•Ysanne Isard

IMPERIAL ONLY.

At the start of the Combat phase, if you have no shields and at least 1 Damage card assigned to your ship, you may perform a free evade action.

◎ 4

•Moff Jerjerrod

IMPERIAL ONLY.

When you are dealt a faceup Damage card, you may discard this Upgrade card or another ⬡ card to flip that Damage card facedown (without resolving its effect).

◎ 2

•Rebel Captive

IMPERIAL ONLY.

Once per round, the first ship that declares you as the target of an attack immediately receives 1 stress token

◎ 3

•Mara Jade

IMPERIAL ONLY.

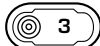At the end of the Combat phase, each enemy ship at Range 1 that does not have a stress token receives 1 stress token.

◎ 3

•Darth Vader

IMPERIAL ONLY.

After you perform an attack against an enemy ship, you may suffer 2 damage to cause that ship to suffer 1 critical damage.

◎ 3

Fleet Officer

IMPERIAL ONLY.

ACTION: Choose up to 2 friendly ships at Range 1-2 and assign 1 focus token to each of those ships. Then receive 1 stress token.
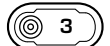
◎ 3

Saboteur

ACTION: Choose 1 enemy ship at Range 1 and roll 1 attack die. On a ✷ or ☀ result, choose 1 random facedown Damage card assigned to that ship, flip it faceup, and resolve it.
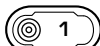
◎ 2

Recon Specialist

When you perform a focus action, assign 1 additional focus token to your ship.

◎ 3

Intelligence Agent

At the start of the Activation phase, choose 1 enemy ship at Range 1-2. You may look at that ship's chosen maneuver.

◎ 1

Flight Instructor

When defending, you may reroll one of your 👁 results. If the attacker's pilot skill is '2' or lower, you may reroll 1 of your blank results instead.
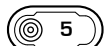
◎ 4

Mercenary Copilot

When attacking at Range 3, you may change 1 of your ✷ results to a ☀ result.

◎ 2

Gunner

After you perform an attack that does not hit, you may immediately perform a primary weapon attack. You cannot perform another attack this round.
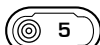
◎ 5

Gunner

After you perform an attack that does not hit, you may immediately perform a primary weapon attack. You cannot perform another attack this round.

◎ 5

Gunner

After you perform an attack that does not hit, you may immediately perform a primary weapon attack. You cannot perform another attack this round.

◎ 5

Bombardier

When dropping a bomb, you may use the [2 ↑] template instead of the [1 ↑] template.

◎ 1

Bombardier

When dropping a bomb, you may use the [2 ↑] template instead of the [1 ↑] template.

◎ 1