

going global with i18n4go

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- motivations
- goals and design points
- overview of approach
- demo
- technical details and contributing
- what next? and future work







- CF CLI rewritten in Golang is main entry to CF
- IBM Bluemix (based on CF) is worldwide PaaS
- Golang support for internationalization (i18n) is minimal
- existing i18n for Golang mainly runtime libraries
- how to convert existing and green field Golang code to i18n?
- supporting i18n requires lifecycle tooling: code, test, deployment, and maintenance







### goals and design points

- 1. automate as much as possible
- 2. support both: pre- and post-facto i18n use cases
- 3. maintain Golang's static compile-time checks
- 4. keep code readable (as much as possible)
- 5. minimal external dependencies
- 6. JSON and PO resource file types
- 7. implement in Golang







# hello world - original

```
package main

import (
    "fmt"

const VERSION = "v0.0.1"

func main() {
    fmt.Println("Hello from Goffer land and i18n4go")
    fmt.Println("")
    fmt.Println("")
    fmt.Printf("Version %s\n", VERSION)
}
```







### hello world - desiderata

```
package main
3
     import (
         "fmt"
5
6
     const VERSION = "v0.0.1"
8
     func main() {
9
10
         fmt.Println(T("Hello from Goffer land and i18n4go"))
         fmt.Println("")
11
         fmt.Printf(T("Version {{.Arg0}}\n", map[string]interface{}{"Arg0": VERSION}))
12
13
14
```







### overview of approach

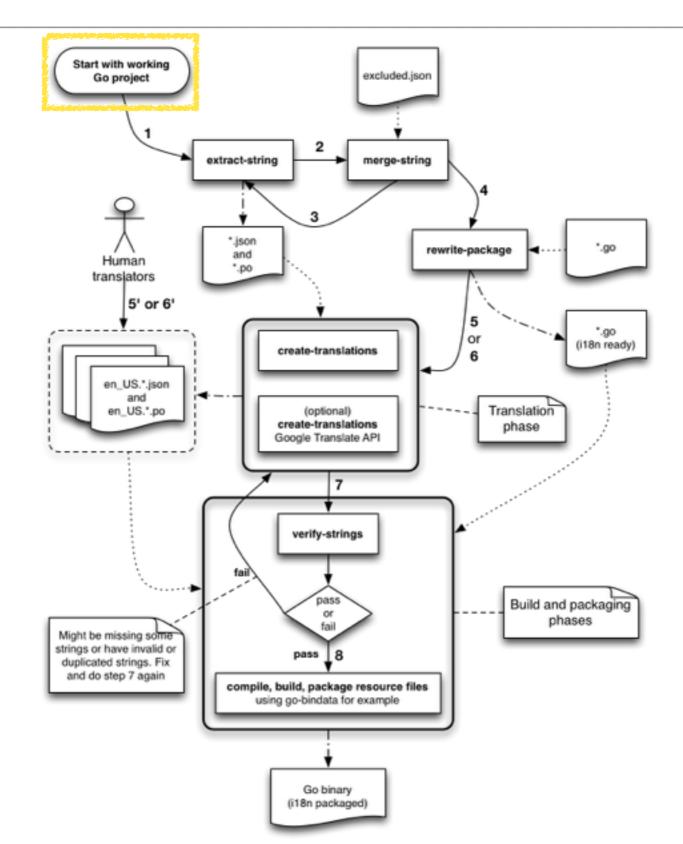
- •use @NickSnyder's go-i18n project on Github for runtime
- create tooling for
  - 1. extracting and merging strings from Golang programs
  - 2. rewriting Golang code to enable i18n translations
  - 3. verify strings and different i18n resources
  - 4. auto discover locales
- •i18n4go enables all of the above and more







# overview of approach (cont.)









## hello world - program

```
package main

import (
    "fmt"
)

const VERSION = "v0.0.1"

func main() {
    fmt.Println("Hello from Goffer land and i18n4go")
    fmt.Println("")
    fmt.Printf("Version %s\n", VERSION)
}
```







## hello world - extracted strings







### hello world - rewritten code







### hello world - i18n init code (partial)

```
func Init (detector Detector) goil8n.TranslateFunc {
   var T goil8n.TranslateFunc
   var err error
   var userLocale string
   userLocale, err = initWithUserLocale(detector)
   if err != nil {
      userLocale = mustLoadDefaultLocale()
   T, err = goil8n.Tfunc(userLocale, DEFAULT LOCALE)
   if err != nil {
      panic(err)
   return T
```





## hello world - resulting code structure

```
i18n4go git: (master) x tree examples/demo1-i18n
examples/demo1-i18nrst presentation upload
 __fbuildchanged. 0 insertions(+), 0 deletions(-)
    demo1.go 100644 docs/CF DevOps Best Practices.key
credemol.go.en.json<sub>docs/releases/CF</sub> DevOps Best Practic
en.all.jsonmaster) git push
 mexcluded.json 7. done.
  --generate-language-resources threads
  mpi18ning objects: 100% (6/6), done.
       resources 100% (6/6), 1.18 MiB | 0 bytes/s, done
        Hae de.all.jsoned 0 (delta 0)
        -- de_DE.all.jsonen/devops.git
       en_US.all.json -> master
   devopt a es.all.json
         — es_ES.all.json
        ├─ fr_FR.all.json
        └─ zh_Hans.all.json
├─ i18n_init.go
 — i18n_resources.go
 — out
    └─ demo1
3 directories, 18 files
```







### live demo







### technical details

- heavy use of Golang AST package
  - ▶extract-strings and rewrite-package
  - ▶go-fmt to reformat code (that uses AST as well)
- •auto create-translations is OK but humans way better
- need to package i18n JSON as binary, e.g., go-bindata
- verify-strings and checkup commands for maintenance







- being used for about one year now in CF CLI
- can we simplify basic workflow even more?
- support for other auto translators? e.g., Bing
- we welcome contributors...
- socialize to Golang communities, e.g., GoSF









credit: http://knowyourmeme.com/photos/522333-language









#### **Various at Pivotal**





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