Design a news feed system

Questions for the Interviewer

- 1. What is this news feed for? social media application, news application etc?
- 2. Which content is added to feed? Friends we follow, personality we follow, pages we follow
- 3. What can be part of feed? text post, photos, videos
- 4. Can user perform any action on the feed post? like, comment, share
- 5. Is high consistency needed as a person post something? need to show on other people feed in realtime?

Practice on: 19 jan 2025

Time Taken: 95 mins (1 Hour 35 min)

Requirements

Functional

- 1. User should be able to post
- 2. User should be able to see his feed

Non-functional

- 1. Scalable: system should be able to handle large number of users
- 2. Latency: feed load time should be as low as possible (~200 ms)

Capacity Estimation

```
Assumptions:
```

- 1. Active users: 1 Billion
- 2. DAU: 100 million
- 3. Avg post size: 500 kb | Avg video size: 2 MB
- 4. photo:video post > 10:1
- 5. people post:not post > 1:100

Throughput(WPS & RPS)

WPS > number of people post > 1/100 * 100 million(10^6) = 100 * 10^4 = 10^6 => 1 million post a day => 1 million / 24*60*60 ~ 12 post/sec

RPS > 12 * 100 = 1200 rps

<u>Storage</u>

=> 1 million post a day

=> photos been posted in a day => 1 million * 9/10 = 9 * 10^5 photos

=> videos been posted in a day => 1 million * 1/10 = 1 * 10^5 video

=> storage for photos => .9*10^6 * 500*10^3 ~ 500*10^9 ~ 500 GB

=> storage for video => .1*10^6 * 2*10^6 ~ .2 * 10^12 ~ 200*10^9 ~ 200 GB

=> total storage = 700 GB / day

Bandwidth

Assume write speed is 500kb/s and read speed is 1mb/s

Write bandwidth = 12 post/sec * 500kb/s = 6000 kb/s = 6 MB/s

Write bandwidth = $12\dot{0}0$ rps * 1 mb/s = 1200 mb/s = 1.2 GB/s

Core Entities

- 1. User
- 2. post
- 3. feed4. User connection (people he/she follow, pages he follow)

APIs

<u>User posting a post</u>

```
REQUEST:
HTTP POST /post
body {
    auth_token: "*****",
    caption: "happy new year 2025...",
    attachment: "location"
}
```

CHECK LATER: HOW AN ATTACHMENT IS SENT IN A POST REQUEST??

```
RESPONSE {
```

message: "posted, get back in sometime"

User get his news feed

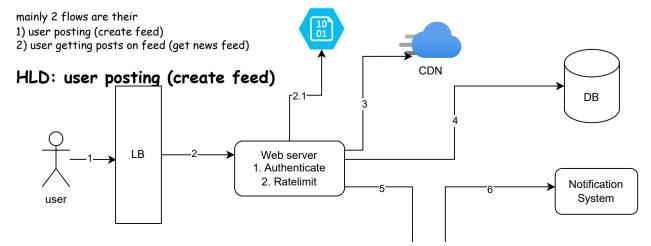
REQUEST:

HTTP GET /feed

RESPONSE {

JSON with a list of all the post

High level Design



- 1. User requested to post a photo, request goes to LB
- 2. LB is needed for scale and as their can be many instances of web service. LB send request to web service
- 3. Web service authenticate the user and post. It will also rate limit

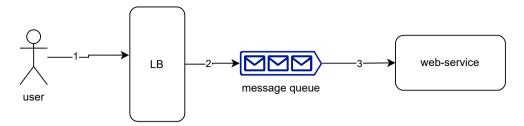
the user, so user can post a particular number of posts under a min

- 4. The photo/video will be stored to a blob stoareg like s3 and link to the storage is return to the webservice
- 5. The photo/video should also be stored to CDN for quick access
- 6. The post details are been stored in the database, details for user and post will be added.
- 7. To create a feed, request is sent to feed creation service.

As we are uploading photo and video it will be better is requests are stored in a queue before web-service, so that the message is never missed. In fact we can put a queue in front of Feed creation Service as well. (THIS NEED TO CHECKED)

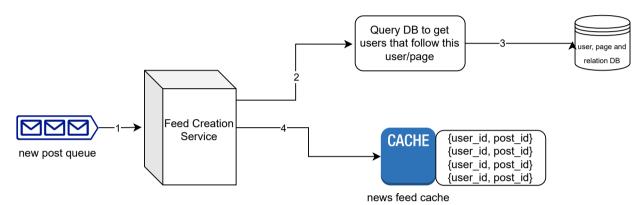
Feed creater

Service



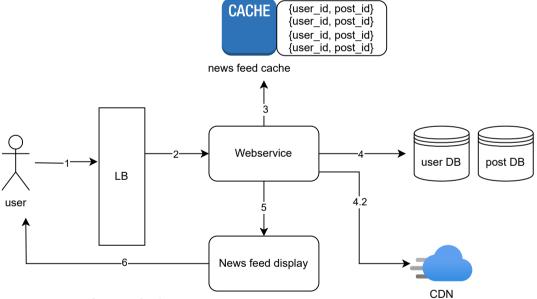
News Feed Creation Service

- 1. When a post is created by a user A, that post need to shown to all the friends / followers of user A.
- 2. When a post is created by a page B, that post needs to be shown to all the followers of that page.
- 3. When a user A create a post > we can query his friends / people who follow him/her > show them user A's post in their feed
- 4. When a page B create a post > we can query people who follow that page > show then page 's B post in their feed



HLD: user getting posts on feed (get news feed)

Once user login/open his account, /get/feed API is been requested that calls the News Feed Cache and Create the news feed page for the user in chronological order.



- 1. User request for news feed
- 2. News feed GET service get {user_id, post_id} mapping for this user(user_id) from the cache
- 3. get post info from post DB with user who did the post from user DB
- 4. if post have photo/video get the link from CDN
- 5. show post on the feed page of the user

Design Deep Dive

- 1. Will keep CDN to store the photos and videos this will decrease Latency
- 2. In front of DB will use cache This will help in decrease Latency
- 3. For each service to remove SPF we will have multiple instances(Horizontal Scaling) > will keep load balancer in front of the web service
- 4. To query mySQL is good but it doesn't scale well, cane have nosql with graph for user relationship
- 5. SQL vs NoSQL > for guery SQL is better, but scaling is an issue (SEE LATER: HOW TO SCALE SQL)
- 6. For CAP, we can have availability as the primary requirement over consistency

Design Review By ChatGPT

<u>Strengths:</u>

- 1. Clear Requirements: You clarified functional and non-functional requirements effectively, which helped guide the design.
- 2. Capacity Estimation: You included thorough calculations for storage, bandwidth, and throughput, showcasing a good understanding of system scale.
- 3. API Design: Your API specifications for creating and fetching news feed posts are concise and practical.
- 4 Modular High-Level Design:
 - Separation of responsibilities between services (e.g., feed creation, feed retrieval).
 - Use of queues for handling asynchronous operations like post creation.
- 5. Performance Optimization:
 - Use of CDNs for media delivery.
 - Cache for reducing database load and improving response time.
 - Transmission and the

• Horizontal scaling with load balancers to ensure scalability.

Improvement Suggestions:

1 Feed Ranking Logic:

- Add details on how posts are ranked in the feed (e.g., chronological, engagement-based, or algorithmic recommendations).
- Include considerations for personalization (e.g., ML-based ranking).

2. Consistency vs. Availability:

- o You mentioned prioritizing availability over consistency but didn't elaborate on how inconsistencies (like delayed feeds) might be handled. 🛣
- Discuss strategies like eventual consistency or conflict resolution. ★

3. Database Design:

- \circ Expand on the schema for the post database and relationships database. \bigstar
- o For scalability, consider mentioning partitioning/sharding strategies for SQL or the use of graph databases like Neo4j for user relationships. 🖈

4. Failure Handling and Monitoring:

- Elaborate on strategies for retrying failed requests in queues.
- · Consider implementing monitoring tools for real-time performance insights and fault detection.

5. Security Concerns:

- o Include mechanisms for ensuring secure API calls (e.g., authentication, rate limiting for abuse prevention).
- Discuss handling sensitive data, like encrypted media uploads.

6. Scaling Feed Creation:

- o You mentioned querying followers for feed creation. At large scales, this might result in significant delays. 🦼
- o Discuss alternate approaches, like precomputing feeds for users or maintaining fan-out data structures (push-based). 🖈

7. Latency Estimation:

• You estimated a latency goal of 200 ms but did not provide calculations or breakdowns for different components (e.g., cache retrieval, database queries).