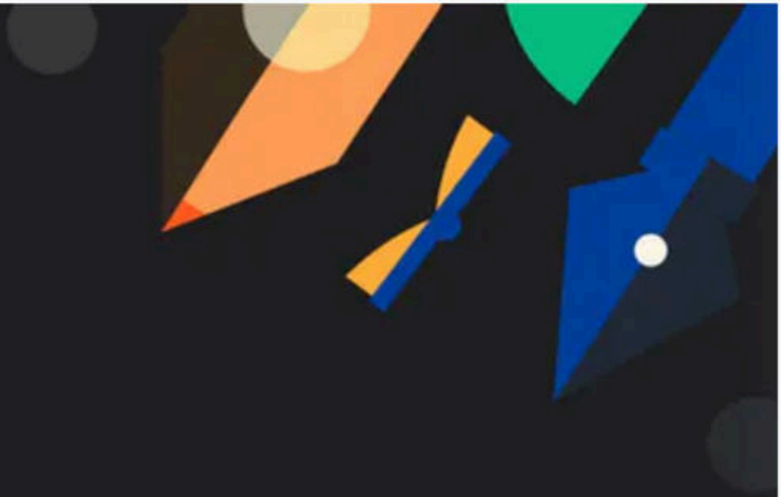


Pointers - I

Foundation Course on Data Structures & Algorithm - Part I

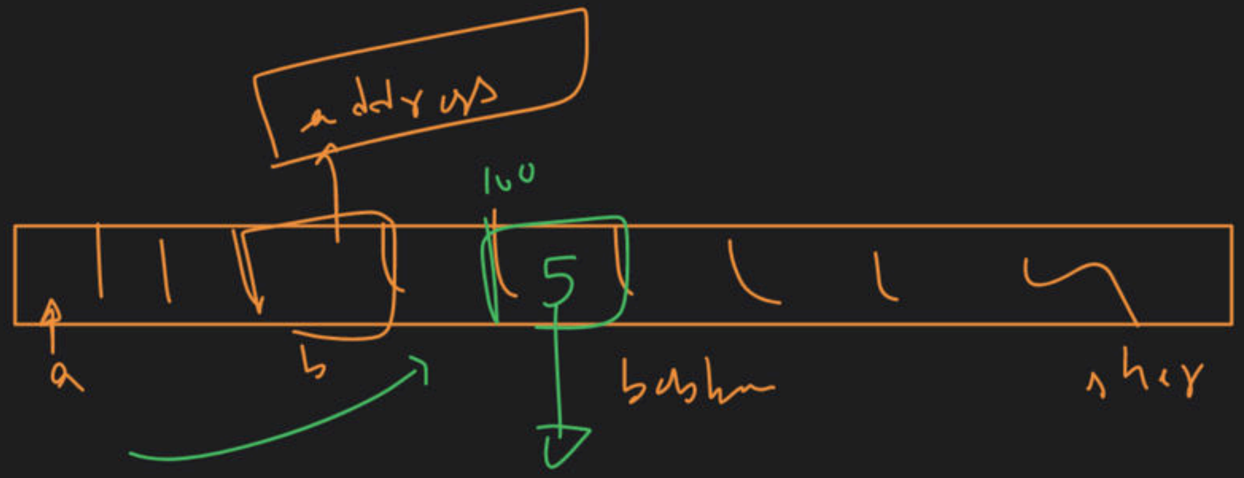
Love Babbar • Lesson 16 • May 18, 2022

→ Pointers :-

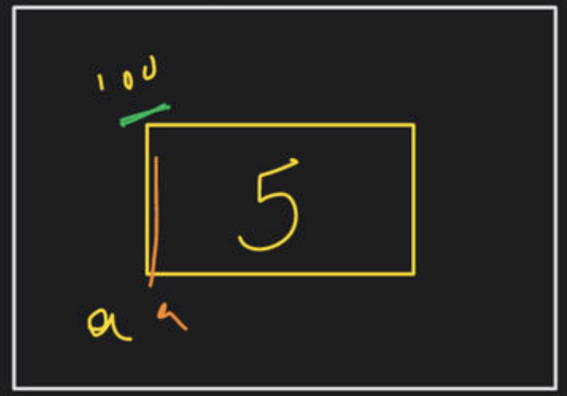
cout << a;

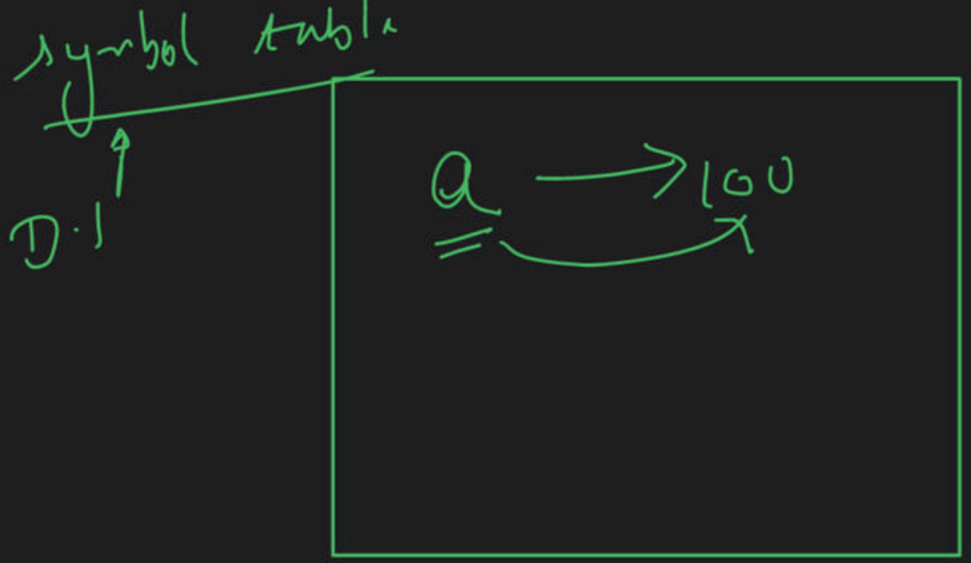
int a = 5;

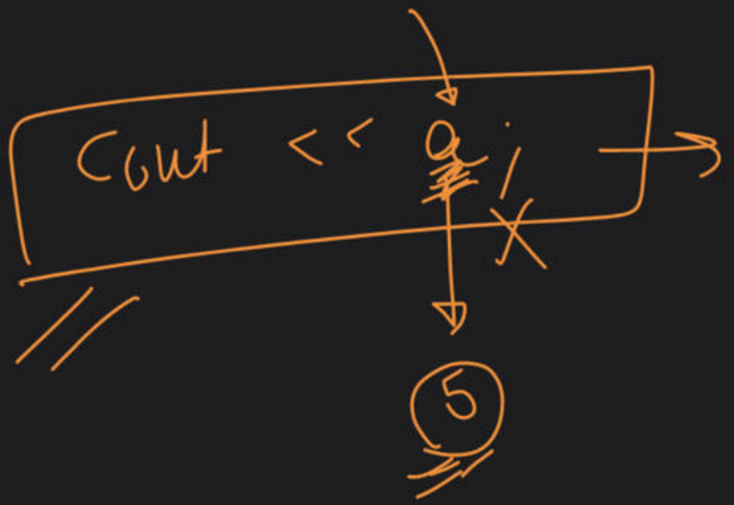
?



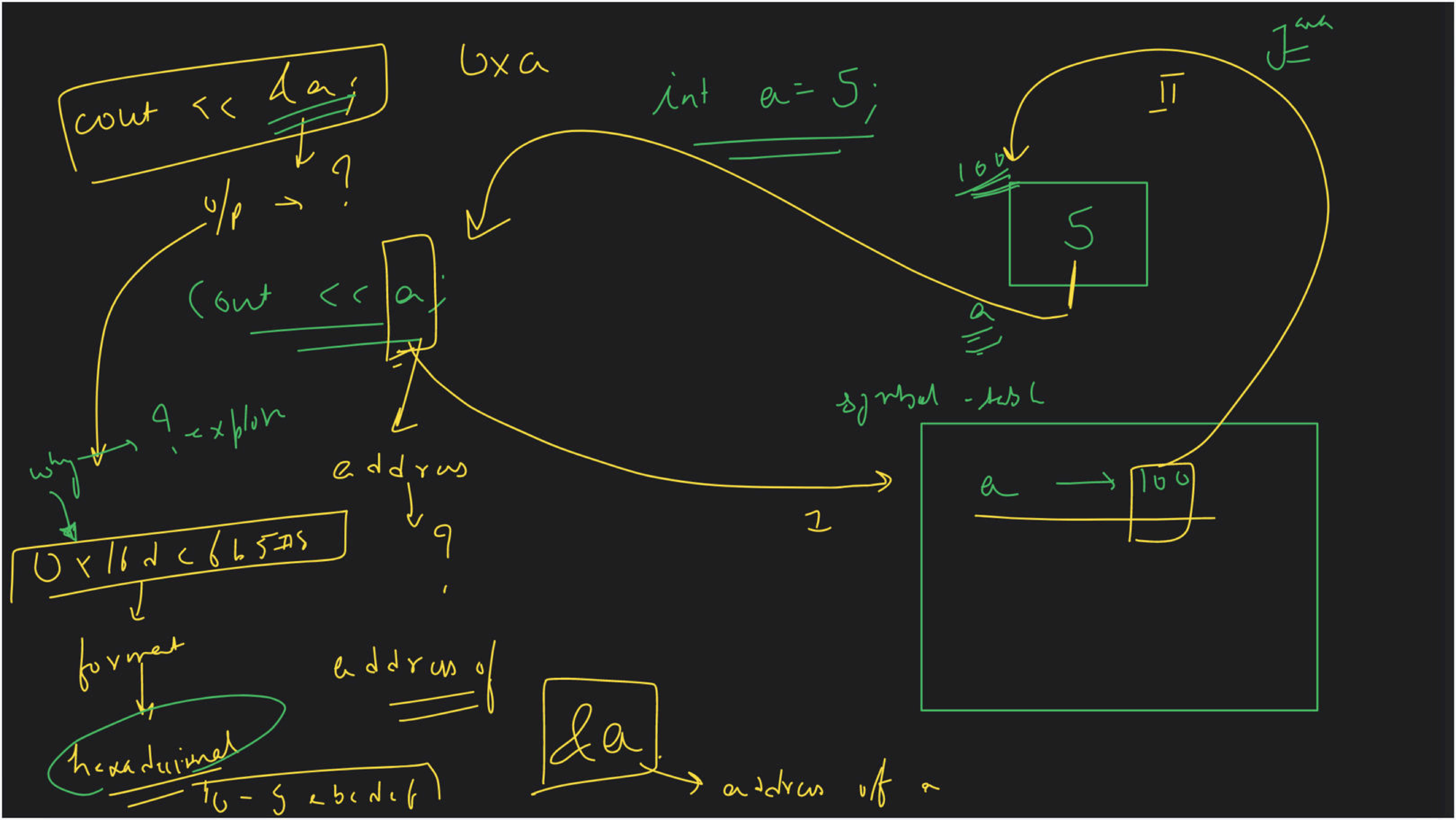
BTS → ?







?


cout << &a;
0xa
int a = 5;
o/p → ?
cout << a;
100
5
a
I
II
symbol - table
a → 100
why
? explain
address
format
hexadecimal
0 - 9 abcdef
address of
&a
address of a

Pointers:- stores address → Yes / No

int a = 5;

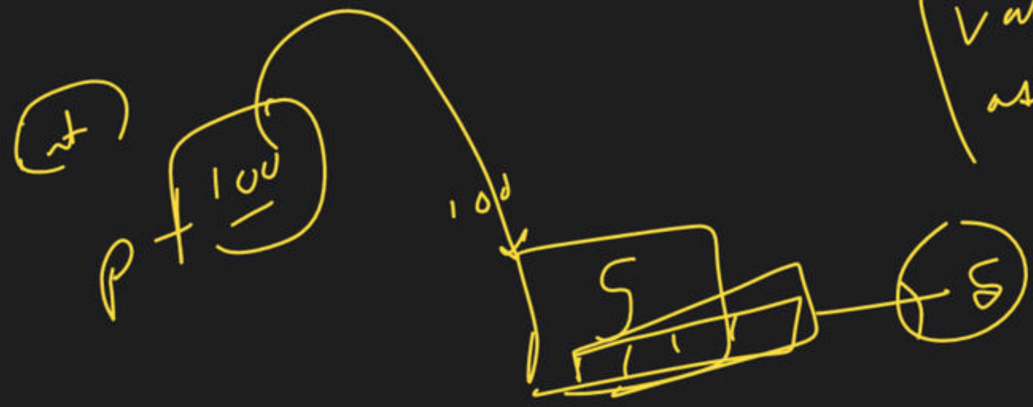
Create →

int *p = &a;

- int → datatype
- * → format to create pointer
- &a → address of variable

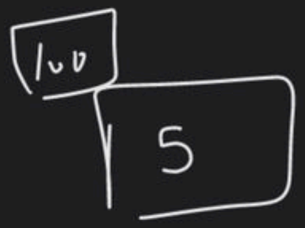
p is a pointer to integer data

cout << *p → Value at p

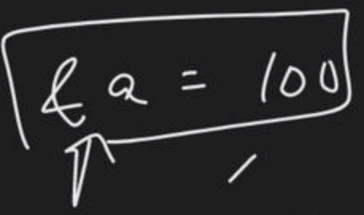


why → ?

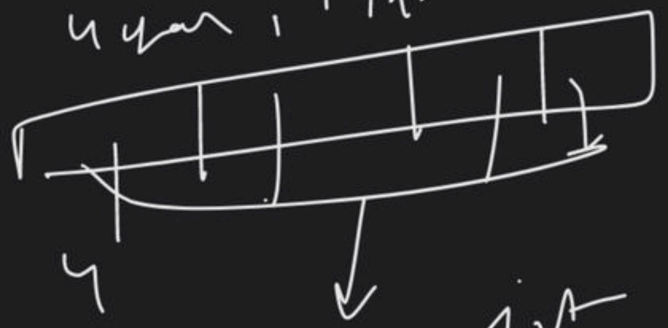
int a = 5;

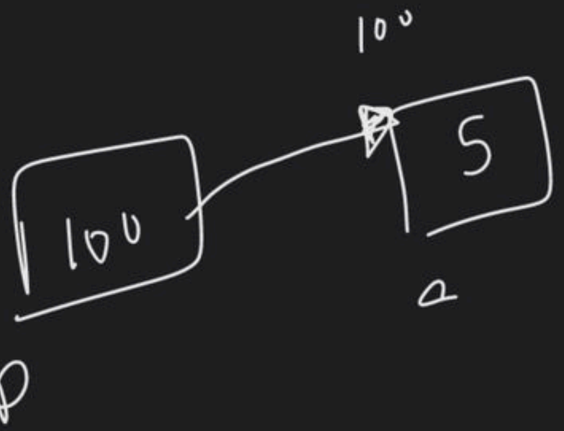


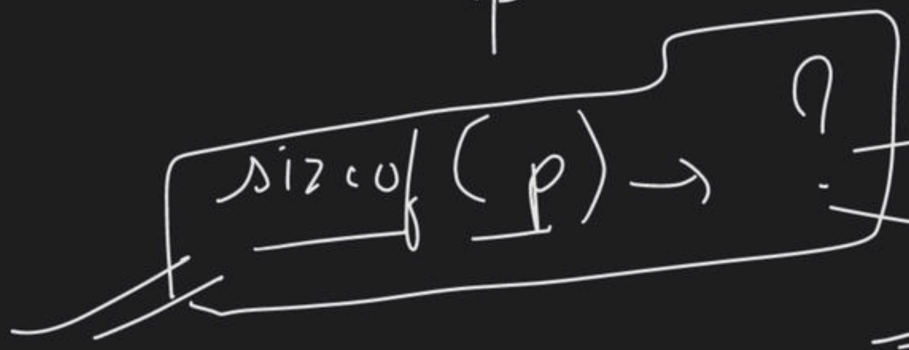
int *p = &a

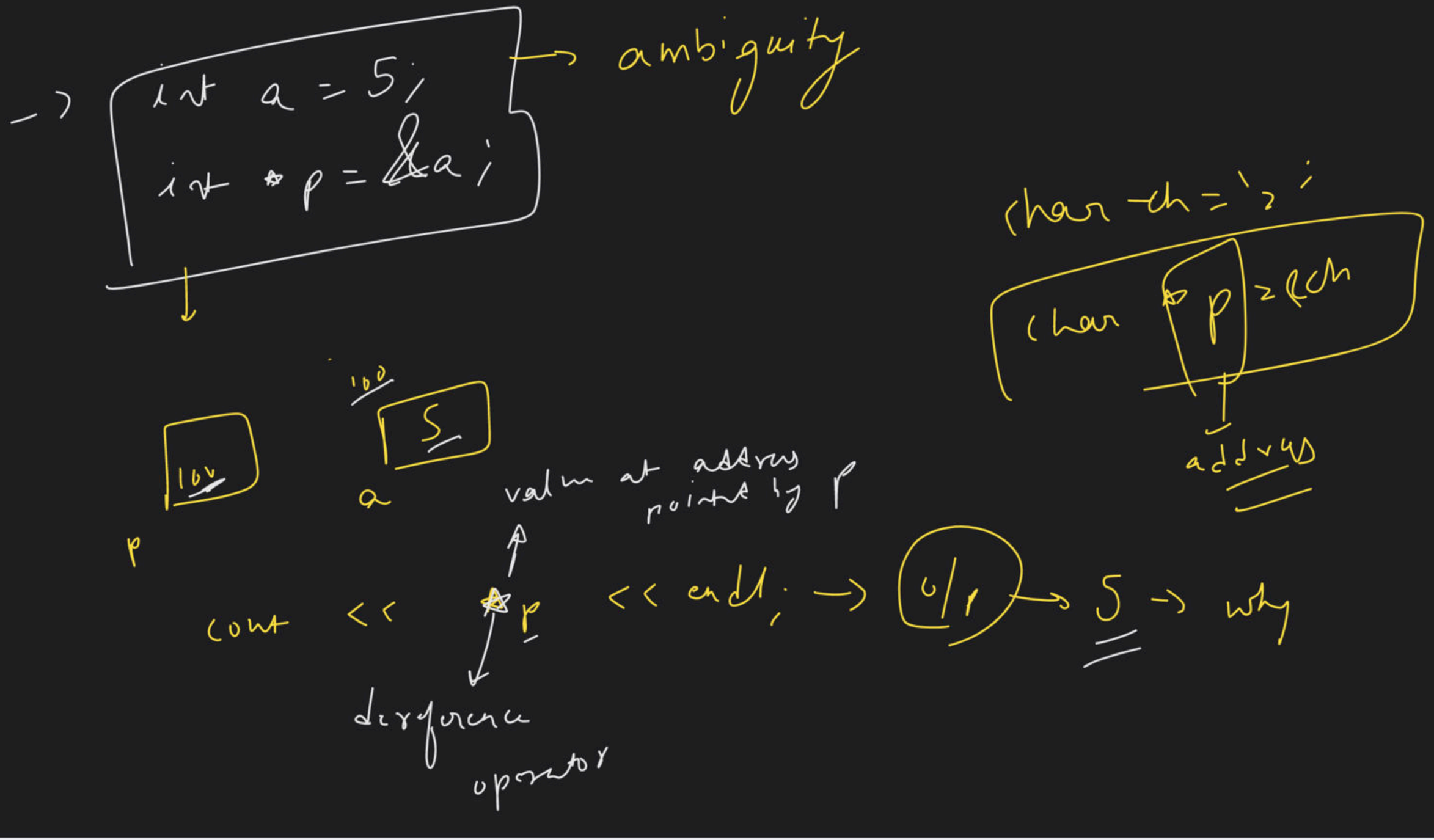


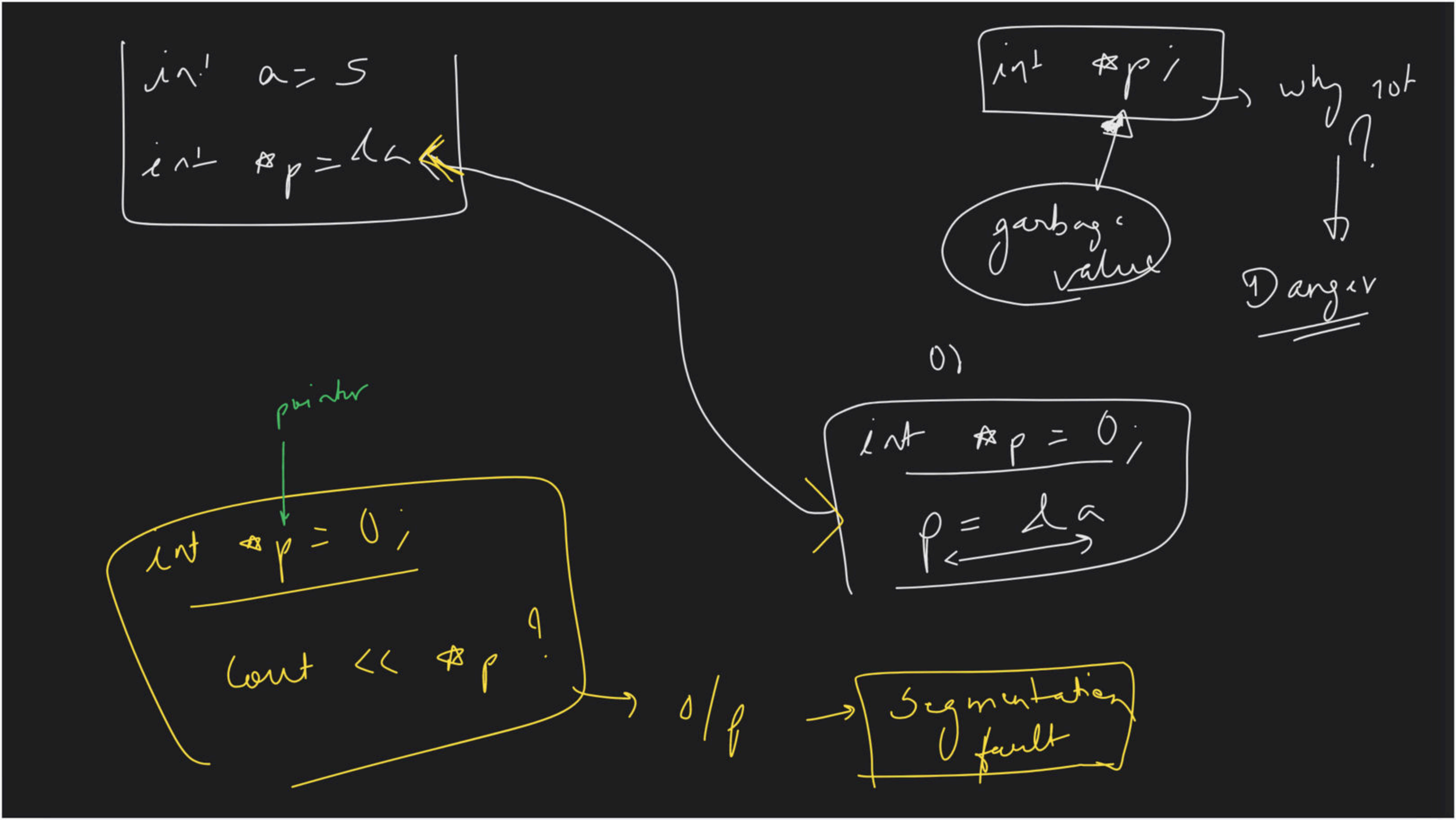
why

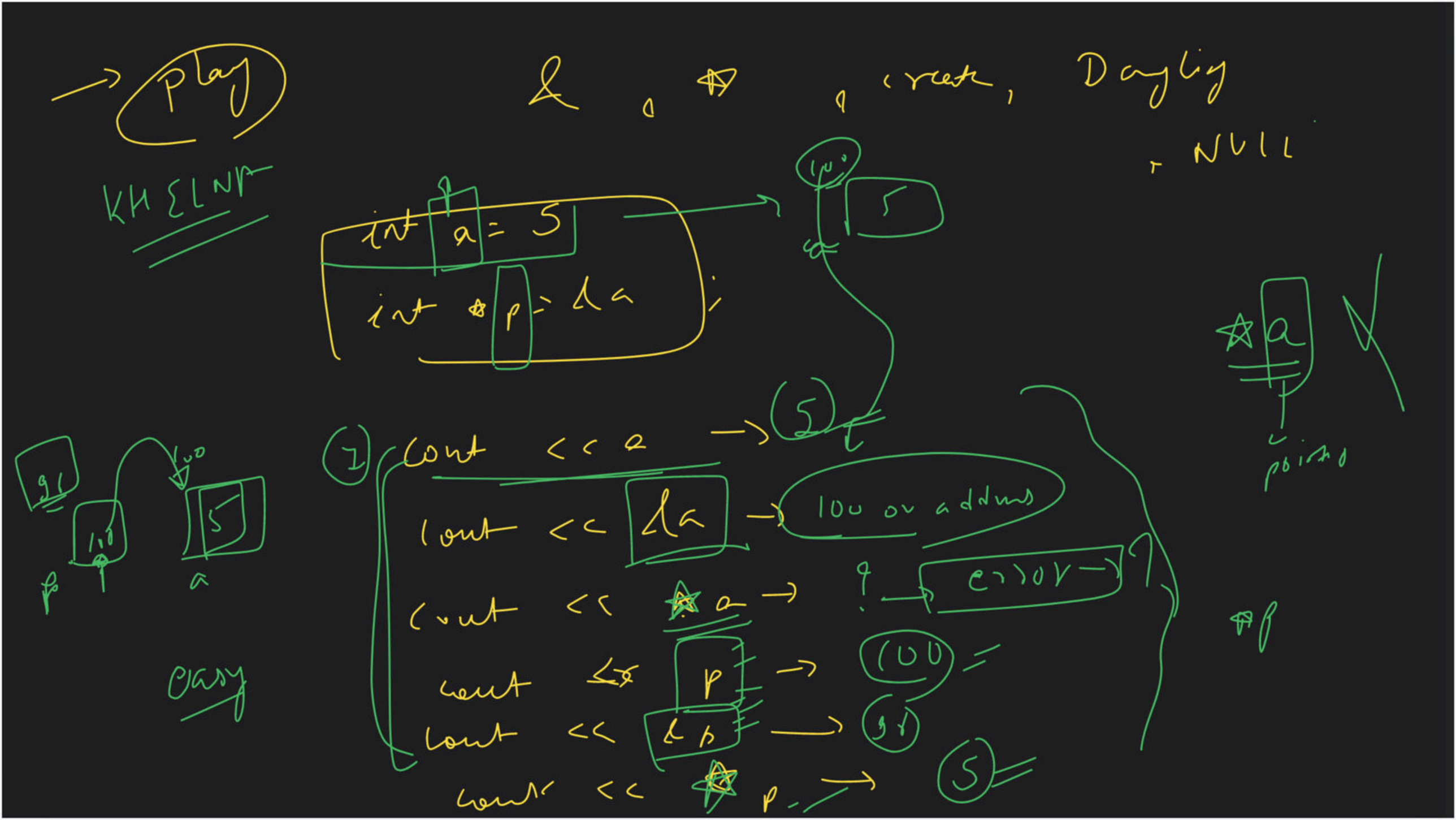


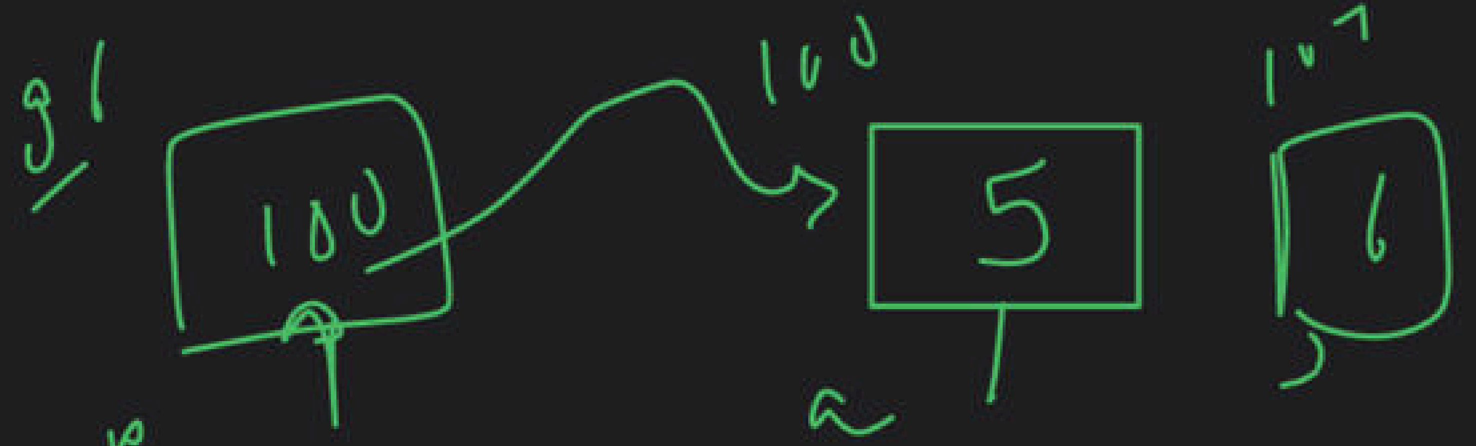





int a = 5;
int *p = &a;
ambiguity
char ch = 'z';
char *p = &ch
address
100
5
a
160
p
value at address pointed by p
cout << *p << endl; → 0/1 → 5 → why
dereference operator

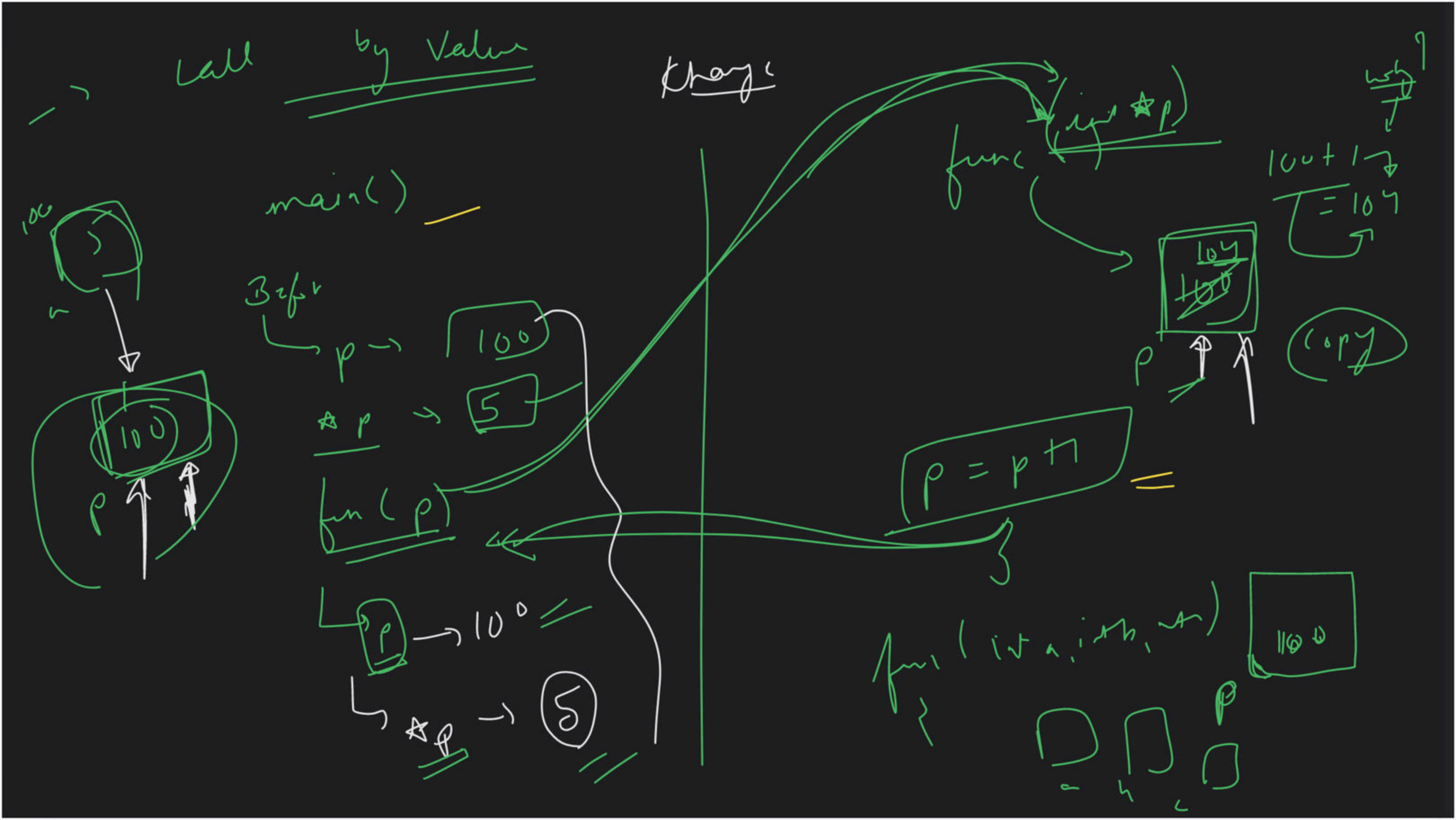

int a = 5
int *p = &a
int *pi
why not ?
garbage value
Danger
pointer
int *p = 0;
cout << *p ;
o/p
Segmentation fault
01
int *p = 0;
p = &a

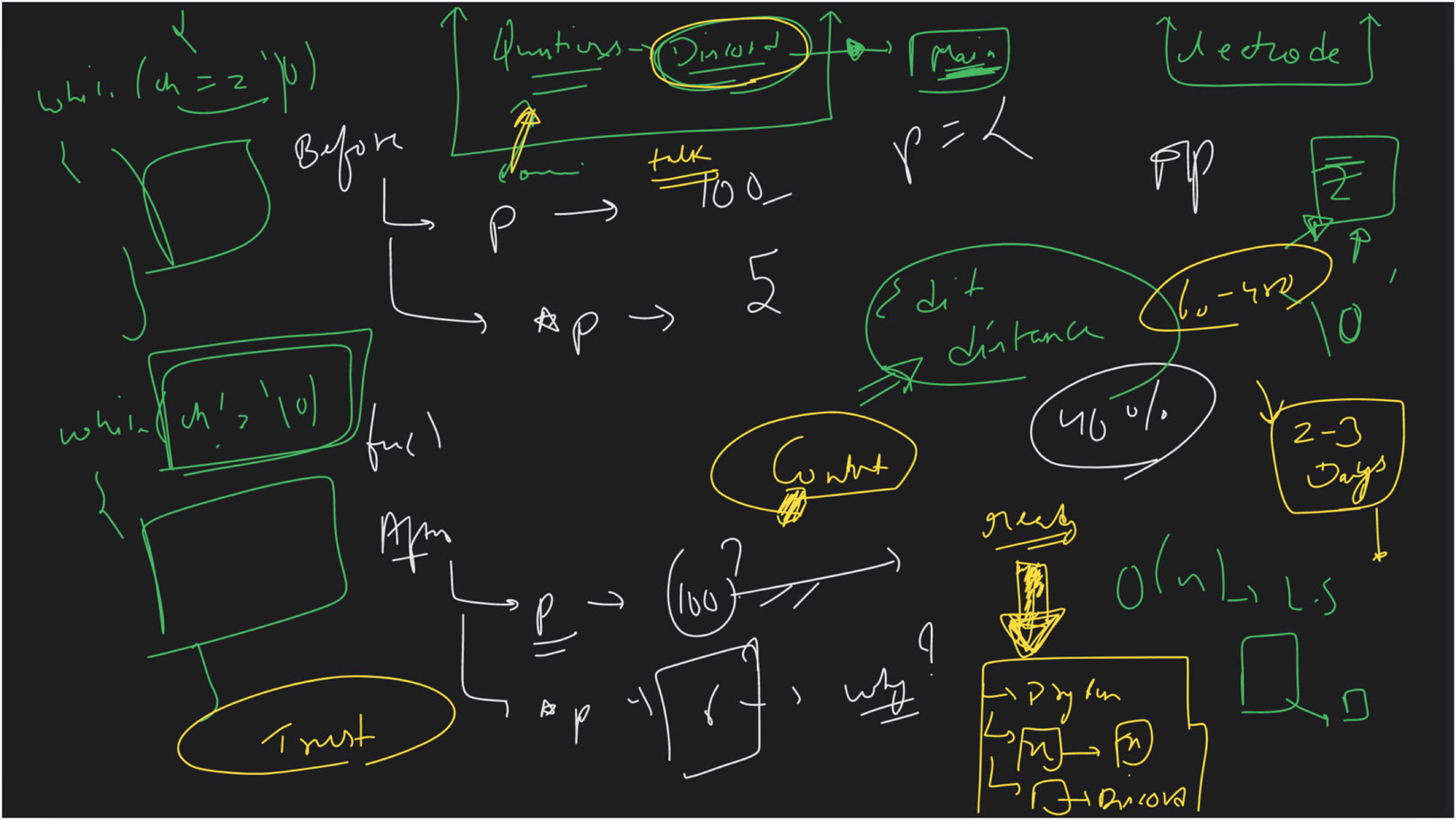

play
KHELNA
&
*
create
Dangling
NULL
int a = 5;
int *p = &a;
100
5
cout << a
cout << &a
100 or address
cout << *a
error
cout << p
100
cout << &b
cout << p
5
easy
*a
points

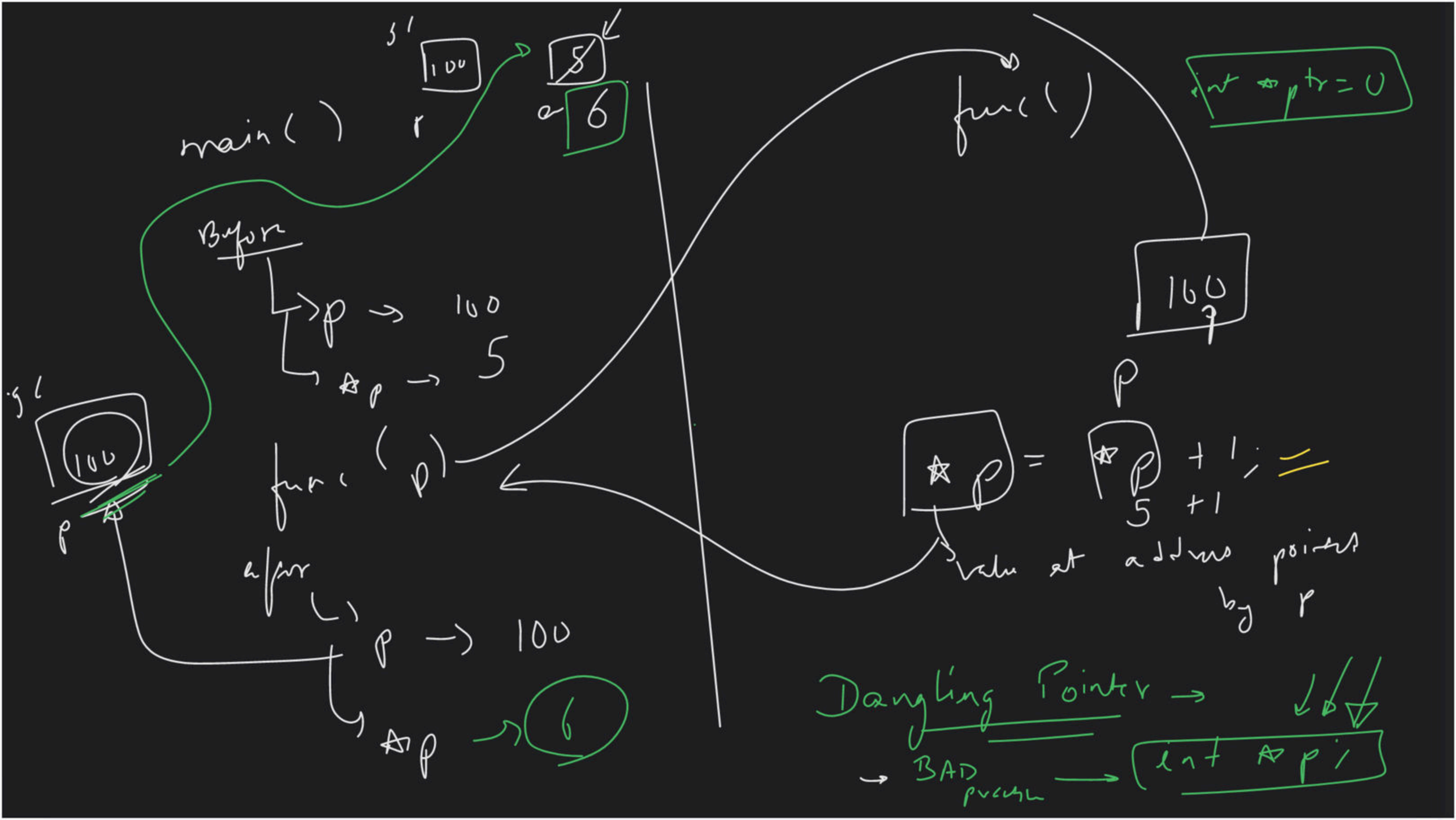



```
int main ()
{
    int a= 5
    int *p = &a
    cout << "Before" << p << endl   → (I) → o/p → 100
    *p << — ;                       → o/p → 5

    func (p);
    cout << "After" << p << endl;   → ? → 100 or 104 → 100 → ?
    *p << endl;                     → 5 or 6 → ?
}

func (int *p)
{
    p = p + 1;      100+1
}
                    104
                    p
```

96


Call by Value
main()
100
5
Before
p → 100
*p → 5
fun(p)
p → 100
*p → 5
p = p + 1
func(int *p)
p
100
101
100 + 1
= 101
copy
fun(int a, int b, int c)
100
p


Before
p → 100
*p → 5
After
p → 100
why?
Questions → Discord → Main
Electrode
talk
Edit distance
60-400
40%
Content
2-3 Days
Trust
greedy
Python
Discord
fun()


main()
100
5
6
Before
p → 100
*p → 5
func(p)
100
p
After
p → 100
*p → 6
func()
160
int *ptr = 0
*p = *p + 1;
5 + 1
value at address pointed by p
Dangling Pointer →
BAD PRACTICE
int *pi;

Doubt :- arr

*arr → 1 ?

*arr

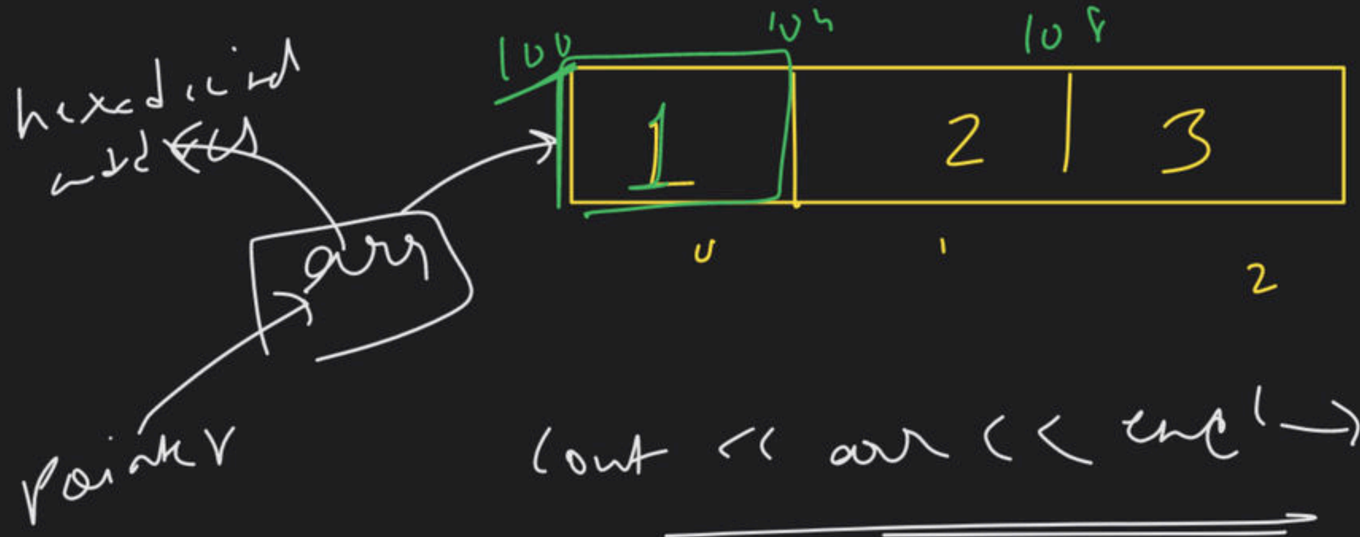
*(arr+0) → ?

pointer <-> Arrays

*arr

int arr[] = {1, 2, 3}

arr → ?



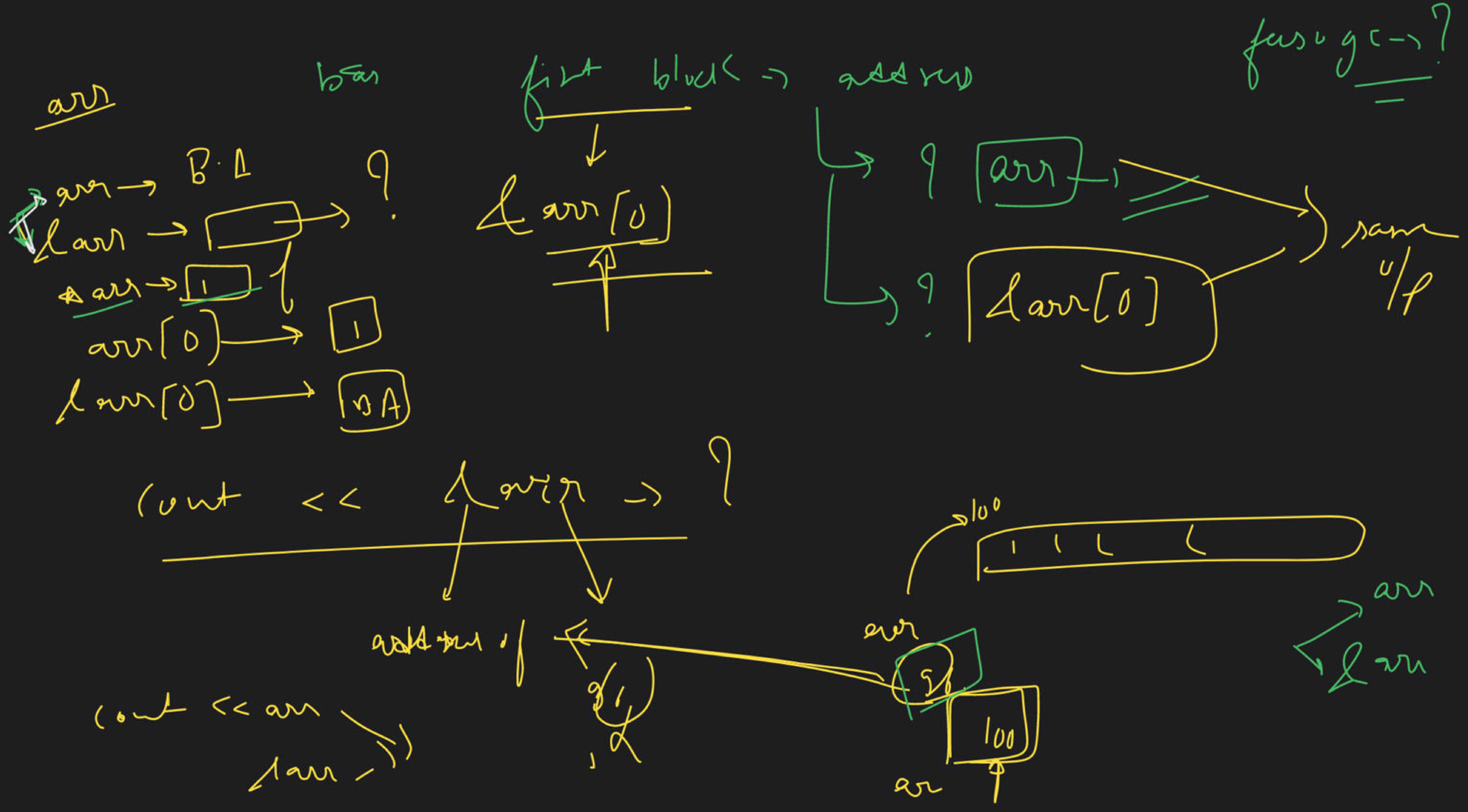
Base address

starting address

starting point

cout << arr << endl → ?

Repeat


arr
first block -> address
arr -> B.A
&arr -> ?
*arr -> 1
arr[0] -> 1
&arr[0] -> B.A
&arr[0]
arr
&arr[0]
same o/p
cout << &arr -> ?
address of
cout << arr
&arr
100
arr
&arr

int arr[] = {1, 2, 3, 4, 5}

→ why —?

↳ self referencing →?

2 min

assignment

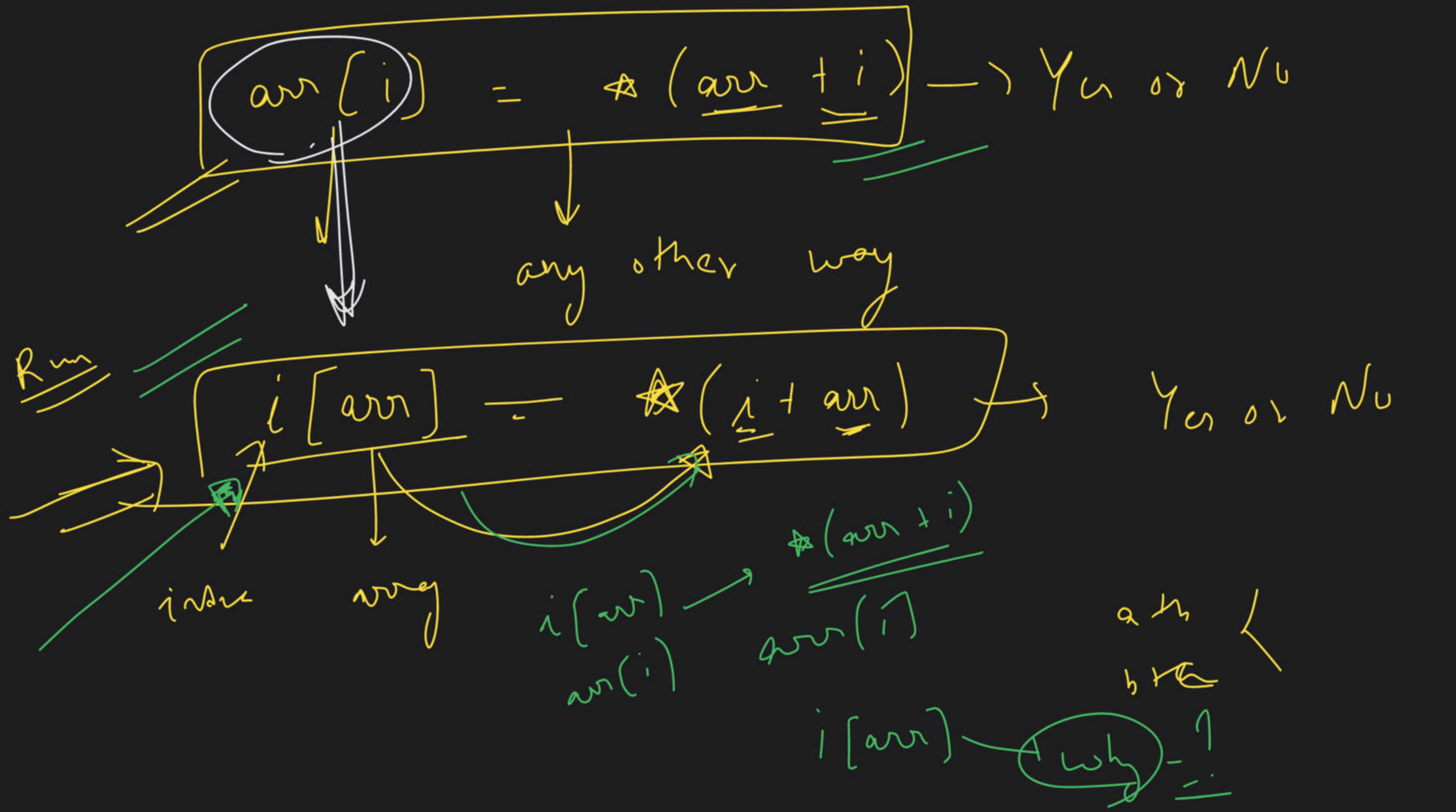
↳ *arr → → 1 → arr[0] → *(arr+0)

↳ *(arr+1) → 2 → arr[1] → *(arr+1)

↳ *(arr+2) → 3 → arr[2] →

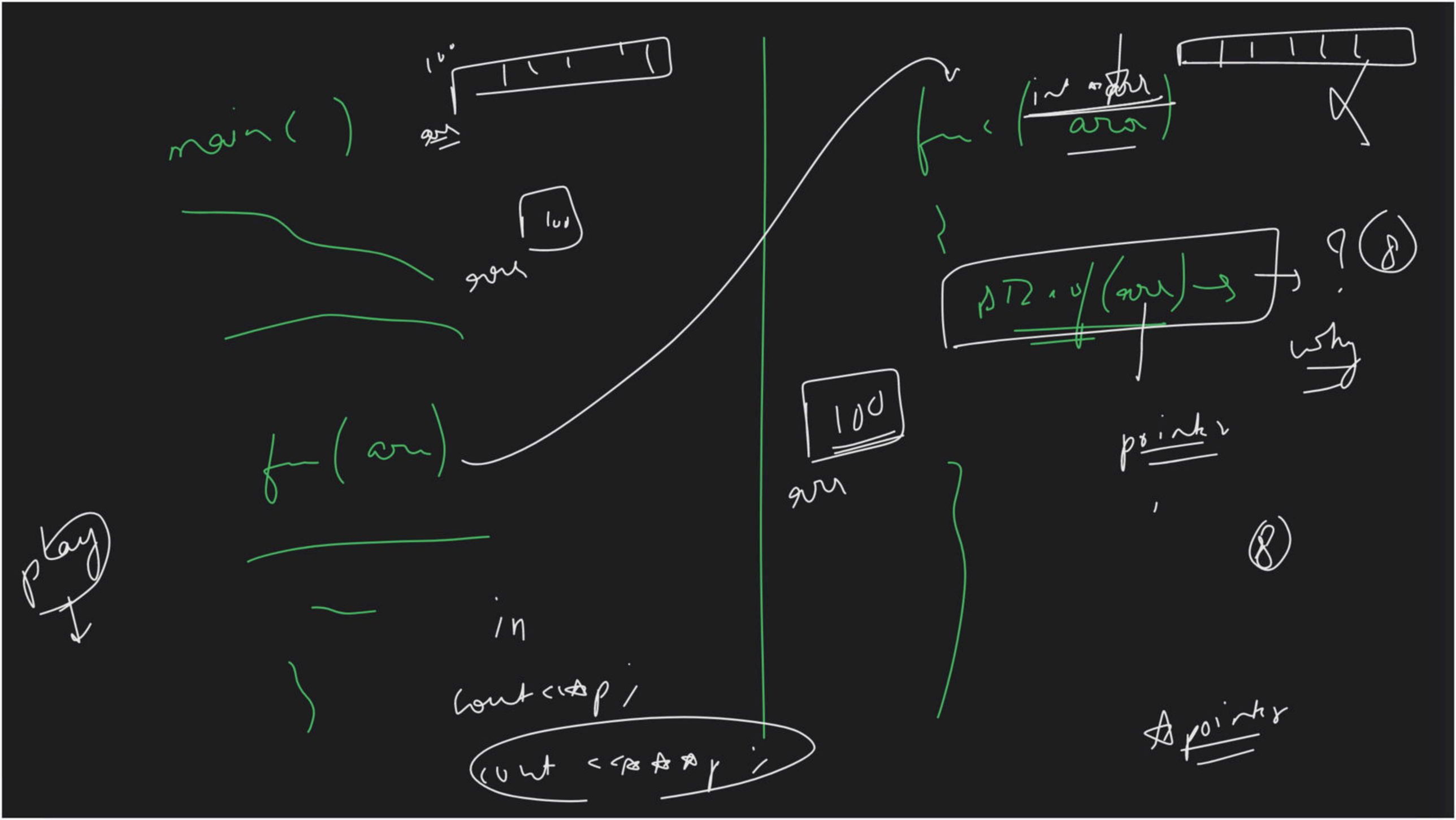
↳ *(arr+3) → 4 → arr[3]

↳ *(arr+4) → 5 → arr[4]


arr[i] = *(arr + i) → Yes or No
any other way
Run
i[arr] = *(i + arr) → Yes or No
index
array
i[arr] → *(arr + i)
arr(i) arr(i)
a th
b th
i[arr] why ?

→ cout << i[arr] << endl; → {2 10}

arr[i]


main()
arr
100
arr
fun(arr)
play
in
cout<<p;
cout<<*p;
fun(int *arr)
arr
pointer
pointer

Pointer

→ adv :-

↳ memory efficiently utilise

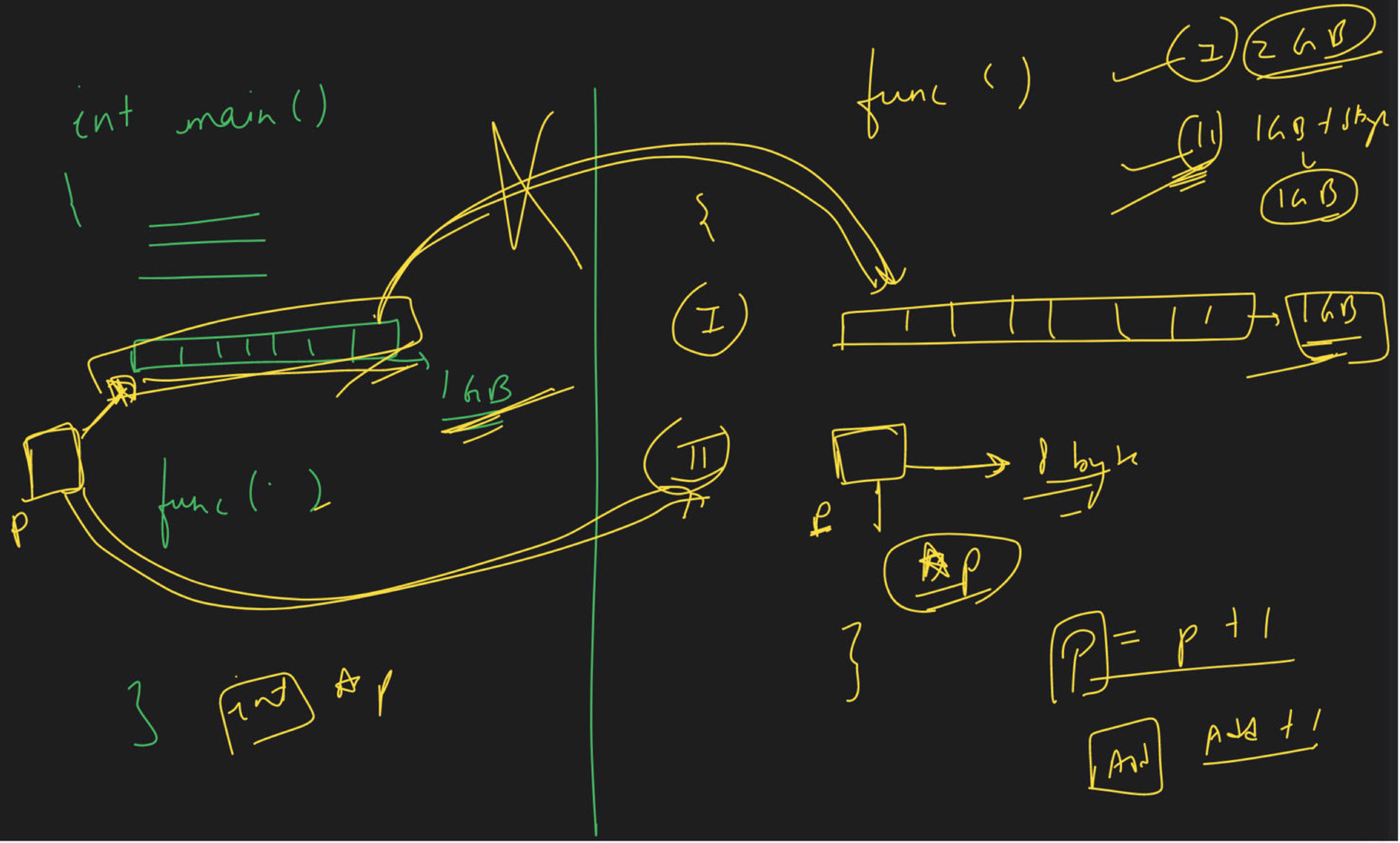
arr → Base address

106

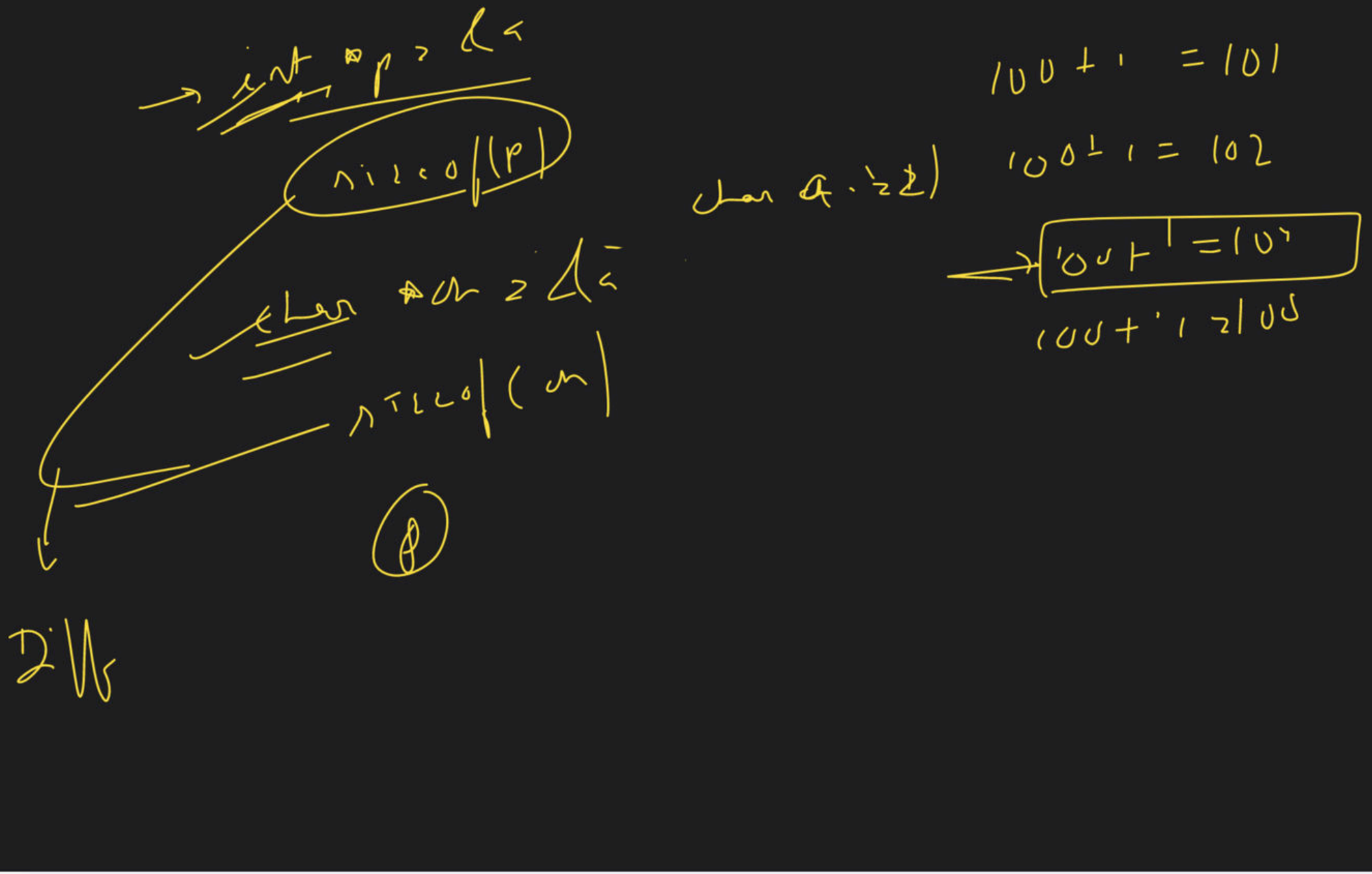
arr

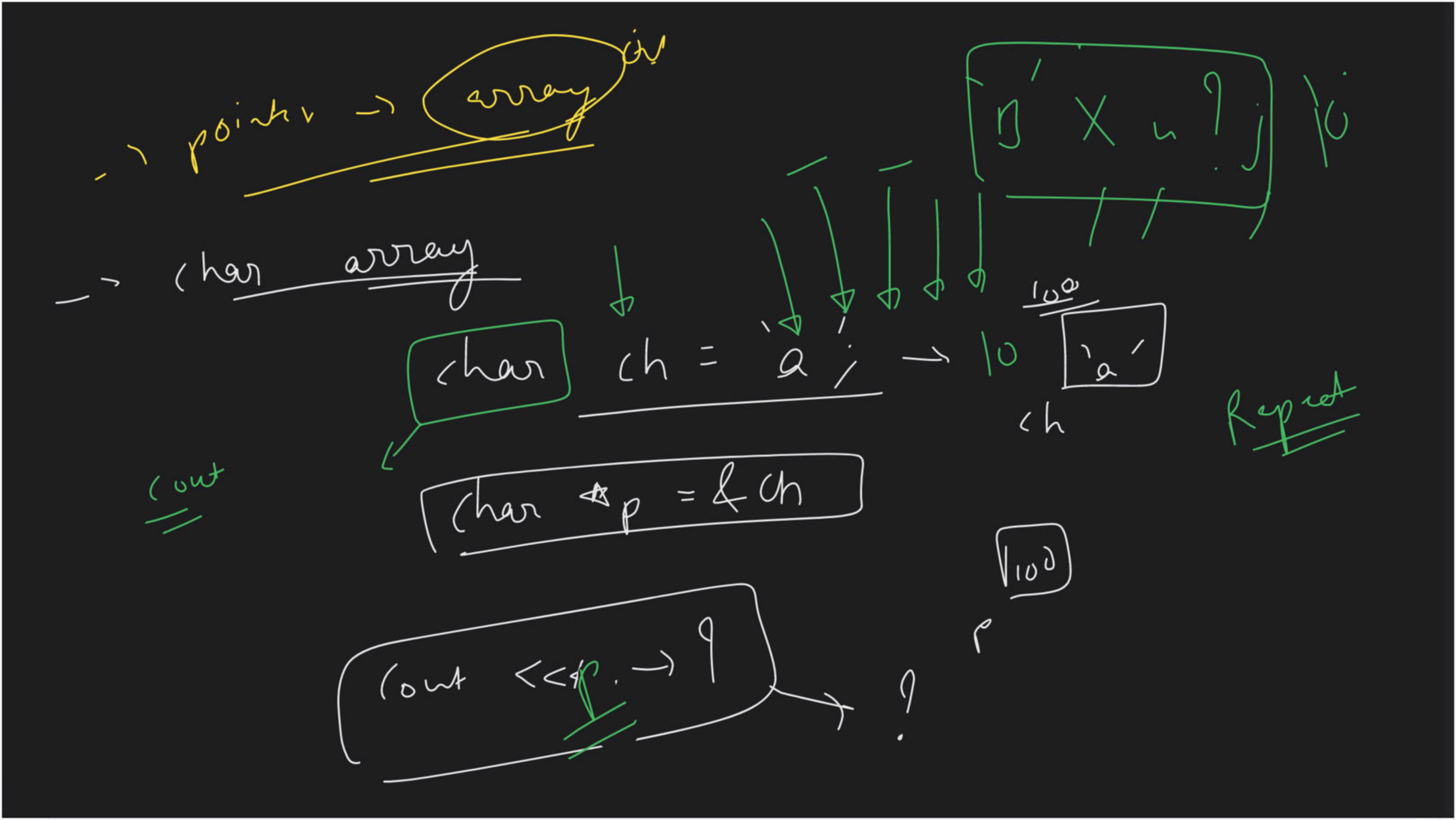
sizeof(arr)

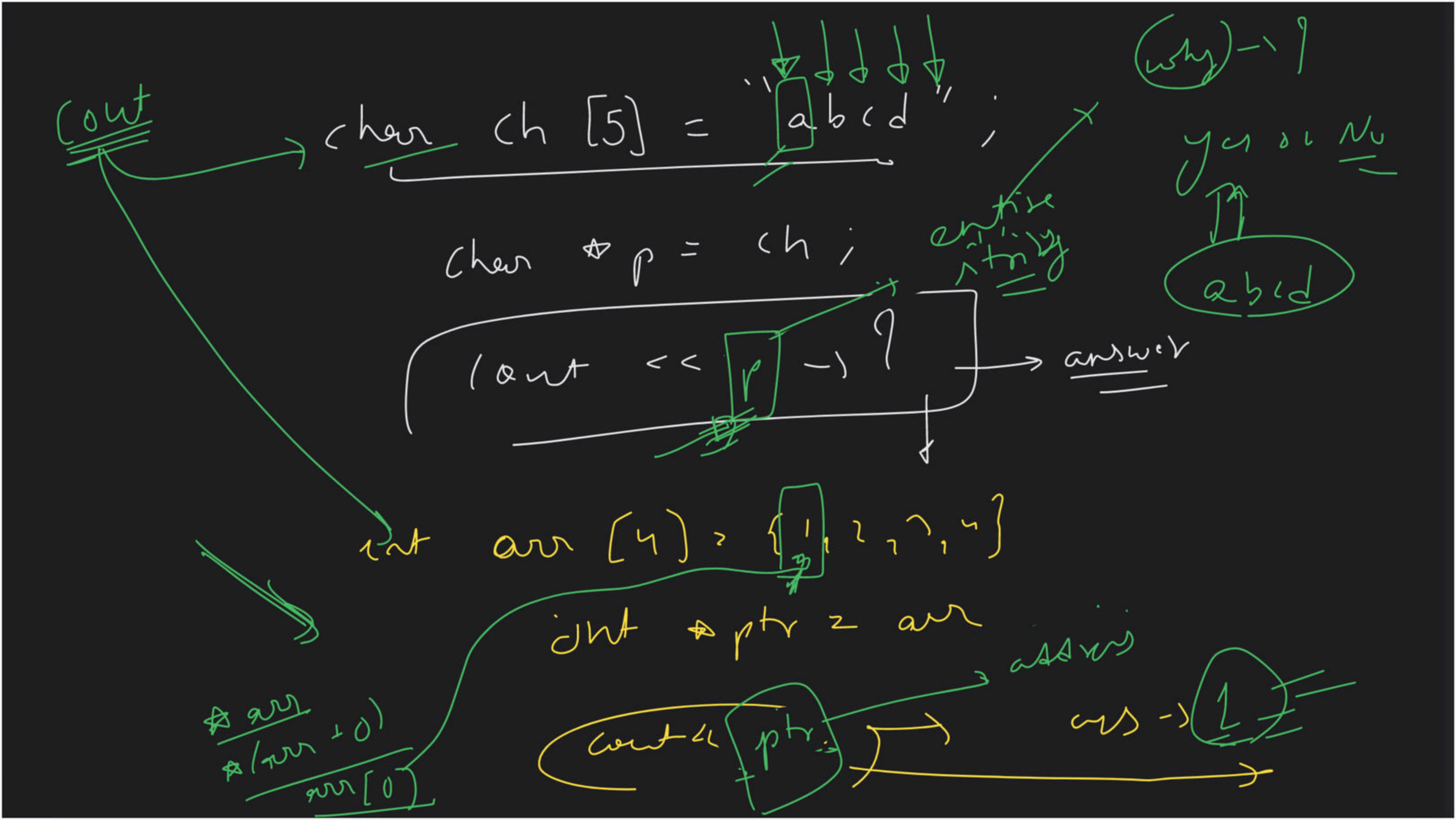
8



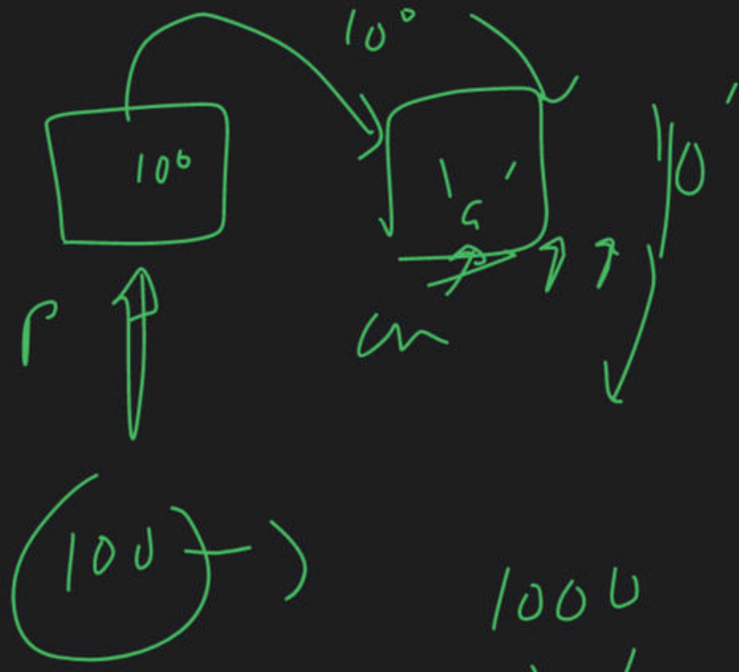
int main()
{
func( )
}
int *p
1GB
p
func ( )
{
I
II
}
2GB
1GB + 8byte
1GB
8 byte
*p
p = p + 1
Add
Add +1




pointer → array
char array
char ch = 'a';
cout
char *p = &ch
cout << p → ?
ch
100
Repeat


cout
char ch [5] = "abcd" ;
why -> ?
yes it Null
abcd
char *p = ch ;
entire string
cout << p -> ?
answer
int arr [4] = {1, 2, 3, 4}
int *ptr = arr
*arr
*(arr + 0)
arr[0]
cout << ptr
address
arr -> 1

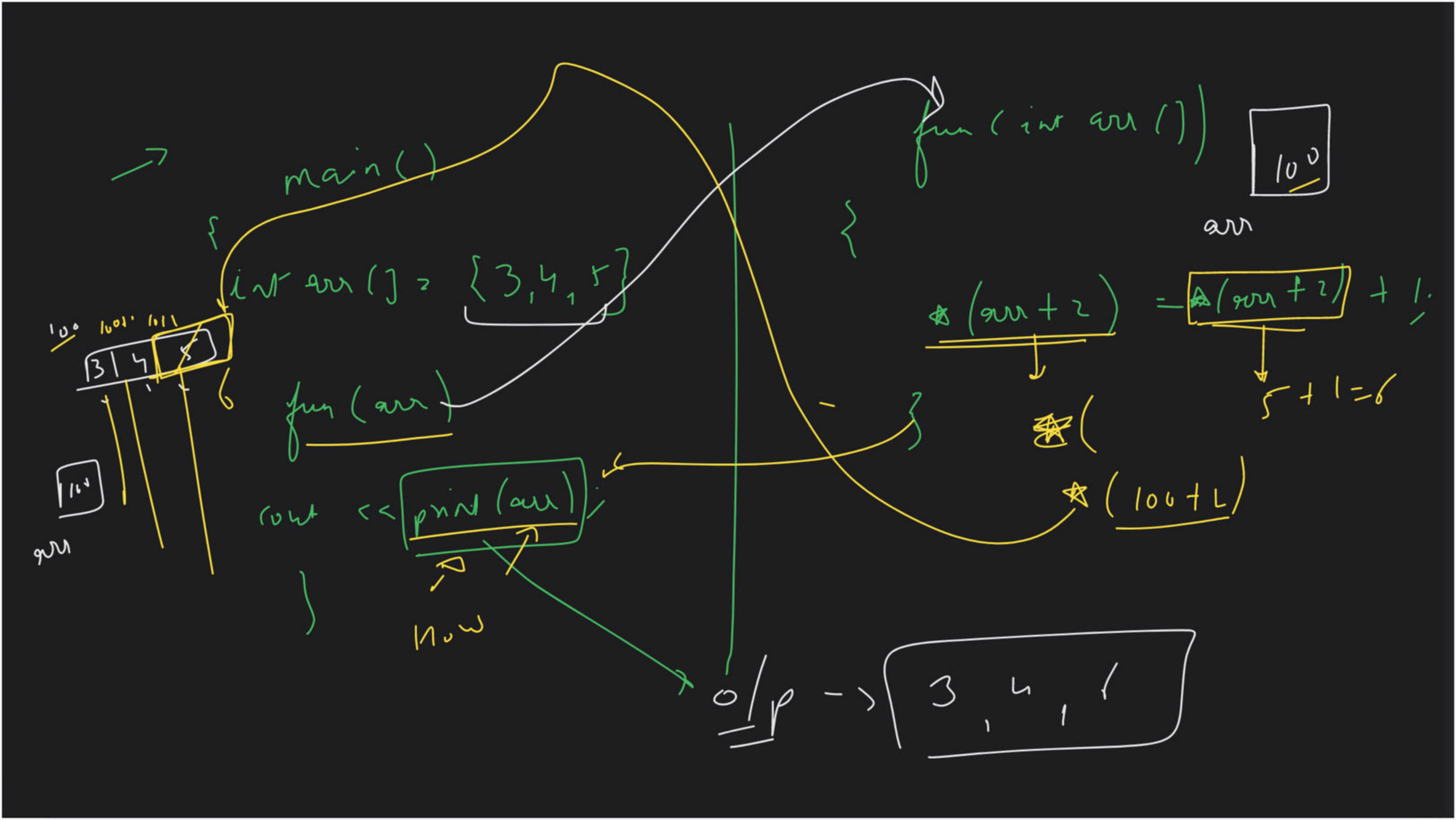
```
char ch = 'a';
char *p = &ch;
cout << p;
```

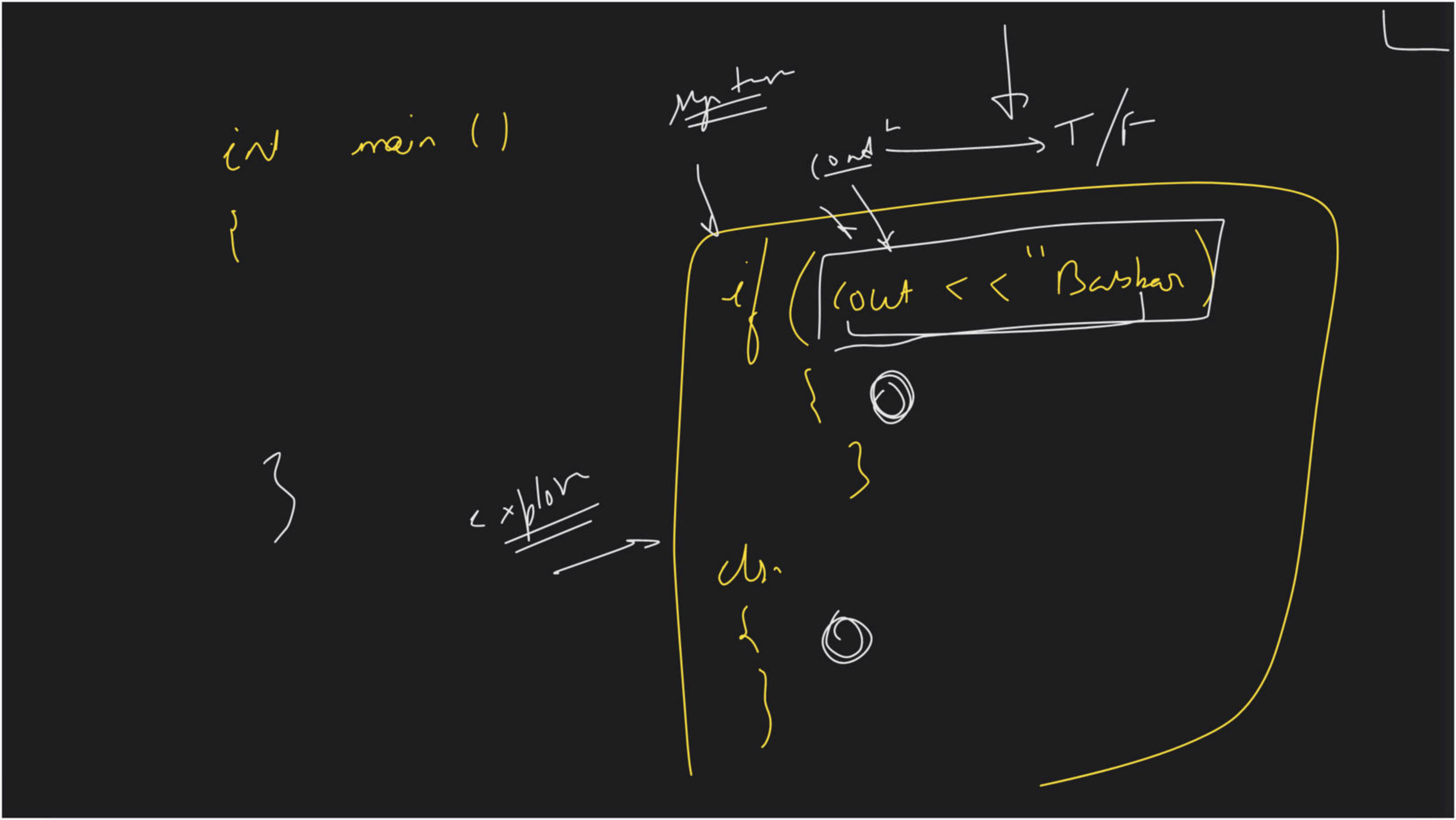


(out << *p)

*p = *(p+0)

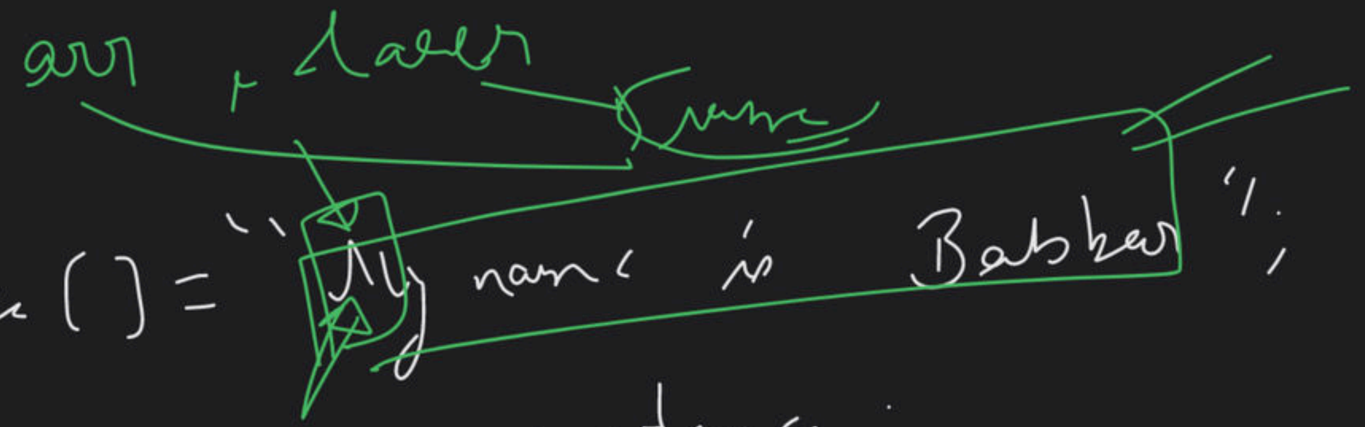
= *p[0]


main()
{
int arr[] = {3,4,5}
fun(arr)
cout << print(arr);
}
Now
100
arr
fun(int arr[])
{
*(arr+2) = *(arr+2) + 1;
5+1=6
*(
*(100+4)
o/p -> 3 4 6

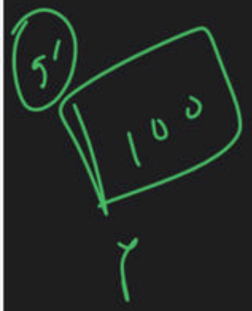

int main ()
{
}
Mystuff
cond
T/F
if (cout << "Bashar
{
}
explore
cls.
{
}

Q

→



char *p = sentence;

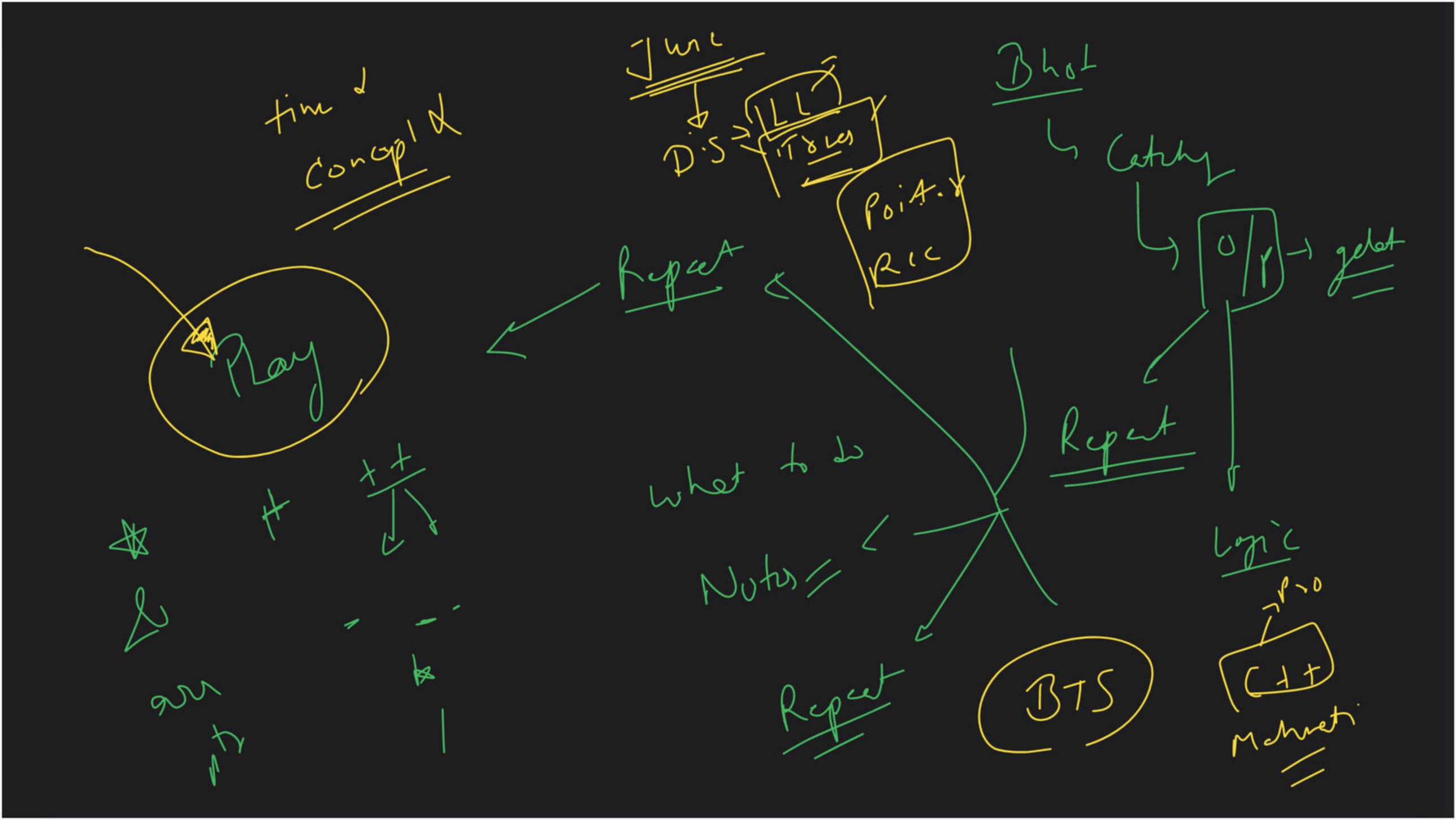


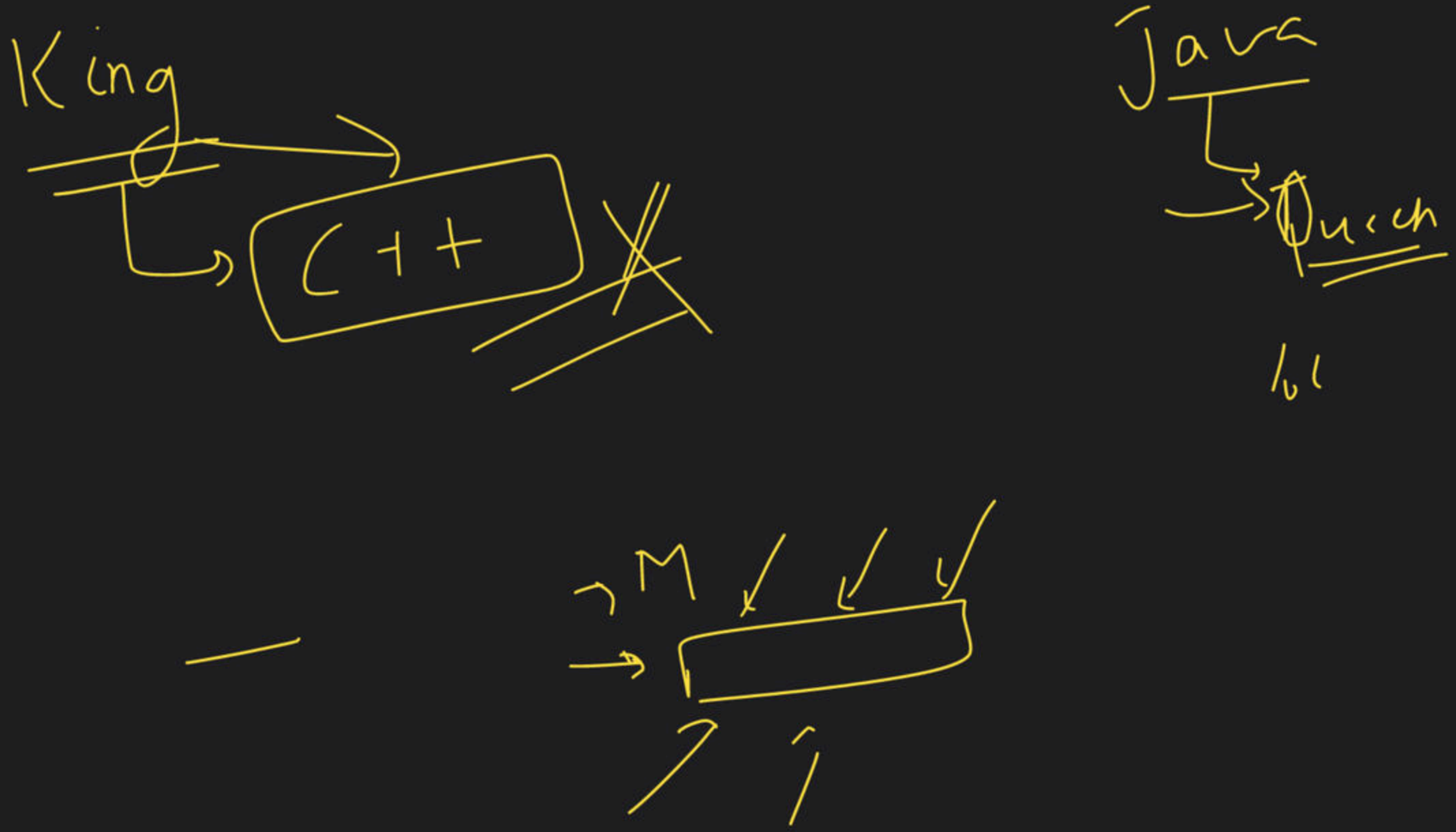
cout << p; → (7) →

cout << *p → (11) → My → M

cout << &p → (11) → address - (50)

*p
= *(p+0)
= p[0]


time
Concept
Play
Jun
D.S
LL
Trees
Poin.
Rec
Repeat
what to do
Nuts
Repeat
Repeat
Bhot
Catchy
O/P
gelat
Logic
BTS
C++
Mahnati


King
C++
Java
Much
M
i