KARAN MALHOTRA

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EDUCATION

University of Illinois at Chicago, Chicago, IL, USA

Master of Science in Computer Science GPA: 4.0/4.0

Coursework: Data Science, Database Systems, Mobile App Development

Mukesh Patel School of Technology Management & Engineering (NMIMS), Mumbai, India July 2014 - May 2018

Bachelor of Technology in Computer Engineering GPA: 8/10

Coursework: Design and Analysis of Algorithms, Distributed Computing, Computer Networks,
Operating Systems, Unix Programming

SKILLS AND TECHNOLOGIES

• Languages: Python, C#, Java, JavaScript

• Web Technologies: Flask, ASP.NET, Node.js, React, Nginx, HTML, CSS

• Databases: MySQL, MS-SQL, Mongo-DB

Software/Tools: Docker, Git, Ansible, Jenkins, Nexus, Go-CD, Terraform, Android Studio

Cloud Services: Amazon Web Services (AWS), Microsoft Azure

• Operating System: Linux, Windows, Android

PROFESSIONAL EXPERIENCE

Student Affairs Technology, University of Illinois at Chicago, USA

May 2021 - Present

Jan 2021 - Present

Full Stack Developer

- o Key takeaways: Building and improving softwares for employees and students at the University of Illinois at Chicago (UIC)
- Developed a web-form that creates a choice flexibility for UIC students to opt-out/opt-in from CTA U-Pass during the semesters affected by the pandemic. Opting out would result in a reduction in the semester fees.
- Enhanced the Leave Management System and **automated holidays and leave calculation** for employees. **Reduced maintenance work** that required updating database bi-yearly. Used Microsoft Azure to **handle role-based authorization** to API calls.
- Implemented CI/CD via Jenkins and introduced environment-wise configuration handling for newer projects that are onboarded.

Zycus InfoTech Pvt. Ltd., Mumbai, India

July 2018 - May 2020

Software Engineer - DevOps

- Key takeaways: Automation Scripting, Process Improvement, Cost-Reduction Initiative, Innovation, Customer Focus
- Wrote Deployment Scripts for Zycus Suite of Products and also wrote various Python Automation Scripts to ease workload and reduce errors due to configurations or network connectivity between the products, databases and middle-ware tools.
- Improved Deployment Time of 30+ products by reducing the time by 85% and also implemented zero-downtime deployment.
- Contributed to Cost Saving Initiative by writing automations to right-size AWS instances on production environment, making stack changes and migrating staging and dev servers which **saved over \$600,000** in IT infrastructure costs.

10Dumbs Inc, Navi Mumbai, India

May - June 2017

Software Engineer Intern

- Key takeaways: Product Development, Community Centered Initiative
- Developed a **Job-Portal designed for women** looking for jobs after an extended period of break due to marriage or maternity.
- Constantly gathered client requirements as well as designed, developed and tested the portal from development to production.

PROJECTS

Ludo - MERN Application

May 2021

- A strategic board game which can be played by two-four players. Each move by a player is taken on the roll of a die.
- Implemented a visually appealing UI for the game as well as OAuth for login and a database to keep past scores.

Music Player – Android Application

Mar 2021

- An Android Application designed and developed for people who love to hear music on the go.
- Ensured saving state on configuration changes, enabled long press to know more about the song and the artists.
- Enabled two different types of views, list and grid view (with 2 columns). Users can select their preference from the options menu.
- Implemented an Android Service and notifications to stream the songs while the user can continue with other activities.

Social Media for Sport Fans – Django Application

Nov 2019

- A Django Application designed and developed for fans of football, basketball, cricket and other sports.
- An interactive platform where the users have the ability to post in the group, join new groups or leave groups they are part of.

ReTale - A Book Sharing Platform

May 2018

- Created an Android app and a website for users to rent and lend books to other users via the application.
- Designed an algorithm keeping in mind the rating, cost and availability to measure points as a transaction entity, thus encouraging users to participate in **lending out books to earn points** which can be used to rent other books in.