Problem 1.

In an industrial application a part is to turn 20 degrees about a rod shown below (in the direction indicated) and move down six inches along the same rod.

- (a) Please determine a single 4x4 matrix transformation that can be used to compute the new coordinates of an arbitrary point on the part.
- (b) Using the results of part a, please determine the new world coordinates of a point whose original coordinates were X, Y, Z.

Given

$$P = \begin{bmatrix} 0 \\ 0 \\ 6 \end{bmatrix} O = \begin{bmatrix} 0 \\ 8 \\ 0 \end{bmatrix},$$

$$w = \frac{P - O}{\|P - O\|} = \begin{bmatrix} 0 \\ -.8 \\ .6 \end{bmatrix}$$

$$\begin{split} & \underline{\Theta} = \underline{I} + \underline{w} \sin \phi + \underline{w}^2 (1 - \cos \phi) \\ & = \begin{bmatrix} (w_x^2 - 1)(1 - \cos \theta) + 1 & w_x w_y (1 - \cos \theta) - w_z \sin \theta & w_x w_z (1 - \cos \theta) + w_y \sin \theta \\ w_x w_y (1 - \cos \theta) + w_z \sin \theta & (w_y^2 - 1)(1 - \cos \theta) + 1 & -w_x \sin \theta + w_y w_z (1 - \cos \theta) \\ w_x w_z (1 - \cos \theta) - w_y \sin \theta & w_x \sin \theta + w_y w_z (1 - \cos \theta) & (w_z^2 - 1)(1 - \cos \theta) + 1 \end{bmatrix} \\ & = \begin{bmatrix} 0.9396 & -0.2052 & -0.2736 \\ 0.2052 & 0.9782 & -0.0289 \\ 0.2736 & -0.0289 & 0.9614 \end{bmatrix} \\ d = (\underline{I} - \underline{\Theta}) \underline{P} + \phi \underline{w} \\ & = \begin{bmatrix} \phi w_x - P_x (w_x^2 - 1)(1 - \cos \theta) + P_y (-w_x w_y (1 - \cos \theta) + w_z \sin \theta) + P_z (-w_x w_z (1 - \cos \theta) - w_y \sin \theta) \\ \phi w_y + P_x (-w_x w_y (1 - \cos \theta) - w_z \sin \theta) - P_y (w_y^2 - 1)(1 - \cos \theta) + P_z (w_x \sin \theta - w_y w_z (1 - \cos \theta)) \\ \phi w_z + P_x (-w_x w_z (1 - \cos \theta) + w_y \sin \theta) + P_y (-w_x \sin \theta - w_y w_z (1 - \cos \theta)) - P_z (w_z^2 - 1)(1 - \cos \theta) \end{bmatrix} \\ & = \begin{bmatrix} 1.6416 \\ -4.6263 \\ 3.8315 \end{bmatrix} \\ T = \begin{bmatrix} 0.9396 & -0.2052 & -0.2736 & 1.6416 \\ 0.2052 & 0.9782 & -0.0289 & -4.6263 \\ 0.2736 & -0.0289 & 0.9614 & 3.8315 \\ 0 & 0 & 0 & 1 \end{bmatrix} \end{split}$$

$$T\begin{bmatrix} X \\ Y \\ Z \\ 1 \end{bmatrix} = \begin{bmatrix} 0.9396X - 0.2052Y - 0.2736Z + 1.6416 \\ 0.2052X + 0.9782Y - 0.0289Z - 4.6263 \\ 0.2736X - 0.0289Y + 0.9614Z + 3.8315 \\ 1 \end{bmatrix}$$

Problem 2.

Complete the derivation of the Denavit-Hartenberg (D-H) Transformation from what was done in the classroom using the joint and Shape matrices based on the diagram and the derivation started in the class on 2-1-2018.

$$\underline{\underline{T}}_{h-,h+} = \underline{\underline{I}} \Phi_h \underline{\underline{S}}_{h+1,h}^{-1}$$

$$\Phi_h = \begin{bmatrix} \cos \phi_h^1 & -\sin \phi_h^1 & 0 & 0 \\ \sin \phi_h^1 & \cos \phi_h^1 & 0 & 0 \\ 0 & 0 & 1 & \phi_h^2 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$\underline{\underline{\Theta}} = \underline{\underline{I}} + \underline{\underline{\widetilde{w}}} \sin \phi + \underline{\underline{\widetilde{w}}}^2 (1 - \cos \phi)$$

$$\underline{\underline{\widetilde{w}}} = \begin{bmatrix} 0 & -w_z & w_y \\ w_z & 0 & -w_z \\ -w_y & w_x & 0 \end{bmatrix}$$

To solve for $\underline{\underline{\underline{S}}}_{h+1,h}^{-1}$, we define the transformation:

Fixed coordinate system: $(uvw)_{h'}$ Moving coordinate system: $(uvw)_{h+1}$

Screw axis: $u'_h, w = (1, 0, 0)$

P = 0

 $s = a_h, u \text{ direction}$

 $\phi = \alpha_h$

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$$\begin{split} & \underline{\Theta} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} + \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & -1 \\ 0 & 1 & 0 \end{bmatrix} \sin \alpha_h + \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & -1 \\ 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & -1 \\ 0 & 1 & 0 \end{bmatrix} (1 - \cos \alpha_h) \\ & = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & \cos \alpha_h & -\sin \alpha_h \\ 0 & \sin \alpha_h & \cos \alpha_h \end{bmatrix} \\ S_{h+,h}^{-1} & = \begin{bmatrix} 1 & 0 & 0 & a_h \\ 0 & \cos \alpha_h & -\sin \alpha_h & 0 \\ 0 & \sin \alpha_h & \cos \alpha_h & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \\ \underline{T}_{h-,h+} & = \underline{I} \underline{\Phi}_h \underline{S}_{h+1,h}^{-1} \\ & = \begin{bmatrix} \cos \phi_h^1 & -\sin \phi_h^1 & 0 & 0 \\ 0 & 0 & 1 & \phi_h^2 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 & a_h \\ 0 & \cos \alpha_h & -\sin \alpha_h & 0 \\ 0 & \sin \alpha_h & \cos \alpha_h & 0 \\ 0 & \sin \alpha_h & \cos \alpha_h & 0 \\ 0 & \sin \alpha_h & \cos \alpha_h & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \\ & = \begin{bmatrix} \cos \phi_h^1 & -\sin \phi_h^1 \cos \alpha_h & \sin \alpha_h \sin \phi_h^1 & a_h \cos \phi_h^1 \\ 0 & \sin \alpha_h & \cos \phi_h^1 & -\sin \alpha_h \cos \phi_h^1 & a_h \sin \phi_h^1 \\ 0 & \sin (\alpha_h) & \cos (\alpha_h) & \phi_h^2 \\ 0 & 0 & 0 & 1 \end{bmatrix} \end{split}$$

Problem 3.

Consider the robot manipulator shown below.

- (a) Determine the D-H parameters for the robot and the D-H transformation for each joint.
- (b) Derive the kinematic equations for the coordinates of a point at the tip of the last link (XYZ) in terms of the joint variables.
- (c) Determine the inverse kinematic solution.

$$\begin{array}{c|ccccc}
 & 1 & 2 & 3 \\
\hline
a_i & 0 & 0 & r \\
\alpha_i & 0 & 180^o & 0 \\
\theta_i & \theta & 0 & 180^o \\
s_i & 0 & h & 0
\end{array}$$

$$\underline{\underline{T}}_{12} = \begin{bmatrix} \cos \theta & -\sin \theta & 0 & 0 \\ \sin \theta & \cos \theta & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}, \underline{\underline{T}}_{23} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & -1 & h \\ 0 & 0 & 0 & 1 \end{bmatrix}, \underline{\underline{T}}_{34} = \begin{bmatrix} -1 & 0 & 0 & r \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$\underline{x}_{1} = \underline{T}_{12}\underline{T}_{23}\underline{T}_{34}\underline{x}_{4}
\begin{bmatrix} x_{1} \\ y_{1} \\ z_{1} \\ 1 \end{bmatrix} = \begin{bmatrix} -\cos\theta & -\sin\theta & 0 & r\cos\theta \\ -\sin\theta & \cos\theta & 0 & r\sin\theta \\ 0 & 0 & 1 & -h \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} X \\ Y \\ Z \\ 1 \end{bmatrix}
\begin{bmatrix} 0 \\ 0 \\ 0 \\ 1 \end{bmatrix} = \begin{bmatrix} -X\cos\theta - Y\sin\theta + r\cos\theta \\ -X\sin\theta + Y\cos\theta + r\sin\theta \\ Z - h \\ 1 \end{bmatrix}$$

Which gives us three equations. The third row is immediately solvable,

$$Z = h$$

Setting rows one and two to zero, and then squaring yields

$$(-X+r)^2 \cos^2 \theta = Y^2 \sin^2 \theta$$
$$(-X+r)^2 \sin^2 \theta = Y^2 \cos^2 \theta$$

Adding these and taking advantage of trignometric identities

$$(-X+r)^{2} \left(\cos^{2}\theta + \sin^{2}\theta\right) = Y^{2} \left(\cos^{2}\theta + \sin^{2}\theta\right)$$
$$Y = -X + r$$

Substituting this back in row 2 yields

$$0 = -X \sin \theta + (-X + r) \cos \theta + r \sin \theta$$
$$0 = -X (\sin \theta + \cos \theta) + r (\cos \theta + \sin \theta)$$
$$X = r$$

Finally, plugging this result into row 1 yields

$$0 = -r\cos\theta - Y\sin\theta + r\cos\theta$$
$$Y = \frac{1}{\sin\theta}$$
$$Y = \frac{2\tan\frac{\theta}{2}}{1 + \tan^2\frac{\theta}{2}}$$