

Problem 1):

Solution a):

$$c = \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}$$

Solution b):

$$c = \begin{bmatrix} -1 & 0 & -1 \\ -1 & 0 & -1 \\ -1 & 0 & -1 \end{bmatrix}$$

Solution c):

$$c = \begin{bmatrix} -1 & -1 & -1 \\ 0 & 0 & 0 \\ -1 & -1 & -1 \end{bmatrix}$$

Solution d):

$$c = \begin{bmatrix} -1 & -1 & 0 \\ -1 & 0 & -1 \\ 0 & -1 & -1 \end{bmatrix}$$

Solution e):

One example of an image operation that cannot be implemented using a 3x3 convolutional filter is a non-linear edge detector. A non-linear edge detector aims to highlight the edges in an image using non-linear operations. This can be achieved using techniques such as morphological operations or non-linear filtering, which involve operations such as dilation, erosion, and median filtering. These non-linear operations cannot be implemented using a 3x3 convolutional filter because a convolutional filter is a linear operator that operates on a local neighborhood of pixels in a fixed way. It applies the same linear transformation to each pixel in the neighborhood, regardless of its value or position. Therefore, a 3x3 convolutional filter cannot capture the complex non-linear relationships between pixels that are necessary for non-linear edge detection.

Problem 2):**Solution a):**

The formula for l_2 loss is given by

$$L(w) = \frac{1}{2} \|y - wx\|^2$$

So the new l_2 loss with λ parameter for regularization is

$$\bar{L}(w) = L(w) + \lambda \|w\|_2^2$$

Solution b):

If the learning rate η , then the general gradient update rule is,

$$w_{t+1} = w_t - \eta \nabla \bar{L}(w)$$

$$w_{t+1} = w_t - \lambda \nabla L(w_t) - 2\eta \lambda w_t$$

$$w_{t+1} = (1 - 2\eta\lambda) w_t - \eta \nabla L(w_t)$$

Solution c):

From the equation mentioned in Solution B, we can see that the updated w consists of shrinking/decaying gradient by a factor of $(1 - 2\eta\lambda)$ and then updating in the direction of the gradient

Solution d):

Increasing λ penalizes the l_2 norm of the weight vector, thus enforcing smaller weights on average. In order for the gradient to be stable, the constraining factor should be smaller than 1, i.e. $\eta < \frac{1}{2\lambda}$

Problem 3):**Solution a):**

The definition of IOU for any two bounding boxes A and B is given by:

$$IOU(A, B) = \frac{|A \cap B|}{|A \cup B|}$$

Since the RHS is non-negative, the number has to be bigger than or equal to 0. Moreover, $A \cap B \subseteq A \cup B$ and hence the numerator has to be no bigger than the denominator. Therefore IOU is bounded between 0 and 1 (inclusive).

Solution b):

Consider two identical size square boxes A and B, both aligned at the same horizontal level. Fix B and then imagine sliding A from left to right. As A moves, the IOU will start from 0, increase until perfect overlap and then decrease until no overlap. The graph we will get is a step function i.e., it jumps from 0 to 1 when the boxes overlap and stays at 0 otherwise, the change in IOU will be discontinuous and will not have a well-defined derivative.