

Write a program in C or C++ language to find out no. of keywords, no. of operators, no. of identifiers, newlines.

```
#include <stdbool.h>
#include <stdio.h>
#include <string.h>

bool isDelimiter(char ch) {
    if (ch == ' ' || ch == '+' || ch == '-' || ch == '*' ||
        ch == '/' || ch == ';' || ch == ':' || ch == '>' ||
        ch == '<' || ch == '=' || ch == '(' || ch == ')' ||
        ch == '[' || ch == ']' || ch == '{' || ch == '}')
        return true;
    return false;
}

bool isOperator(char ch) {
    if (ch == '+' || ch == '-' || ch == '*' ||
        ch == '/' || ch == '>' || ch == '<' ||
        ch == '=')
        return true;
    return false;
}

bool isKeyword(char *str) {
    if (!strcmp(str, "if") || !strcmp(str, "else") ||
        !strcmp(str, "while") || !strcmp(str, "do") ||
        !strcmp(str, "break") ||
        !strcmp(str, "continue") || !strcmp(str, "int")
        || !strcmp(str, "double") || !strcmp(str, "float")
        || !strcmp(str, "return") || !strcmp(str, "char")
        || !strcmp(str, "case") || !strcmp(str, "char")
        || !strcmp(str, "sizeof") || !strcmp(str, "long")
        || !strcmp(str, "short") || !strcmp(str, "typedef")
        || !strcmp(str, "switch") || !strcmp(str, "unsigned")
        || !strcmp(str, "void") || !strcmp(str, "static")
        || !strcmp(str, "struct") || !strcmp(str, "goto"))
        return true;
    return false;
}

bool validIdentifier(char *str) {
    if (str[0] == '0' || str[0] == '1' || str[0] == '2' ||
        str[0] == '3' || str[0] == '4' || str[0] == '5' ||
        str[0] == '6' || str[0] == '7' || str[0] == '8' ||
        str[0] == '9' || isDelimiter(str[0]) == true)
        return false;
    return true;
}

void parse(char *str, int *keywordCount, int *operatorCount, int *identifierCount, int *newlineCount) {
```



```

int len = strlen(str);
int i = 0;

while (i < len) {
    // Skip whitespace
    while (i < len && str[i] == ' ') {
        i++;
    }

    if (isDelimiter(str[i]) == true) {
        // Check if it's an operator
        if (isOperator(str[i])) {
            (*operatorCount)++;
        }
        i++;
    } else {
        // It's not a delimiter, it's part of an identifier or keyword
        int start = i;
        while (i < len && !isDelimiter(str[i])) {
            i++;
        }
        int end = i - 1;
        char token[50]; // Assuming max token length is 50
        strncpy(token, str + start, end - start + 1);
        token[end - start + 1] = '\0';

        if (isKeyword(token)) {
            (*keywordCount)++;
        } else if (validIdentifier(token)) {
            (*identifierCount)++;
        }
    }
}

// Check for newline
if (i < len && str[i] == '\n') {
    (*newlineCount)++;
    i++;
}
}

int main() {
    char str[100] = "int a = b + mayank; while(i<6){break; } \n";

    int keywordCount = 0, operatorCount = 0, identifierCount = 0, newlineCount = 0;
    parse(str, &keywordCount, &operatorCount, &identifierCount, &newlineCount);

    printf("Number of keywords: %d\n", keywordCount);
    printf("Number of operators: %d\n", operatorCount);
    printf("Number of identifiers: %d\n", identifierCount);
    printf("Number of newlines: %d\n", newlineCount);

    return 0;
}

```



```
}
```

**Write a Lex program to generate tokens as identifiers, keywords, newline, tabs, whitespaces and characters.**

```
%{  
#include <stdio.h>  
#include <string.h>  
%}
```

```
%option noyywrap
```

```
%%  
[ \t]+ { printf("Whitespace\n"); }  
\n { printf("Newline\n"); }  
"if"|"else"|"while"|"for"|"int"|"float"|"char"|"return" { printf("Keyword: %s\n", ytext); }  
[a-zA-Z_][a-zA-Z0-9_]* { printf("Identifier: %s\n", ytext); }  
. { printf("Character: %s\n", ytext); }  
%%
```

```
int main() {  
    char input[] = "if (x > 5) {\n\tprintf(\"Hello World!\");\n}\nelse {\n\tprintf(\"Goodbye!\");\n}\n";  
    yy_scan_string(input);  
    yylex();  
    return 0;  
}
```



**Write a program in C or C++ language to convert RE to its equivalent NFA.**

```
#include <stdio.h>
#include <string.h>

int main() {
    char reg[20];
    int q[20][3], i = 0, j = 0, len, a, b;

    for (a = 0; a < 20; a++)
        for (b = 0; b < 3; b++)
            q[a][b] = 0;

    printf("Enter regular expression: ");
    scanf("%s", reg);
    printf("Given regular expression: %s\n", reg);
    len = strlen(reg);

    while (i < len) {
        if (reg[i] == 'a' && reg[i + 1] != '|' && reg[i + 1] != '*' && reg[i + 1] != ')') {
            q[j][0] = j + 1;
            j++;
        }
        if (reg[i] == 'b' && reg[i + 1] != '|' && reg[i + 1] != '*' && reg[i + 1] != ')') {
            q[j][1] = j + 1;
            j++;
        }
        if (reg[i] == 'e' && reg[i + 1] != '|' && reg[i + 1] != '*' && reg[i + 1] != ')') {
            q[j][2] = j + 1;
            j++;
        }
        if (reg[i] == 'a' && reg[i + 1] == '|' && reg[i + 2] == 'b') {
            q[j][2] = ((j + 1) * 10) + (j + 3);
            j++;
            q[j][0] = j + 1;
            j++;
            q[j][2] = j + 3;
            j++;
            q[j][1] = j + 1;
            j++;
            q[j][2] = j + 1;
            j++;
            i = i + 2;
        }
        if (reg[i] == 'b' && reg[i + 1] == '|' && reg[i + 2] == 'a') {
            q[j][2] = ((j + 1) * 10) + (j + 3);
            j++;
            q[j][1] = j + 1;
            j++;
            q[j][2] = j + 3;
            j++;
        }
    }
```



```

        j++;
        q[j][0] = j + 1;
        j++;
        q[j][2] = j + 1;
        j++;
        i = i + 2;
    }
    if (reg[i] == 'a' && reg[i + 1] == '*') {
        q[j][2] = ((j + 1) * 10) + (j + 3);
        j++;
        q[j][0] = j + 1;
        j++;
        q[j][2] = ((j + 1) * 10) + (j - 1);
        j++;
    }
    if (reg[i] == 'b' && reg[i + 1] == '*') {
        q[j][2] = ((j + 1) * 10) + (j + 3);
        j++;
        q[j][1] = j + 1;
        j++;
        q[j][2] = ((j + 1) * 10) + (j - 1);
        j++;
    }
    if (reg[i] == ')' && reg[i + 1] == '*') {
        q[0][2] = ((j + 1) * 10) + 1;
        q[j][2] = ((j + 1) * 10) + 1;
        j++;
    }
    i++;
}

printf("\n\tTransition Table \n");
printf("_____\n");
printf("Current State \tInput \tNext State");
printf("\n_____\n");

for (i = 0; i <= j; i++) {
    if (q[i][0] != 0)
        printf("\n q[%d]\t | a | q[%d]", i, q[i][0]);
    if (q[i][1] != 0)
        printf("\n q[%d]\t | b | q[%d]", i, q[i][1]);
    if (q[i][2] != 0) {
        if (q[i][2] < 10)
            printf("\n q[%d]\t | e | q[%d]", i, q[i][2]);
        else
            printf("\n q[%d]\t | e | q[%d] , q[%d]", i, q[i][2] / 10, q[i][2] % 10);
    }
}

printf("\n_____\n");
return 0;
}

```



**Write a program in C or C++ language to convert NFA to its equivalent DFA.**

```
#include <stdio.h>

int main() {
    int nfa[5][2];
    nfa[1][1] = 12;
    nfa[1][2] = 1;
    nfa[2][1] = 0;
    nfa[2][2] = 3;
    nfa[3][1] = 0;
    nfa[3][2] = 4;
    nfa[4][1] = 0;
    nfa[4][2] = 0;

    int dfa[10][2];
    int dstate[10];
    int i = 1, n, j, k, flag = 0, m, q, r;
    dstate[i++] = 1;
    n = i;

    dfa[1][1] = nfa[1][1];
    dfa[1][2] = nfa[1][2];
    printf("\nf(%d,a)=%d", dstate[1], dfa[1][1]);
    printf("\nf(%d,b)=%d", dstate[1], dfa[1][2]);

    for (j = 1; j < n; j++) {
        if (dfa[1][1] != dstate[j])
            flag++;
    }
    if (flag == n - 1) {
        dstate[i++] = dfa[1][1];
        n++;
    }
    flag = 0;
    for (j = 1; j < n; j++) {
        if (dfa[1][2] != dstate[j])
            flag++;
    }
    if (flag == n - 1) {
        dstate[i++] = dfa[1][2];
        n++;
    }
    k = 2;
    while (dstate[k] != 0) {
        m = dstate[k];
        if (m > 10) {
            q = m / 10;
            r = m % 10;
        }
    }
}
```



```

    }
    if (nfa[r][1] != 0)
        dfa[k][1] = nfa[q][1] * 10 + nfa[r][1];
    else
        dfa[k][1] = nfa[q][1];
    if (nfa[r][2] != 0)
        dfa[k][2] = nfa[q][2] * 10 + nfa[r][2];
    else
        dfa[k][2] = nfa[q][2];

    printf("\nf(%d,a)=%d", dstate[k], dfa[k][1]);
    printf("\nf(%d,b)=%d", dstate[k], dfa[k][2]);

    flag = 0;
    for (j = 1; j < n; j++) {
        if (dfa[k][1] != dstate[j])
            flag++;
    }
    if (flag == n - 1) {
        dstate[i++] = dfa[k][1];
        n++;
    }
    flag = 0;
    for (j = 1; j < n; j++) {
        if (dfa[k][2] != dstate[j])
            flag++;
    }
    if (flag == n - 1) {
        dstate[i++] = dfa[k][2];
        n++;
    }
    k++;
}
return 0;
}

```