# COSE212: Programming Languages

Lecture 14 — Automatic Type Inference (2)

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#### Goal

- So far we have informally discussed how to derive type equations.
- In this lecture, we define the procedure precisely.

## Language

## Type Equations

Type equations are conjunctions of "type equalities": e.g.,

$$egin{array}{lll} t_0 &=& t_f 
ightarrow t_1 \ t_1 &=& t_x 
ightarrow t_4 \ t_3 &=& {
m int} \ t_4 &=& {
m int} \ t_2 &=& {
m int} \ t_f &=& {
m int} 
ightarrow t_3 \ t_f &=& t_x 
ightarrow t_4 \ \end{array}$$

Type equations (TyEqn) are defined inductively:

$$\begin{array}{ccc} \mathit{TyEqn} & \to & \emptyset \\ & | & \mathit{T} \doteq \mathit{T} \ \land \ \mathit{TyEqn} \end{array}$$

## **Deriving Type Equations**

Algorithm for generating equations:

$$\mathcal{V}: (\mathit{Var} \to \mathit{T}) \times \mathit{E} \times \mathit{T} \to \mathit{TyEqn}$$

•  $\mathcal{V}(\Gamma,e,t)$  generates the condition for e to have type t in  $\Gamma$ :

$$\Gamma \vdash e:t$$
 iff  $\mathcal{V}(\Gamma,e,t)$  is satisfied.

- Examples:
  - $\mathcal{V}([x \mapsto \text{int}], x+1, \alpha) =$
  - $ightharpoonup \mathcal{V}(\emptyset, \operatorname{proc}(x) \ (\operatorname{if} x \ \operatorname{then} \ 1 \ \operatorname{else} \ 2), lpha 
    ightarrow eta) =$
- ullet To derive type equations for closed expression E, we call  $\mathcal{V}(\emptyset, E, \alpha)$ , where  $\alpha$  is a fresh type variable.

## **Deriving Type Equations**

$$egin{array}{ll} \mathcal{V}(\Gamma,n,t) &=& \ \mathcal{V}(\Gamma,x,t) &=& \ \mathcal{V}(\Gamma,e_1+e_2,t) &=& \ \mathcal{V}(\Gamma, ext{iszero } e,t) &=& \ \mathcal{V}(\Gamma, ext{if } e_1 \ e_2 \ e_3,t) &=& \ \mathcal{V}(\Gamma, ext{let } x = e_1 \ ext{in } e_2,t) &=& \ \mathcal{V}(\Gamma, ext{proc } (x) \ e,t) &=& \ \mathcal{V}(\Gamma,e_1 \ e_2,t) &=& \ \mathcal{V}(\Gamma,e$$

### Example

$$\begin{array}{ll} \mathcal{V}(\emptyset, (\operatorname{proc}\;(x)\;(x))\; 1, \alpha) \\ = \mathcal{V}(\emptyset, \operatorname{proc}\;(x)\;(x), \alpha_1 \to \alpha) \wedge \mathcal{V}(\emptyset, 1, \alpha_1) & \operatorname{new}\; \alpha_1 \\ = \alpha_1 \to \alpha \doteq \alpha_2 \to \alpha_3 \wedge \mathcal{V}([x \mapsto \alpha_2], x, \alpha_3) \wedge \alpha_1 \doteq \operatorname{int} & \operatorname{new}\; \alpha_2, \alpha_3 \\ = \alpha_1 \to \alpha \doteq \alpha_2 \to \alpha_3 \wedge \alpha_2 \doteq \alpha_3 \wedge \alpha_1 \doteq \operatorname{int} \end{array}$$

### Exercise 1

$$\mathcal{V}(\emptyset, \mathtt{proc}\; (f)\; (f\; 11), lpha)$$

### Exercise 2

$$\mathcal{V}([x\mapsto \mathsf{bool}], \mathsf{if}\ x\ \mathsf{then}\ (x-1)\ \mathsf{else}\ 0, lpha)$$

### Exercise 3

$$\mathcal{V}(\emptyset, \mathtt{proc}\; (f)\; (\mathtt{iszero}\; (f\; f)), lpha)$$

### Summary

We have defined the algorithm for deriving type equations from program text:

- ullet Given a program E, call  $\mathcal{V}(\emptyset,E,lpha)$  to derive type equations.
- ullet Solve the equations and find the type assigned to lpha.