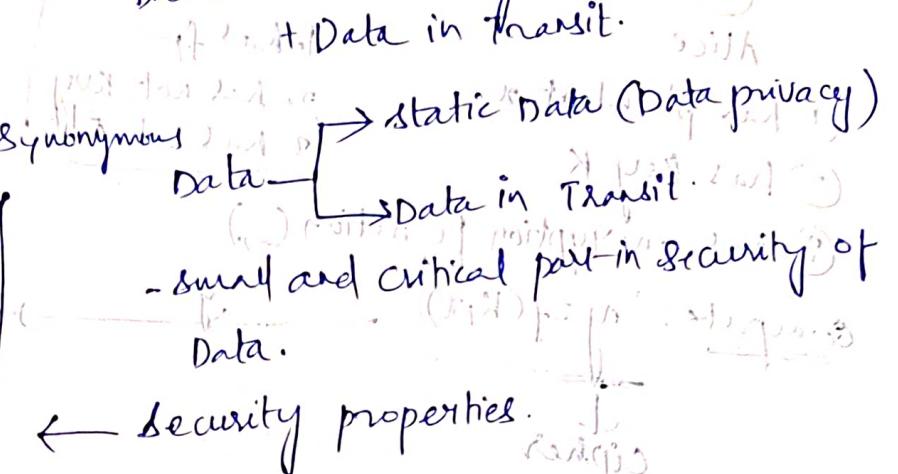


# Information Security

## Cryptography

- Data Confidentiality
- Data Authentication
- Data Integrity
- Data Entity Authentication
- Data Privacy
- Anonymity



Internally - Many sites are confidential.

private data

Confidential data

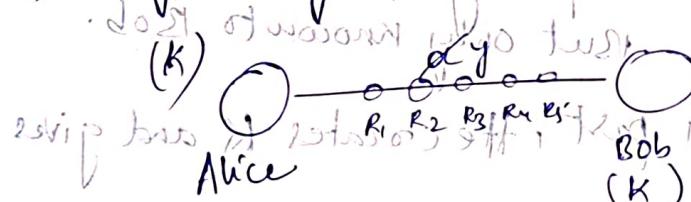
- Data is not known - If you are given access with data to you (No one can give you access data)
- Every Data in Transit is prone to capture. (Data Confidentiality)
- Data privacy related to static data (stored in machines) (Hard Disk)
- Confidentiality privacy → Transit data (while communication happening)

## Data Confidentiality:

- Data in Transit.

→ need of key to distinguish two computers on internet:  $y = f(x)$ .

→ Encryption algorithms.



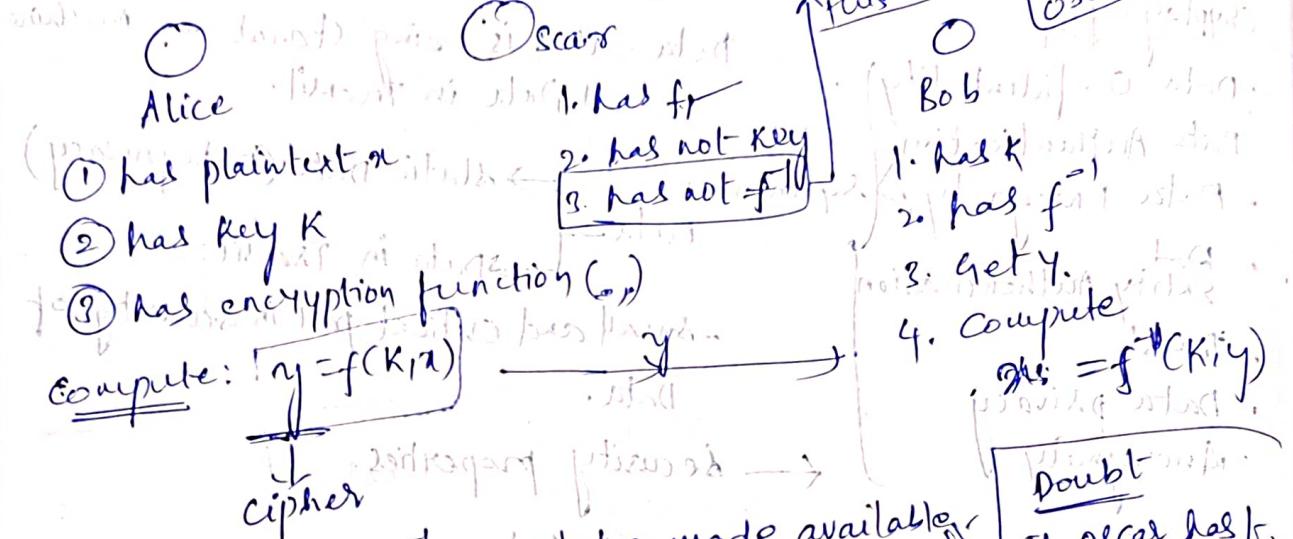
- we cannot prevent data to capture.
- $f$  and  $f^{-1}$  are same information theoretically.

- If  $f(g)$  is known to everybody.
- $g$  is known to Alice & Bob (ultimately)
- $g$  is known to Bob & Alice.
- Key - a single person who knows it, others don't know.



$$(K) f^{-1}(K, a) \rightarrow x.$$

## Development of an Encryption algorithm:



Both Key and  $f^{-1}$  cannot be made available to Oscar.

Doubt  
If Oscar has  $f$ , how can't he have  $f^{-1}$ ?

Both Alice and Bob know K.

If  $f$  exists, it is not information.

( $f(K, x)$ ) - information from  $y$  is computation.

( $f(K, x)$ ) - Alice can tell Alice how to encrypt.

(2) can encrypt without knowing key to Alice.

(A) If  $f(x)$  is only known to Alice, everyone else knows  $f$ .

As  $f(x)$  is only known to Bob.

$$f(x) = y$$

$f^{-1}(y) \rightarrow x$ . First it is established uniqueness of  $x$ .

Computing  $f^{-1}(y)$  is difficult.

But only known to Bob.

1st model - Alice is main part, she creates  $K$  and gives it to Bob.

2nd model - Bob is main part, Bob creates  $f$  and  $f^{-1}$ , Alice just gives input to  $f$  and Bob decrypt it.

If Oscar has not known  $f^{-1}$  even after knowing  $f$ , means Oscar cannot calculate  $f^{-1}$  from  $f$ , it is just known to Alice who calculated it.

$$x \rightarrow (f, K) \quad (1)$$

$$y \leftarrow (f, K) \quad (2)$$

Algorithm - main where it will be used.

Alice

11

Bob

von Feuerbach  
(Kos)

Two mice can distinguish Oscar and Rob?

~~300 - (per) e - b.~~

option ②

option ①

- Key Exchange  
(Secret information)

f - Not da information as it known to everyone; f - Not da information associated with

Ex:  $E(k, x)$

$$y \leftarrow k \oplus x$$

Now we have  $D(K_1 y_2)$  if it is shared - Assume  $K$  has been shared? If  $W$  has parties. Then  $n \leftarrow K_1 \oplus y_2$  → Deterministic Algorithm.

$$D(K, E_0(K, x)) \rightarrow x$$

Guess: If 256 bits,  $\left(\frac{1}{2}^{256}\right)$

- If more messages are sent from Alice to Bob, if any message is known to Oscar then he can find remaining messages decrypted. ( $\text{len}(K) = \text{length of message}$ )

$$\underline{\underline{ex}}: E(K, x)$$

Ko ← K

`for (i=1; i<t, i++)`

for (i=1, i<=1, i++)

$x \rightarrow x_L \parallel x_R$  broken to two parts

$$k_0 = 1 + \lambda \left( y + \frac{K_i}{\rho} - g \right) = K_i - 1$$

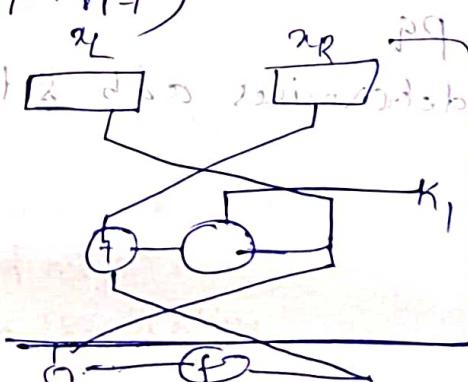
$$x_L = x_R \oplus (x_p^8 + k_i^8 + k_{i-1}^3)$$

$$(3) \quad u_R = x$$

$$y = \underline{x_B} / \underline{x_R}$$

Ciphertext

can Bob decrypt  $y$ ?



(= ~~fixed~~ without key)

E(x)

(208)

D(y)

(2016)

Bob had to create E & D.

E

y  $\leftarrow$  E(x)

y

D(y)  $\rightarrow$  x

(2016)

- F

Pi

option 2 (Confidentiality)

Bob sends y = E(x) to Alice

Alice

$y \leftarrow$

E(x)

E(x)

publickey.

1. Fixed values

2. Hardcoded

$y \equiv x^a \pmod{n}$

$y \equiv x^b \pmod{n}$

$x \equiv y^a \pmod{n}$

$x \equiv y^b \pmod{n}$

$x \equiv y^{ab} \pmod{n}$

$x \equiv x^{ab} \pmod{n}$

$x \equiv x^{(p-1)(q-1)} \pmod{n}$

$x \equiv 1 \pmod{(p-1)(q-1)}$

when  $n = pq$ ,  $(p-1)(q-1) \mid ab$

p, q are prime numbers

Bob creates p, q, n, a, b and sends only

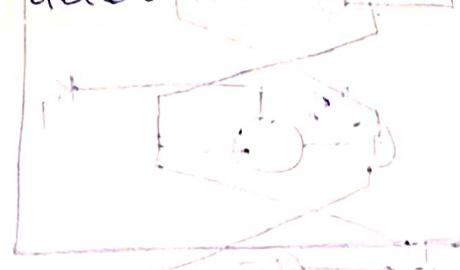
n, a to Alice

Bob in his own computer does the following

- choose p & q (primes)

$n = pq$

- Bob determines a & b s.t  $ab \equiv 1 \pmod{(p-1)(q-1)}$



$$n = (p-1)(q-1) + 1$$

$$(p-1)(q-1)K + 1 = ab$$

$$(pq-p-q+1)K + 1 = ab$$

$$(n-p-q+1)K + 1 = ab$$

RSA Algorithm

Public key

Private key

## property 2: Data Integrity

### Application:



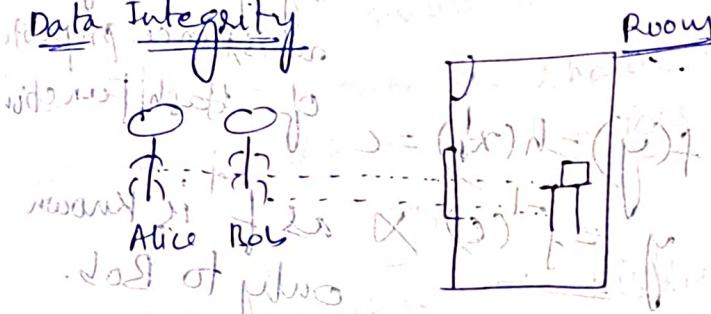
### Assumption

- ① Alice and Rob are Honest to each other.

the names of file -  $(p)$ ,  $f(x)$ ,  $f(y)$ .  
Need not to be encrypted.

How can Bob know if  $x$  is tampered in  $b(w)$ ?

### Data Integrity



How Alice ensure that Rob read same file?

- Alice computes  $H := h(F)$ .

Alice gives  $H$  to Bob.

Alice keeps  $F$  on table of closed room.  
Bob goes and checks  $h(F)$  (file on the table) and hash he received from Alice.

- Integrity can be achieved by Hash function.

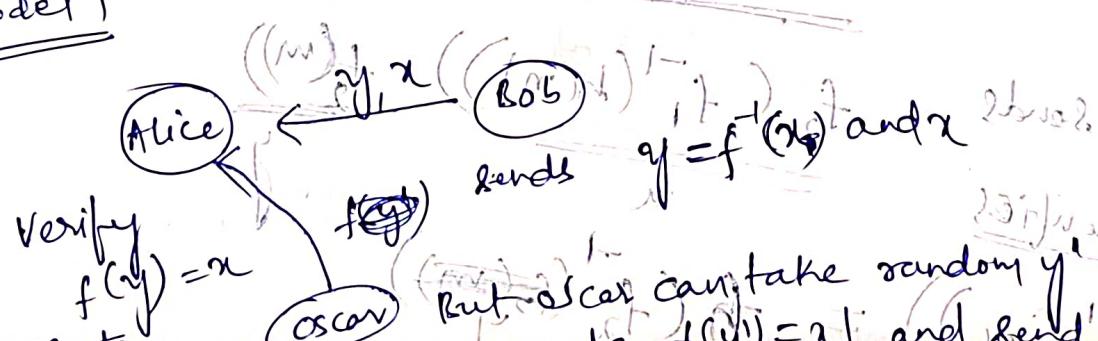
### Authentication:

we got

$$\begin{cases} E(G, D(C, \cdot)) \\ f(f^{-1}(x)) = x \\ h(\cdot) \end{cases}$$

Design an authentication algorithm using these functions.

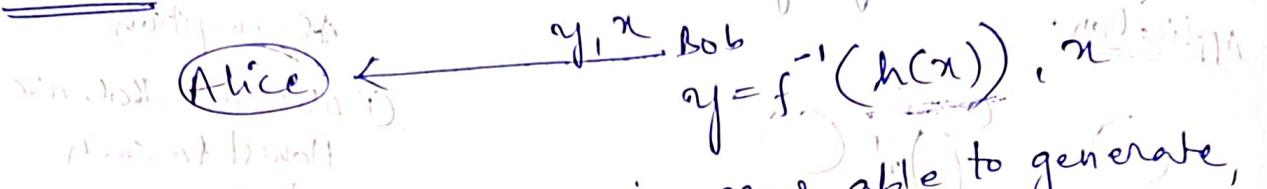
### Model 1



But Oscar can take random  $y'$  and generate  $f(y') = x$  and send it to Alice. Alice cannot differentiate Bob and Oscar.

so, not a correct valid model for authentication.

## Model - 2



problem with the model-1 is Oscar able to generate,  $y_1^x$  such that  $f(y) = x$ . Now to generate  $y_1^x$

- P. if  $y_1^x$  s.t.  $f(y) = x$ . Now to generate  $y_1^x$

let's say,  $y_1^x = y \Rightarrow f(y) = h(x)$

$c = h(x)$   $x$  can not find  $x$

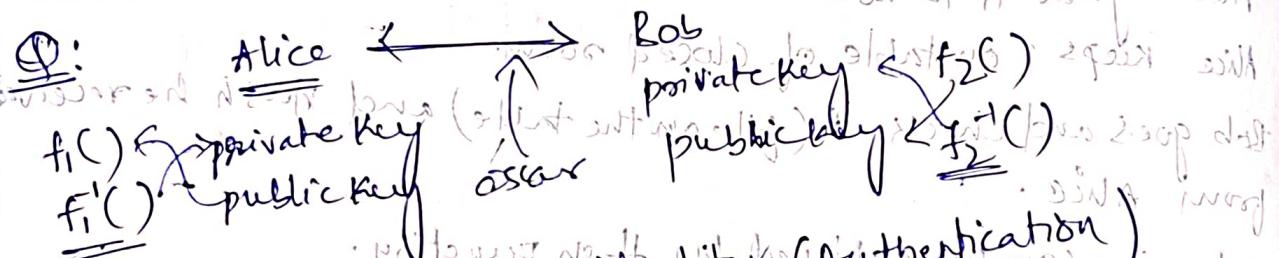
by preimage resistance property of hash function.

$$x = x \Rightarrow f(y) = h(x) = c$$

$$\Rightarrow y = f^{-1}(c)$$

as  $f$  is known only to Bob.

(3)  $H$  is a good hash function



Alice has to prove his identity (Authentication)

Oscar shouldn't know the message (confidentiality)

Oscar shouldn't tamper the message.

$$\text{Alice: } m \Rightarrow f_1^{-1}(h(m))$$

$$y \quad \text{---} \quad f_2$$

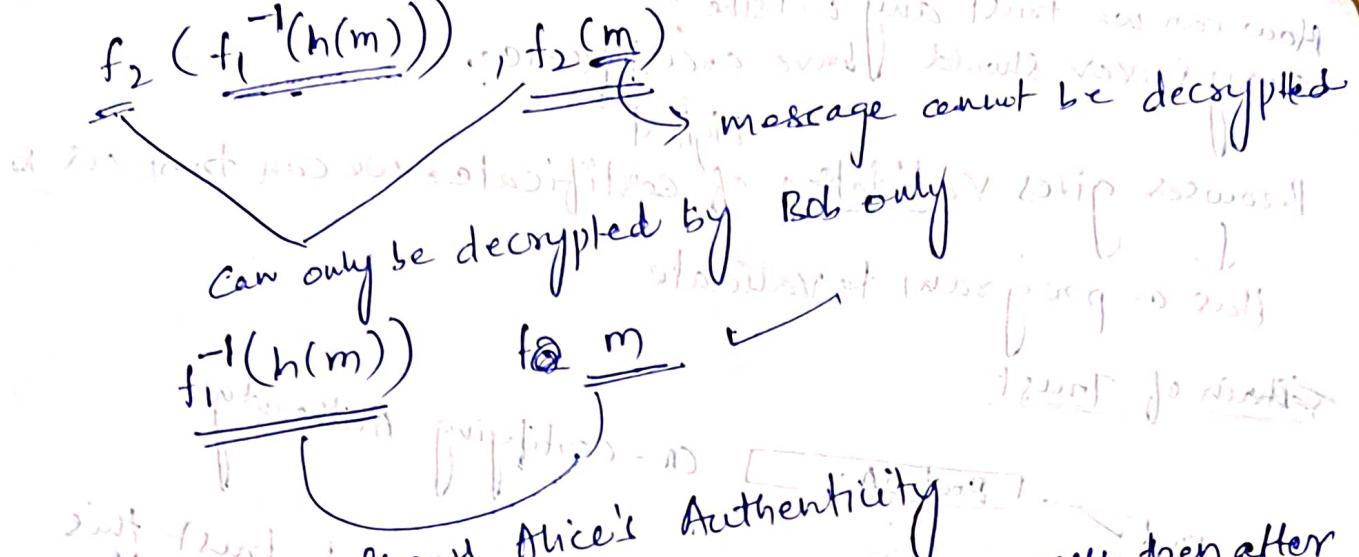
$$m \quad \text{---} \quad ()$$

$$\text{Alice sends } f_1(f_1^{-1}(h(m))) \quad \text{to Bob}$$

Bob verifies

$$f_1(f_2^{-1}(x)) = f_1(f_2(f_1^{-1}(h(x))))$$

$$f_1(f_2^{-1}(x)) = h(f_2(f_1^{-1}(y)))$$



First part shows Alice's Authenticity  
 - First key can be shared through this process then after we can use E and D functions.

- Public Key Certificate
- Tying a person to his/her physical identity
- ~~Physical Identity~~ → Virtual Identity
- public key can be a potential identity
- Browser works on public key.

Client Alice → ~~Bob~~ Server  
 Virtual Identity  
 (Has to prove his Identity to Alice).

Need Digital certificate.

Digital identity = public function f  
 = (embedded public key)

Solution is PKI - Public Key Infrastructure.

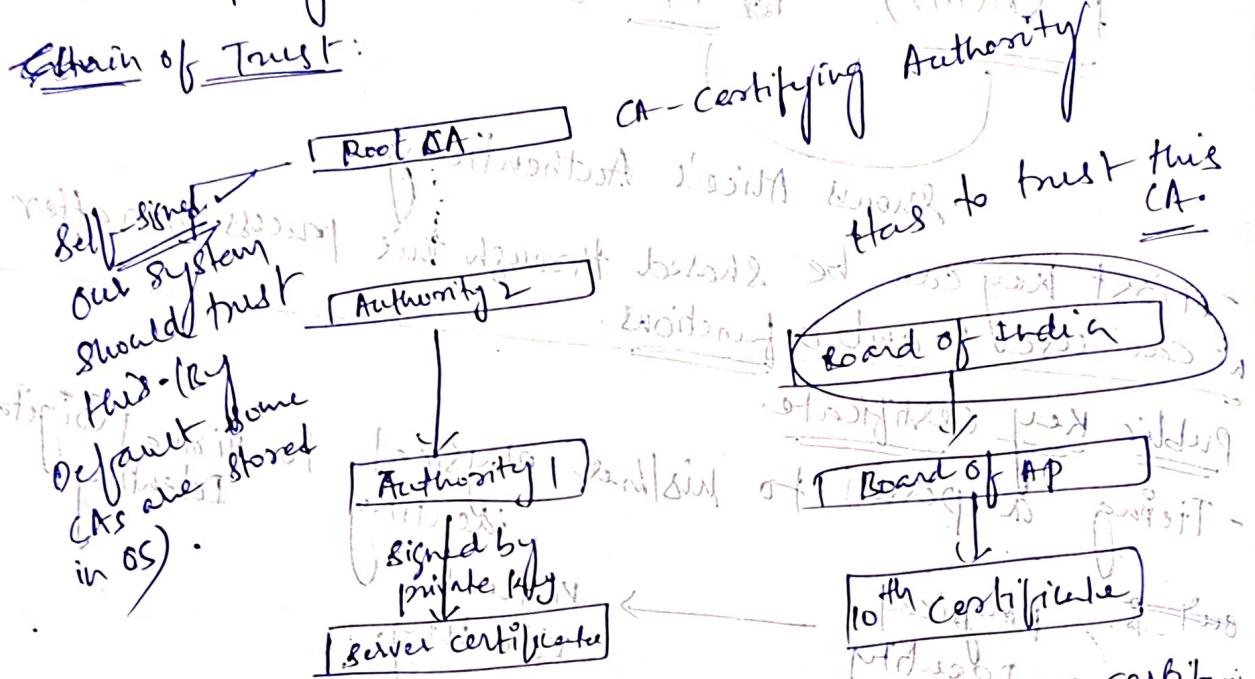
- all about - public key certificate  
 public key ≠ public key certificate.

Digital Identity.

How can we trust any website?  
Every server should have a certificate.

Digital  
Browser gives Validation of certificate. We can trust our browser.  
Has a program to validate.

### Chain of Trust:



How we can confirm that original Authorities are certifying the certificates?

A) As we are decrypting certificates with ~~private~~ key of Original Certificate then if correct Authority encrypts then only we decrypt it.

SSL - Secure Socket Layer

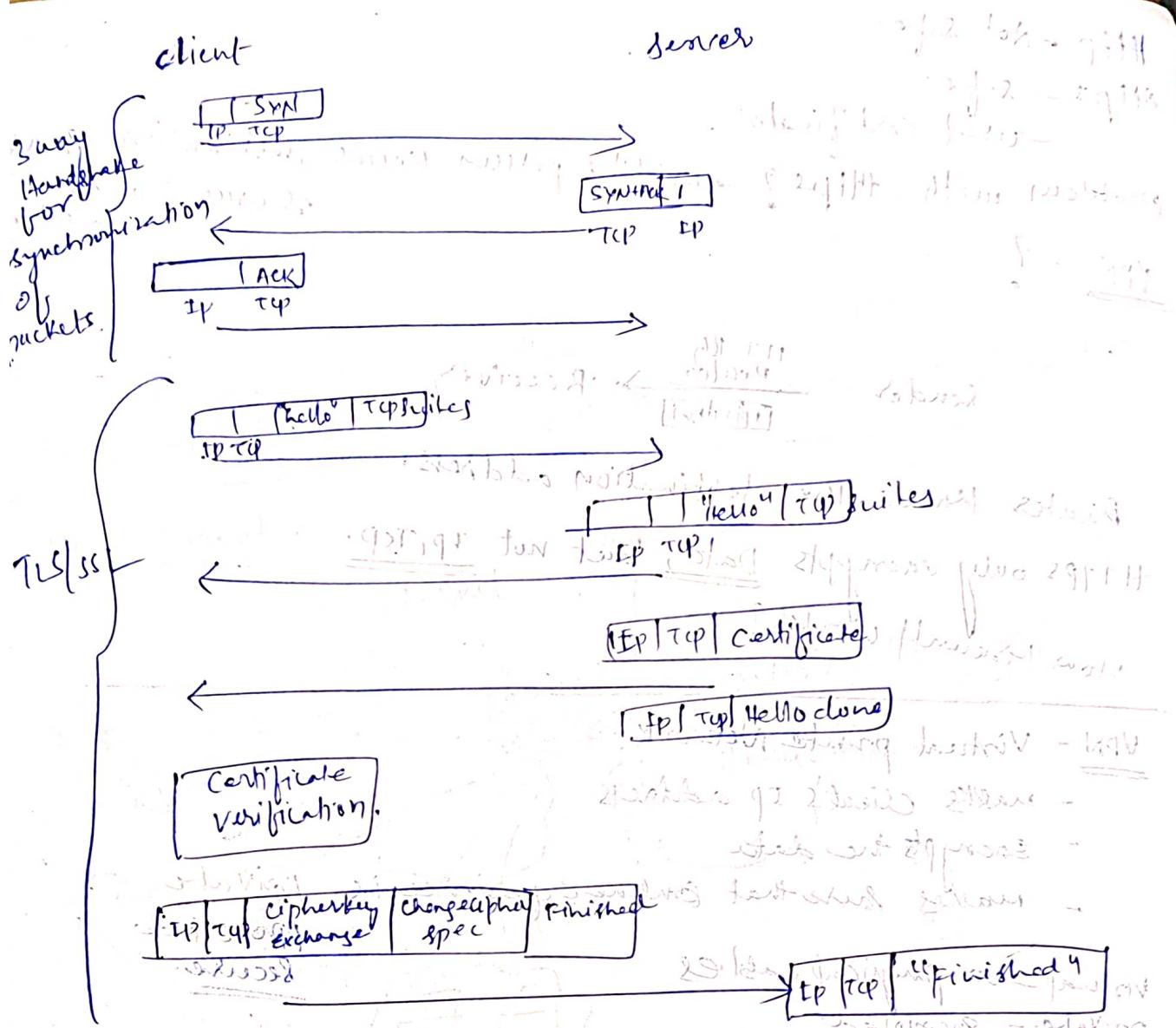
- Provides Authentication and privacy
- Communication with trusted sites.
- Digital certificates for authentication.

Binds public key to the identity of the private key owner.

- Authentication happens at Connection time.

How a connection established?

- An SSL connection is established through a Handshake b/w client and Exchange between the two parties.
- A series of communication exchanges.



cipher key } now shares a random string (premaster secret)  
exchanged after decrypting which server can derive

- no need to keep session key.  $\leftarrow$  otherwise difficult  
- client encrypts premaster secret with server's public key

change cipher spec - signals that client and server agreed upon the cryptographic parameters,  
this allows client to ready to switch to newly negotiated cryptographic settings.

Finished - verifies integrity of Handshake. whether the data got tampered b/w.

- Finished by client and server are different, as encryption message introduces some random ness.

algorithm introduces some random ness.

Http - Not safe

Https - safe

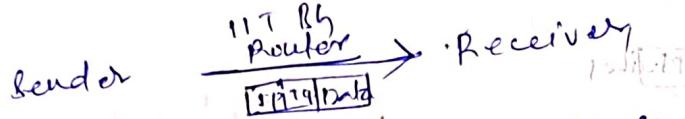
- used certificates.

problem with https? - middle person knows

VPN - ?

- P

P:



Router knows the destination address.

Https only encrypts Data but not IP, TCP.

pyth

How Firewall works?

VPN - Virtual private Network.

- masks client's IP address
- encrypts the data
- makes sure that online experience is private & protected

[Certificates] [Encryption]

Secure.

Virtual - no physical cables

private - encrypted

networked - ~~works on multiple~~ ~~multiple~~ multiple devices - computer and server work together

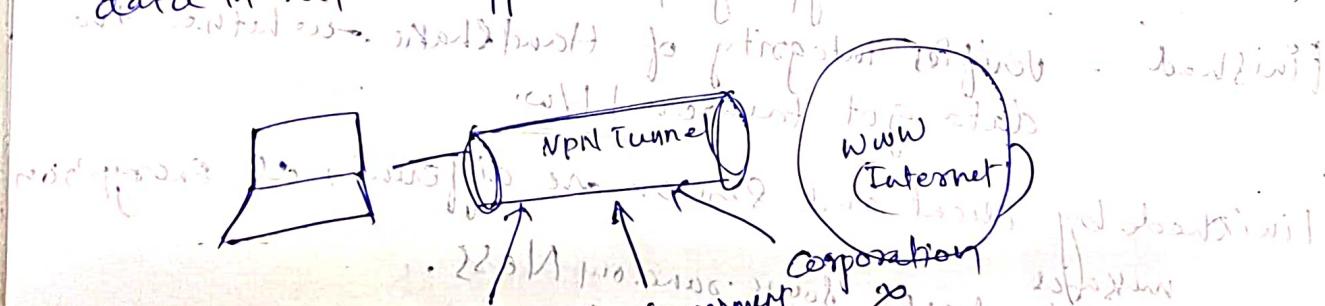
- provides anonymity  $\Rightarrow$  privacy.
- greater freedom for those who wish to access blocked or region bound content.

But why use VPN?

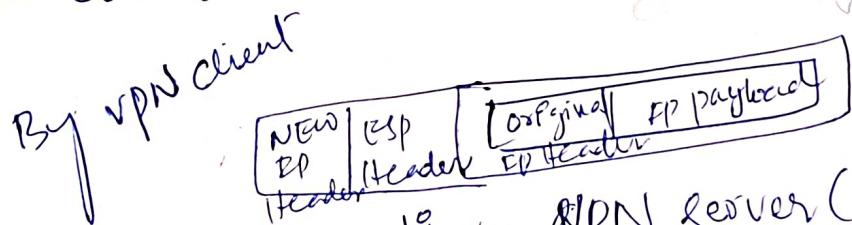
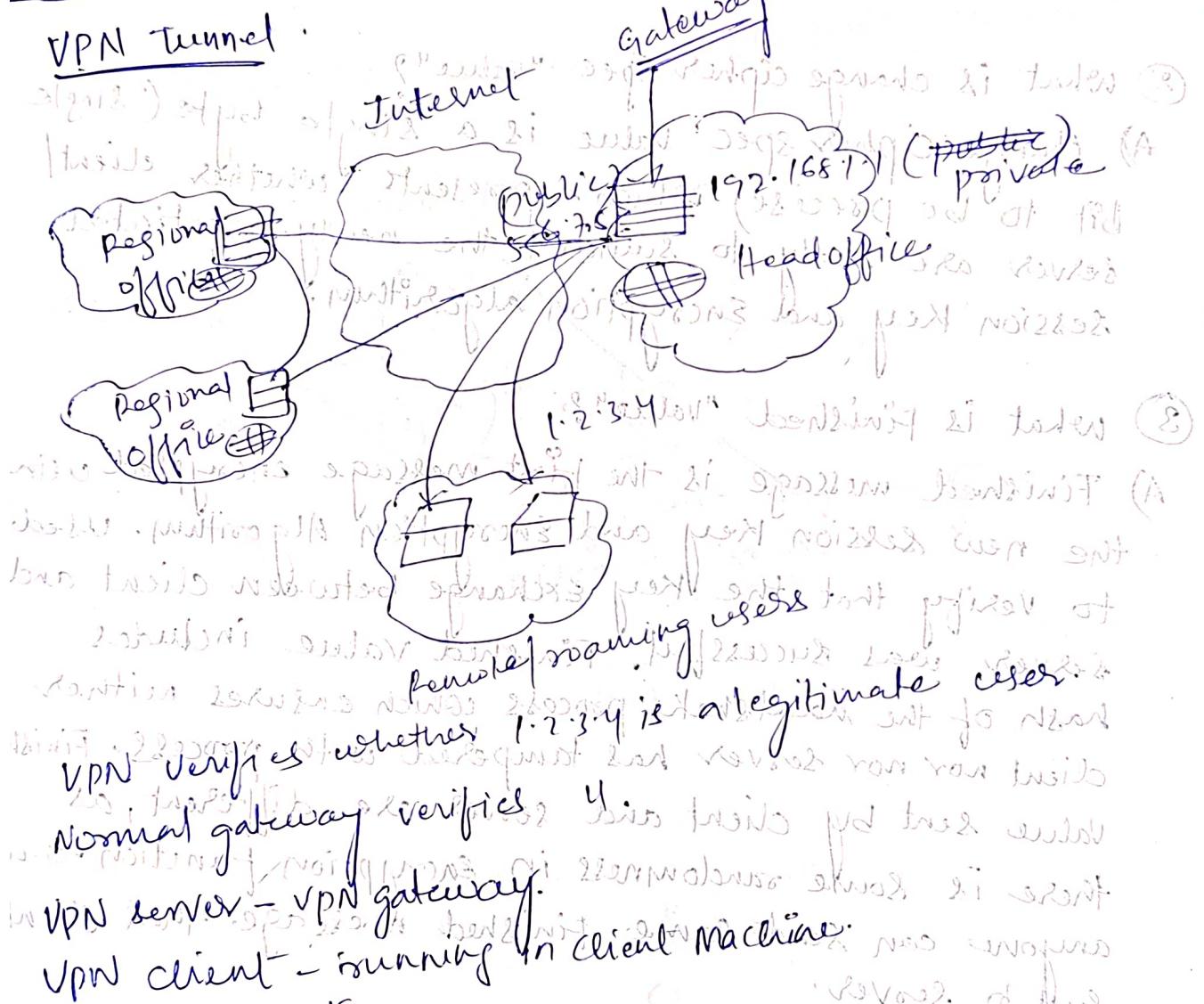
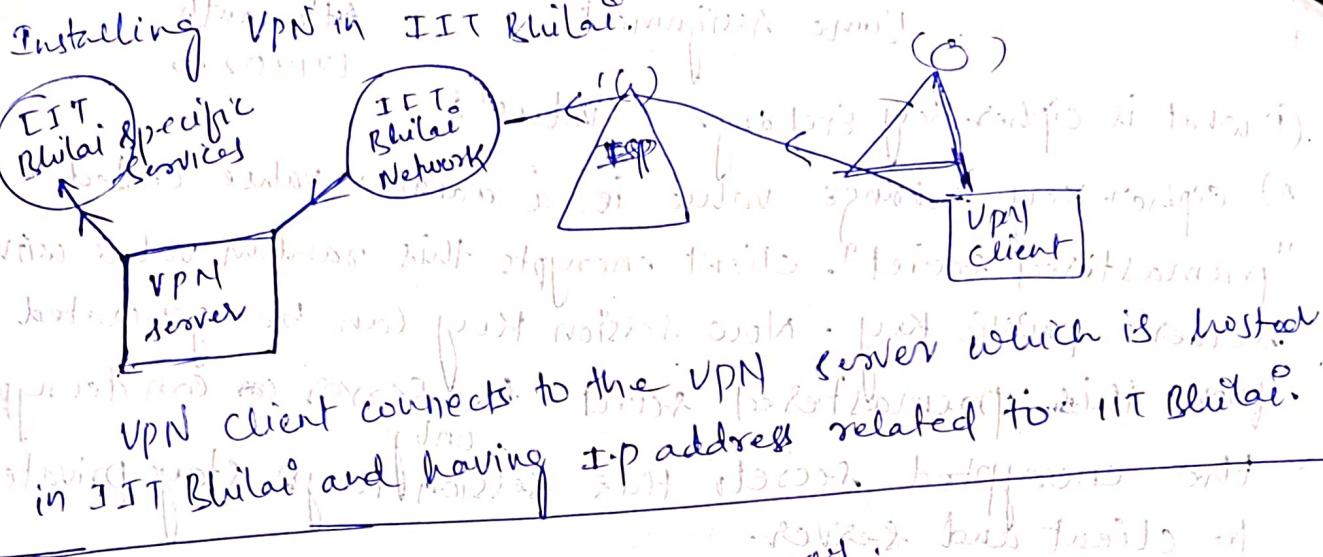
HTTPS also encrypts data. Then why use VPN?

A) HTTPS won't protect your entire device. Just encrypts data b/w browser and website while VPN encrypts all

data in all the apps (like: GMail, file downloads etc)



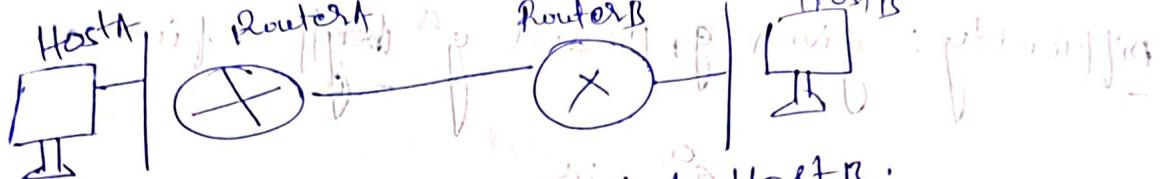
HTTPS + VPN = Deadly combo  $\Rightarrow$  forms perfect team.



New IP destination - VPN server (5-6-7-8)

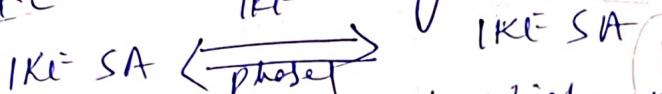
- decrypt it - Finds original destination

IPsec - site to site protocol.



1. Host A sends interesting traffic to Host B.
2. Router A and Router B negotiate an IKE phase one session.

IKE - Internet Key Exchange



3. phase 2 session establishment via IPsec Tunnel

- \* 4. Information is exchanged via IPsec Tunnel

~~DH - Diffie Hellmann Key Exchange~~

~~Given  $a, g^a$ , it is difficult to find  $g^x$~~

~~given  $g, g^a$ , it is difficult to find  $g^x$~~

~~Discrete Algorithm~~

Interested traffic - traffic that need to be protected by IPsec.

DH - Key Exchange

Alice creates private key  $a$ . Bob agrees on  $g$  and  $p$ .

Alice calculates  $(g^a \text{ mod } p)$ . Bob calculates  $(g^b \text{ mod } p)$ .

Computed  $(g^b \text{ mod } p)^a \text{ mod } p = g^{ba} \text{ mod } p$

Difficulty: given  $g, p$  and  $g^a$  find  $a$ .

Using  $a = \log_g x$  & putting in above A will give  
 $a = \log_g x$  giving this is a long way.

Similarly  $(g^1, g^2, \dots, g^{n-1})$

$(g^0, g^1, g^2, \dots, g^{n-1})$

IPsec - protocol used in VPN  
- VPN IPsec (VPN SSL can also be used)  
VPN Cisco.

IP packet converted into IPsec packet. How?  
Various modes.

IPsec in ESP (Encapsulating Security Payload) Tunnel mode

Guarantees authenticity.

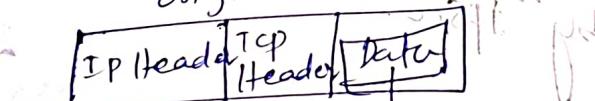
and privacy.

HTTP - No security.

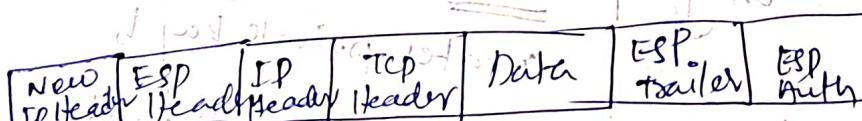
HTTPS - some sort of authentication.

VPN - session level authentication, privacy, integrity.

original IP packet intact - support for 2220 E4



in HTTPS this is encrypted



encrypted  
authenticated

- An intelligent person in middle can know whether the packet is TCP/ESP type.

can determine whether IP/IPsec header

SPI - security parameter index  
• 32 bit tells what sort of algorithm they are using.)  
    encoded in these bits

Sequence Number

What is Next = IP?

↓  
IP protocol NOT ESP

In TCP Header  
 $\text{proto} = 6 \Rightarrow \text{TCP protocol}$

HMAC - Authentication Algorithms

- Hash with key
- If any bit in the encrypted packet changes  
ICV can figure it out.

- Router-to-router VPN until now

site-site VPN:

Remote Access VPN

SSL VPN?

(Key is shared physically)

site-site = router-router = gateway/gateway

Remote Access VPN

SSL VPN - (use certificates of origin Authentication)

- All of the three above VPN types differ from origin/identity authentication.

Data Authentication ≠ origin Authentication.

↓  
Anyone can know data but how to identify correct person

Gateway - entry point Router of any Network.

Gateway - entry point Router of any Network.