

Week 2 Assignment

1. Recreate the Scene Manip UI shown in the assignment video
 - a. Features Include:
 - i. Fill List - Recreates the list
 - ii. Append - Adds to the list
 1. Optional: Make append only add things that aren't in the list
 - iii. Clear List - Removes everything from the list
 1. Note: Look into a possible signal/slot mechanism for this
 - iv. Remove from List - Removes objs selected in the UI from the list
 - v. Select in Scene
 - vi. Delete in Scene
 - vii. Change list widget to properly have Multiple Selection