

Overview of SDLC, Agile methodologies, Setting up the development environment

Lecture 1

Introduction

- Overview of Software Development Life Cycle (SDLC)
- Introduction to Agile Methodologies
- Setting Up the Development Environment

What is SDLC?

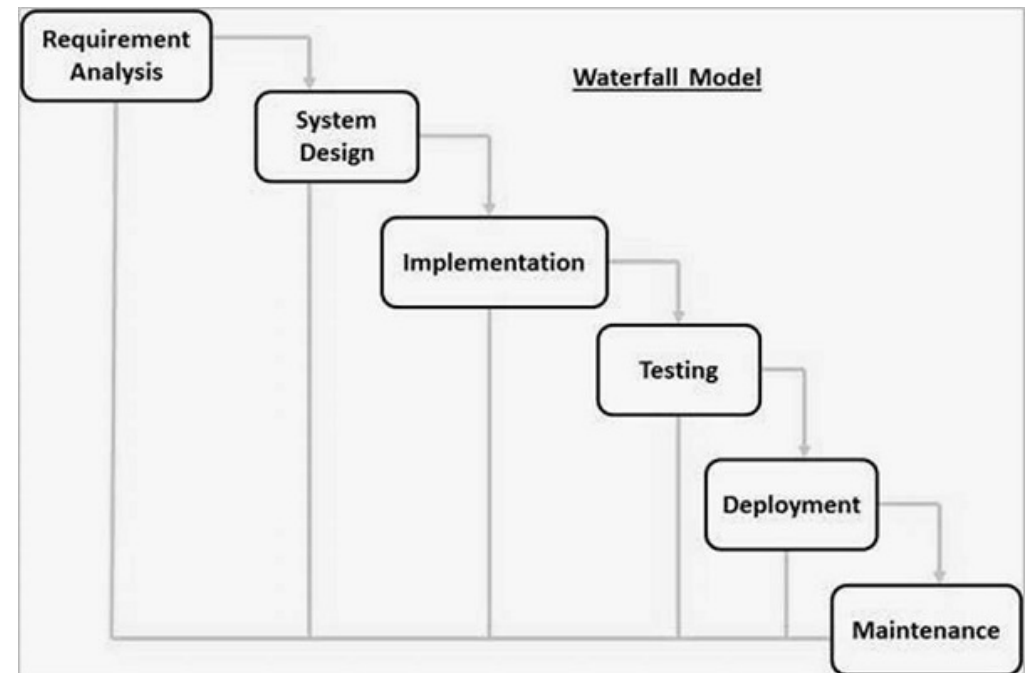
- Definition: The Software Development Life Cycle (SDLC) is a process used by the software industry to design, develop, and test high-quality software.
- Phases of SDLC:
 - Requirement Analysis
 - System Design
 - Implementation (Coding)
 - Testing
 - Deployment
 - Maintenance

SDLC Models

- Common SDLC Models:
 - Waterfall Model
 - V-Model
 - Iterative Model
 - Spiral Model
 - Agile Model

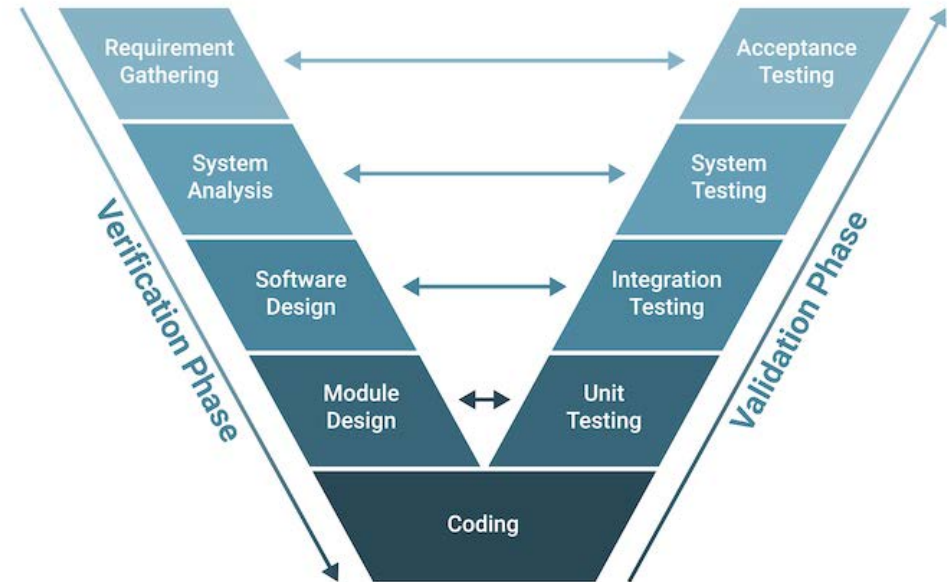
Waterfall Model

- Characteristics:
 - Sequential and linear approach.
 - Each phase must be completed before the next begins.
 - Phases: Requirements, Design, Implementation, Verification, Maintenance.
- Advantages:
 - Simple and easy to understand.
 - Well-defined stages and milestones.
 - Easy to manage due to its rigidity.
 - Suitable for projects with clear, stable requirements.
- Disadvantages:
 - Inflexible to changes once a phase is completed.
 - High risk and uncertainty.
 - Difficult to go back to any stage once it's completed.
 - Not suitable for complex and object-oriented projects.



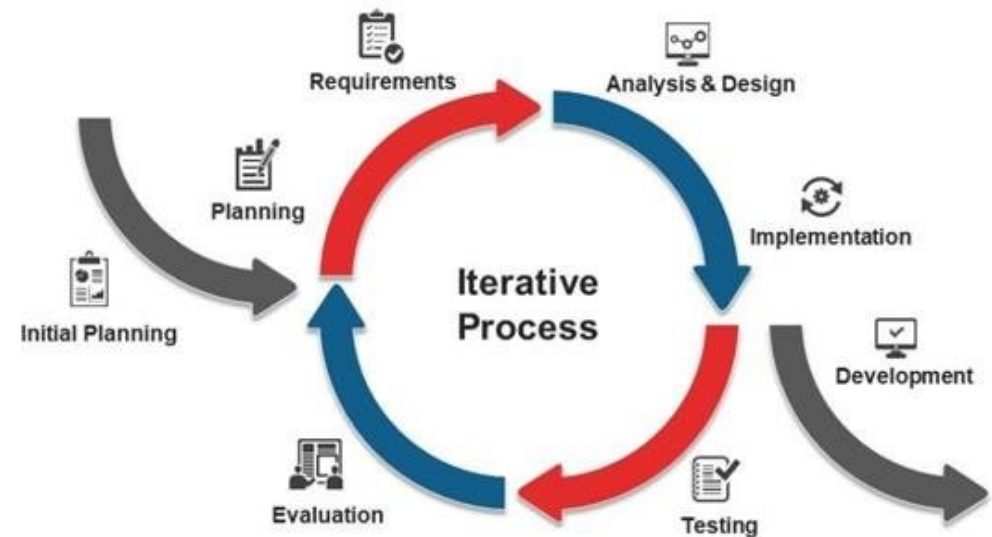
V-Model

- Characteristics:
 - Extension of the Waterfall model.
 - Each development stage is associated with a testing phase.
 - Phases: Requirements, System Design, Architecture Design, Module Design, Coding, Unit Testing, Integration Testing, System Testing, Acceptance Testing.
- Advantages:
 - Simple and easy to use.
 - Testing activities like planning and designing happen early.
 - Proactive defect tracking.
 - Works well for small to medium-sized projects with clear requirements.
- Disadvantages:
 - Very rigid and least flexible.
 - No early prototypes of the software are produced.
 - High risk and uncertainty.
 - Changes in requirements can be costly and time-consuming.



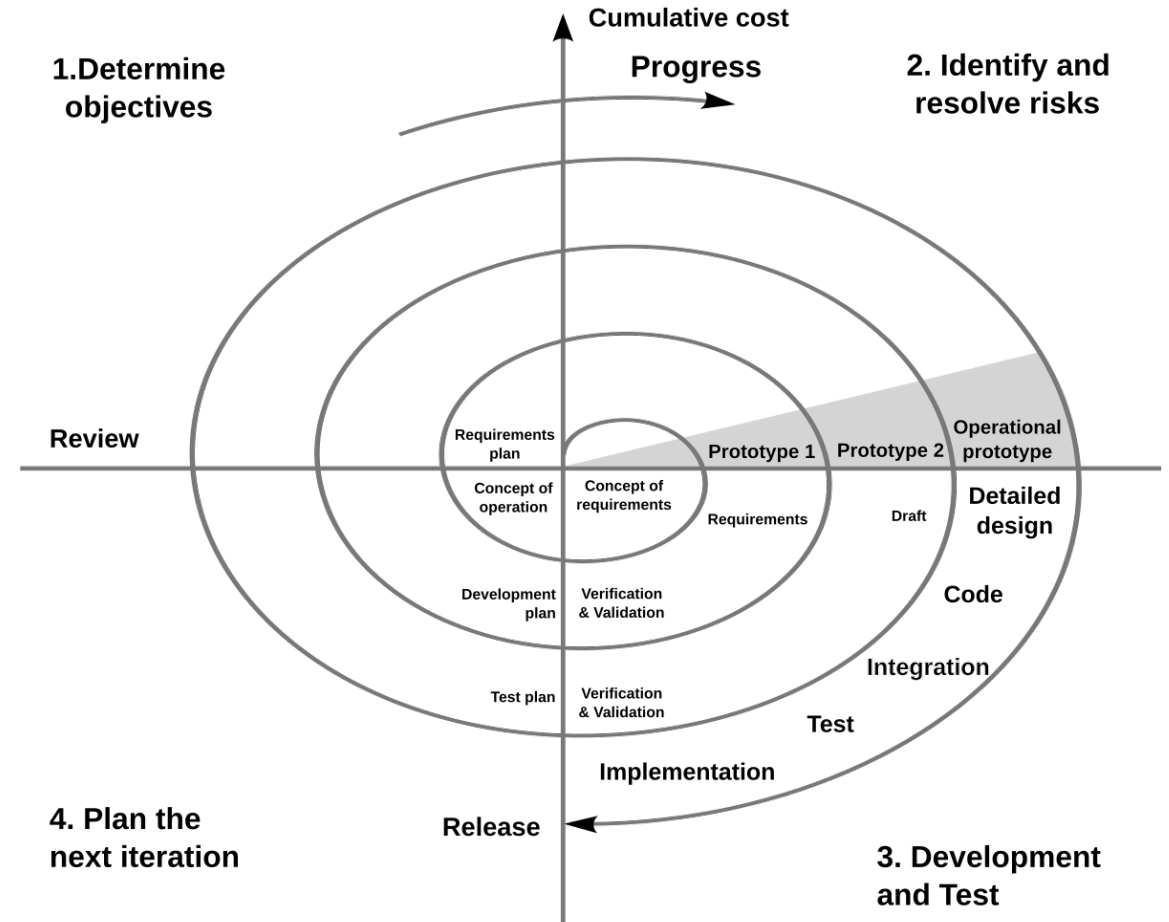
Iterative Model

- Characteristics:
 - Development starts with a simple implementation of a subset of the software requirements.
 - Iteratively enhances the evolving versions until the full system is implemented.
 - Phases: Planning, Analysis, Design, Implementation, Testing, Evaluation.
- Advantages:
 - Produces working software early in the lifecycle.
 - More flexible to changes in requirements.
 - Easier to test and debug during smaller iterations.
 - Low risk as risks are identified and resolved during each iteration.
- Disadvantages:
 - Requires good planning and design.
 - More resources may be required.
 - System architecture or design issues may arise because not all requirements are gathered upfront.
 - Each phase of an iteration is rigid with no overlaps.



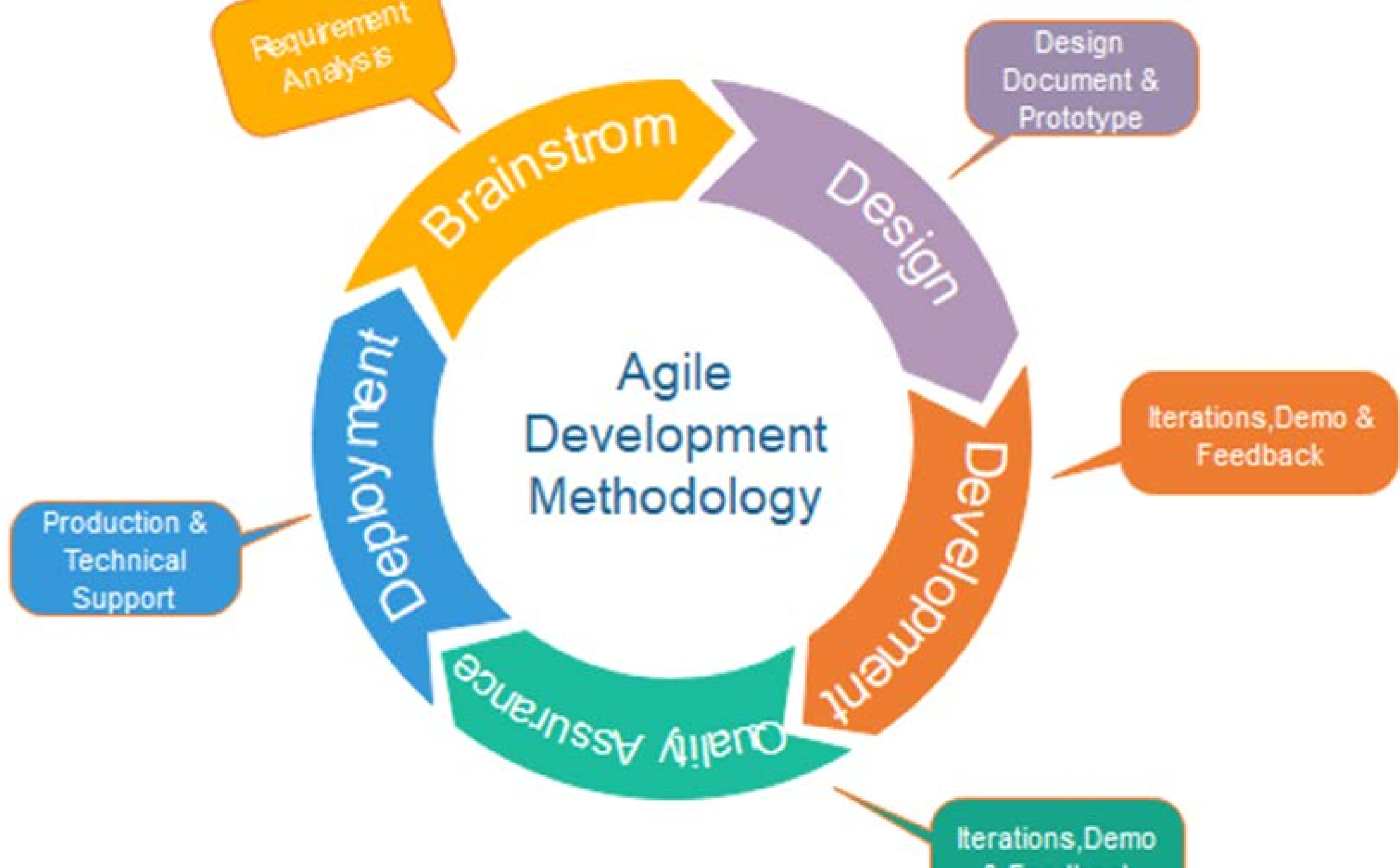
Spiral Model

- Characteristics:
 - Combines iterative development with systematic aspects of the Waterfall model.
 - Focuses on risk assessment and minimization.
 - Phases: Planning, Risk Analysis, Engineering, Evaluation.
- Advantages:
 - Risk management is a strong focus.
 - Flexibility in requirements.
 - Suitable for large, complex, and high-risk projects.
 - Customer feedback is integrated early and frequently.
- Disadvantages:
 - Can be expensive and time-consuming.
 - Requires expertise in risk assessment.
 - Complex to manage.
 - Not suitable for small projects.



Agile Model

- Characteristics:
 - Iterative and incremental approach.
 - Emphasizes flexibility, customer feedback, and rapid delivery.
 - Phases: Concept, Inception, Iteration/Construction, Release, Maintenance, Retirement.



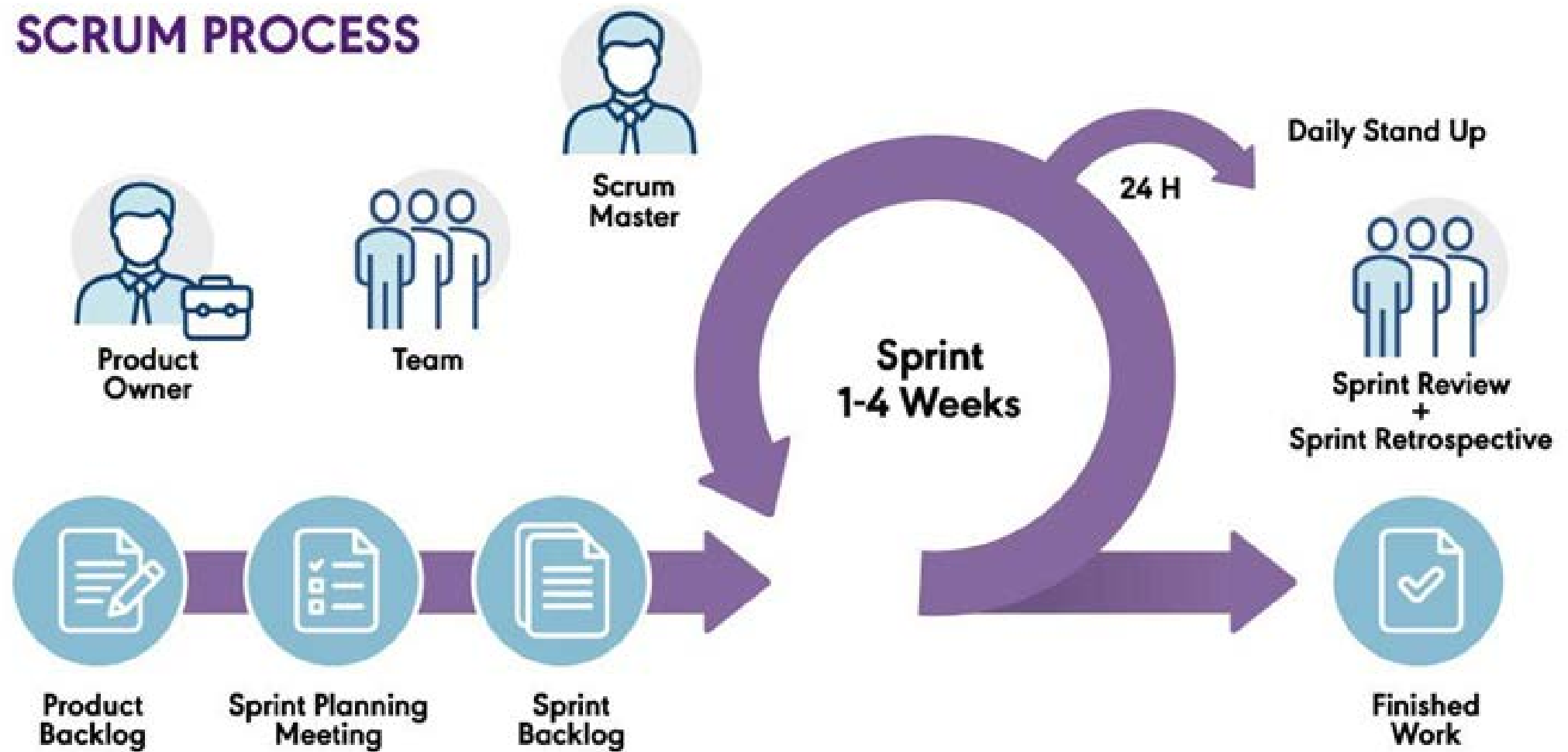
Agile ...

- Advantages:
 - Highly flexible and adaptable to changes.
 - Continuous customer feedback.
 - Faster delivery of functional software.
 - Encourages collaboration and communication.
- Disadvantages:
 - Requires experienced and skilled team members.
 - Can be difficult to predict effort and time.
 - Less emphasis on documentation.
 - Can lead to scope creep due to changing requirements.

Scrum

- **Introduction:**
 - Scrum is a popular Agile framework used for managing complex software development projects.
 - It emphasizes iterative progress through sprints, which are time-boxed periods typically lasting 2-4 weeks.

SCRUM PROCESS



Contribution to Agile

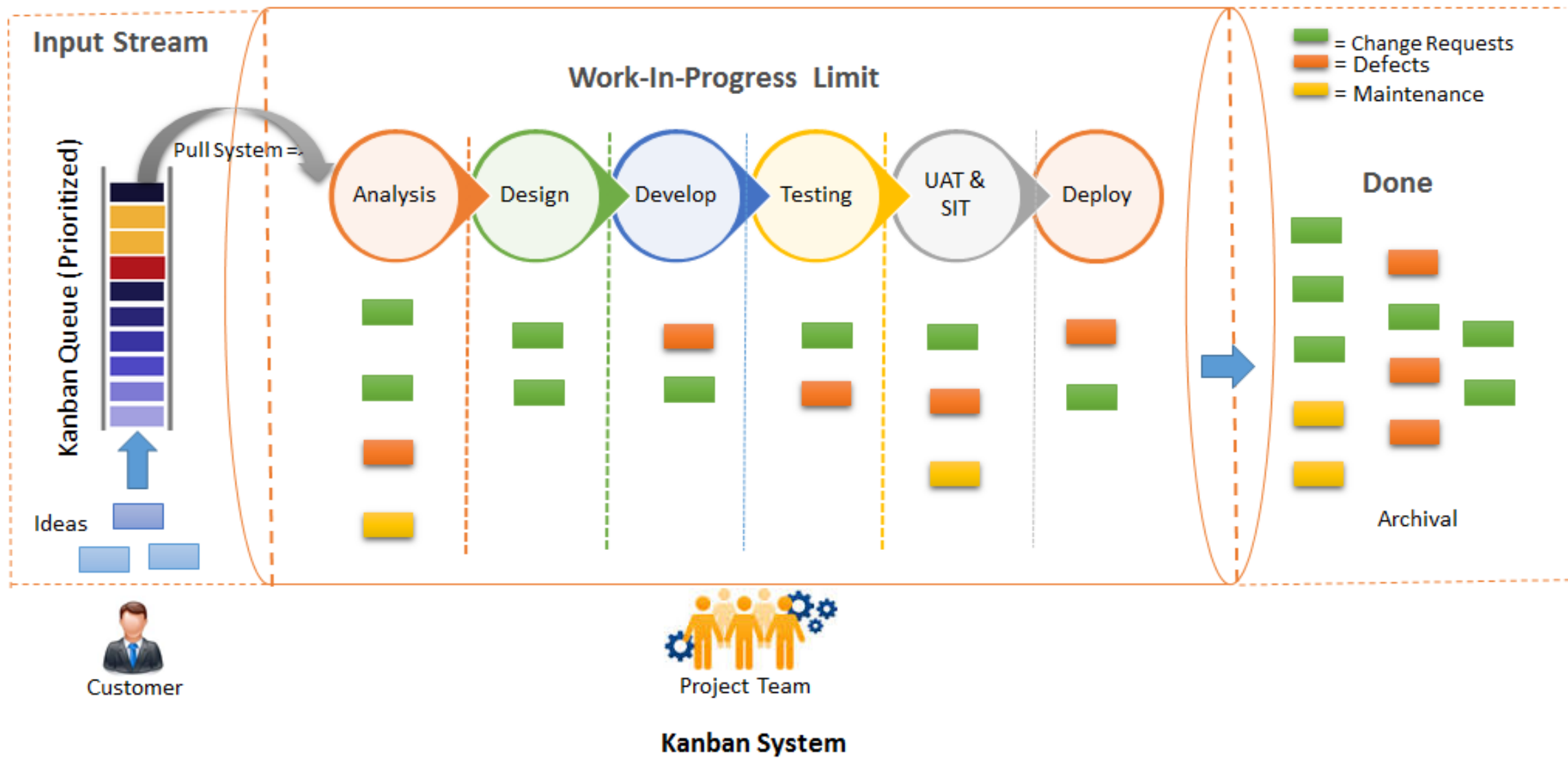
- Scrum provides a structured approach to Agile, promoting transparency, inspection, and adaptation.
- It encourages continuous improvement through regular feedback loops and retrospectives.

Scrum - Unique Features

- **Roles:**
 - **Product Owner:** Represents the stakeholders and is responsible for defining the features of the product.
 - **Scrum Master:** Facilitates the Scrum process, removes impediments, and ensures the team follows Scrum practices.
 - **Development Team:** A cross-functional group responsible for delivering the product increment.
- **Events:**
 - **Sprint Planning:** The team plans the work to be completed in the upcoming sprint.
 - **Daily Scrum:** A short daily meeting to synchronize activities and plan for the next 24 hours.
 - **Sprint Review:** The team demonstrates the work completed during the sprint to stakeholders.
 - **Sprint Retrospective:** The team reflects on the sprint and identifies improvements for the next sprint.
- **Artifacts:**
 - **Product Backlog:** A prioritized list of features, enhancements, and bug fixes for the product.
 - **Sprint Backlog:** A list of tasks to be completed during the sprint.
 - **Increment:** The sum of all the product backlog items completed during a sprint.

Kanban

- Introduction: Kanban is a visual workflow management method that helps teams visualize their work, limit work-in-progress, and maximize efficiency.



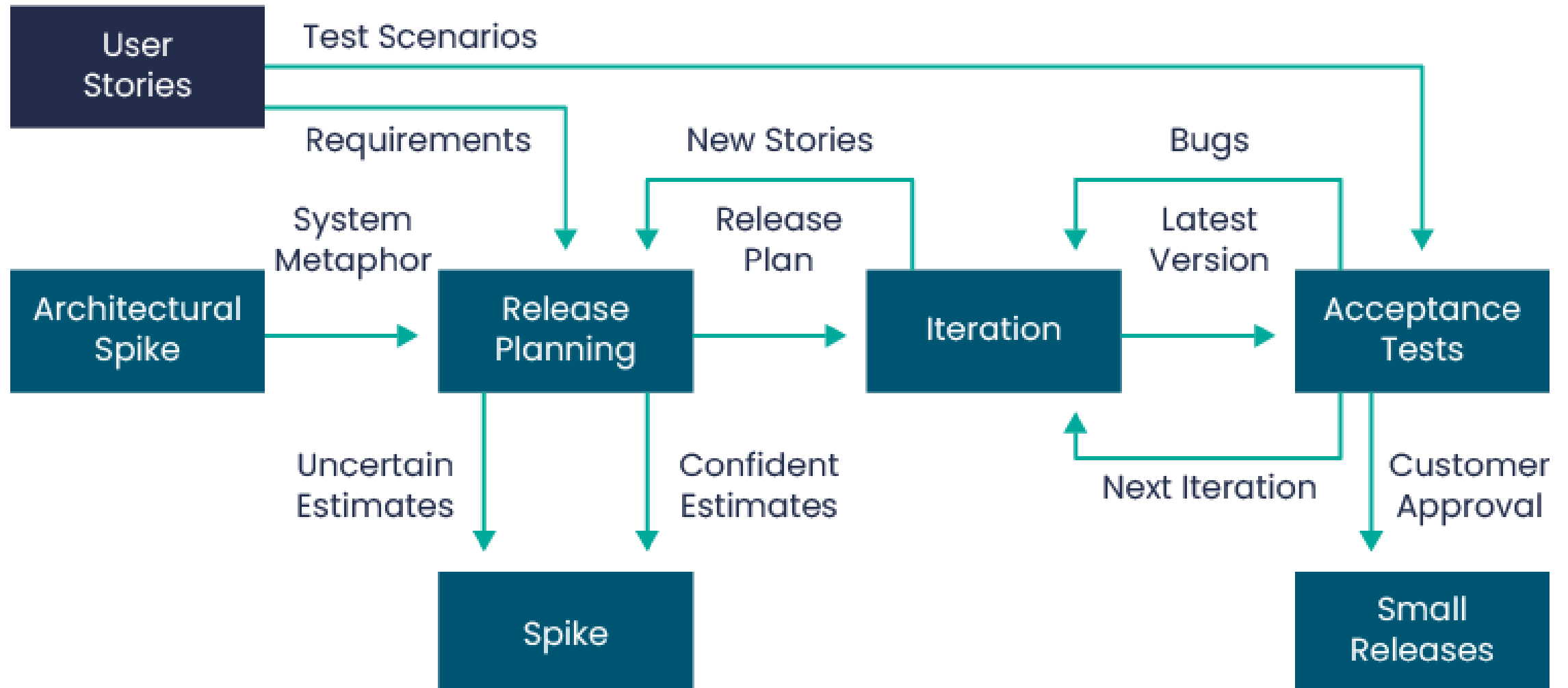
Kanban

- Unique Features:
 - Visual Board: A board with columns representing different stages of the workflow (e.g., To Do, In Progress, Done).
 - Work-in-Progress (WIP) Limits: Limits on the number of tasks that can be in each stage to prevent bottlenecks.
 - Continuous Delivery: Focuses on delivering small, incremental changes continuously.
- Contribution to Agile:
 - Kanban enhances visibility and transparency of the workflow.
 - It helps teams manage flow and improve processes incrementally.
 - Suitable for teams that need flexibility and continuous delivery without fixed iterations.

Extreme Programming (XP)

- Introduction: Extreme Programming (XP) is an Agile methodology that emphasizes technical excellence and customer satisfaction.

Extreme Programming (XP) Methodology



XP ...

- **Unique Features**

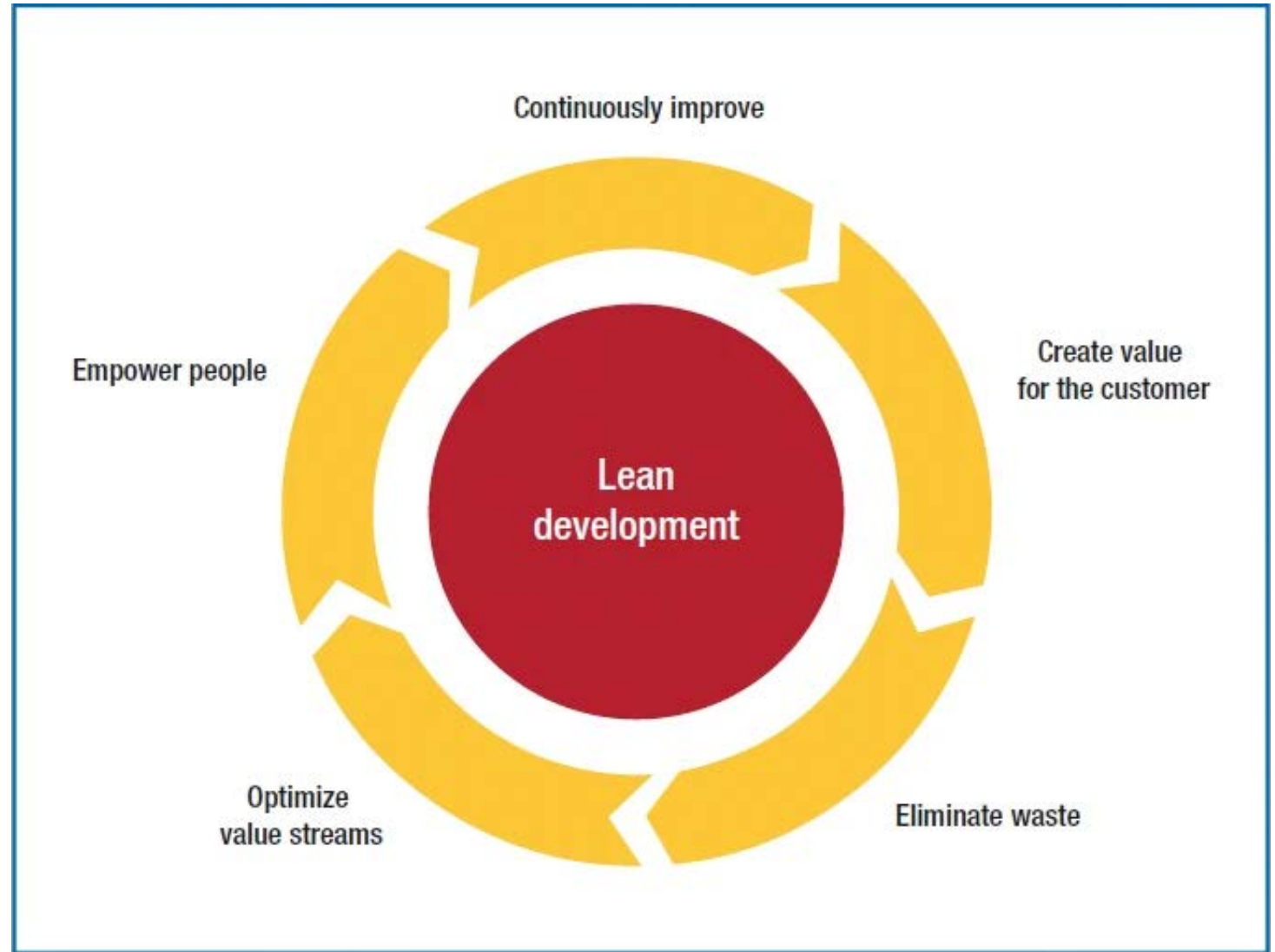
- Pair Programming: Two developers work together at one workstation, improving code quality and knowledge sharing.
- Test-Driven Development (TDD): Writing tests before code to ensure functionality and reduce bugs.
- Continuous Integration: Frequently integrating code changes into a shared repository to detect issues early.
- Refactoring: Continuously improving the codebase without changing its functionality.

- **Contribution to Agile**

- XP promotes high-quality code and rapid feedback through practices like TDD and continuous integration.
- It encourages close collaboration with customers to ensure the product meets their needs.

Lean Development

- Introduction: Lean Development is an Agile methodology inspired by Lean manufacturing principles, focusing on delivering value and eliminating waste.





Lean ...

- Unique Features:
 - Value Stream Mapping: Identifying and optimizing the flow of value through the development process.
 - Eliminating Waste: Removing activities that do not add value to the customer.
 - Continuous Improvement: Regularly assessing and improving processes.
 - Contribution to Agile:
 - Lean Development emphasizes efficiency and value delivery.
 - It encourages teams to focus on what matters most to the customer and continuously improve their processes.
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Integrated Development Environments (IDEs)

- Visual Studio Code (VS Code):
 - Lightweight and powerful source code editor.
 - Supports extensions for various programming languages and frameworks.
 - Integrated terminal and Git support.
- IntelliJ IDEA:
 - Comprehensive IDE for Java and other languages.
 - Advanced code navigation, refactoring, and debugging tools.
 - Built-in support for version control systems.
- [Step-by-Step Guide to Setting Up a Development Environment: SkillReactor¹](#)

Version Control Systems

- Git:
 - Distributed version control system for tracking changes in source code.
 - Allows multiple developers to work on a project simultaneously.
- GitHub:
 - Web-based platform for version control and collaboration.
 - Hosts Git repositories and provides tools for issue tracking, code review, and project management.

Package Managers

- npm (Node Package Manager):
 - Default package manager for Node.js.
 - Manages dependencies for JavaScript projects.
- yarn:
 - Alternative to npm with a focus on speed and reliability.
 - Manages project dependencies and ensures consistent installations.

Build Tools

- Webpack:
 - Module bundler for JavaScript applications.
 - Transforms and bundles resources like JavaScript, CSS, and HTML.
- Gulp:
 - Task runner for automating repetitive tasks in development.
 - Uses a code-over-configuration approach for defining tasks.