

Advanced Neural Networks for Computer Vision

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Module objectives

- Identify problems other than image classification
- Match advanced NN architectures suitable for these problems
- Design training data and methods for training these architectures

Contents

- FCNs and semantic segmentation
- Other variants of convolution
- Simultaneous localization and recognition
- Siamese network for metric learning

Semantic segmentation is labeling pixels Learning for Life

according to their classes



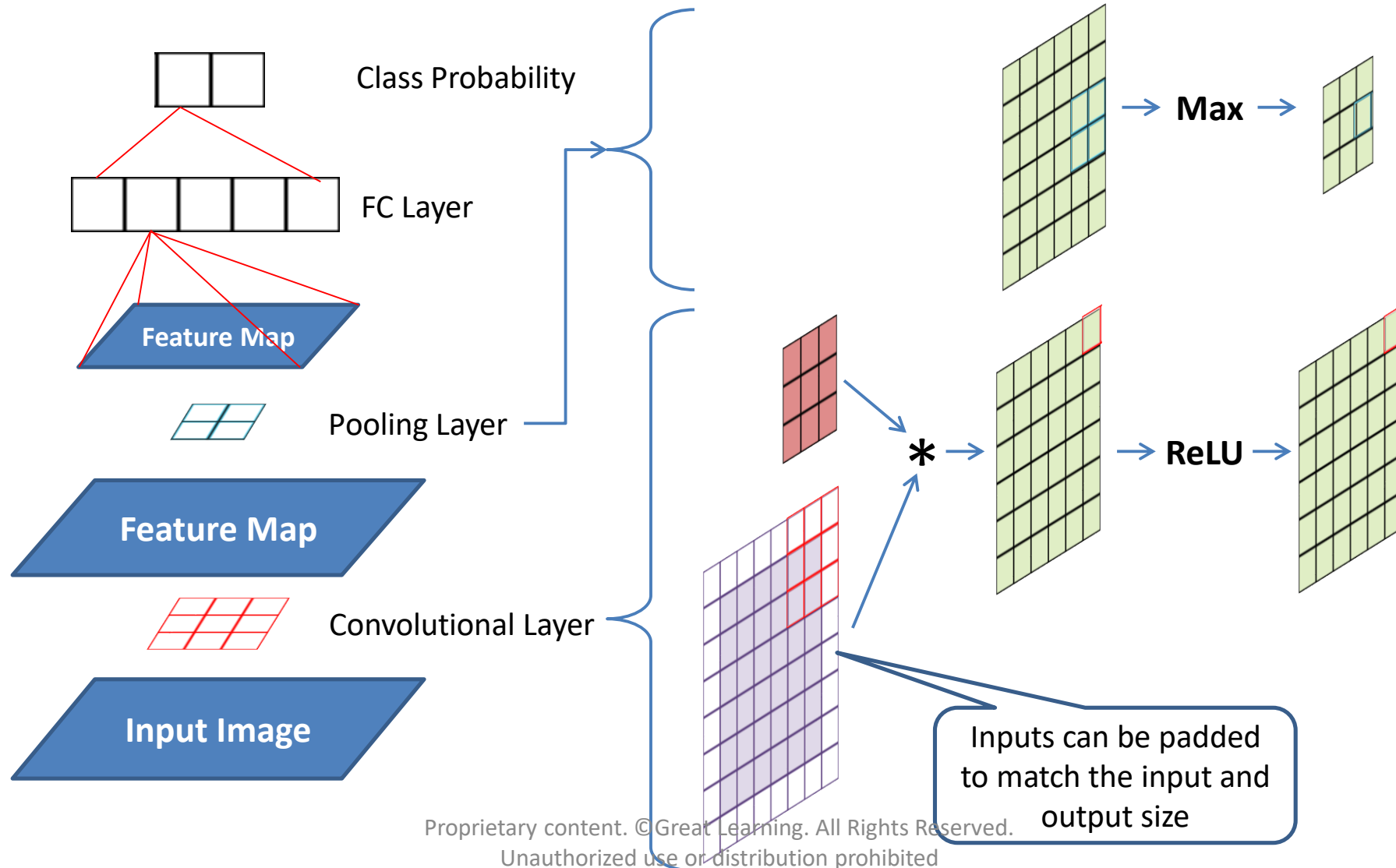
void	road	sidewalk	building	wall
fence	pole	traffic light	traffic sign	vegetation
terrain	sky	person	rider	car
truck	bus	train	motorcycle	bicycle



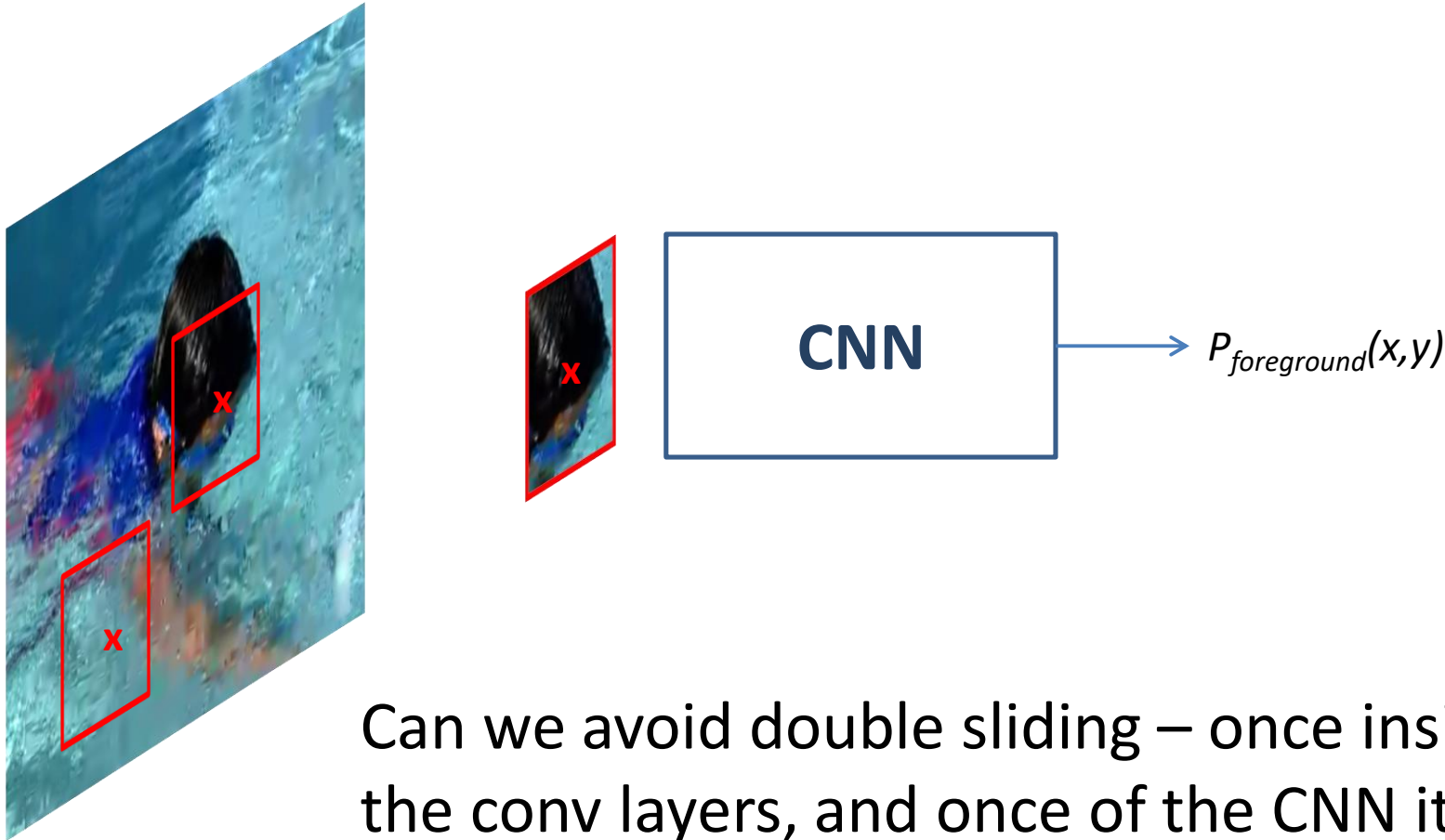
Image Source: "ICNet for Real-Time Semantic Segmentation on High-Resolution Images" Hengshuang Zhao¹, Xiaojuan Qi, Xiaoyong Shen, Jianping Shi, Jiaya Jia, ECCV'18

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CNN Revisited



For segmentation, a pixel class can be predicted using some spatial context



Can we avoid double sliding – once inside the conv layers, and once of the CNN itself?

Pixel labels for training images must be known to train for semantic segmentation



void	road	sidewalk	building	wall
fence	pole	traffic light	traffic sign	vegetation
terrain	sky	person	rider	car
truck	bus	train	motorcycle	bicycle

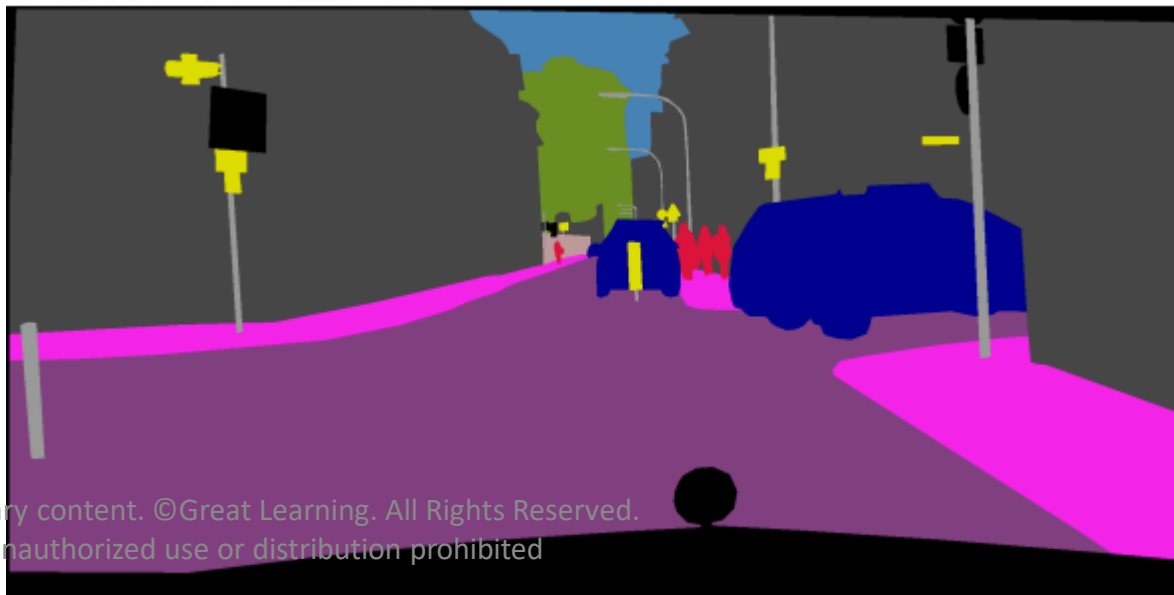
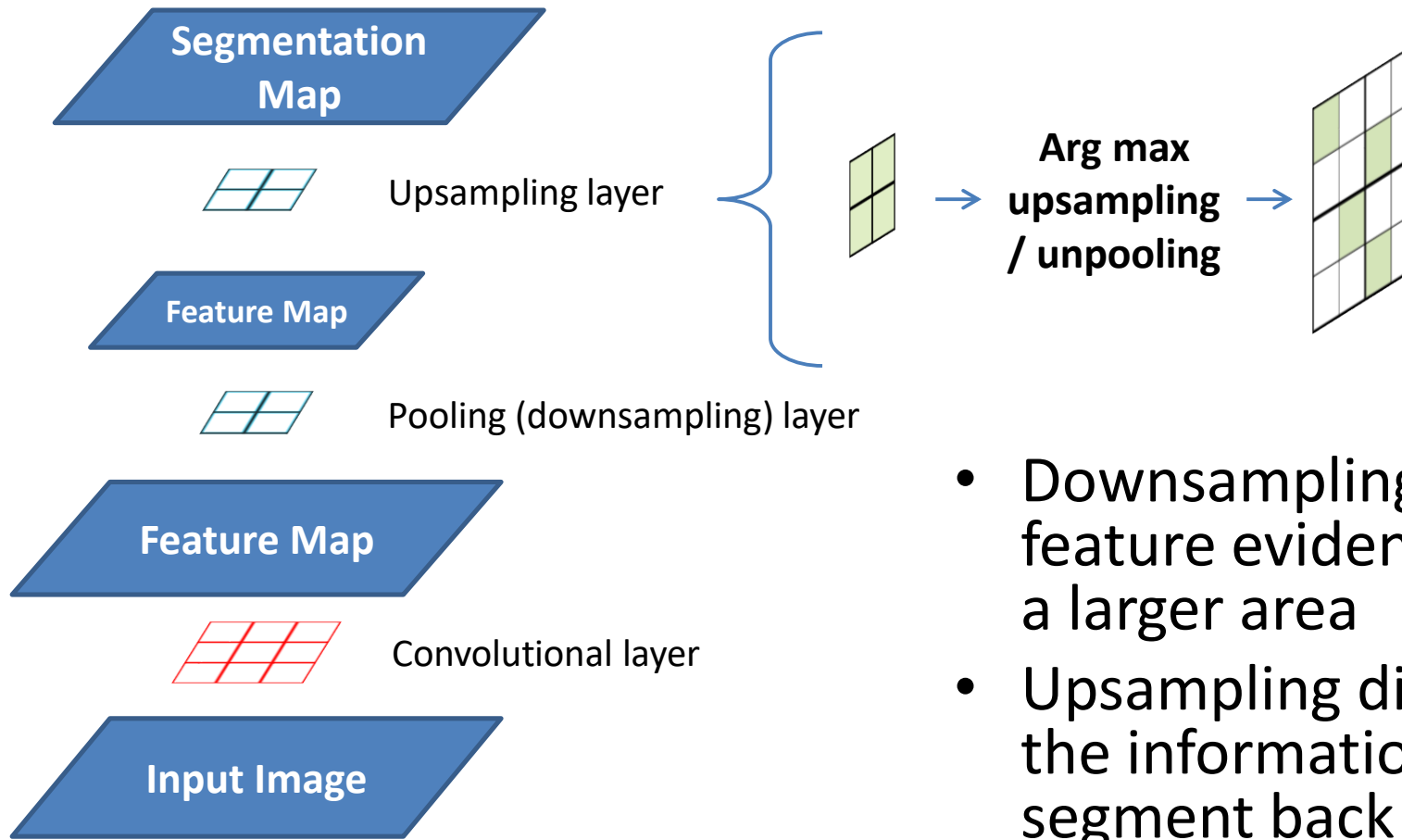


Image Source: "ICNet for Real-Time Semantic Segmentation on High-Resolution Images" Hengshuang Zhao¹, Xiaojuan Qi, Xiaoyong Shen, Jianping Shi, Jiaya Jia, ECCV'18

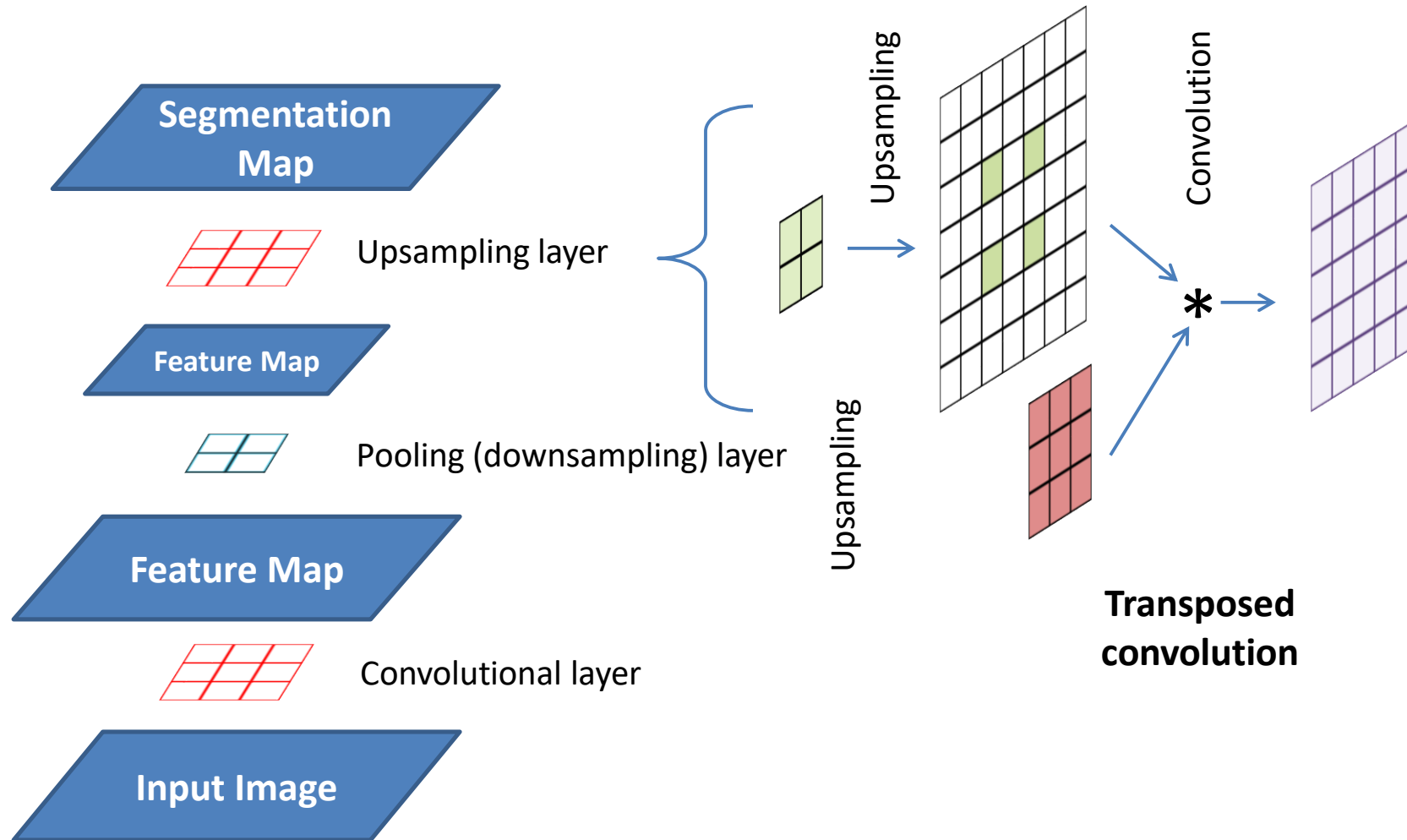
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To produce a segmentation map downsampling is followed by upsampling

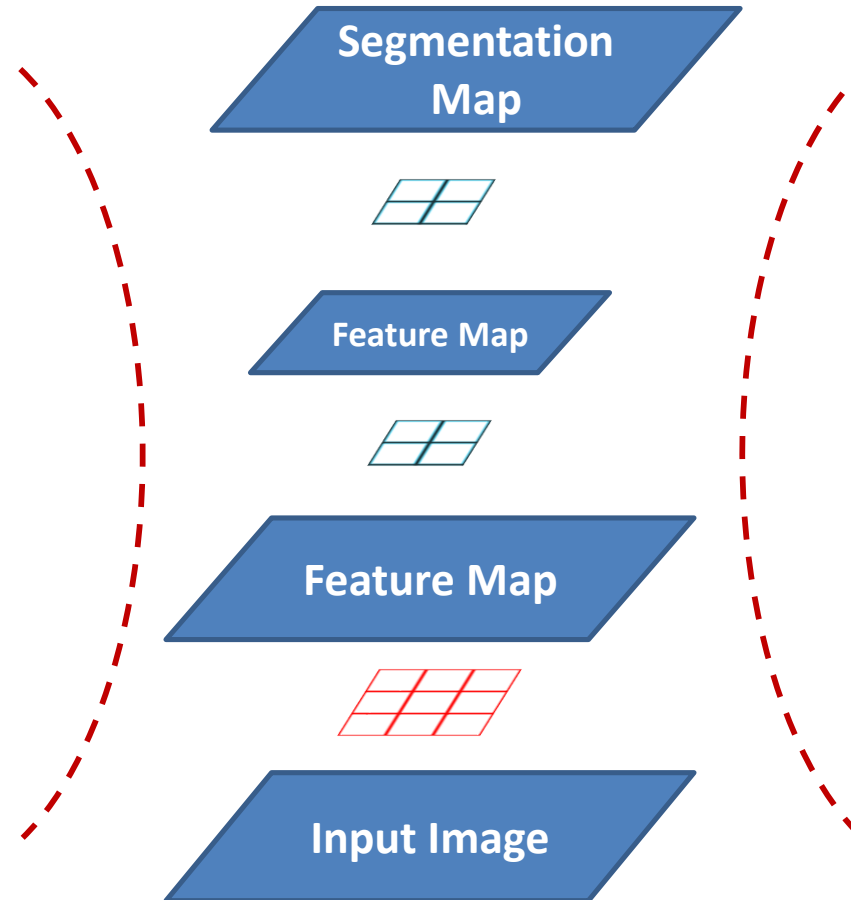


- Downsampling collects feature evidence from a larger area
- Upsampling distributes the information of a segment back to the original pixel domain

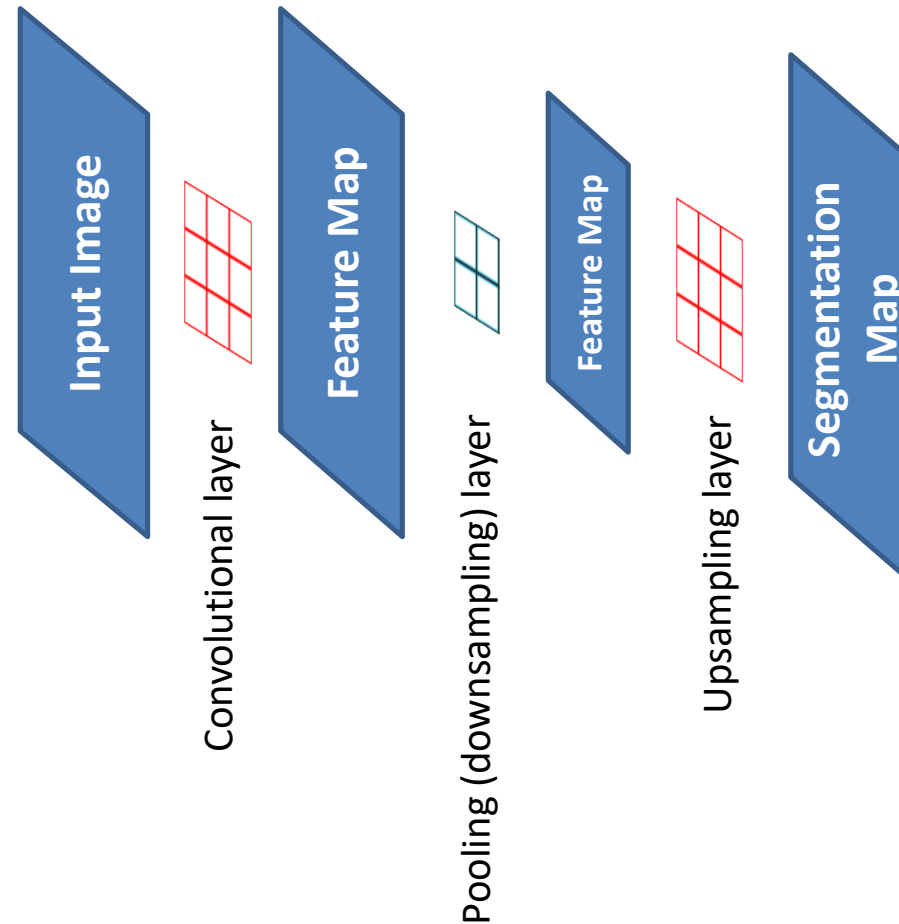
Upsampling can also be learned



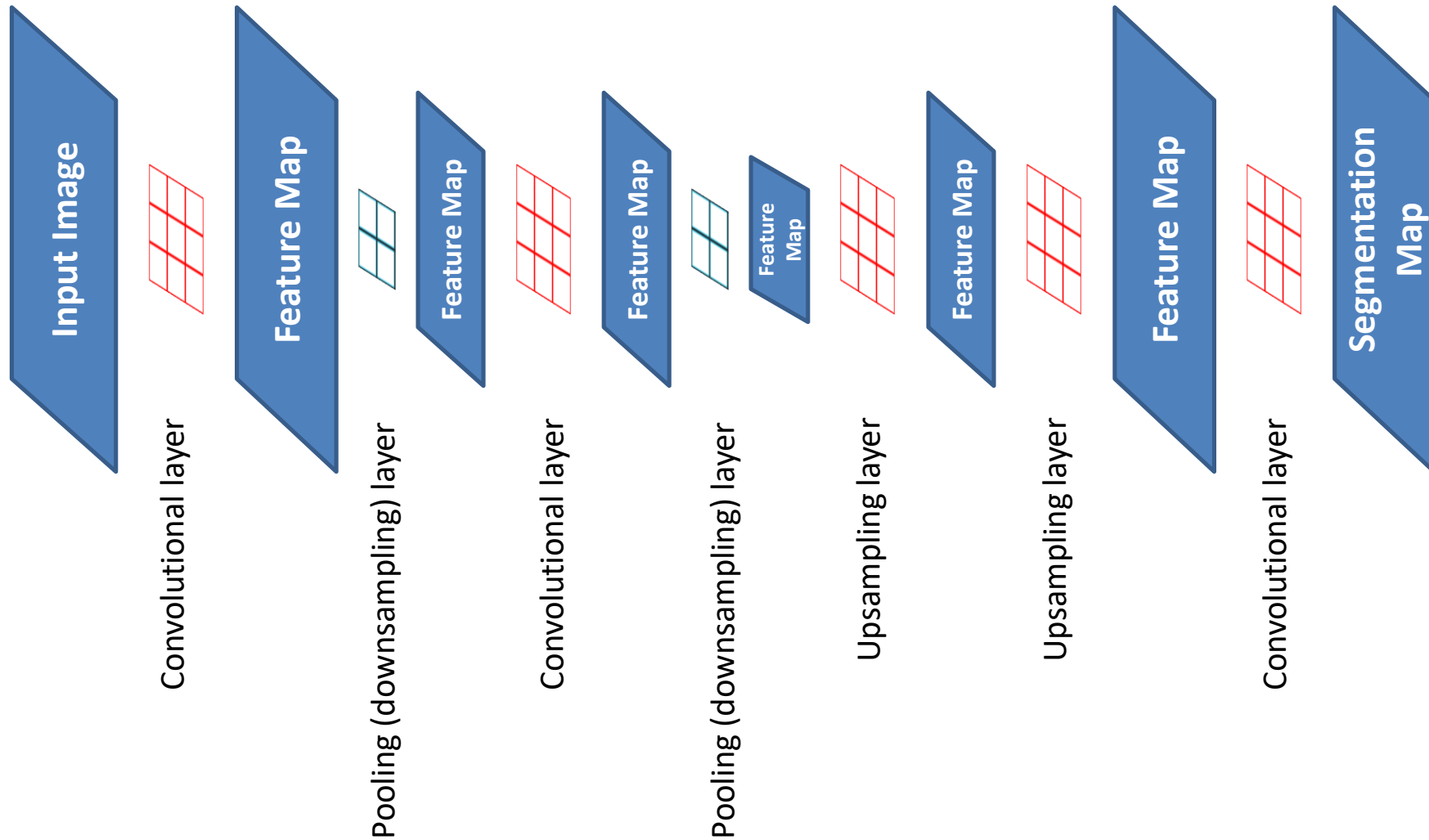
Downsampling and upsampling leads to an hour-glass structure



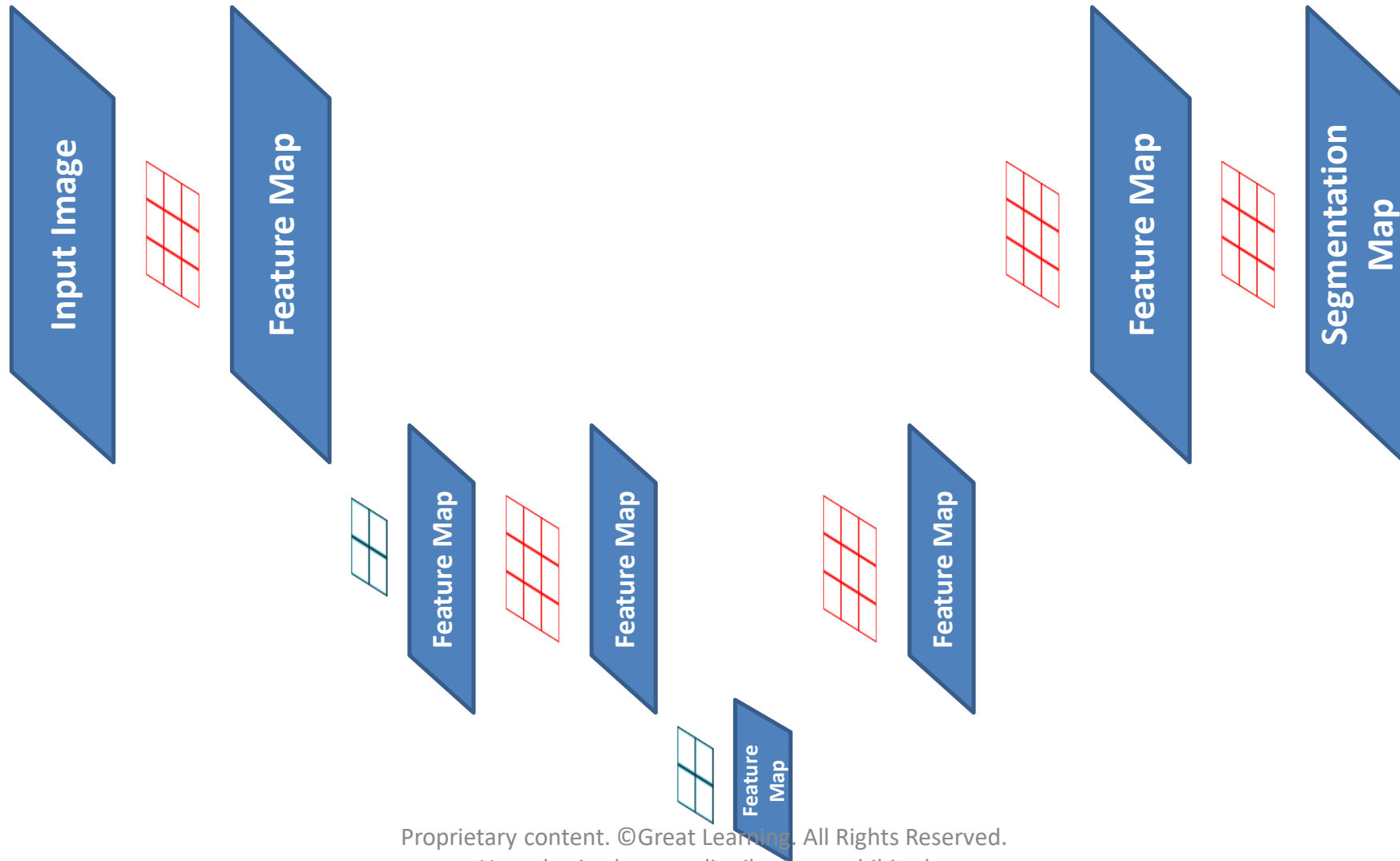
Let us rearrange the layers horizontally



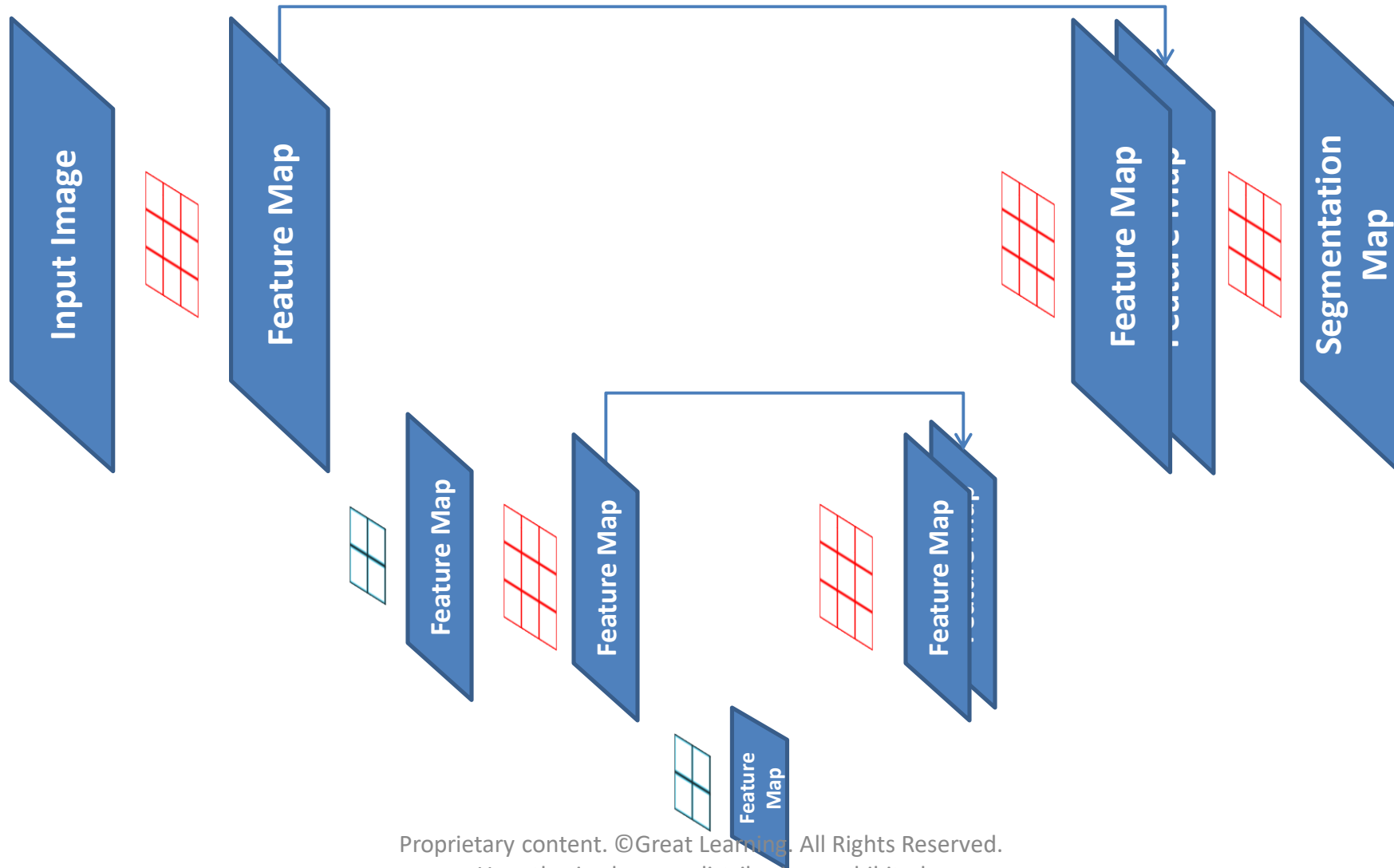
More layers can be added



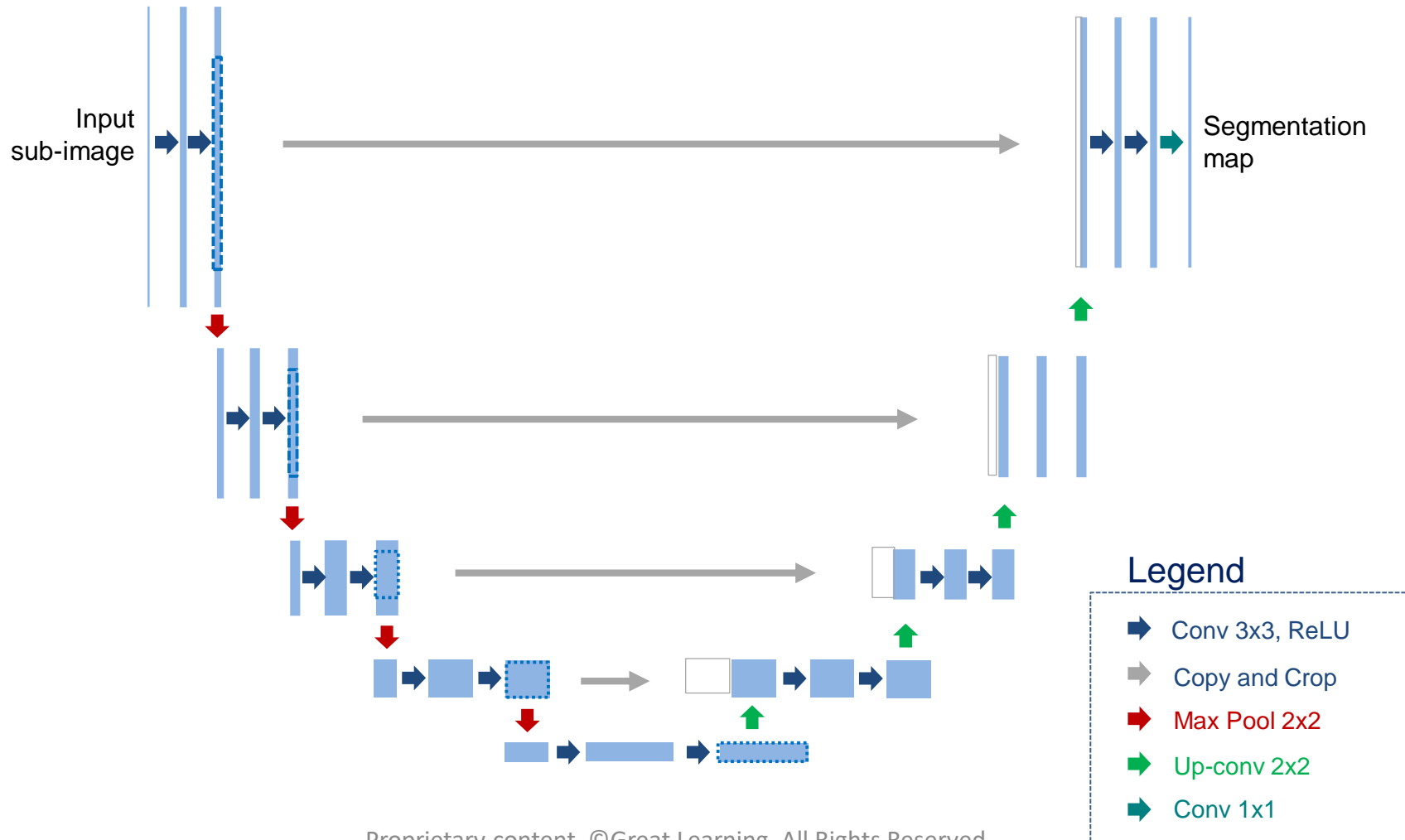
Visually rearrange layers in a big U



Concatenate previous feature maps for finer spatial context



U-Net is based on the ideas described in the previous slides

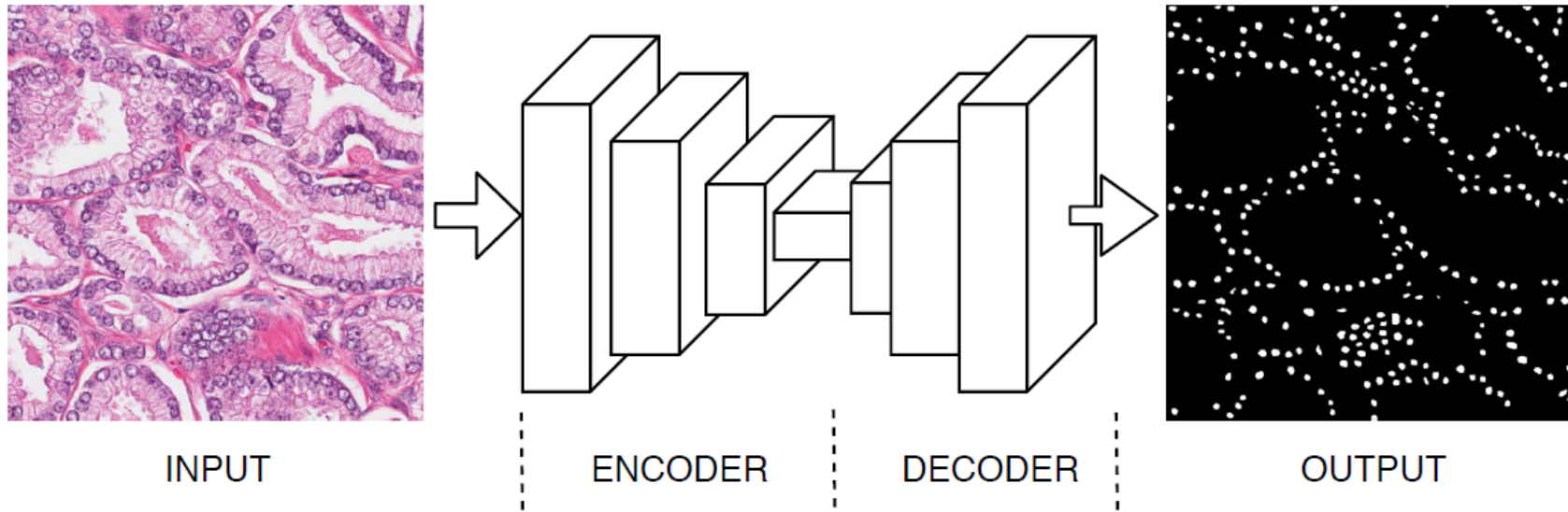


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Source: "U-Net: Convolutional Networks for Biomedical Image Segmentation" Olaf Ronneberger, Philipp Fischer, Thomas Brox, 2015

A sample output for nucleus segmentation in pathology



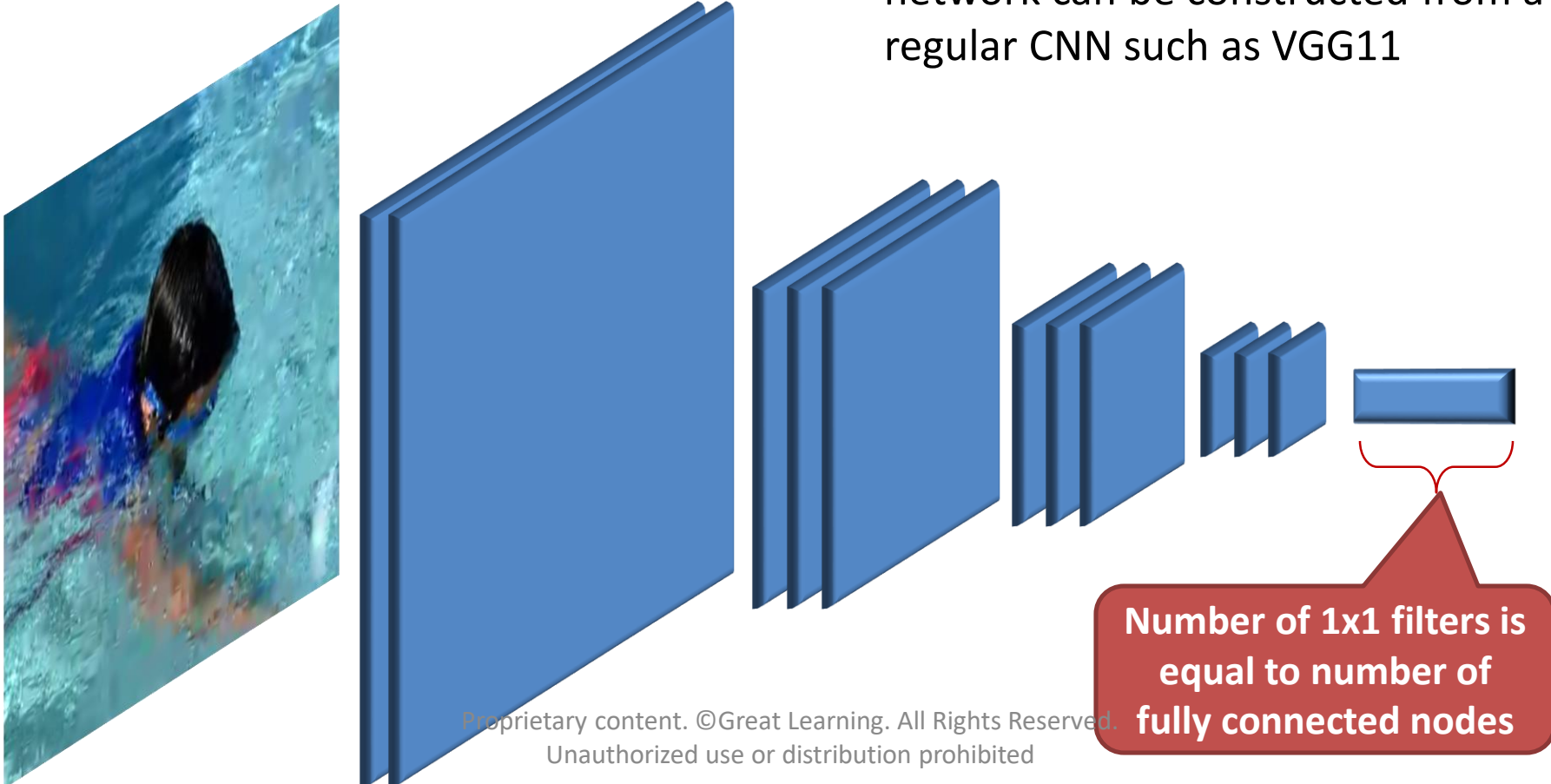
A general representation of fully convolutional networks. The encoder is composed of convolutional and pooling layers for downsampling and the decoder is composed of deconvolutional layers for upsampling.

Contents

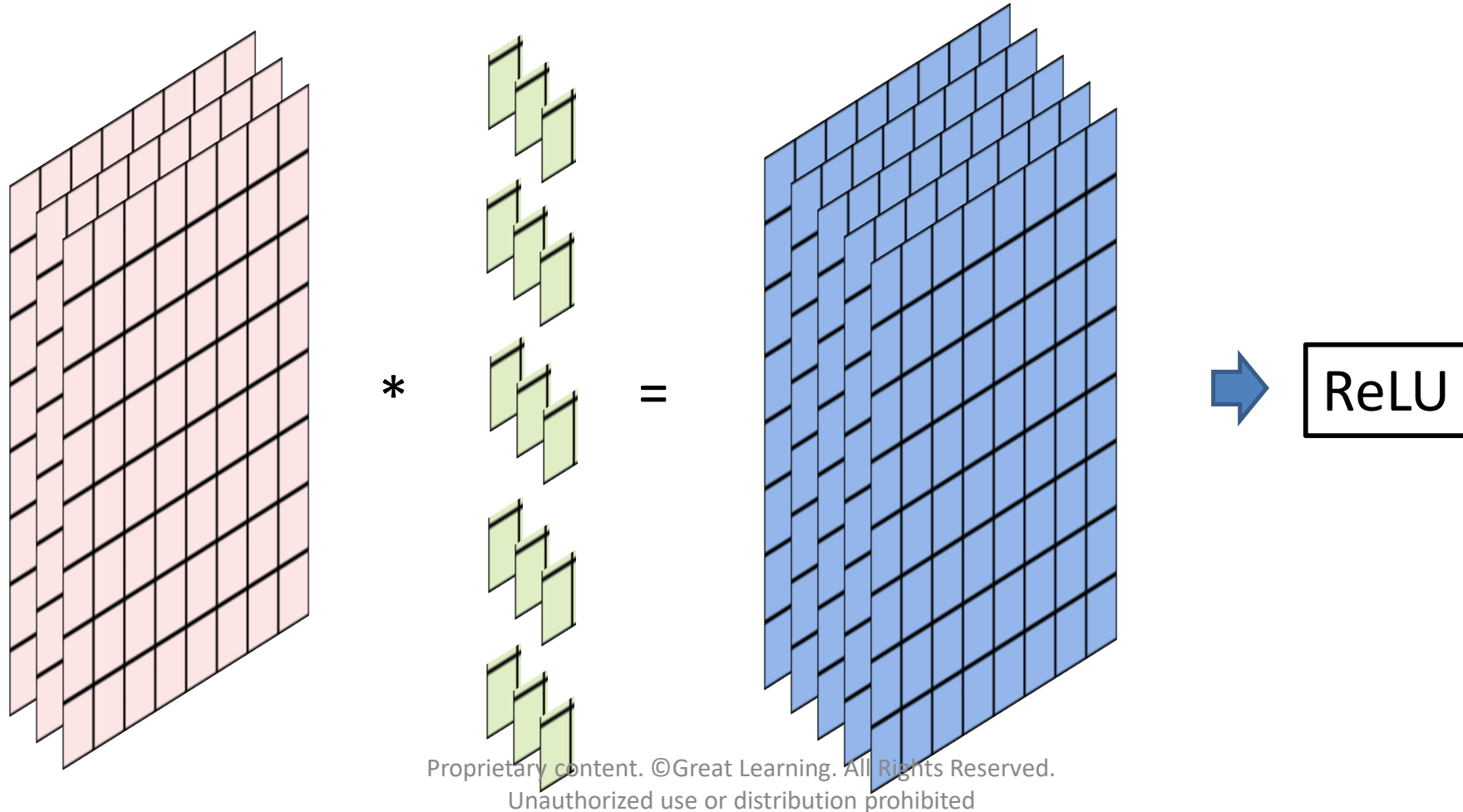
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Using 1x1 convolutions is equivalent to having a fully connected layer

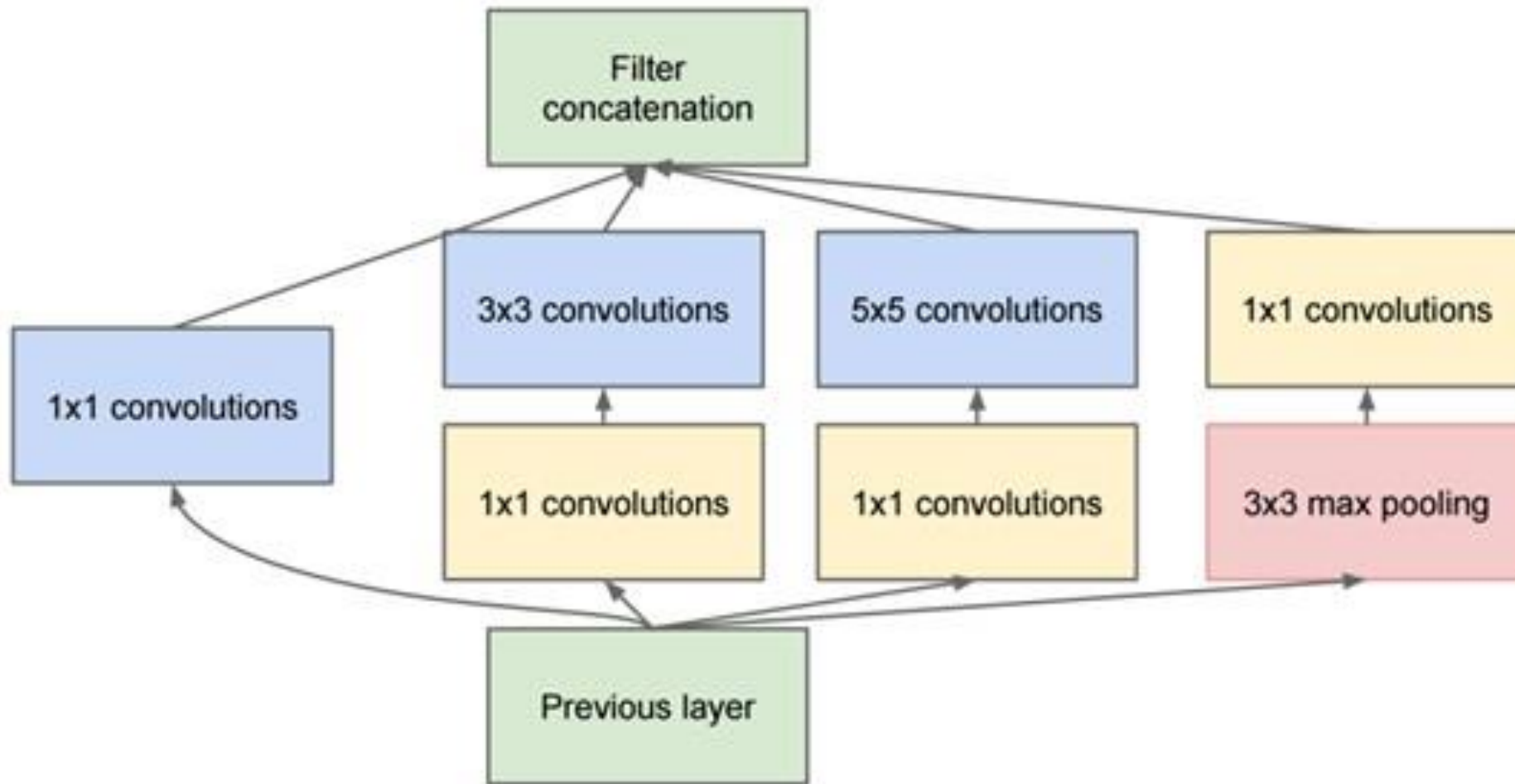
- This way, a fully convolutional network can be constructed from a regular CNN such as VGG11



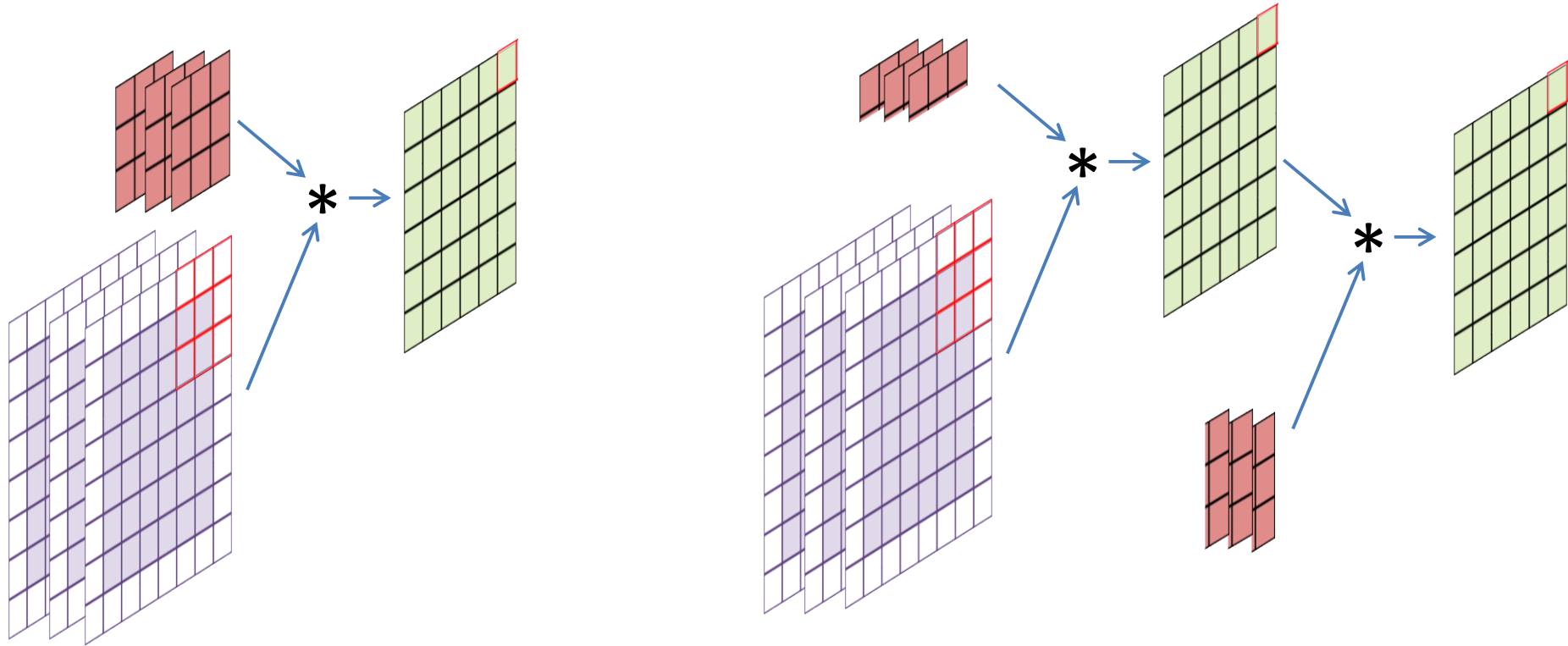
1x1 convolutions can also be used to change the number of feature maps



Inception uses multiple sized convolution filters

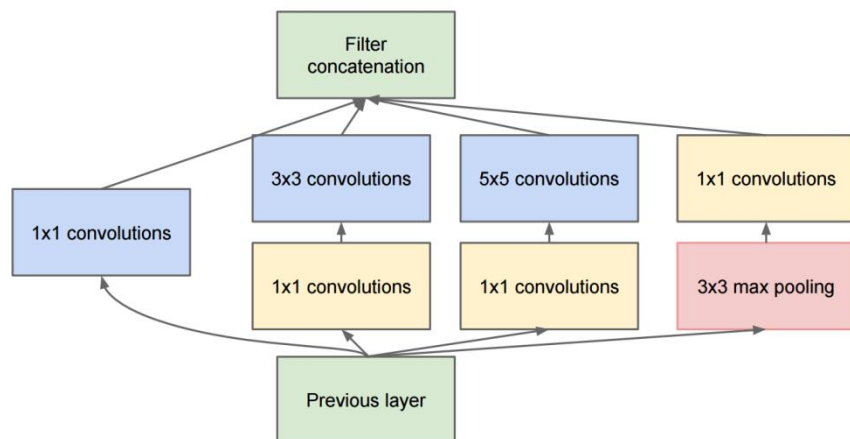
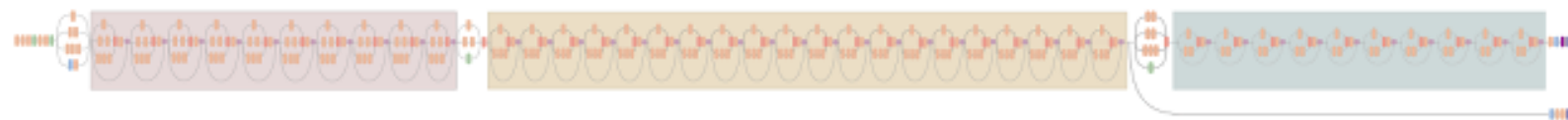


Separable convolutions

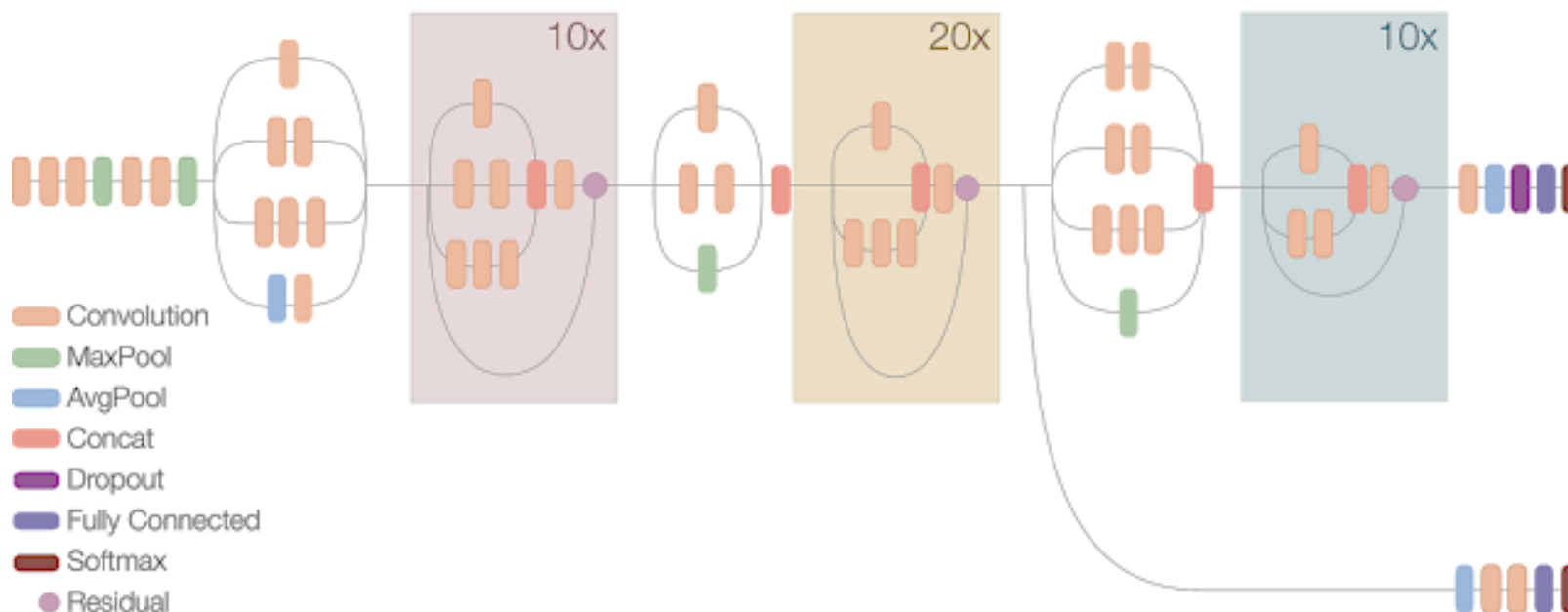


Inception uses multiple sized convolution filters

Inception Resnet V2 Network



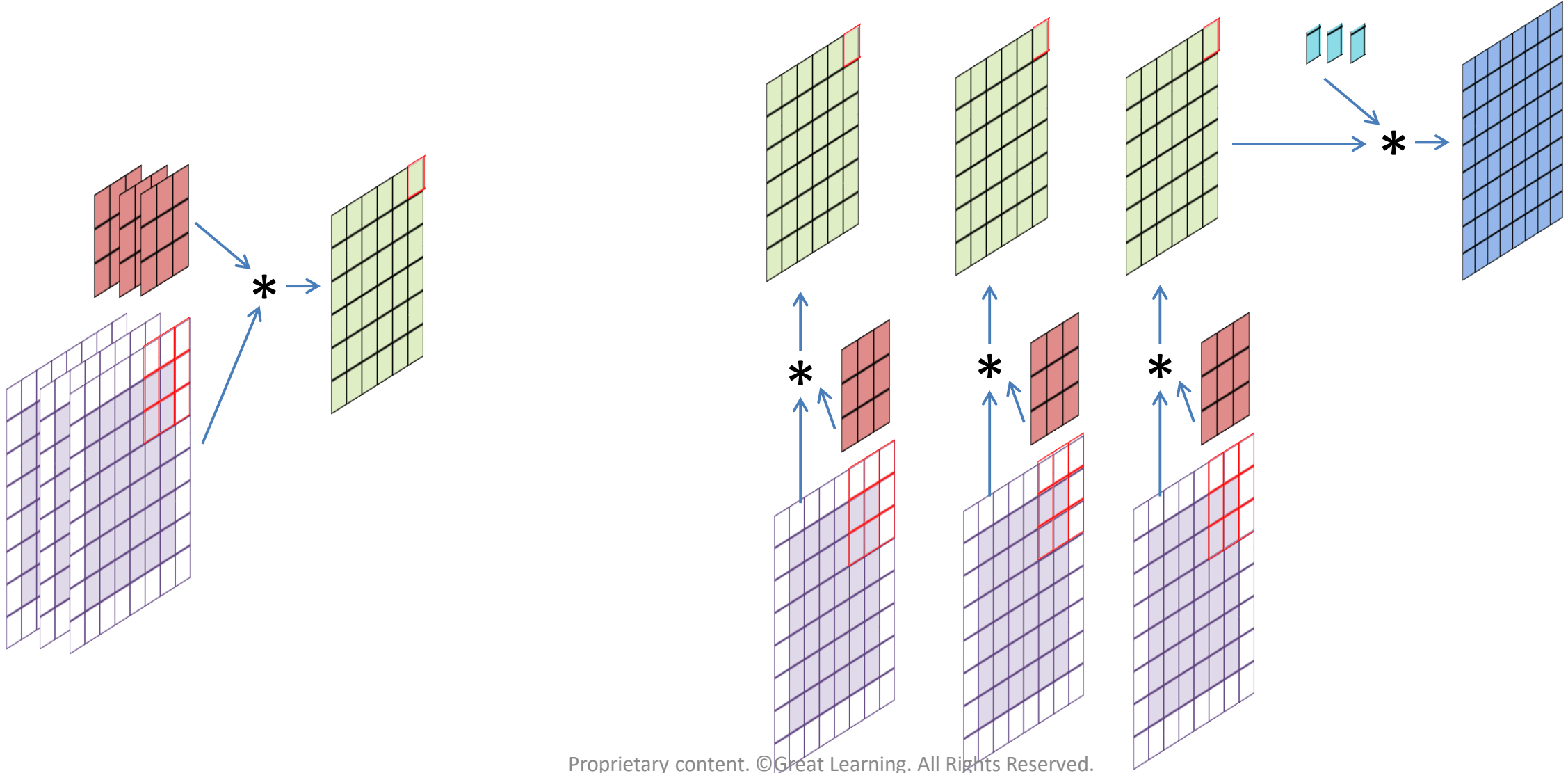
Compressed View



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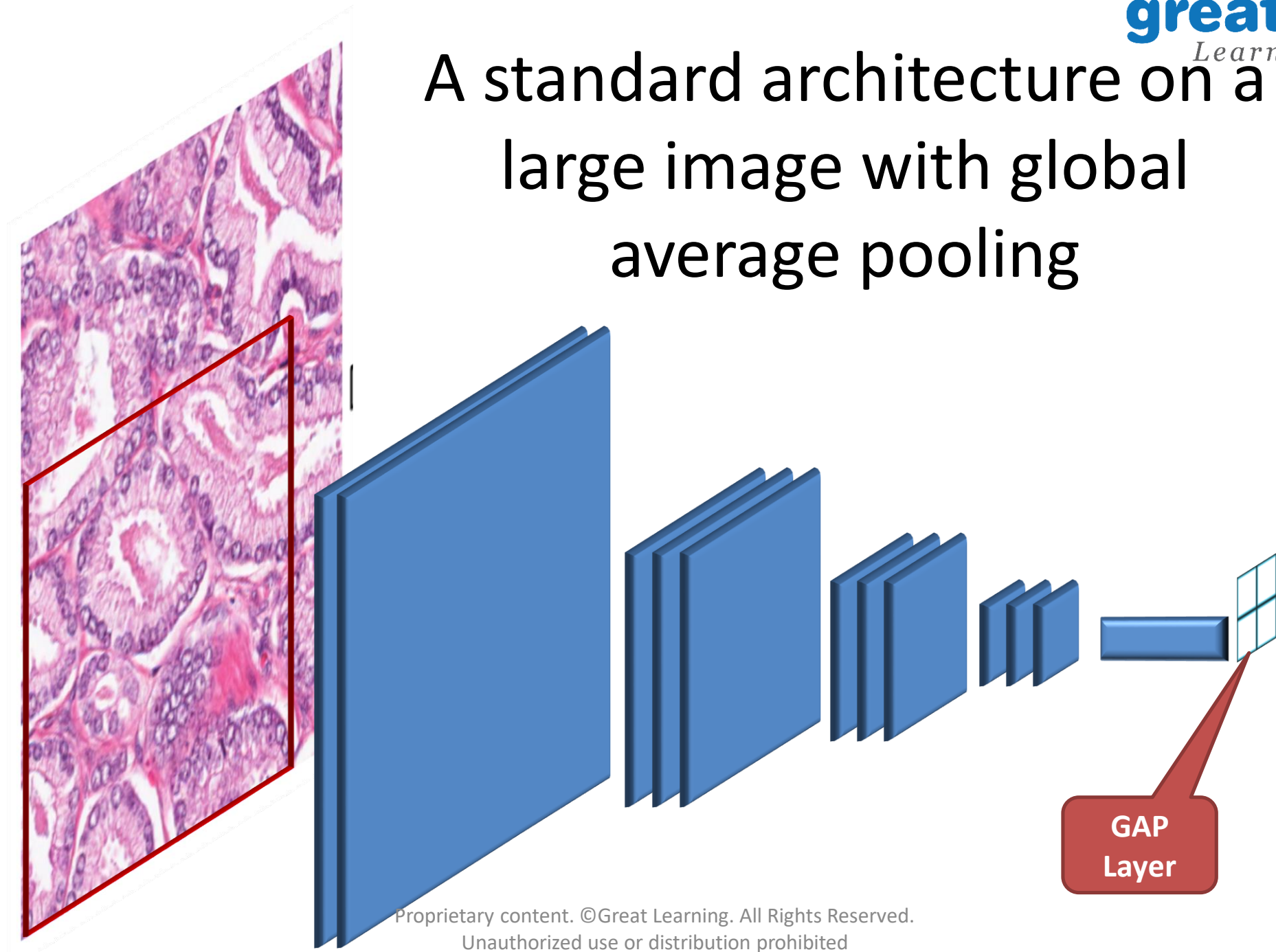
MobileNet filters each feature map separately



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A standard architecture on a large image with global average pooling



Atrous (dilated) convolutions can increase the receptive field without increasing the number of weights

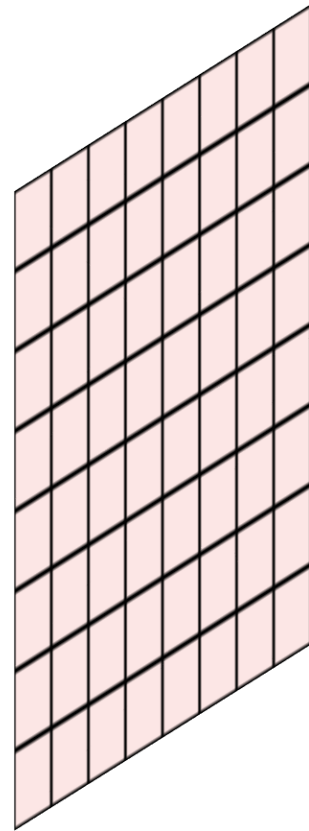


Image pixels

*



5x5 kernel



3x3 kernel

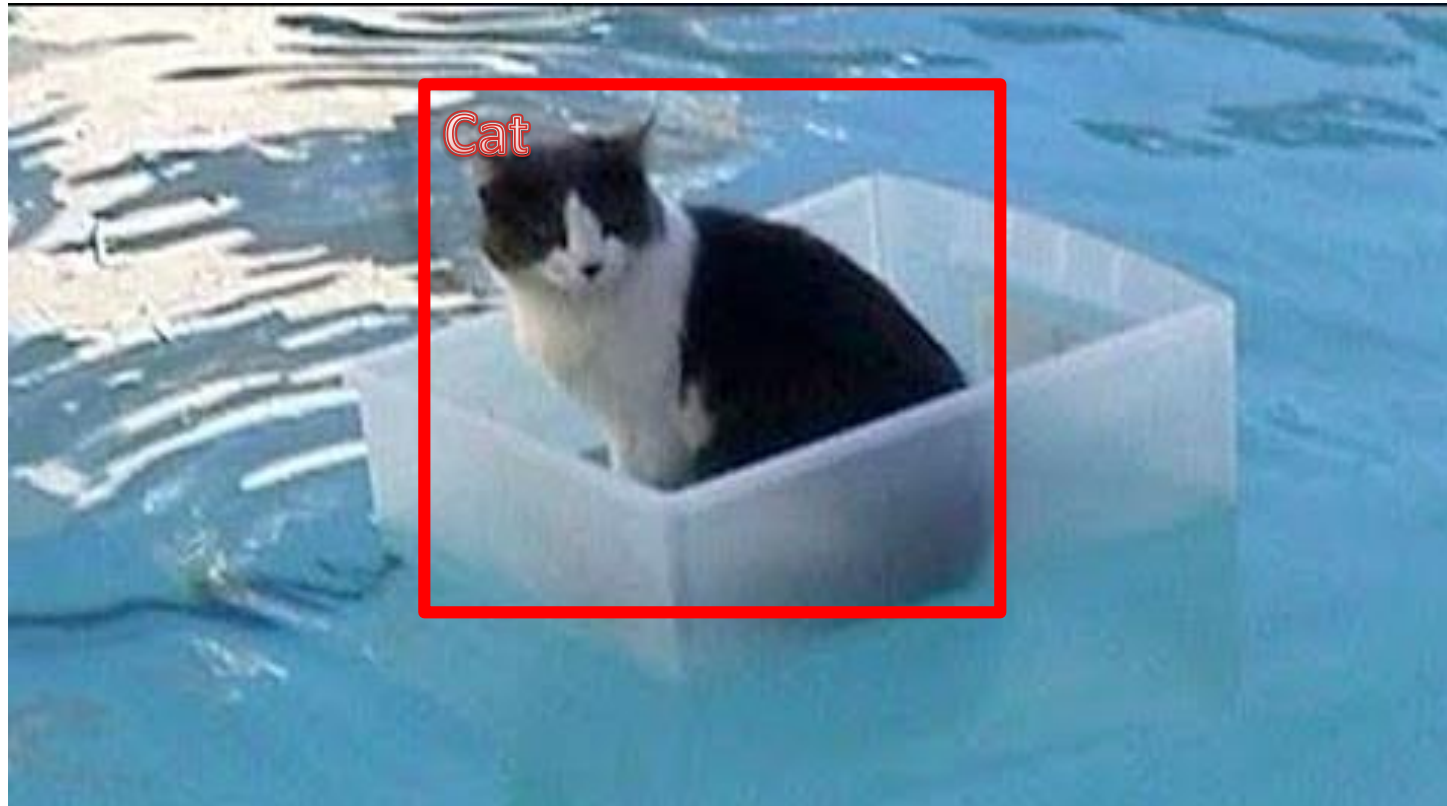


5x5 dilated kernel with only
3x3 trainable weights

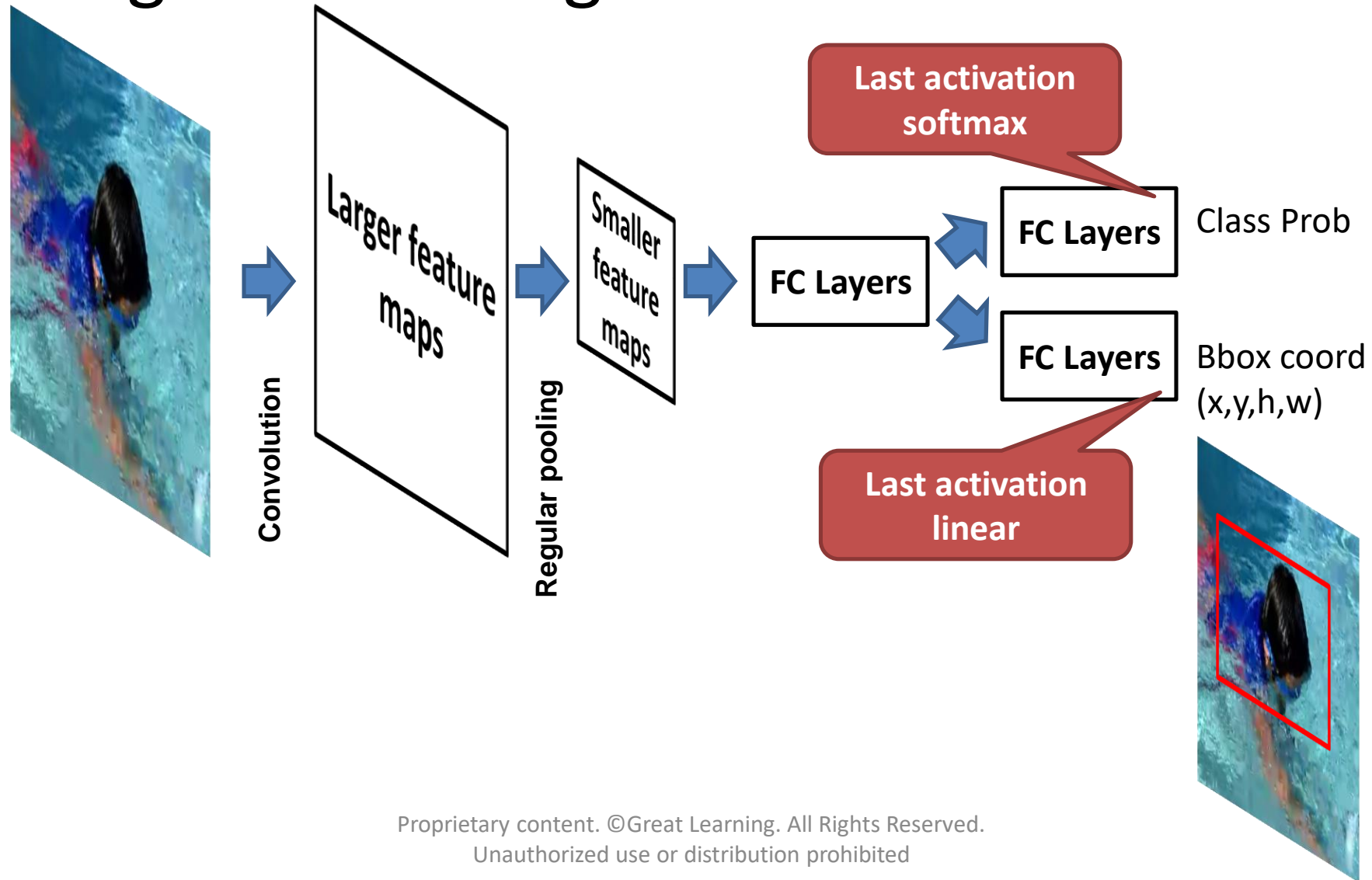
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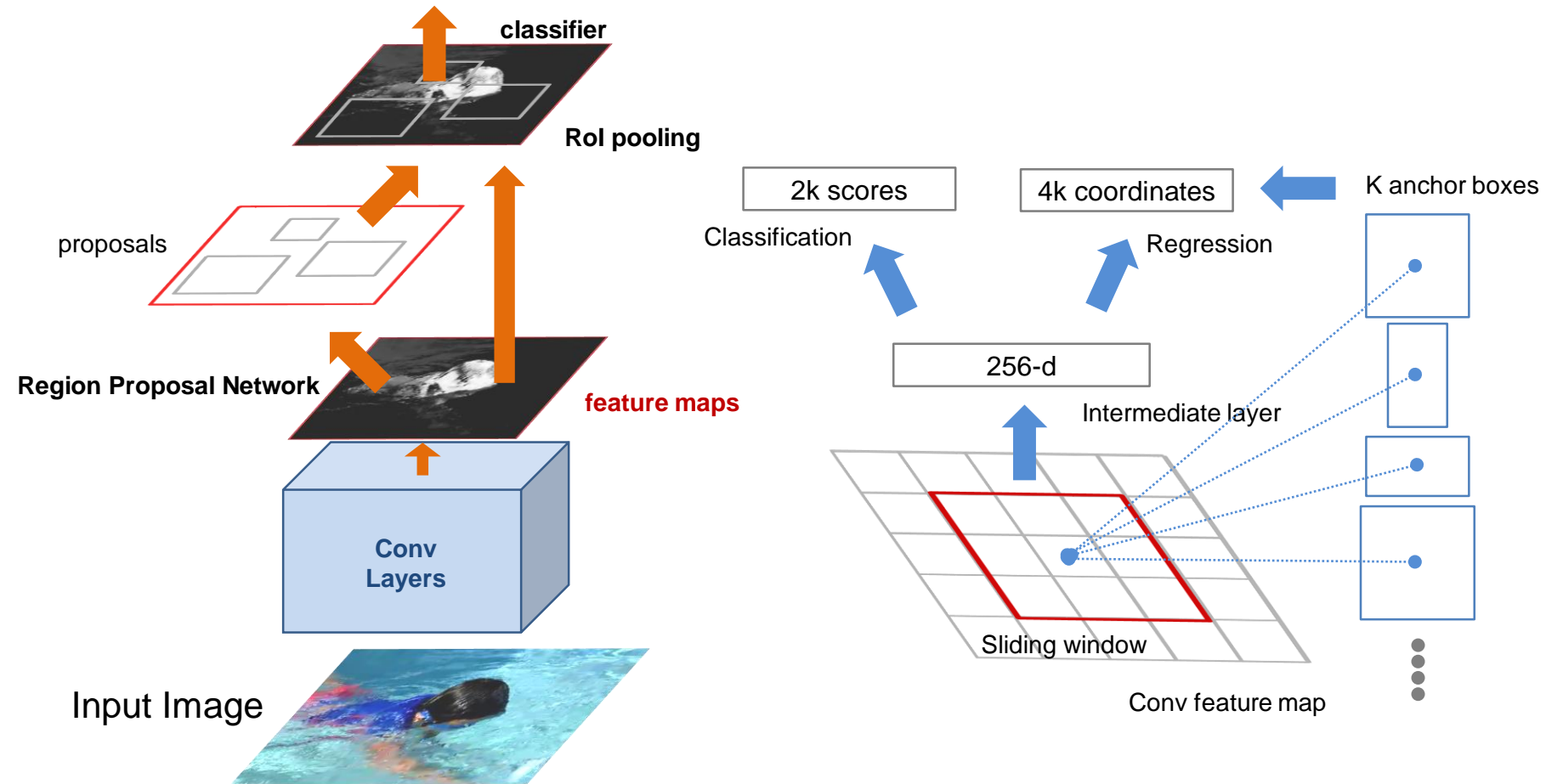
What is localization



We can train a regression network to give bounding box coordinates



Faster R-CNN architecture

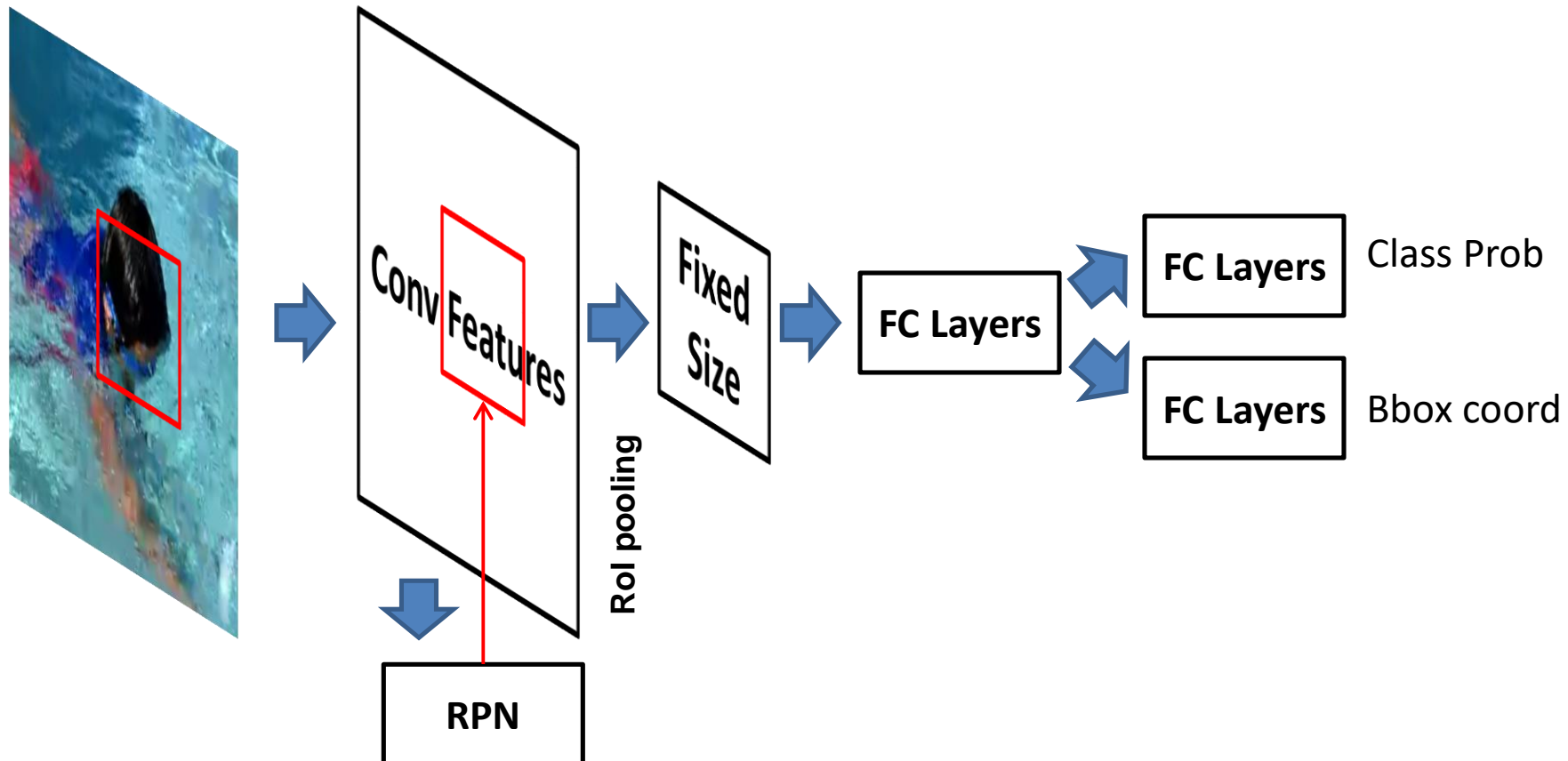


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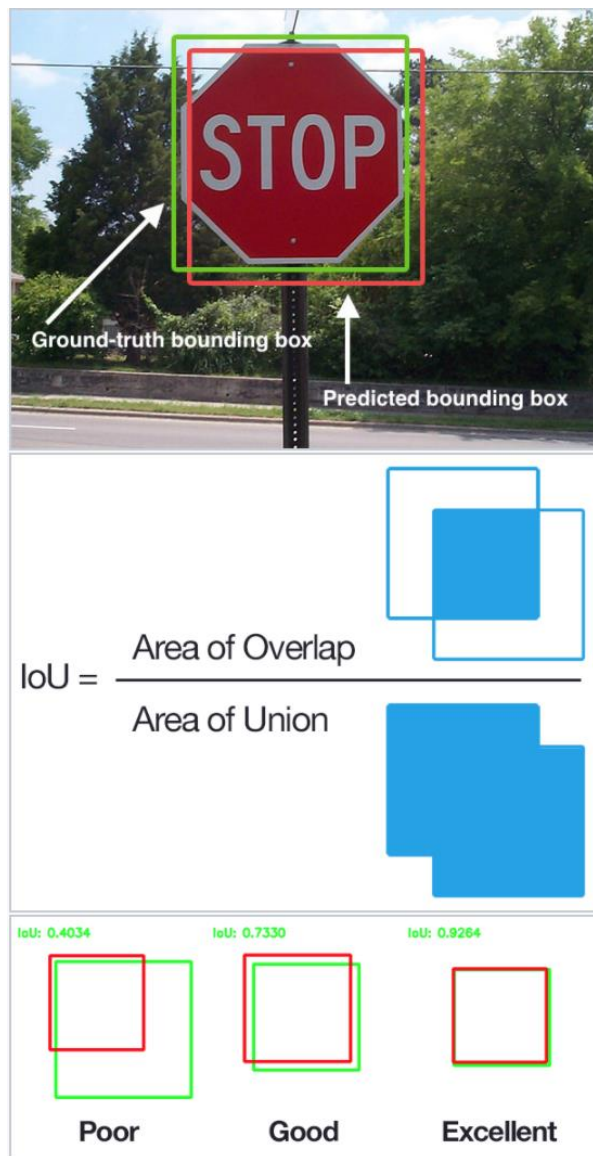
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Source: "Faster R-CNN: Towards Real-Time Object Detection with Region Proposal Networks" Shaoqing Ren, Kaiming He, Ross Girshick, and Jian Sun, 2017

Classification and regression on region proposals



Loss for Simultaneous Classification and Localization



Classification

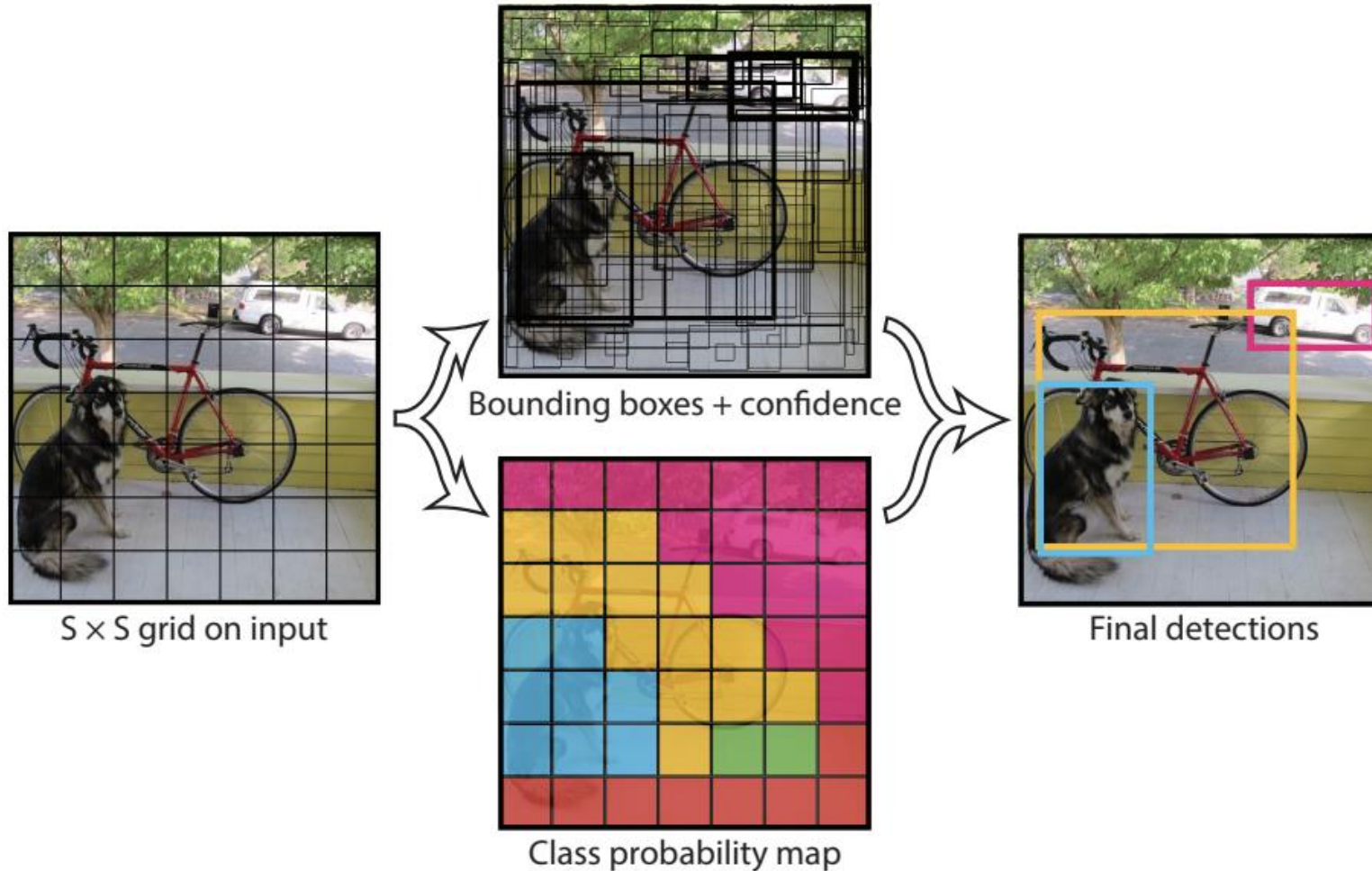
Regression

$$\text{Total_loss} = \text{classification_loss} + \alpha \times \text{localization_loss}$$

$$\text{Cross_Entropy} + \alpha \text{ Mean_Sq_Error}$$

$$\text{Cross_Entropy} + \alpha \text{ Smooth_L1}$$

YOLO Approach to Detecting Multiple Objects

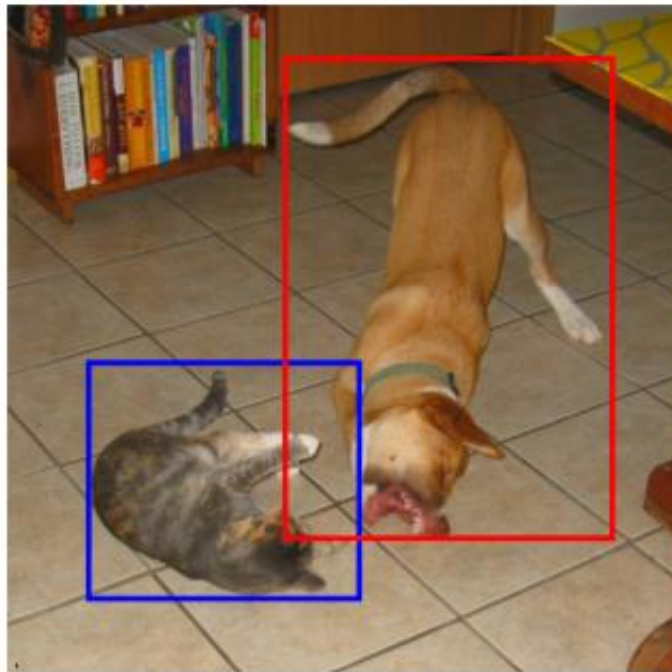


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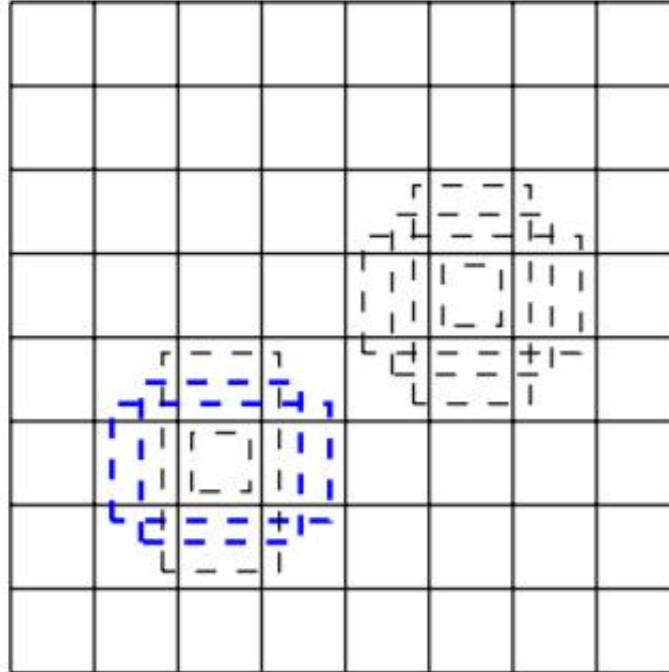
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"You Only Look Once: Unified, Real-Time Object Detection" Joseph Redmon, Santosh Divvala, Ross Girshick, Ali Farhadi, 2016

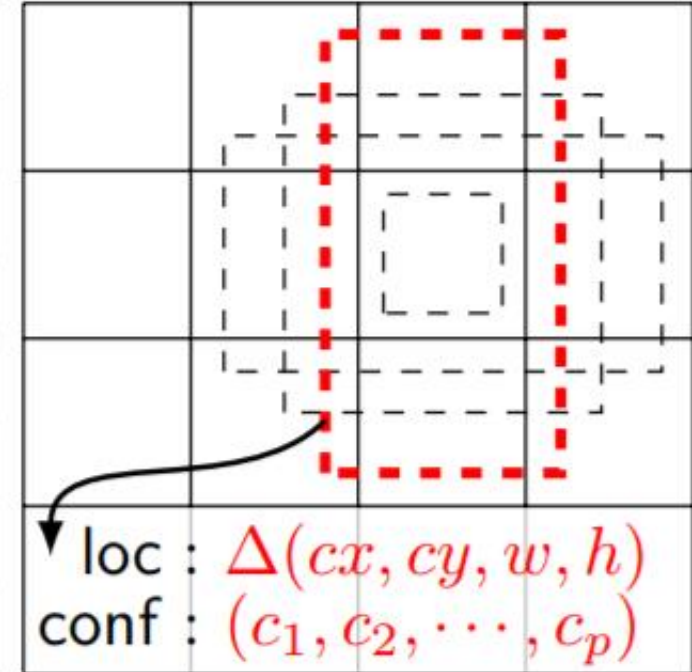
SSD Framework



(a) Image with GT boxes



(b) 8×8 feature map

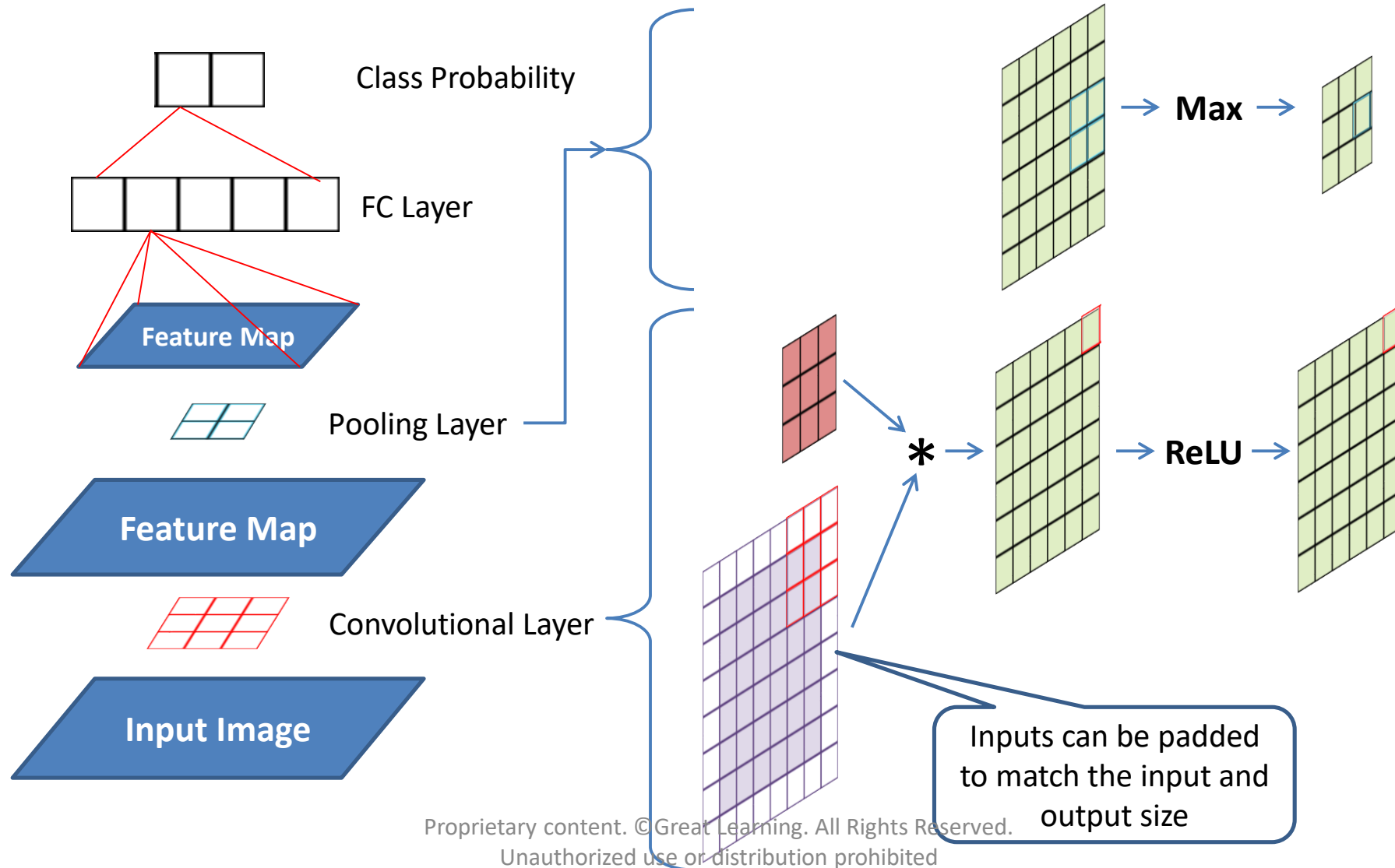


(c) 4×4 feature map

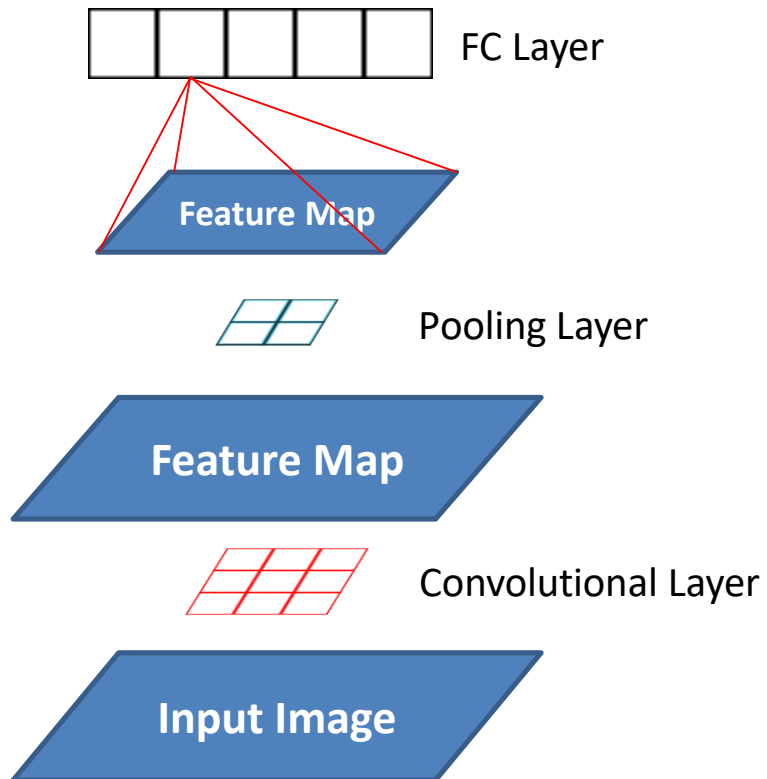
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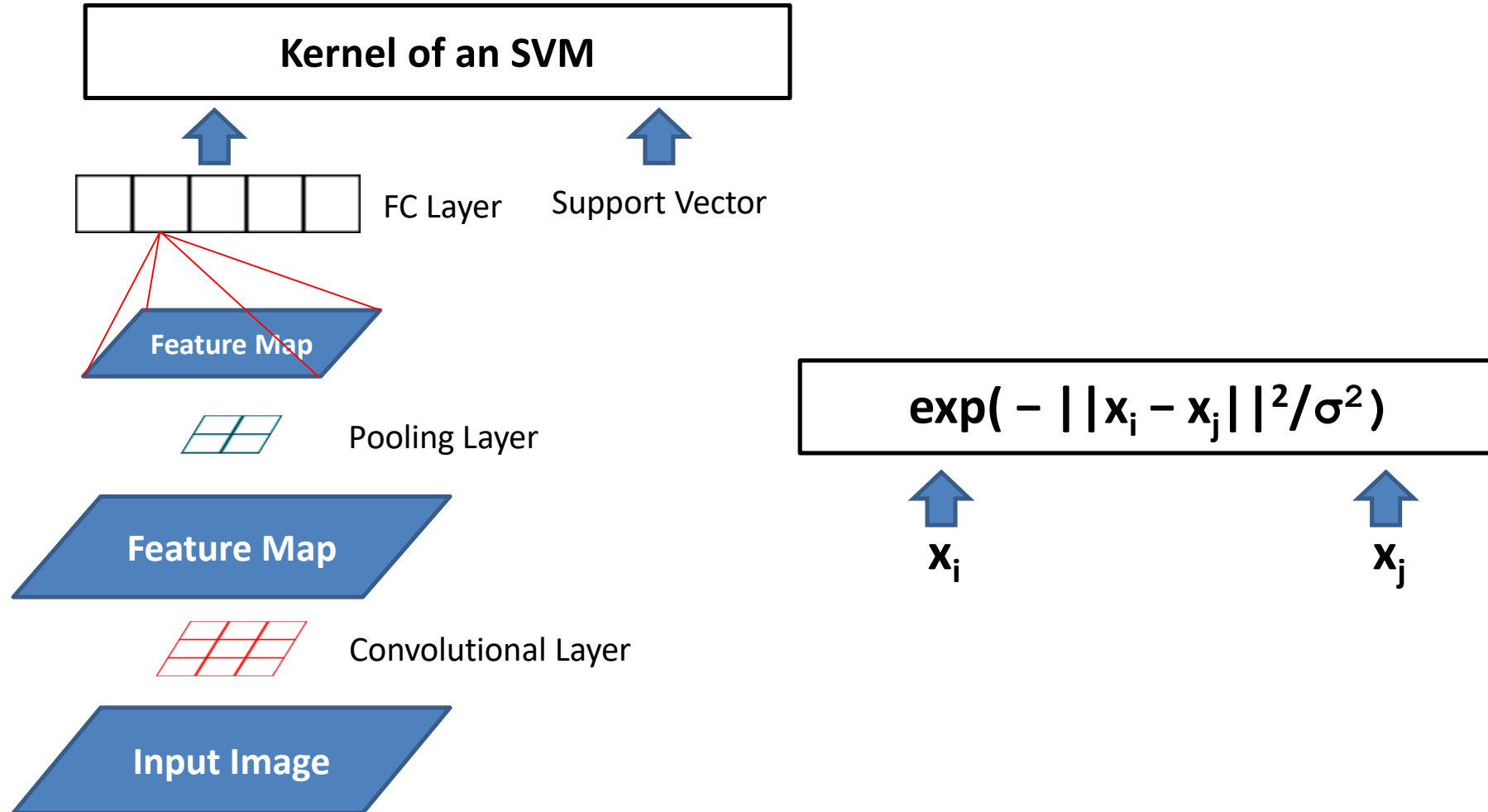
CNN Revisited



The last FC layer gives good features



These features are transferable and can be used in an SVM, for example



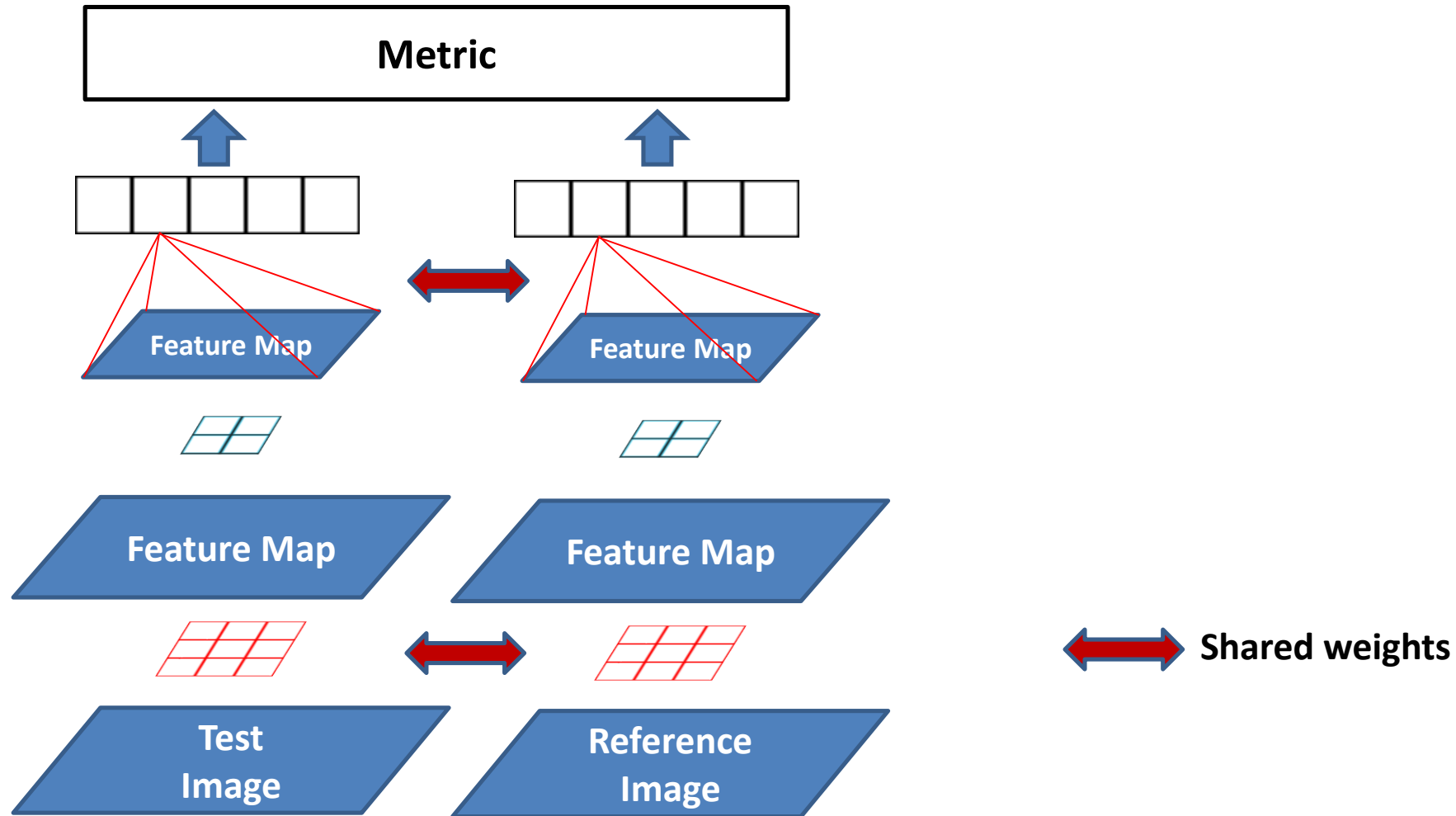
Properties of a kernel

- Similarity metric
- High value for similar pairs of inputs
- Low value for dissimilar inputs
- Positive semi-definite

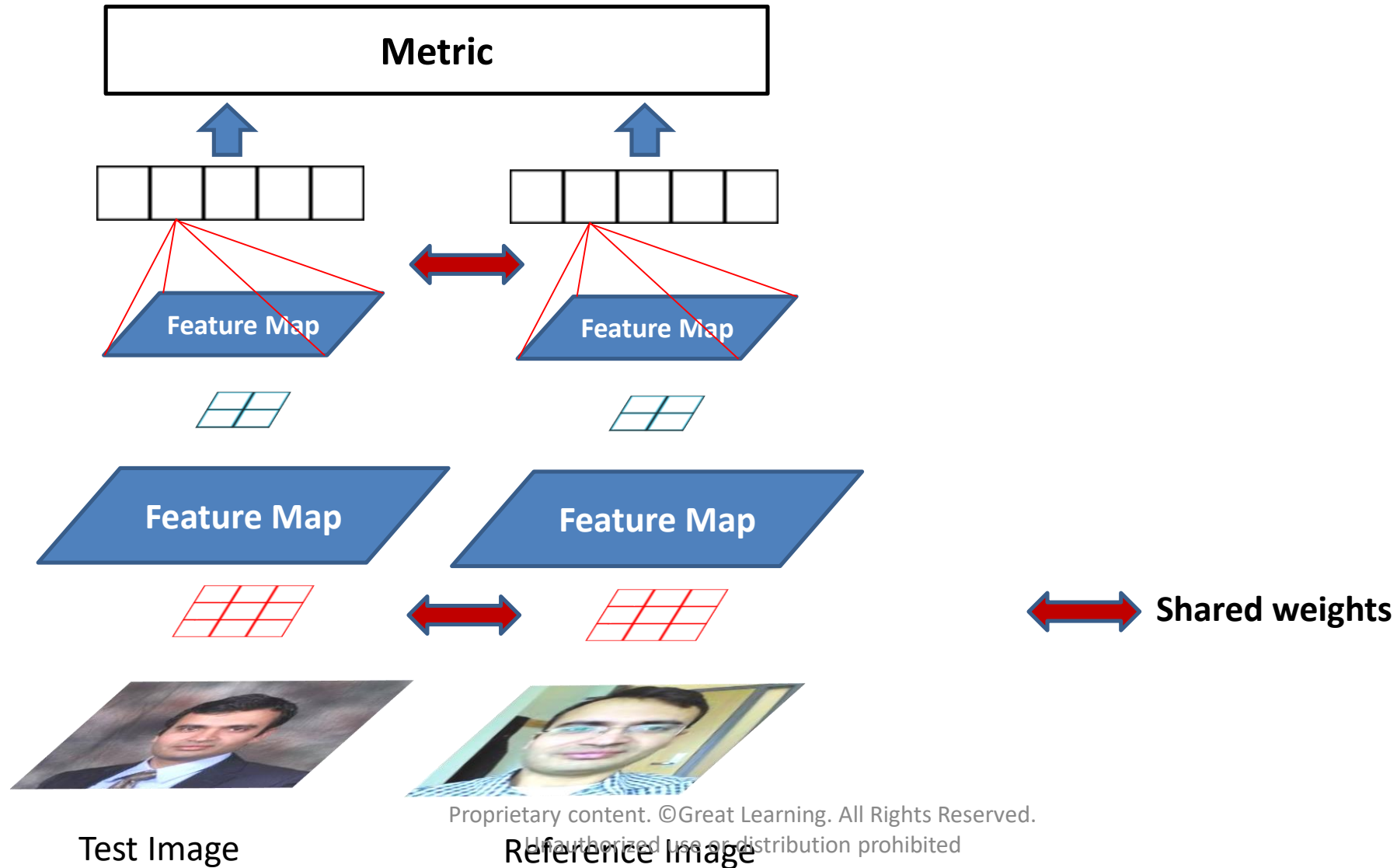
Learning the kernel is called metric learning

- A metric is like a distance
- Inverse of similarity
- It is symmetric
- It follows triangle inequality
- Sometimes, we want to learn a metric

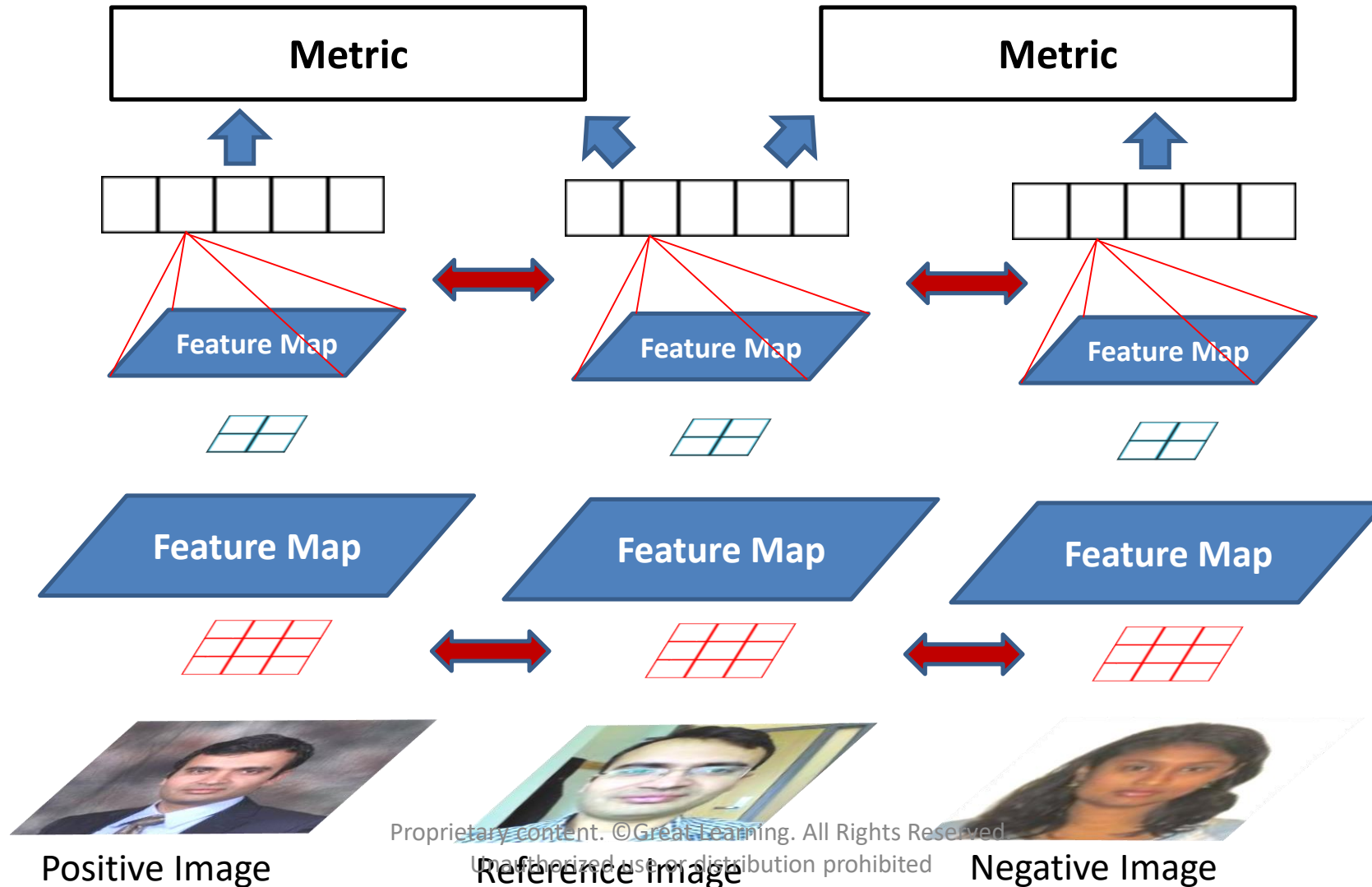
Siamese network as metric learning



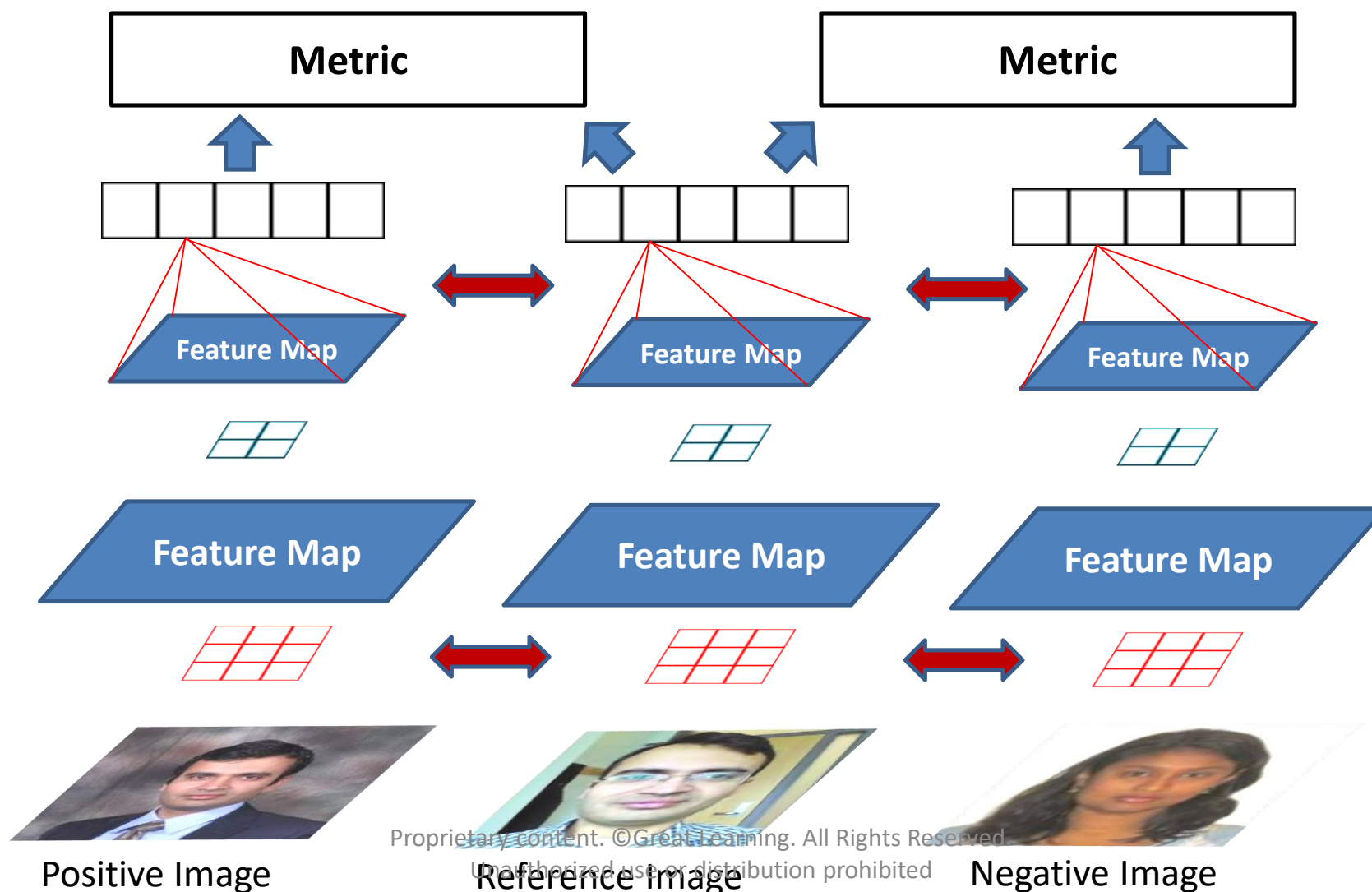
For example, face verification



Target values differ for similar and dissimilar pairs



Or, the relative values are different



Two ways of viewing a metric

- Absolute terms (Regular Siamese training)
 - Distance $(x_{\text{ref}}, x_+) = \text{Low}$; Distance $(x_{\text{ref}}, x_-) = \text{High}$
 - Similarity $(x_{\text{ref}}, x_+) = \text{High}$; Similarity $(x_{\text{ref}}, x_-) = \text{Low}$
- Relative terms (Triplet Siamese training)
 - Distance $(x_{\text{ref}}, x_-) - \text{Distance}(x_{\text{ref}}, x_+) > \text{Margin}$
 - Similarity $(x_{\text{ref}}, x_+) - \text{Similarity}(x_{\text{ref}}, x_-) > \text{Margin}$
- Class probability was based on a single input
 - ClassProb $(x, c) = \text{High}$ when $x \in c$; otherwise low

Some **distance** and **similarity** measures

- **Distances examples**

- L2 norm of difference (Euclidean distance)
- L1 norm of difference (City-block/Manhattan dist.)

- **Similarity examples**

- Dot product
- Arc cosine
- Radial basis function (RBF)

Some **distance** and **similarity** measures

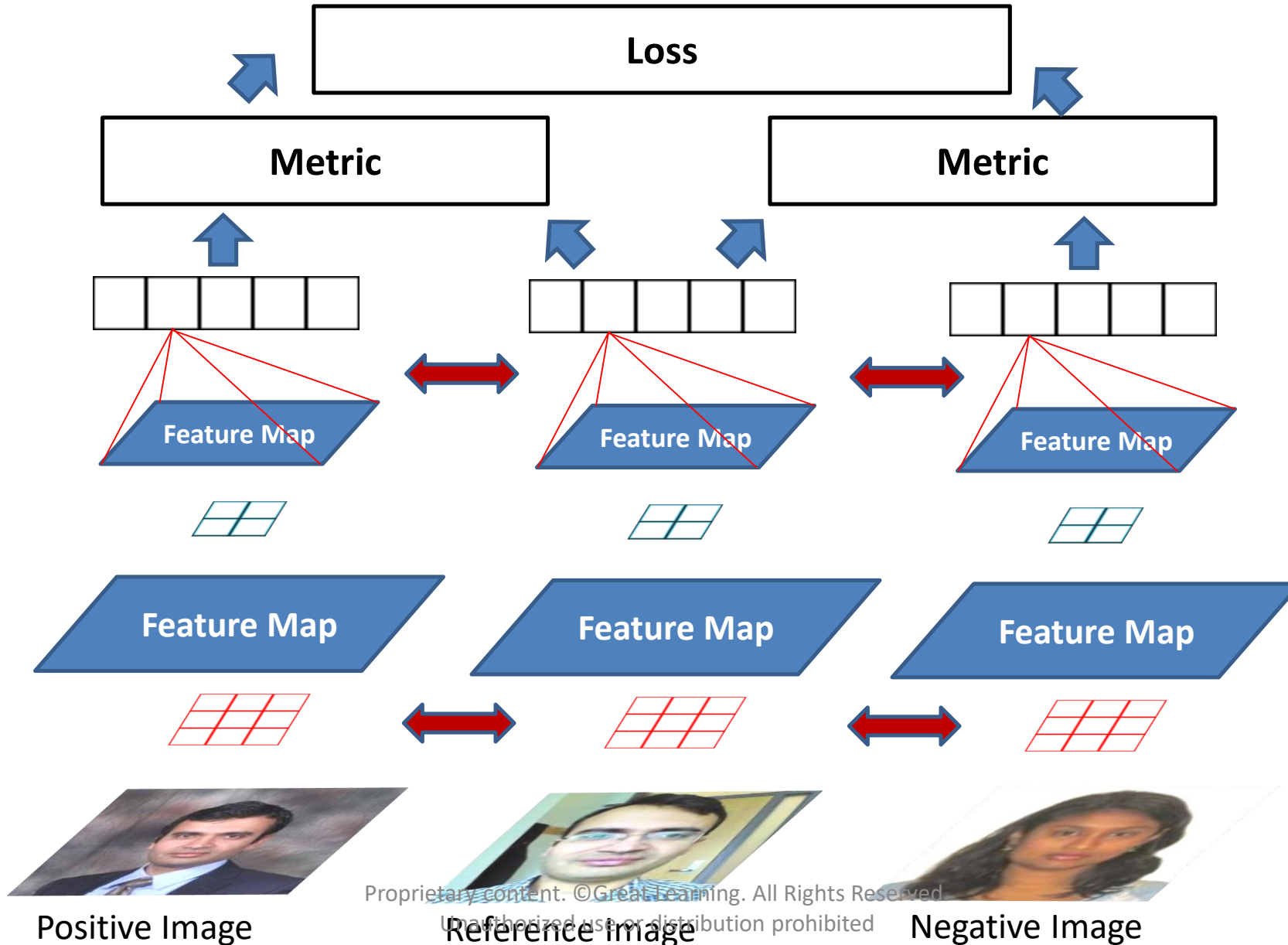
■ Distances examples

- $||f(x_i) - f(x_j)||_2^2$
- $|(f(x_i) - f(x_j))|_1$

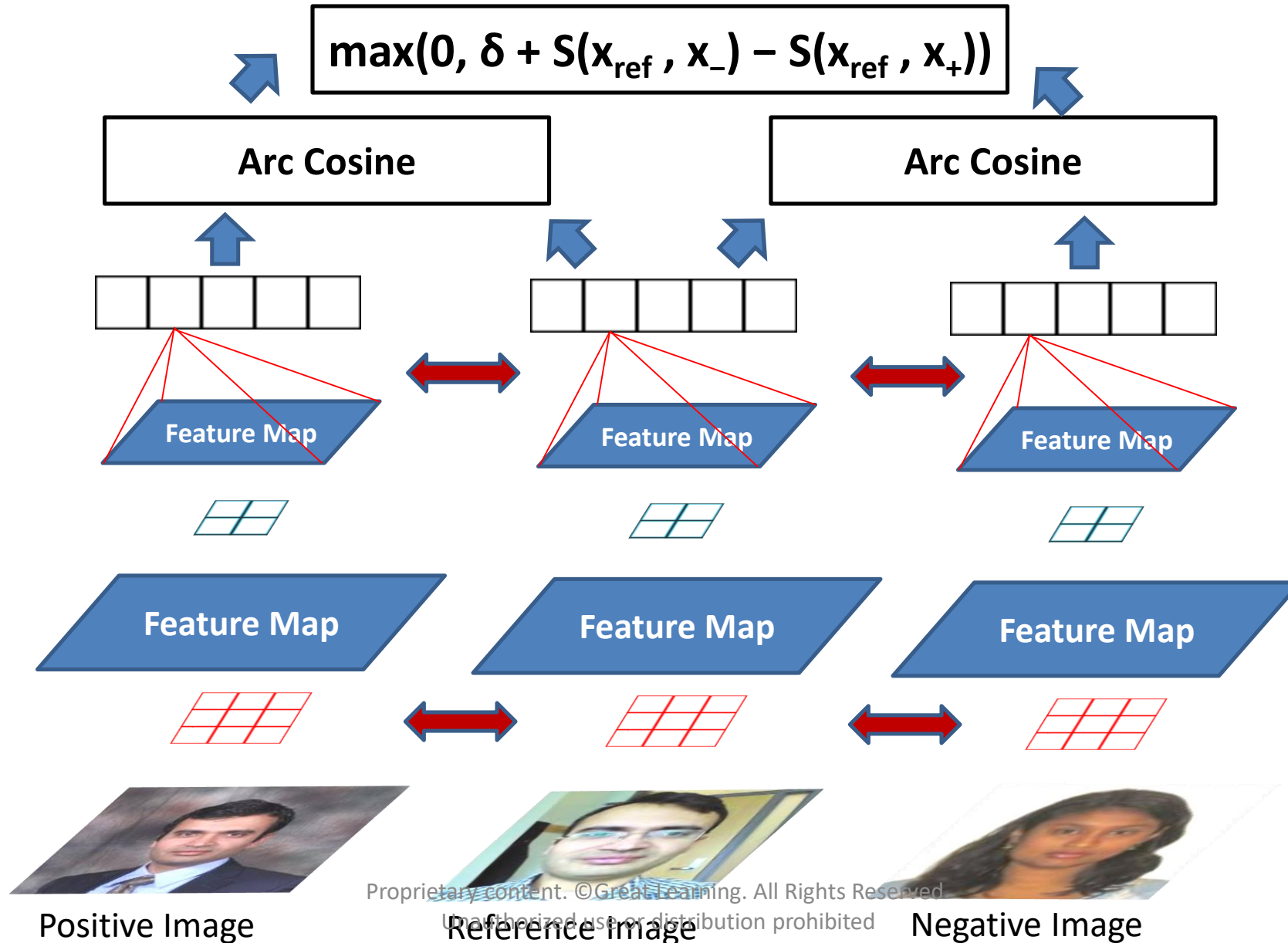
■ Similarity examples

- $f(x_i)^T f(x_j)$ or $f(x_i) \cdot f(x_j)$
- $f(x_i) \cdot f(x_j) / (||f(x_i)|| ||f(x_j)||)$
- $\exp(-||x_i - x_j||^2 / \sigma^2)$

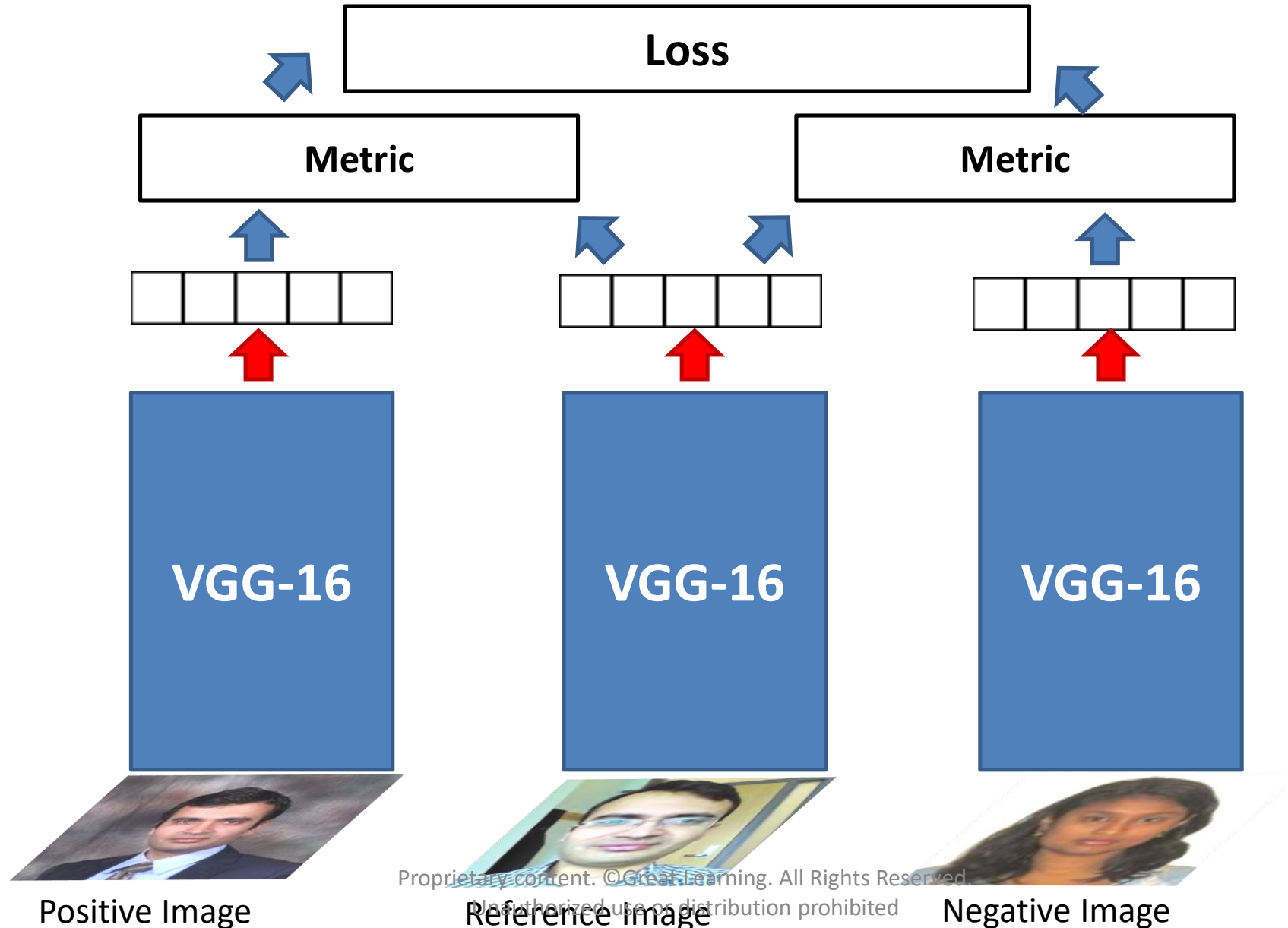
Loss gradient is propagated back



Loss gradient is propagated back



Pre-trained networks can be used



Some joint layers can also be added

