Stats Set Report

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1   The Game

Our game is a reinterpretation of a card game titled "Set". Essentially, you attempt to match together *sets* of three cards to score points. Further instructions (and the game itself!) can be found online:
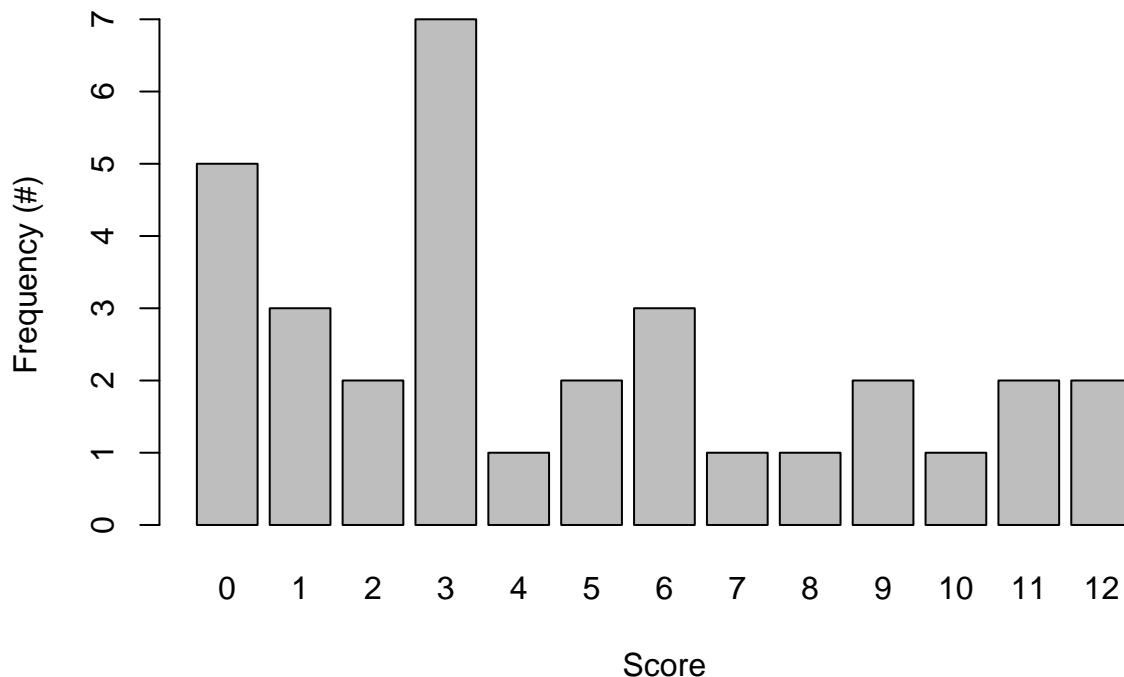
http://caleb.techhounds.com/carnival

2   Probability Model

Because our game relies upon player skill to determine payout (and not just chance), our probability model is **empirical**. Video of us collecting data to create this model can be found on Google Drive, here.
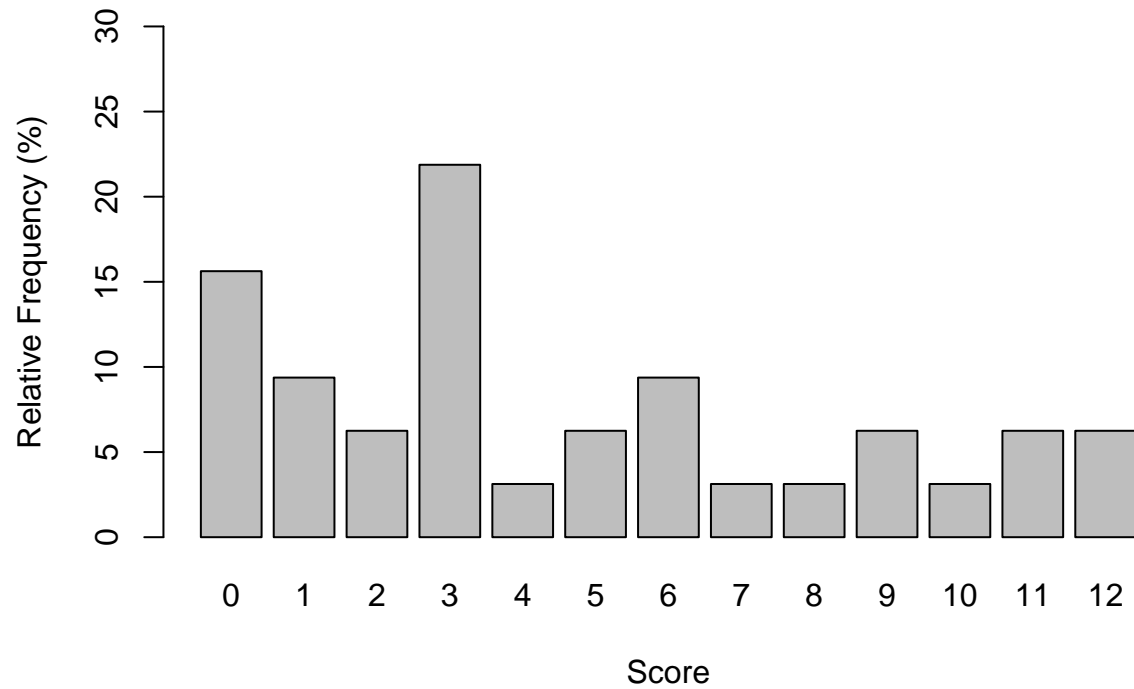
Collected Data:

```
##  [1]  5 11  7  5  3  3 10  0  2  0  3  3  3  1  3  1  2 11  6 12  6  8  3
## [24]  6  1 12  9  9  0  0  4  0
```

Frequencies of Scores

Relative Frequencies of Scores

Expected sets:
$$E(S) = 4.66$$

SD of sets:
$$SD(S) = 3.85$$

3 Payout

Payout formula:
$$P(S) = 2 * S$$

Expected payout:
$$E(P) = 9.8$$

SD of payout:
$$SD(P) = 6.2$$

Cost to play: $10