

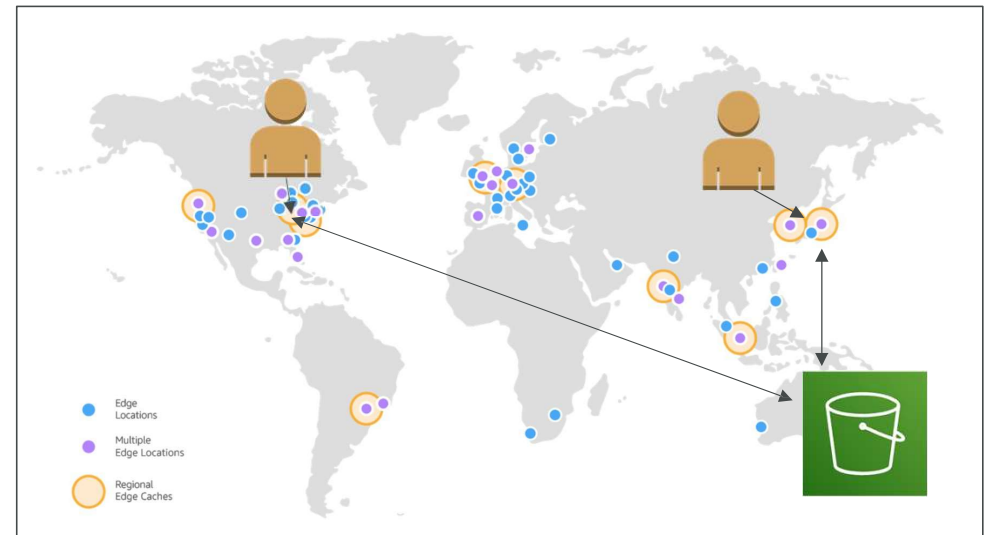
CloudFront & Global Accelerator



Amazon CloudFront




- Content Delivery Network (CDN)
- Improves read performance, content is cached at the edge
- Improves users experience
- 216 Point of Presence globally (edge locations)
- DDoS protection (because worldwide), integration with Shield, AWS Web Application Firewall

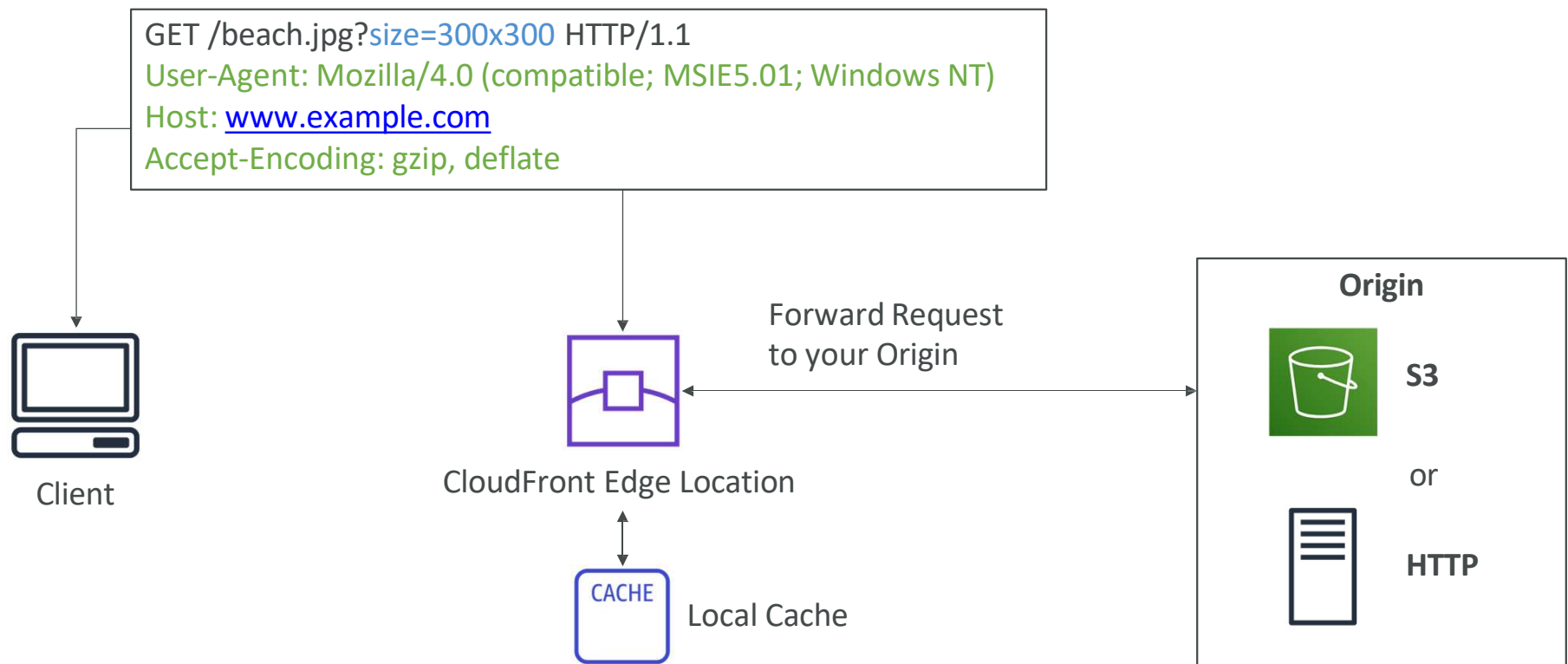


Source: <https://aws.amazon.com/cloudfront/features/?nc=sn&loc=2>

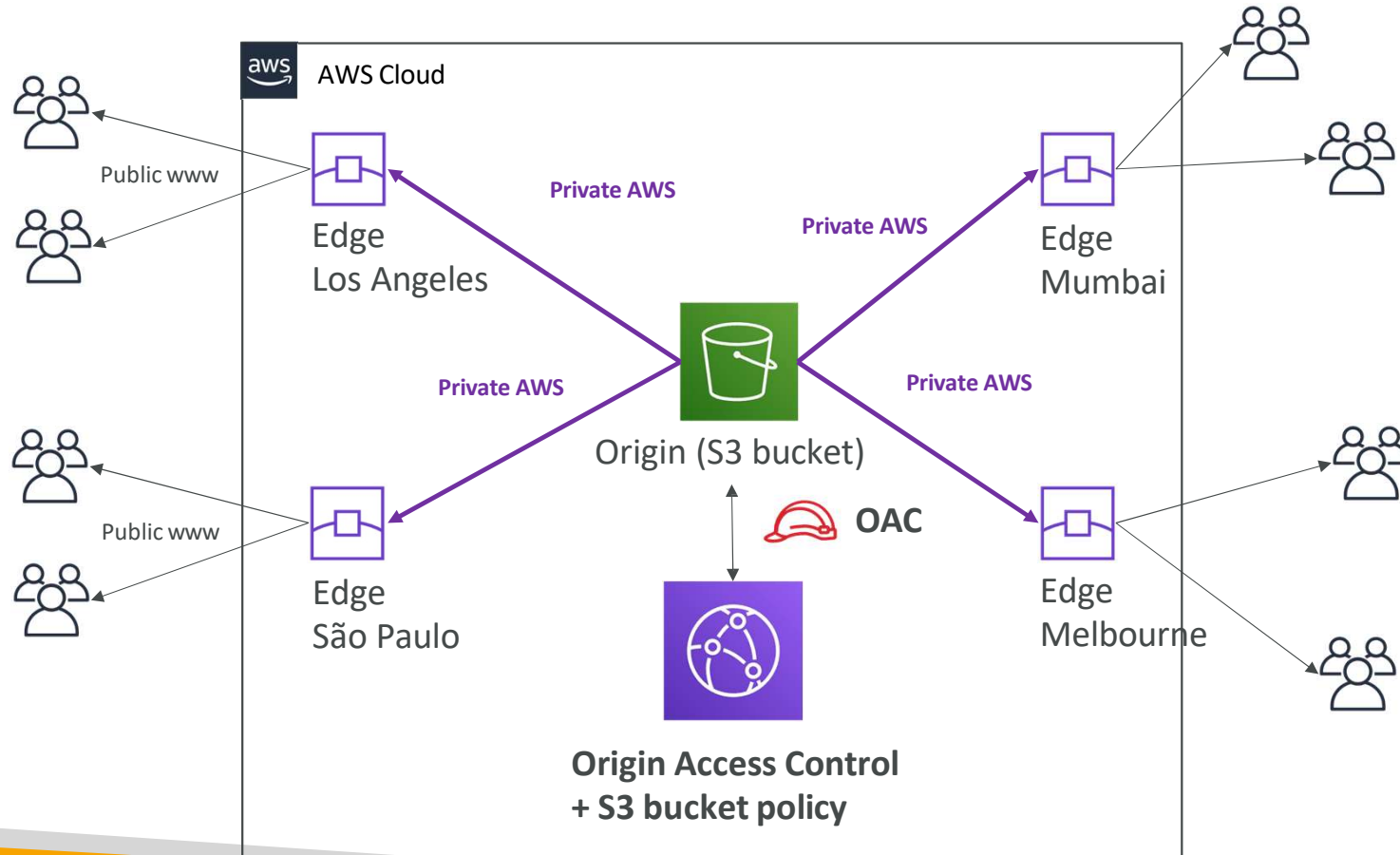
CloudFront - Origins

- S3 bucket
 - For distributing files and caching them at the edge
 - Enhanced security with CloudFront Origin Access Control (OAC)
 - OAC is replacing Origin Access Identity (OAI)
 - CloudFront can be used as an ingress (to upload files to S3)
 - Custom Origin (HTTP)
 - Application Load Balancer
 - EC2 instance
 - S3 website (must first enable the bucket as a static S3 website)
 - Any HTTP backend you want
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CloudFront at a high level



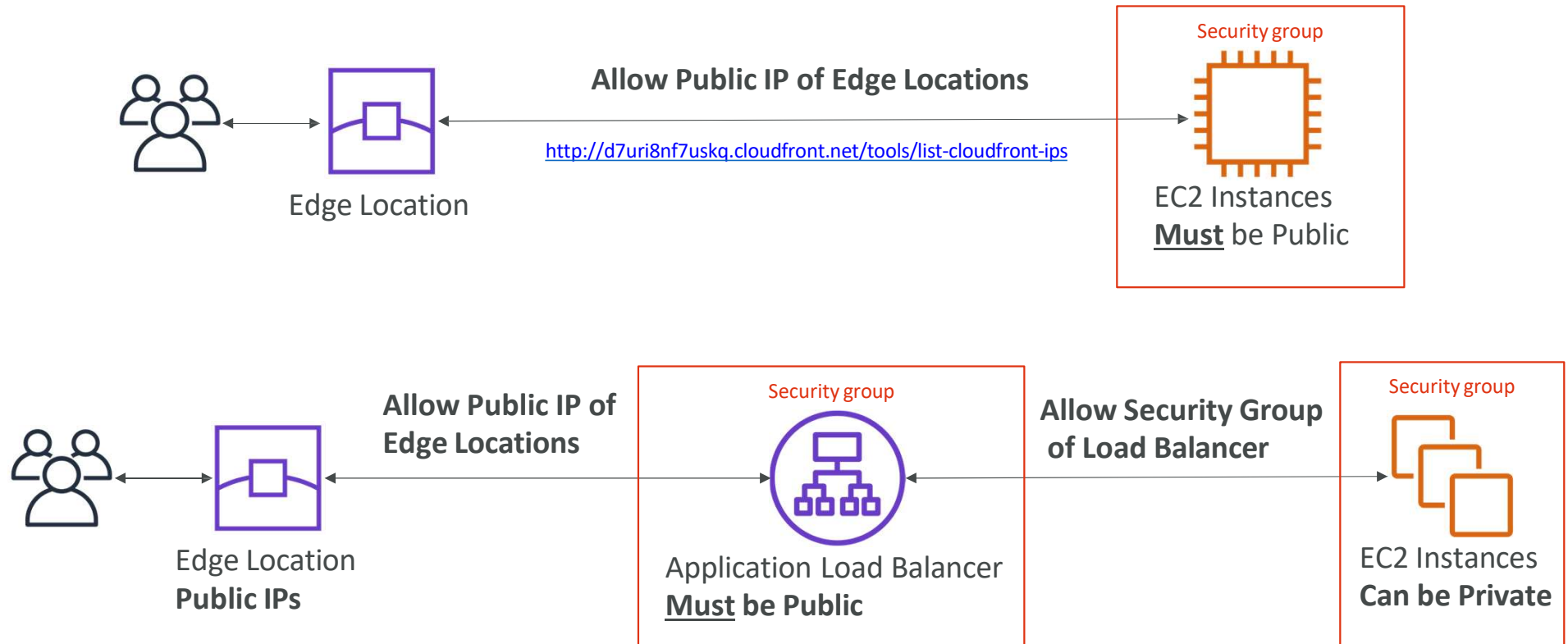
CloudFront - S3 as an Origin



CloudFront vs S3 Cross Region Replication

- CloudFront:
 - Global Edge network
 - Files are cached for a TTL (maybe a day)
 - Great for static content that must be available everywhere
 - S3 Cross Region Replication:
 - Must be setup for each region you want replication to happen
 - Files are updated in near real-time
 - Read only
 - Great for dynamic content that needs to be available at low-latency in few regions
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CloudFront - ALB or EC2 as an origin



CloudFront Geo Restriction

- You can restrict who can access your distribution
 - Allowlist: Allow your users to access your content only if they're in one of the countries on a list of approved countries.
 - Blocklist: Prevent your users from accessing your content if they're in one of the countries on a list of banned countries.
- The “country” is determined using a 3rd party Geo-IP database
- Use case: Copyright Laws to control access to content

CloudFront - Pricing

- CloudFront Edge locations are all around the world
- The cost of data out per edge location varies

Per Month	United States, Mexico, & Canada	Europe & Israel	South Africa, Kenya, & Middle East	South America	Japan	Australia & New Zealand	Hong Kong, Philippines, Singapore, South Korea, Taiwan, & Thailand	India
First 10TB	\$0.085	\$0.085	\$0.110	\$0.110	\$0.114	\$0.114	\$0.140	\$0.170
Next 40TB	\$0.080	\$0.080	\$0.105	\$0.105	\$0.089	\$0.098	\$0.135	\$0.130
Next 100TB	\$0.060	\$0.060	\$0.090	\$0.090	\$0.086	\$0.094	\$0.120	\$0.110
Next 350TB	\$0.040	\$0.040	\$0.080	\$0.080	\$0.084	\$0.092	\$0.100	\$0.100
Next 524TB	\$0.030	\$0.030	\$0.060	\$0.060	\$0.080	\$0.090	\$0.080	\$0.100
Next 4PB	\$0.025	\$0.025	\$0.050	\$0.050	\$0.070	\$0.085	\$0.070	\$0.100
Over 5PB	\$0.020	\$0.020	\$0.040	\$0.040	\$0.060	\$0.080	\$0.060	\$0.100

lower

higher

CloudFront - Price Classes

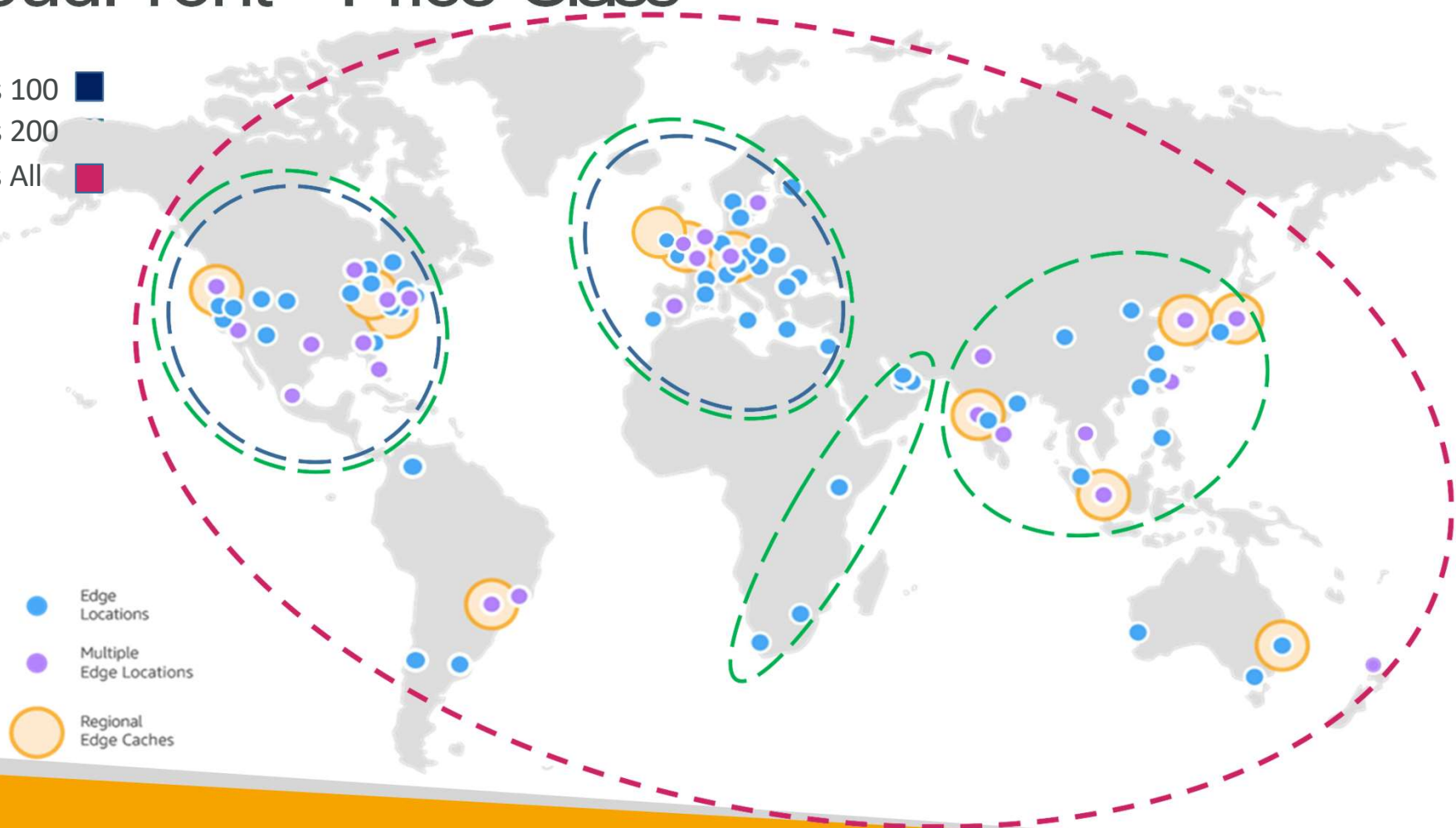
- You can reduce the number of edge locations for cost reduction
- Three price classes:
 1. Price Class All: all regions - best performance
 2. Price Class 200: most regions, but excludes the most expensive regions
 3. Price Class 100: only the least expensive regions

Edge Locations Included Within	United States, Mexico, & Canada	Europe & Israel	South Africa, Kenya, & Middle East	South America	Japan	Australia & New Zealand	Hong Kong, Philippines, Singapore, South Korea, Taiwan, & Thailand	India
Price Class All	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Price Class 200	Yes	Yes	Yes	x	Yes	x	Yes	Yes
Price Class 100	Yes	Yes	x	x	x	x	x	x

CloudFront - Price Class

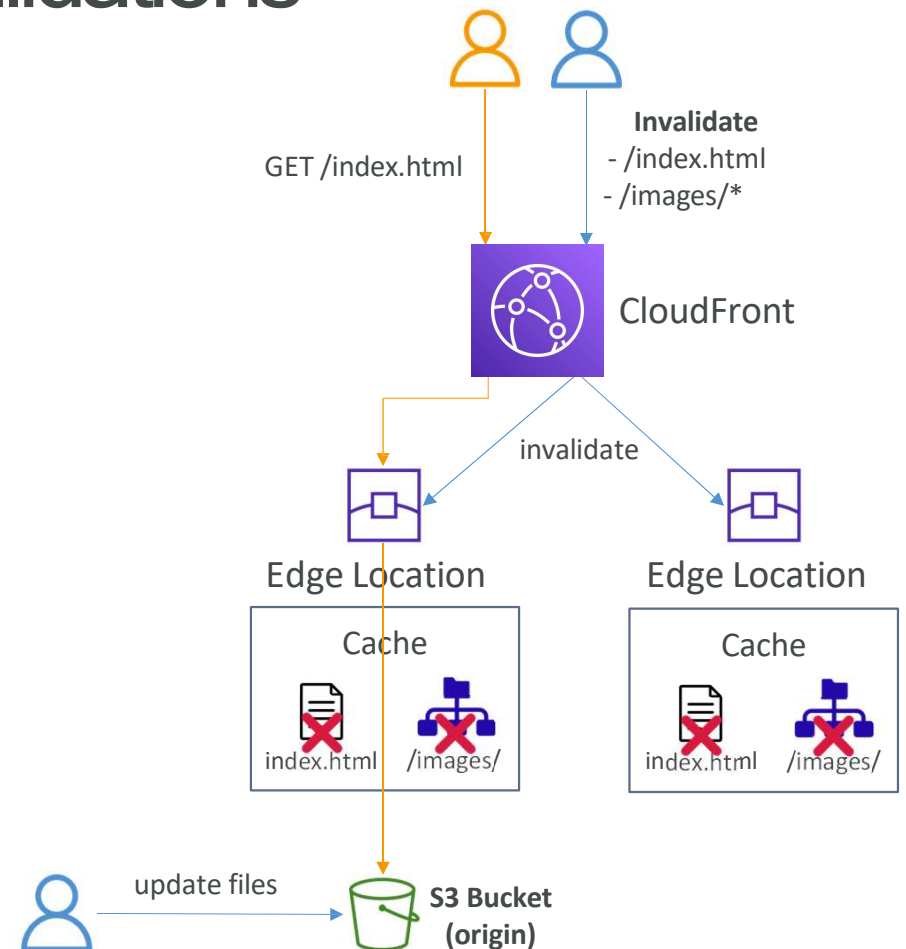
Prices Class 100 ■
Prices Class 200 ■
Prices Class All ■

● Edge Locations
● Multiple Edge Locations
○ Regional Edge Caches



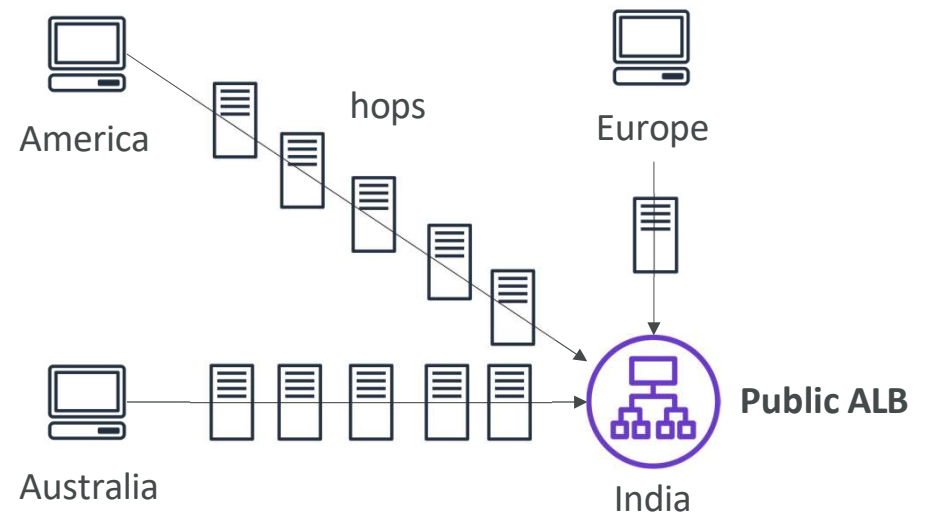
CloudFront - Cache Invalidation

- In case you update the back-end origin, CloudFront doesn't know about it and will only get the refreshed content after the TTL has expired
- However, you can force an entire or partial cache refresh (thus bypassing the TTL) by performing a CloudFront Invalidation
- You can invalidate all files (*) or a special path (/images/*)



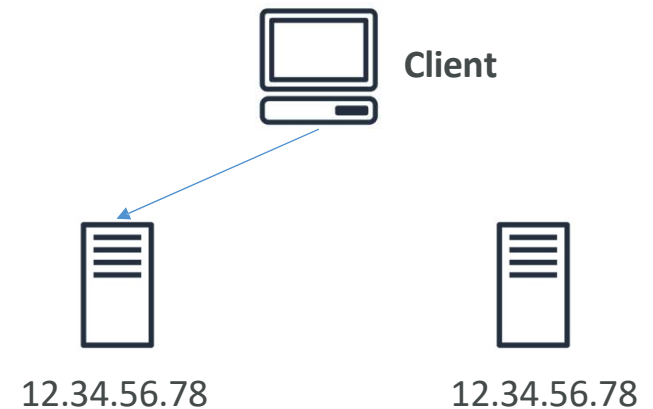
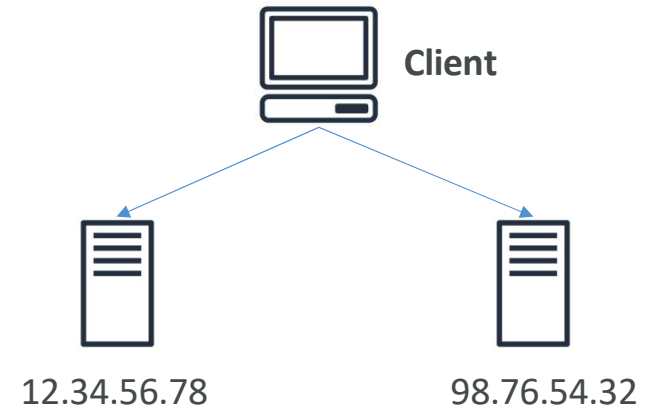
Global users for our application

- You have deployed an application and have global users who want to access it directly.
- They go over the public internet, which can add a lot of latency due to many hops
- We wish to go as fast as possible through AWS network to minimize latency



Unicast IP vs Anycast IP

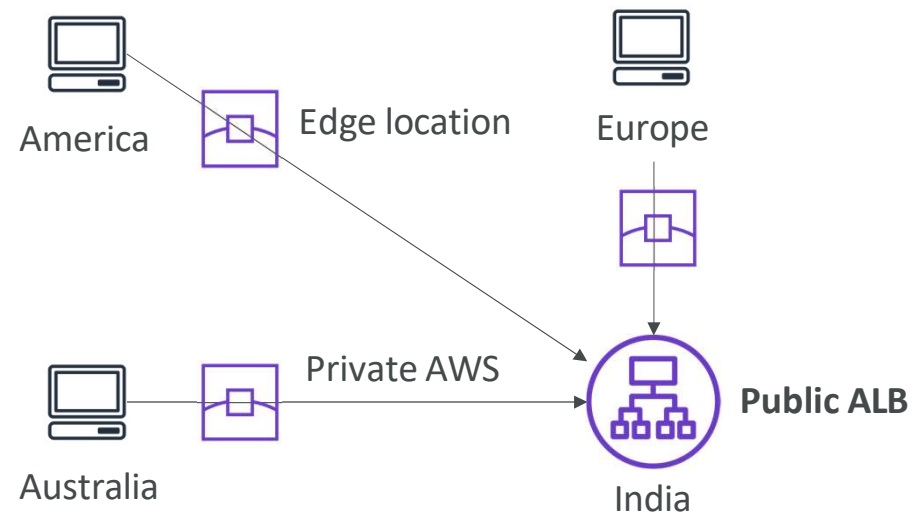
- Unicast IP: one server holds one IP address
- Anycast IP: all servers hold the same IP address and the client is routed to the nearest one




AWS Global Accelerator



- Leverage the AWS internal network to route to your application
- 2 Anycast IP are created for your application
- The Anycast IP send traffic directly to Edge Locations
- The Edge locations send the traffic to your application



AWS Global Accelerator

- Works with Elastic IP, EC2 instances, ALB, NLB, public or private
 - Consistent Performance
 - Intelligent routing to lowest latency and fast regional failover
 - No issue with client cache (because the IP doesn't change)
 - Internal AWS network
 - Health Checks
 - Global Accelerator performs a health check of your applications
 - Helps make your application global (failover less than 1 minute for unhealthy)
 - Great for disaster recovery (thanks to the health checks)
 - Security
 - only 2 external IP need to be whitelisted
 - DDoS protection thanks to AWS Shield
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AWS Global Accelerator vs CloudFront

- They both use the AWS global network and its edge locations around the world
- Both services integrate with AWS Shield for DDoS protection.
- CloudFront
 - Improves performance for both cacheable content (such as images and videos)
 - Dynamic content (such as API acceleration and dynamic site delivery)
 - Content is served at the edge
- Global Accelerator
 - Improves performance for a wide range of applications over TCP or UDP
 - Proxying packets at the edge to applications running in one or more AWS Regions.
 - Good fit for non-HTTP use cases, such as gaming (UDP), IoT (MQTT), or Voice over IP
 - Good for HTTP use cases that require static IP addresses
 - Good for HTTP use cases that required deterministic, fast regional failover