

# Algorithms for Dynamic Right-Sizing in Data Centers

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Dynamically adjust the number of active servers and efficiently distribute the varying workloads

# Model and Problem Formulation

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Notation:

- $x_1, \dots, x_T \in \{0, \dots, m\} \dots$  Numbers of active servers

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$$\text{minimize} \quad \sum_{t=1}^T \underbrace{\left( c_{op}(x_t, \lambda_t) + \beta \max\{0, x_t - x_{t-1}\} \right)}_{c(x_{t-1}, x_t, \lambda_t)}$$

# Optimal Offline Algorithm

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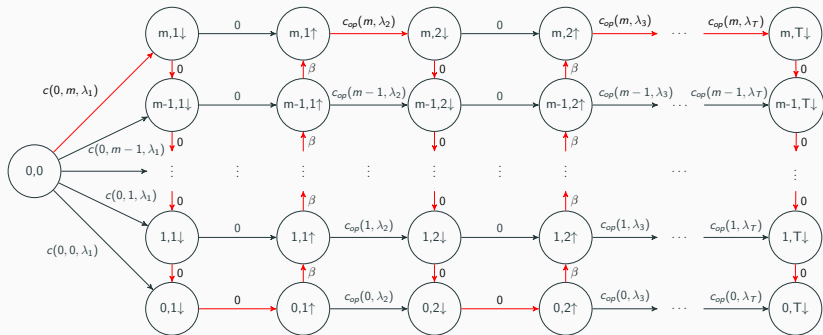


# Pseudo-Linear-Time Algorithm

Fundamental idea: reduce problem to shortest path problem

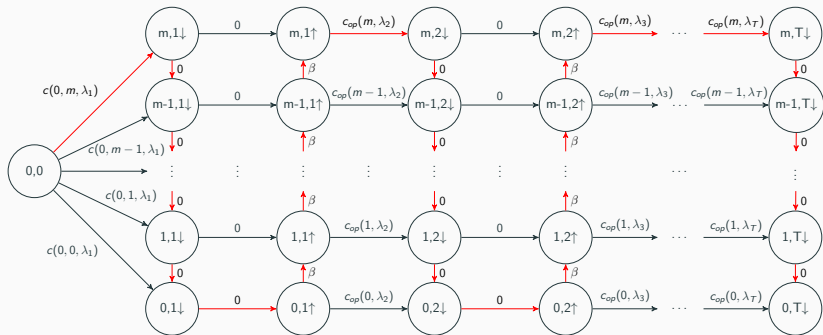
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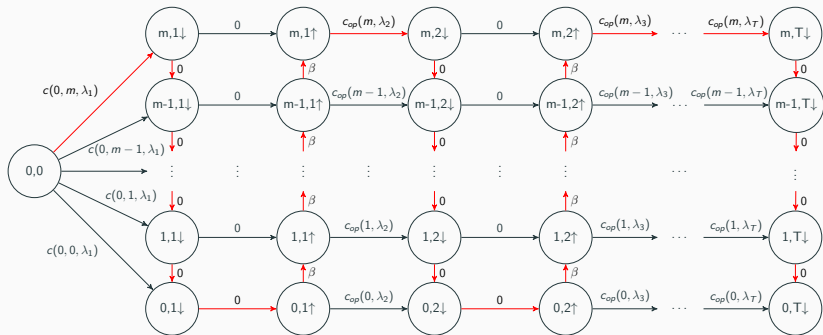
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... only  $\log_2(m)$  bits required to encode  $m$ .

# Offline Approximation Algorithm

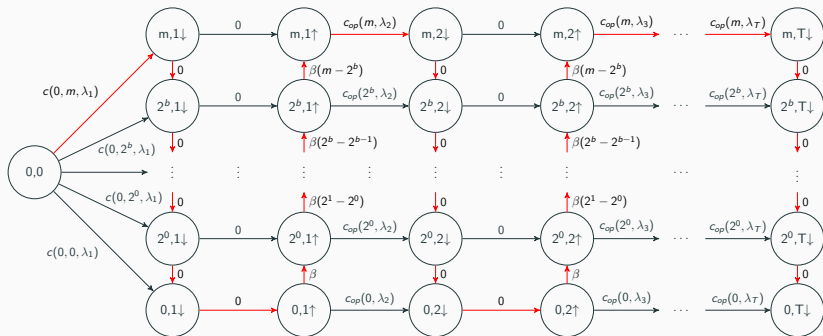
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## 2-Optimal Linear-Time Algorithm

Use logarithmic steps to reduce number of nodes

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Approximation for arbitrary precision  $\varepsilon > 0$   
with time complexity  $\Theta(T \log_{1+\varepsilon}(m)) = \Theta\left(T \frac{\log(m)}{\log(1+\varepsilon)}\right)$

## Summary and Prospects

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$(1 + \epsilon)$ -Optimal Offline Algorithm with runtime  
 $\Theta\left(T \frac{\log(m)}{\log(1+\epsilon)}\right)$



# Prospects

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Open question: Is there a polynomial optimal algorithm or is it an **NP** problem?

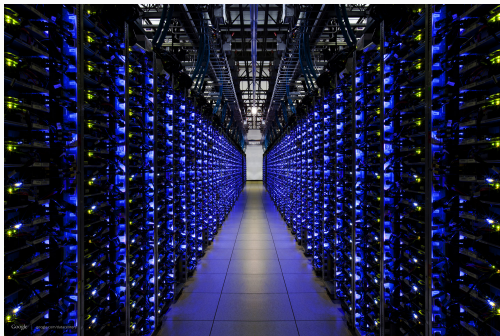
**Thanks for your attention!**

**Any questions?**

Fast-growing demand for data collection,  
processing, and storage

# Data Centers' Costs

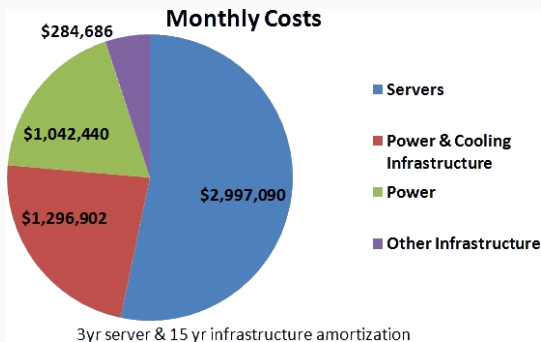
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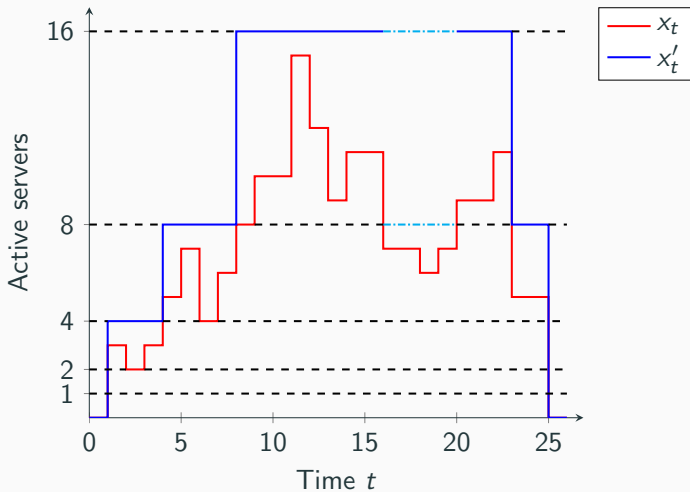


## Proof Idea

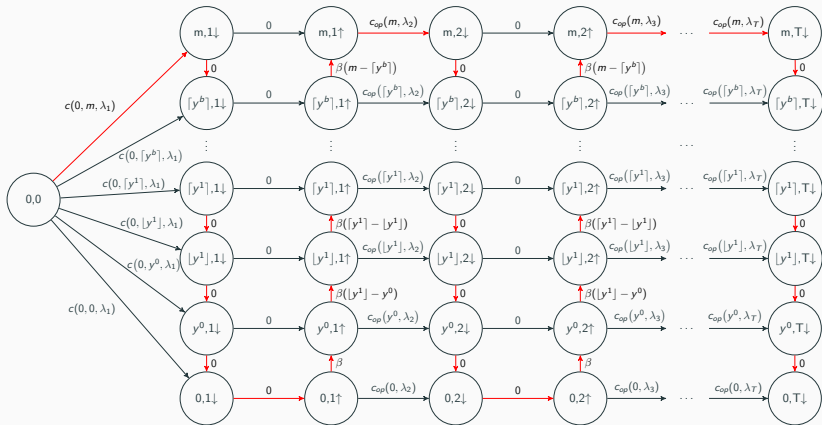
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# $(1 + \varepsilon)$ -Optimal Offline Algorithm



where  $y := 1 + \varepsilon$ ,  $b := \lfloor \log_y(m) \rfloor$

## Image Sources I

- Data center: [datacentervoice.com/wp-content/uploads/2015/12/data-center.jpg](http://datacentervoice.com/wp-content/uploads/2015/12/data-center.jpg)
- Data center costs: [perspectives.mvdirona.com/2008/11/cost-of-power-in-large-scale-data-centers/](http://perspectives.mvdirona.com/2008/11/cost-of-power-in-large-scale-data-centers/)