John Karasinski

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Education

• University of California, Davis

Davis, CA

Ph.D. Mechanical and Aerospace Engineering

2013 - Current

Human systems integration and control theory

M.S. Mechanical and Aerospace Engineering

2013-2016

- Real-time performance feedback for manually guided spacecraft operations

• University of California, Santa Cruz

Graduate Student Researcher

Santa Cruz, CA

B.S. Physics

2008-2012

- High-energy astroparticle physics with the Fermi Gamma-ray Telescope

Experience

• UC Davis Center for Human/Robotics/Vehicle Integration and Performance

Davis, CA

2013 - Current

- Development and validation of methods to assess task performance in real-time and provide immediate feedback to improve mission outcomes for spaceflight operations
- Simulation development for the analysis of human performance and human-automation interaction
- Multiple human subject research campaigns
- Computer-vision techniques for autonomous spacecraft rendezvous and docking
- Optimal control theory for spacecraft attitude pointing

• San José State University Research Foundation

NASA Ames Research Center, Moffett Field, CA

Research Intern

June – September 2016

- Designed and built a prototype of a mobile procedure viewer with the goals of reducing execution time, training time, and procedure execution errors for astronauts on the International Space Station
- Directed design interns on prototyping, usability testing, analysis and feasibility tasks
- Mentored software development interns learning Arduino, node, and Unity to accomplish tasks
- Integrated HoloLens augmented reality display and ESP8266 hardware through a MQTT broker
- Software development with Unity, node, and C++

• Foodfully, Inc.

Davis, CA

Lead Software Developer

2015-Current

- Full-stack Development of web, iOS, and Android app using Javascript, Meteor, MongoDB, and React

• Teachers Curriculum Institute

Mountain View, CA

Software Developer

2013-2015

- Development of interactive science curriculum, comprehensive educational suite, and online store
- Software development in JavaScript, HTML5, and Ruby on Rails

• Handstand Inc. Mountain View, CA

Content Administrator

2011 - 2012

- Curated and published a library of over 2,000 creative commons and open source textbooks for free use
- Assisted with the design, creation, and quality assurance of both the mobile and web applications
- Selected science, technology, engineering, and mathematics (STEM) textbooks for use with Android education application
- Effectively managed small teams of 3-7 people to complete various start up projects

• University of California, Santa Cruz

Santa Cruz, CA

Undergraduate Student Researcher

2010 - 2012

Search for 'smoking gun' signatures of dark matter in the galactic center

- High energy gamma-ray timing analyses with the Fermi Gamma Ray Telescope

Junior Specialist

2009 - 2010, Balloon Campaigns 2011-13

- Computer-aided testing and evaluation of hardware and software for use on both test and final BARREL (Balloon Array for RBSP Relativistic Electron Losses) balloon campaigns
- Monitored data acquisition and performance of balloons during multiple campaigns to determine the electron loss rate during RBSP relativistic electron events

Selected Publications

- [1] Karasinski, John A, Robinson, S. K., Handley, P., and Duda, K. R., "Real-Time Performance Feedback in a Manually-Controlled Spacecraft Inspection Task," *AIAA Modeling and Simulation Technologies Conference, AIAA SciTech*, 2017.
- [2] **Karasinski, John A**, Robinson, S. K., Duda, K. R., and Prasov, Z., "Development of real-time performance metrics for manually-guided spacecraft operations," 2016 IEEE Aerospace Conference, IEEE, 2016, pp. 1–9.
- [3] Duda, K., Robinson, S., Prasov, Z., York, S., Handley, P., **Karasinski J**, Tinch, J., and West, J., "Metrics and Methods for Real-Time Task Performance Assessment," *Aerospace Medicine and Human Performance*, Vol. 86, No. 3, March 2015, pp. 207–208.
- [4] Duda, K., Robinson, S., Prasov, Z., York, S., Handley, P., **Karasinski J**, Tinch, J., and West, J., "Metrics and Methods for Real-Time Task Performance Assessment," Galveston, TX, January 2015, [Abstract and Poster].

Core Technical Skills

Core Languages: Python, Javascript

Additional Languages: FORTRAN, C++, MATLAB, Simulink, LATEX, jQuery, Ruby on Rails, HTML5, CSS3

Development Environments: Linux, OS X, Windows