

## Assignment-5

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### 💡 Question 1

Convert 1D Array Into 2D Array

You are given a **0-indexed** 1-dimensional (1D) integer array *original*, and two integers, *m* and *n*. You are tasked with creating a 2-dimensional (2D) array with *m* rows and *n* columns using **all** the elements from *original*.

The elements from indices 0 to *n* - 1 (**inclusive**) of *original* should form the first row of the constructed 2D array, the elements from indices *n* to 2 \* *n* - 1 (**inclusive**) should form the second row of the constructed 2D array, and so on.

Return *an m x n 2D array constructed according to the above procedure, or an empty 2D array if it is impossible*.

**Example 1:**

**Input:** *original* = [1,2,3,4], *m* = 2, *n* = 2

**Output:** [[1,2],[3,4]]

**Explanation:** The constructed 2D array should contain 2 rows and 2 columns.

The first group of *n*=2 elements in *original*, [1,2], becomes the first row in the constructed 2D array.

The second group of *n*=2 elements in *original*, [3,4], becomes the second row in the constructed 2D array.

```
class Solution {
public:
    vector<vector<int>> construct2DArray(vector<int>& original, int m, int n) {

        if(original.size()!=m*n)
            return {};

        vector<vector<int>>ans;
        int s=original.size();
        vector<int>row;

        for(int i=0;i<s;i++){
            row.push_back(original[i]);

            if(row.size()==n){
                ans.push_back(row);
                row.clear();
            }
        }
        return ans;
    }
};
```

### 💡 Question 2

You have *n* coins and you want to build a staircase with these coins. The staircase consists of *k* rows where the *i*th row has exactly *i* coins. The last row of the staircase **may be** incomplete.

Given the integer *n*, return *the number of complete rows of the staircase you will build*.

**Example 1:**

**Input:** *n* = 5

**Output:** 2

**Explanation:** Because the 3rd row is incomplete, we return 2.

```
class Solution {
public:
    int arrangeCoins(int n) {

        int i=1;
        int stairs=0;
        while(n>=i){
            n-=i++;
            stairs++;
        }
    }
};
```

```

        return stairs;
    }
};

```

### 💡 Question 3

Given an integer array `nums` sorted in **non-decreasing** order, return *an array of the squares of each number sorted in non-decreasing order*.

#### Example 1:

**Input:** `nums = [-4,-1,0,3,10]`

**Output:** `[0,1,9,16,100]`

**Explanation:** After squaring, the array becomes `[16,1,0,9,100]`.

After sorting, it becomes `[0,1,9,16,100]`.

```

class Solution {
public:
    vector<int> sortedSquares(vector<int>& nums) {
        int n=nums.size();
        for(int i=0;i<n;i++){
            nums[i]=nums[i]*nums[i];
        }
        int i=0;
        int j=n-1;

        for(int k=n-1;k>=0;k--){
            if(nums[i]>nums[j]){
                nums[k]=nums[i];
                i++;
            }
            else{
                nums[k]=nums[j];
                j--;
            }
        }
        return nums;
    }
};

```

### 💡 Question 4

Given two **0-indexed** integer arrays `nums1` and `nums2`, return *a list answer of size 2 where:*

- `answer[0]` is a list of all **distinct** integers in `nums1` which are **not** present in `nums2`.
- `answer[1]` is a list of all **distinct** integers in `nums2` which are **not** present in `nums1`.

**Note** that the integers in the lists may be returned in **any** order.

#### Example 1:

**Input:** `nums1 = [1,2,3], nums2 = [2,4,6]`

**Output:** `[[1,3],[4,6]]`

#### Explanation:

For `nums1`, `nums1[1] = 2` is present at index 0 of `nums2`, whereas `nums1[0] = 1` and `nums1[2] = 3` are not present in `nums2`. Therefore, `answer[0] = [1,3]`.

For `nums2`, `nums2[0] = 2` is present at index 1 of `nums1`, whereas `nums2[1] = 4` and `nums2[2] = 6` are not present in `nums1`. Therefore, `answer[1] = [4,6]`.

```

class Solution {
public:
    vector<vector<int>> findDifference(vector<int>& nums1, vector<int>& nums2) {
        set<int> s1,s2;

        for(auto it:nums1){
            s1.insert(it);
        }
        for(auto it:nums2){
            s2.insert(it);
        }

        vector<vector<int>> ans(2);

        for(auto it:s1){

```

```

        if(s2.count(it)==0)
            ans[0].push_back(it);
    }

    for(auto it:s2){
        if(s1.count(it)==0)
            ans[1].push_back(it);
    }
    return ans;
}
};

```

#### 💡 Question 5

Given two integer arrays arr1 and arr2, and the integer d, *return the distance value between the two arrays.*

The distance value is defined as the number of elements arr1[i] such that there is not any element arr2[j] where  $|arr1[i] - arr2[j]| \leq d$ .

#### Example 1:

**Input:** arr1 = [4,5,8], arr2 = [10,9,1,8], d = 2

**Output:** 2

#### Explanation:

For arr1[0]=4 we have:

$$|4 - 10| = 6 > d = 2$$

$$|4 - 9| = 5 > d = 2$$

$$|4 - 1| = 3 > d = 2$$

$$|4 - 8| = 4 > d = 2$$

For arr1[1]=5 we have:

$$|5 - 10| = 5 > d = 2$$

$$|5 - 9| = 4 > d = 2$$

$$|5 - 1| = 4 > d = 2$$

$$|5 - 8| = 3 > d = 2$$

For arr1[2]=8 we have:

$$|8 - 10| = 2 \leq d = 2$$

$$|8 - 9| = 1 \leq d = 2$$

$$|8 - 1| = 7 > d = 2$$

$$|8 - 8| = 0 \leq d = 2$$

```

class Solution {
public:
    vector<int> findOriginalArray(vector<int>& changed) {
        int n=changed.size();
        vector<int>ans;
        if(n%2==1)
            return ans;

        unordered_map<int,int>mp;

        for(int i=0;i<n;i++){
            mp[changed[i]]++;
        }
        sort(changed.begin(),changed.end());
        for(auto x:changed){
            if(mp[x]==0)
                continue;

            if(mp[2*x]==0)
                return {};

            if(mp[2*x] && mp[x]){
                mp[2*x]--;
                ans.push_back(x);
                mp[x]--;
            }
        }
    }
};

```

```

    }
    return aa
}
};

```

#### 💡 Question 6

Given an integer array `nums` of length `n` where all the integers of `nums` are in the range `[1, n]` and each integer appears **once** or **twice**, return *an array of all the integers that appears twice*.

You must write an algorithm that runs in  $O(n)$  time and uses only constant extra space.

##### Example 1:

**Input:** `nums = [4,3,2,7,8,2,3,1]`

**Output:**

`[2,3]`

```

class Solution {
public:
    vector<int> findDuplicates(vector<int>& nums) {
        vector<int>ans;
        if(nums.size()==1)
            return ans;
        unordered_map<int,int>mp;

        for(int i=0;i<nums.size();i++){
            if(mp.find(nums[i])!=mp.end()){
                ans.push_back(nums[i]);
            }
            else{
                mp[nums[i]]++;
            }
        }
        return ans;
    }
};

```

#### 💡 Question 7

Suppose an array of length `n` sorted in ascending order is **rotated** between 1 and `n` times. For example, the array `nums = [0,1,2,4,5,6,7]` might become:

- `[4,5,6,7,0,1,2]` if it was rotated 4 times.
- `[0,1,2,4,5,6,7]` if it was rotated 7 times.

Notice that **rotating** an array `[a[0], a[1], a[2], ..., a[n-1]]` 1 time results in the array `[a[n-1], a[0], a[1], a[2], ..., a[n-2]]`.

Given the sorted rotated array `nums` of **unique** elements, return *the minimum element of this array*.

You must write an algorithm that runs in  $O(\log n)$  time.

##### Example 1:

**Input:** `nums = [3,4,5,1,2]`

**Output:** 1

##### Explanation:

The original array was `[1,2,3,4,5]` rotated 3 times.

```

class Solution {
public:
    int search(vector<int>& nums, int target) {
        int n=nums.size();
        int s=0;
        int e=n-1;

        while(s<=e){
            int mid=(s+e)>>1;

            if(nums[mid]==target)
                return mid;

            if(nums[mid]>=nums[s]){
                if(target>=nums[s] && target<=nums[mid])
                    e=mid-1;
            }
        }
    }
};

```

```

        else
            s=mid+1;
        }
    else{
        if (target>=nums[mid] && target<=nums[e]){
            s=mid+1;
        }
    else{
        e=mid-1;
    }
    }
}
return -1;

}
};

```

### 💡 Question 8

An integer array original is transformed into a **doubled** array changed by appending **twice the value** of every element in original, and then randomly **shuffling** the resulting array.

Given an array changed, return original *if* changed is a **doubled** array. *If* changed is not a **doubled** array, return an empty array. The elements in original may be returned in **any** order.

#### Example 1:

**Input:** changed = [1,3,4,2,6,8]

**Output:** [1,3,4]

**Explanation:** One possible original array could be [1,3,4]:

- Twice the value of 1 is  $1 * 2 = 2$ .
- Twice the value of 3 is  $3 * 2 = 6$ .
- Twice the value of 4 is  $4 * 2 = 8$ .

Other original arrays could be [4,3,1] or [3,1,4].

```

class Solution {
public:
    vector<int> findOriginalArray(vector<int>& changed) {
        int n=changed.size();
        vector<int>ans;
        if(n%2==1)
            return ans;

        unordered_map<int,int>mp;

        for(int i=0;i<n;i++){
            mp[changed[i]]++;
        }
        sort(changed.begin(),changed.end());
        for(auto x:changed){
            if(mp[x]==0)
                continue;

            if(mp[2*x]==0)
                return {};

            if(mp[2*x] && mp[x]){
                mp[2*x]--;
                ans.push_back(x);
                mp[x]--;
            }
        }
        return aa
    }
};

```