# Mehdi Karami

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**?** github.com/nsswifter

### Summary

- Proficient Machine Learning scientist with a strong background in developing AI-driven projects, resulting in advanced expertise in model training and performance optimization of algorithms.
- Highly motivated researcher with contributions to Swift Evolution and multiple opensource projects, demonstrating strong skills in research, project management, and effective communication.
- Experienced programmer proficient in various programming languages and technologies, leading to work as an iOS Developer for an international company, winning a coding competition, holding a workshop, and earning certifications in programming courses.

### Education

### B.Sc. in Computer Engineering

Zand Institute of Higher Education

GPA: 3.42 (out of 4)

Visiting Student

University of Science and Culture

Sep 2021 - Expected Jul 2025

Shiraz, Iran

Feb 2023 - Jul 2024

Tehran, Iran

#### Research Interests

- Machine learning
- Computational Neuroscience
- Programming Language Theory
- Bioinformatics
- Algorithm Design
- Compiler Design

### Work Experience

### iOS Developer

Jun 2023 – Jun 2024

Round Table Apps

Development Office, Tehran, Iran

Contributed to the development of diverse international-scale applications across various domains, including financial, healthcare, and post-transportation.

#### ■ Blossom – Save and Invest

 Savings app that helped users in Australia and New Zealand reach their financial goals faster by providing access to high-interest savings products.

#### • Resilience Box

 Healthcare app focused on mental health management, offering online learning, well-being videos, in-depth podcast series, information fact-sheets, and counseling and coaching.

### MailPlus

- Post-transportation app designed for postal service drivers across Australia.

#### **Technical Contributions:**

- Utilized architectural and design patterns, such as Repository, VIP, MVC, and Clean Architectures, to manage project structure and layers.
- Conducting detailed research on the optimal utilization and development of augmented reality (AR) and virtual reality (VR) technologies, utilizing visionOS and other relevant technologies.
- Performed comprehensive research and analysis of data flow to ascertain the behavioral patterns of applications across various scenarios.
- Applied optimization techniques for real-time data processing.
- Implemented algorithms for financial calculations and optimizations.
- Conducted Behavior-Driven Development (BDD) to ensure robust and high-quality code.
- Created detailed documentation with Xcode DocC and Confluence.
- Collaborated with iOS and other teams including BackEnd, Test, Design, FrontEnd, and Android teams, using Scrum, Jira, and other management tools.

# Open Source Projects

### ■ AI Sight Quest

- Utilizes AI and machine learning to extract text from images via Apple's Vision Framework and provides instant answers to document questions using the BERT language model.
- Stack: Machine Learning, Deep Learning, Swift, SwiftUI, SwiftData, Model-view-viewmodel (MVVM), Vision Framework, Speech Framework, TipKit, ...

### Proximity Finder

- Implemented with UIKit and MVC for efficient nearest point pair detection on a 2D screen, using Divide and Conquer for O(n log n) complexity. Includes an interactive slider for dynamic point adjustment.
- Stack: Swift, UIKit, Model-View-Controller (MVC), Algorithm Design, Algorithm Optimization, Core Graphics, ...

#### ■ Book Bench

- Streamlines library seat reservations. Key features include SignUp, LogIn, and Reset Password views using Firebase Authentication and Database.
- Stack: Swift, SwiftUI, Model-view-viewmodel (MVVM), Reactive Programming, Lottie JSON, Figma, ...

## • Heart Pulse Detector Project (BPM Counter)

- Programs a BPM calculator using an Arduino Uno board to check the user's heart rate and display the pulse rate with a chart.
- Stack: C++, Arduino, PLC Programming, Heart Pulse Sensor, ...

#### • Command-line Game

- Demonstrates programming proficiency through command-line app develop, input and output handling, and game state management.
- Stack: Swift, Protocol-Oriented Programming (POP), Clean Architecture, ...

### Explore more projects on my GitHub account.

# Volunteering

Workshop on Git and GitHub (Techniques for Effective Collaboration)

May 2024

Credential ID 400434784

Tehran, Iran

K. N. Toosi University of Technology

### Contributor of Swift Evolution GitHub Repository

Since Dec 2023

Participated in the proposals of the Swift Evolution repository.

# Honors & Awards

Winning First Place in the C++ Programming Language Competition

May 2022

Hosted by Zand Institute of Higher Education

Shiraz, Iran

### Certificates

Theoretical understanding of Swift 4

Issued by Sololearn

 ${\bf Credential~ID~CT\text{-}QD4IETGO}$ 

Jan 2023

Swift for Beginners

Issued by Mind Luster

Credential ID 1688271634

Mar 2023

### **Hobbies**

- Swimming
- Esports Gaming (LOL)
- Watching Movies

- Cooking International Cuisine
- Listening to Music
- Engaging with Social Media