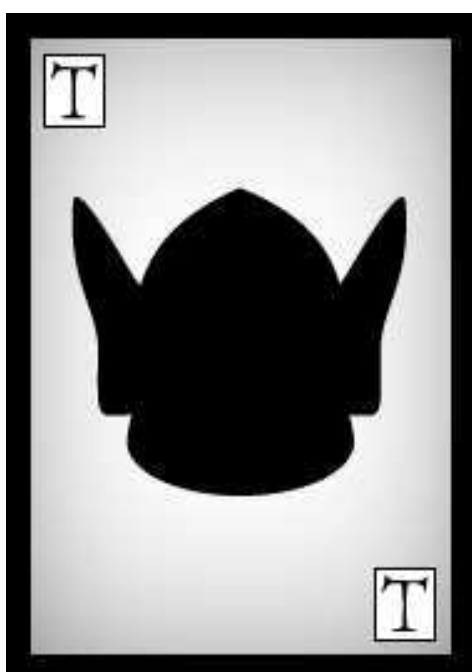
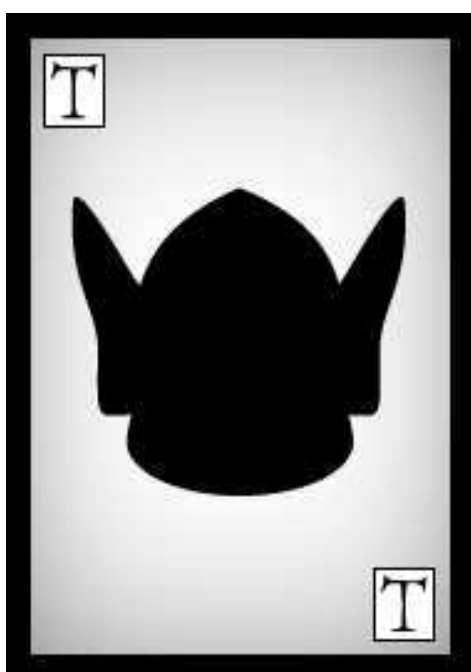
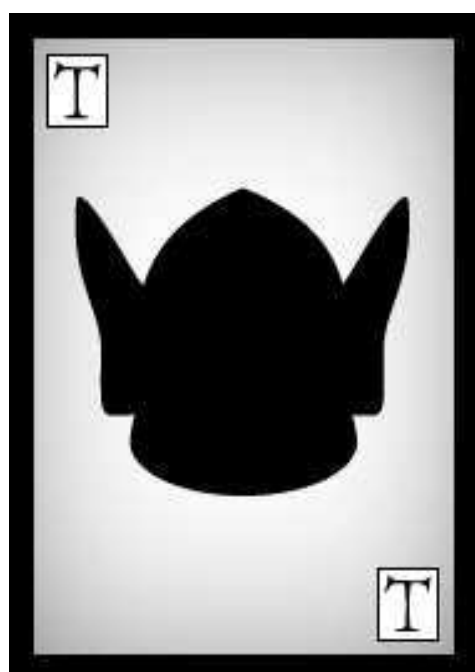
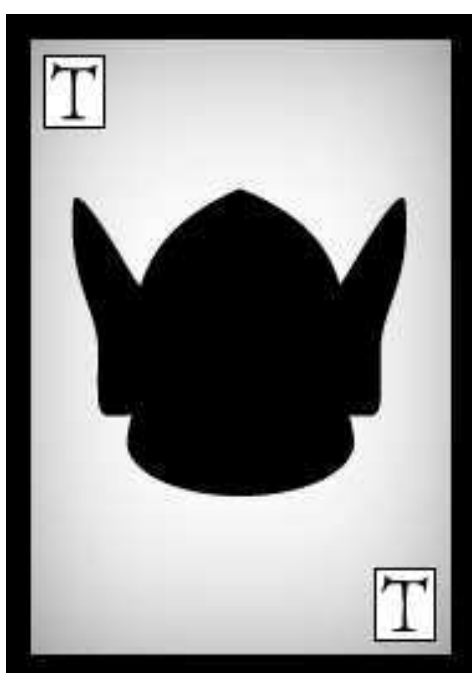
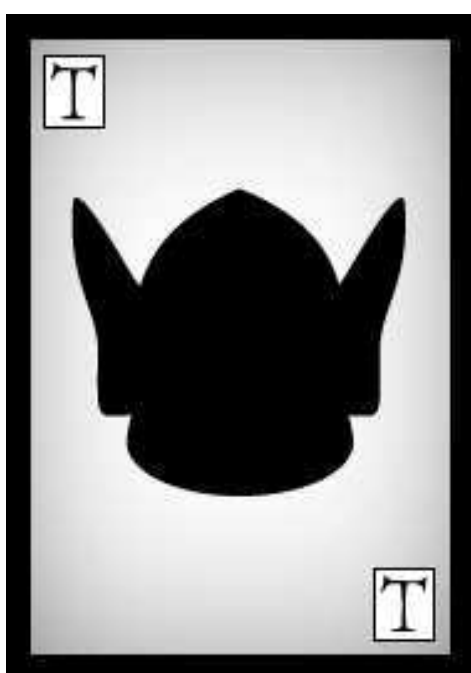
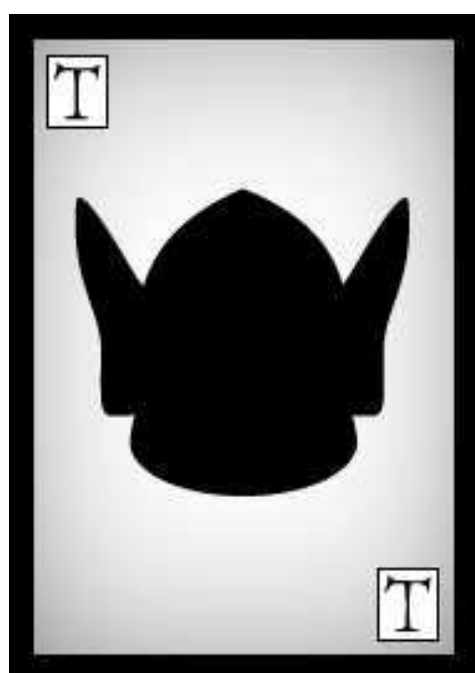
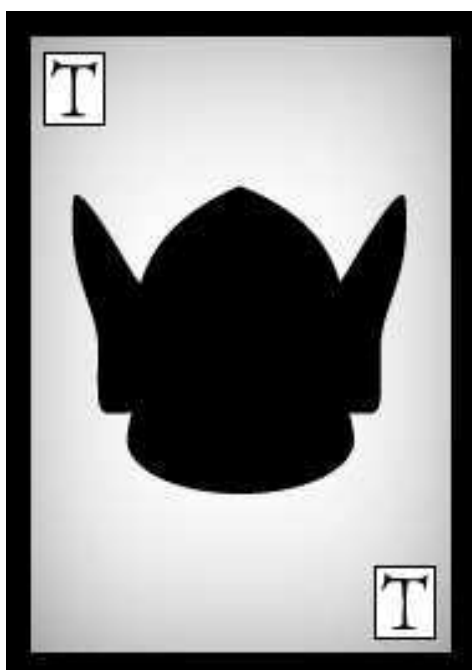
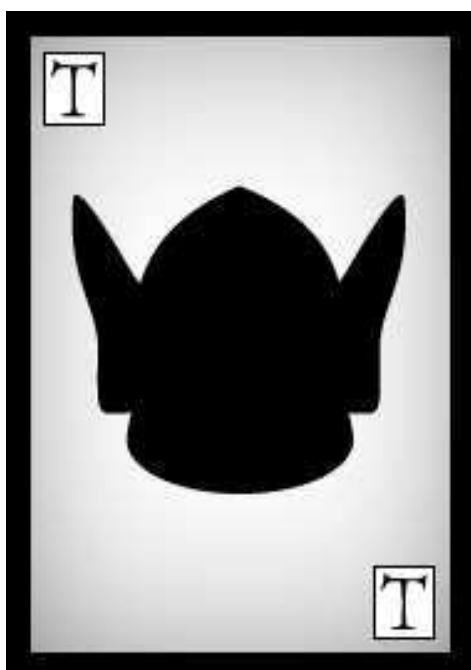
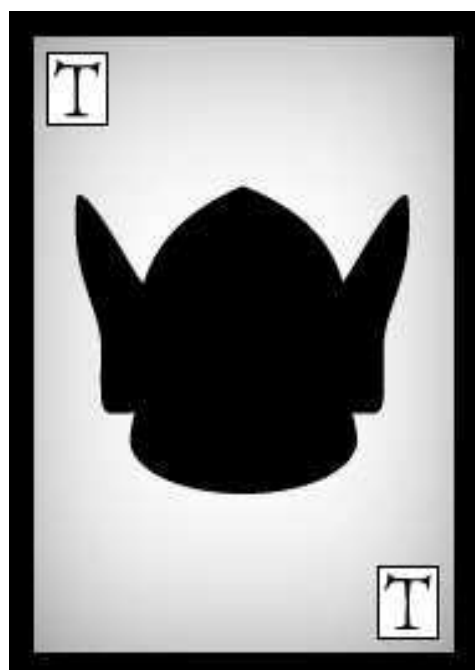


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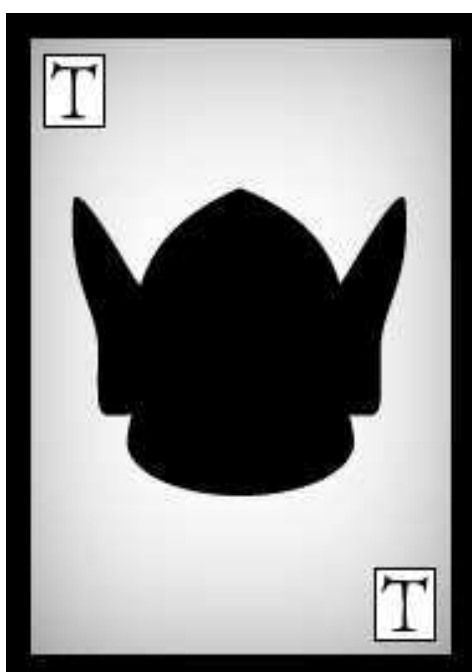
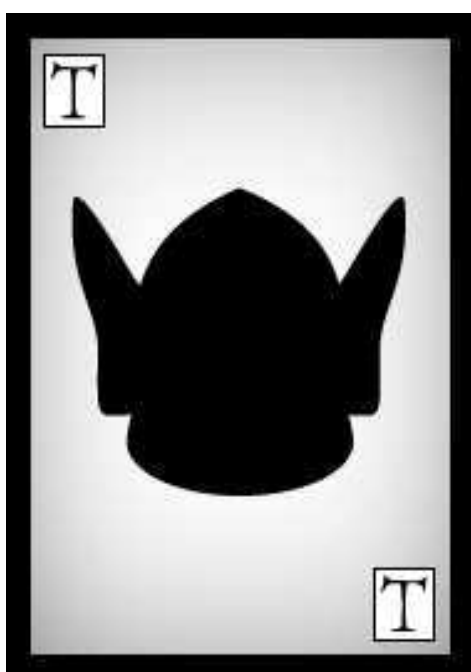
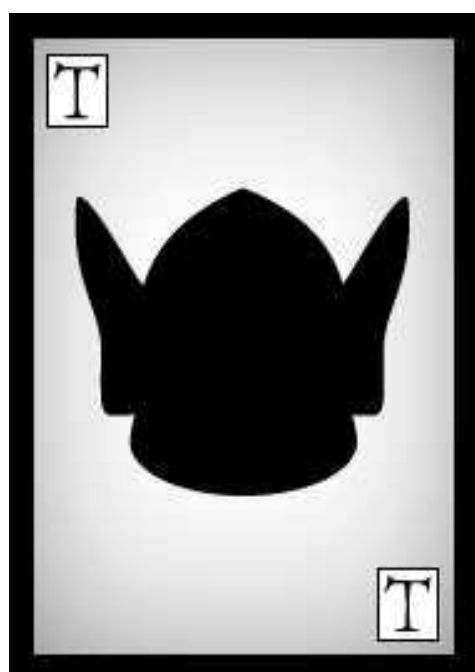
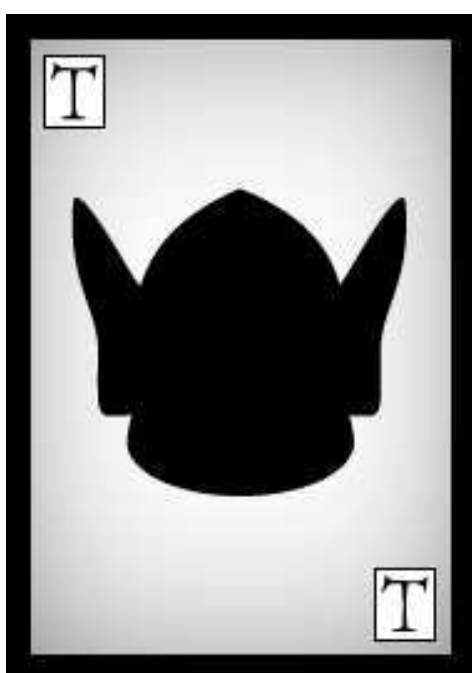
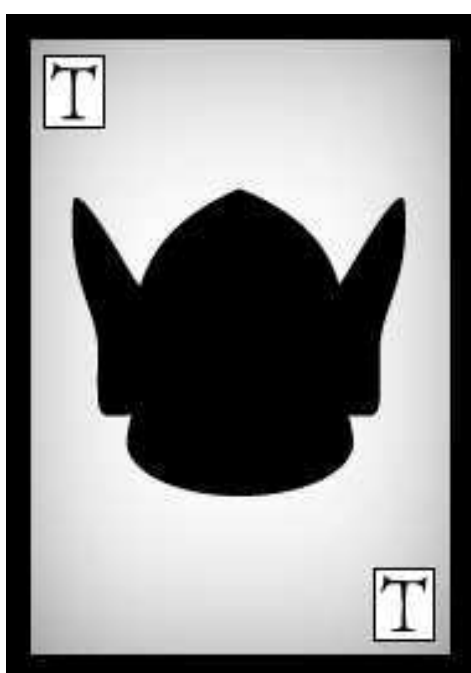
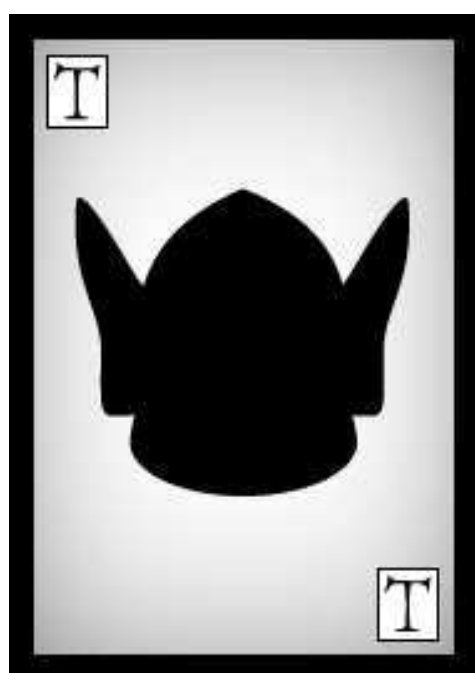
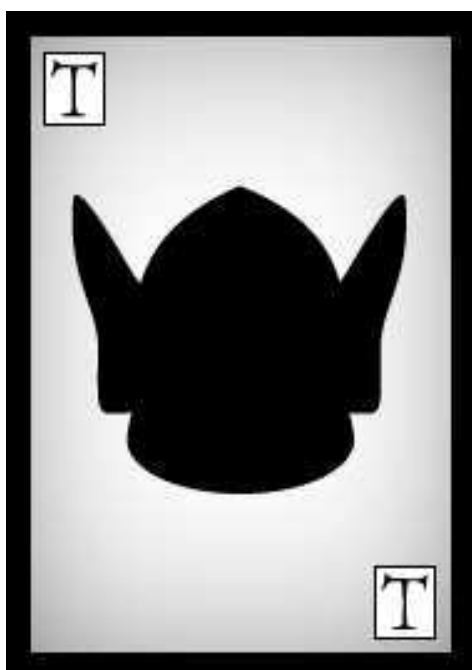
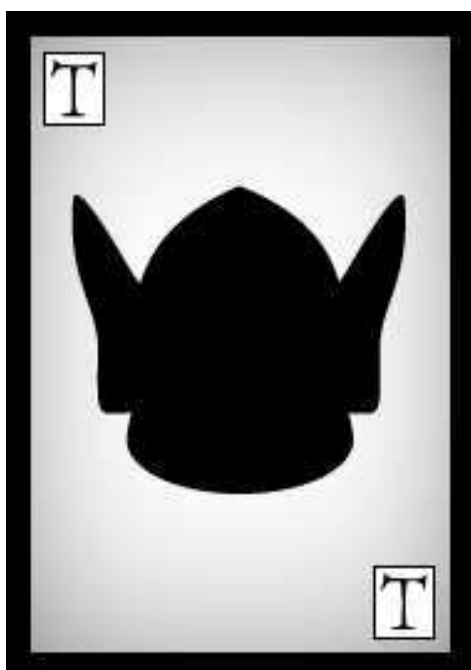
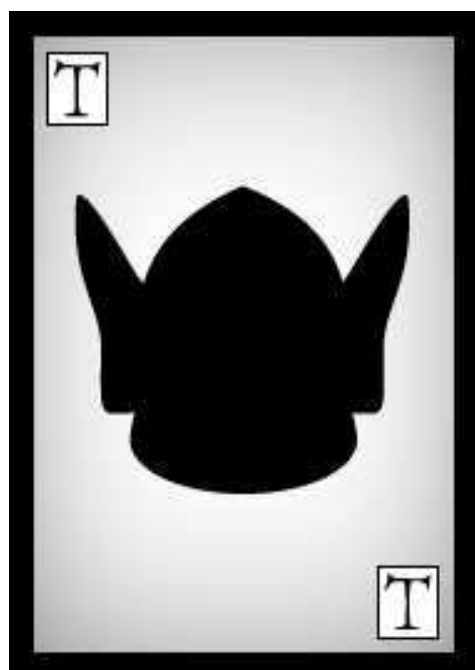
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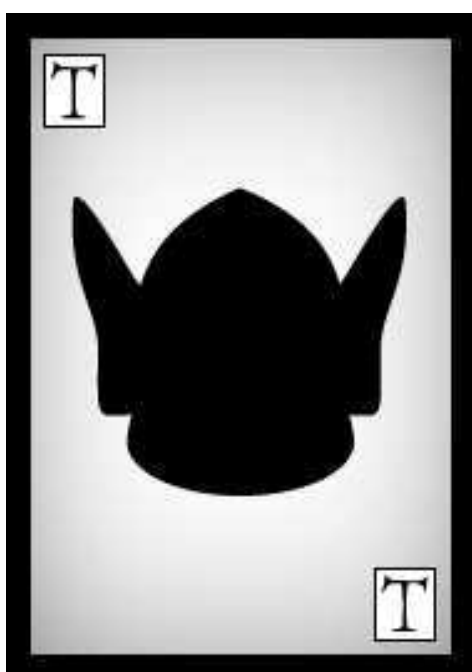
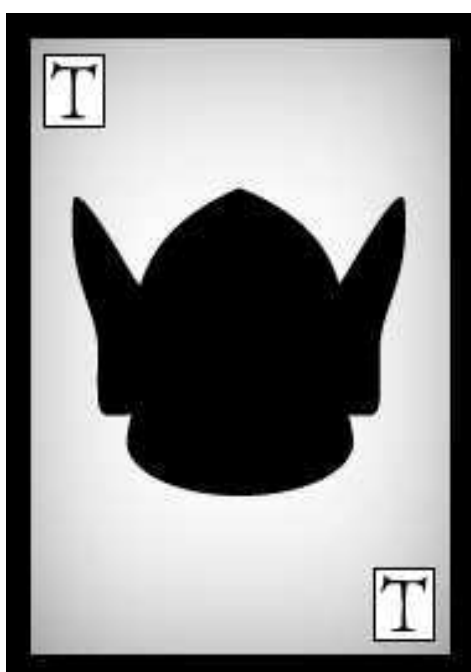
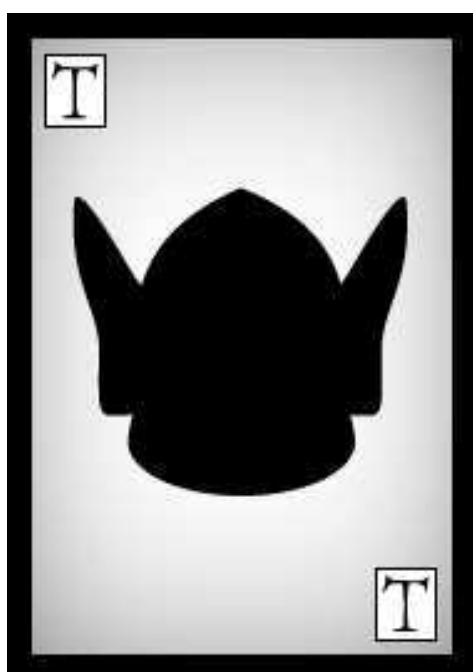
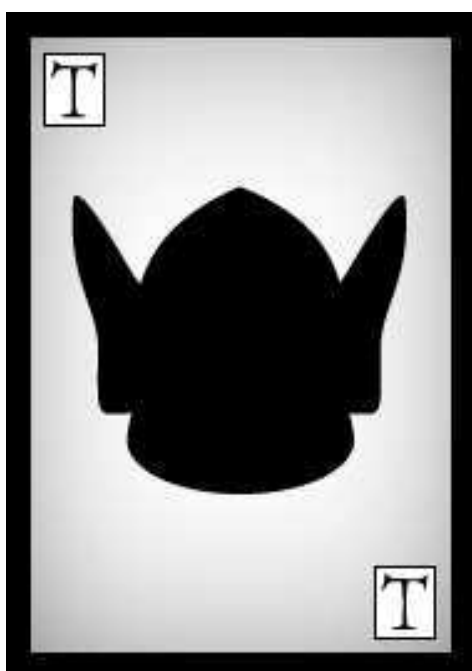
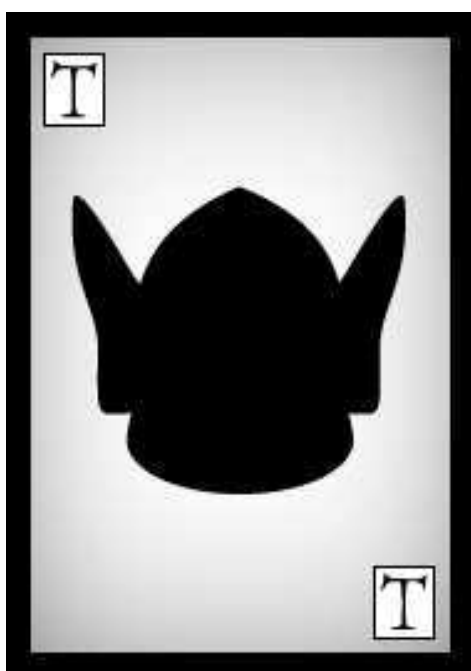
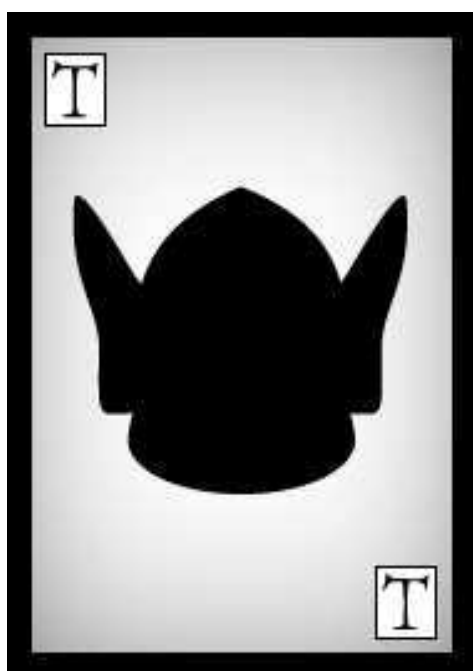
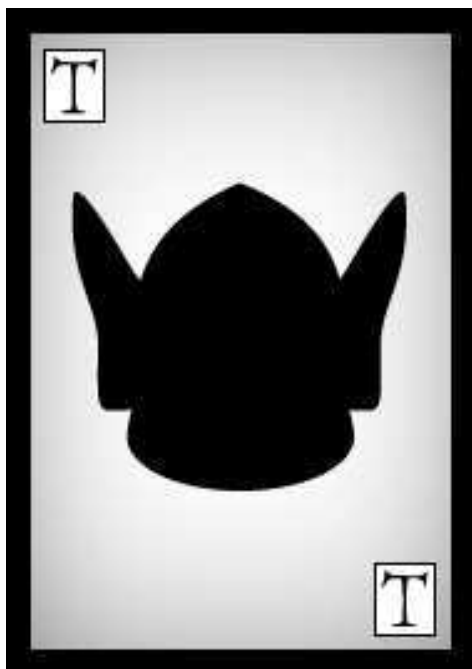
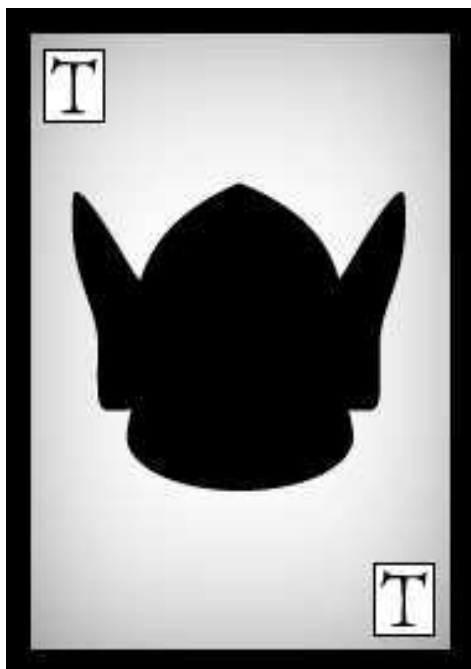
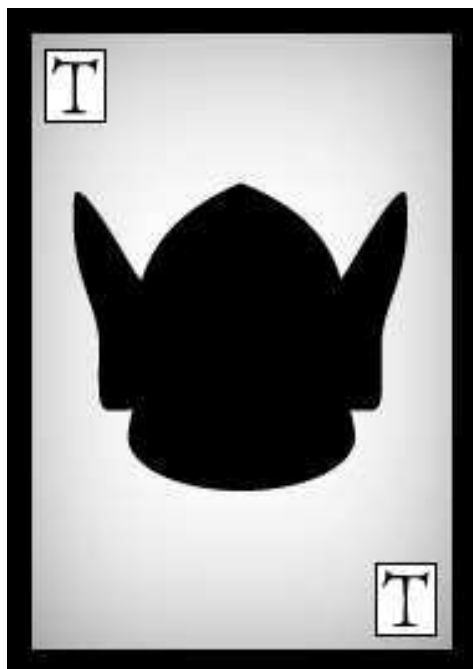
<div>Trésor</div> <div>Épée courte</div> <div>Arme</div> <div>Effet</div> <div>Deg+2</div>	<div>Trésor</div> <div>Épée courte</div> <div>Arme</div> <div>Effet</div> <div>Deg+2</div>	<div>Trésor</div> <div>Épée courte</div> <div>Arme</div> <div>Effet</div> <div>Deg+2</div>
<div>Trésor</div> <div>Masse d'arme</div> <div>Arme</div> <div>Effet</div> <div>Deg+3 Att -2 Pour l'attaque normale</div>	<div>Trésor</div> <div>Masse d'arme</div> <div>Arme</div> <div>Effet</div> <div>Deg+3 Att -2 Pour l'attaque normale</div>	<div>Trésor</div> <div>Épée longue</div> <div>Arme</div> <div>Effet</div> <div>Deg+4 Att-3 Pour l'Attaque normale</div>
<div>Trésor</div> <div>Épée longue</div> <div>Arme</div> <div>Effet</div> <div>Deg+4 Att-3 Pour l'Attaque normale</div>	<div>Trésor</div> <div>Gantelet</div> <div>Arme</div> <div>Effet</div> <div>Armure +1</div>	<div>Trésor</div> <div>Gantelet</div> <div>Arme</div> <div>Effet</div> <div>Armure +1</div>



<div>Trésor</div> <div>Torche</div> <div>Arme</div> <div>Effet</div> <div>Vue +2</div>	<div>Trésor</div> <div>Torche</div> <div>Arme</div> <div>Effet</div> <div>Vue +2</div>	<div>Trésor</div> <div>Flash aveuglant</div> <div>Sortilège</div> <div>Effet</div> <div>Voir dans la règle</div>
<div>Trésor</div> <div>Flash aveuglant</div> <div>Sortilège</div> <div>Effet</div> <div>Voir dans la règle</div>	<div>Trésor</div> <div>Vue troublée</div> <div>Sortilège</div> <div>Effet</div> <div>Voir dans la règle</div>	<div>Trésor</div> <div>Vue troublée</div> <div>Sortilège</div> <div>Effet</div> <div>Voir dans la règle</div>
<div>Trésor</div> <div>Téléportation</div> <div>Sortilège</div> <div>Effet</div> <div>Voir dans la règle</div>	<div>Trésor</div> <div>Téléportation</div> <div>Sortilège</div> <div>Effet</div> <div>Voir dans la règle</div>	<div>Trésor</div> <div>Télékinésie</div> <div>Sortilège</div> <div>Effet</div> <div>Voir dans la règle</div>



<div>Trésor</div> <div>Télékinésie</div> <div>Sortilège</div> <div>Effet</div> <div>Voir dans la règle</div>	<div>Trésor</div> <div>Armure éthérée</div> <div>Sortilège</div> <div>Effet</div> <div>Voir dans la règle</div>	<div>Trésor</div> <div>Armure éthérée</div> <div>Sortilège</div> <div>Effet</div> <div>Voir dans la règle</div>
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<div>Trésor</div> <div>Mission</div> <div>Niveau 2</div> <div>Effet Tuer 2 monstres de votre niveau ou plus Récompense: progresser de 1 dans deux caractéristiques au choix</div>	<div>Trésor</div> <div>Mission</div> <div>Niveau 2</div> <div>Effet Tuer 2 monstres de votre niveau ou plus Récompense: progresser de 1 dans deux caractéristiques au choix</div>	<div>Trésor</div> <div>Mission</div> <div>Niveau 2</div> <div>Effet Tuer 2 monstres de votre niveau ou plus Récompense: progresser de 1 dans deux caractéristiques au choix</div>
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<div>Trésor</div> <div>0</div> <div>0</div> <div>Effet 0</div>	<div>Trésor</div> <div>0</div> <div>0</div> <div>Effet 0</div>	<div>Trésor</div> <div>0</div> <div>0</div> <div>Effet 0</div>

