Stats Set Report

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January 7, 2018

1 The Game

Our game is a reinterpretation of a card game titled "Set". Essentially, you attempt to match together *sets* of three cards to score points. Further instructions (and the game itself) can be found online here.

2 Probability Model

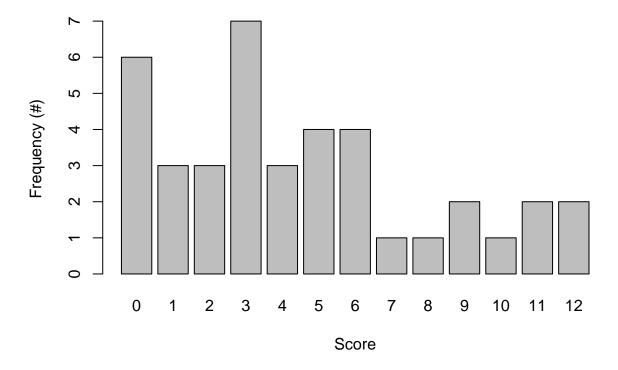
Because our game relies upon player skill to determine payout (and not just chance), our probability model is **empirical**. Video of us collecting data to create this model can be found on Google Drive, here and here.

Collected Data:

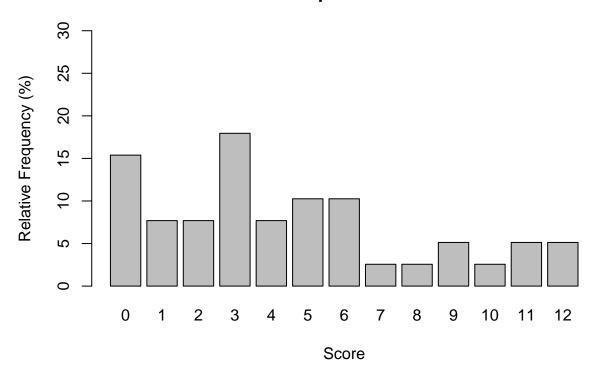
5 11 5 3 10 0 2 0 3 3 3 3 2 11 6 12 6 8 3 1 ## [24] 1 12 0 4 0 5

Frequencies of Scores:

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Relative Frequencies of Scores



Exact relative frequencies:

0	1	2	3	4	5	6	7	8	9	10	11	12
15.38	7.69	7.69	17.95	7.69	10.26	10.26	2.56	2.56	5.13	2.56	5.13	5.13

Expected sets:

E(S) = 4.49

SD of sets:

SD(S) = 3.59

3 Payout

Payout formula:

P(S) = 2 * S

Expected payout:

E(P) = 8.97

SD of payout:

SD(P) = 7.18

Cost to play: \$10