MeshCom Command System Manual

```
o Target Syntax
! COMMAND TARGET
```

```
Execution Types
```

No target = local execution

Local: Execute on your node, send result

Examples: !wx dk9AAA-1 or !TIME 2050

Remote: Send command to target node

Admin Override

Group: Send to numbered group (1-99999) or TEST

Others need group responses enabled

🕻 Basic Commands

Example: DK9AAA-99 can override group response settings

Node admin (YOUR-CALL base) can always execute group commands

Get current weather data from server location (configured in config.json)

!wx / !weather

- Local weather !wx DK9AAA-1 - Request DK9AAA-1's weather

!weather 2050 - Send weather to group 2050

!time

Show current date and time in German format !time OE8BBB-5 - Request OE8BBB-5's time

!time TEST - Send time to TEST group !dice

Roll two dice with Mäxchen (21) rules and sorting

!dice - Local dice roll !dice W1CCC-12 - Request W1CCC-12's dice !dice 1234 - Send dice to group 1234 Throttled: 5 seconds

!help

Show available commands summary !help - Local help !help DK9AAA-1 - Request DK9AAA-1's help

Display node information from server config (USER_INFO_TEXT) !userinfo - Local info !userinfo OE8BBB-5 - Request OE8BBB-5's info

!userinfo

Admin Commands

!group off - Disable group responses !group - Show current status

Throttled: 5 seconds

!group on|off

!kb [callsign] [action] Manage blocked callsigns (kick/ban system)

Control whether node responds to group commands from non-admins

🔔 Admin Only: Only node admin (YOUR-CALL base) can use these commands

!kb OE8BBB-5 - Block callsign OE8BBB-5 !kb OE8BBB-5 del - Unblock OE8BBB-5 !kb delall - Clear all blocked callsigns

!topic [group] [text] [interval]

Manage automatic beacon messages to groups

!topic 2050 "Net every Sunday 20:00" interval:60

!topic delete 2050 | - Stop beacon for group 2050

!ctcping [target] call:TARGET [payload:N] [repeat:N]

!topic | - List active beacons

!kb or !kb list - Show blocked callsigns

!group on - Enable group responses

Beacon interval: 1-1440 minutes (actual = interval - 10s)

Network & Advanced Commands

Technical ping test with roundtrip time measurement

• Echo Detection: Outgoing message gets | {123} | suffix • ACK Response: Target responds with CALL :ack123 • RTT Calculation: Time from echo to ACK reception

Timeout: 30 seconds per ping

Mow it works:

!ctcping call:OE8BBB-5 payload:80 repeat:3 !ctcping target:W1CCC-12 call:DK9AAA-1 - Delegate to W1CCC-12 Parameters: call: Target to ping (required)

payload: Message size 1-140 bytes (default: 20)

Wait Time: 20 seconds between consecutive pings

!ctcping call:DK9AAA-1 - Simple ping test

target: Delegate execution to another node

!search call:CALL [days:N]

!stats [hours:N]

Show message and position statistics

!stats hours:12 - Last 12 hours

!stats hours:168 - Last week

!stats - Last 24 hours

repeat: Number of pings 1-5 (default: 1)

!search call:DK9AAA - Search DK9AAA-* (7 days) !search call:OE8BBB-5 days:3 - Exact match, 3 days !s call:W1CCC days:1 - Short form, 1 day

Search message history by callsign and timeframe

!mheard [type:all|msg|pos] [limit:N] Show recently heard stations with timestamps

!mheard - Last 5 stations (all types)

!mh type:pos limit:3 - Positions only

!pos call:CALL [days:N]

Prohibited Actions

Self-blocking via !kb

Throttling Rules

Show position data for specific callsign

!pos call:DK9AAA-1 - Last 7 days

!mheard type:msg limit:10 - Messages only

!pos call:OE8BBB days:3 - Last 3 days !pos call:W1CCC-12 days:1 - Last 24 hours

Beacon text over 120 characters CTCPING payload over 140 bytes

Commands to * (ALL) - always blocked

Commands to ALL - always blocked

Commands to empty destination

- **Abuse Control**
 - Failed attempts: 3 within 5 minutes Penalty: 25 minutes timeout

Fast commands: !dice, !time, !group - 5 seconds

Same command + args: Content-based throttling

Standard commands: All others - 5 minutes

Message deduplication: 5 minutes by msg_id

- Triggers: Invalid commands, parsing errors Notification: One-time timeout message

Commands are case-insensitive when sent

Group responses can be controlled by admin

Reset: Automatic after timeout expires

Tips:

Use !help for quick command reference

袻