

# Design TinyURL System

Practice on: 17 Jan 2025 - Friday

## Qs for the interviewer

1. What can be length of the tinyURL?
2. System is for a B2B or B2C?
3. DO we need to rate limit a user - how many tinyURL an user can create in a min?
4. Can user provide custom alias in the tinyURL?
5. Can user provide custom expiration for requested tinyURL?
6. How long system/database need to persist the tinyURL mapping?
7. Total users? DAU?
8. What will tinyURL consist of? sample? Can we have special characters?

## Requirements

### Fuctional Requirements

1. User provides a long URL and get a short URL.
2. User click on the shortURL and get redirected to the longURL
3. User can provide custom alias and expiration for the stored URL (OPTIONAL)

### Non Functional Requirements

1. System should have low latency (return short URL under 200 ms)
2. System, should be highly available
3. System should be durable - stored URL should not be lost

## Capacity Estimation

Assumptions:

Total Users: 100 million

DAU: 10 million

Read:Write ratio: 10:1

LongURL avg length: 100 characters

ShortURL avg length: 10 characters

Throughput - RPS & WPS

WPS = 10 million \* 1/10 =  $10^6 \Rightarrow 10^6/24*60*60 \sim 12\text{WPS}$

RPS = 12WPS \* 10 = 120 RPS

Storage:

shortURL = 10 bytes longURL = 100 bytes created\_date = 10 bytes

Aprox ~ 150 bytes for every entry

Storage for a day: 10 million \* 1/10 = 1 million writes \* 150 bytes =  $15 * 10^9 \Rightarrow 15\text{ GB}$

Storage for 10 years = 15 GB \* 365 \* 10

## Core System Entity

1. User
2. LongURL
- 3.ShortURL
4. Alias
5. Expiration

## API

1. User submits a longURL -> gets a shortURL in response

### REQUEST:

HTTP POST API /short

body{

long\_url: "www.facebook.com/profile/angelPriya",

alias: "",

expiration: ""

}

### RESPONSE:

{

short\_url: "www.tiny.com/qb2323j"

}

2. User clicked on tinyURL -> gets redirect to longURL

### REQUEST:

HTTP GET API /qb2323j

### RESPONSE:

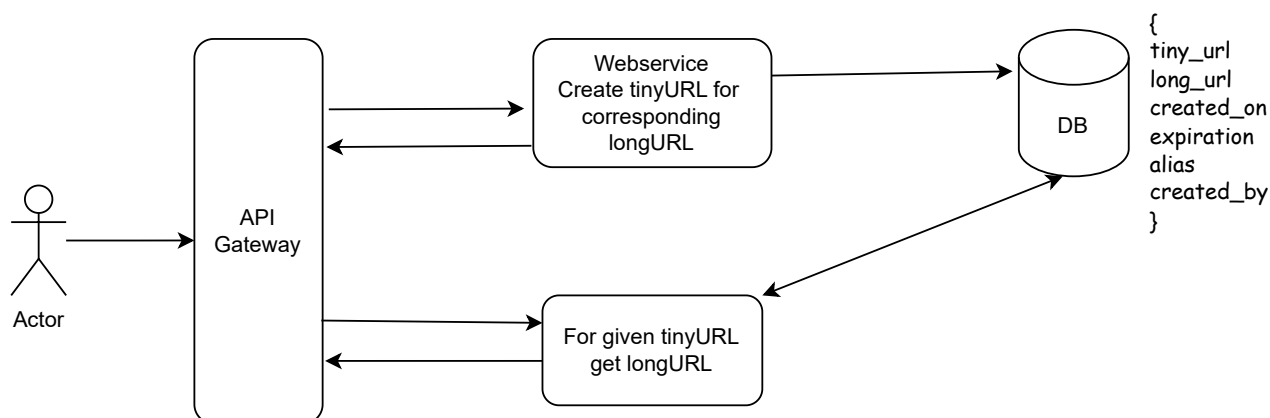
Status code 302

{

redirect\_url: "www.facebook.com/profile/angelPriya"

}

## High-level-system-designe



## Deep-dive

### [1] Creating tinyURL for corresponding longURL

1. One way to create tiny URL can be using SHA-256 on longURL to get a hash. This hash will be long so can use the first 7 characters as the key of tinyURL

Drawback :

> their can be collisions: as first 7 char hash can be same - counter can be used but we before saving in DP we need to check the uniqueness of the key each and every time.

2. We pre-calculate a lot of hash key and keep them stored in another database, whenever a new longURL request

comes we get one unused key and map that with the long user and store in the mapping DB

Pro:

- > NO need to calculate/find key on the fly > this will reduce the latency
- > No need to check the uniqueness of the key

In unique\_tinyUrl\_key table we can have a boolean value that can be set false whenever its been used  
Or we can have 2 DB > one will keep unused keys and other will store the used key > this is help in increasing the latency.

## [2] How long can the tinyURL hash Key

12WPS > 12 \* 60 \* 60 \* 24 ~ 1 Million tiny URL created every day  
[a-z] + [A-Z] + [0-9] > 26 + 26 + 10 > 62 characters  
 $6^{62} \sim \text{????}$   
 $7^{62} \sim \text{????}$

This way we can decide we the tinyURL's min length

## [3] Low Latency

- > Introduce cache before DB
- > Once a tinyURL created probability of its been used in a short time is high, so we keep in cache
- > Once a tinyURL been read from DB, put that in cache
- > LRU will be the eviction policy
- > caching strategy ?????
- > DB stores to cache?? OR web service stores to cache??

## [4] Scaling

- > We can do horizontal scaling > more number of web sevicees for creating tinyURL
- > Multiple replication of DP can be kept near to the user
- > DB partition can be done on the basic of alphabetics of the tinyURL for DB scaling

## [5] Database

- > better to have noSQL DB as data need to be replicated across diff Data centers
- > Master slave architecture can be used

## Final Design

