Setting up jEdit to export to Maya
1. Install Java if you don't already have
   a. http://java.com/en/download/index.jsp
2. Install jEdit
   a. http://www.jedit.org/index.php?page=download
3. Download Jython
   a. http://www.jython.org/downloads.html
4. In jEdit open Plugin Manager
   a. Install Jython Interpreter Plugin
   b. Under Plugin Options Edit the Jython Interpreter's info
      i. Point python.path to your python install (C:\Python26)
      ii. Point python.jythonc.compiler to your jython jar file located somewhere on your drive
         1. I placed this file in C:\jython-2.5.3\jython-2.5.3.jar
5. Create a folder in C:\Program Files\jEdit\macros
   a. Mine is called Choco. But this doesn't matter.
   b. Place toMaya.py into this folder and relaunch jEdit
6. Place the sitecustomize.py in C:\Program Files\Autodesk\Maya2012\Python\lib\site-packages
   a. This adds C:\temp to both scripts
7. Run the script mayaSocketShelf inside maya to open port 6000. Or put this on the shelf to have access whenever needed.
8. Now give this macros a hotkey and you're good to go from jEdit