

**Course Name : Compiler Design Prof. Sankhadeep Chatterjee** 



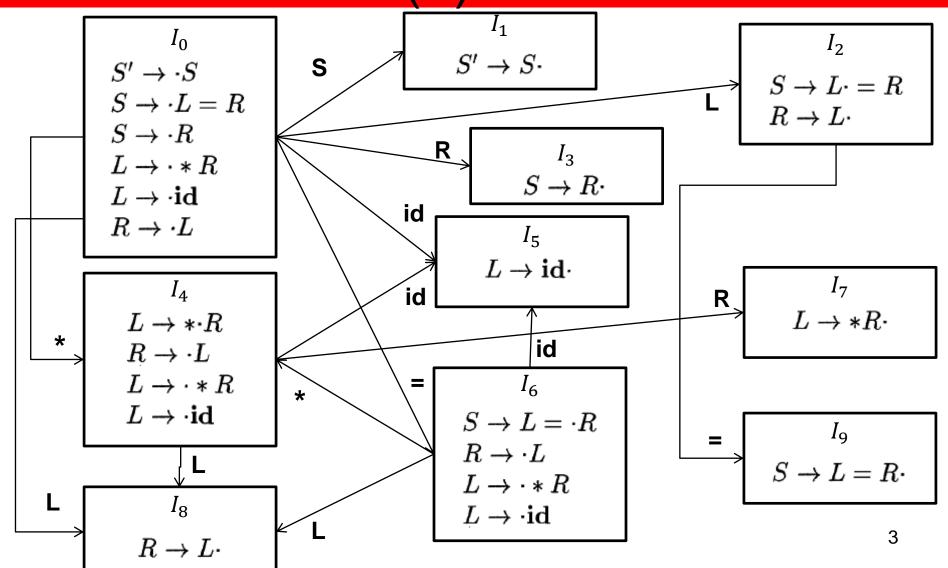


# UNIVERSITY OF ENGINEERING & MANAGEMENT, KOLKATA SLR(1) example

Consider the following grammar and construct the SLR parsing table:



## LR(0) Automaton





## SLR Parsing Table

	ACTION			GOTO			
STATE		*	id	\$	S	L	R
0		s4	s5		1	2	3
1				acc			
2	s6,r6			r6			
3				r3			
4		s4	s5			8	7
5	r5			r5			
6		s4	s5			8	9
7	r4			r4			
8	r6			r6			
9				r2			



## Example parsing

- There is both a shift and a reduce entry in action[2,=].
  - Therefore state 2 has a shift- reduce conflict on symbol "="
  - However, the grammar is not ambiguous.
- Parse id = id assuming reduce action is taken in [2,=]

Stack	input	action
0	id=id\$	shift 5
0 5	=id \$	reduce by L -> id
0 2	=id \$	reduce by R -> L
0 3	=id \$	error



## Example parsing

• if shift action is taken in [2,=]

Stack	input	action
0	id=id\$	shift 5
0 5	=id\$	reduce by L -> id
0 2	=id\$	shift 6
0 2 6	id\$	shift 5
0 2 6 5	\$	reduce by L->id
0 2 6 8	\$	reduce by R -> L
0 2 6 9	\$	reduce by S -> L=R
0 1	\$	ACCEPT



## Limitation of SLR

- No sentential form of this grammar can start with R=...
- However, the reduce action in action[2,=] generates a sentential form starting with R=
- Therefore, the reduce action is incorrect
- In SLR parsing method state i calls for reduction on symbol "a", by rule  $A \to \alpha$  if  $I_i$  contains  $[A \to \alpha]$  and "a" is in FOLLOW(A)
- However, when state I appears on the top of the stack, the viable prefix  $\beta\alpha$  on the stack may be such that  $\beta A$  can not be followed by symbol "a" in any right sentential form
- Thus, the reduction by the rule  $A \to \alpha$  on symbol "a" is invalid
- SLR parsers cannot remember the left context



# UNIVERSITY OF ENGINEERING & MANAGEMENT, KOLKATA Canonical LR Parsing

- Carry extra information in the state so that wrong reductions by  $A \rightarrow \alpha$  will be ruled out
- Redefine LR items to include a terminal symbol as a second component (look ahead symbol)
- The general form of the item becomes [A → α.β, a] which is called LR(1) item.
- Item  $[A \rightarrow \alpha, a]$  calls for reduction only if next input is a. The set of symbols "a"s will be a subset of FOLLOW(A).



# UNIVERSITY OF ENGINEERING & MANAGEMENT, KOLKATA Closure of LR(1) Items

```
\begin{array}{c} \textbf{for (each item } [A \rightarrow \alpha \cdot B\beta, a] \text{ in } I \text{ )} \\ \textbf{for (each production } B \rightarrow \gamma \text{ in } G' \text{ )} \\ \textbf{for (each terminal } b \text{ in } \text{FIRST}(\beta a) \text{ )} \\ \textbf{add } [B \rightarrow \cdot \gamma, b] \text{ to set } I; \\ \textbf{until no more items are added to } I; \\ \textbf{return } I; \end{array}
```

Definitions of GOTO and construction of LR(1) sets items is same as SLR.



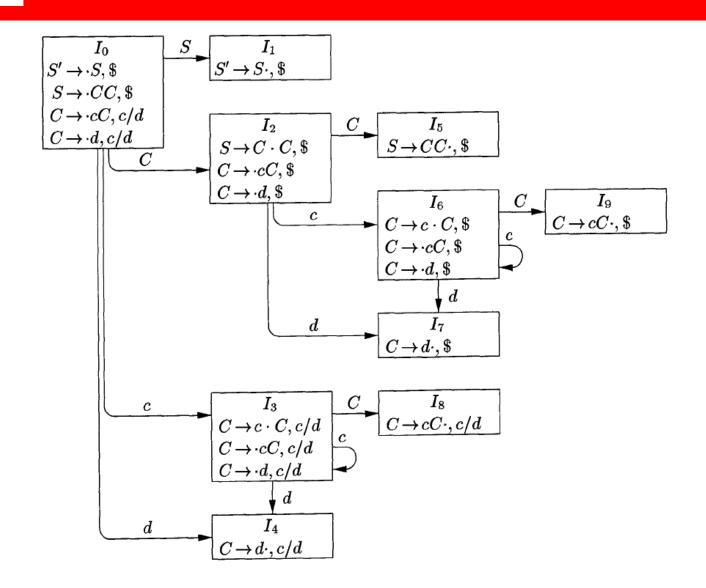
Construct the LR(1) automaton for the following grammar:

$$S' \to S$$

$$S \to CC$$

$$C \to cC \mid d$$







## UNIVERSITY OF ENGINEERING & MANAGEMENT, KOLKATA Canonical LR(1) Parsing Table Generation

- 1. Construct  $C' = \{I_0, I_1, \dots, I_n\}$ , the collection of sets of LR(1) items for G'.
- 2. State i of the parser is constructed from  $I_i$ . The parsing action for state i is determined as follows.
  - (a) If  $[A \to \alpha \cdot a\beta, b]$  is in  $I_i$  and  $GOTO(I_i, a) = I_j$ , then set ACTION[i, a] to "shift j." Here a must be a terminal.
  - (b) If  $[A \to \alpha \cdot, a]$  is in  $I_i$ ,  $A \neq S'$ , then set ACTION[i, a] to "reduce  $A \to \alpha$ ."
  - (c) If  $[S' \to S_i, \$]$  is in  $I_i$ , then set ACTION[i, \$] to "accept."

If any conflicting actions result from the above rules, we say the grammar is not LR(1). The algorithm fails to produce a parser in this case.

- 3. The goto transitions for state i are constructed for all nonterminals A using the rule: If  $GOTO(I_i, A) = I_j$ , then GOTO[i, A] = j.
- 4. All entries not defined by rules (2) and (3) are made "error."
- 5. The initial state of the parser is the one constructed from the set of items containing  $[S' \to S, \$]$ .



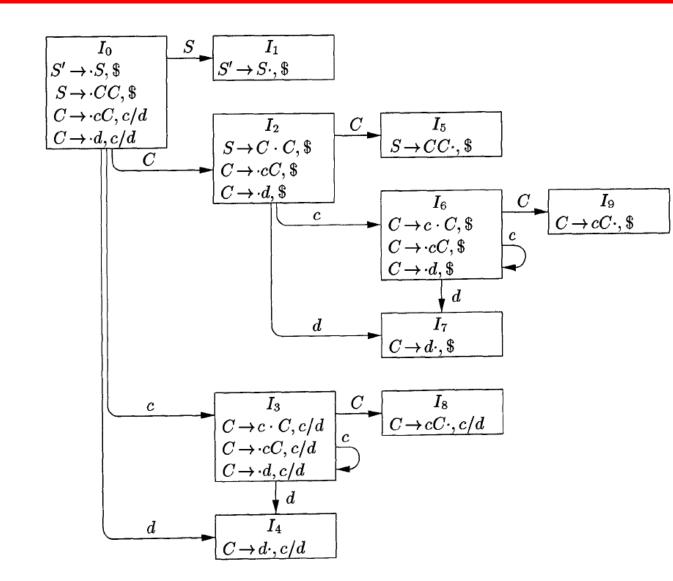
### Canonical LR(1) Parsing Table Example

Construct the Canonical LR(1) parsing table for the following grammar:

$$S' \to S$$

$$S \to CC$$

$$C \to cC \mid d$$





# University of engineering & management, kolkata Canonical LR(1) Parsing Table Example

	ACTION			GOTO	
State	С	d	\$	S	<i>C</i>
0	s3	s4		1	2
1			acc		
2	s6	s7			5
3	s3	s4			8
4	r3	r3			
5			r1		
6	s6	s7			9
7			r3		
8	r2	r2			
9			r2		

- On an error canonical LR parser never makes a wrong shift/reduce move. It immediately declares an error
- Problem: Canonical LR parse table has a large number of states



## Look Ahead LR parsers

 Consider a pair of similar looking states (same kernel and different look aheads) in the set of LR(1) items

$$I_4: \{C \rightarrow d., c/d\} \quad I_7: \{C \rightarrow d., \$\}$$

- Replace  $I_4$  and  $I_7$  by a new state  $I_{47}$  consisting of  $(C \rightarrow d., c/d/\$)$
- Similarly  $I_3$  &  $I_6$  and  $I_8$  &  $I_9$  form pairs
- Merge LR(1) items having the same core



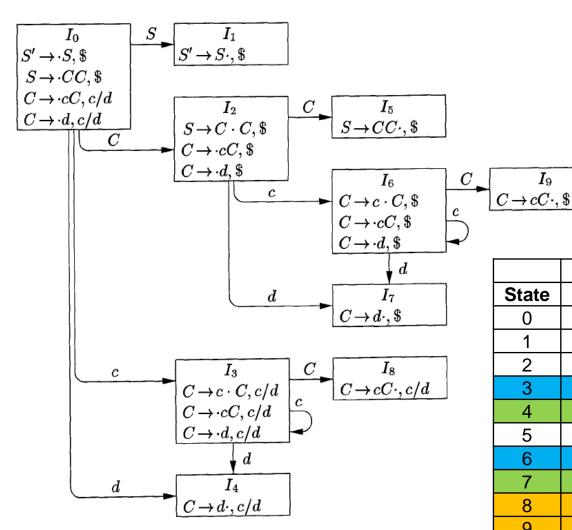
# UNIVERSITY OF ENGINEERING & MANAGEMENT, KOLKATA LALR(1) parsing table generation

- Construct  $C = \{I_0, \dots, I_n\}$  set of LR(1) items
- For each core present in LR(1) items find all sets having the same core and replace these sets by their union
- Let  $C' = \{J_0, \dots, J_m\}$  be the resulting set of items Construct action table as was done earlier
- Let J = I<sub>1</sub> U I<sub>2</sub>.....U I<sub>k</sub> since I<sub>1</sub>, I<sub>2</sub>....., I<sub>k</sub> have same core,
   GOTO(J,X) will have the same core
- Let  $K = GOTO(I_1,X) \cup GOTO(I_2,X)......GOTO(I_k,X)$  then GOTO(J,X) = K



### **UNIVERSITY OF ENGINEERING & MANAGEMENT, KOLKATA** LALR(1) parsing table generation example

 $I_9$ 



Construct the LALR parsing table from the following Canonical LR(1) collection and parsing table

		ACTIO	GC	ТО	
State	С	d	\$	S	С
0	s3	s4		1	2
1			acc		
2	s6	s7			5
3	s3	s4			8
4	r3	r3			
5			r1		
6	s6	s7			9
7			r3		
8	r2	r2			
9			r2		



# UNIVERSITY OF ENGINEERING & MANAGEMENT, KOLKATA LALR(1) parsing table generation example

	ACTION			GOTO	
State	С	d	\$	S	С
0	s3	s4		1	2
1			acc		
2	s6	s7			5
3	s3	s4			8
4	r3	r3			
5			r1		
6	s6	s7			9
7			r3		
8	r2	r2			
9			r2		

State	С	d	\$	S	С
0	s36	s47		1	2
1			acc		
2	s36	s47			5
36	s36	s47			89
47	r3	r3	r3		
5			r1		
89	r2	r2	r2		