John A. Karasinski, Ph.D.

Mountain View, CA 94043

(916) 467-2727 • karasinski@gmail.com • linkedin.com/in/jkarasinski • Google Scholar

Professional Summary

A Human Factors researcher with a Ph.D. in Aerospace Engineering specializing in the intersection of human performance and space exploration. Focused on ensuring the safety, comfort, and mission success of astronauts by developing and designing crew-facing systems for next-generation spacecraft. Proven ability to translate technical requirements into intuitive and effective interfaces to solve the unique challenges of long-duration spaceflight.

Experience

• NASA Ames Research Center

Moffett Field, CA

AST, Technical Management
Research AST, Human/Machine Systems
NASA Pathways Intern
Research Intern (Contractor via SISU Rese

August 2023 – Current September 2020 – June 2022 August 2017 – September 2020 June 2016 – August 2017

Research Intern (Contractor via SJSU Research Foundation)

- Lead human factors research and technology development within the Human Research Program and Mars Campaign Office to define human-system requirements for future deep space missions.
- Provide Human Health and Performance (HH&P) insight for commercial partners (e.g., SpaceX, Blue Origin) to ensure Human Landing System (HLS) designs meet NASA's safety and usability standards.
- Conducted foundational research in human-computer interaction and human-automation integration, designing and building functional prototypes to demonstrate novel human-system capabilities.
- Contribute to research and development of Playbook, a mission-critical planning and execution tool that supports crew operations for analog missions (HERA, CHAPEA) and lunar payload deliveries (CLPS).

Blue Origin
 Kent, WA

Human Factors Engineer III

June 2022 – *August* 2023

- Served as the responsible engineer for Blue Origin's User Interface for Operational Displays Standard, applied across all programs (New Shepard, New Glenn, Blue Moon, Orbital Reef, etc.).
- Authored, evaluated, and verified human factors (HF) requirements for human-rated spacecraft, directly enhancing astronaut safety, comfort, and mission experience.
- Conducted comprehensive HF analyses, including task and human error analysis, to proactively identify and mitigate risks in crew procedures and system interfaces.
- Designed and executed high-fidelity HITL tests with astronaut-facing hardware to validate crew systems and inform design iterations.

• UC Davis Center for Human/Robotics/Vehicle Integration and Performance

Davis, CA

Senior Researcher

June 2020 – June 2022

Graduate Student Researcher

November 2013 – June 2020

- Developed and validated novel methods for the real-time assessment of operator performance, providing a foundation for adaptive training systems for long-duration spaceflight.
- Engineered complex, high-fidelity simulations to analyze human-automation interaction and performance, supporting multiple human-subject research campaigns.
- Researched and applied computer-vision techniques for autonomous spacecraft rendezvous and docking, and utilized optimal control theory for spacecraft attitude pointing.

• Foodfully, Inc. Davis, CA

Lead Software Developer

2015 - 2018

Led full-stack development (JavaScript, Meteor, MongoDB, React) for a consumer-facing application suite designed to reduce household food waste.

• Teachers Curriculum Institute

Mountain View, CA

2013 - 2015

- Developed interactive K-12 science curriculum and a comprehensive educational software suite.

Developed interactive R 12 secrete currentain and a comprehensive educational software state.

Content Administrator

Software Developer

Handstand Inc.

Mountain View, CA 2011 – 2012

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 Managed a team of 5 to build and curate a digital library of over 2,000 open-source STEM textbooks, achieving over 2 million views. • University of California, Santa Cruz

Undergraduate Student Researcher

Santa Cruz, CA 2009 – 2013

 Conducted high-energy gamma-ray timing analysis using data from the Fermi Gamma Ray Telescope for a senior thesis investigating potential signatures of dark matter.

 Performed computer-aided testing, evaluation, and data analysis for the BARREL balloon campaign, a NASA mission studying relativistic electron loss events in Earth's radiation belts.

Education

• University of California, Davis

Davis, CA

Ph.D. Mechanical and Aerospace Engineering

2016 - 2020

Dissertation: Concurrent Bandwidth Feedback for Complex Manual Control Tasks

M.S. Mechanical and Aerospace Engineering

2013 - 2016

Thesis: Real-Time Performance Feedback for the Manual Control of Spacecraft

• University of California, Santa Cruz

Santa Cruz, CA

B.S. Physics

Thesis: A High Energy Timing Analysis with the Fermi Gamma-Ray Telescope

2008 - 2012

Technical Skills

Core Languages: Python, Typescript/Javascript, R, C#

 $\textbf{Human Factors:} \ \ Human-in-the-Loop\ (HITL)\ Simulation, Systems\ Safety\ \&\ Human\ Error\ Analysis, Human-Automation$

Integration, UX Research, Human-Centered Design, Mixed Model Statistical Analysis

Frameworks & Engineering Tools: React, MongoDB, Unity, MATLAB, Simulink, Ruby on Rails, LATEX, FORTRAN, C++

Selected Publications

Karasinski, John, Shivang Shelat, and Jessica Marquez. Validation of Self-Scheduling Countermeasures in NASA's HERA Campaign 6. In *AIAA SCITECH 2025 Forum*, page 2092, 2025. doi:10.2514/6.2025-2092.

Renee Abbott, **Karasinski, John A.**, and Jessica J. Marquez. Characterizing Spontaneous Self-Scheduling in NASA's Human Exploration Research Analog Campaign 6. In 46th International IEEE Aerospace Conference, 2025. URL https://ntrs.nasa.gov/citations/20250001447.

Karasinski, John A., Lauren B. Landon, Megan E. Parisi, Katie R. McTigue, Shu-Chieh Wu, Linda G. Morissette, and Tina L. Panontin. Assessment of the State of Communication Delay Research in Preparation for Missions Beyond Low Earth Orbit. In 2025 Human Research Program Investigators' Workshop, 2025. URL https://ntrs.nasa.gov/citations/20250000703.

Karasinski, John A., Megan C. Shyr, Andrew Torr, and Jessica J. Marquez. Exploring Self-Scheduling Strategies and Heuristics in Novice Schedulers. In *AIAA SCITECH 2023 Forum*, page 1067, 2023. doi:10.2514/6.2023-1067.

Jessica J. Marquez, Tamsyn Edwards, **Karasinski, John A.**, Candice N. Lee, Megan C. Shyr, Casey L. Miller, and Summer L. Brandt. Human Performance of Novice Schedulers for Complex Spaceflight Operations Timelines. *Human Factors*, 65(6): 1183–1198, 2023. doi:10.1177/00187208211058913.

Aleksandra S. Stankovic, Alyssa Pryputniewicz, Sherrie Holder, Stephen P. York, Patrick M. Handley, **Karasinski, John A.**, Stephen K. Robinson, John J. West, and Kevin R. Duda. Longitudinal Impacts of Simulated Long-Duration Spaceflight Missions on Operationally Relevant Measures of Human Performance Using a Portable Simulation Platform. *Human Factors*, 65(6):1130–1141, 2023. doi:10.1177/00187208221113629.

Shivang Shelat, **Karasinski**, **John A.**, Erin E. Flynn-Evans, and Jessica J. Marquez. Evaluation of User Experience of Self-scheduling Software for Astronauts: Defining a Satisfaction Baseline. In *International Conference on Human-Computer Interaction*, pages 433–445, 2022. doi:10.1007/978-3-031-06086-1_34.

Karasinski, John A., Isabel C. Torron Valverde, Holly L. Brosnahan, Jack W. Gale, Ron Kim, Melodie Yashar, and Jessica J. Marquez. Designing Procedure Execution Tools with Emerging Technologies for Future Astronauts. *Applied Sciences*, 11 (4), 2021. doi:10.3390/app11041607.

Karasinski, John A., Richard Joyce, Colleen Carroll, Jack Gale, and Steven Hillenius. An Augmented Reality/Internet of Things Prototype for Just-in-time Astronaut Training. In *Virtual, Augmented and Mixed Reality*, pages 248–260, Cham, 2017. Springer International Publishing. doi:10.1007/978-3-319-57987-0 20.