

When you are dealt a Damage card, you may discard 1 of your (a) Upgrade cards to discard that Damage card (without resolving its effect). to an 🕻 result. You can equip this card only if you have the action icon. (**©**



X-WING ONLY. MODIFICATION. When you are dealt a Damage card, you may discard 1 of your (a) Upgrade cards to discard that Damage card (without resolving its effect). **(**6 0

INTEGRATED

ASTROMECH

B-WING/E2

B-WING ONLY. MODIFICATION.

Your upgrade bar gains

the 3 upgrade icon.

(

1



"ACTION:" header. Then receive 1 stress token.

(

X-WING ONLY. MODIFICATION.

When you are dealt a Damage card, you may discard 1 of your @ Upgrade cards to discard that Damage card (without resolving its effect).





FNGINE UPGRADE

MODIFICATION.

Your action bar gains the ♠ action icon.



FNGINE UPGRADE

MODIFICATION.

Your action bar gains the ♠ action icon.





TWIN ION ENGINE MK. II

TIE ONLY MODIFICATION.

You may treat all bank maneuvers (\(\) or \(\) as green maneuvers.





Twin Ion ENGINE MK.

TIE ONLY MODIFICATION.

You may treat all bank maneuvers (\uparrow or \nearrow) as green maneuvers.





FAILSAFE

MODIFICATION.

When attacking with a secondary weapon that instructs you to discard it to perform the attack, do not discard it unless the attack hits.





MUNITIONS FAILSAFE

MODIFICATION.

When attacking with a secondary weapon that instructs you to discard it to perform the attack, do not discard it unless the attack hits.





STEALTH DEVICE

Modification.

Increase your agility value by 1. If you are hit by an attack, discard this card.

