Word Vectors: Distributed Representations of Words

Overview and Objectives. This assignment will cover the basics of processing text (simple tokenization and vocabulary building) and distributional representations of words. We will learn our own word vectors from a training corpus and examine what relationships have been learned in our small-scale problem. Finally, we will take a look at word2vec [1] word vectors learned on large-scale data and identify some implicit biases captured in training.

How to Do This Assignment. The assignment walks you through completing the provided skeleton code and analyzing some of the results. Anything requiring you to do something is marked as a "Task" and has associated points listed with it. You are expected to turn in both your code and a write-up answering any task that requested written responses. Submit a zip file containing your completed skeleton code and a PDF of your write-up to Canvas. To ensure you have the right packages, run pip install -r requirements.txt in the skeleton code folder.

Advice. Start early. Students will need to become familiar with numpy and matplotlib for this and future assignments.

1 Getting Used to Handling Language Data

We will be using the AG News Benchmark [2] dataset as our data source for this homework. AG News is a collection of over a million news articles scraped from over 2000 news sources. The AG News Benchmark [2] is a 120,000 article subset of these covering four topics (World / Sports / Business / Technology) and is used as a benchmark for text classification. The benchmark retains only the article titles and overviews. The skeleton code file build_freq_vectors.py already loads this dataset based on the HuggingFace dataset package API (pip install datasets). It will download the dataset the first time it is run.

```
from datasets import load_dataset
...
dataset = load_dataset("ag_news")
```

Listing 1: Code to load the AG News Dataset

The dataset structure returned looks like this

```
1 DatasetDict({
2         train: Dataset({
3             features: ['text', 'label'],
4             num_rows: 120000
5         })
6         test: Dataset({
7             features: ['text', 'label'],
8             num_rows: 7600
9         })
10 }
```

Listing 2: AG News Dataset structure

and contains article text and label for 120,000 training instances and 7600 test instances.

1.1 Building a Token Vocabulary

Tokenization. It is often easier to consider text as a sequence of discrete tokens. The process of converting a string to such a sequence is known as tokenization. Given a sentence like "The quick, brown fox jumped over the lazy dog", one possible tokenization is to ignore punctuation and capitalization then break on white-space as below.

```
> vocab.tokenize("The quick, brown fox jumped over the lazy dog.")
["the", "quick", "brown", "fox", "jumped", "over", "the", "lazy", "dog"]
```

Basing a system on these tokens is fine, but it is a design decision. For instance – conjugations such as jumped, jump, and jumps would all be different tokens despite having common root meanings, as would any misspellings (jupmed).

Alternative tokenizations include sub-word tokenization (jumped \rightarrow [jump, ed]) or pre-processing with *lemmitization* to reduce words to their roots (jumped \rightarrow [jump], are \rightarrow [be]). Lemmitization has its own drawbacks – possibly merging different word-senses, potentially resulting in poor specificity (i.e. can't tell jump from jumping).

TASK 1.1 Implement the tokenize function in Vocabulary.py that processes a string into an array of strings corresponding to tokens. You are free to implement any tokenization schema that eliminates punctuation. If you want to try out lemmitization, the nltk package may be helpful. In your writeup for this question, include a description of what you implemented and include an example input-output pair.

► TASK 1.1 answer

Here is the packages that used for tokenization and lemmitization.

```
import nltk
import string
from nltk.tokenize import word_tokenize
from nltk.stem import WordNetLemmatizer
nltk.download('punkt')
nltk.download('wordnet')
```

The code first creates an instance of nltk wordNetLemmatizer for lemmitization (Line 2). Then, the original text is converted to all lowercase, and it also removes punctuation within the text (Line 5-6). Using nltk word_tokenize function, all the words became tokens of strings (Line 8). Finally, all these tokens got lemmitization using the nltk wordNetLemmatizer instance (Line 10).

```
def tokenize(self, text):
    # Initialize the lemmatizer
    lemmatizer = WordNetLemmatizer()

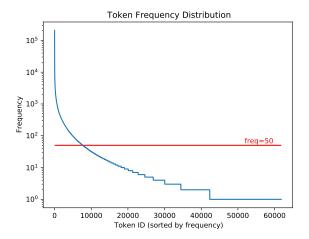
# Convert to lowercase and remove punctuation
text = text.lower()
text = text.translate(str.maketrans('', '', string.punctuation))
# Tokenize the text
tokens = word_tokenize(text)
# Lemmatize each word
lemmatized_tokens = [lemmatizer.lemmatize(word, 'v') for word in tokens]

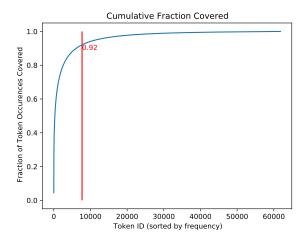
return lemmatized_tokens
```

The sample input text includes uppercase letters, punctuation, and past tense forms. The output returns tokens of strings that are converted to lowercase, punctuation is removed, and the text is well-lemmatized.

```
Input: Hi, did DOGS Jumped? ;ThIs was %NicE!
Qutput: ['hi', 'do', 'dog', 'jump', 'this', 'be', 'nice']
```

Vocabulary. Estimates suggest there are millions of words in active use in English; however, we are unlikely to encounter the vast, vast majority of them in our limited dataset. For efficiency, it is common practice to consider only frequent tokens in the training corpus – common heuristics include taking the most frequent k tokens, taking only tokens that occur at least n times, or taking as many words as necessary to cover X% of the total token occurrences.





The above plots show the effect of cutting off our vocabulary by selecting only tokens with greater than 50 occurrences. The frequency distribution plot (left) has a log-scale for the y-axis and demonstrates the *long-tail* property of language. A few tokens are used very frequently but very many tokens are used rarely. The right plot shows the cumulative fraction of word occurrences covered. That is to say, if the vocabulary is cut off at the *i*th word on the x-axis, the curve shows what fraction of the total number of tokens appearing in the training set (including all instances) would have a corresponding word in the vocabulary. The line marked in red corresponds to a freq=50 cutoff and captures 92% of the tokens in the dataset. As is common practice, we consider the other 8% of tokens (and any new ones we see at test time) to correspond to a special UNK token in our vocabulary.

Finally, it is often easier to deal with sequences of tokens as indexes into our vocabulary rather than as raw text (We'll see this in the next section and in later homeworks). That is, if we have the following vocabulary:

```
["the", "brown", "fox", 'dish", "spoon", "over", "jumped", "lazy", "dog", "UNK"]
```

Then the index-represented tokenization of "The quick, brown fox jumped over the lazy dog" would be:

```
1 > vocab.textToIdx(vocab.tokenize("The quick brown fox jumped over the lazy dog."))
2 [0, 9, 1, 2, 6, 5, 0, 7, 8]
3
4 > vocab.idxToText([0, 9, 1, 2, 6, 5, 0, 7, 8])
5 ["The", "UNK", "brown", "fox", "jumped", "over", "the", "lazy", "dog"]
```

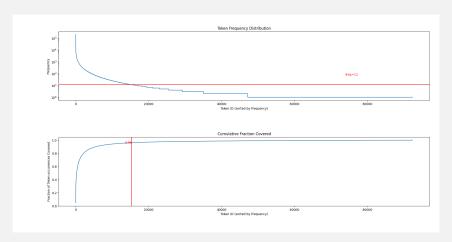
Notice that the vocabulary did not include the word quick and so this token was mapped to UNK. To make these operations simple, most implementations build two indexes — word2idx and idx2word — which map between the two representations via a simple lookup.

- ► TASK 1.2 Implement the build_vocab function in Vocabulary.py which constructs a finite vocabulary from a string containing all the text from the training corpus. This includes implementing some heuristic for thresholding the number of words and building the word2indx and idx2word indexes.
- TASK 1.3 Implement the make_vocab_charts function in Vocabulary.py to produce Token Frequency Distribution and Cumulative Fraction Covered charts like those above for your tokenizer and vocabulary cut-off heuristic. We recommend matplotlib for this. Afterwards, running build_freq_vectors.py will generate these plots. In your write-up for this question, include these plots and briefly describe the cutoff heuristic you implemented and explain your rational for setting it.

► TASK 1.2 answer

```
def build_vocab(self, corpus):
      # Flattening all the texts in the training corpus
      flattened_text = ' '.join(corpus)
      \mbox{\tt\#} Mapping the training corpus to tokens
      tokens = self.tokenize(flattened_text)
      # Counting the occurrence of each word
      count_words = Counter(tokens)
      # Use the .most_common() method to get the elements sorted by count
      sorted_count_words = count_words.most_common()
9
      # Thresh holding heuristics 96%, of usage frequency
      self.entire_freq = {}
      for word, frequency in sorted_count_words:
12
          self.entire_freq[word] = frequency
13
      value = list(self.entire_freq.values())
14
15
      cumulative_value = np.cumsum(value) / np.sum(value)
      for i in range(len(cumulative_value)):
16
          if cumulative_value[i] >= 0.96:
17
               self.thresh_hold = value[i]
               break
19
20
      \mbox{\tt\#} Build word2idx, idx2word, and freq dictionaries
      word2idx, idx2word, freq = {}, {}, {}
21
      index = 0
22
23
      unk\_freq = 0
      for word, frequency in sorted_count_words:
24
          if frequency >= self.thresh_hold:
25
               word2idx[word] = index
26
               idx2word[index] = word
27
28
               freq[word] = frequency
               index += 1
          else:
30
               word2idx['UNK'] = index
31
               idx2word[index] = 'UNK'
32
               unk_freq += frequency
33
               freq['UNK'] = unk_freq
34
35
      return word2idx, idx2word, freq
```

► TASK 1.3 answer



The cutoff heuristic selected is a frequency of 12, capturing 96% of the tokens in the dataset. This choice is rationalized by the computational feasibility; with this setting, the co-occurrence matrix C is approximately 1GB. Increasing the vocabulary size would require more memory for computation, exceeding my available resources.

2 Frequency-Based Word Vectors – PPMI

As we discussed in class, the distributional hypothesis suggests a word's meaning can be derived from how it is used with other words in natural language. In order to follow this philosophy, we must first define some notion of the relationship between words in text. One option is to use raw co-occurrence statistics, but as we noted in class this results in large, sparse vectors and frequent words can dominate similarity calculations.

2.1 Pointwise Mutual Information (PMI) Matrix

First used in NLP in 1990 [3], pointwise mutual information (PMI) has been widely applied in word similarity tasks. Let $p(w_i, w_j)$ be the probability of tokens w_i and w_j co-occurring in any context and let $p(w_i)$ be the probability of observing token w_i in any context. We can then define the pointwise mutual information between tokens w_i and w_j as:

$$\mathsf{PMI}(w_i, w_j) = \log \frac{p(w_i, w_j)}{p(w_i)p(w_j)} \tag{1}$$

Commonly, practitioners will clip PMI values less than zero. The resulting function is referred to as Positive Pointwise Mutual Information (PPMI) and can be written as $PPMI(w_i, w_j) = \max(0, PMI(w_i, w_j))$.

▶ TASK 2.1 [5pt] What are the minimum and maximum values of PMI (Eq. 1)? If two tokens have a positive PMI, what does that imply about their relationship? If they have a PMI of zero? What about if the PMI is negative? Based on your answers, what is an intuition for the use of PPMI?

► TASK 2.1 answer

What are the minimum and maximum values of PMI (Eq. 1)?

 $A > -\infty \le PMI(w_i, w_j) \le \min \left[-\log p(w_i), -\log p(w_j) \right]$

If two tokens have a positive PMI, what does that imply about their relationship?

A> The increased occurrence of w_i suggests a higher occurrence of w_j , and vice versa, as their joint probability $p(w_i, w_j)$ is larger than the product of their individual probabilities $p(w_i)p(w_j)$.

If they have a PMI of zero?

A> $p(w_i)$ and $p(w_j)$ are statistically independent.

What about if the PMI is negative

A> The increased occurrence of w_i suggests a smaller occurrence of w_j , and vice versa, as their joint probability $p(w_i, w_j)$ is smaller than the product of their individual probabilities $p(w_i)p(w_j)$.

Based on your answers, what is an intuition for the use of PPMI?

A> PPMI limits the negative co-occurrence case between two tokens.

Estimating PPMI. Computing an estimate for PPMI from a dataset is straight-forward given co-occurrence statistics. Consider a dataset of N text contexts. A context could be a whole document, paragraph, sentence, or even small windows in text (e.g. "The dog jumped over the moon." \rightarrow "The dog jumped", "dog jumped over", "jumped over the", "over the moon"). The scale of these contexts determine our notion of relatedness. Often word vector learning algorithms will use a small window of text.

Let C be a matrix of co-occurrence counts such that the ijth element of C denoted C_{ij} is the number of times both w_i and w_j occur in a context. Note that the diagonals of this matrix (C_{ii}) count the number of contexts in which each token occurs. We can then compute

$$\mathsf{PPMI}(w_i, w_j) = \max\left(0, \quad \log \frac{C_{ij}N}{C_{ii}C_{jj}}\right) \tag{2}$$

We can store these PPMI values in a matrix P such that $P_{ij} = PMI(w_i, w_j)$.

- TASK 2.2 Implement the compute_cooccurrence_matrix function in build_freq_vectors.py which takes a list of article overviews and a vocabulary and produces a co-occurrence matrix C. It is up to the student to define what a context is. Note that looping in Python is quite slow such that unoptimized versions of this function can take quite a long time. Feel free to save the result while you are developing to reduce time in future runs (see numpy.save/numpy.load). In your writeup for this task, describe how you defined your context.
- ▶ TASK 2.3 Implement the compute_ppmi_matrix function in build_freq_vectors.py which calls compute_cooccurrence_matrix and then computes a PPMI matrix given a list of article overviews and a vocabulary. Hint: Add a small constant to C to avoid problems with $\log(0)$.

► TASK 2.2 answer

I defined a context as a textual element within the corpus list. In the training dataset, each string in the list contains some text, which is designated as a context.

► TASK 2.3 answer

```
def compute_ppmi_matrix(corpus, vocab):
      # Obtain co-occurrence matrix
      C = compute_cooccurrence_matrix(corpus, vocab)
      # Calculate the sum of all co-occurrences
5
      N = np.sum(C)
6
      # Type 2
      # Compute the probability of each word
     p_x = np.sum(C, axis=1) / N
p_y = np.sum(C, axis=0) / N
# Compute the joint probability matrix for each word pair
9
10
11
     p_xy = C / N
12
       # Compute PMI, using broadcasting for p(x)*p(y)
13
      PMI = np.log((p_xy / (p_x * p_y)) + 1e-8)
14
       # Replace negative PMI values with O for PPMI
15
      PPMI = np.maximum(PMI, 0)
16
17
      return PPMI
```

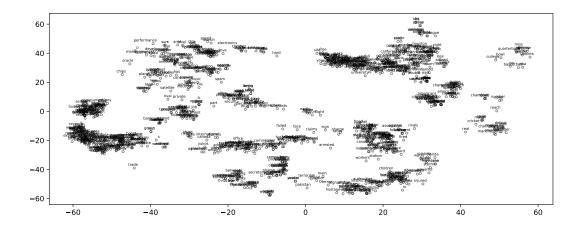
Our First Word Vector. A single row $P_{i:}$ of this PPMI matrix corresponds to a vector of PPMI values between token w_i and all other tokens. This is our first distributed word vector; however, it is quite large and mostly sparse such that distances between words vectors in this high of a dimension are unlikely to be very meaningful.

2.2 Dimensionality Reduction and Visualization

Dimensionality Reduction with Truncated SVD. To reduce the dimensionality of our word vectors, we apply Truncated Singular Value Decomposition. Truncated SVD of a matrix A finds a k-rank matrix D such that $||D-A||_F$ is minimized. Specifically, D has the form $D = U\Sigma V^T$ where Σ is a diagonal matrix of the k largest singular values. Following [4], we take our final word vectors as $[U\Sigma^{1/2}, V\Sigma^{1/2}]$ where $[\cdot, \cdot]$ denotes concatenation. This is already implemented in the dim_reduce function in build_freq_vectors.py.

Visualizing Word Vectors. To visualize our word vectors in 2D, the code applies T-SNE [5]. T-SNE is a non-linear dimensionality reduction method commonly used to display word vectors and other high-dimensional data. The plot_word_vectors_tsne function in build_freq_vectors.py is already set up to produce this visualization. An

example visualization from our run is below.

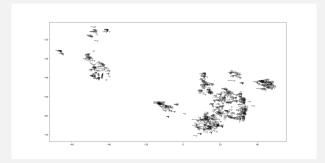


It is pretty messy at this resolution but zooming in on the clusters shows the semantics we've learned. For instance, the small middle-right cluster corresponds to soccer and includes words like "arsenal, manchester, madrid, soccer, england, side, club, manager, goal, defeat, spain, cup, match, ...". If you make different choices about tokenization, vocabulary, or the scale of your contexts than we did – your generated plot will be different.

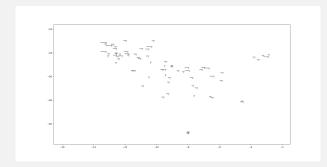
▶ TASK 2.4 [10pt] It has all led up to this! Run build_freq_vectors.py and examine the visualized word vectors. You should have semantically meaningful clusters in your plot. Zoom in and identify three such clusters. In your write-up, include an image of each cluster and what category you think it is representing. Also include the plot as a whole.

► TASK 2.4 answer

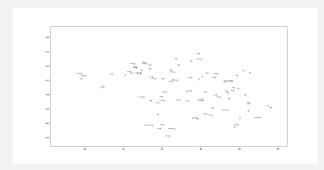
1. The entire plot is below,



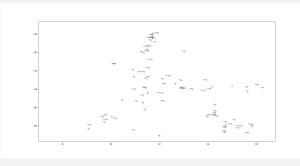
2. Cluster 1 - War



3. Cluster 2 - Technology



4. Cluster 3 - Politics



3 Learning-Based Word Vectors – GloVe

As discussed in lecture, an alternative approach is to assume word co-occurrence can be modelled purely as an interaction between word vectors. This approach is taken by popular algorithms like word2vec[1] and GloVe [6]. In this section, we'll implement the GloVe algorithm in our setting.

The GloVe algorithm poses the problem as a weighted log bilinear regression problem wherein interactions between word vectors should be predictive of the log of their co-occurrence frequency. As before, let C be a matrix of co-occurrence counts. The GloVe objective can be written as a sum of weighted squared error terms for each word-pair in a vocabulary,

sum over word pairs
$$J = \sum_{i,j \in V} \underbrace{f(C_{ij})}_{\text{weight}} \underbrace{(w_i^T \tilde{w}_j + b_i + \tilde{b}_j - \log C_{ij})^2}_{\text{error term}}$$
(3)

where each word i is associated with word vector w_i , context vector \tilde{w}_i , and word/context biases b_i and \tilde{b}_i . Unlike word2vec which we studied in class, this objective does not sum over a corpus, but rather over pairs of words in the vocabulary. The $f(C_{ij})$ term is a weighting to avoid frequent co-occurrences from dominating the objective and is defined as

$$f(X_{ij}) = min(1, C_{ij}/100)^{0.75}$$
(4)

To minimize this objective, build_glove_vectors.py implements a simple stochastic gradient descent with momentum optimization algorithm; however, it is missing the expressions for the gradients. Given a batch of word-pairs $B = \{(i_m, j_m)\}_{m=1}^M$, we can write the per-batch objective as:

$$J_B = \sum_{(i_m, j_m) \in B} f(C_{i_m j_m}) (w_{i_m}^T \tilde{w}_{j_m} + b_{i_m} + \tilde{b}_{j_m} - \log C_{i_m j_m})^2$$
(5)

▶ TASK 3.1 Derive the gradient of the objective J_B in Eq. 5 with respect to the model parameters w_i , \tilde{w}_j , b_i , and \tilde{b}_j . That is, write the expression for $\nabla_{w_i}J$, $\nabla_{\tilde{w}_j}J$, $\nabla_{b_i}J$, and $\nabla_{\tilde{b}_j}J$. Note that parameters corresponding to words not in B will have zero gradient.

The training code in build_glove_vectors.py samples a batch of word interactions for each iteration – ignoring zero values in C as f(0)=0. This corresponds to a set of indices $\{i_b,j_b\}_{b=1}^M$ denoted in the code as vectors i and j. A snippet from build_glove_vectors.py below shows how the f value and error term are computed as matrix operations for all elements in the batch simultaneously. This is significantly faster than iterating over every instance. Note that both fval and error are $|B| \times 1$ vectors with one value for each element in the batch.

```
i = idx[shuf_idx, 0] #vector of indices of word vectors in the batch

j = idx[shuf_idx, 1] #vector of indices of context vectors in the batch

# Get word and context vectors for pairs in the batch

w_batch = wordvecs[i, :]

c_batch = contextvecs[j, :]

# Compute f(C_i,j) for i,j pairs in batch (Bx1 dimensional vector)

fval = (np.minimum(1, C[i, j]/100)**0.75)[:,np.newaxis]

# Compute error term as (w_i^T \tilde{w}_j + b_i + \tilde{b}_i - log(C_ij)) for each i,j

pair in the batch. (Bx1 dimensional vector)

error = (np.sum(np.multiply(w_batch, c_batch), axis=1)[:,np.newaxis] + wordbiases[i] +

contextbiases[j] - np.log(C[i,j])[:,np.newaxis])

# Compute the overall objective loss

loss += np.sum(fval*np.square(error))
```

Just below this, there is a stub section for implementing your derived gradients for elements of the batch. That is to say that the row wordvecs_grad[b,:] should contain $\nabla_{w_{i_b}}J$ and likewise contextvecs_grad[b,:] $\leftarrow \nabla_{\tilde{w}_{j_b}}J_B$. The np.zeros lines show the expected dimensions of the gradients corresponding to this API.

► TASK 3.2 Implement the gradient computation for a batch in the corresponding Task 3.2 section of build_glove_vectors.py.

```
TASK 3.2 answer

# write expressions using numpy to implement the gradients you derive in 3.1.

common_term = fval*error

wordvecs_grad = 2*c_batch*common_term

wordbiases_grad = 2*common_term

contextvecs_grad = 2*w_batch*common_term

contextbiases_grad = 2*common_term
```

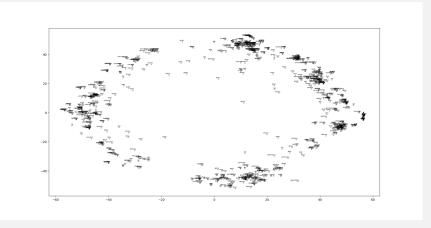
Once the gradients have been implemented, running build_glove_vectors.py should build a vocabulary, compute a co-occurence matrix, and then start optimizing the GloVe objective via SGD with momentum. The code passes over the data five times (5 epochs) and will print the average objective value every 100 batches as shown below.

```
2020-12-27 18:15
                       12635115 non-zero entries in the count matrix
2 2020-12-27 18:15
                       Epoch 1 / 5: learning rate = 0.1
3 2020-12-27 18:15
                       Iter 100 / 12338: avg. loss over last 100 batches = 1.5028382185809
4 2020-12-27 18:15
                       Iter 200 / 12338: avg. loss over last 100 batches = 0.247632015612976
                       Iter 300 / 12338: avg. loss over last 100 batches = 0.153665193206001
5 2020-12-27 18:15
6 2020-12-27 18:15
                       Iter 400 / 12338: avg. loss over last 100 \text{ batches} = 0.122809739341802
7 2020-12-27 18:15
                       Iter 500 / 12338: avg. loss over last 100 batches = 0.106307783161738
8 2020-12-27 18:15
                       Iter 600 / 12338: avg. loss over last 100 \text{ batches} = 0.099031105070185
9 2020-12-27 18:15
                       Iter 700 / 12338: avg. loss over last 100 batches = 0.096116501282613
_{10} 2020-12-27 18:15 Iter 800 / 12338: avg. loss over last 100 batches = 0.091317471566911
```

The hyperpameters should be set to reasonable values for most vocabularies and the loss should converge to something around 0.03. Your values may differ if you made different choices about tokenization and context earlier on. If you find your loss is increasing or oscillating, you can try reducing the learning rate, but it may be a sign that something is wrong in your gradient computation.

TASK 3.3 Run build_glove_vectors.py to learn GloVe vectors and visualize them with TSNE! In your write-up, describe how the loss behaved during training (how stably it decreased, what it converged to, etc). Also include the TSNE plot. If everything has been done correctly, you should observe similar clustering behavior as in Task 2.3.

► TASK 3.3 answer TSNE



The loss metric has successfully converged to a value of 0.047. Throughout the training process, although there were fluctuations in the loss values, indicating oscillation, a clear downward trend emerged over time, demonstrating consistent improvement.

```
1 2024-04-17 04:09:49 INFO
                                Iter 14400 / 15227: avg. loss over last 100 batches =
      0.046686563985831216
2 2024-04-17 04:09:49 INFO
                                Iter 14500 / 15227: avg. loss over last 100 batches =
      0.04769956457112328
3 2024-04-17 04:09:49 INFO
                                Iter 14600 / 15227: avg. loss over last 100 batches =
      0.04687950216720886
4 2024-04-17 04:09:49 INFO
                                Iter 14700 / 15227: avg. loss over last 100 batches =
      0.04827717854832922
                                Iter 14800 / 15227: avg. loss over last 100 batches =
5 2024-04-17 04:09:49 INFO
      0.047144581882744535
6 2024-04-17 04:09:49 INFO
                                Iter 14900 / 15227: avg. loss over last 100 batches =
      0.047903630422071866
 2024-04-17 04:09:49 INFO
                                Iter 15000 / 15227: avg. loss over last 100 batches =
      0.04676183418646468
                                Iter 15100 / 15227: avg. loss over last 100 batches =
8 2024-04-17 04:09:49 INFO
      0.048071157216658514
  2024-04-17 04:09:49 INFO
                                Iter 15200 / 15227: avg. loss over last 100 batches =
      0.04732485846561704
10 2024-04-17 04:09:50 INFO
                                Building TSNE plot
```

Exploring Learned Biases in word2vec Vectors

As shown in [4, 7], the two approaches we just applied – truncated SVD of a PPMI matrix and optimizing the GloVe objective – are optimize the same objective theoretically. This is also true for the widely-used word2vec algorithm. In this part, we examine relationships learned by word2vec vectors when trained on very large corpuses.

Many packages provide implementations of word2vec. As loading the vectors can be slow, we recommend you use an interactive python session for this part of the assignment. To load them, try:

```
import gensim.downloader
w2v = gensim.downloader.load('word2vec-google-news-300')
```

4.1 Exploring Word Vector Analogies

The structure of word vectors can sometimes solve simple analogies like man is to king as woman is to queen, or man:king::woman:queen in a compact notation. We can query word2vec with this analogy man:king::woman:? using the built-in most-similar command. We've written a wrapper around this command for ease-of-use.

which return a list of the 10 most similar words given this analogy along with their a score (cosine similarity).

- ▶ TASK 4.1 Use the most_similar function to find three additional analogies that work. In your response, provide the analogies in the compact a:b::c:? form, the model's list of outputs, and why you consider this output to satisfy the analogy.
- ▶ TASK 4.2 Use the most_similar function to find three analogies that did not work. In your response to this question, provide the analogies in the compact a:b::c:? form, the model's list of outputs, and why you consider this output to not satisfy the analogy.

```
► TASK 4.1 answer
```

1. Italy:Rome::France:?

Rationale: Rome is the capital of Italy, and Paris is the capital of France.

2. man:actor::woman:?

```
1 >>> analogy('man', 'actor', 'woman')
2     man : actor :: woman : ?
3     [('actress', 0.86), ('actresses', 0.66), ('thesp', 0.629), ('Actress', 0.617), ('actress_Rachel_Weisz', 0.6), ('Best_Actress', 0.59), ('actors', 0.571), ('LIEV_SCHREIBER', 0.562), ('Oscarwinning', 0.559), ('Susan_Penhaligon', 0.558)]
```

Rationale: An actor is a male performer, and an actress is a female performer.

3. happy:joy::sad:?

```
1 >>> analogy('happy', 'joy', 'sad')
2    happy : joy :: sad : ?
3    [('sadness', 0.65), ('sorrow', 0.602), ('despair', 0.565), ('anguish', 0.552), ('sheer_joy', 0.552), ('heartbreaking', 0.538), ('inconsolable_grief', 0.531), ('joyousness', 0.528), ('poignancy', 0.526), ('unspeakable_grief', 0.524)]
```

Rationale: Happy is adjective for pleasure, and joy is noun for pleasure. Sad is adjective for sorrowful, and sadness is noun for sorrowful.

► TASK 4.2 answer

1. fighter:fight::doctor:?

```
1 >>> analogy('fighter', 'fight', 'doctor')
2    fighter : fight :: doctor : ?
3    [('doctors', 0.581), ('physician', 0.517), ('dentist', 0.466), ('gynecologist', 0.45), ('contracted_Hepatitis_C', 0.447), ('diagnosed_acute_laryngitis', 0.445), ('prescribing_Bextra', 0.444), ('urologist', 0.441), ('prescribe_anti_depressants ', 0.439), ('tooth_abscess', 0.436)]
```

Rationale: Expected "treat" as fighter's job is to fight, and doctor's job is to treat people, however, it returned "doctors" instead.

2. sun:hot::snow:?

```
1 >>> analogy('sun', 'hot', 'snow')
2      sun : hot :: snow : ?
3      [('snowstorm', 0.488), ('heavy_snowfall', 0.484), ('blizzard', 0.483), ('heavy_snowfalls', 0.466), ('snow_blanketed', 0.458), ('slushy', 0.452), ('slushy_snow', 0.443), ('snowfall', 0.443), ('snowfalls', 0.442), ('snowy', 0.441)
      ]
```

Rationale: Expected "cold" as sun makes hot, and snow makes cold, however, it returned "snowstorm" instead.

3. bird:fly::fish:?

```
1 >>> analogy('bird', 'fly', 'fish')
2     bird : fly :: fish : ?
3     [('longline_vessels', 0.481), ('fishing', 0.457), ('fished', 0.447), ('fishes', 0.431), ('tuna', 0.426), ('shad_darts', 0.423), ('overfish', 0.422), ('mackerel', 0.418), ('saithe', 0.418), ('mangrove_snappers', 0.416)]
```

Rationale: Expected "swim" as birds fly, and fishes swim, however, it returned "longline vessels" instead.

4.2 Learned Bias

This sort of analysis can demonstrate some biased assumptions. Two examples regarding gender:

> word2vec reinforces stereotypes about gender roles in medicine – associating female doctors with careers in nursing or specializations involving women or children's health.

> word2vec reinforces stereotypes about gender roles in victimhood – associating men with aggression and criminality.

- TASK 4.3 Use the most_similar function to find two additional cases of bias based on gender, politics, religion, ethnicity, or nationality. In your response, provide the analogies in the compact a:b::c:? form, the model's list of outputs for both a:b::c:? and c:b::a:?, and why you consider this output to be biased based on the model's two responses.
- ► TASK 4.4 Why might these biases exist in word2vec and what are some potential consequences that might result if word2vec were used in a live system?

► TASK 4.3 answer

In your response, provide the analogies in the compact a:b::c:? form, the model's list of outputs for both a:b::c:? and c:b::a:?, and why you consider this output to be biased based on the model's two responses.

Rationale: When attempting to return the analogy 'man: marine: woman: ?', the word 'marine mammal' emerges as the top match. Conversely, for 'woman: marine: man: ?', the word 'marine' is identified as the top match. This pattern suggests a gender bias in word2vec, implying that the term 'marine' is more closely associated with males than females.

Rationale: When attempting to return the analogy 'man: delicate: woman: ?', the word 'delicately' emerges as the top match. Conversely, for 'woman: delicate: man: ?', the word 'tricky' is identified as the top match. This pattern suggests a gender bias in word2vec, implying that the term 'delicate' is closely associated with females, but far away from males.

► TASK 4.4 answer

Word2vec is fundamentally built on real-world datasets. Since these datasets comprise texts written by humans, who inherently possess biases, the data cannot be completely neutral. Consequently, these biases may continually reinforce themselves, perpetuating a cycle of bias that is difficult to break. This could also lead to unreasonable or unfair decision-making by AI systems that use NLP for decision-making processes.

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