

# CS251: Introduction to Language Processing

## Semantic Analysis

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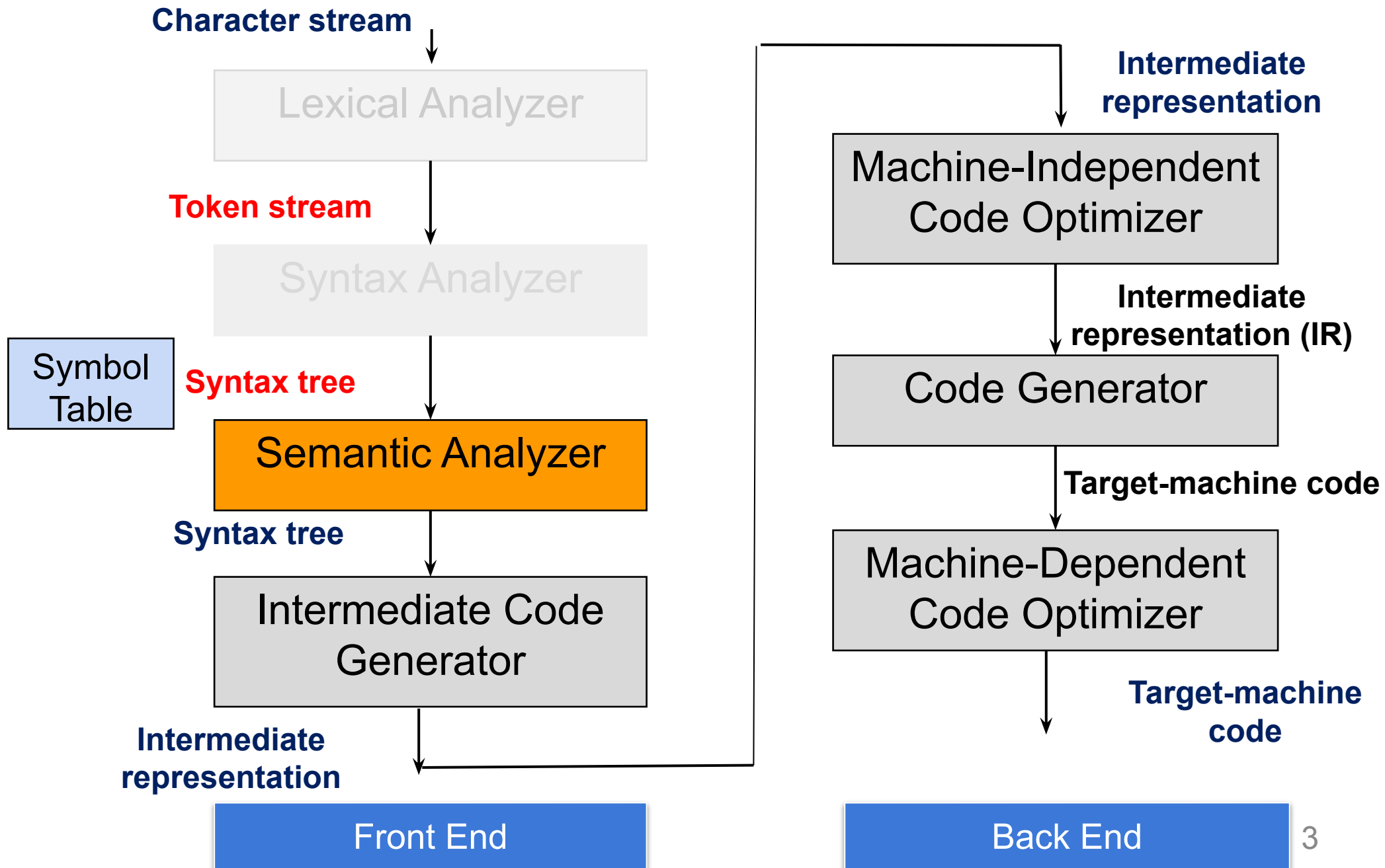


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# Acknowledgement

- References for today's slides
  - *Lecture notes of Prof. Amey Karkare (IIT Kanpur) and Late Prof. Sanjeev K Aggarwal (IIT Kanpur)*
  - *IIT Madras (Prof. Rupesh Nasre)*
    - *<http://www.cse.iitm.ac.in/~rupesh/teaching/compiler/aug15/schedule/4-sdt.pdf>*
  - *Course textbook*
  - *Stanford University:*
    - *<https://web.stanford.edu/class/archive/cs/cs143/cs143.1128/>*

# Compiler Design



# Beyond syntax analysis

- Parser cannot catch all the program errors
- There is a level of correctness that is deeper than syntax analysis
- Some language features cannot be modeled using context free grammar formalism
  - Whether an identifier has been declared before use

# Beyond syntax

- Examples

```
string x; int y;
```

```
y = x + 3
```

the use of x could be a type error

```
int a, b;
```

```
a = b + c
```

c is not declared

- An identifier may refer to different variables in different parts of the program
- An identifier may be usable in one part of the program but not another

# Compiler needs to know?

- Whether a variable has been **declared**?
- Are there variables which have **not been declared**?
- What is the **type** of the variable?
- Whether a variable is a **scalar, an array**, or a **function**?
- What declaration of the variable does each **reference** use?
- If an expression is type **consistent**?
- If an array use like  $A[i,j,k]$  is **consistent** with the **declaration**? Does it have three dimensions?

# How to answer these questions?

- These issues are part of semantic analysis phase
- Answers to these questions depend upon values like type information, number of parameters etc.
- Compiler will have to do some computation to arrive at answers

# How to ... ?

- Use attributes
- Do analysis along with parsing
- Use code for attribute value computation
- However, code is developed systematically
- Symbol Table



# Attribute Grammar Framework

- Generalization of CFG where each grammar symbol has an associated set of attributes
- Values of attributes are computed by semantic rules
- Helps in doing computations
- Helps to express semantics

# Attribute Grammar Framework

- Two notations for associating semantic rules with productions
- Syntax Directed Definition (SDD)
  - high level specifications
  - hides implementation details
  - explicit order of evaluation is not specified
- Syntax Directed Translation scheme (SDT)
  - Attaching rules or program fragments to productions
  - indicate order in which semantic rules are to be evaluated

# Attribute Grammar Framework

- Conceptually both:
  - parse input token stream
  - build parse tree
  - traverse the parse tree to evaluate the semantic rules at the parse tree nodes
- Evaluation may:
  - save information in the symbol table
  - issue error messages
  - generate code
  - perform any other activity

# Example

- Consider a grammar for evaluating arithmetic expression (\*, +)

Sr. No.	Production
1	$E' \rightarrow E \$$
2	$E \rightarrow E_1 + T$
3	$E \rightarrow T$
4	$T \rightarrow T_1 * F$
5	$T \rightarrow F$
6	$F \rightarrow (E)$
7	$F \rightarrow \textit{digit}$

# Example

- Associate attributes with grammar symbols

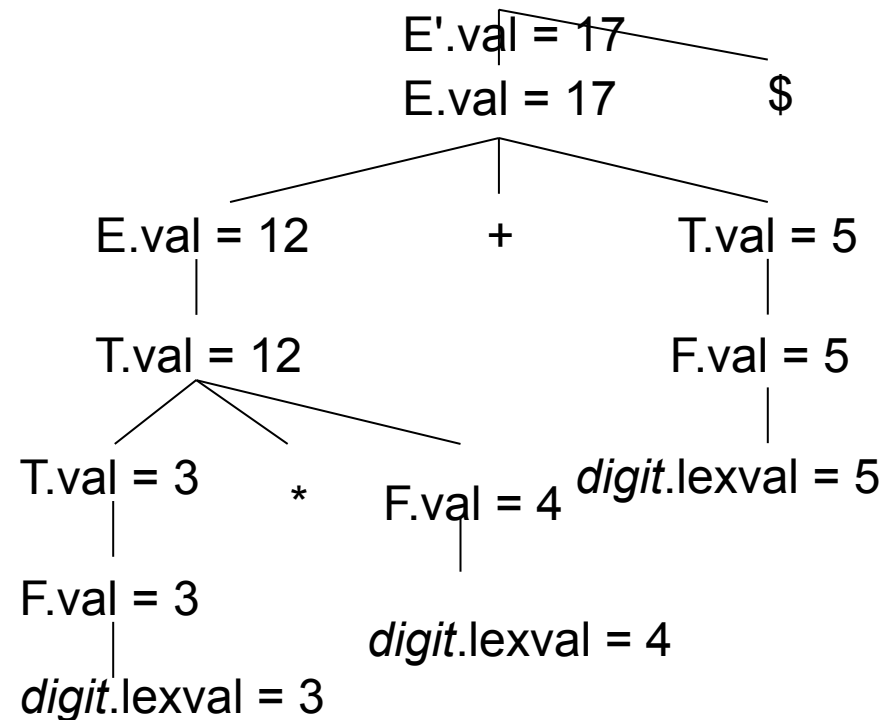
Sr. No.	Symbol	Attribute
1	E'	val
2	E	val
3	T	val
4	F	val
5	<i>digit</i>	lexval

# Annotated Parse Tree

**Input string**

3 \* 4 + 5 \$

**Annotated Parse  
Tree**



# Example

- Attributed grammar - Syntax Directed Definition

Sr. No.	Production	Semantic Rules
1	$E' \rightarrow E \$$	$E'.val = E.val$
2	$E \rightarrow E_1 + T$	$E.val = E_1.val + T.val$
3	$E \rightarrow T$	$E.val = T.val$
4	$T \rightarrow T_1 * F$	$T.val = T_1.val * F.val$
5	$T \rightarrow F$	$T.val = F.val$
6	$F \rightarrow (E)$	$F.val = E.val$
7	$F \rightarrow digit$	$F.val = digit.lexval$

## Example-2

$D \rightarrow T L$

$T \rightarrow \text{real}$

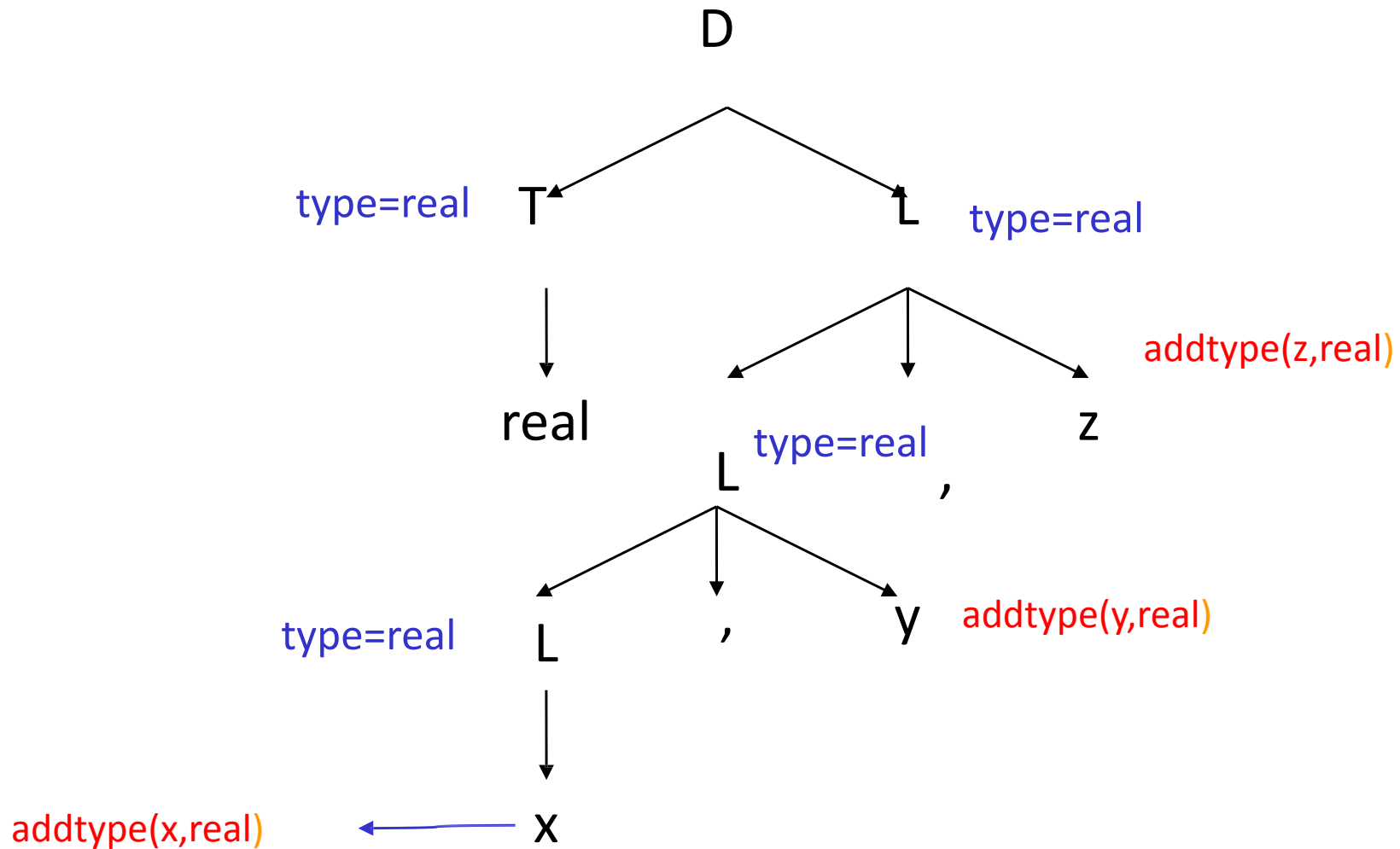
$T \rightarrow \text{int}$

$L \rightarrow L, \text{id}$

$L \rightarrow \text{id}$



# Annotated parse tree for real x, y, z



# Inherited Attributes

$D \rightarrow T L$        $L.type = T.type$

$T \rightarrow \text{real}$        $T.type = \text{real}$

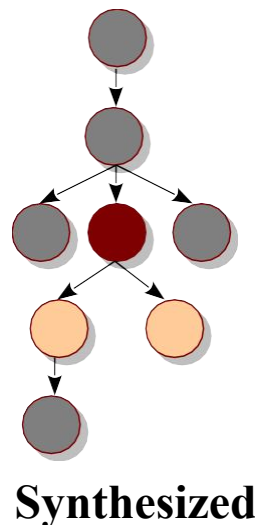
$T \rightarrow \text{int}$        $T.type = \text{int}$

$L \rightarrow L_1, \text{id}$        $L_1.type = L.type;$   
                          $\text{addtype}(\text{id.entry}, L.type)$

$L \rightarrow \text{id}$        $\text{addtype}(\text{id.entry}, L.type)$

# Attributes ...

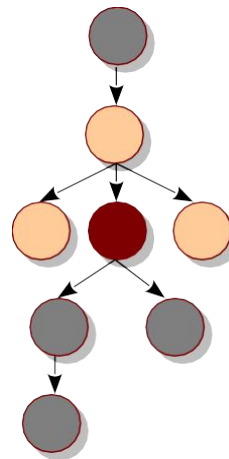
- Attributes fall into two classes: *Synthesized* and *Inherited*
- Value of a **synthesized attribute** is computed from the values of **children nodes**
  - Attribute value for **LHS** of a rule comes from attributes of **RHS**



# Attributes ...

- Value of an inherited attribute is computed from the sibling and parent nodes
  - Attribute value for a symbol on RHS of a rule comes from attributes of LHS and RHS symbols

**Inherited**



# Semantics

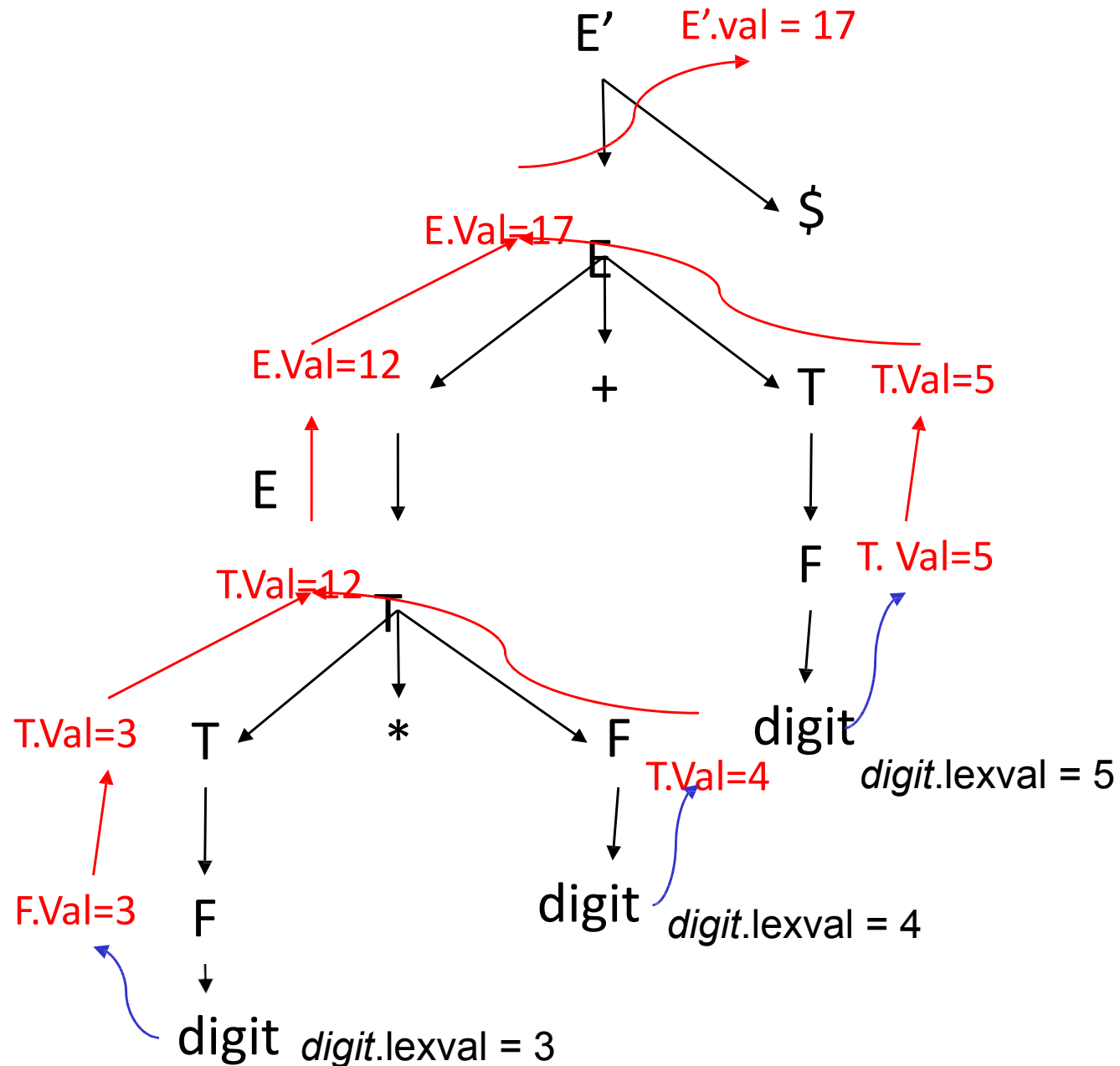
- Each grammar production  $A \rightarrow \alpha$  has associated with it a set of semantic rules of the form

$$b = f(c_1, c_2, \dots, c_k)$$

where  $f$  is a function

- Either  $b$  is a synthesized attribute of  $A$
  - OR  $b$  is an inherited attribute of one of the grammar symbols on the right
- Attribute  $b$  depends on attributes  $c_1, c_2, \dots, c_k$

# Order of Evaluation

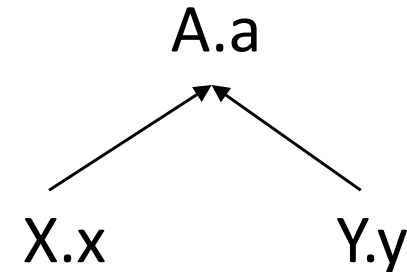
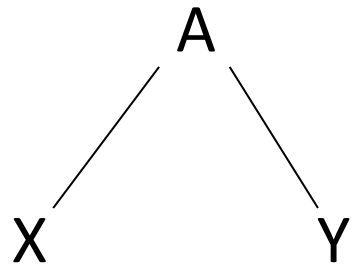


# Dependence Graph

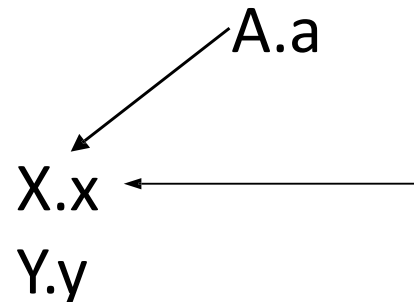
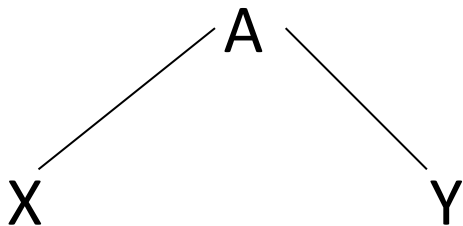
- If an attribute **b** depends on an attribute **c** then the semantic rule for **b** must be evaluated **after** the **semantic rule for c**
- The dependencies among the nodes can be depicted by a **directed graph** called **dependency graph**

# Example

- Suppose  $A.a = f(X.x, Y.y)$  is a semantic rule for  $A \rightarrow X Y$



- If production  $A \rightarrow X Y$  has the semantic rule  $X.x = g(A.a, Y.y)$





# Algorithm to construct dependency graph

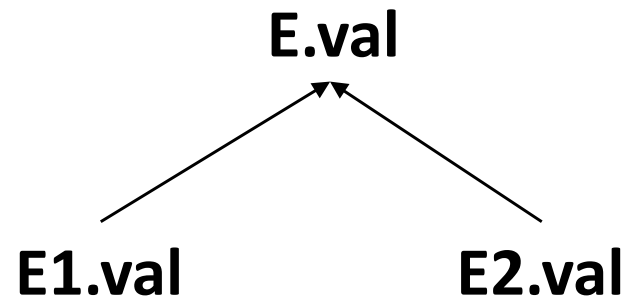
```
for each node n in the parse tree do
  for each attribute a of the grammar symbol do
    construct a node in the dependency graph
  for a
```

```
for each node n in the parse tree do
  for each semantic rule  $\mathbf{b} = \mathbf{f}(c_1, c_2, \dots, c_k)$ 
    { associated with production at n } do
    for  $i = 1$  to  $k$  do
      construct an edge from  $c_i$  to b
```

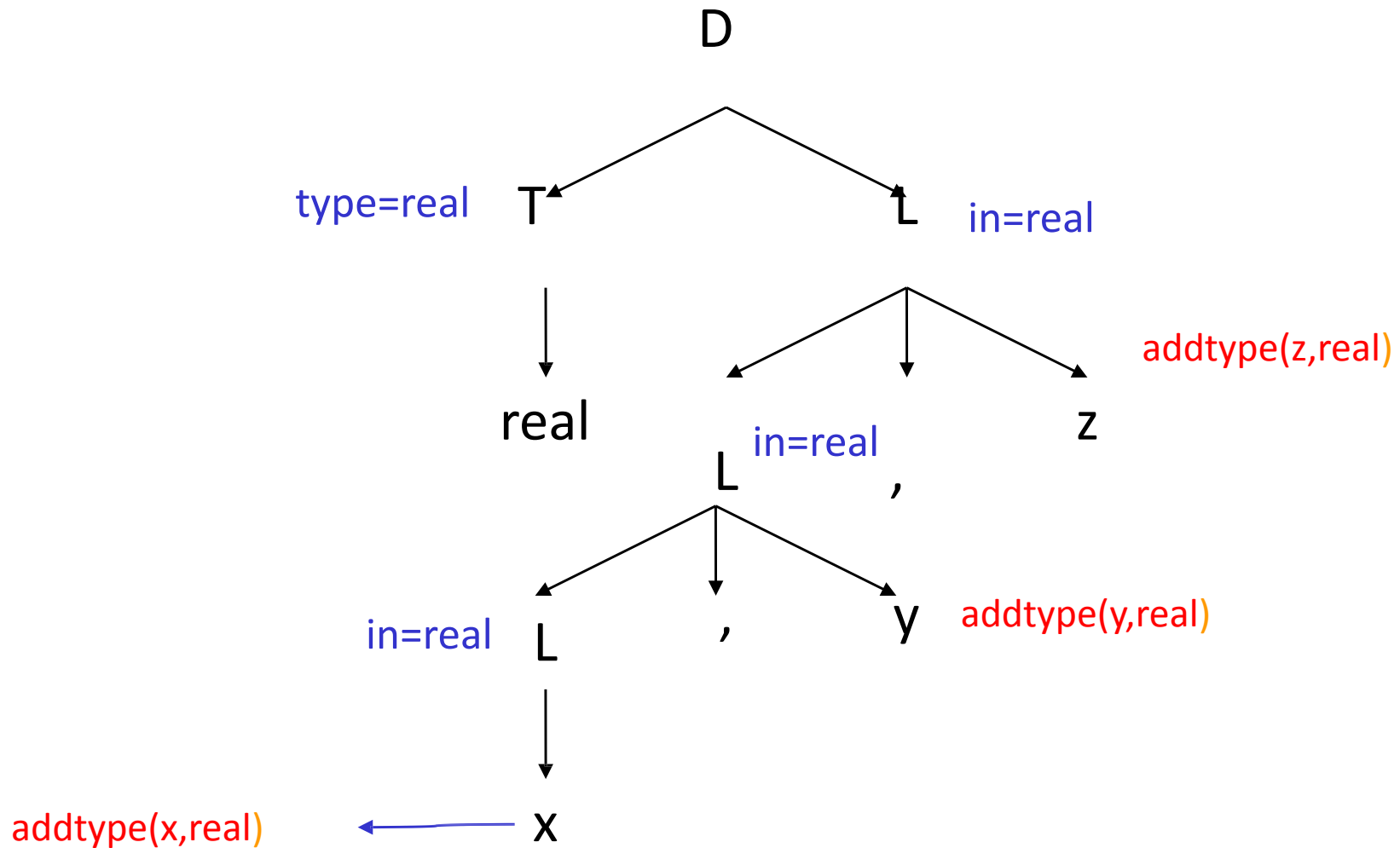
# Example

- Consider the following production is used in a parse tree
  - $E \rightarrow E_1 + E_2$   $E.val = E_1.val + E_2.val$

we create a dependency graph

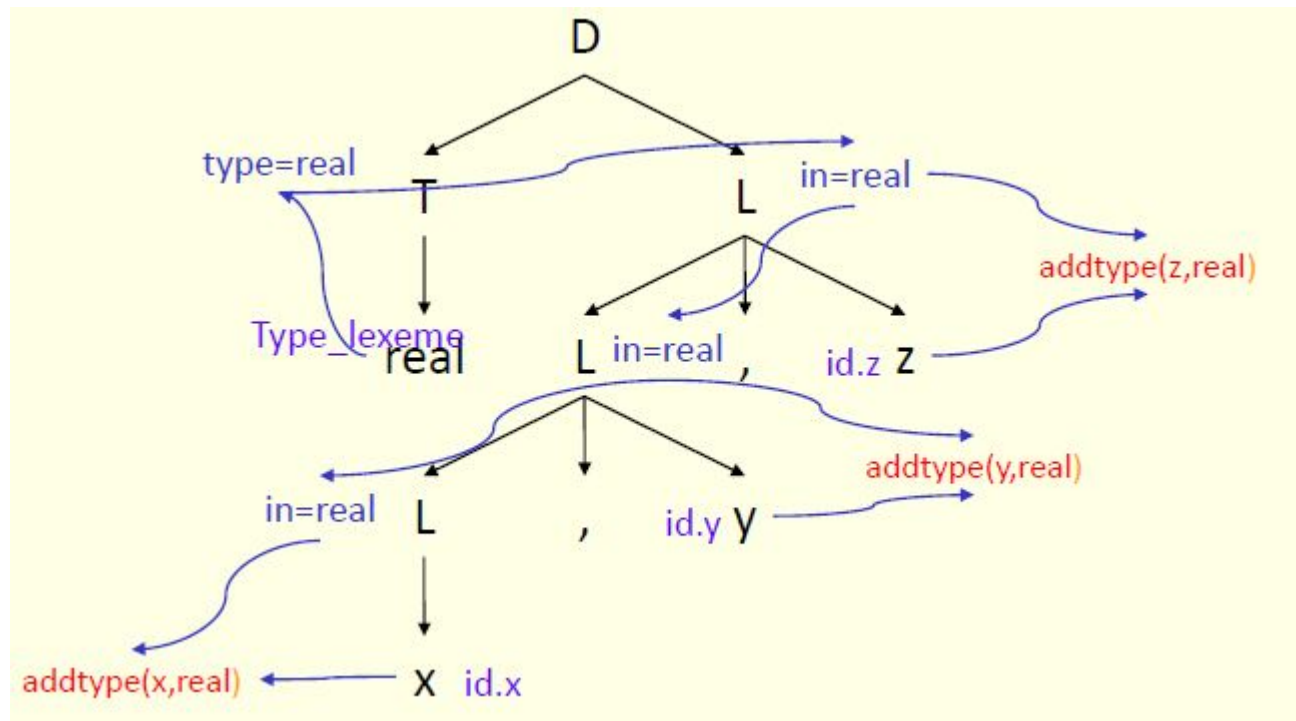


# Example: real id1, id2, id3



# Example

- dependency graph for real id1, id2, id3
- put a dummy node for a semantic rule that consists of a procedure call



# Evaluation Order

- Any topological sort of dependency graph gives a valid order in which semantic rules must be evaluated

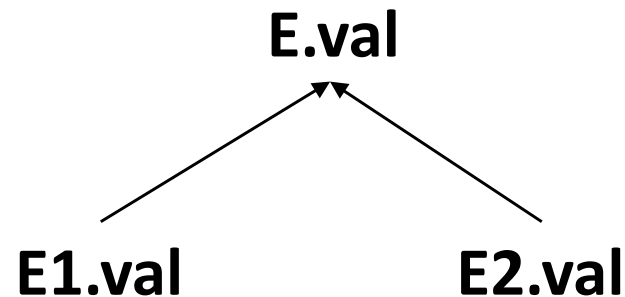
# Synthesized Attributes

- a syntax directed definition that uses only synthesized attributes is said to be an S-attributed definition
  - A topological evaluation order is well-defined.
  - Any bottom-up order of the parse tree nodes.

# Example

- Consider the following production is used in a parse tree
  - $E \rightarrow E_1 + E_2$   $E.val = E_1.val + E_2.val$

we create a dependency graph



# Issues with S-attributed SDD

- It is too strict!
- There exist reasonable non-cyclic orders that it disallows.
  - If a non-terminal uses attributes of its parent only (no sibling attributes)
  - If a non-terminal uses attributes of its left-siblings only (and not of right siblings).
- The rules may use information “from above” and “from left”.



# L attributed definitions

- Each attribute must be either
  - synthesized, or
  - inherited, but with restriction. For production  $A \rightarrow X_1 X_2 \dots X_n$  with inherited attributed  $X_i.a$  computed by an action; then the rule may use only
    - inherited attributes of  $A$ .
    - either inherited or synthesized attributes of  $X_1, X_2, \dots, X_{i-1}$ .
    - inherited or synthesized attributes of  $X_i$  with no cyclic dependence.
- L is for left-to-right.

# L attributed definitions

$A \rightarrow LM$

$L.i = f_1(A.i)$

$M.i = f_2(L.s)$

$A.s = f_3(M.s)$



$A \rightarrow QR$

$R.i = f_4(A.i)$

$Q.i = f_5(R.s)$

$A.s = f_6(Q.s)$



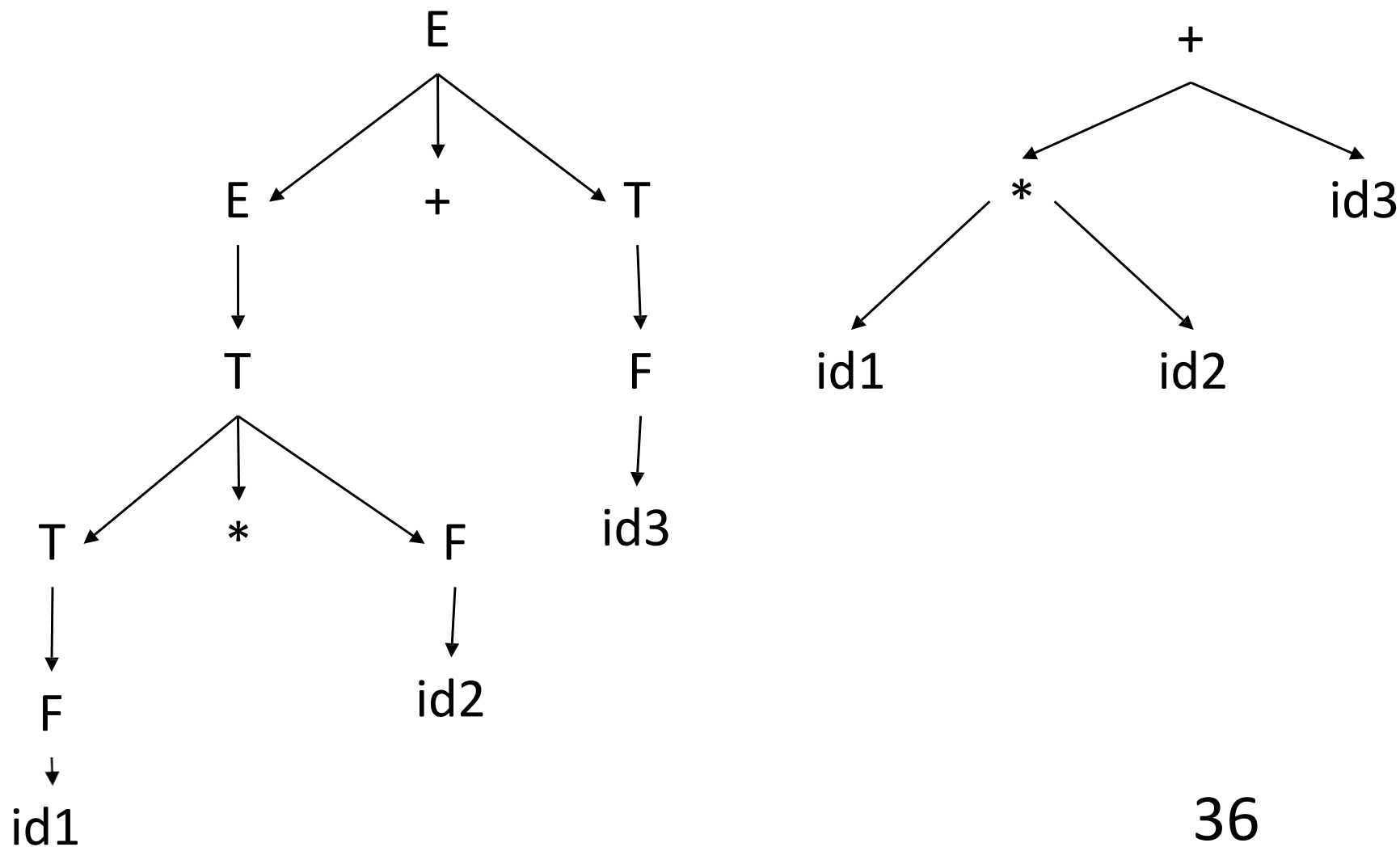
# L attributed definitions

- We can adapt the grammar to compute the L-attributes during LR parsing.

In the next class

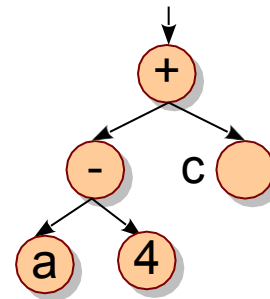
# Another Example for SDD

- Chain of single productions may be collapsed, and operators move to the parent nodes



# Abstract Syntax Tree - Example

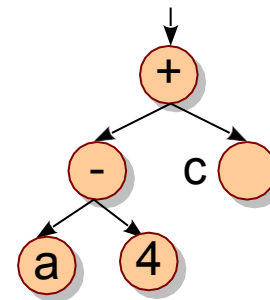
$a - 4 + c$



```
p1 = new Leaf(ida);  
p2 = new Leaf(num4);  
p3 = new Op(p1, '-', p2);  
p4 = new Leaf(idc);  
p5 = new Op(p3, '+', p4);
```

# Abstract Syntax Tree - Example

$a - 4 + c$



Production	Semantic Rules
$E \rightarrow E + T$	$$$\text{.node} = \text{new Op}(\$1\text{.node}, '+', \$3\text{.node})$
$E \rightarrow E - T$	$$$\text{.node} = \text{new Op}(\$1\text{.node}, '-', \$3\text{.node})$
$E \rightarrow T$	$$$\text{.node} = \$1\text{.node}$
$T \rightarrow ( E )$	$$$\text{.node} = \$2\text{.node}$
$T \rightarrow id$	$$$\text{.node} = \text{new Leaf}(\$1)$
$T \rightarrow num$	$$$\text{.node} = \text{new Leaf}(\$1)$

# Summary

- Express semantics:
  - Using attributed grammar
  - Synthesized attributes
  - Inherited attributes
  - Order of evaluation
    - Dependency graph
  - S-attributed and L-attributed grammar