

Agile

Product Owner: Defines the scope of the project.

Product Story: Client Company Lockers Pvt. Ltd. hired you as a Full Stack Developer. They aim to digitise their products and chose LockedMe.com as their first project to start with. You're asked to develop a prototype of the application. The prototype of the application will be then presented to the relevant stakeholders for the budget approval. Your manager has set up a meeting where you're asked to present the following in the next 15 working days (3 weeks) As this is a prototyped application, the user interaction will be via a command line.

Scrum Team: Product Owner, Scrum Master, Development Team

Sprint completed : 3

Sprint Planning Meeting : With product owner, scrum master and development team. The development team will decided how much sprints is needed to deliver the completed application. In each sprint the goal is to create the next step of the application for the user and timely run test.

Sprint Time box: 1 week each sprint.

Daily Scrum: Discuss progress and evaluate the application and what is needed to improve.

Sprint Review: The application is reviewed and presented to the scrum team where the product owner has to approve or decline the application. Feedback is given and the team can collectively work on improvements, this happens at the end of the week.

Sprint Retrospective: With the scrum team to plan and decide on enhancing any features.