

Project 2:	object extracted from a photograph
source/site:	photocopy of an elevation photograph of Rietveld's Schroder House in Utrecht
challenge:	Create a three dimensional object predicated on an abstract rereading of the two dimensional image. DO NOT simulate the physical space represented in the photograph. You are to willfully construct an object through a creative and delirious interpretation of the forms in the image. There are no right or wrong objects--only ones that are more (or less) speculative, daring, inventive and, most importantly, synthetic. You have to create the spatial logic for the model, as the photocopy only provides you the evidence for one side of your model.
rules:	<ol style="list-style-type: none">1. One elevation of your model must attempt to simulate the image of the original photograph through parallel projection.2. Your objects height and width must be the same as the photo, its depth must be no less than four inches and no more than fourteen.3. Again: The third dimension CANNOT be exclusively produced by extrusion. (hint: work with the oblique.)4. The model must be a single attached unit without free or moving parts. It must be able to be picked up and handled without disintegrating.5. Your final model must be PRECISELY CRAFTED. (clean joints, crisp edges and structurally stable)
materials:	-1/32" chip board, elmers glue
assigned date:	Thur 11 Feb: Model Workshop and Desk Crits Tues 16 Feb: Study Model due by start of class
due date:	Tues 23 Feb: South Gallery
research:	Investigate the work of the following: Gerrit Rietveld Van Doesburg Van Eesteren El Lissitsky De Stijl Herbert Bayer