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1. PROBLEMS ENCOUNTERED

WORKING AS A TEAM

LACK OF USABLE DESIGN

IMPLEMENTING IN JAVA

2. SOLUTIONS TO

PROBLEMS

WORKING AS A TEAM

LACK OF USABLE DESIGN

IMPLEMENTING IN JAVA

3. THE CHANGES

MADE

4. HOW

IMPLEMENTATION

WENT

FINAL STATE OF IMPLEMENTATION



HOW TO PLAY:



CONTROLS

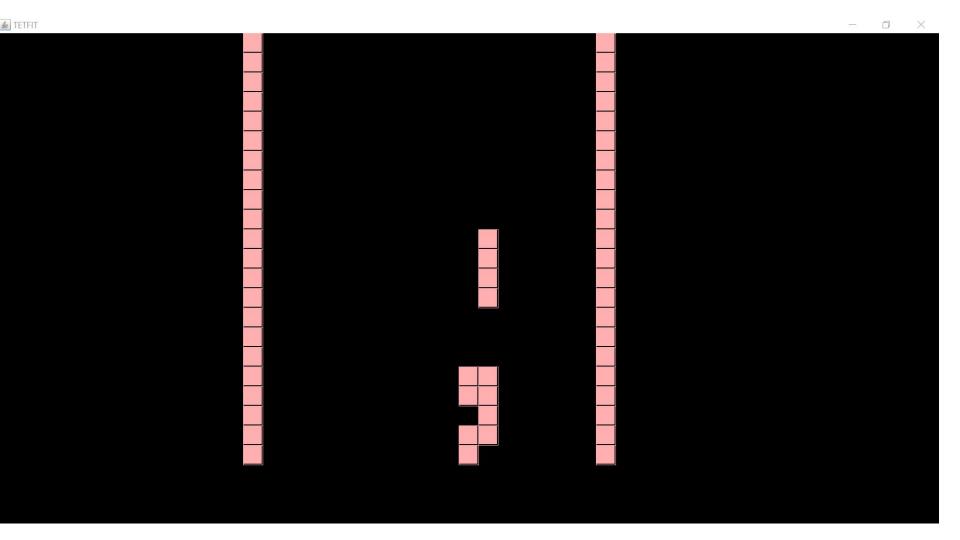
THE PLAYER CONTROLS THE BLOCKS WITH ARROW BUTTONS:

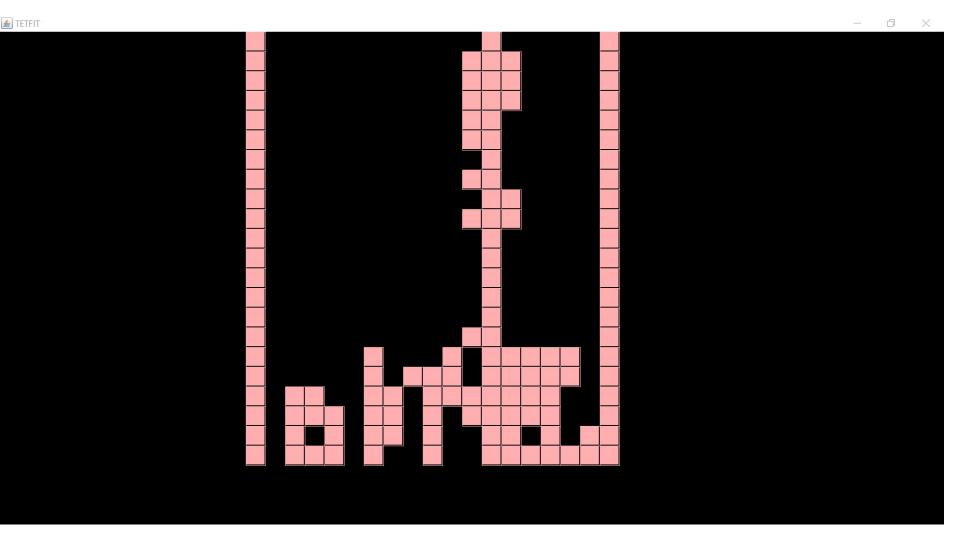
UP: TURNS THE BLOCK TO LEFT

DOWN: TURNS THE BLOCK TO RIGHT

LEFT: MOVES THE BLOCK TO LEFT

RIGHT: MOVES THE BLOCK THE RIGHT





THANK YOU FOR LISTENING!