Algorithm 1 Optimal schedule for m=2 homogeneous servers

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Require: Convex cost function f, \lambda_0 = \lambda_T = 0, \forall t \in [T-1] : \lambda_t \in (0,2]
 1: function SCHEDULE(T, \beta, \lambda_1, \dots, \lambda_{T-1})
         if T < 2 then return (0,0)
 2:
 3:
         m_{1,1}.prev \leftarrow m_{1,2}.prev \leftarrow 0
         m_{1,1}.costs \leftarrow COSTS(\lambda_1, 1) + \beta
                                                           \triangleright Costs using 1 server at t=1
 4:
         m_{1,2}.costs \leftarrow COSTS(\lambda_1, 2) + 2 * \beta
                                                                \triangleright Costs using 2 servers at t=1
 5:
         for t \leftarrow 2 to T-1 do
 6:
 7:
              m_{t,1}.prev \leftarrow prev \leftarrow \text{Optimal}(t-1)
                                                                         ▶ Shortest path using 1 machine
 8:
              m_{t,1}.costs \leftarrow m_{t-1,prev} + \text{COSTS}(\lambda_t, 1)
              acc \leftarrow \text{COSTS}(\lambda_t, 2) \triangleright Shortest path using 2 machines
 9:
              m_{t,2}.costs \leftarrow m_{t-1,2}.costs + acc
10:
              acc \leftarrow m_{t-1,1}.costs + \beta + acc
11:
12:
              if acc < m_{t,2}.costs then
                   m_{t,2}.costs \leftarrow acc
13:
14:
                   m_{t,2}.prev \leftarrow 1
              else
15:
                   m_{t,2}.prev \leftarrow 2
16:
         x_0 \leftarrow x_T \leftarrow 0
17:
                                   ▶ Extract shortest path from calculations
         prev \leftarrow \text{OPTIMAL}(T-1)
18:
         for t \leftarrow T - 1 to 1 do
19:
20:
              x_t \leftarrow prev
21:
              prev \leftarrow m_{t.prev}.prev
22:
         return (x_0,\ldots,x_T)
23:
24: function OPTIMAL(t)
         if m_{t,1}.costs < m_{t,2}.costs then
25:
              return 1
26:
27:
         return 2
28:
29: function COSTS(\lambda, x)
         if x < \lambda then
30:
              return \infty
                                    ▶ Too few servers
31:
32:
         return x * f(\lambda/x)
```

Sketch for proof of correctness. We show that the algorithm calculates the correct costs and returns an optimal schedule $\forall T \in \mathbb{N}_{\geq 2}$ using induction.

Basis: For T=2 it holds $\lambda_0=\lambda_2=x_0=x_T=0$ and $\lambda_1\in(0,2]$. Therefore, the costs for the optimal schedule are $min\{f(\lambda_1)+\beta,f(\lambda_1/2)+2*\beta\}$. These costs are calculated at line 4-5 and minimized at line 18.

Inductive step: Assuming the algorithm delivers a correct result for $T \in \mathbb{N}_{\geq 2}$, we show that it delivers a correct result for T + 1.

Firstly, we recognize that the executed statements of the algorithm for T and T+1 are the same up to the last iteration of the for-loop at line 6. Hence, using the induction hypothesis, we can assume that $m_{1,\{1,2\}}$ up to $m_{T-1,\{1,2\}}$ are calculated correctly at this point.

In order to calculate the minimum costs for using 1 machine at time T, we simply need to find $min\{m_{T-1,1}, m_{T-1,2}\} + f(\lambda_T)$. This step is handled at line 7-8.

In order to calculate the minimum costs for using 2 machines at time T, we need to find $min\{m_{T-1,1} + \beta, m_{T-1,2}\} + f(\lambda_T/2)$. This step is handled at line 9-16.

Note: We do not need to consider possibilities where 2 servers are active but only 1 server is used. This follows from the convexity of f:

$$f\left(\frac{0+\lambda_t}{2}\right) = f\left(\frac{\lambda_t}{2}\right) \stackrel{convexity}{\leq} \frac{f(0)+f(\lambda_t)}{2}$$

$$\Leftrightarrow \underbrace{2*f\left(\frac{\lambda_t}{2}\right)}_{\text{using 2 servers}} \leq \underbrace{f(0)+f(\lambda_t)}_{\text{2 active servers, using only 1}}$$