What is a Fragment?

A Fragment defines an isolated, modular piece of a larger Activity UI.

- Fragments are always embedded in an activity.
- Has a separate layout XML file defining its UI.
- Can be dynamically or statically added to an activity.
- Fragments have their own lifecycle events.

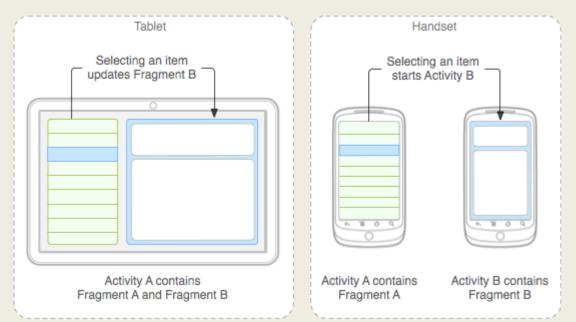
Why Fragments?

A Fragment defines an isolated, modular piece of a larger Activity UI.

- Encourages modular architecture for activities.
- Encapsulates functionality so that it is easier to reuse.
- Helps adapt to a variety of devices and screen sizes.
- Different layouts for landscape and portrait modes.
- Different UIs can reuse the same modular elements.

Why Fragments?

A **Fragment** enables powerful support for different orientations and screen-sizes.



Mobile can have two separate screens and tablets can combine them together.

Fragments Compatibility

Fragments are **broadly supported** by nearly **all** Android SDK **versions**.

- While Fragments were introduced in version 3.0,
 compatibility support has been provided to all active versions of Android today.
- When using Fragments, we have to be careful to use the compatibility libraries for Gingerbread and lower versions to work properly.
- Fortunately, these libraries are available in every generated Android project.

Defining Fragments

Fragments are defined much like an Activity.

- Fragments have XML layout files that belong in res/layouts/fragment_foo.xml
- Fragments have Java source files much like an Activity as well e.g FooFragment.
- Every Fragment extends the android.support.v4.
 app.Fragment class or a descendant.
- Fragment view inflation happens on the onCreateView method.

Defining Fragments, Java

Fragments are defined much like an Activity.

- Notice the use of the support Fragment.
- onCreateView is used to inflate the XML view
- parent is the view the fragment is embedded within.

Defining Fragments, XML

Fragments are defined much like an Activity.

- XML Layout is defined the same as before
- Free to use all the same views and layouts

```
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent">
    <ListView
        android:id="@+id/lvTweets"
        android:layout_width="match_parent"
        android:layout_height="wrap_content"
        android:layout_alignParentLeft="true"
        android:layout_alignParentTop="true" >
        </ListView>
    </RelativeLayout>
```

Fragment Exercises, 1

- Open Project in Eclipse
- Create a Fragment XML Layout called fragment_demo.xml
- Add an EditText and a Button
- Create a Fragment Java file called
 DemoFragment.java extending from
 Fragment

Loading Fragments

Fragments must be added to a host Activity.

- Using a fragment involves loading the fragment as a view into an Activity.
- Fragments can be embedded either (statically) in an Activity XML Layout or (dynamically) in the Activity
 Java code at runtime.
- Fragments are modular view components that be included into an Activity just like any other view.

Loading Fragments, XML

Fragments must be added to a host Activity.

Fragments can be embedded within any Activity XML
 Layout just like any other view.

```
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent">

    <fragment
        android:id="@+id/fragment_tweet_list"
        android:layout_width="match_parent"
        android:layout_height="match_parent"
        class="com.example.apps.TweetListFragment" >
        </fragment>
    </RelativeLayout>
```

Fragment Exercises, 2

- Open Project in Eclipse
- Switch an Activity to extend from FragmentActivity
- Add Fragment from Ex. 1 statically to the Activity XML Layout
- Activity should now display the Fragment
 View's input and button.

Loading Fragments, Java

Fragments can be added at runtime using a FragmentTransaction.

- Loading fragments dynamically happens in the Activity Java source at runtime.
- First step is to access the FragmentManager for an Activity using getFragmentManager()
- Next step is to start a FragmentTransaction which allows us to modify the fragments at runtime.
- Finally, the transaction is committed and the changes are reflected within the Activity.

Loading Fragments, Java

Fragments can be added at runtime using a FragmentTransaction.

- Within the Activity, first setup a container in the XML layout where the Fragment will be placed.
- FrameLayout is a great placeholder to be replaced at runtime with a fragment.

Loading Fragments, Java

Fragments can be **added** at runtime using a **FragmentTransaction**.

```
public class MainActivity extends FragmentActivity {
  protected void onCreate(Bundle savedInstanceState) {
     super.onCreate(savedInstanceState);
     setContentView(R.layout.activity_main);
     // Only if this is a new activity, so fragments don't exist yet.
     if (savedInstanceState == null) {
          FragmentTransaction ft =
                getSupportFragmentManager().beginTransaction();
                ft.replace(R.id.flContainer, new DemoFragment());
                ft.commit();
           }
    }
}
```

Fragment Exercises, 3

- Switch Activity to extend from FragmentActivity
- Add FrameLayout to the Activity XML Layout
- Add Fragment from Ex. 1 dynamically to the Activity Java using FragmentManager
- Activity should now display the Fragment
 View's input and button

Loading Static vs Dynamic

Fragments can be added **statically** or **dynamically**.

- Statically added within the Activity XML Layout should be used when the fragment will always be present.
- Statically added Fragments cannot be removed from the Activity at runtime.
- Dynamically add fragments if you will need to add, replace, hide or remove the fragment views at runtime.

Referencing Fragments

Fragments can be **referenced** at runtime using the **FragmentManager**.

• To reference a Fragment at runtime, use the FragmentManager to findFragmentById within the activity.

```
TweetListFragment fragmentTweetList = (TweetListFragment)
    getSupportFragmentManager().findFragmentById(R.id.fragment_tweet_list);
if (fragment == null || ! fragment.isInLayout()) {
    // fragment doesn't exist in activity
} else {
    // fragment does exist
}
```

Fragment Lifecycle

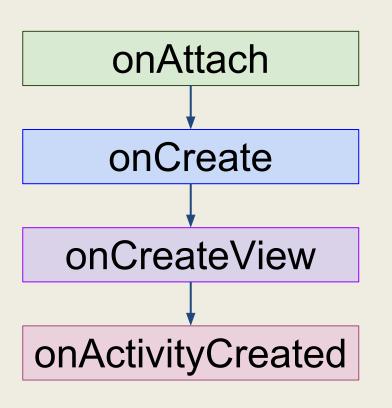
Fragments have their own independent lifecycle events similar to an Activity.

- onAttach Fragment is attached to an activity
- onCreate Fragment is initialized
- onCreateView Fragment's view is inflated
- onDestroyView Fragment is being destroyed
- onActivityCreated Activity has finished onCreate
- onStart Fragment is visible on screen

...and all the other existing lifecycle methods.

Fragment Lifecycle

Fragments have their own independent lifecycle events similar to an Activity.



Fragment instance is associated with an Activity instance (activity is not fully created yet)

Fragment instance is being created, or re-created. Standard fragment initialization step.

Fragment instance should now inflate the View object hierarchy it contains.

Activity containing the Fragment instance has been created, and the View objects contained by the Fragment have been created.

Fragment Lifecycle, cont'd

Fragments have their own independent lifecycle events similar to an Activity.

```
public class TweetListFragment extends Fragment {
    public View onCreateView(LayoutInflater inflater, ViewGroup container,
        Bundle savedInstanceState) {
        Log.d("DEBUG", "Time to inflate the view");
        return inflater.inflate(R.layout.fragment demo, container, false);
    public void onAttach(Activity activity) {
         super.onAttach(activity);
         Log.d("DEBUG", "onAttach fired");
    public void onActivityCreated(Bundle state) {
         super.onActivityCreated(state);
         // get the activity with getActivity()
         Log.d("DEBUG", "OnActivityCreated fired");
```

Referencing the Activity

Fragments can **reference** their activity context at runtime to manage views.

 To reference the host activity context, use the getActivity method from within the onActivityCreated method.

```
public class TweetListFragment extends Fragment {
    @Override
    public void onActivityCreated(Bundle savedInstanceState) {
        super.onActivityCreated(savedInstanceState);
        ListView lvTweets = (ListView) getActivity().findViewById(R.id.lvTweets);
    }
}
```

Fragment Modularity

Fragments are **encapsulated modules** and should be **reusable**.

- Fragments should not directly communicate with other fragments.
- Fragments should communicate with their host activity using only a predefined interface.
- Activity is usually responsible for managing intents and other event callbacks.
- Always try to avoid coupling a fragment to a particular Activity.

Fragment Modularity, cont'd

```
public class SampleFragment extends Fragment {
  private OnSomeListener listener;
  public interface OnSomeListener {
    public void onSomeCustomEvent(String text);
  public void onAttach(Activity activity) {
    super.onAttach(activity);
    if (activity instanceof OnSomeListener) {
      listener = (OnSomeListener) activity;
    } else {
      throw new ClassCastException("Must implement OnSomeListener interface");
  public void onDetach() {
    super.onDetach();
    listener = null;
```

Fragment Modularity, cont'd

```
public class SomeActivity extends FragmentActivity implements OnSomeListener {
    SampleFragment fragmentSample;
    protected void onCreate(Bundle savedInstanceState) {
        fragmentSample =
            getFragmentManager().findFragmentById(R.id.fragment_sample);
    }

    @Override
    public void onSomeCustomEvent(String text) {
        Log.d("DEBUG", "onSomeCustomEvent " + text);
    }
}
```

```
public class SampleFragment extends Fragment {
    // ...
    // Using the listener based on the interface
    public void onClick(View v) {
        listener.onSomeCustomEvent("foo");
    }
}
```

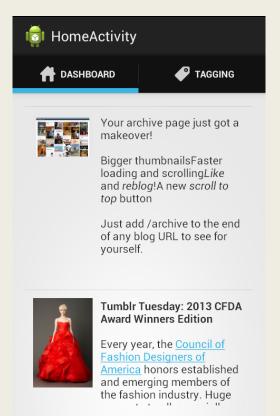
Fragment Exercises, 4

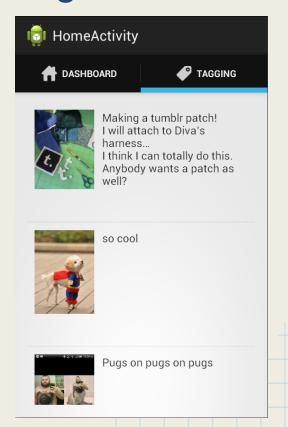
- Activity should display the Fragment View's input and button from Exercise 3
- Add TextView to top of the activity above the Fragment
- When the Button is pressed in the Fragment, display the text from the Fragment's EditText in the Activity TextView.

Fragments can be used to create a **tabbed** interface for different content. There are several ways to create tabbed fragment-based UIs:

- ActionBar Tabs The ActionBar supports adding a tabbed interface
- ViewPager A view that uses an adapter like a ListView which shows only a single subview at a time.
- FragmentTabHost Simple interface for creating tabbed content based on Fragments.

The **ActionBar** can contain **tabs** which allow users to switch between fragments.





The **ActionBar** can contain **tabs** which allow users to switch between fragments.

```
public class HomeActivity extends FragmentActivity {
  // ...
  public void onCreate(Bundle savedInstanceState) {
    // ...
    ActionBar actionBar = getActionBar();
    actionBar.setNavigationMode(ActionBar.NAVIGATION MODE TABS);
    Tab tab1 = actionBar.newTab()
                   .setText("First Tab")
                   .setTabListener(new SampleFragment())
                   .setIcon(R.drawable.ic first tab);
    actionBar.addTab(tab1);
    // ... more tabs
```

The **ActionBar** can contain **tabs** which allow users to switch between fragments.

```
private class SampleFragment extends Fragment
  implements TabListener {
  public void onTabSelected(Tab tab, FragmentTransaction ft) {
    FragmentTransaction fts =
           getSupportFragmentManager().beginTransaction();
    fts.replace(R.id.framelayout, new SampleFragment());
   fts.commit();
    // ...
```

Fragment Exercises, 5

- Create two fragments with different layouts.
- Create an activity (extends FragmentActivity)
 with a FrameLayout and use the ActionBar
 to add two tabs named after the fragments.
- Clicking each tab should load the correct fragment into view.

Fragments and ActionBar

Fragments can **append items** to the **ActionBar** within their host activity.

Simply call setHasOptionsMenu and inflate the menu

```
public class SampleFragment extends Fragment {
   public void onCreate(Bundle savedInstanceState) {
       super.onCreate(savedInstanceState);
       setHasOptionsMenu(true);
   }
   public void onCreateOptionsMenu(Menu menu, MenuInflater inflater) {
       inflater.inflate(R.menu.fragment_sample, menu);
   }
}
```

Specialized Fragments

Several specialized Fragments exist for particular use cases.

- DialogFragment Dialog windows (overlayed over an Activity) can be extended from this.
- WebViewFragment Embeddable WebView within an Activity.
- ListFragment Embeddable ListView-only Fragment for displaying simple collections of items.
- PreferenceFragment Fragment that is used to modify and view SharedPreferences.

Flexible Fragment Interfaces

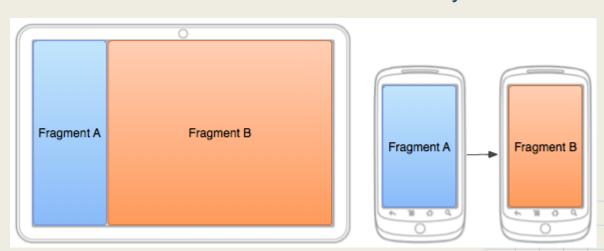
Fragments enable **flexible user interfaces** for different screen sizes.

- Common pattern is to use fragments in different places for different devices.
- Smaller screens have fragments broken up across multiple activities.
- Larger screens combine the fragments into a wider user interface.
- This approach allows for reusing the same fragment views in different contexts and flows.

Flexible Fragment Interfaces

Fragments enable **flexible user interfaces** for different screen sizes.

- You can use res/layout-[descriptor] (i.e layout-large) to change a layout based on the screen size.
- Check if a fragment exists in a layout, if it does then load the content, otherwise load the content into another activity.



Fragments Wrap-up

- A Fragment is a part of a larger activity UI.
- Supports modular and flexible interfaces
- Compatible with most SDK versions
- Defined similar to an activity with XML and Java
- Loaded into an Activity via Java or XML
- Manages their own lifecycle events
- Should use an interface to communicate
- Fragments can be used with a tabbed UI