

## Deep Learning (for Computer Vision)

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# Visualizing and Understanding ConvNets



#### **Understanding ConvNets**

- Visualize patches that maximally activate neurons
- Visualize the weights
- Visualize the representation space
- Occlusion experiments

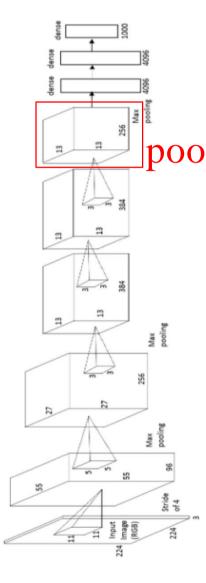
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### Visualize patches that maximally activate neurons

one-stream Alex Net



Figure 4: Top regions for six pool<sub>5</sub> units. Receptive fields and activation values are drawn in white. Some units are aligned to concepts, such as people (row 1) or text (4). Other units capture texture and material properties, such as dot arrays (2) and specular reflections (6).

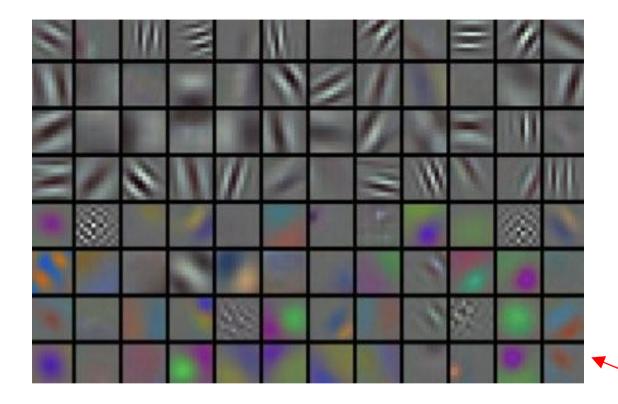


Source: Rich feature hierarchies for accurate object detection and semantic segmentation [Girshick, Donahue, Darrell, Malik]

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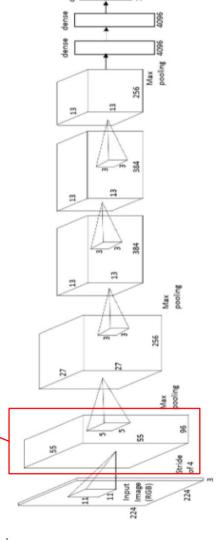
one-stream Alex Net

#### Visualize the filters/kernels(raw weights)



only interpretable on the first layer:(

Source: Rich feature hierarchies for accurate object detection and semantic segmentation [Girshick, Donahue, Darrell, Malik]



conv1



#### Visualize the filters/kernels(raw weights)

Weights:

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one can still do it for higher layers, but it's just not that interesting Weights:

Weights:

layer 1 weights

layer 2 weights

layer 3 weights

Source: ConvNetJS CIFAR-10 demo



#### Visualizing the representation

Embed high-dimensional points so that locally, pairwise distances are conserved

i.e. similar things end up in similar places and dissimilar things end up wherever

**Right:** Example embedding of MNIST digits (0-9) in 2D

Source: Visualizing data using t-SNE [van der Maaten &Hinton]

#### Visualizing the representation

Two images are placed nearby if their CNN codes are close.





Source: https://cs.stanford.edu/people/karpathy/cnnembed/

### Occlusion experiments

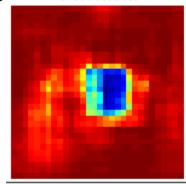
(as a function of the position of the square of zeros in the original image)

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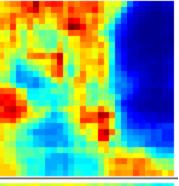
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(d) Classifier, probability
of correct class



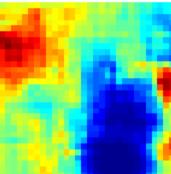
(a) Input Image











Source: Visualizing and Understanding Convolutional Networks [Zeiler & Fergus 2013]



#### Universal approximation theorem

From Wikipedia, the free encyclopaedia

In the <u>mathematical</u> theory of <u>artificial neural networks</u>, the <u>universal approximation</u>

theorem states that a <u>feed-forward</u> network with a single hidden layer containing a finite number of <u>neurons</u> can approximate <u>continuous functions</u> on <u>compact subsets</u> of R<sup>n</sup>, under mild assumptions on the activation function. The theorem thus states that simple neural networks can *represent* a wide variety of interesting functions when given appropriate parameters.



#### Universal approximation theorem

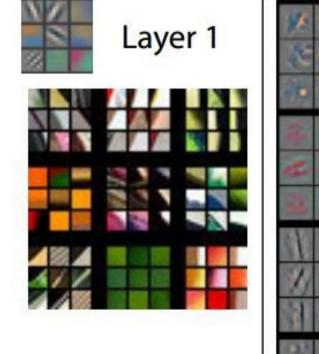
From Wikipedia, the free encyclopaedia

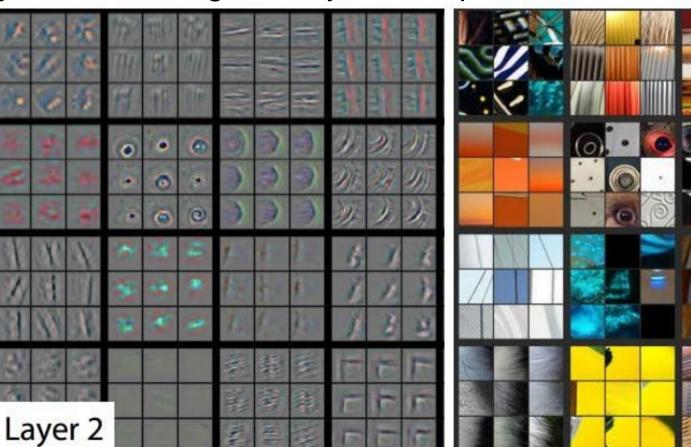
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### Then why so deep?

# **greatlearning**Visualizing and Understanding Convolutional Networks

Visualizing arbitrary neurons along the way to the top...

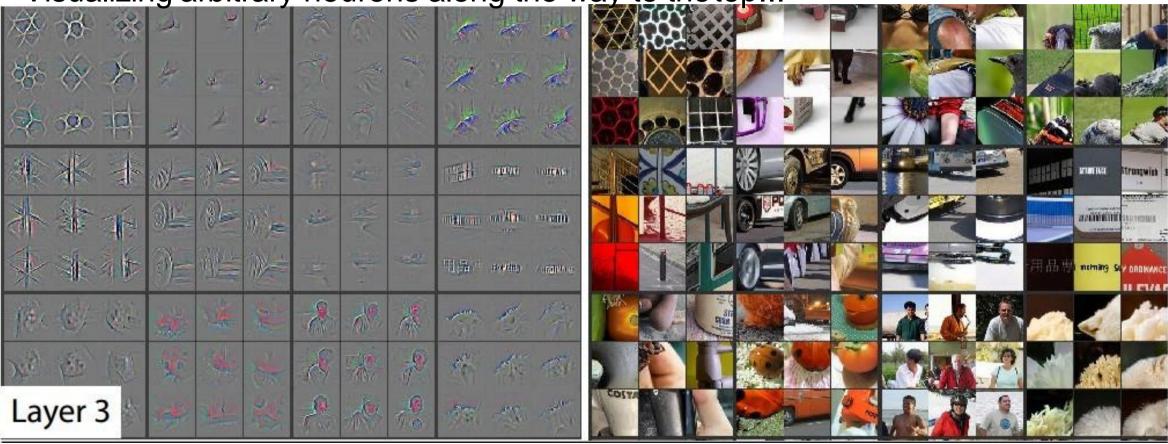




Source: Visualizing and Understanding Convolutional Networks [Zeiler & Fergus 2013]

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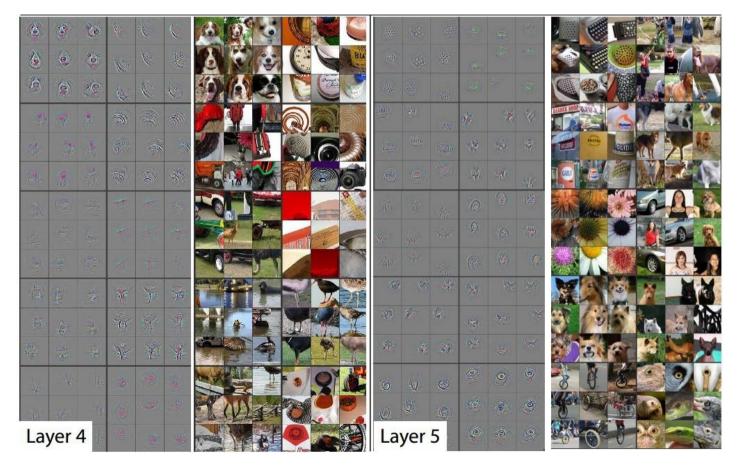
Visualizing arbitrary neurons along the way to the top...





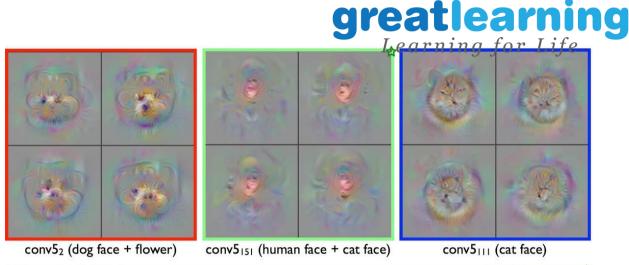
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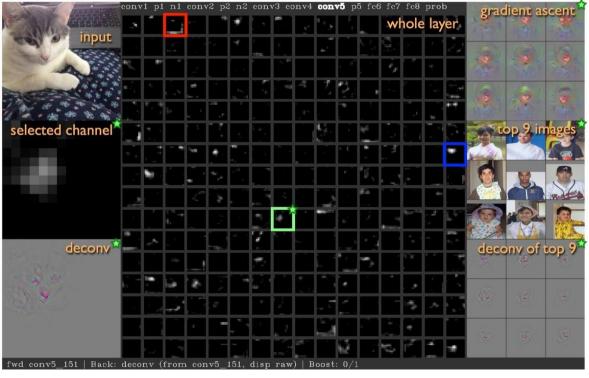
Visualizing arbitrary neurons along the way to the top...



# Deep Visualization Toolbox http://yosinski.com/deepvis









# Thank you!