Quintino Francesco Lotito | CV

Education

University of Trento

Trento, Italy

BSc in Computer Science, GPA: 28.4 / 30

Sep 2016 - present

Experience

University of Trento

Trento, Italy

Research intern Feb 2019 – present

- Studied and proposed novel algorithms for mining cohesive structures in temporal graphs.
- Worked on my Bachelor's Thesis.

SpazioDati Trento, Italy

Data scientist intern

Jun 2018 - Sep 2018

- Developed a package of tools to process and enrich data of Italian public tenders from a real-time source.
- Designed and implemented a recommender system (public tenders to companies).

FBK - Fondazione Bruno Kessler

Trento, Italy

Research intern

Jun 2017 - Dec 2017

- Joined the Neural Machine Translation lab.
- Developed algorithms to improve the quality of zero-shot translations in multilingual NMT models in a low-resource scenario.
- Participated in the IWSLT 2017 shared tasks about multilingual NMT.
- o Investigated weakly-recurrent units for Recurrent Neural Networks

Teaching

University of Trento

Trento, Italy

Tutor for the ACM - ICPC

Mar 2019 - Present

• Taught weekly classes on Algorithms and Data Structures for programming competitions to students in Computer Science and Mathematics.

Galileo Galilei High School

Trento, Italy

Tutor for the Olympiad in Informatics

Jan 2018 - Present

 Taught weekly classes on Algorithms and Data Structures for programming competitions to High School students.

Awards

Best student paper award: International Workshop on Spoken Language Translation 2017.

Publications

- o S. M. Lakew, Q. F. Lotito, M. Turchi, M. Negri and M. Federico, "Improving Zero-Shot Translation of Low-Resource Languages" in Proceedings of the 14th International Workshop on Spoken Language Translation (IWSLT), Tokyo, Japan, 2017. [Best student paper award]
- S. M. Lakew, Q. F. Lotito, M. Turchi, M. Negri and M. Federico, "FBK's Multilingual Neural Machine Translation System for IWSLT 2017" in Proceedings of the 14th International Workshop on Spoken Language Translation (IWSLT), Tokyo, Japan, 2017.

Technical skills

Programming languages: Python, C/C++, Java.

Machine Learning and Data Science libraries: PyTorch, Scikit-learn, NumPy, Pandas.

Selected results in programming competitions

Vodafone TOBi Hack: 1st / 10 teams (Trento, 2019)

- Hackathon with a focus on Artificial Intelligence and Conversational Agents organized by Vodafone.
- My team developed algorithms to make Vodafone's digital assistant context-aware and algorithms to predict the context of future messages.

Google Hash Code: 183th / 7000+ teams (online, 2019)

• Team programming and algorithmic competition organized by Google for students and professionals around the world.

Bioinformatics Contest: 68th / 3500+ (online, 2019)

 Algorithmic and data analysis competition with a focus on Bioinformatics organized by the Bioinformatics Institute and the ITMO University.

ACM - ICPC: 26th / 89 teams (Southwestern Europe Regional Contest, Paris, 2018)

- Team programming and algorithmic competition among the universities of the world.
- Represented the University of Trento in 2017, 2018 and 2019.

Italian Olympiad in Informatics: bronze medalist, 35th / 10000+ (Salerno, 2013)

Programming and algorithmic competition among High School students in Italy.