



# WEB TECHNOLOGIES

## React JS – Component States and LifeCycle Methods

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### *Acknowledgement*

*The slides are created from various internet resources with valuable contributions from multiple professors and teaching assistants in the university.*

# Component States and LifeCycle Methods

## Agenda

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- Introduction to Life cycle
- Pictorial Representation of methods
- Life cycle methods in brief
- Key Methods in the React Component Lifecycle: From Mounting to Unmounting
- Demo

# React.JS – Stateful Components

## Counter Component

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- Let's consider this Component that shows the number of seconds the user has been on the page

122  
seconds  
since you  
loaded the page



# React.JS – Stateful Components

## Counter Component...(cntd.)

- We consider two Components, CounterDisplay and Counter

```
ReactDOM.render(  
  <CounterDisplay/>,  
  document.querySelector("#container")  
);  
  
class CounterDisplay extends React.Component {  
  render() {  
    return (  
      <div>  
        <Counter/>  
        <h2>seconds </h2>  
        <h2>since you loaded the page</h2>  
      </div>  
    );  
  }  
}
```

```
class Counter extends React.Component {  
  render() {  
    return (  
      ...  
    );  
  }  
}
```



# React.JS – Stateful Components

## Counter Component...(cntd.)

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- We use the ***constructor*** method to initialize the counter
- The Component also has the method ***componentDidMount*** that can be used to start the counter
- It also exposes the ***setState*** method to update the state (the counter)



# React.JS – Stateful Components

## Counter Component...(cntd.)

- We use these methods as follows

```
class Counter extends React.Component {  
  constructor(props, context) {  
    super(props, context);  
  
    this.state = {  
      seconds: 0  
    };  
  }  
  
  render() {  
    return (  
      <h1>{this.state.seconds}</h1>  
    );  
  }  
}
```

Add this code after the constructor:

```
componentDidMount() {  
  setInterval(this.timerTick, 1000);  
}  
timerTick() {  
  this.setState({  
    seconds: this.state.seconds + 1  
  });  
}
```



# React.JS – Stateful Components

## Counter Component...(cntd.)

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- To bring in the stateful Component behaviour, that also ensures that state variable seconds is never out of sync

```
this.setState((prevState) => {
```

```
  return {
```

```
    seconds: prevState.seconds
```

```
    + 1
```

```
  };
```

```
});
```

```
timerTick() {  
  this.setState({  
    seconds: this.state.seconds + 1  
  });  
}
```

- To ensure that the `this.state` works well in the `timerTick` method, add the following line to call that function with the context of the Component

```
  constructor(props, context) {
```

```
    ...
```

```
    this.timerTick = this.timerTick.bind(this);
```

```
  }
```



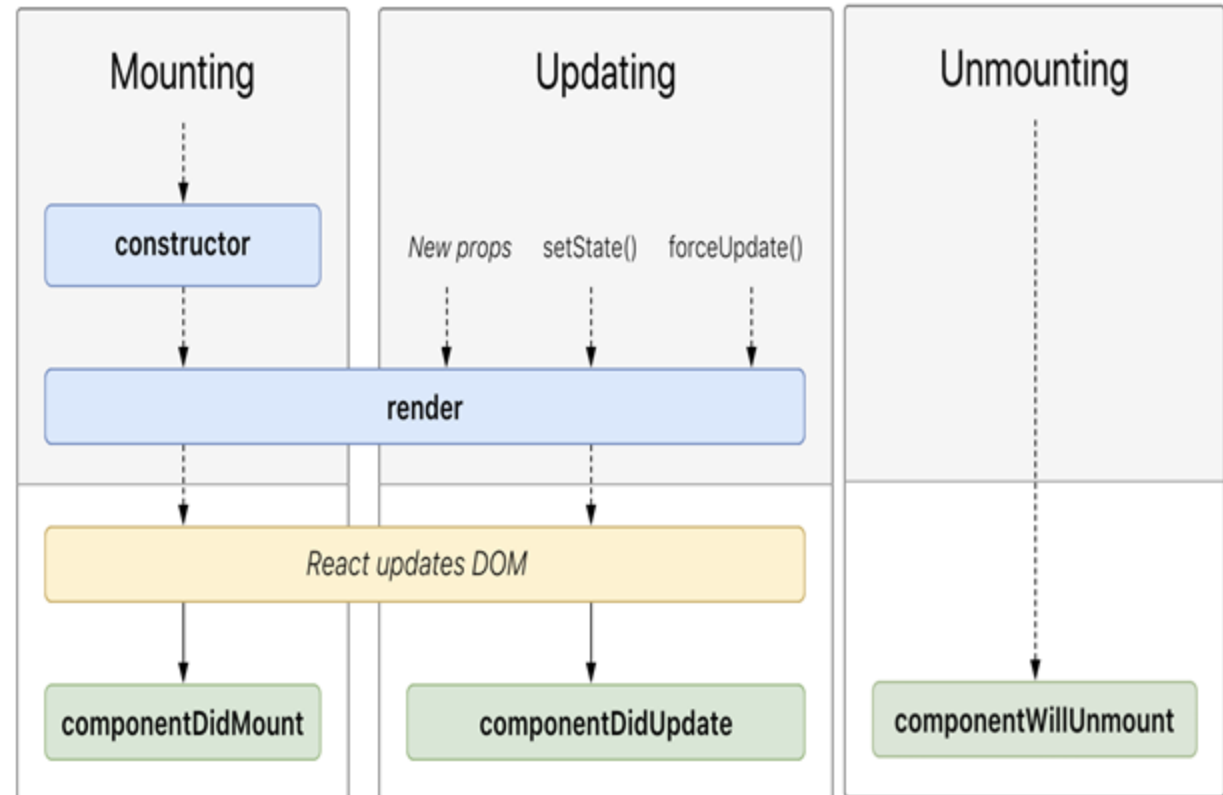
# Component States and LifeCycle methods

## Introduction to Life Cycle

- The series of events that happen from the starting of a React component to its ending.
- Every component in React should go through the following lifecycle of events.
  - **Mounting** - Birth of the Component
  - **Updating**- Growing of component
  - **Unmounting**- End of the component

"Render phase"  
Pure and has no side effects. May be paused, aborted or restarted by React.

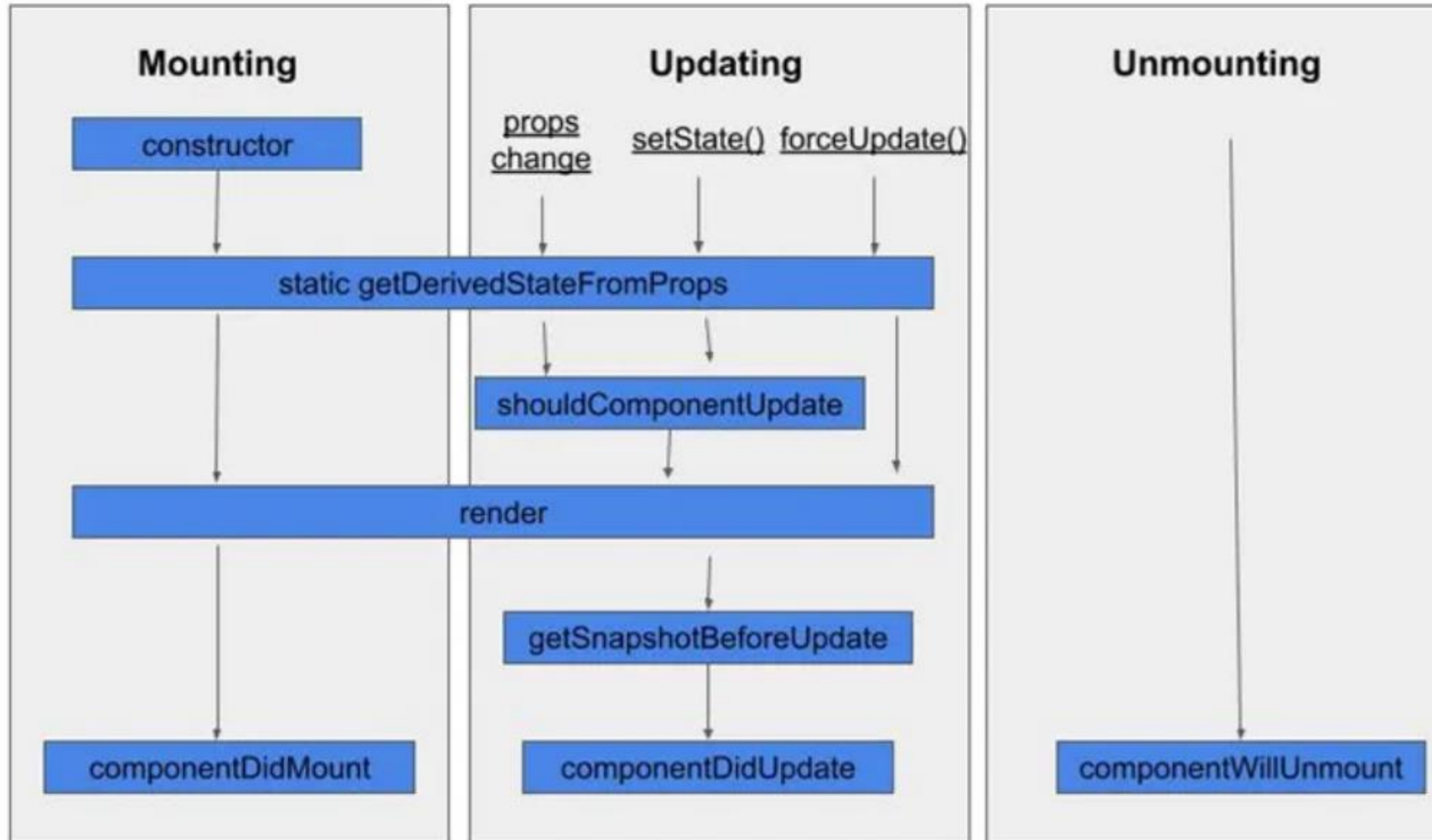
"Commit phase"  
Can work with DOM, run side effects, schedule updates.





# Component States and LifeCycle methods

## Pictorial Representation of methods



# Component States and LifeCycle methods

## Methods

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- **constructor()**
  - Called before the component is mounted.
  - Implementation requires calling of `super(props)` before further moving. Otherwise, `this.props` will be undefined in the constructor, which can lead to a major error in the application.
  - Supports Initializing the state and Binding our component
- **render()**
  - Most useful life cycle method as it is the only method that is required
  - Handles the rendering of component while accessing ***this.state*** and **this.props**

# Component States and Lifecycle methods

## Methods continued..

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- **componentDidMount()**
  - The best place to initiate API calls in order to fetch data from remote servers
  - Use `setState` which will cause another rendering but It will happen before the browser updates the UI. This is to ensure that the user won't see the intermediate state
  - AJAX requests and DOM or state updates should occur here
  - Also used for integration with other JavaScript frameworks like Node.js and any functions with late execution such as **`setTimeout`** or **`setInterval`**

# Component States and Lifecycle methods

## Methods continued..

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### **getDerivedStateFromProps()**

- This method is invoked right before rendering, both during the initial mount and when the component is re-rendered due to changes in props.
- It was used to compare the incoming props (nextProps) with the current props (this.props) and make state updates or logic adjustments accordingly before the next render.
- **shouldComponentUpdate()**
  - allows you to control whether a component should re-render when there are changes to its props or state.
  - Allows a component to exit the Update life cycle if there's no reason to use a replacement render.
  - It returns either true (the component will re-render) or false (the component will not re-render).

# Component States and LifeCycle methods

## Methods continued..

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- **getSnapshotBeforeUpdate()**- for capturing information from the DOM before re-rendering. To capture some properties (a "snapshot") from the DOM before updates occur, which you can then pass into `componentDidUpdate()` to make adjustments after the update
- **componentDidUpdate()**
  - Is invoked immediately after updating occurs. Not called for the initial render.
  - Will not be invoked if **shouldComponentUpdate()** returns **false**.
- **componentWillUnmount()**
  - Called when a component is being removed from the DOM

# Component States and LifeCycle methods

## Key Methods in the React Component Lifecycle: From Mounting to Unmounting

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**Mounting (Birth of the Component):** This phase occurs when a component is created and inserted into the DOM for the first time. The key lifecycle methods or hooks that run during this phase include:

- **constructor():** Initializes the component's state.
- **render():** Returns the JSX to display.
- **componentDidMount()** (class components) / **useEffect(() => {}, [])** (functional components): Executed after the component is mounted, typically used for API calls or subscriptions.

# Component States and Lifecycle methods

## Key Methods in the React Component Lifecycle: From Mounting to Unmounting

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**Updating (Growth of the Component):** This happens when the component's state or props change, causing it to re-render. The key methods/hooks during this phase include:

- **shouldComponentUpdate()** (class components): Determines whether the component should re-render.
- **render()**: Re-renders the JSX when state or props change.
- **componentDidUpdate()** (class components) / **useEffect()** (functional components): Runs after the component has updated.

# Component States and LifeCycle methods

## Key Methods in the React Component Lifecycle: From Mounting to Unmounting

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**Unmounting (End of the Component):** This phase happens when the component is removed from the DOM. The key lifecycle method is:

- **componentWillUnmount()** (class components) / Cleanup function in **useEffect()** (functional components): Used for cleanup tasks like cancelling API calls or removing event listeners.



# Component States and LifeCycle methods

## Demo of diff lifecycle methods

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# THANK YOU

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