## Question (Vector Operations)

The data structure std::vector supports operation push\_back(elt) (append elt to the end of the vector), pop\_back() (delete the last element), and at(i) (return the element at the *i*-th position of the vector.

## File1.cpp

```
1
     #include <iostream>
     #include <vector>
2
3
     using namespace std;
4
     void VECTOR_PRINT(vector<int> v) {
5
         vector<int>::iterator i;
         for (i = v.begin(); i != v.end(); ++i)
7
             cout << (*i) << ".";
8
         cout << endl;</pre>
9
     }
10
11
     int main() {
12
         // 3 digits from your student ID
13
14
         int a, b, c;
15
         cin >> a >> b >> c;
         vector<int> vv:
16
         vv.push_back(9);
17
         vv.push_back(7);
18
         vv.push_back(c);
19
         VECTOR_PRINT(vv);
20
         vv.push_back(vv.at(2));
21
         vv.push back(vv.at(1));
22
         VECTOR_PRINT(vv);
23
         vv.pop_back();
24
         vv.push_back(b);
25
         vv.push_back(a);
26
27
         vv.pop_back();
         VECTOR_PRINT(vv);
28
         return 0;
29
30
```

Assume that somebody runs this program, and uses numbers a, b, c that are the last three digits from your Student ID number. For example, this Student ID:

191RDB876

has a=8, b=7, c=6.

Function VECTOR\_PRINT(...) is called three times in this code (Lines 20, 23 and 28). Draw the state of the vector data structure at these three moments in time.

```
vector<int> vv;
vv.push_back(101);
vv.push_back(102);
vv.push_back(103);
```

For example, the above code fragment would create vector state shown in the Figure below:

- (A) The state of vector vv on Line 20:
- (B) The state of vector vv on on Line 23:
- (C) The state of vector vv on on Line 28: