



GUROBI
OPTIMIZATION



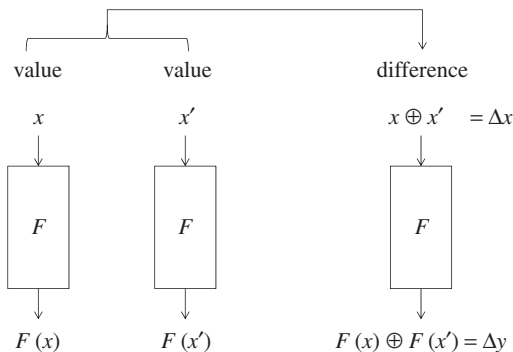
CS 553

CRYPTOGRAPHY

Lecture 8

Automated Differential Cryptanalysis

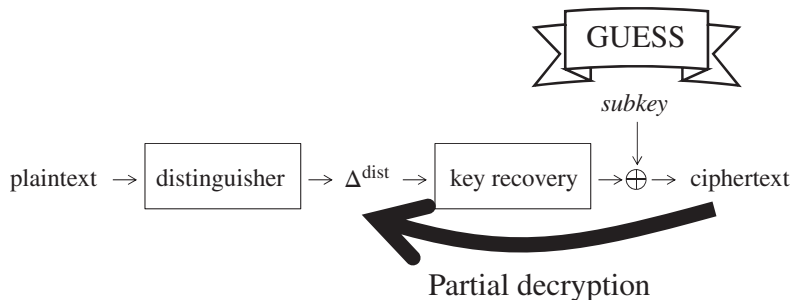
Instructor
Dr. Dhiman Saha



Primary intuition

Differential Cryptanalysis

To study the propagation of differences through a cipher focusing on the properties of the Sbox and diffusion layer

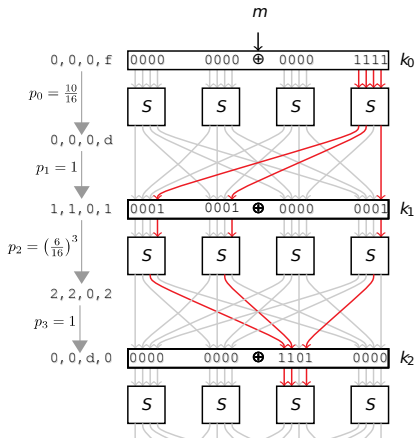


Note

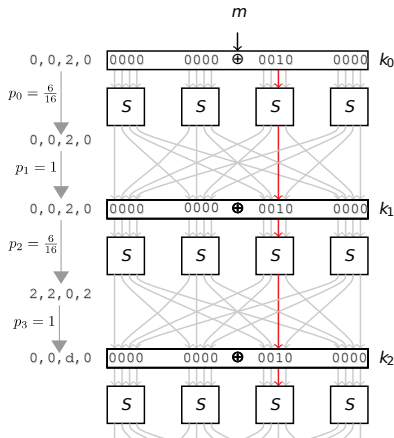
Better distinguisher \implies better attack

Recall: Greedy fails!!!

How to search for a good trail?



$$p = \frac{10}{16} \times \left(\frac{6}{16}\right)^3$$



$$p = \left(\frac{6}{16}\right)^2$$

Is There a Way to Automate This in a General Framework?

Computer Aided Cryptanalysis

Introducing Optimization Problem

A simple optimization problem

You become the manager of a small workshop for a day. The workshop produces **tables and chairs**. Both products consume some amount of **wood and labor**.

- ▶ Total wood available for the day = **100 units**
- ▶ Total labor available for the day = **80 hours**
- ▶ Logistics for producing a table
 - ▶ Requires 5 units of wood and 2 hours of labor
 - ▶ Sells for a profit of ₹400 per table
- ▶ Logistics for producing a chair
 - ▶ Requires 3 units of wood and 4 hours of labor
 - ▶ Sells for a profit of ₹300 per table

Your task is to find out how many tables and chairs to produce so that the profit is maximised

Objective Function, Constraints and Bounds

- ▶ The objective function should maximise the profit. Denoting the number of tables produced as x and the number of chairs produced as y , the profit is represented by the following equation

$$400x + 300y$$

- ▶ The constraints are on the amount of wood and labor available. The amount of wood used cannot exceed 100 units and the amount of labor used cannot exceed 80 hours.

$$5x + 3y \leq 100$$

$$2x + 4y \leq 80$$

- ▶ We also need to ensure that the values of x and y are positive

$$x \geq 0$$

$$y \geq 0$$

```
Maximize
400 x + 300 y
Subject To
R0:  5 x + 3 y <= 100
R1:  2 x + 4 y <= 80
Bounds
0 <= x
0 <= y
Generals
x y
End
```

Commands to run

```
gurobi_cl <filename>.lp
gurobi_cl ResultFile=<output-file>.sol <filename>.lp
```


What is a constrained optimization problem?

Given:

- ▶ a set of variables
- ▶ an objective function
- ▶ a set of constraints
- ▶ Find the best solution for the objective function in the set of solutions that satisfy the constraints.

Constraints can be e.g.:

- ▶ equations
- ▶ inequalities
- ▶ linear or non-linear
- ▶ restrictions on the type of a variable

- ▶ It is the study of optimizing (minimizing or maximizing) a **linear objective function**

$$f(x_1, x_2, \dots, x_n)$$

subject to linear inequalities involving **decision** variables

$$x_i, 1 \leq i \leq n$$

- ▶ For many such optimization problems, it is necessary to **restrict** certain decision variables to integer values, i.e. for some values of i , we require $x_i \in \mathbb{Z}$.
- ▶ Methods to formulate and solve such programs are called **mixed-integer linear programming (MILP)**.

Let us look at another optimization problem.

Minimize

$x_0 + x_1 + x_2 + x_3 + x_4 + x_5 + x_6 + x_7$

Subject To

R0: $x_0 + x_1 + x_2 + x_3 + x_4 + x_5 + x_6 + x_7 - 5 d_0 \geq 0$

R1: $-x_0 + d_0 \geq 0$

R2: $-x_1 + d_0 \geq 0$

R3: $-x_2 + d_0 \geq 0$

R4: $-x_3 + d_0 \geq 0$

R5: $-x_4 + d_0 \geq 0$

R6: $-x_5 + d_0 \geq 0$

R7: $-x_6 + d_0 \geq 0$

R8: $-x_7 + d_0 \geq 0$

R9: $x_0 + x_1 + x_2 + x_3 + x_4 + x_5 + x_6 + x_7 \geq 1$

Bounds

Binaries

$x_0 \ x_1 \ x_2 \ x_3 \ d_0$

Generals

$x_4 \ x_5 \ x_6 \ x_7$

End

This problem is special and we will revisit it later.

Context of Optimization in Crypto

Crypto problems

- ▶ Often described as a set of non-linear Boolean equations
- ▶ Algebraic attacks \Rightarrow solving non-linear Boolean equations
- ▶ Automated solvers often unsuccessful
- ▶ Need for new strategies

Optimization

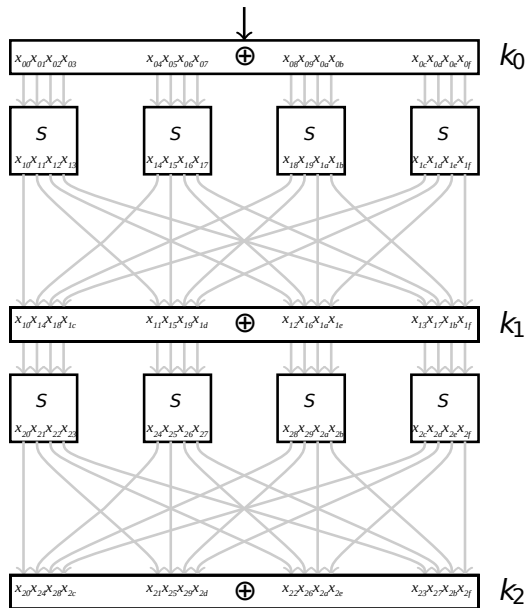
- ▶ Well-devolved area
- ▶ Many application in operations research
- ▶ Algorithms/solver quite evolved
- ▶ Many news features available

Can we model cryptographic problems as optimization problems?

Modeling Differential Cryptanalysis as an Optimization Problem

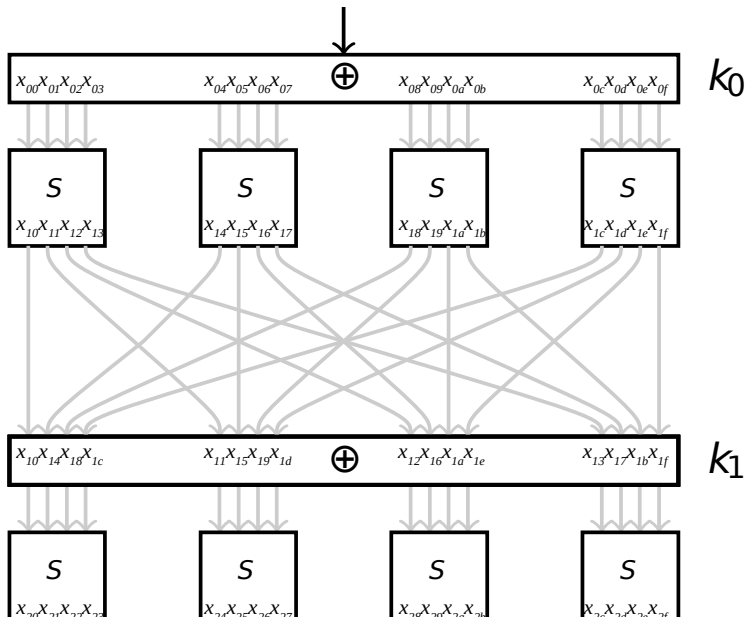
Step-1: $x_{num} || bit-pos-hex$

Bit Variable Naming



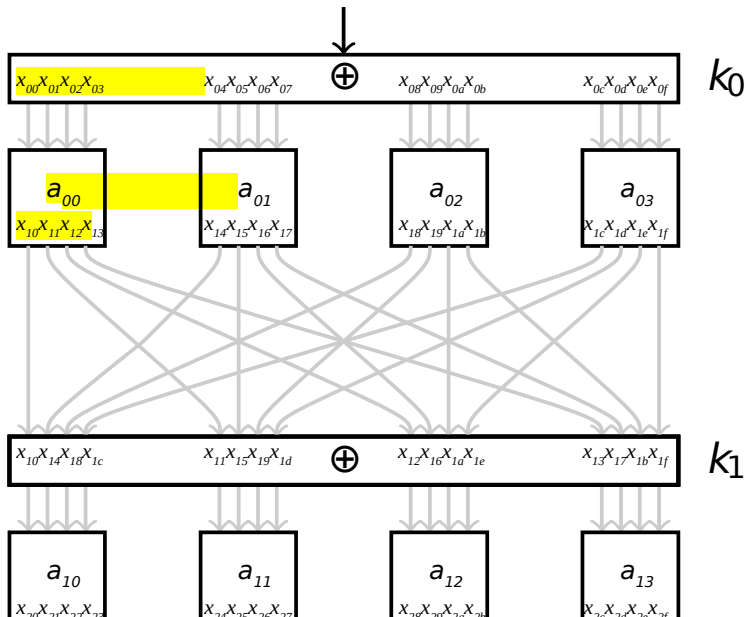
Step-1: $x_{num} || bit-pos-hex$

Bit Variable Naming



Step-2: $x_{round-num} || sbox-pos$

Sbox Variable Naming



Constraints Describing The Sbox Operation

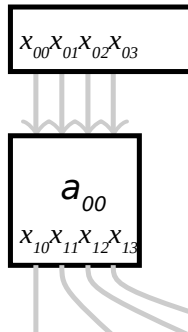
Firstly, to ensure $a_{ik} = 1$ when any one of x_{ij} in its input is 1.

$$x_{00} - a_{00} \leq 0$$

$$x_{01} - a_{00} \leq 0$$

$$x_{02} - a_{00} \leq 0$$

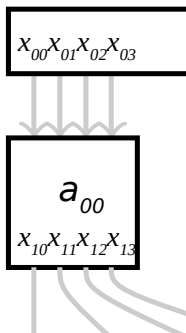
$$x_{03} - a_{00} \leq 0$$



Constraints Describing The Sbox Operation

Secondly, when $a_{ik} = 1$, one of x_{ij} in its input must be 1:

$$x_{00} + x_{01} + x_{02} + x_{03} - a_{00} \geq 0$$



Constraints Describing The Sbox Operation

Thirdly,
input difference must result in output difference and vice versa:

$$4x_{10} + 4x_{11} + 4x_{12} + 4x_{13} - (x_{00} + x_{01} + x_{02} + x_{03}) \geq 0$$

$$4x_{00} + 4x_{01} + 4x_{02} + 4x_{03} - (x_{10} + x_{11} + x_{12} + x_{13}) \geq 0$$

